Jacquelyn Caputo

Full-stack developer seamlessly fusing interpersonal finesse and veracious execution, I flourish in collaborative environments, establishing synergy with colleagues to achieve mutual objectives. Embracing a composed and compassionate demeanor, I adeptly navigate diverse situations, ensuring exceptional results through meticulosity. Driven by an authentic zeal for fostering connections and harboring inclusivity, I approach every endeavor with dynamic acumen.

SKILLS

Web Design | Software Engineering | DevOps | Cloud Computing | Full-Stack Development | Scripting Languages | Database Management | Version Control | Deployment | Quality Assurance & Testing | Innovative Problem Solver | Conflict Resolution | Reliable & Resourceful | Adaptive & Flexible | Tenacious | Analytical & Critical Thinking | Diligent & Productive | Customer-centric | Organized | Positive Attitude

TOOLS & LANGUAGES

Javascript | HTML | CSS | Python | PostgresQL | MongoDB | React | NextJS | Django | Express | Github | Photoshop | Angular | VueJS | Ruby

PROJECTS

Digigram - Back-end | Front-end | Deployed

- An Instagram clone inspired by the Digimon aesthetic
- Created using ReactJS, Python, Django, and SQL with a team of eight developers

Random Photo Generator - Github Repository | Deployed

- Full MERN stack application sourcing data from an API
- Utilized React for the front-end

Whack A Mole - Github Repository | Deployed Game

- Custom rendition of a classic arcade game
- Languages used include Javascript ES6, CSS, and HTML

EXPERIENCE

Upscale Web Design, **NYC** — *Project Manager*

2018 to present

- Consulted and collaborated with store owners to design, develop and deploy their online storefronts
- Established dynamic workflows to automate product creation and inventory catalogs, with high-quality product photos, effective titles, and relevant tags
- Implemented search engine optimization, improved conversions, and drop-shipping service integration
- Synthesized sleek, modern design practices with desired brand image

General Assembly, NYC — Software Engineering Fellow

Feb 2023 to May 2023

- 12-week, 500+ hour training program focused in Git/Github, HTML, CSS, JavaScript, Node, MongoDB, SQL, Python, etc.
- Developed a portfolio of individually and collaboratively focused in-class projects, utilizing key principles of software development life cycle (SDLC) and Agile methodology