

The Le fays, a name oh so well known in the small village of Evergreen. far removed from any kingdom of city. these people are born and raised here and most stay until they die. a farming village completely self sustainable for generations. The Le fays are the one odd one out in this village they wield "magic" and are seen as outcast in this village. living close but not in the village there is where Hildegard got raised, a chatty little brat who always explored nature and was happy go lucky even tho she was judged and seen as a outcast. But she was thought and saw things others could not. and very early on the spirit that guides the Le fay family also attached to her Noir.

Noir became mentor and teacher, but also her closest friend. she would go explore and see nature with Noir and find ways to deal with being a outcast focusing on what really mattered to her and not what other think. she became more In depended and didn't take a lot serious outside of the things Noir thought her, but the things she did like oh no one did it like her. the dark rune of humanity what Noir called it. she was so gifted in the practice of it that at the age of 14 she decided to life alone, she needed more space. more thinking room and more time for herself. Her parents just like any Le fay supported her, her whole life and cared for her seeing there child be so happy that she grew into a strong and independent teen with Noir. they just like the grandparents before helped with any decision Hildegard needed. She moved to a cabinet build by her grandparent long ago where they lived deeper in the forest long ago. She used this place for the next 6 years. making it her own and living their. getting to know her body and how her mind worked. each passing day getting more and more proficient with the runes. learning basics of some others but mastering the dark. she loved being able to cover herself in shadow and being truly alone. as much as she loves talking to others being chatty and talking for hours Hildegard needed time that was completely and utterly for herself her mind felt clearer then ever in those moments. no thoughts that clashed no emotions that didn't make sens. just Hildegard. and that's how she became the witch she is today. She goes back to her village every once in a while. but never stays for long having made some friends with people who don't judge her and don't blame her for who she is, these friends would help Hildegard with what she needed trough tough times or trough happy times they where there. But she decided that what she needed wasn't in this village. she would run her last few errand make everything clean and wrapped up. and would make a leave just like her grandparents did oh so long ago. She hopes to meet new people see new magic and find once just like at home she can call family.

Family

- Father not in the picture since she was a baby -> Mother cared of her alone until 14
- grandparents both alive but not in the same country -> Both explorers send letters and gifts back from what they found.
- Noir -> Raven spirit that has been with the family for decades.

Traits

- Age 21
- Height - 185 cm
- Hair: Black
- Raven Spirit that guides the family -> Noir -> Is god of Dark -> revealed during chapter 1
- **Personality traits**
 - doesn't take to much serious -> Find the joy and fun in live even trough failure
 - Its her coping with not feeling "normal" and how bad the world is.
 - Loves nature and exploring.
 - likes to be alone (Noir doesn't count).
 - very chatty and loves to overshare.

This art is obv just placeholder so i can have a simple reference for myself :3



Sources

Char design

<https://en.wikipedia.org/wiki/Witchcraft>

https://en.wikipedia.org/wiki/History_of_tattooing

Name

https://en.wikipedia.org/wiki/Morgan_le_Fay

<https://www.britannica.com/biography/Saint-Hildegard>

Family

https://en.wikipedia.org/wiki/Morgan_le_Fay