

# Swarm Robotics

## – an overview –

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SAPIENZA  
UNIVERSITÀ DI ROMA



# swarm robotics

- *swarm robotics* studies robotic systems composed of a **multitude of interacting units**
  - homogeneous systems or few heterogeneous groups
  - each unit is relatively simple and inexpensive
- individual limitations, absence of global information
  - limitations can be physical or functional
  - access to local and incomplete information only
- decentralised control
  - no *single point of failure*
  - *redundancy* is built-in in the system
- expected properties:
  - parallelism
  - scalability
  - robustness
  - efficiency
  - adaptivity

# swarm robotics

- simple individuals and simple behaviours
- complexity results from cooperation
- research mainly focuses on:
  - development of specific hardware to support communication and physical interactions
  - development and test of swarm control systems
- *problem:* how to define individual rules?

# design of decentralised systems

- distributed
- large number of interconnected agents
- self-organised



SWARM  
ROBOTICS

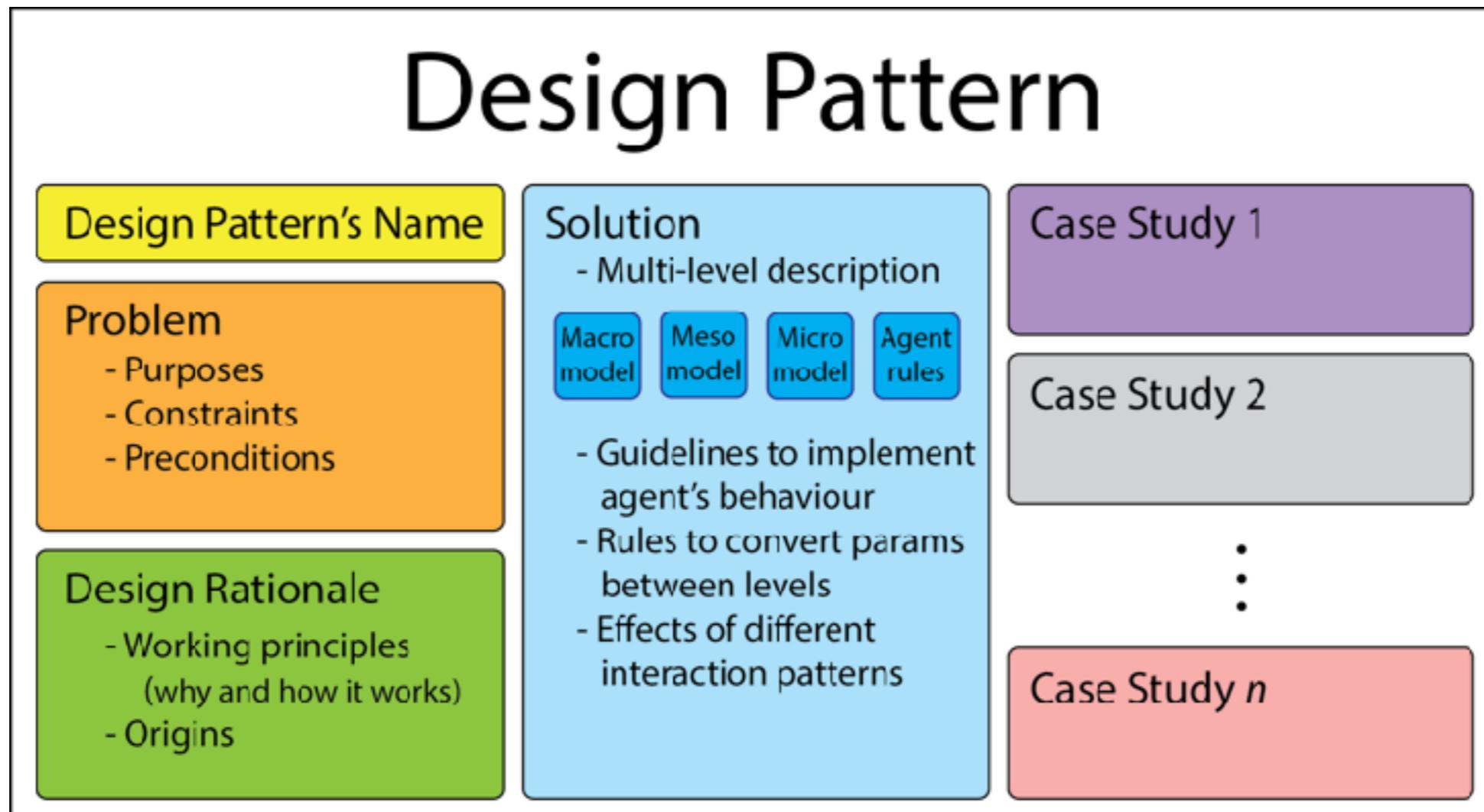


WIRELESS  
SENSOR  
NETWORKS



# design patterns

- reusable solutions for a specific class of problems
- leverage on the principled understanding of theoretical models of collective systems



what design rationale  
for robot swarms?

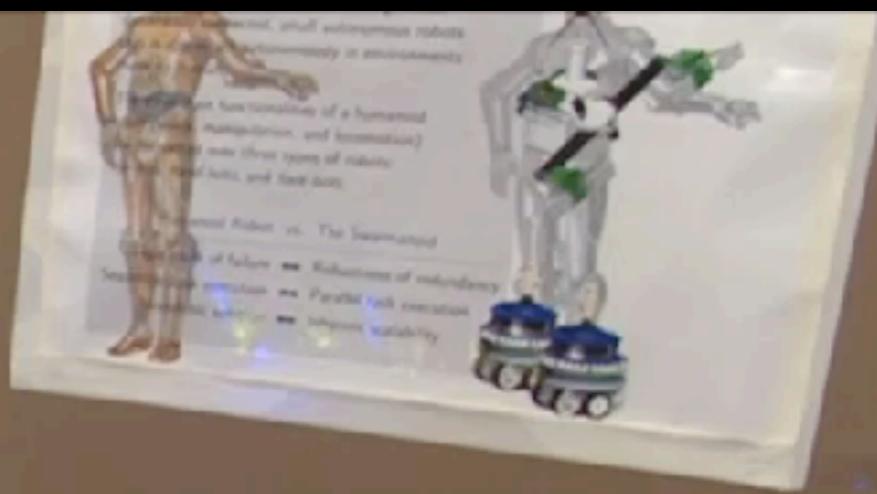
super-organisms



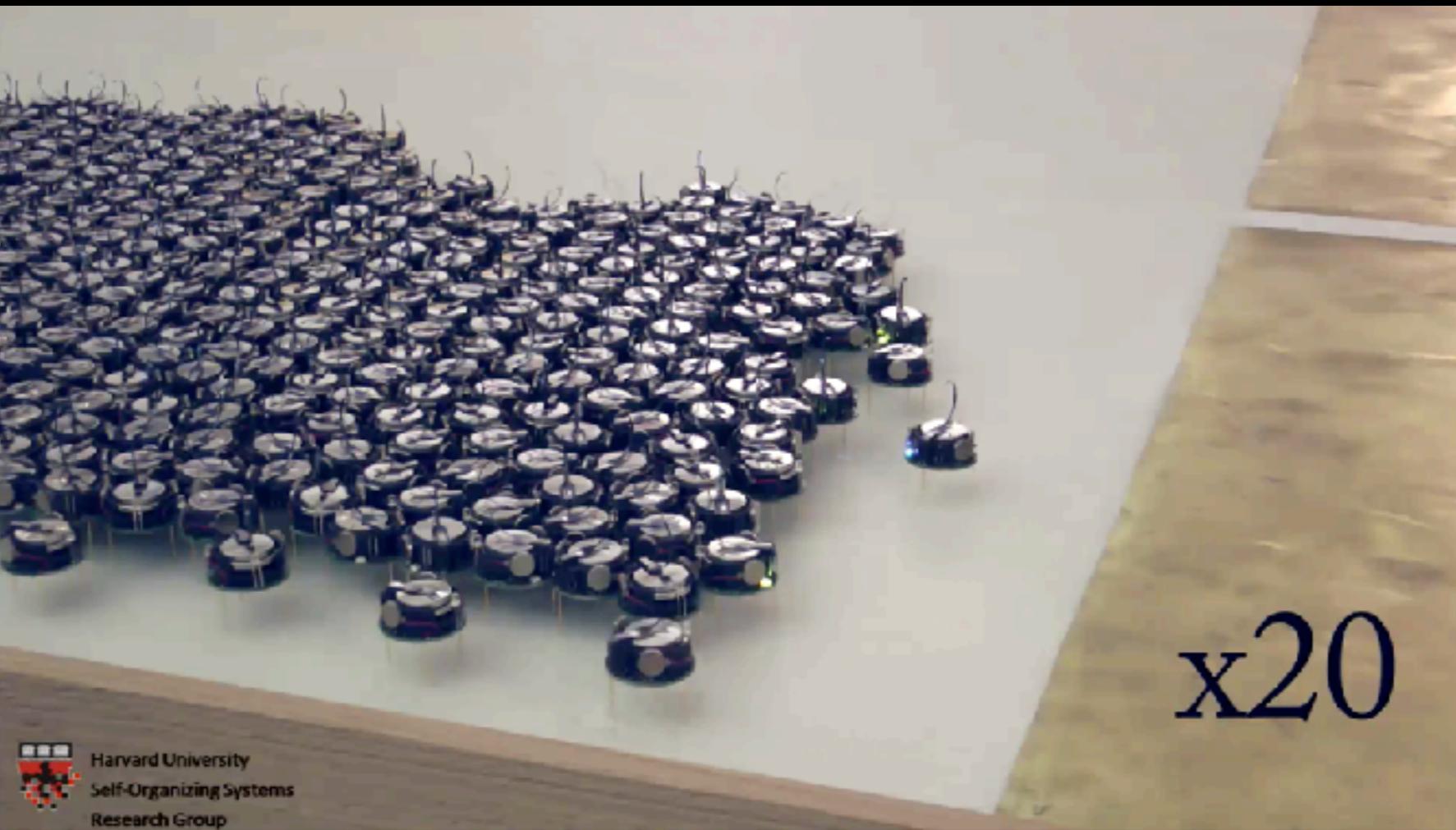
Swarm-Bots (2004)



Swarmanoid (2011)



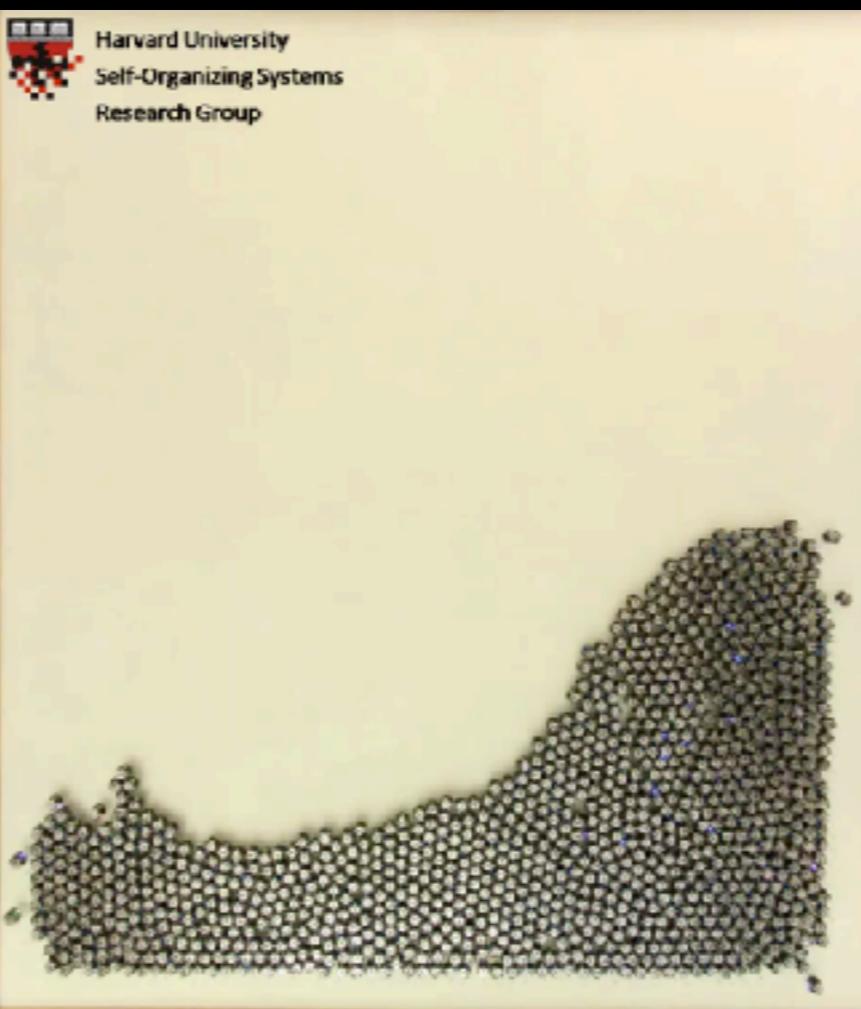
Kilobots (2014)



x20



Harvard University  
Self-Organizing Systems  
Research Group



Harvard University  
Self-Organizing Systems  
Research Group

Verity Studios (2017)



# perspectives

- potential application domains
  - agriculture and precision farming
  - security, search&rescue
  - logistics
  - space exploration
- swarm robotics still confined into the lab
- more research needed for higher cognitive skills
  - collective decision-making
  - task allocation
  - categorisation
  - learning

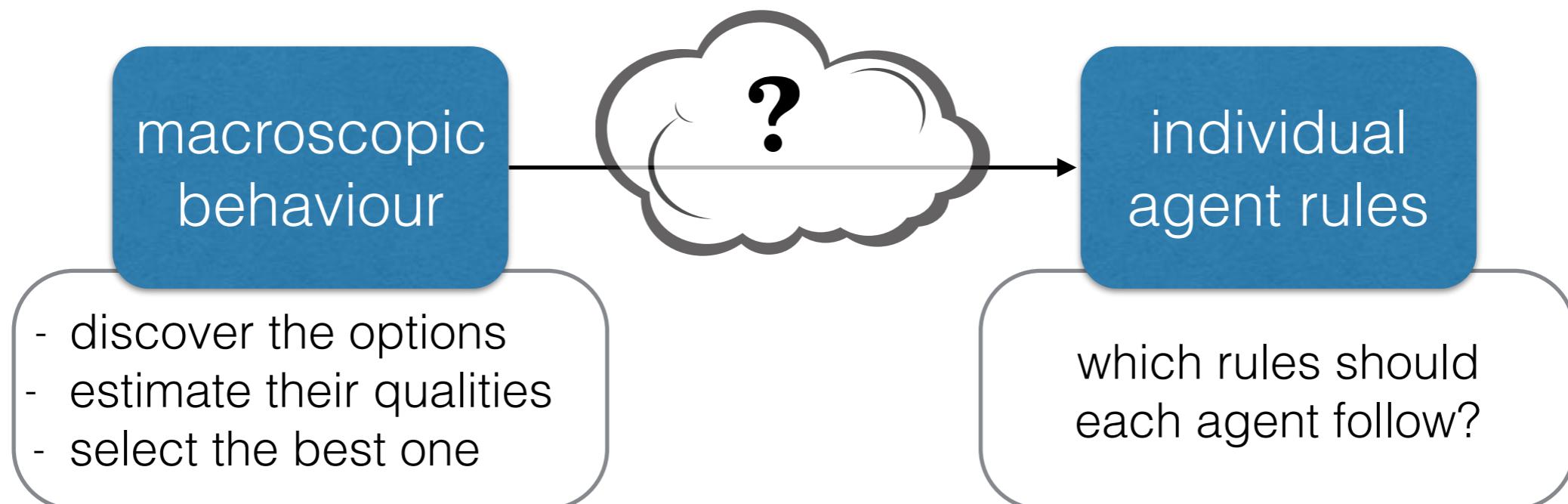
collective decisions

# collective decisions

- *definition:*  
the process that leads a group to identify the best option out of several alternatives
- *precondition:*  
partial/noisy information about the available alternatives
- *postcondition:*  
the group (or a large majority) shares the same choice
- *constraints:*  
individuals cannot know/compare all alternatives

# decentralised decision making

- best-of- $n$  decision problem
- set of  $n$  options
- each option  $i$  has a quality  $v_i$
- GOAL: select the best (or equal-best) option



# design rationale



nest-site selection in  
honeybees

- + attains near-optimal speed-accuracy tradeoff
- + no need of direct comparison between option qualities
- + adaptive mechanisms to tune decision speed and break symmetry deadlocks

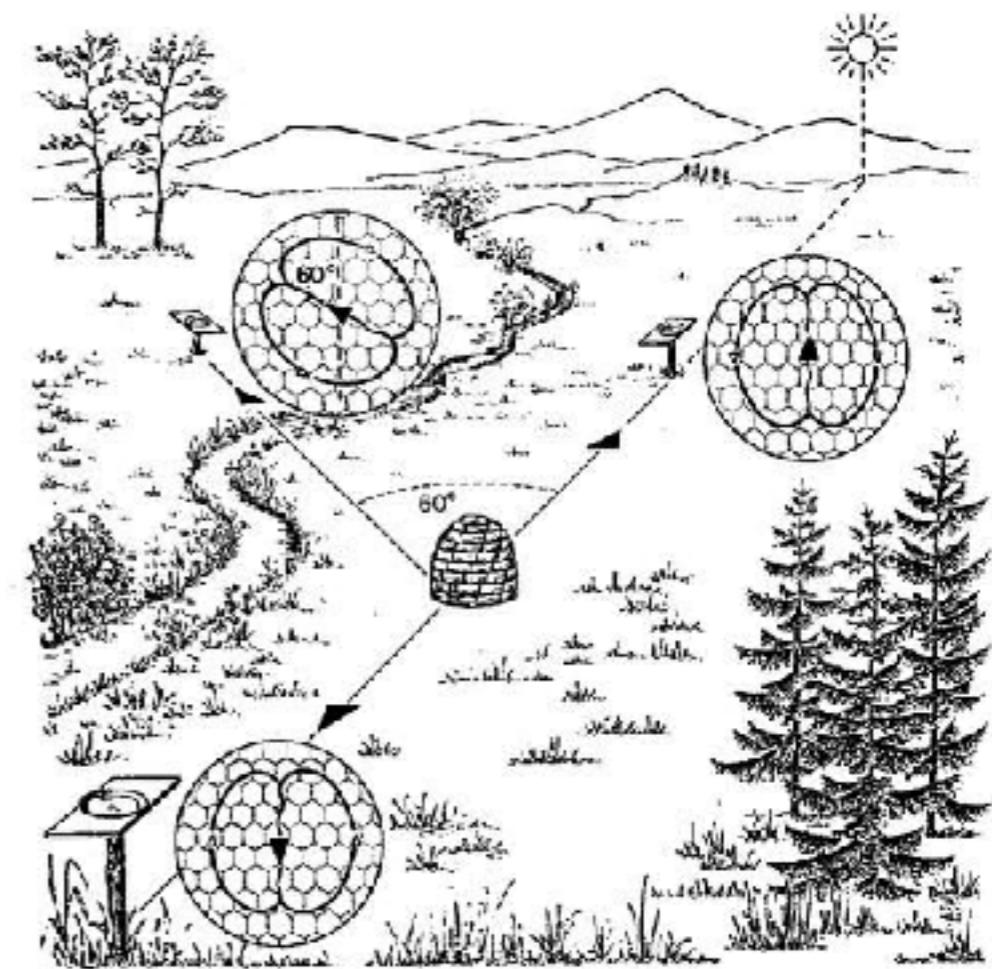
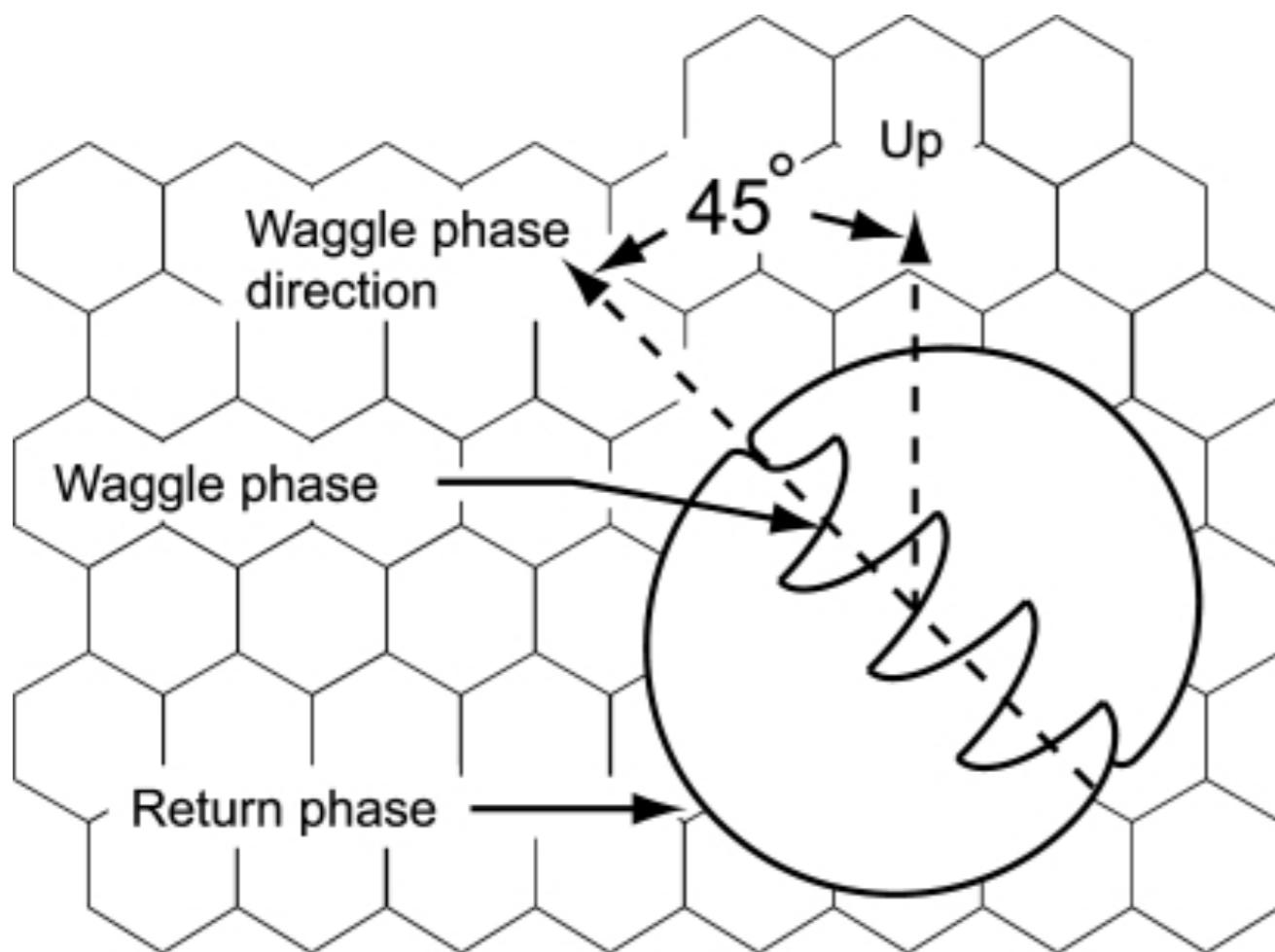
# collective decisions in bees

a swarm needs to select the new nesting site

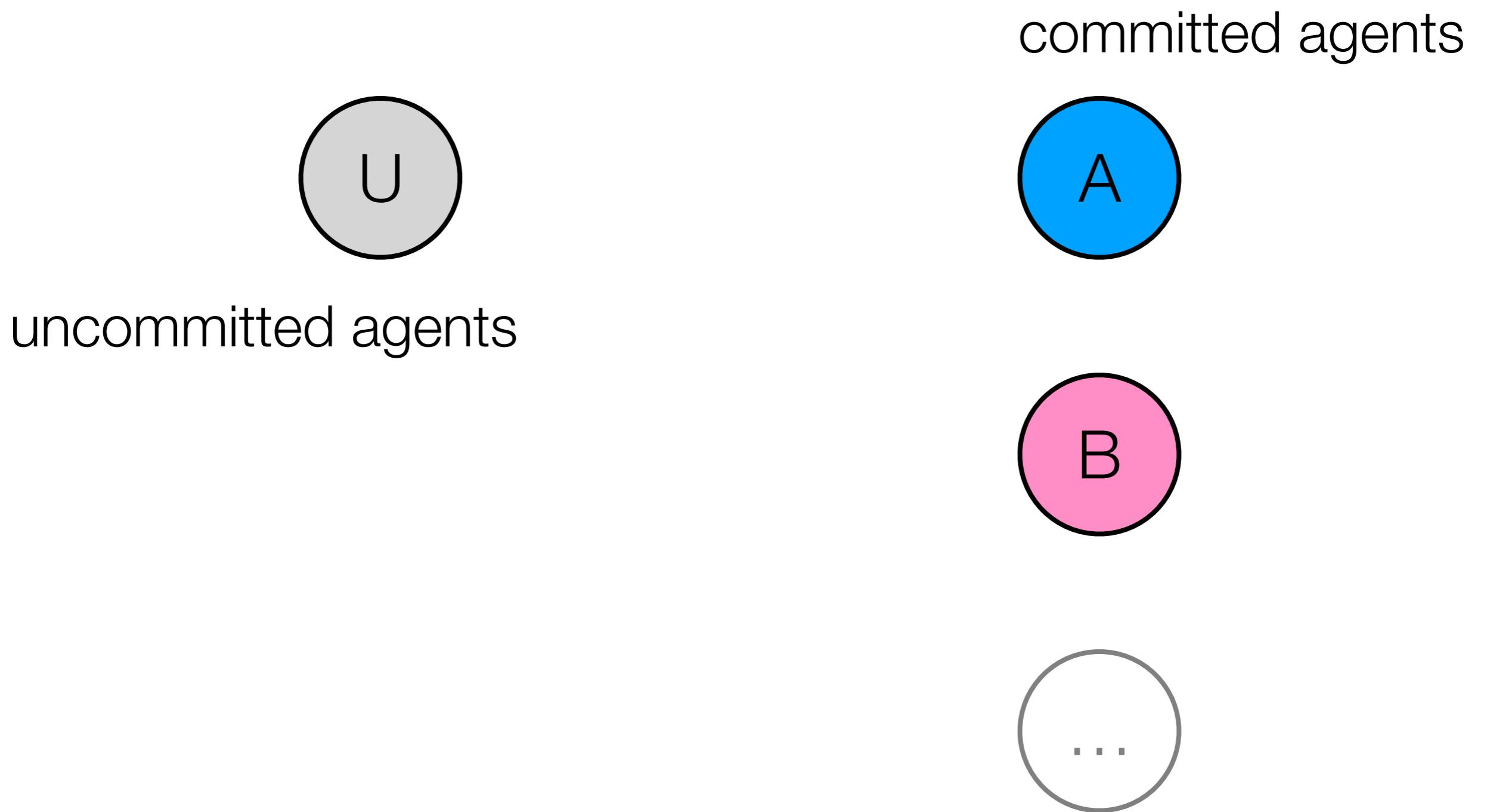


# collective decisions in bees

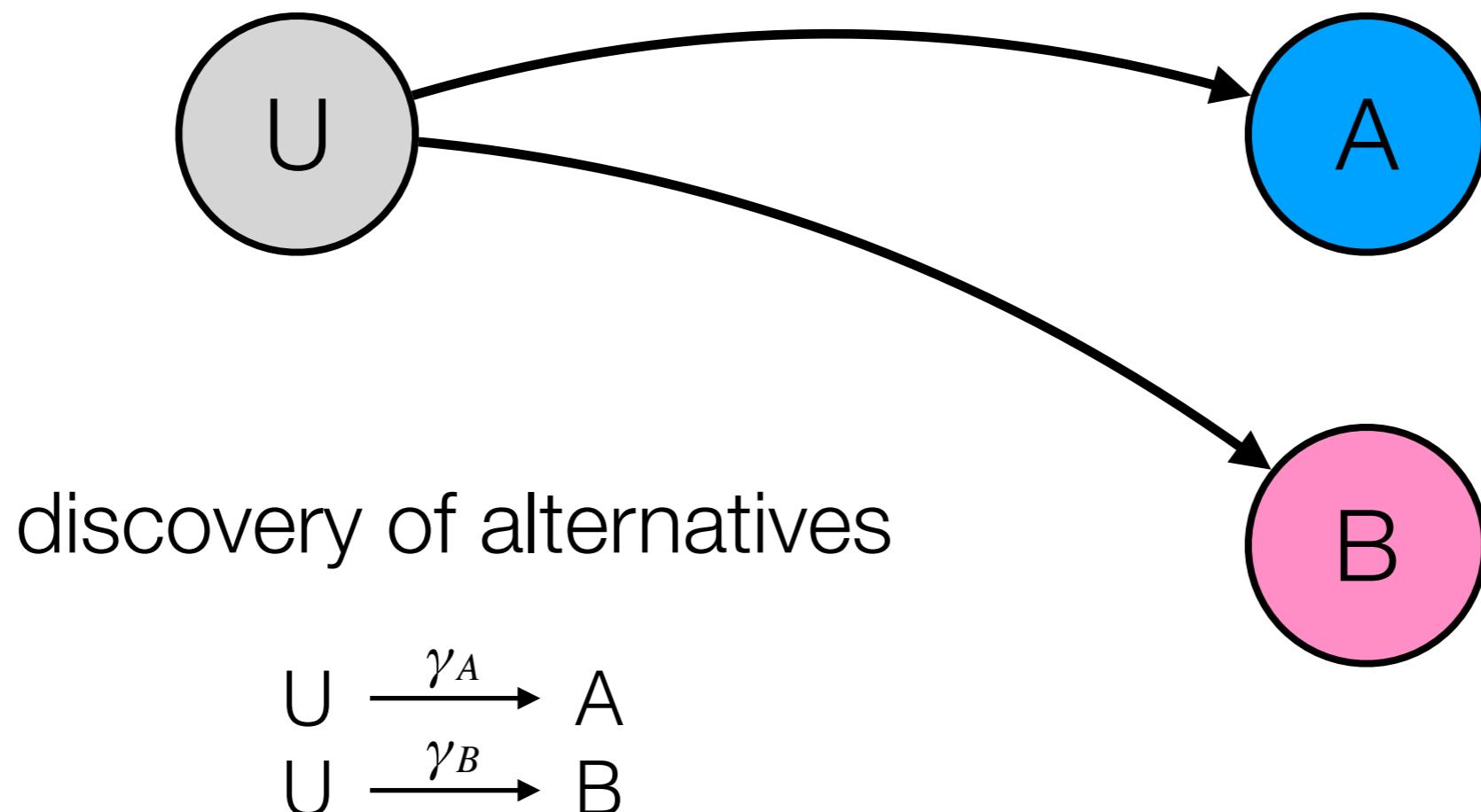
scout bees identify the available alternatives and share information through the ‘waggle dance’



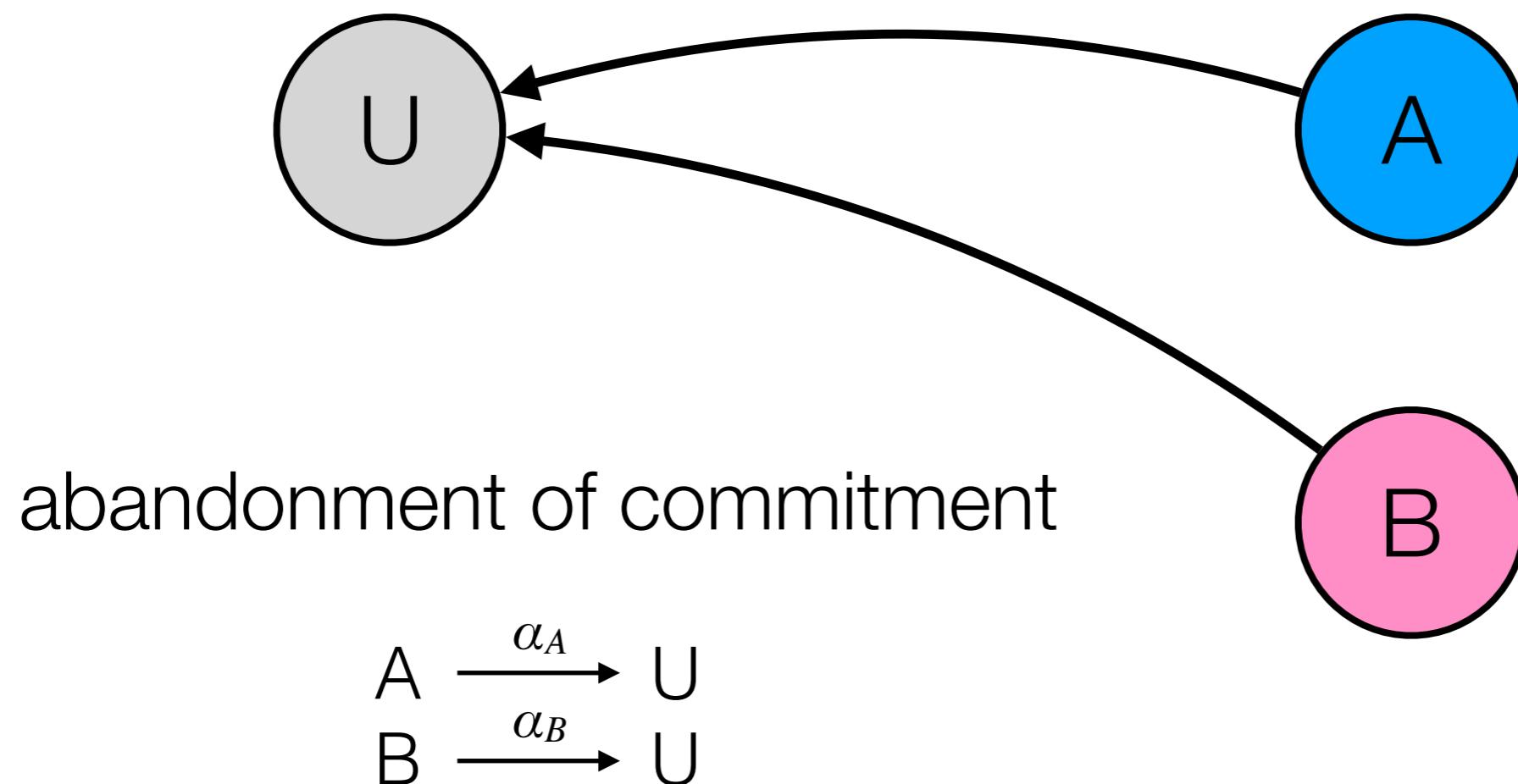
# modelling collective decisions



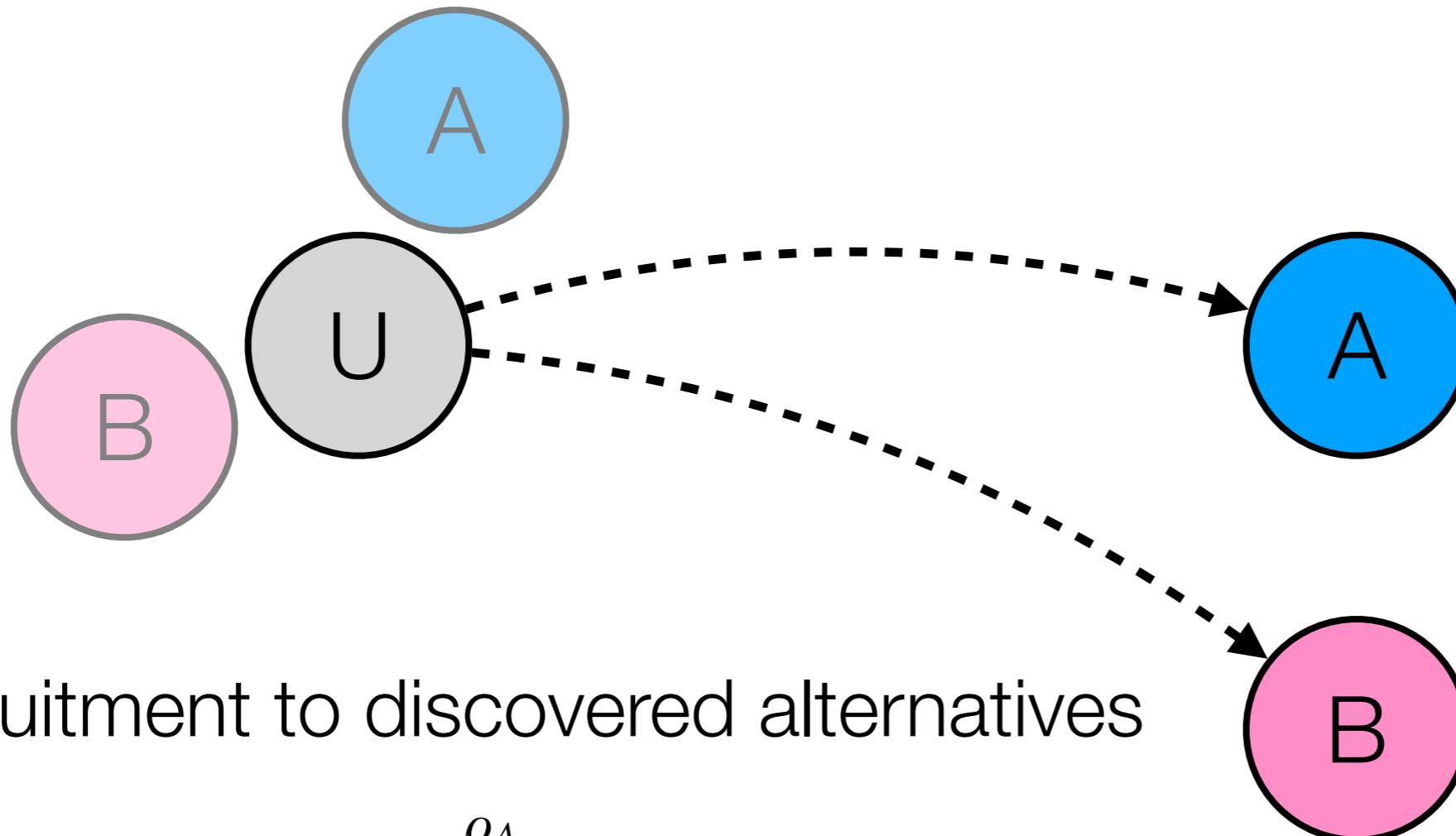
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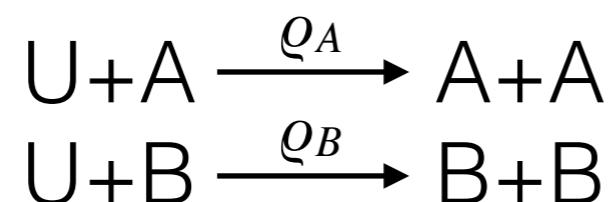
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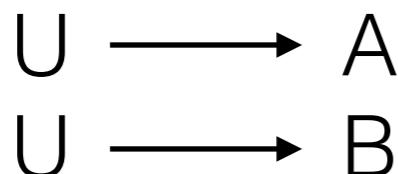


recruitment to discovered alternatives



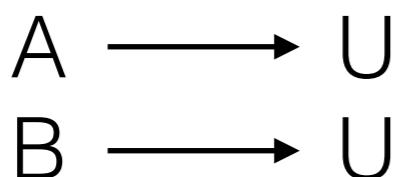
# nest-site selection model

discovery:

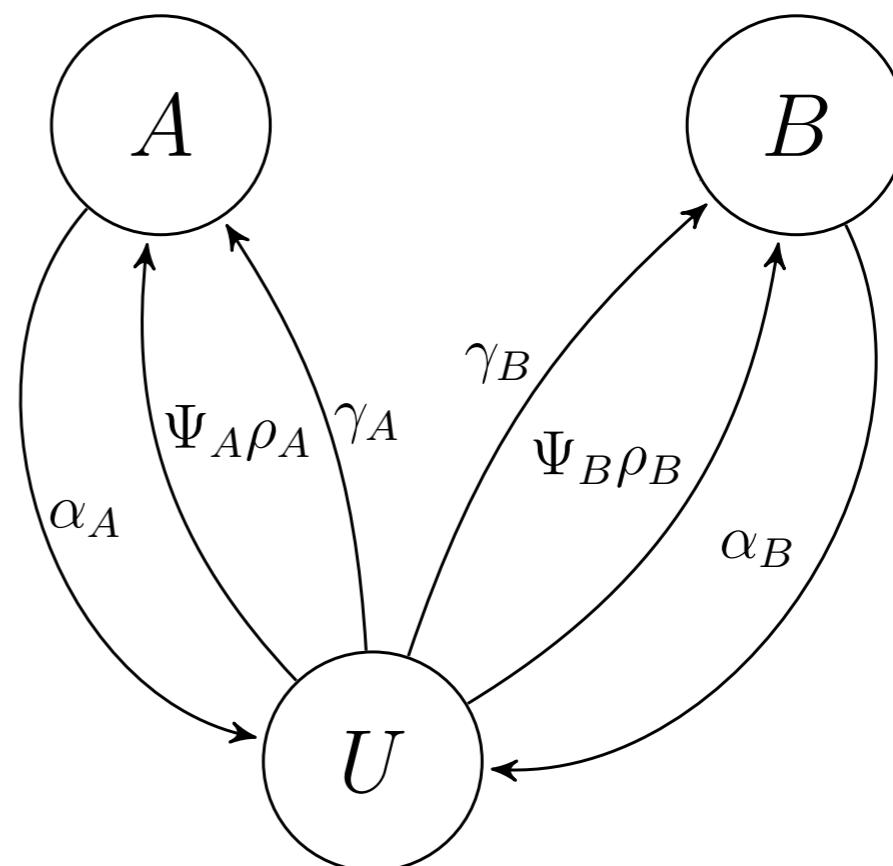
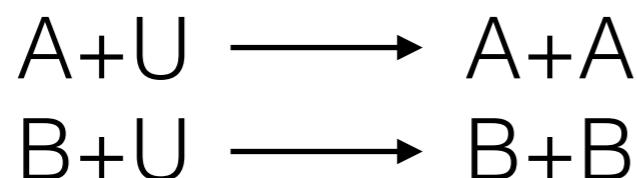


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abandonment:

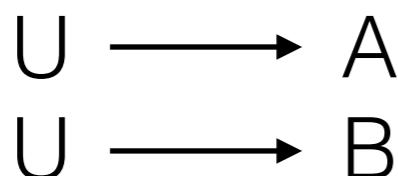


recruitment:



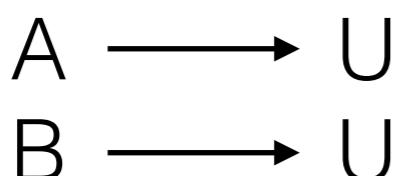
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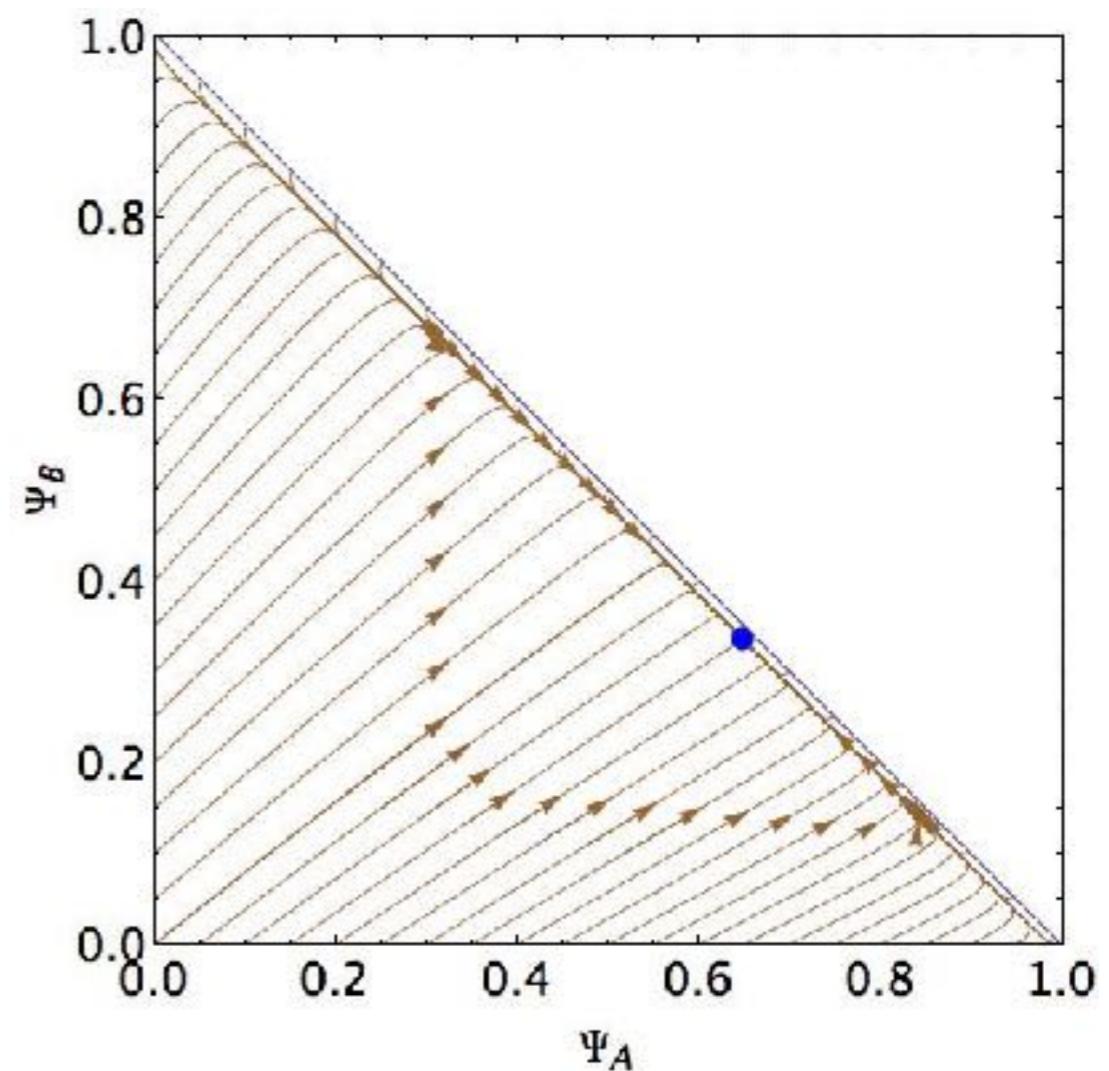
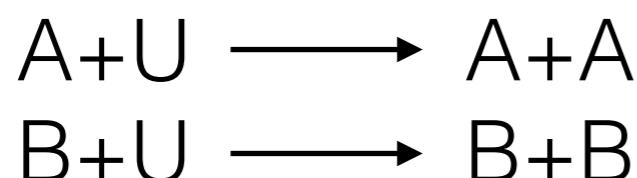


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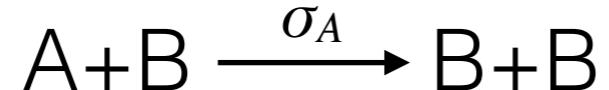
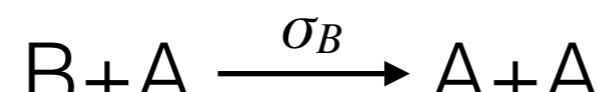
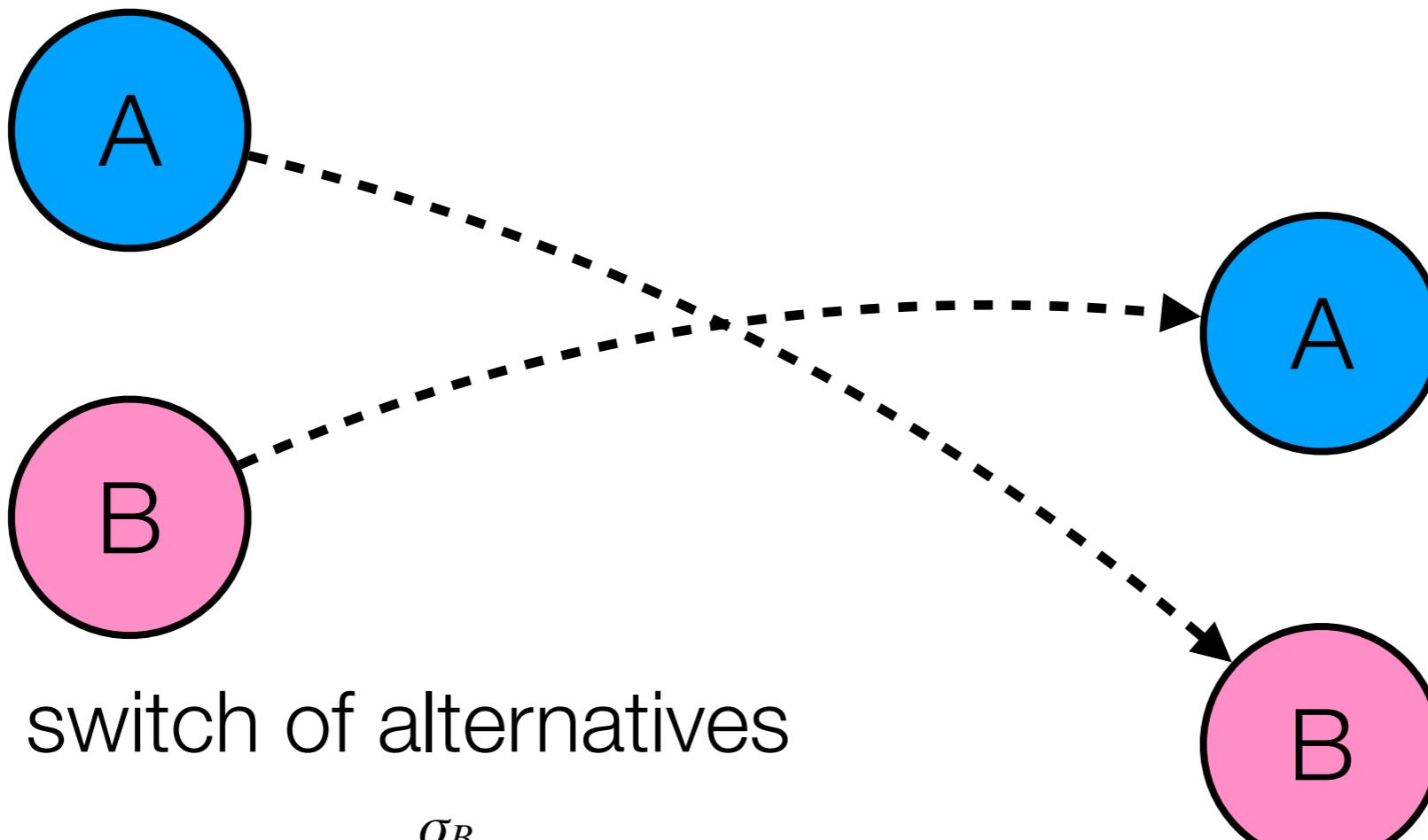
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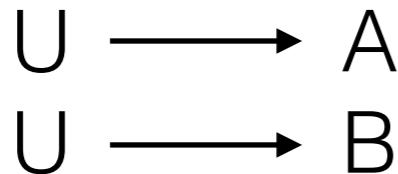


# modelling collective decisions



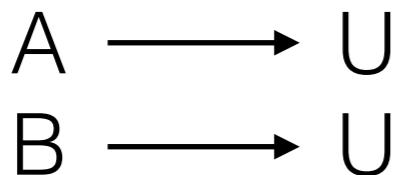
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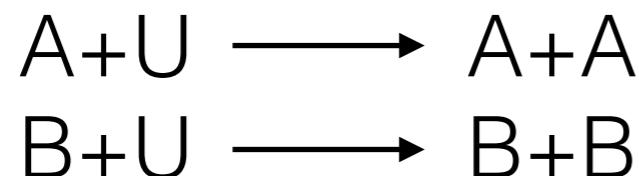


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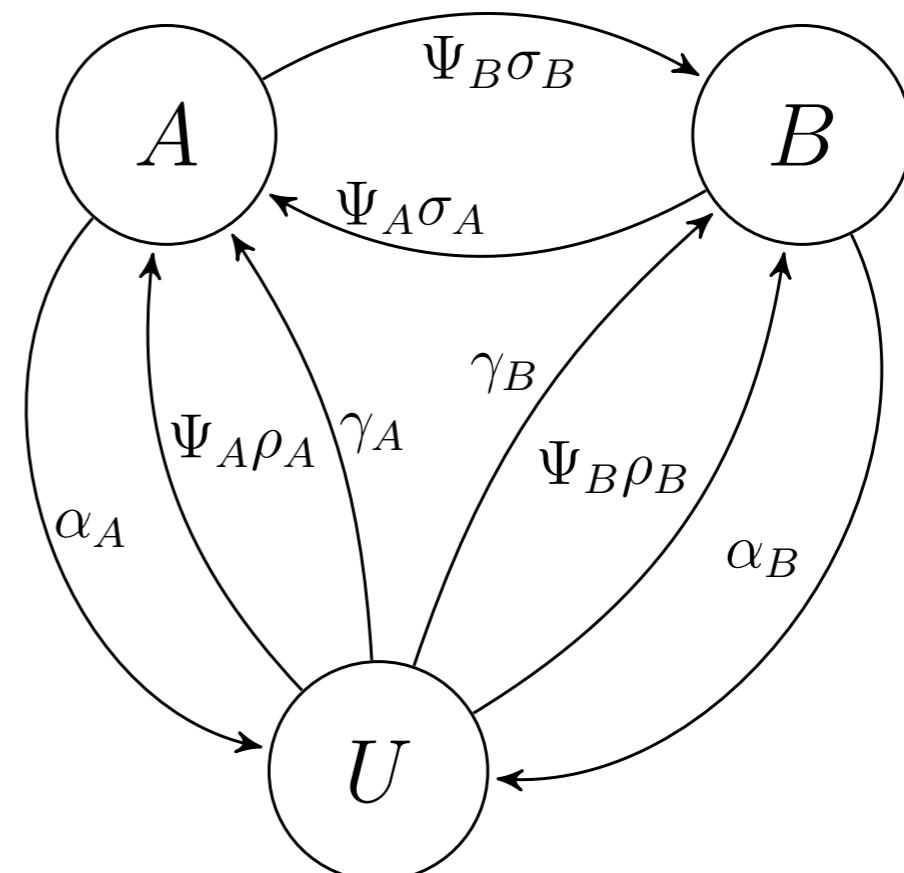
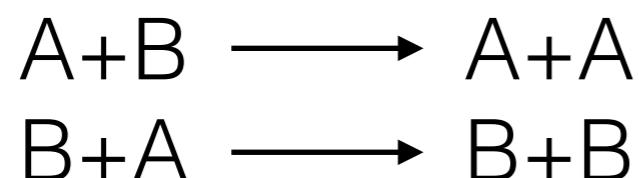
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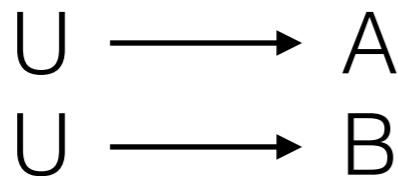


direct switch:



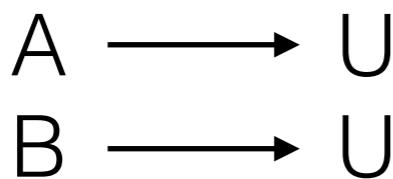
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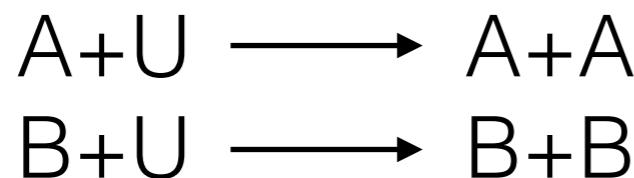


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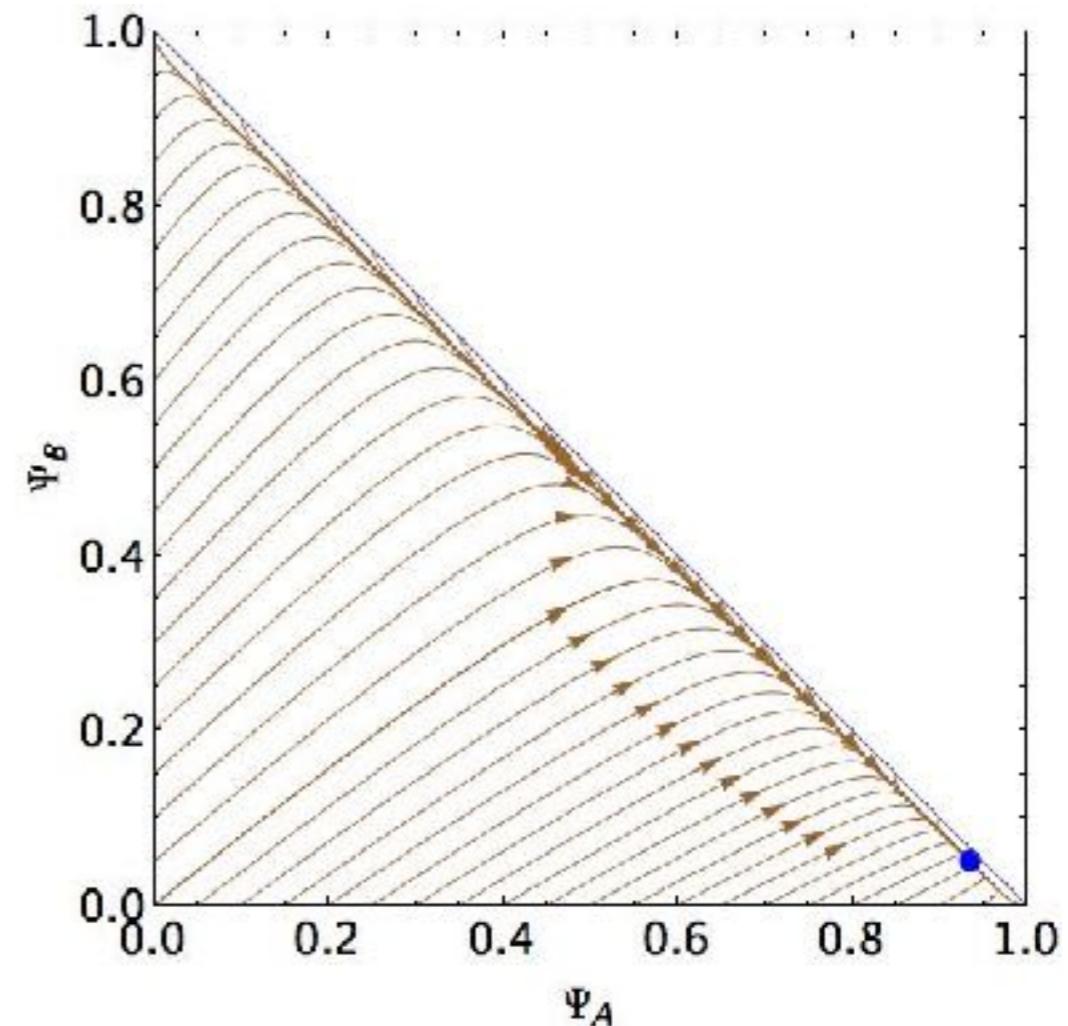
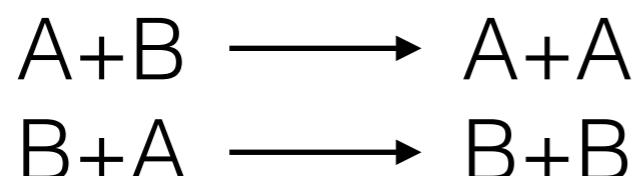
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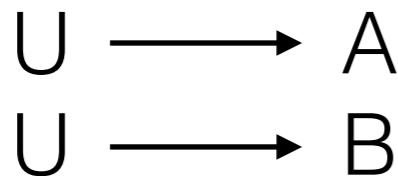


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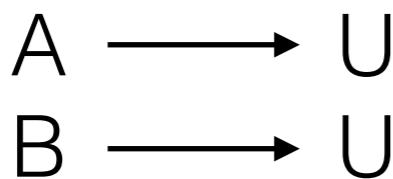
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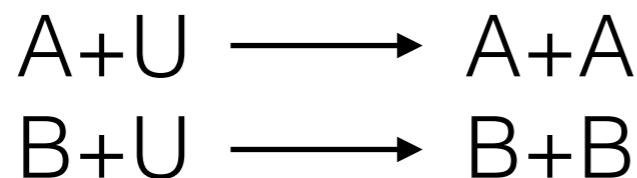


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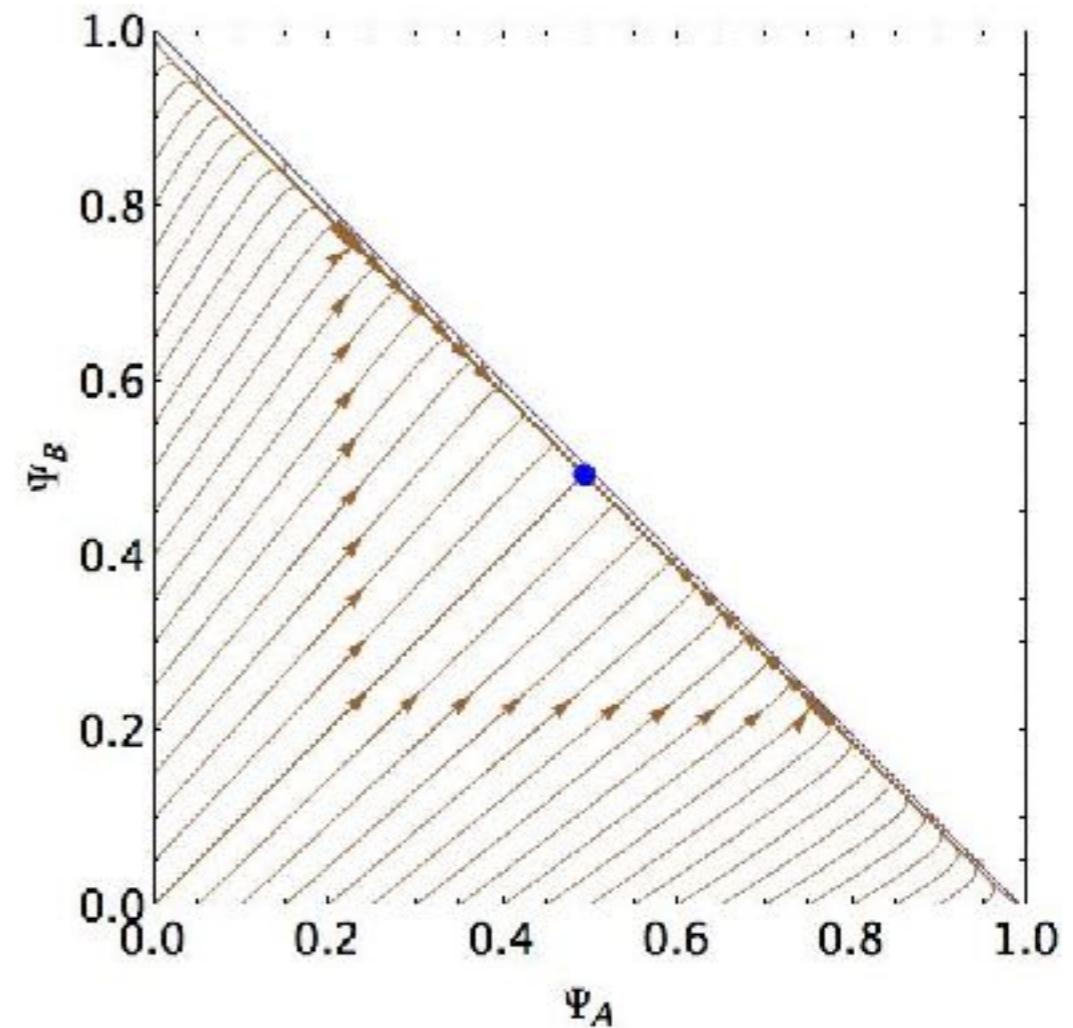
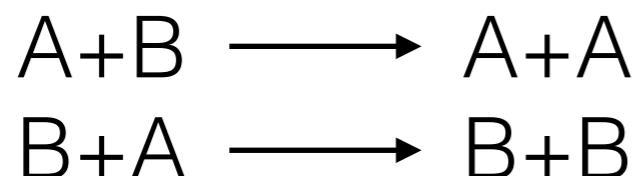
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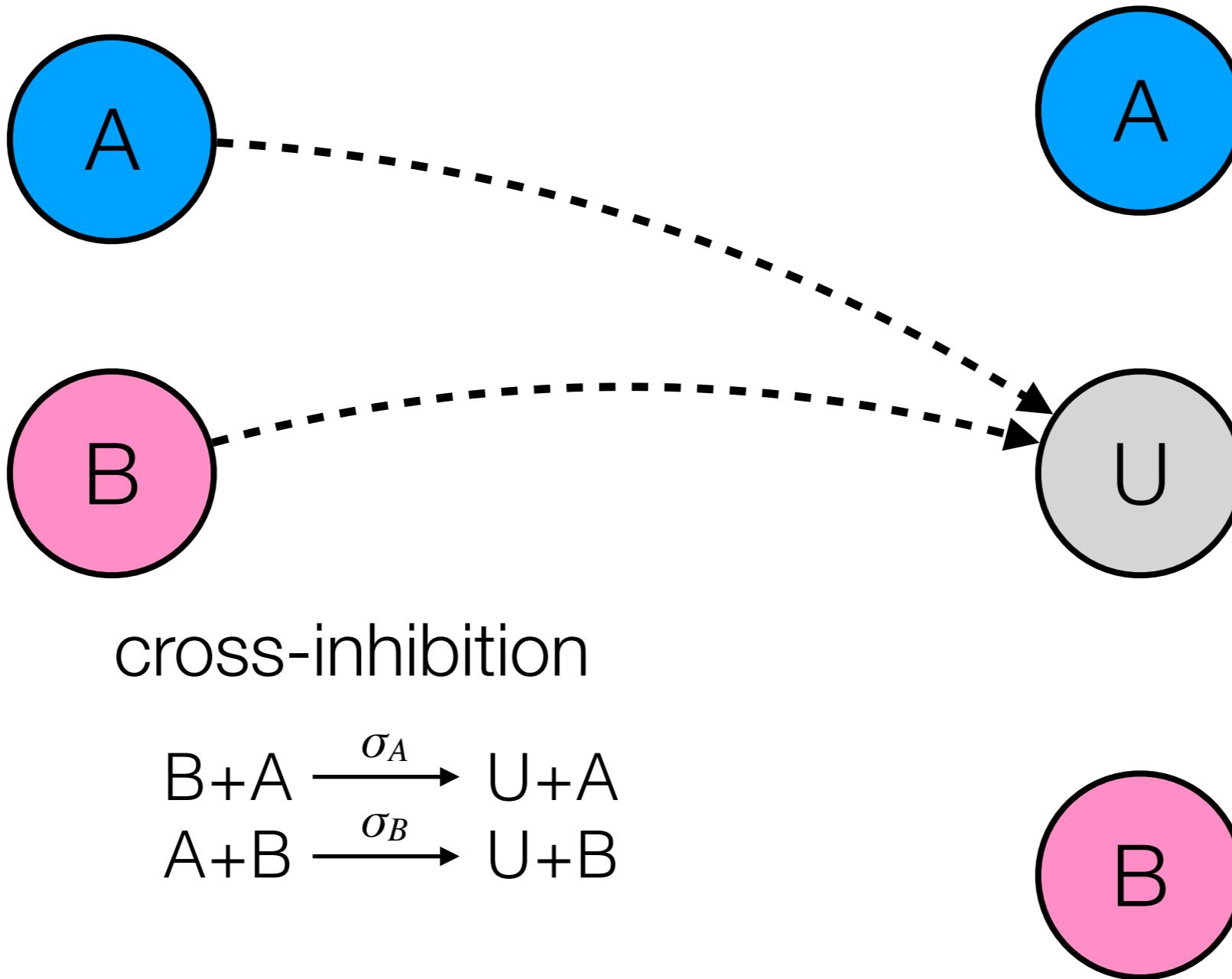
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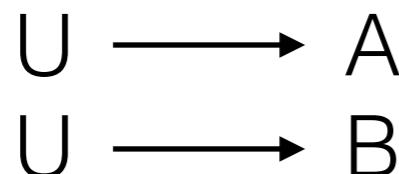
T. D. Seeley, P. K. Visscher, T. Schlegel, P. M. Hogan, N. R. Franks, and J. A. R. Marshall, "Stop Signals Provide Cross Inhibition in Collective Decision-Making by Honeybee Swarms". *Science*, vol. 335, no. 6064, pp. 108–111, 2012.

# modelling collective decisions



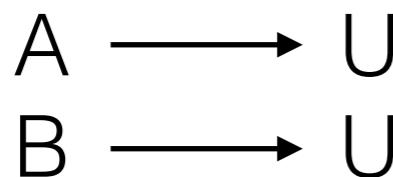
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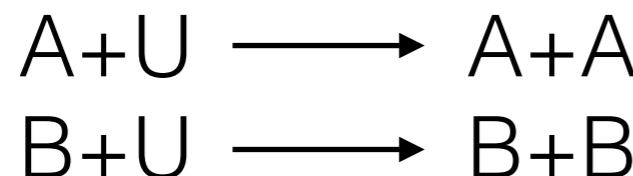


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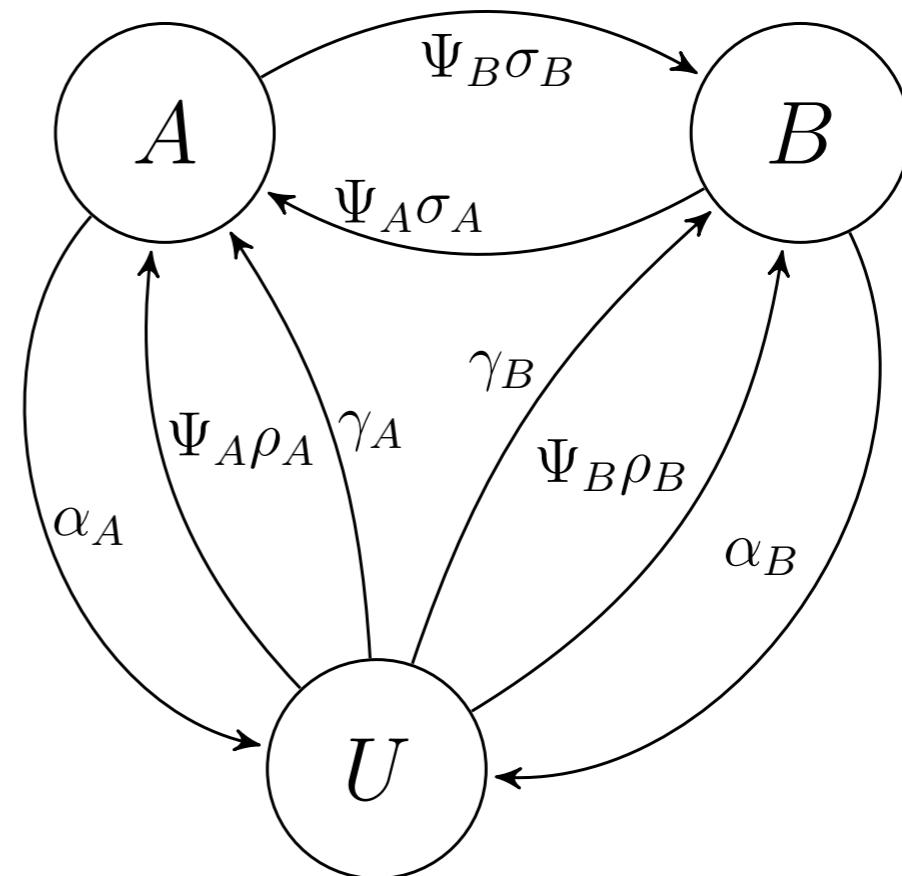
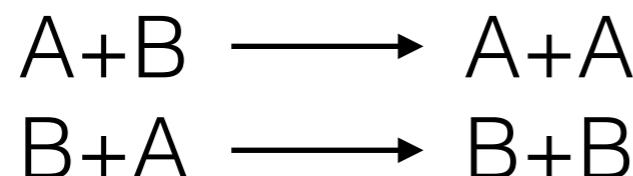
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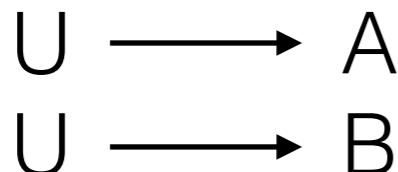


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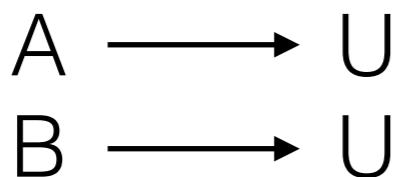
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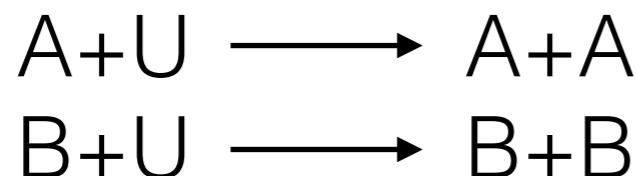


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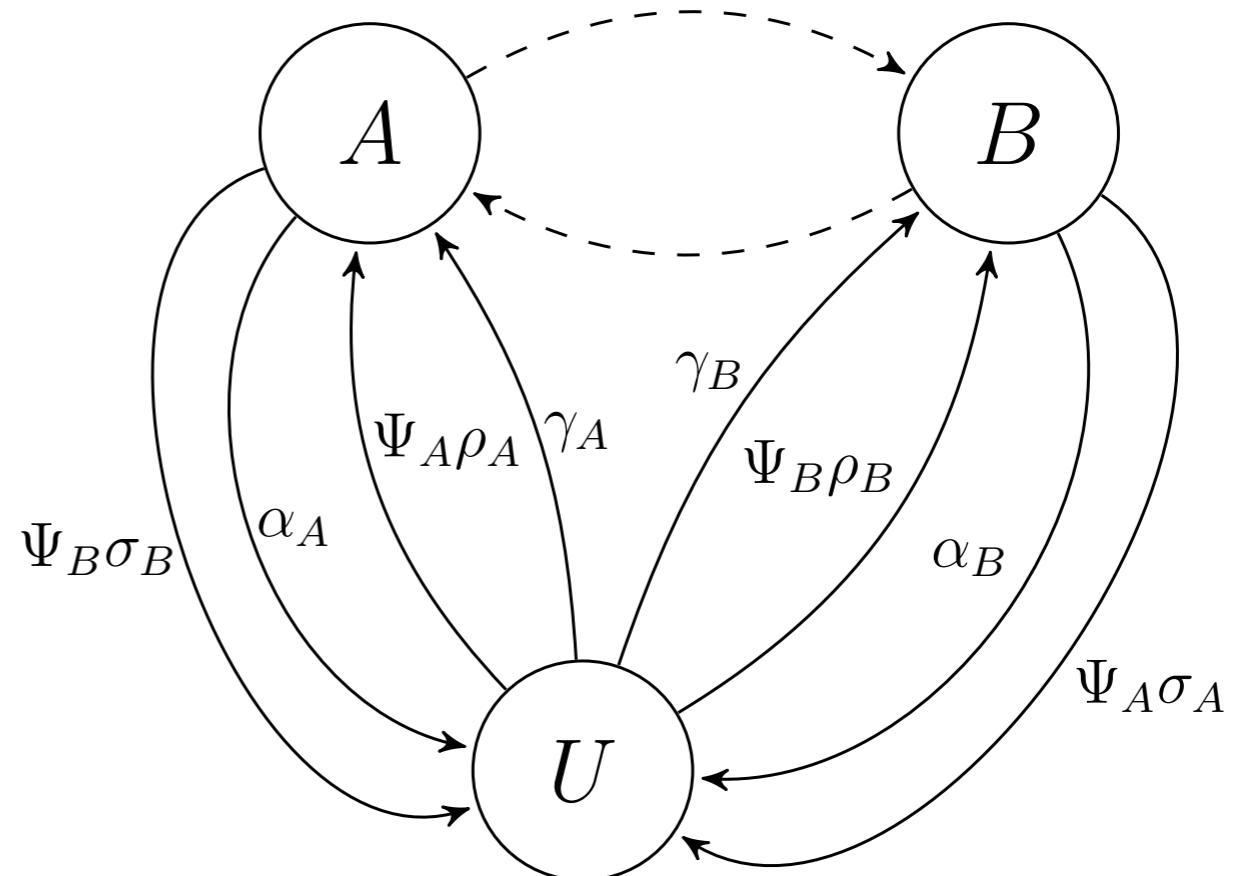
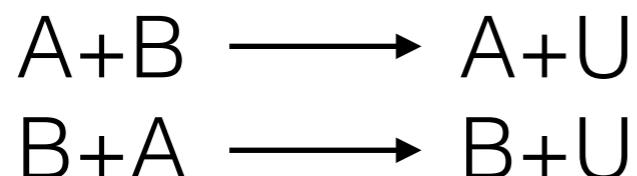
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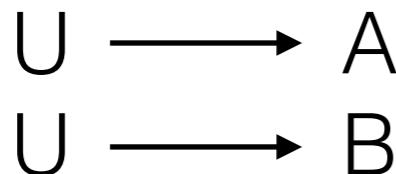


cross-inhibition



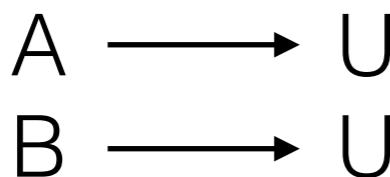
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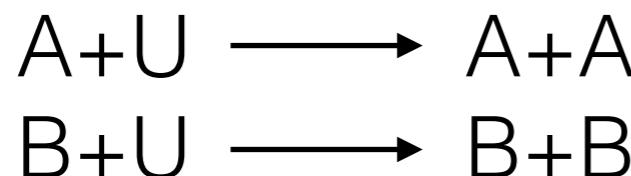


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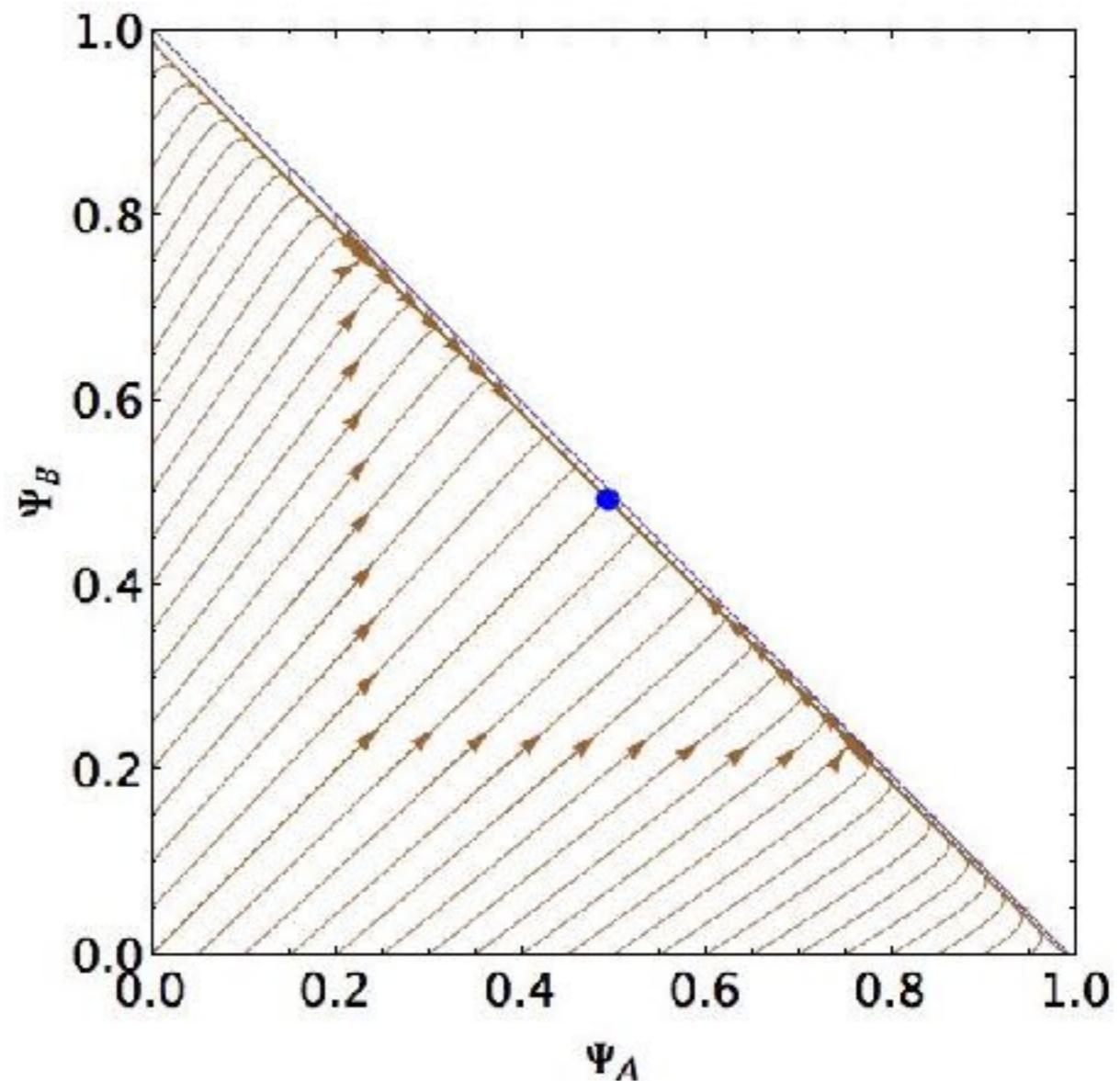
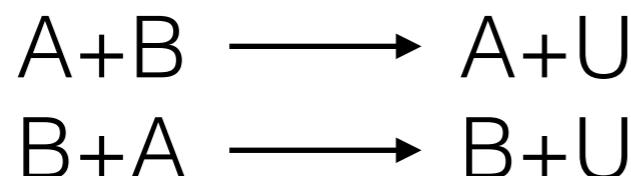
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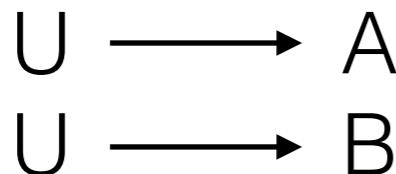


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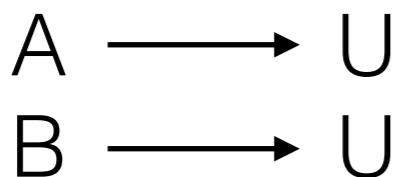
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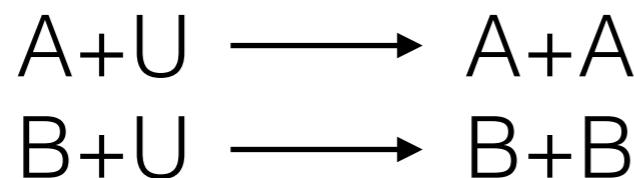


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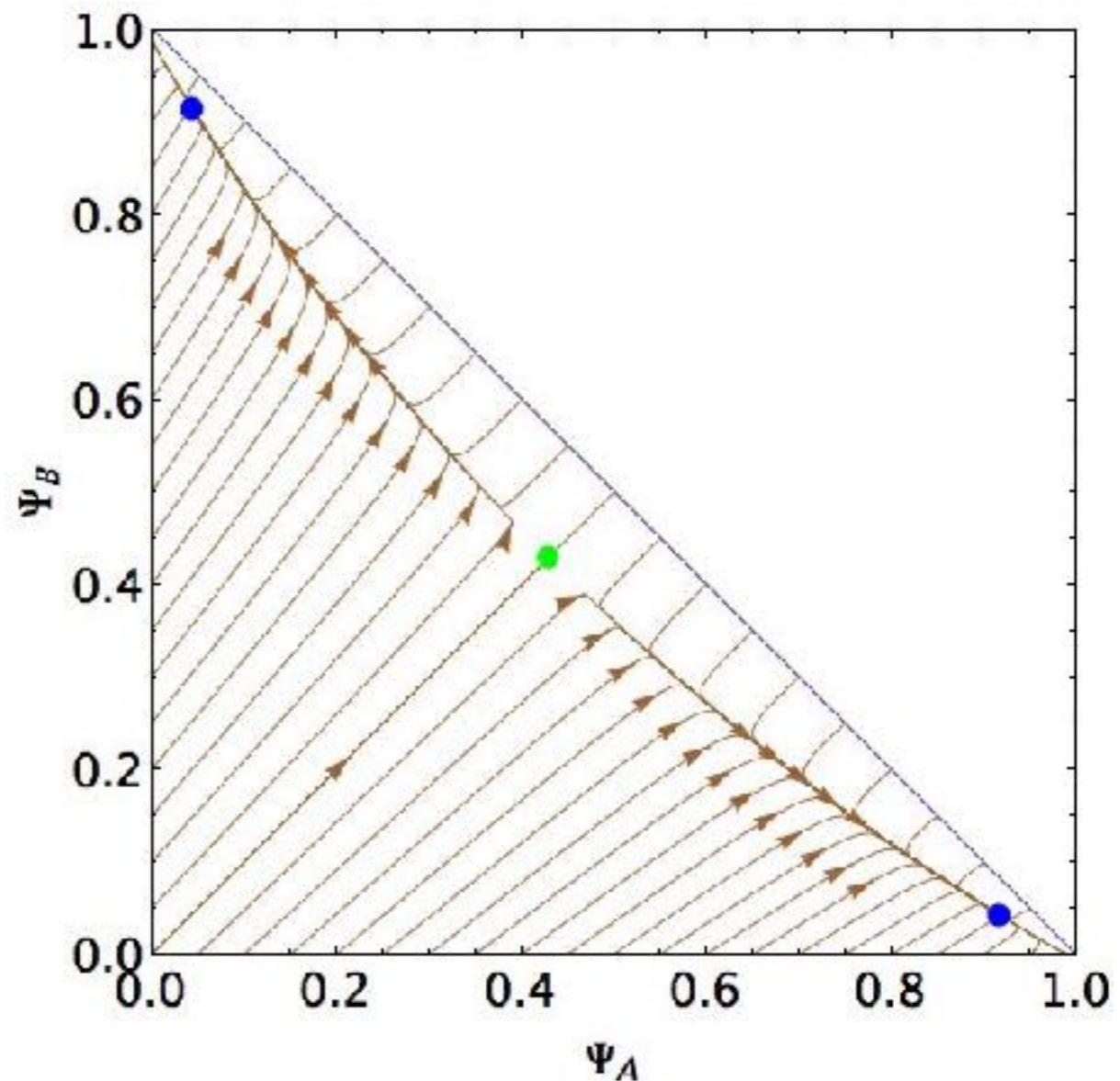
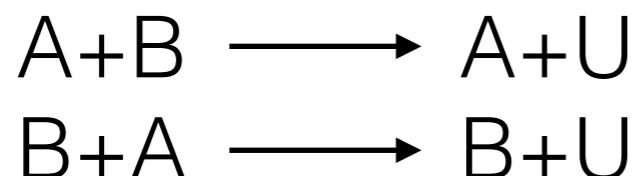
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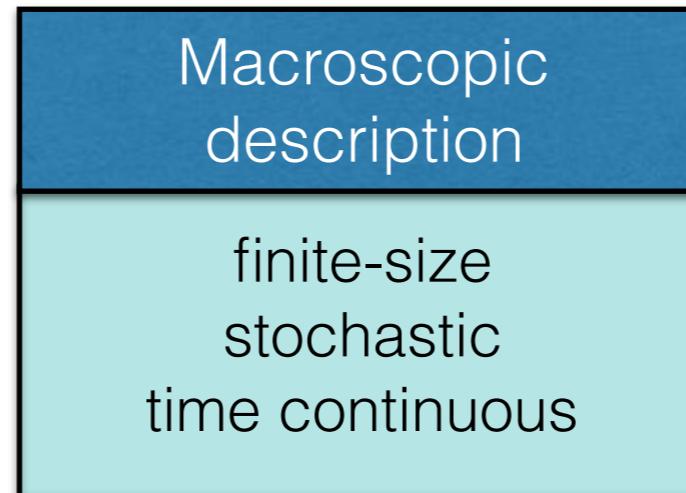
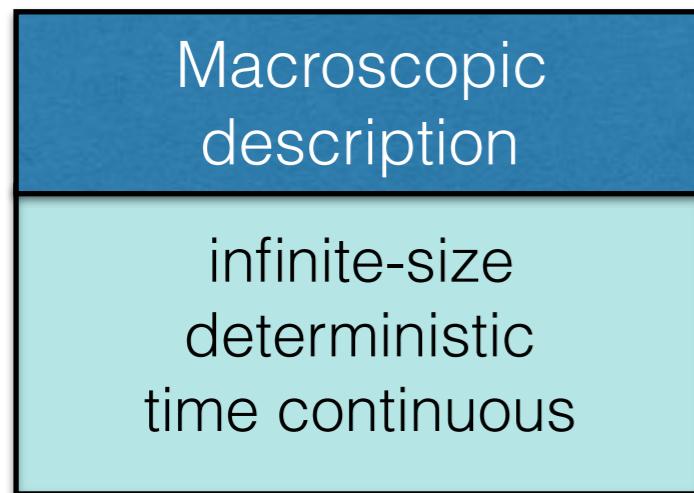
# design pattern solution

## multi-level description of the decision process

Reina, A., Valentini, G., Fernández-Oto, C., Dorigo, M., & Trianni, V. (2015). A Design Pattern for Decentralised Decision Making. PLoS ONE, 10(10), e0140950–18.

# design pattern solution

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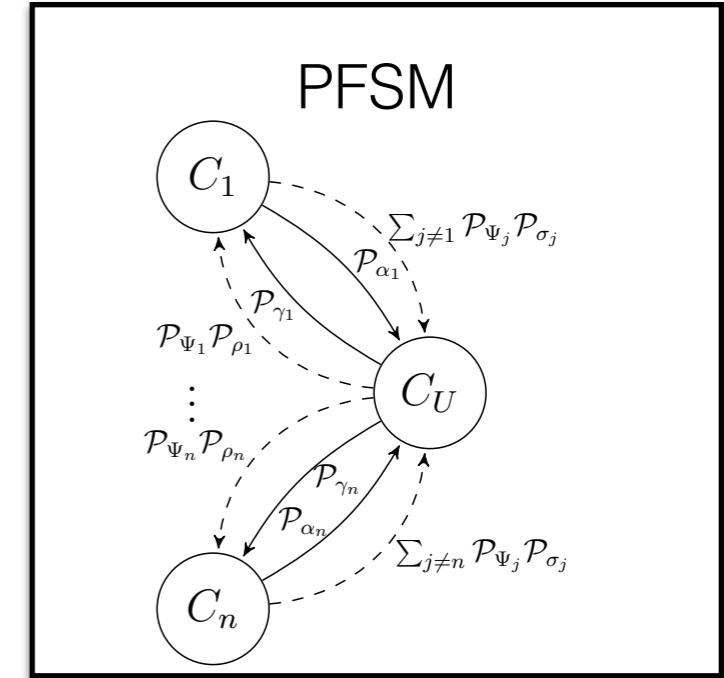


System of ODEs

$$\begin{cases} \dot{\Psi}_i &= \gamma_i \Psi_U - \alpha_i \Psi_i + \rho_i \Psi_i \Psi_U - \sum_{j \neq i} \sigma_j \Psi_i \Psi_j \\ \Psi_U &= 1 - \sum_i \Psi_i \end{cases}$$

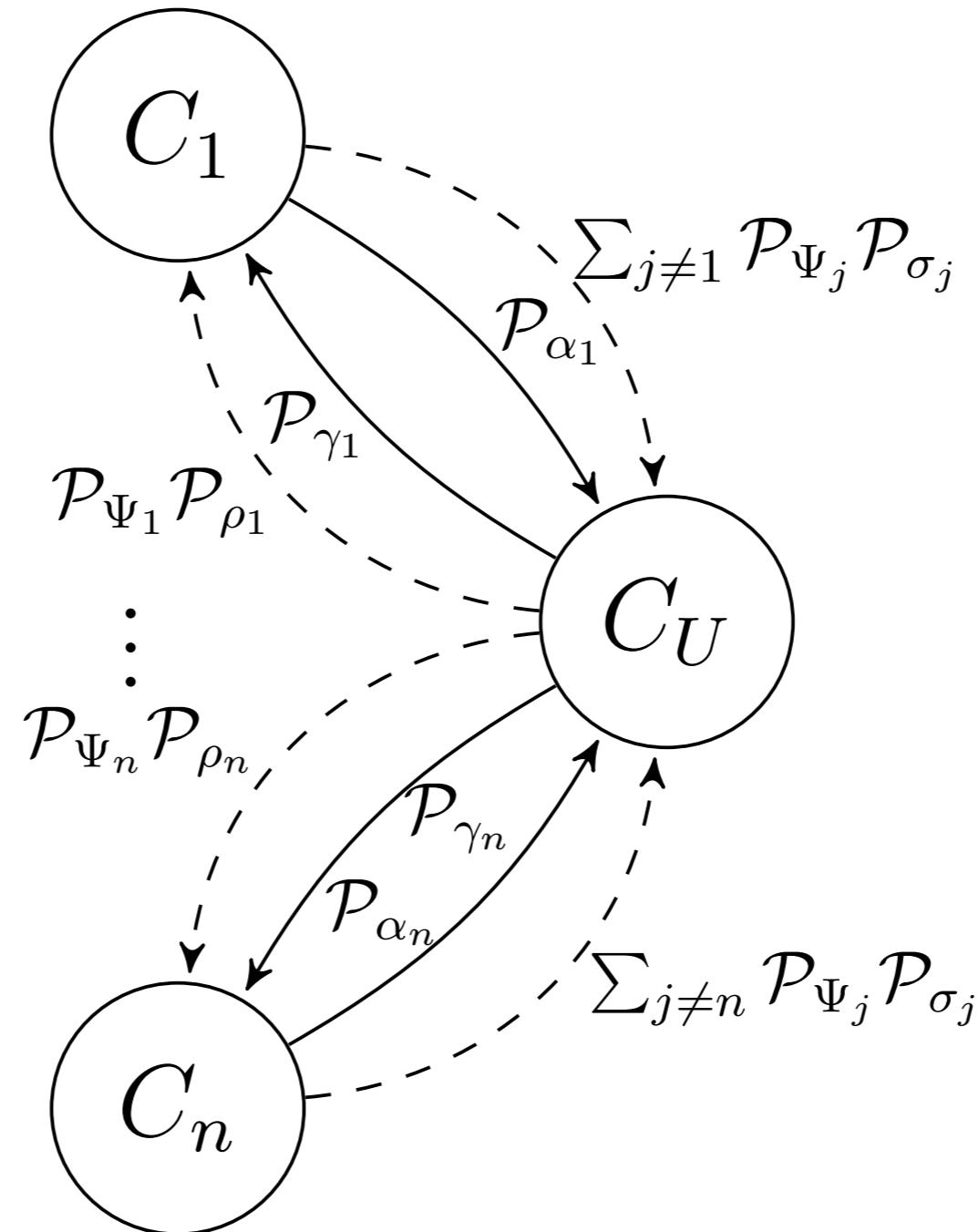
Master equation

$$\frac{\delta}{\delta t} P(\mathbf{N}, t) = \sum_{k=1}^{4n} [\beta_k - P(\mathbf{N}, t) \mathcal{Q}_k], \quad \forall \mathbf{N}$$



# design pattern solution

## multi-level description of the decision process

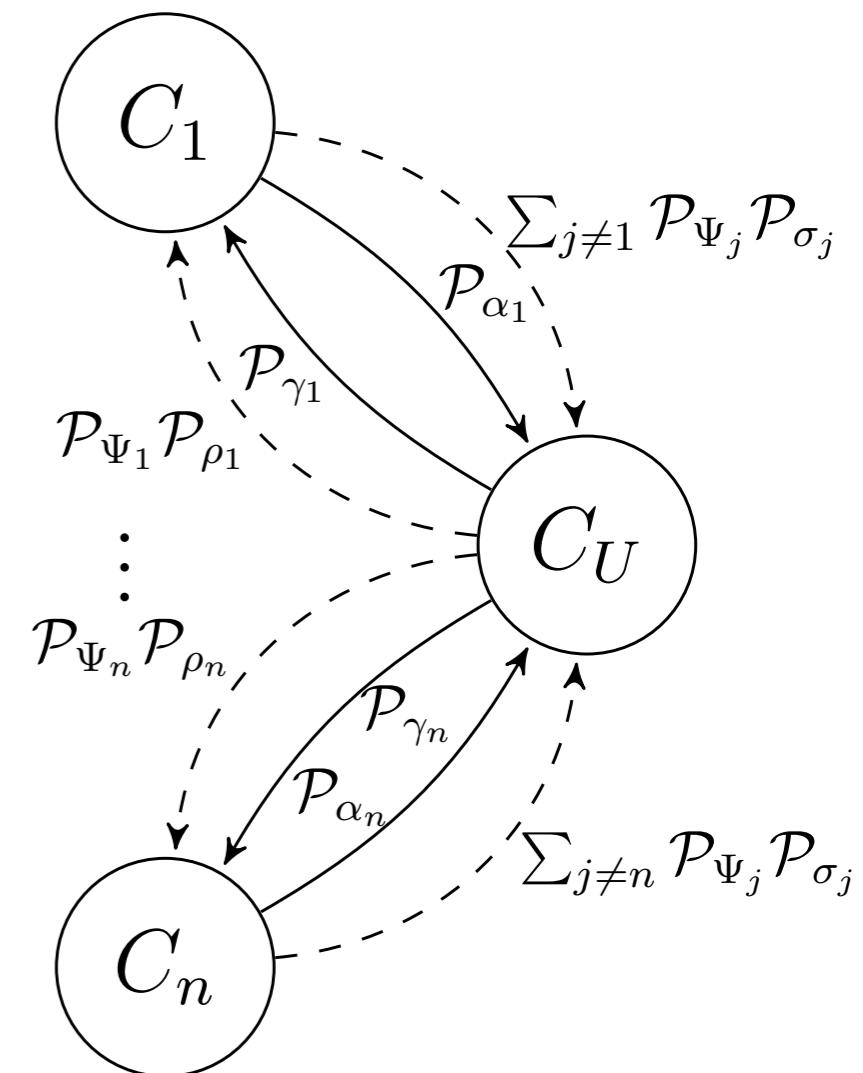


Reina, A., Valentini, G., Fernández-Oto, C., Dorigo, M., & Trianni, V. (2015). A Design Pattern for Decentralised Decision Making. PLoS ONE, 10(10), e0140950–18.

# micro-macro link

transform parameters of the macroscopic model into  
the probabilities of the individual PFSM

$$\left\{ \begin{array}{l} \dot{\Psi}_i = \gamma_i \Psi_U - \alpha_i \Psi_i + \\ \quad \rho_i \Psi_i \Psi_U - \sum_{j \neq i} \sigma_j \Psi_i \Psi_j \\ \Psi_U = 1 - \sum_i \Psi_i \end{array} \right. \quad \longleftrightarrow$$



# micro-macro link

transform parameters of the macroscopic model into  
the probabilities of the individual PFSM

$$\lambda_i = f_\lambda(v_i) \rightarrow \mathcal{P}_\lambda(v_i) = f_\lambda(v_i)\tau, \quad \begin{array}{l} \lambda \in \{\gamma, \alpha, \rho, \sigma\} \\ i \in \{1, \dots, n\} \end{array}$$

# usage of the design pattern

1. Choice of the macroscopic parameterisation,  
including application specific constraints
2. Derivation of the microscopic parameterisation
3. Implementation and testing

# macroscopic parameterisation

- The choice depends on the expected properties with respect to the options value
- Value-sensitive decision-making

$$\gamma_i = \rho_i = \frac{1}{\alpha_i} = v_i \quad \sigma_i = \hat{\sigma}$$

Pais et al. (2013). A Mechanism for Value-Sensitive Decision-Making. PLoS ONE, 8(9), e73216

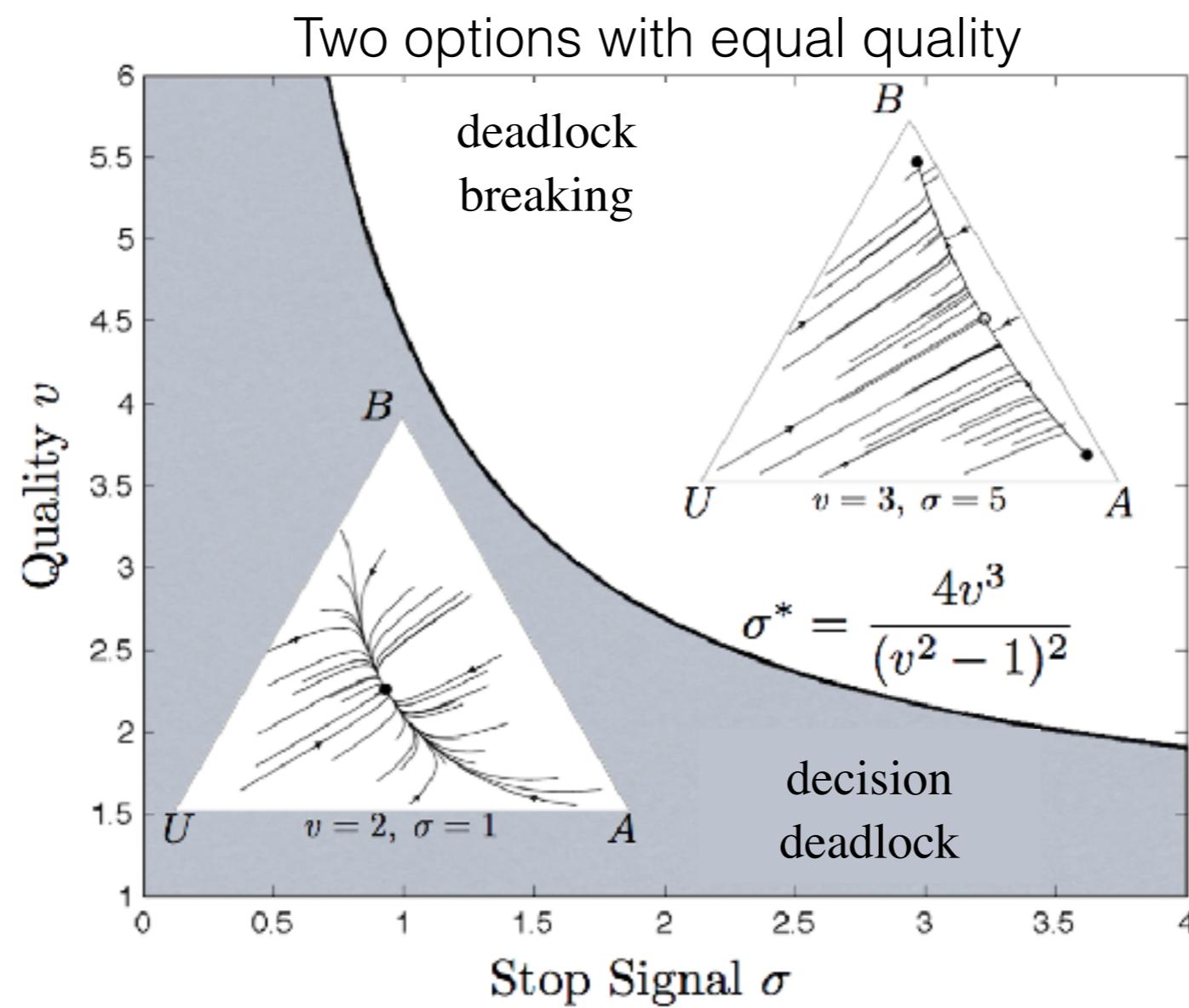
- Best-of-N decisions

$$\gamma_i = \frac{1}{\alpha_i} = kv_i \quad \rho_i = \sigma_i = hv_i \quad r = \frac{h}{k}$$

Reina et al. (2017). Model of the best-of-N nest-site selection process in honeybees. Physical Review E, 95(5), 052411–15

# value sensitivity

$$\gamma_i = \rho_i = \frac{1}{\alpha_i} = v_i \quad \sigma_i = \hat{\sigma}$$

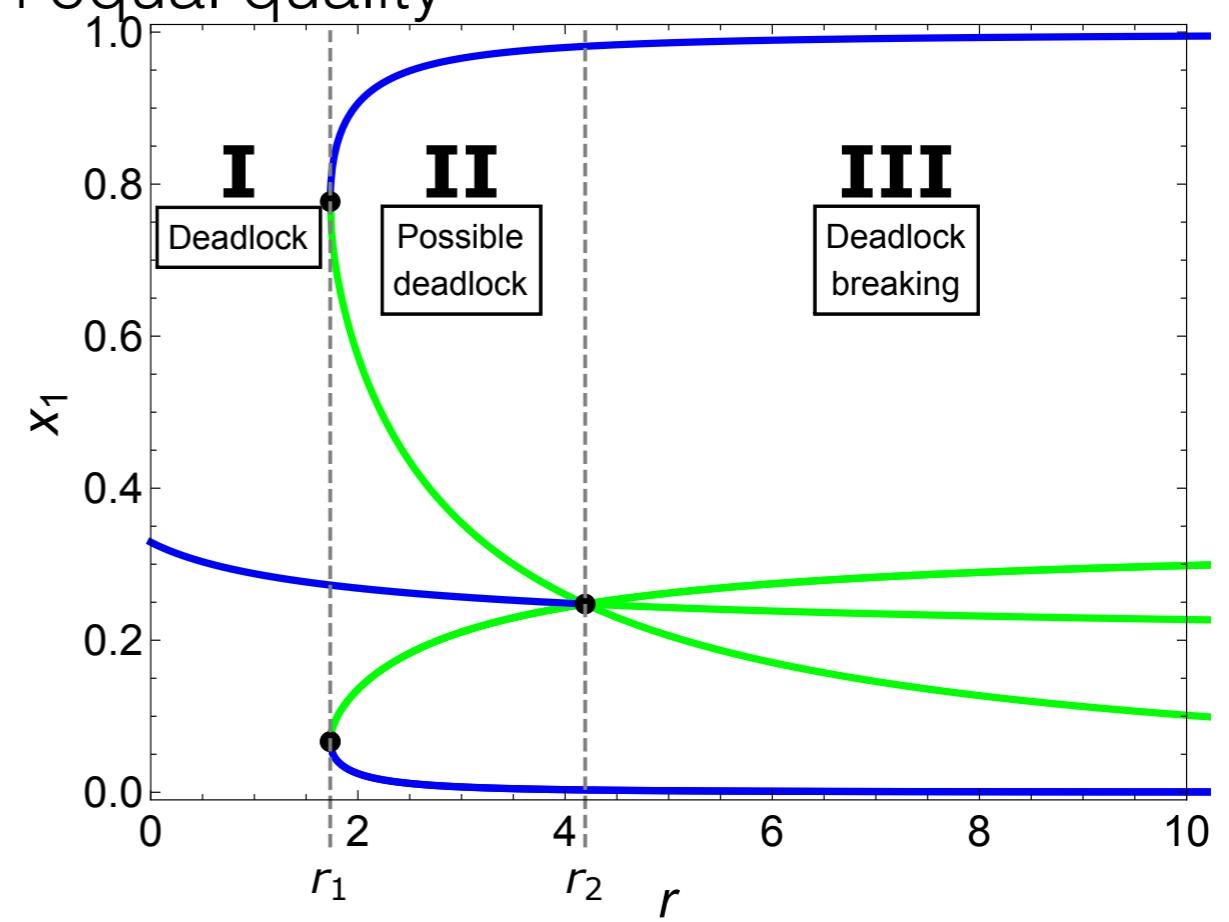
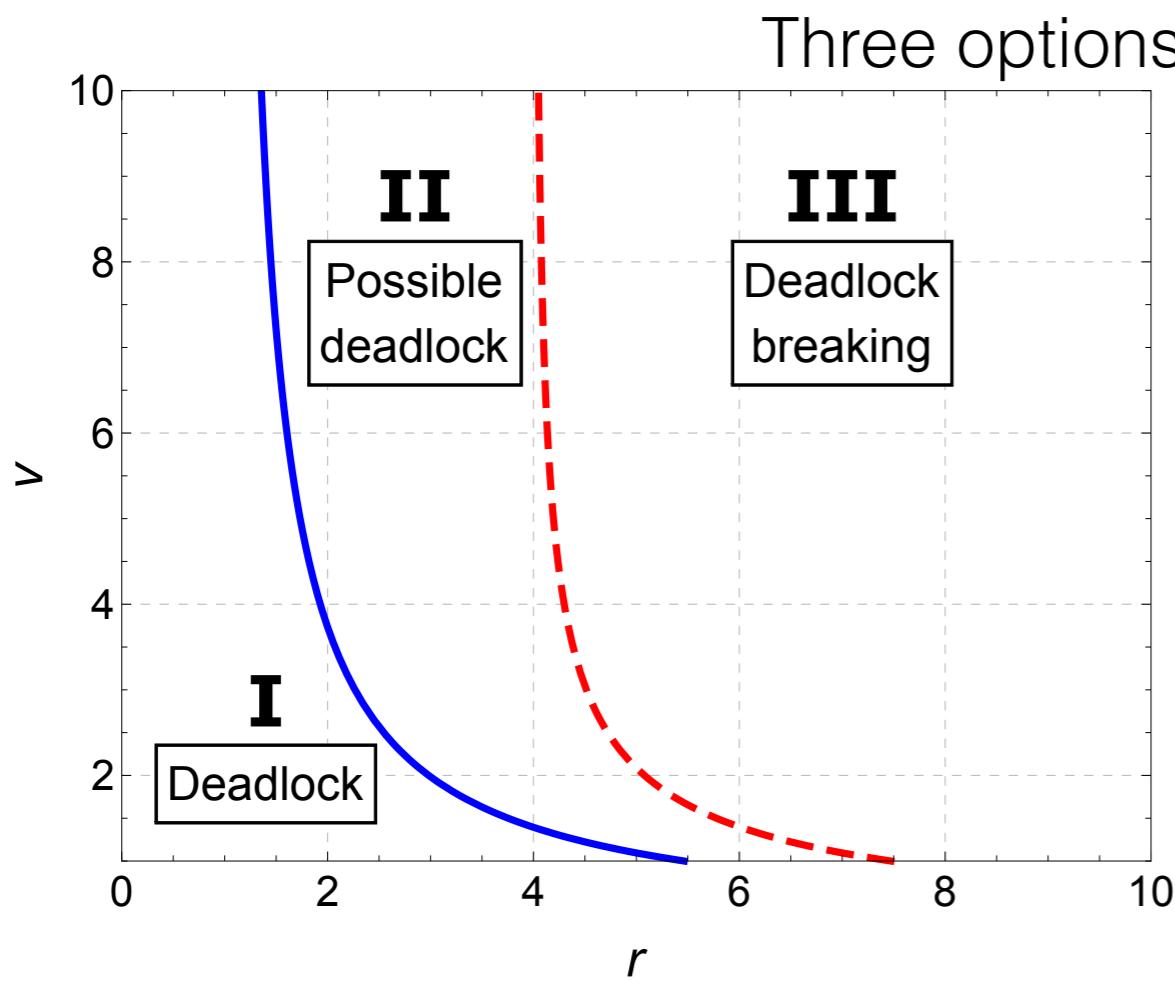


# best-of-N decisions

$$\gamma_i = \frac{1}{\alpha_i} = kv_i$$

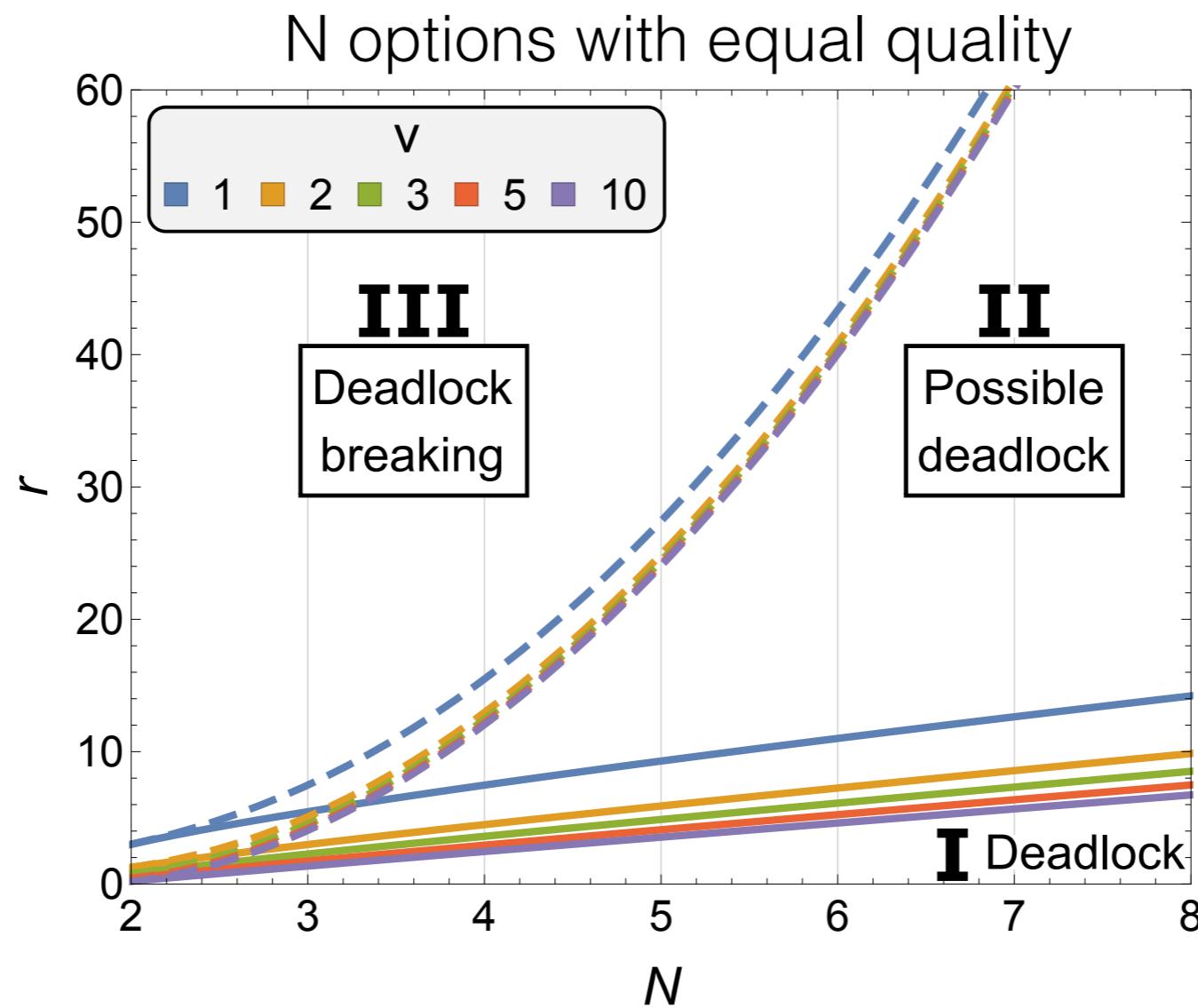
$$\rho_i = \sigma_i = hv_i$$

$$r = \frac{h}{k}$$



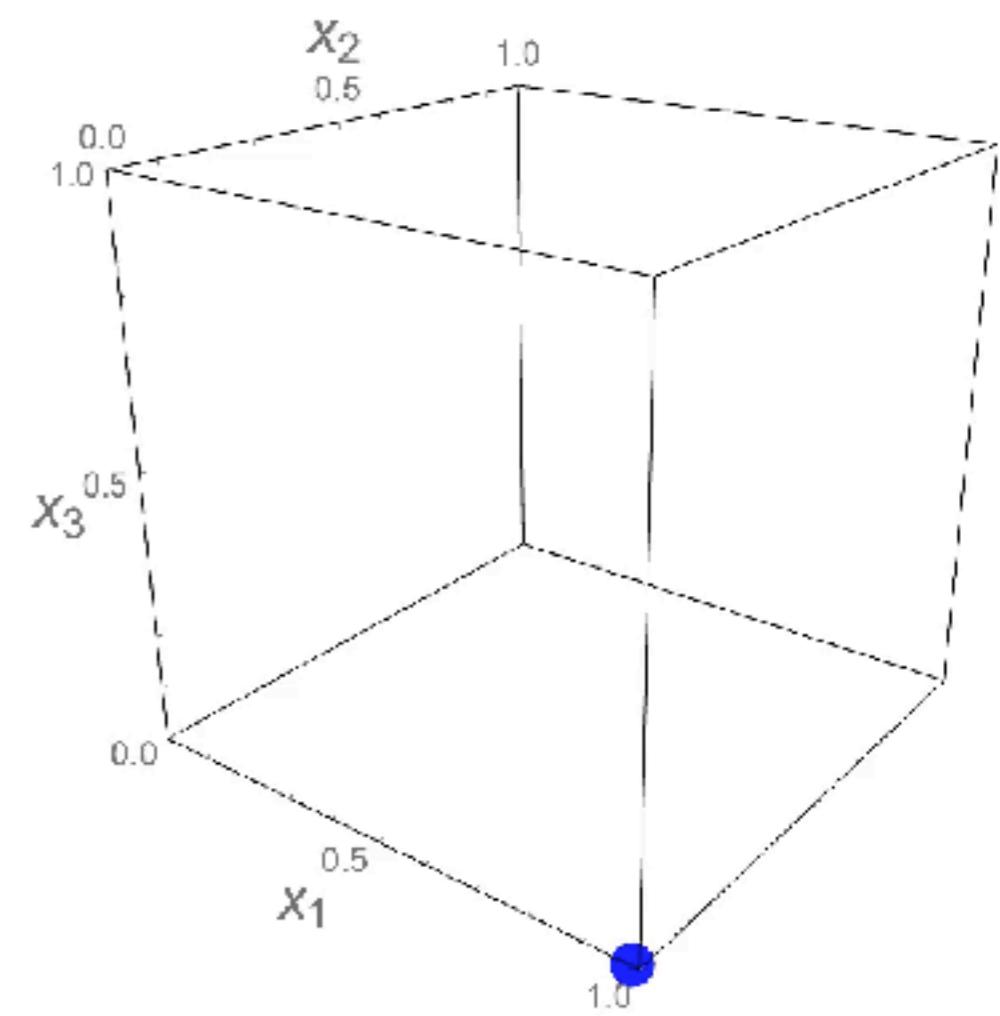
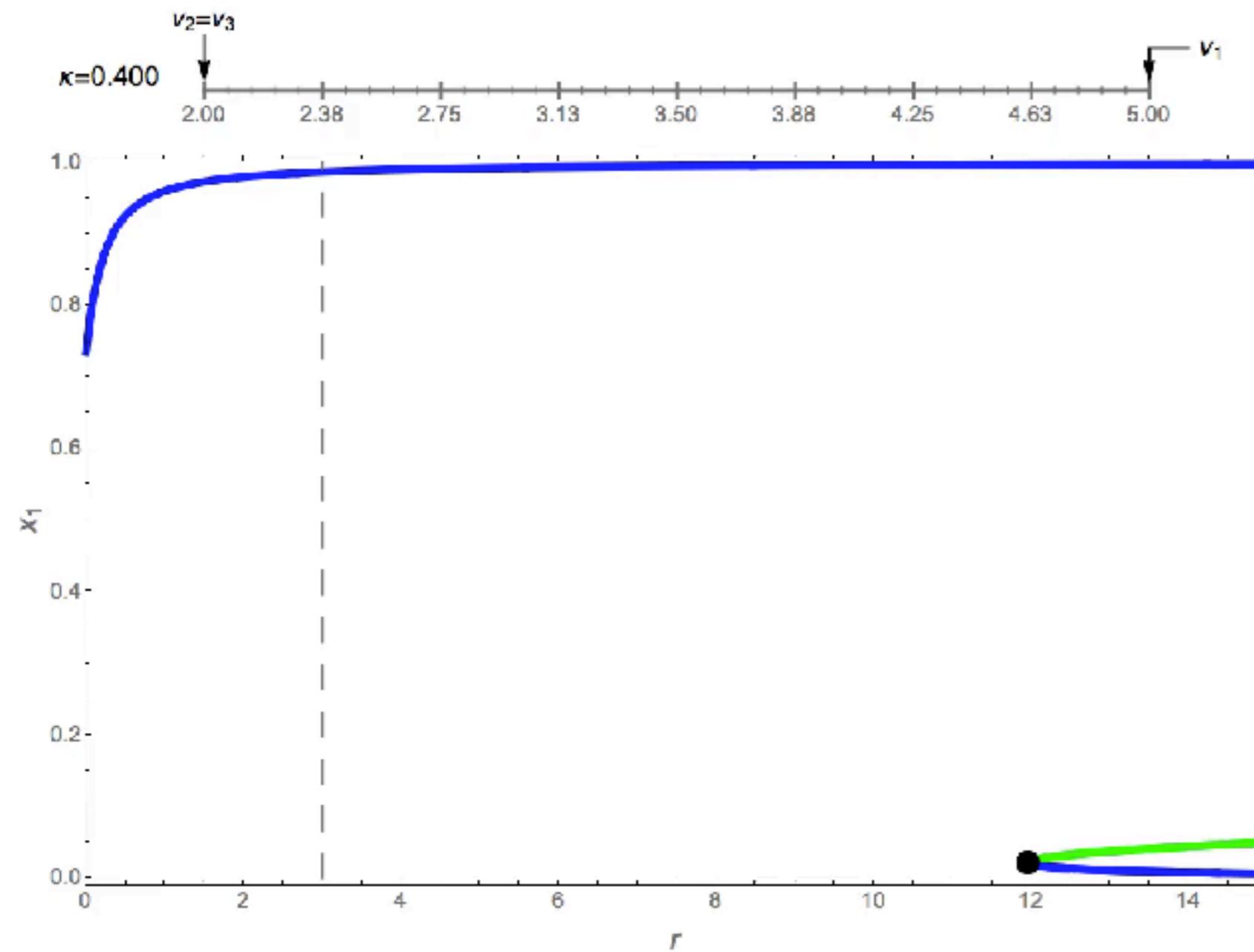
# best-of-N decisions

$$\gamma_i = \frac{1}{\alpha_i} = kv_i \quad \rho_i = \sigma_i = hv_i \quad r = \frac{h}{k}$$



# best-of-N decisions

One superior and two inferior options



# case studies

.1.

Multiagent simulations  
on fully-connected  
networks

Basic case study to  
investigate several  
parameterisations

.2.

Multiagent simulations  
for search &  
exploration

Mobile point-size  
particles capable to  
move in a 2D  
environment

.3.

Swarm robotics  
system for search &  
exploitation

Robots exemplify  
embodiment challenges

.4.

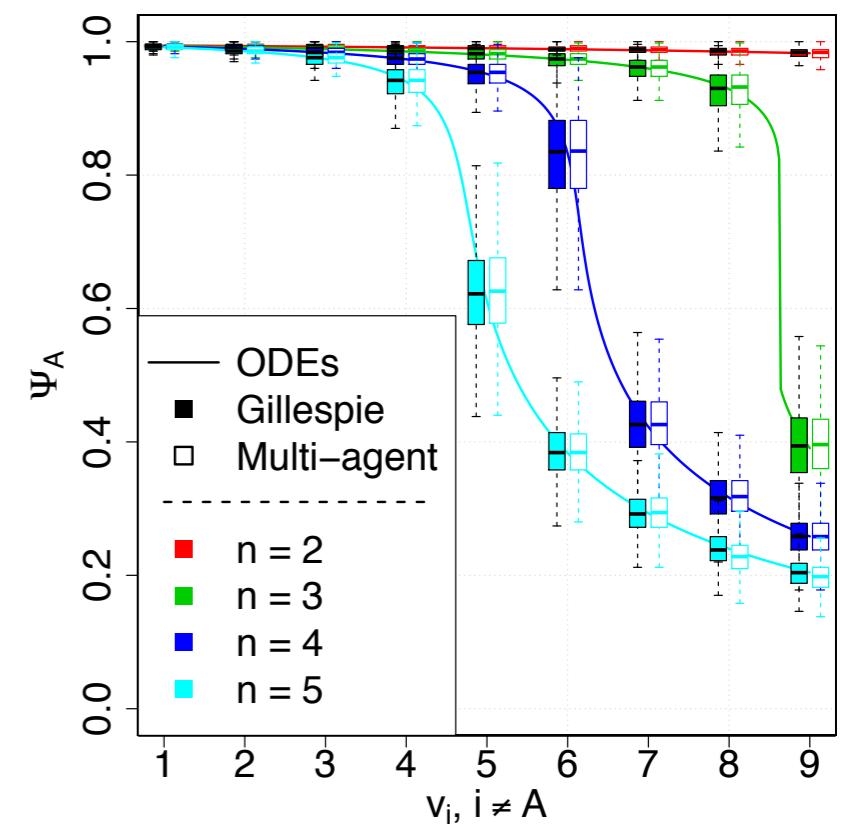
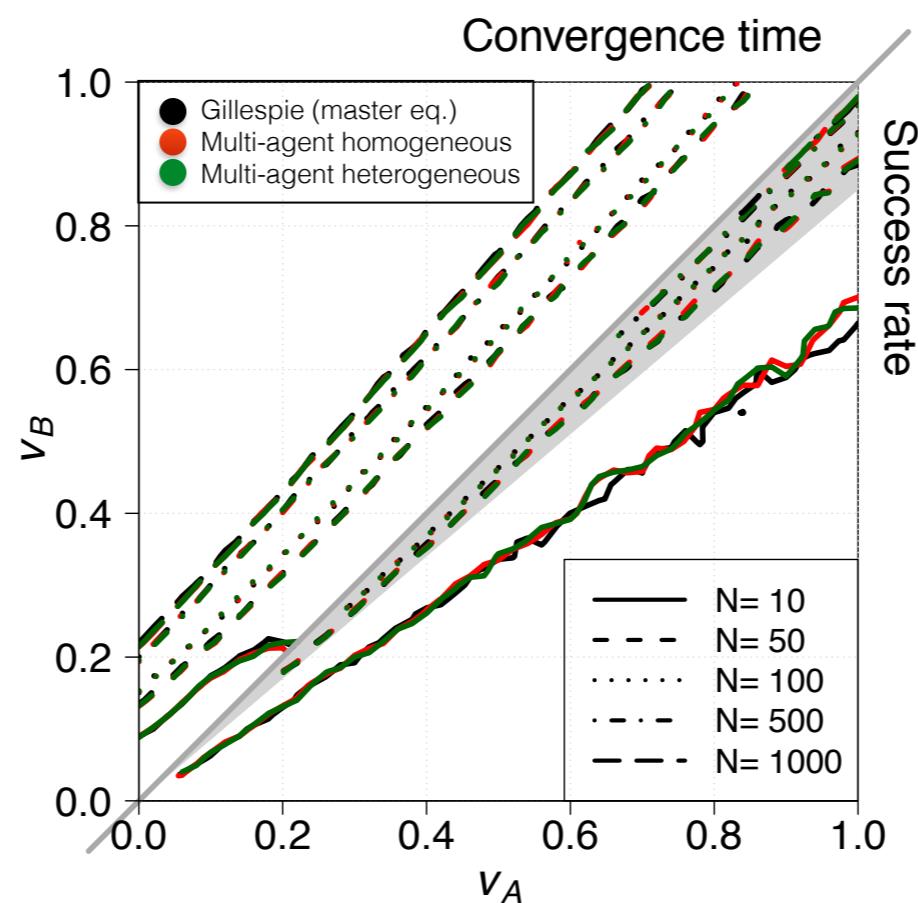
Coexistence in  
heterogeneous  
cognitive networks

fully-decentralised  
solution for channel  
selection in cognitive  
radio networks

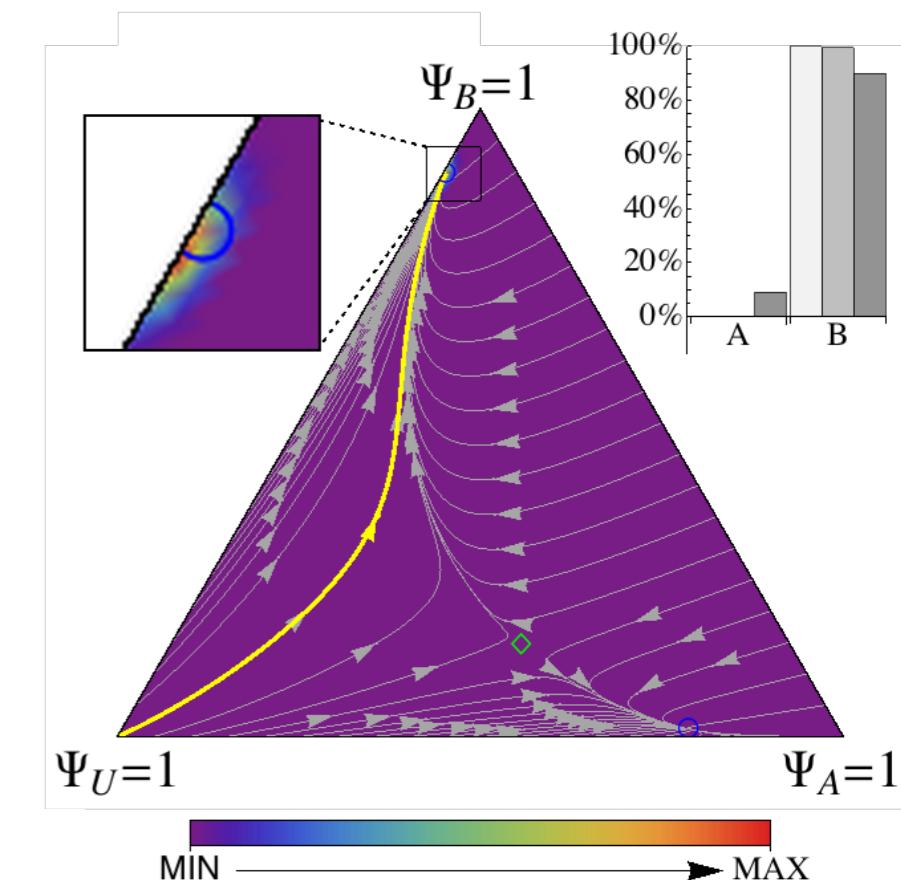
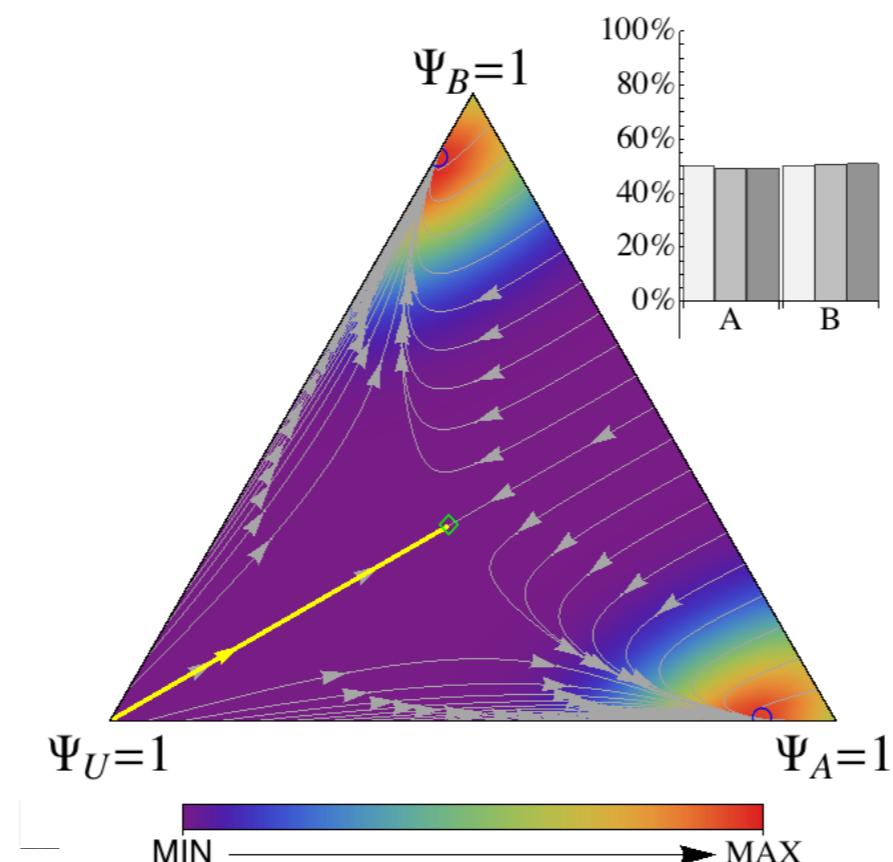
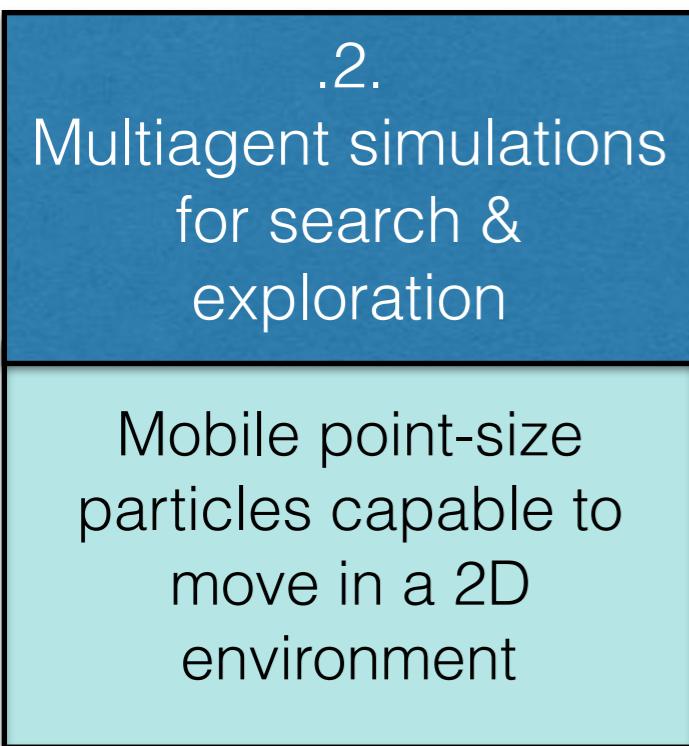
# case study #1

.1.  
Multiagent simulations  
on fully-connected  
networks

Basic case study to  
investigate several  
parameterisations



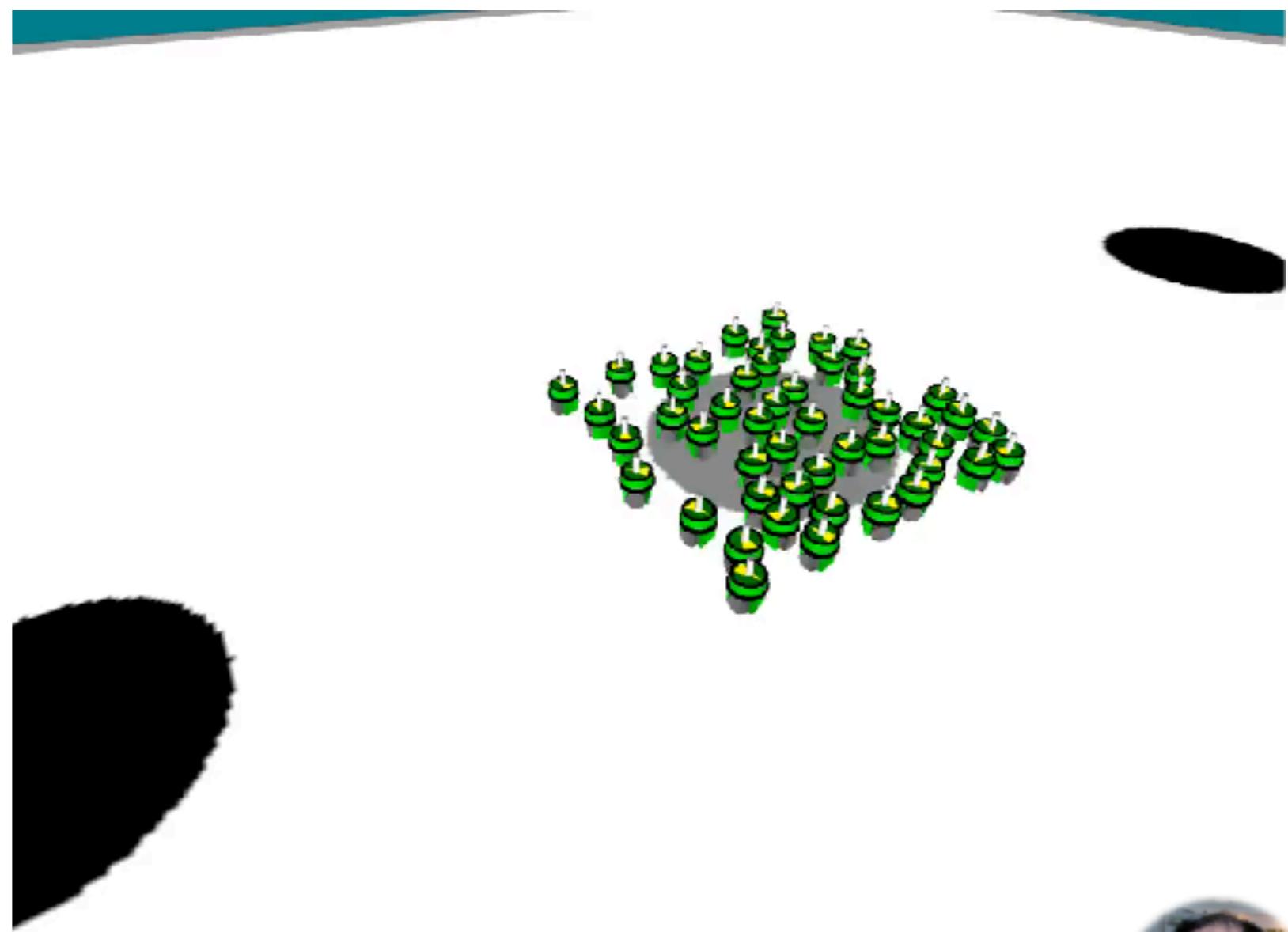
# case study #2



# case study #3

.3.  
Swarm robotics  
system for search &  
exploitation

Robots exemplify  
embodiment challenges



video by A. Reina

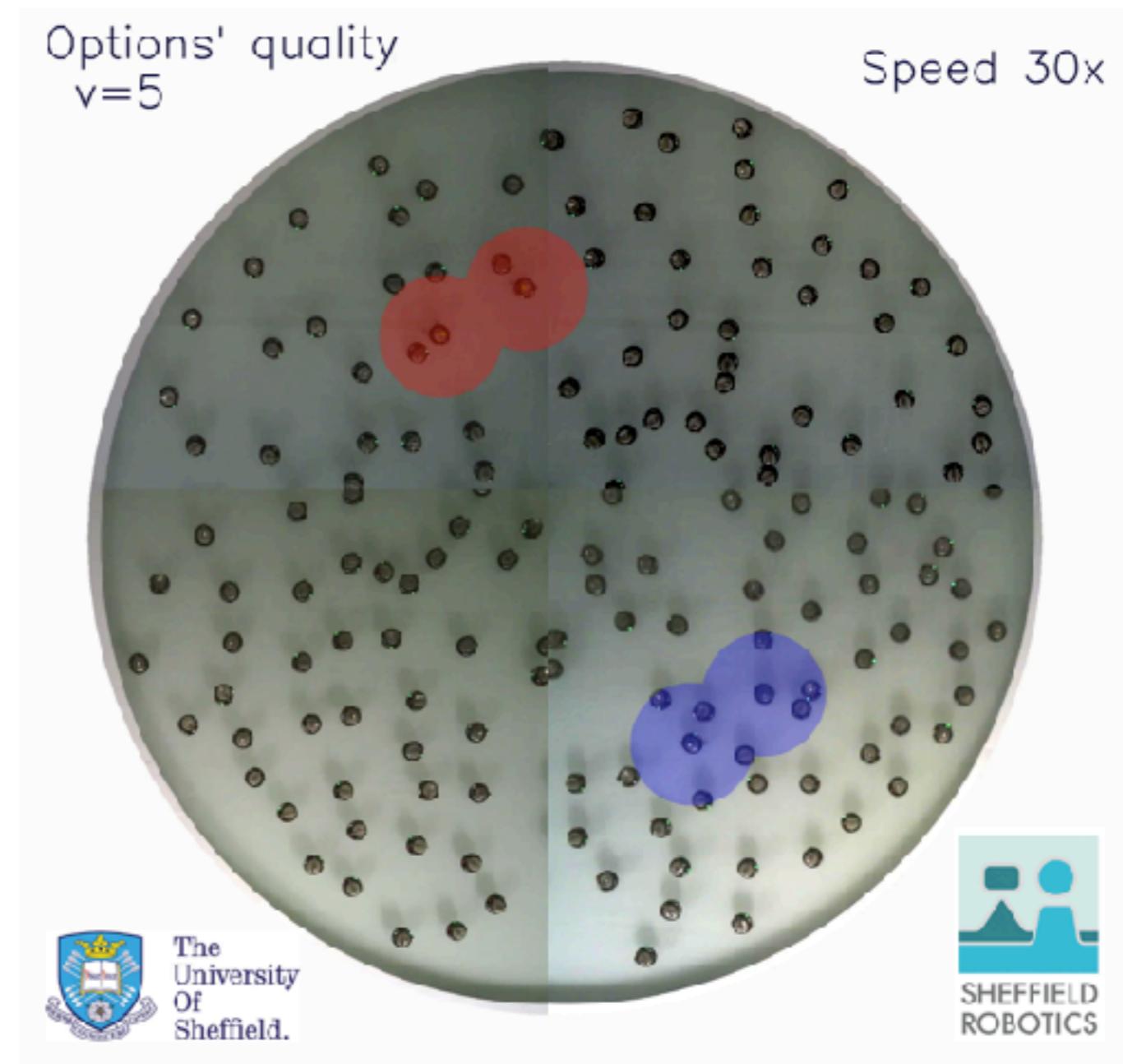


Reina, A., Miletitch, R., Dorigo, M., & Trianni, V. (2015). A quantitative micro-macro link for collective decisions: the shortest path discovery/selection example. *Swarm Intelligence*, 9(2-3), 75–102.

# case study #3

.3.  
Swarm robotics  
system for search &  
exploitation

Robots exemplify  
embodiment challenges



Reina et al (2016): Effects of Spatiality on Value-Sensitive Decisions Made by Robot Swarms.  
In: Proceedings of DARS 2016, pp. 1–8, Natural History Museum in London, UK



task allocation

# task allocation

- *definition:*  
the process that leads a group to (equally) divide labour among the group members
- *precondition:*  
a set of tasks with different labour demands (utility)
- *postcondition:*  
agents are deployed to execute one or more tasks
- *constraints:*  
individuals do not know task requirements and other's preferences/choices

# task allocation: variants

- single-task (ST) versus multi-task robots (MT)
- single-robot (SR) versus multi-robot tasks (MR)
- instantaneous (IA) versus time-extended assignment (TA)

Gerkey, B. P., & Matarić, M. J. (2004). A Formal Analysis and Taxonomy of Task Allocation in Multi-Robot Systems. *The International Journal of Robotics Research*, 23(9), 939–954.

# TA via response thresholds



Theraulaz, G., Bonabeau, E., & Deneubourg, J. N. (1998). Response threshold reinforcements and division of labour in insect societies. *Proceedings of the Royal Society of London. Series B: Biological Sciences*, 265(1393), 327–332.

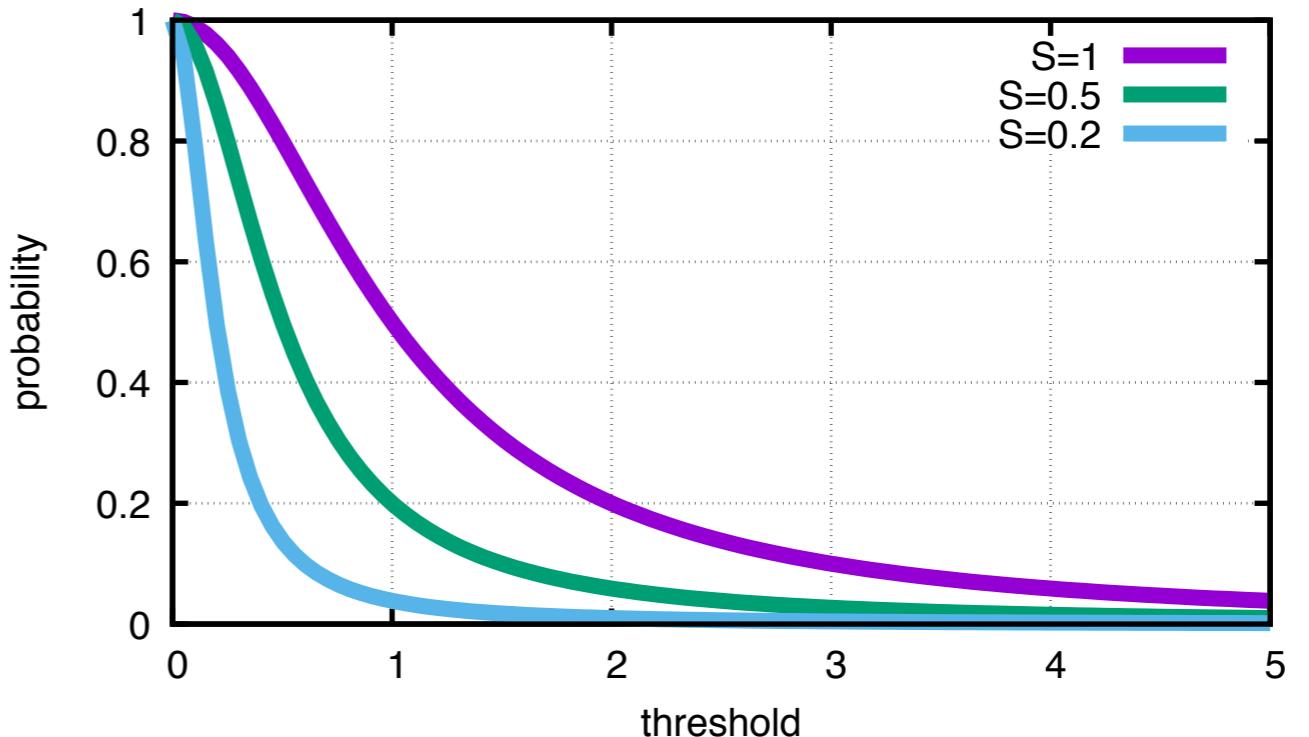
# TA via response thresholds

- tasks are associated with a utility (stimulus)  
 $S_j, j \in \{1, \dots, M\}$
- agents have a response threshold for each task  
 $\theta_{ij}, i \in \{1, \dots, N\}$

# TA via response thresholds

- agents apply a simple decision rule

$$\mathcal{P}_i(S_j) = \frac{S_j^2}{S_j^2 + \theta_{ij}^2}$$



- task utility varies over time

$$\dot{S}_j = \delta - \alpha \frac{n_j}{N}$$

spontaneous growth

enrolled agents

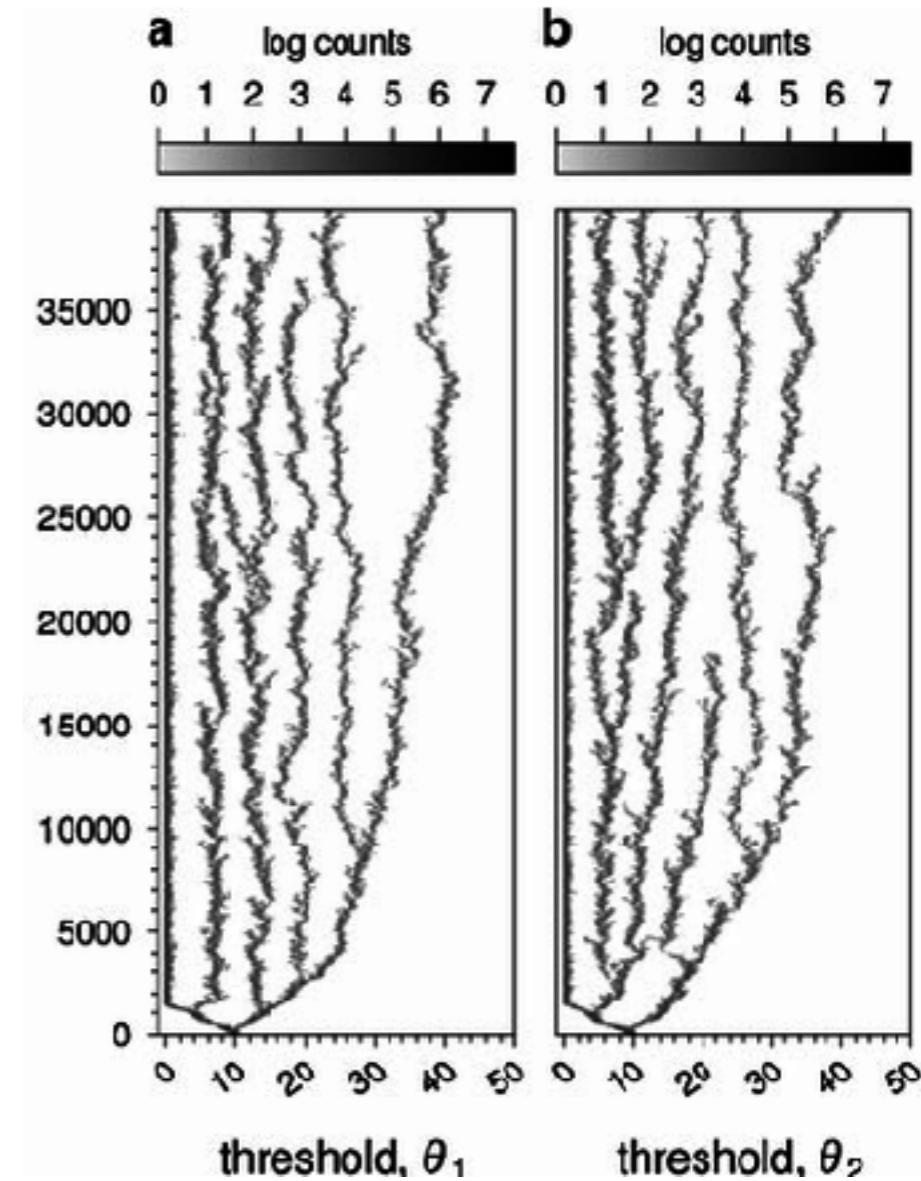
individual execution rate

# TA via response thresholds

- How to distribute thresholds for optimal task allocation?
- How to assign threshold to have specialised agents?  
What about generalists?
- Adaptive response thresholds:

$$\theta_{ij} \leftarrow \theta_{ij} - \xi \Delta t \quad \text{if agent } i \text{ performs task } j$$

$$\theta_{ij} \leftarrow \theta_{ij} + \xi \Delta t \quad \text{if agent } i \text{ does not perform task } j$$



# confronting TA with CD

task allocation

- discover tasks and evaluate utility
- leave tasks when completed
- recruit workers to tasks that need attention
- ...

collective decision

- discover alternatives and evaluate quality
- abandon commitment for low quality options
- recruit agents to favourable options
- cross-inhibition between competing options

# coupled dynamical models

- the utility of executing a task is dependent on the number of enrolled agents:

$$\dot{u}_i = -u_i n_i (\delta n_i - \xi n_i^2), \quad u_i \in [0, 1].$$

- the optimal number of agents depends on the utility dynamics:

$$n^* = \frac{2\delta}{3\xi}$$

- coupled dynamics of task allocation and utility:

$$\gamma_i = k u_i$$

$$\alpha_i = k \mathcal{H}(\nu - u_i)$$

$$\rho_i = h u_i$$

$$\sigma_{ij} = h u_i \frac{2\delta - 3\xi n_j}{2\delta}, \quad i \neq j$$

$$\sigma_{ii} = \frac{(3\xi N - 2\delta)(3\xi N \gamma_i + 2\delta \rho_i)}{4\delta^2}$$

# coupled dynamical models

- the utility of executing a task is dependent on the number of enrolled agents:

$$\dot{u}_i = -u_i n_i (\delta n_i - \xi n_i^2), \quad u_i \in [0, 1].$$

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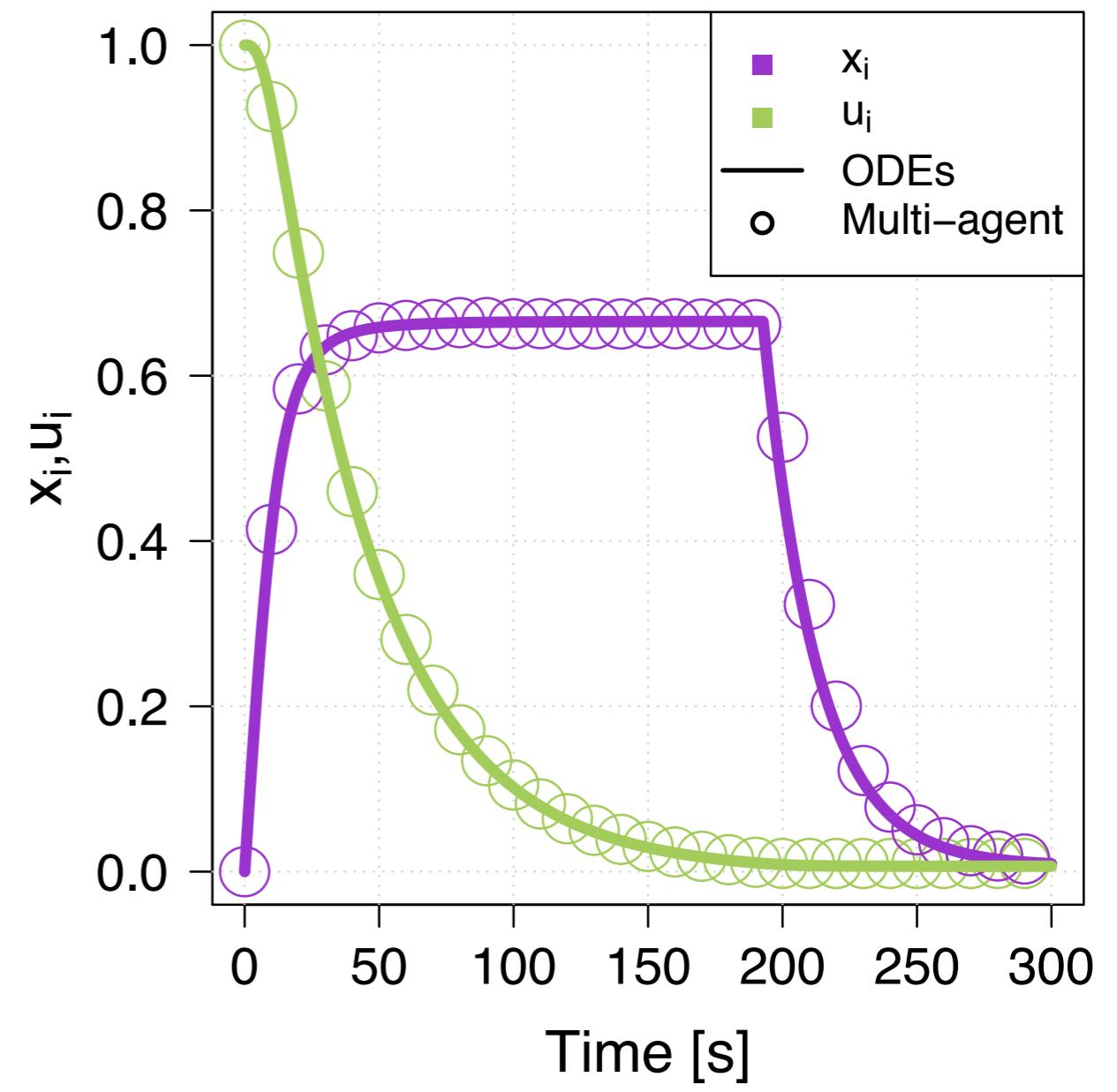
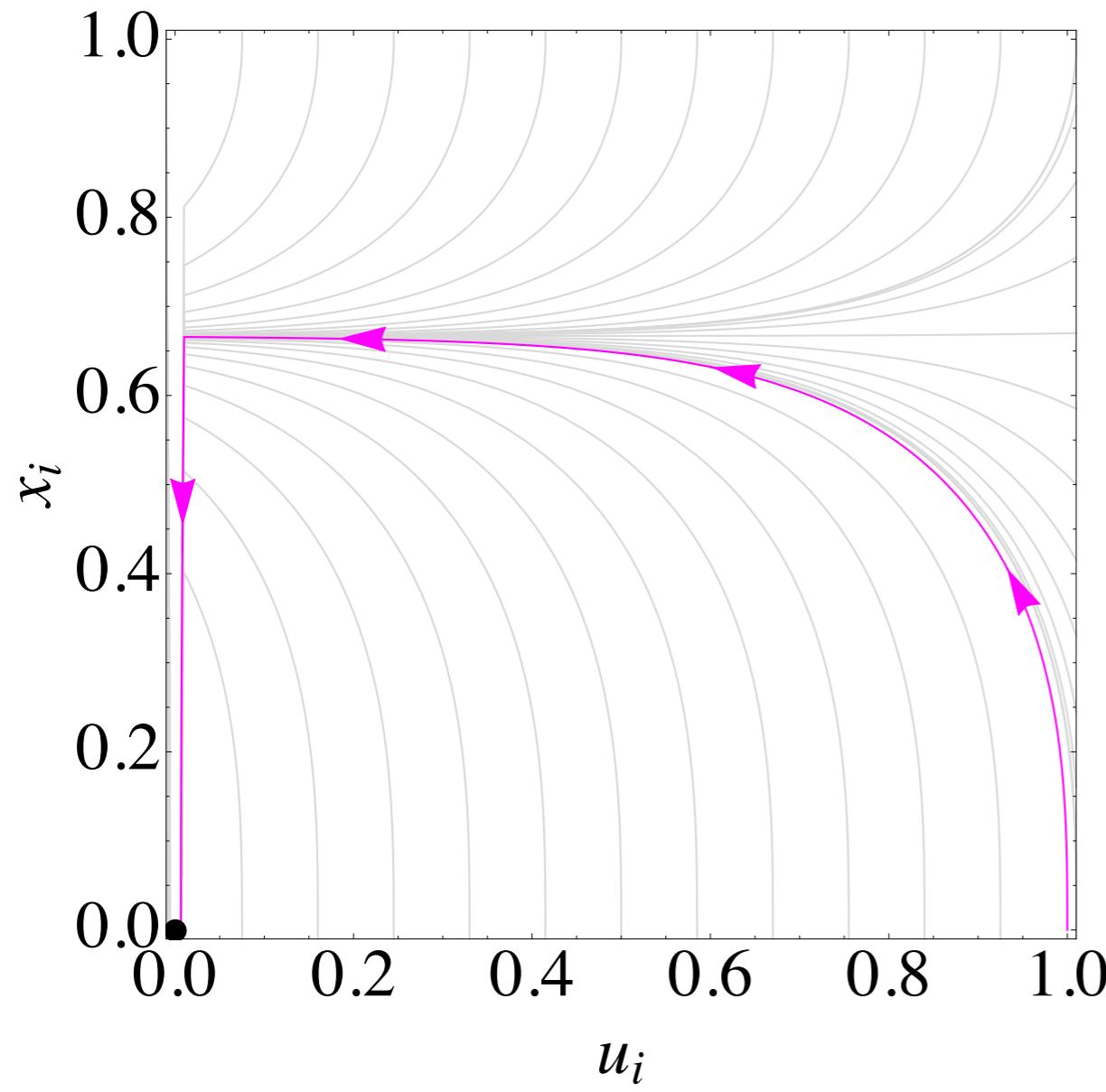
$$n^* = \frac{2\delta}{3\xi}$$

- coupled dynamics of task allocation and utility:

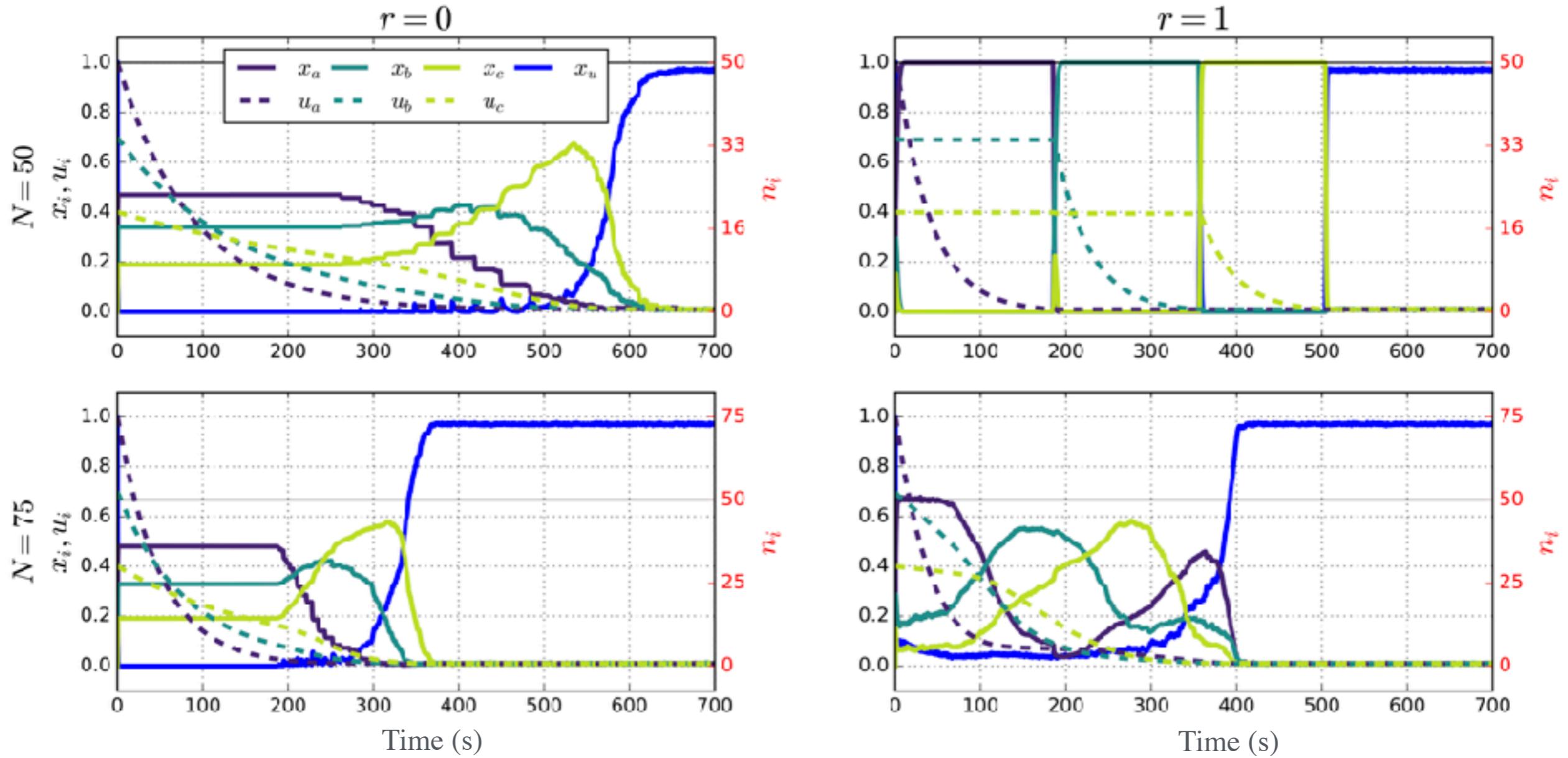
- dynamics controlled by the ratio between interactive and spontaneous transitions

$$r = \frac{h}{k}$$

# single task



# three tasks



# TA in a nutshell

- task allocation and collective decisions share many important aspects
- recruitment and inhibition dynamics provide means to implement different task allocation strategies
- strategies varies from utility-proportional to winner-take-all strategies
- giving more importance to interactions, task allocation becomes responsive to changes in utility

Thanks for  
your attention

