Probability

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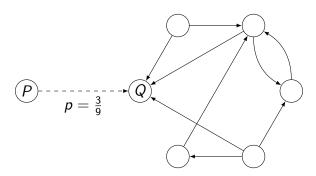
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Main ideas

- Given two pages, we want to estimate how many pages would be linked by both if links were created randomly.
- ② If the actual number is smaller, then we conclude that those pages are not related. If it's bigger, we assign a score between 0 and 1.
- This estimate depends on how we model random link creation between pages.

The Barabási-Albert model

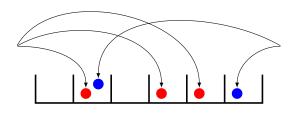
The probability that a new page P links an existing page Q is proportional to indeg(Q): "The rich get richer".



Balls and bins, 1/2

Problem

Suppose that we have W bins, n_1 red balls and n_2 blue balls. When we throw a ball it falls in bin i with probability p_i . When we are done throwing all the balls, what's the expected number of bins with both a blue and a red ball?



Balls and bins, 2/2

Solution

If all throws are independent, then, by linearity of expectation, we have

$$E[|N_1 \cap N_2|] = \sum_{i,j=1}^{n_1,n_2} E[I_{ij}] = n_1 n_2 \sum_{i=1}^{W} p_i^2 = n_1 n_2 \mathbf{P}$$

where l_{ij} is random indicator variable denoting that red ball i and blue ball j landed in the same bin.

The algorithm

Algorithm 1 Probability

```
// Preprocessing step
Scan Wikipedia and compute P
// For each pair of pages P_1 and P_2
N_1 \leftarrow \text{outLinks}(P_1); n_1 \leftarrow N_1.\text{length}
N_2 \leftarrow \text{outLinks}(P_2); n_2 \leftarrow N_2.\text{length}
actualValue \leftarrow |N_1 \cap N_2|
expected Value \leftarrow n_1 n_2 \cdot \mathbf{P}
if actualValue < expectedValue then
   return 0
else
   return normalize(actualValue — expectedValue)
end if
```

Results

The algorithm manages to retain the recall baseline while improving on its precision, thus achieving a better F1 score.



The algorithm is also fast: a run against the entire AIDA/CoNLL dataset takes less than 2 minutes.