MOD ULAR BU ILDING

Hello!

Thank you for purchasing our pack. We hope that this asset will help you in creating your projects.

All the best. :)

Creating Walls/Buildings:

- Select a wall from the prefab folder and drag it onto the scene
- To snap one module to another, press "V", point the cursor to the desired face of the module and move the module so that it snaps to the face of another module

If you have any problems using the package or you are unable to replace the characters, then write to us by mail:

swimlight3d@gmail.com