Jacob Vernau | Software Engineer

I'm a software engineer passionate about front end application development, problem solving, & clean code. My primary tools include Javascript, React, HTML, and CSS (vanilla & Bootstrap). With a background in behavioral health, I bring problem solving, account management, and critical thinking. As an engineer, I aim to find innovative solutions to complex problems at every phase of the project lifecycle.

Technical Skills

Languages - JavaScript, HTML, CSS, Python 3, Mongoose, JSX, EJS, & HBS

Database - JSON, PostgreSQL, SQL, & MongoDB (NoSQL) | Other - RESTful Routing, API, Git, & Github

Cloud - Netlify, Heroku, Github Pages

Web Frameworks & Libraries - React, Redux, Django, Bootstrap, Express.js, & Node.js

Software Engineering Projects

<u>Trailblazers</u> | <u>Hosted Site</u> | Group Project | **MERN** app to learn about national parks

May 2022 - Present

- Created reusable, styled JSX functional component architecture for UI/UX (cards, navbar, searchbar, & sidebar, and popup cards)
- Linked third party API's (Google maps & National Park Services) to relevant components
- Led CSS coordination across team for fluid, consistent component design
- Utilized Git team workflow for version control and continuous integration / continuous delivery
- Utilized agile methods 2 week sprint- achieved functionality (MVP) in 7 days

- Made REST API fetch calls to an Express, MongoDB, Node.js backend handling all create, read, update, delete (CRUD) operations, and tested all backend routes during development using Postman
- Used Mongoose to complete data design for MongoDB collections
- Implemented Styled Components alongside CSS to provide style and flexbox layout
- Maintained consistent & effective documentation across entire stack

Connect Four | Hosted Site | Solo Project | Browser clone of the popular Connect Four game

March 2022

- Wrote HTML and CSS and then leveraged it with Javascript DOM-Manipulation
- Wrote Javascript to run logic necessary for game flow
- Created mockups and wireframes for rapid prototyping

Professional Experience

School Counselor | Jeffco Public Schools | Denver, CO

August 2021 - July 2022

- Presented data to C-Suite and secured funding and approval to implement new testing system to increase graduation requirement fulfillment from **15%** to **73%**
- Redesigned, developed, and maintained the department website utilizing user feedback
- Implemented innovative new software to better collaborate with universities to increase student engagement and access to college opportunities
- Proactive, flexible caseload management of 200+ students for social-emotional learning, academics, and career counseling

School Counselor | Cherry Creek School District | Denver, CO

July 2019 - July 2021

- Redesigned college programming to be more automated leading to an increase college enrollment from 22% to 35%
- Implemented data-driven interventions to increase annual attendance rate by 4% and reduce suspensions by 10%
- Leadership role in weekly cross functional teams including c-suite to identify, execute, and evaluate interventions
- Designed college and career programming with a focus on scalability and low-maintenance

Background Investigator | CACI, International | Arlington, VA

July 2016 - May 2017

- Conducted investigations for determining eligibility for security clearance
- Delivered concise, standardized reports based on collected information
- Obtained TS/SCI security clearance

Security Liaison | The Webster Group | Washington, D.C.

May 2015 - July 2017

- Coordinated security for Supreme Court Justices representing 6 African Nations at a 4-day summit
- Frequent communication with CEO and Project Managers on needs of clients representing healthcare, logistics, and aviation industries
- Liaised with the US Secret Service to coordinate security at presidential inauguration events, White House Correspondents' Dinner, and National Governors' Association meetings
- Coordinated mission logistics for international reverse trade missions with the US Trade Development Agency

EDUCATION

General Assembly | Remote **Software Engineering Immersive**

January 2022 - July 2022

Full-stack software development immersive student in an intensive, 24-week, 450+ hour program focused on web development fundamentals, coding best practices, object-oriented programming, MVC frameworks, data modeling, and team collaboration strategies. Developed a portfolio of individual and collaborative group projects.

Clemson University | Clemson, SC Master of Education (MEd), Counseling Educational Specialist (EdS), Counseling July 2017 - May 2019

Clemson University | Clemson, SC Bachelor of Science (BS), Psychology

August 2012 - May 2016