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CS2006-P1 Personal Report

Overall, I am pleased with the result achieved for my CS2006-P1 assignment submission.

The teamwork aspect of the project was much more efficient this time round than in the previous project.

Although the issues of spotty or delayed communication, cancellations and late initial commit from my partner still arose, it was to a much lesser extent and had less of an impact on the progress of the actual project.

I feel that due to the late start by my partner to the submission, there was still a disparity in the quantity of work completed by me compared to by them as I had to take initiative to ensure that progress was always being made.

For example, I completed all of the basic and easy requirements, two medium requirements, a hard requirement as well as the entire README.md file, all of the unit testing with coverage and doctest (except the roots of unity tests) and the entirety of the report (bar the roots of unity and new Inverted Integers design analysis).

However, I am pleased that my partner was able to complete the requirements that I delegated to them as part of the steps I took to ensure that the events of last time would not repeat - the effectiveness of which I am happy with.

This meant that my partner completed three medium requirements and a hard requirement, aiding our successful submission which meets all requirements except one very hard requirement.

In summary, I've been able to implement several effective teamwork practices throughout this project: maintaining regular communication updates, strategically delegating tasks, and demonstrating leadership when necessary by initiating work on core requirements during periods of limited partner response.

These practices significantly contributed to our improved project outcome.