### NYU FRE 7773 - Week 2

Machine Learning in Financial Engineering
Ethan Rosenthal

## Linear Models for Regression

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# Computer Setup?

## Linear Models for Regression

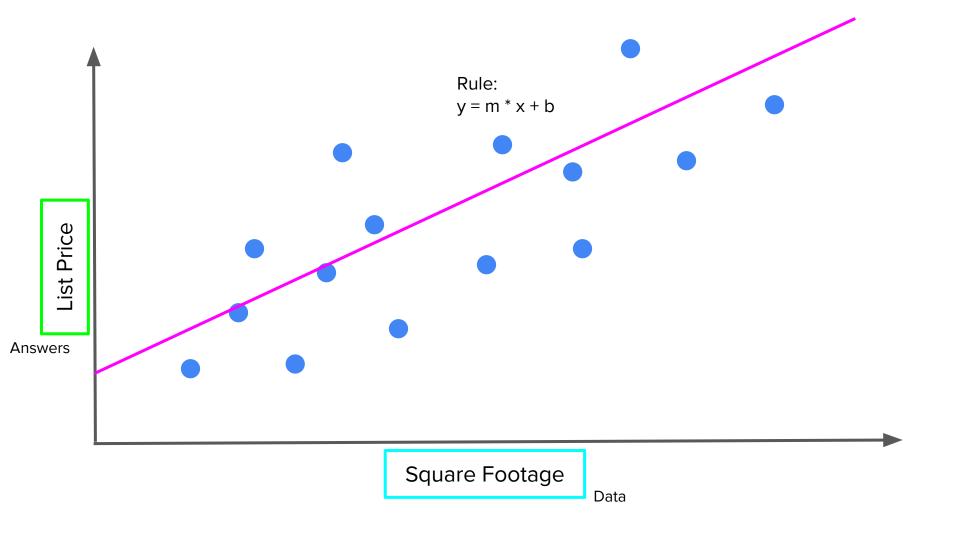
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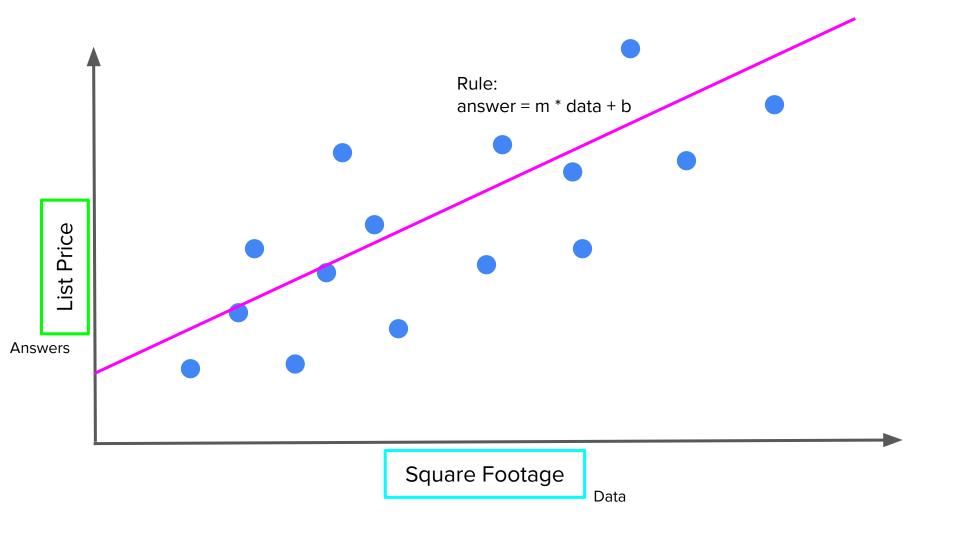
#### Linear Models for Regression

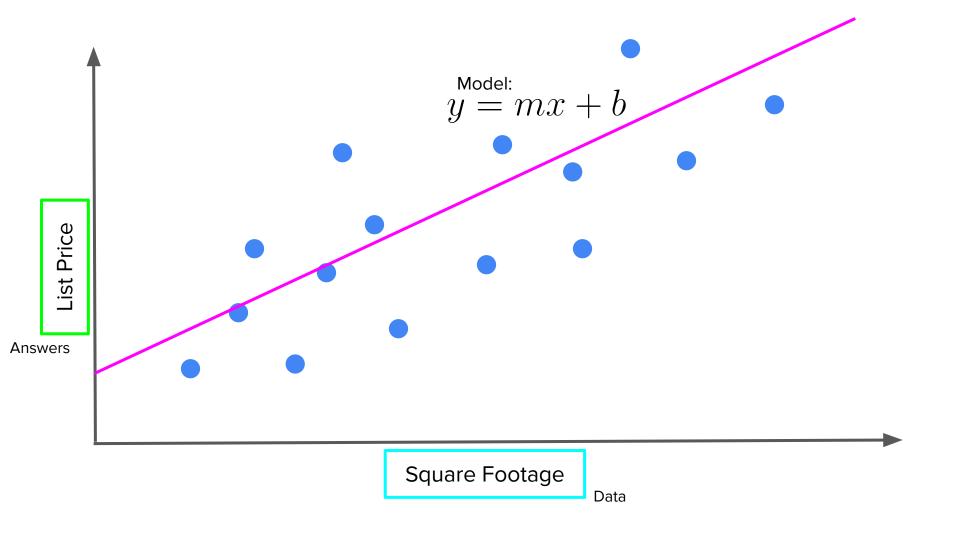
- Regression: for when we are predicting continuous values.
- Linear Model: a model that is linear in the model parameters/coefficients.











#### Let's Generalize

- Imagine we have *n* samples or data points indexed by *i*.
- For each sample, we have *p* features (known "piece of information" about the sample) indexed by j.
- A linear model will look like:

$$y_i = \beta_0 + \beta_1 X_{i1} + \beta_2 X_{i2} + ... + \beta_p X_{ip}$$

Where  $\beta_i$  denotes the *jth* model parameter/coefficient.

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   Known Data
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Known Answer

"Rules" aka this is what we want to learn!

#### Let's Generalize

Bias term (y-intercept)

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Let's Generalize - single sample i

$$y_i = \beta_0 + \beta_1 X_{i1} + \beta_2 X_{i2} + ... + \beta_p X_{ip}$$

#### Let's Generalize - single sample i

$$y_{i} = \beta_{0} + \beta_{1}X_{i1} + \beta_{2}X_{i2} + ... + \beta_{p}X_{ip}$$

$$y_{i} = \sum_{j=0}^{p} \beta_{j}X_{ij}$$

where we assume that  $X_{i0}=1$  (for mathematical convenience).

# Let's Generalize - n samples $y_i = \sum \beta_j X_{ij}$

$$y_i = \sum_{j=0} \beta_j X_{ij}$$

$$\begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} = \begin{bmatrix} X_{10} & X_{11} & X_{12} & \dots & X_{1p} \\ X_{20} & X_{21} & X_{22} & \dots & X_{2p} \\ \vdots & \vdots & \ddots & \vdots \\ X_{n0} & X_{n1} & X_{n2} & \dots & X_{np} \end{bmatrix} \cdot \begin{bmatrix} \beta_0 \\ \beta_1 \\ \beta_2 \\ \vdots \\ \beta_p \end{bmatrix}$$

$$\vec{y} = \mathbf{X}\vec{\beta}$$

Let's Generalize - 
$$n$$
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Known Data (features)

$$\vec{y} = \vec{X} \vec{\beta}$$
 "Rules" aka this is what we want to learn!

**Known Answers** 

- 1. Think up some model
- 2. Feed data into the model and make predictions.
- 3. Calculate the loss between predictions and true values.
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#### Housekeeping:

The model predictions are often denoted  $\hat{y}_i$ 

The *ground truth / answers* are often denoted  $\mathcal{Y}_i$  (no hat).

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$$\hat{ec{y}} = \mathbf{X} \vec{eta}$$

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$$\mathcal{L} = \frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{y}_i)^2$$

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Mean Squared Error (MSE):

$$\mathcal{L} = rac{1}{n} \sum_{i=1}^n ig(y_i - \hat{y}_iig)^2$$
 prediction  $\mathcal{L} = rac{1}{n} \sum_{i=1}^n ig(y_i - \vec{X}_i \cdot ec{eta}ig)^2$  Unknown data  $\mathcal{L} = rac{1}{n} \sum_{i=1}^n ig(y_i - \sum_{j=0}^p X_{ij}eta_jig)^2$ 

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  - a. Take the derivative of your loss function with respect to the model parameters.
  - b. Set it equal to zero.
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$$\frac{\partial \mathcal{L}}{\partial \vec{\beta}} = 0$$

$$\vec{\beta} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \vec{y}$$

#### The ML Recipe - Meta Comments

- 1. Think up some model
  - a. We chose a linear model. There are many others!
- 2. Feed data into the model and make predictions.
  - We chose what features to use.
- 3. Calculate the loss between predictions and true values.
  - a. We chose Mean Square Error as our loss. There are many others!
- 4. Determine the model parameters that produce the minimum loss.
  - a. We analytically determined the parameters. There are many other ways to determine them!
  - b. Also, sometimes you cannot analytically determine the parameters.

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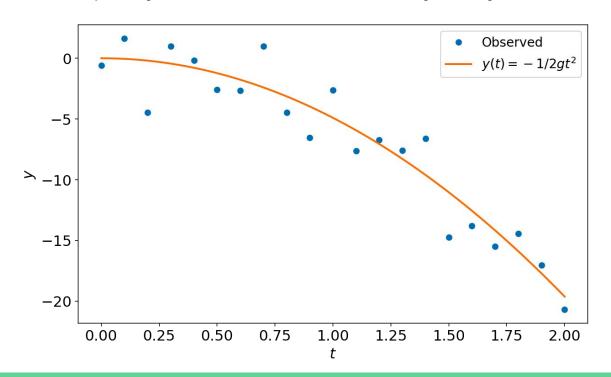
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While we denote step 1 as "the model", all of these steps involve choices that impact the eventual model that is used for prediction.

So far, we have focused on being able to build a model that predicts things.



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- Examples:
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  - What is the uncertainty in a model parameter?
- This is often more difficult and requires statistical guarantees.
- This is well-studied for linear models but not so for more complicated models.
- There is an inherent tradeoff between model complexity and interpretability.
- Model complexity can be correlated with model performance, so there can be a tradeoff between performance and interpretability.

#### Nonlinear Features for Linear Models

• We can do whatever we want to the features X.

$$y_i = \sum_{j=0}^p \beta_j X_{ij}$$

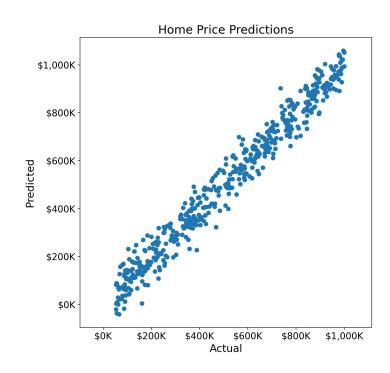
 We can square a feature, we can multiple features by each other, we can apply a sine, etc...

$$y_i = \beta_0 + \beta_1 X_{i1} + \beta_2 X_{i1}^2 + \beta_3 X_{i1} X_{i2} + \beta_4 \sin(X_{i3})$$

ullet While these features are nonlinear, the model is linear in the parameters eta.

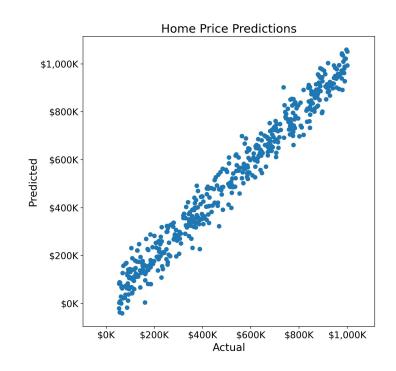
# Evaluating Regression Models

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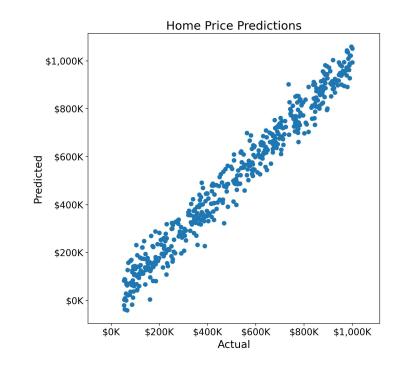
- The model's performance is based on the context in which the model is used.
- We often try to collapse "performance" down to a single number.
- There are many statistical measures of model quality which may or may not be useful in practice.



#### How do we know how good our prediction is?

- If we are minimizing the Mean
   Squared Error (MSE), then we can
   use MSE as a performance metric.
- Outliers will have a large effect on this metric.

$$MSE = \frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{y}_i)^2$$



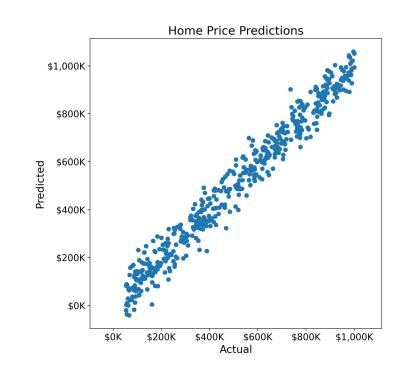
#### Regression Metrics

 Mean Squared Error - minimizes outliers, good statistical properties, hard to interpret.

$$MSE = \frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{y}_i)^2$$

 Mean Absolute Error - easy to interpret, all loss is treated equally, not robust to outliers.

$$MAE = \frac{1}{n} \sum_{i=1}^{n} |y_i - \hat{y}_i|$$

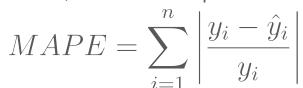


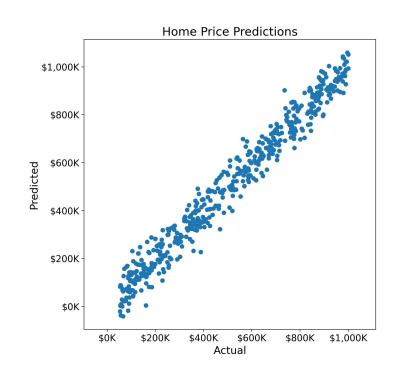
#### **Regression Metrics**

•  $\mathcal{R}^2$ / coefficient of determination - statistically interpretable as the proportion of variance that's predictable

$$\mathcal{R}^{2} = 1 - \frac{\sum_{i=1}^{n} (y_{i} - \hat{y}_{i})^{2}}{\sum_{i=1}^{n} (y_{i} - \bar{y})^{2}}$$

• Mean Absolute Percentage Error - interpretable, error is independent of scale.  $u_i - \hat{u}_i$ 





# Scientific Computing