## Physics 30 Momentum and Impulse

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## Unfinished!

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#### **Review**

#### Scalar v/s Vector Quantity

- **Scalar** = Magnitude (size) only
- **Vector** = Magnitude (size) AND direction

#### Sig Digs

#### Multiplication & Division

Least number of sig digs in numbers provided by question.

#### **Addition & Subtraction**

Least number of decimal places in numbers provided by question.

#### **Unit Analysis**

km/h to m/s

$$100\,\mathrm{km/h} \times \frac{1000\,\mathrm{m}}{1\,\mathrm{km}} \times \frac{1\,\mathrm{h}}{3600\,\mathrm{s}}$$

#### **Proportional**

$$a \propto b$$

If a variable is proportional to the other, increasing one will increase the other, same with decreasing.

$$a \propto \frac{1}{b}$$

If a variable is inversely proportional to the other, increasing one will decrease the other, and vice versa.

# Proportionality Example If the velocity of a car is doubled and the mass of the car is decreased by 1 determine the new momentum and. new Kinetic energy. The Kinetic momentum would be 0.667x greater Kinetic Energy of 2.00 × 105 Kg. MJ. E. the truck would have if it's velocity was tripled and it's mass was halved. Calculate the moment $\vec{p} = (\frac{1}{2}m)(3\vec{v}) \qquad [.5]$ Pnew = 7.00×10 Kg·m × 1.5 Pnew = 3.00×10 Kg·m × 1.5 Pnew = 3.00×10 Kg·m (E)

Tip: When determining how a variable changes proportional to the others in an equation, isolate the variable to one side.

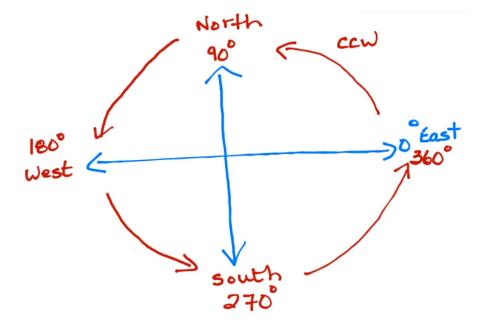
#### Conventions

#### Signs

• + positive: right, up, north, east

negative: left, down, south, west

#### Direction



#### **Uniform Velocity**

$$v = \frac{d}{t}$$

Uniform = constant: velocity does not change over time.

If velocity changes (starts from rest, acceleration exists) then this formula CANNOT be used. There are others on your formula sheet.

#### Formula Review

$$g=9.81\,\mathrm{m/s^2}$$

$$\sum E_{top} = \sum E_{bottom}$$
$$E_p + E_k = E_p + E_k$$

Newton's 2nd Law (Force, in N) = 
$$\vec{F} = m\vec{a}$$
   
 Weight (N) =  $\vec{F_g} = m\vec{g}$ 

#### Inertia

The tendency of an object to resist acceleration.

Object wants to maintain the velocity it was at — e.g. stay at rest if suddenly moved, or keep moving forward if suddenly stopped.

e.g. Pulling the cover under a table fast enough doesn't drag everything with it. A large boulder being transported in a truck will smash into the driver if the truck suddenly stops.

#### Momentum

$$\vec{p} = m\vec{v}$$

Momentum is conserved between colliding objects in a isolated/closed system.

- $\bullet \ m = {\rm mass}$  scalar quantity, kg
- $egin{aligned} \bullet & ec{v} = \text{velocity} \\ \text{vector quantity, m/s} \end{aligned}$

$$\vec{p} \propto m$$

$$\vec{p} \propto \vec{v}$$

#### **Examples**

An object has a velocity of 5.00 m East and a momentum of 42.0 kg.m.)

East. What is the object.

Weight of the object.

MESHOKS

FG=8.40 Kg

FG=82.40 4 N

FG=82.4N stre

WEIGHT

WEIGHT

A 12.0kg object travels 8.76m West in 2.12 s. Assuming uniform velocity, calculate the momentum of the object.

uniform welocity = V=d

constant

V=d = 8.76m(W)

2.12 s

V= 4.13 2075 477 mg (W)

P=mV = 12.0kg x 4.13 2075 472

P= +9.58490 566 kg.mg(W)

P=49.6 kg.mg(W)

P=49.6 kg.mg(W)

### **Impulse**

$$\Delta \vec{p} = \vec{p}_f - \vec{p}_i$$

Impulse is change in momentum; a force applied to an object will change its momentum.

#### **Formula**

$$\Delta \vec{p} = \vec{F} \Delta t = m \Delta \vec{v}$$

$$kg \cdot m/s = N \cdot s = kg \cdot m/s$$

Can be reorganized into Newton's 2nd law.

$$\vec{F} = \frac{m\Delta \vec{v}}{\Delta t} = m\Delta a$$

$$\vec{F} \propto \frac{1}{\Delta t}$$

Force is inversely proportional to time; a large force will be in small time (swift execution), a small force will be over large time.

#### **Application**

$$\vec{F} = \frac{\Delta \vec{p}}{\Delta t}$$

The greater the time is for an object to, say, fall and hit the ground, the impact will have less force, if all other variables are the same. By this logic, a more cushiony ground would cause the object to take more time to hit the ground, resulting in less force, cushioning their fall. The same applies to airbags.

A 0.625 Kg basketball strikes
the floor with a velocity of
2.00 m. If this basketball
bounces up with a velocity
of 1.60 mg, what is the
ball's change in
momentum.  $\Delta \vec{p} = m \Delta \vec{v}$   $\Delta \vec{p} = m \Delta \vec{v}$ our answer in Dur
calculator is positive
so the direction is up

Figure 1: A frictionless disc of mass  $0.500\,\mathrm{kg}$  is moving in a straight line across an air table top at a speed of  $2.40\,\mathrm{m/s}$  when the disc bumps into an elastic band stretched between two fixed posts. If the elastic band exerts an opposing force of  $1.40\,\mathrm{N}$  on the disc for  $1.50\,\mathrm{s}$ , calculate the final velocity of the disc.

$$\overrightarrow{F}\Delta t = m \Delta \overrightarrow{V} \qquad \Delta V = V \cdot \overrightarrow{V} \cdot \overrightarrow{V} = F \Delta t + m V \cdot \overrightarrow{V} \cdot \overrightarrow{V} = (-1.40 \text{ N} \times 1.50 \text{ s}) + (0.500 \text{ kg} \times 2.40 \text{ m})$$

$$\overrightarrow{V} \cdot \overrightarrow{V} \cdot \overrightarrow$$

## Force as a Function of Time Graphs

- y-axis = Force  $(\vec{F}, N)$
- x-axis = Time (t, s)
- ullet Area under line = Change in momentum, aka. Impulse  $(\Delta ec{p},\ \mathsf{N}\cdot\mathsf{s})$