

Narrator

- Explains the happening of the mountain incident ->
- Keeps details to a min (Miners died ->
- town got overrun everyone including his child and wife died)
- Before we start this story, i have to tell you the tale of the Mortal Elonar
- Elonar came from a wonderful village full of miners like him
- But Styx stands no more overrun by monsters, And so our tale starts here
- Alone deep in the snowy forest

Elonar

- Eating boar he killed (3 days later after incident Styx)
- Is reminiscing on his wife, says his goal of going to the capital and warning everyone of the incoming threat
- opens map and -> one day away from nearest town
- after finishing food gets up -> hears monsters approaching needs to leave part of the boar behind
- First tutorial fight or Elonar -> Mostly fights with Earth -> Skeleton have weakness against earth?? -> Elonar makes remarks he is lucky its only skeletons that i could have been way worse then this
- after fight finished make remark that more and more monsters have been showing up -> need to move faster

Village (Morgans)

- Elonar after day travel reaches the village, but sees in the distance its partially destroyed
- Goes into village to find survivors -> finds a teenage girl with her father
- Morgans is a hunting village (Have a decent amount of food)
- Father is wary of the stranger. but greets him with caution and joy at the same time
- Settle down in there home that remains mostly untouched. get food and drinks
- Father will ask Elonar who he is. (Player options)
 1. Tell him he truth a miner from on top the mountain
 2. A traveler who encounter the miner

(The villager had heard a rumor that the miner on the peak mountain where up to no good and found something evil)

- If one is chosen -> Father will be more wary but not ask anything out of fear
- xxx
- Elonar goes to sleep and doesn't wake for a full 2 day, his mind and body needed the rest -> Overuse of the runes -> Flashback of his men in the mines in dreams
- When he wakes find the father and daughter no where.
- give player the option to or wait or go out to search

- wait -> results in them coming back scavenging food other houses
- Go seek -> Skeleton fight -> Both see the fight
- Both will result in the dialogue discussing the power of the runes -> father suspect Elonar of being able to wield it
- Elonar will tell them both he want to move to the capital to give them the warning of these monster. after a talk. They agree pack there stuff and leave the the long journey ahead

Mortals Final Walk

- bonding with both daughter and father on route -> travel for 4 days.
- fight with natural enemy boar or bear -> protect the 2
- They hide while you fight
- fight takes longer then expected
- Can't find the 2 anymore
- inner dailouge of how worried he is -> Flashback of his wives last moments
- sets out to find them -> find footprints and follows them -> extremely getting more and more panicked -> shortly after he reaches a cliff and overlooks it
- Sees the footsteps end but more appear -> something or someone drove them here as he overlooks the cliff. he sees it the dead body of both the daughter and the father pummeled from the fall.
- Elonar minds break -> Artistic visual maby??
- says out in the wind "Sorry Isabelle.... i failed everyone."
- As he takes the final leap to his death