

REPORT PROJECT DEVELOPMENT



Jade Harris | 12SDD

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CONTENTS

PSEUDOCODE.....	2
USER DOCUMENTATION.....	41
TESTING AND EVALUATING REPORT	62

ALGORITHMS PSEUDOCODE



CONTENTS

FRM_LOADINGSCREEN	3
FRM_FONT	3
FRM_WELCOMENEWUSER	3
FRM_LOGIN	4
FRM_EVENTS	9
FRM_MYEVENTS	15
FRM_INVITATIONVOTES	23
FRM_FRIENDS	29

FRM_LOADINGSCREEN

```
BEGIN timer_Tick  
    COUNTDOWN a timer THEN  
    DISPLAY Frm_font  
    CLOSE this form  
END timer_Tick
```

FRM_FONT

```
BEGIN btn_closeWelcome_Click  
    DISPLAY loginForm  
    CLOSE this form  
END btn_closeWelcome_Click  
  
BEGIN btn_send_Click  
    DISPLAY userManual.pdf  
END btn_send_Click
```

FRM_WELCOMENEWUSER

```
SET cs TO connection string to cloud database  
  
SET user TO username for frm_nav  
  
BEGIN btn_closeWelcome_Click  
    DISPLAY hub form  
    SetUserNotNewAnymore  
    CLOSE this form  
END btn_closeWelcome_Click  
  
BEGIN SetUserNotNewAnymore  
    OPEN connection to cs  
    SET new TO false for user  
    CLOSE connection to cs
```

END SetUserNotNewAnymore

BEGIN btn_send_Click

DISPLAY userManual.pdf

END btn_send_Click

FRM_LOGIN

SET cs to connection string TO cloud database

BEGIN frm_login

For each textbox, once the user clicks into the textbox SET TO "" and when they leave, if the text is still empty return to the original text

When the user hovers over SHOW button, unconceal password and change the button text to HIDE.
When their cursor leaves, hide password and change button text to SHOW.

“ “ characters or spaces cannot be entered into any textbox

END frm_login

BEGIN cb_EULA_Click

IF cb_EULA is checked THEN

DISPLAY the EULA pdf

DISPLAY “Are you sure you have completely read and agree to EULA?”

GET DialogResult

IF DialogResult == OK THEN

Leave checkbox checked

ELSE

Uncheck checkbox

ENDIF

ENDIF

END cb_EULA_Click

```

BEGIN GeneratePassword

    SET passwordGenerated;

    SET allowedCharacters TO
    "abcdefghijklmnopqrstuvwxyzABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789!@$?_-"

    SET passwordCharacters TO array of 12 characters

    FOR i = 0 TO 11 STEP 1

        SET passwordCharacters[i] TO random character in allowedCharacters

    NEXT i

    FOREACH character IN passwordCharacters

        passwordGenerated += character

    NEXT character

    SET signup_password TO passwordGenerated

END GeneratePassword

```

```

START Login

    IF any field is empty THEN

        DISPLAY "Please complete all fields"

    ELSE

        LoginProcess

    ENDIF

END Login

```

```

BEGIN LoginProcess

    GetLoginDetails

    CheckLoginDetails

    SetLoggedIn

END LoginProcess

```

BEGIN GetLoginDetails

OPEN connection to cs

POPULATE dgv_user WITH user record

CLOSE connection to cs

END GetLoginDetails

BEGIN CheckLoginDetails

IF a record was found for the user THEN

IF the entered password matches the stored password THEN

IF it is stored that the user is not currently logged in THEN

RedirectUser

ELSE

DISPLAY "Account already logged in on another machine"

ENDIF

ELSE

DISPLAY "Incorrect password"

ENDIF

ELSE

DISPLAY "No user exists"

ENDIF

END CheckLoginDetails

BEGIN RedirectUser

SetHubFormsUserVariables

CheckIfNew

END RedirectUser

BEGIN SetHubFormsUserVariables

SET frm_nav.username TO username entered

END SetHubFormsUserVariables

BEGIN CheckIfNew

SET newUser TO the value of the 'new' column

IF newUser == true THEN

SET frm_welcomeNewUser.user TO username entered

DISPLAY frm_welcomeNew

HIDE this form

ELSE

REM "user must not be new"

DISPLAY frm_hub

HIDE this form

ENDIF

END CheckIfNew

BEGIN Register

IF any register field is empty THEN

DISPLAY "Please complete all fields"

ELSE

IF cb_EULA is not checked THEN

DISPLAY "Please agree to EULA to create an account"

ELSE

userExists = CheckIfUserExists

emailExists = CheckIfEmailExists

IF email is < 7 characters OR username is < 4 characters OR password is < 9 characters

DISPLAY "Error, email is < 7 characters OR username is < 4 characters OR password is < 9 characters"

ELSE

CreateNewUser

```

                                ENDIF

                                ENDIF

                                ENDIF
END Register

BEGIN CheckIfEmailExists

    OPEN connection to cs

    POPULATE table with records where email matches entered email

    CLOSE connection to cs

    IF a record exists THEN

        RETURN true

    ELSE

        RETURN false

    ENDIF

END CheckIfEmailExists

BEGIN CheckIfUserExists

    OPEN connection to cs

    POPULATE table with records where username matches entered username

    CLOSE connection to cs

    IF a record exists THEN

        RETURN true

    ELSE

        RETURN false

    ENDIF

END CheckIfUserExists

```



```

BEGIN CreateNewUser

    OPEN connection to cs

    INSERT entered username, password and email as a new record

    CLOSE connection to cs

    ResetFieldsNowNewUser

END CreateNewUser

```

```

BEGIN ResetFieldsNowNewUser

    DISPLAY "User successfully created"

    Reset username, password and email to default

END ResetFieldsNowNewUser

```

FRM_EVENTS

```

SET cs to connection string TO cloud database

SET username to user (public variable set from frm_nav)

```

```

BEGIN frm_events

    SET row height of datagridview to 40px

    Refresh

    FOR each row in dgv_events STEP 1

        IF the status column == "Pending" for that row THEN

            SET second button TO "Wait until hosted"

        ELSE

            SET second button TO "View Details"

        ENDIF

    NEXT row

END frm_events

```

BEGIN Refresh

PopulateUser

PopulateWithMyEvents

END Refresh

BEGIN PopulateUser

OPEN connection to cs

POPULATE dgv_currentUserInfo with user information

CLOSE connection to cs

END PopulateUser

BEGIN PopulateWithMyEvents

REM “to track last time updated”

UPDATE lbl_lastUpdate TO current time

GET all of user’s events

OPEN connection to cs

POPULATE dgv_events with the information for these events from the Event table

CLOSE connection to cs

END PopulateUser

BEGIN PopulateWithMyEvents

REM “to track last time updated”

UPDATE lbl_lastUpdate TO current time

GET all of user’s events

OPEN connection to cs

POPULATE dgv_events with the information for these events from the Event table

CLOSE connection to cs

END PopulateUser

BEGIN btn_newEvent_click

 DISPLAY frm_myEvents

END btn_newEvent_click

SET selectedIndex TO 0

BEGIN dgv_events_Click

 IF user clicks on an event row THEN

 SET selectedIndex TO index of event

 SET selectedEvent TO name of the selected event

 SET mostRecent = CheckLastUpdated_Event(selectedEvent)

 IF mostRecent = false THEN

 DISPLAY "Event has been recently updated"

PopulateWithMyEvents

 ENDIF

 ENDIF

END dgv_events_Click

BEGIN CheckLastUpdated_Event(eventName)

 OPEN connection to cs

 POPULATE dgv_events with the information for this event

 CLOSE connection to cs

 SET lastUpdated TO lastUpdated column

 SET clientsLastUpdated TO lbl_lastUpdate

 IF lastUpdated is later than the clientsLastUpdated THEN

 RETURN false

 ELSE

 RETURN true

 ENDIF

END CheckLastUpdated_Event

BEGIN ReUpdate_Event(eventName)

OPEN connection to cs

UPDATE lastUpdated for eventName with the current time'

CLOSE connection to cs

END ReUpdate_Event

REM "CellContentClick is triggered when a button is called associated for the event"

BEGIN dgv_events_CellContentClick

IF user is using the most recent version of the table THEN

IF user clicks LEAVE button THEN

DISPLAY "Are you sure you want to leave?"

GET DialogResult

IF DialogResult == OK THEN

LeaveEvent

ReupdateEvent(selectedEvent)

Refresh

ENDIF

ELSE IF user clicks VIEW button THEN

IF the event has been hosted THEN

SET frm_viewingInformation.eventName = selectedEvent

DISPLAY frm_viewingInformation

ENDIF

ELSE

REM "User must be selecting the VIEW button for an event that hasn't been hosted yet"

DISPLAY "Please wait until the event is hosted"

```

        ENDIF

    ENDIF

END dgv_events_CellContentClick

BEGIN LeaveEvent

    PopulateSelectedEventDetails

    REM "If event has not yet been hosted then remove the user's votes when they leave (from attending)"

    IF event status is pending THEN

        RemoveUsersVotesRecord

    ENDIF

    RemoveUserFromEvent

    RemoveEventFromUser

END LeaveEvent

BEGIN RemoveUsersVotesRecord

    SET Votes as Array of dgv_currentEventSelection.recordVotes split at the '|' character

    SET currentUsersRecord TO ""

    SET currentUser TO ""

    SET idForUsersVote TO 0

    FOR i = 0 TO elements in Votes STEP 1

        IF Votes[i] != "" THEN

            SET currentUsersRecord TO the username part of Votes[i]

            IF currentUsersRecord == username THEN

                idForUsersVote = i

            ENDIF

        ENDIF

    ENDIF

NEXT i

```

```

SET currentUser TO Votes[idForUsersVote]

GET the current value of the options priority stored in the [ ] for each location and time/date option

SET the new value for each option to the current priority – the priority the user voted

SET updatedVoteRecord TO name of option + [new priority]

OPEN connection to cs

UPDATE with updatedVoteRecord, location_newPriorities, dayTime_newPriorities

CLOSE connection to cs

END RemoveUsersVotesRecord

```

```

BEGIN PopulateSelectedEventDetails

    OPEN connection to cs

    POPULATE dgv_currentEventSelection with data for selectedEvent

    CLOSE connection to cs

END PopulateSelectedEventDetails

```

```

BEGIN RemoveUserFromEvent_Hosted

    SET attendees to attendees column from dgv_currentEventSelection

    REMOVE username from attendees

    OPEN connection to cs

    UPDATE attendees

    CLOSE connection to cs

END RemoveUserFromEvent_Hosted

```

```

BEGIN RemoveEventFromUser_Hosted

    SET events to events column from dgv_currentEventSelection

    REMOVE event from events

    OPEN connection to cs

    UPDATE events

    CLOSE connection to cs

```

END RemoveEventFromUser_Hosted

FRM_MYEVENTS

SET cs to connection string TO cloud database

SET username to user (public variable set from frm_nav)

BEGIN frm_myEvents

SetupForm

FOREACH row in dgv_events

IF the status column of row == "Pending" THEN

SET that row button TO "Host"

ELSE

SET row button TO "Finish"

ENDIF

END frm_myEvents

BEGIN SetupForm

SET dgv_events row height to 40pc

Refresh

END SetupForm

BEGIN Refresh

PopulateUser

PopuldateWithMyEvents

END Refresh

BEGIN PopulateUser

OPEN connection to cs

POPULATE dgv_userData with information for the user

```

        CLOSE connection to cs

END PopulateUser

BEGIN PopulateWithMyEvents

    OPEN connection to cs

    POPULATE dgv_events where owner=username

    CLOSE connection to cs

END PopulateWithMyEvents

BEGIN btn_newEvent_Click

    Open frm_newEvent

END btn_newEvent_Click

INITIALISE selectedEvent

BEGIN dgv_events_CellContentClick

    IF mostRecent == true THEN

        IF cancel button is clicked THEN

            DISPLAY "Are you sure you want to cancel" + selectedEvent

            GET DialogResult

            IF DialogResult == OK THEN

                CancelEvent

                Refresh

                DISPLAY selectedEvent + "successfully cancelled"

            ENDIF

        ELSE IF host/finish button is clicked THEN

            IF status column of the event == "Pending" THEN

                DISPLAY "Are you sure you want to host" + selectedEvent

                GET DialogResult

                IF DialogResult == OK THEN

```



```

        PopulateSelectedEvent

        HostEvent

        Refresh

        ReUpdate_Event(selectedEvent)

        DISPLAY "Successfully hosted."

    ENDIF

ELSE

    REM "Otherwise column must already be hosted in which case user
would be wanting to finish the event"

    DISPLAY "Are you sure event is complete?"

    GET DialogResult

    IF DialogResult == OK THEN

        CancelEvent

        Refresh

        ReUpdate_Event(selectedEvent)

        DISPLAY "Successfully complete."

    ENDIF

ENDIF

ELSE IF manage button is clicked THEN

    Open the managing form

    SET eventname in frm_managing to selectedEvent

    SET username in frm_managing to selectedEvent

END dgv_events_CellContentClick

BEGIN PopulateSelectedEvent

    OPEN connection to cs

    POPULATE dgv_currentEventSelection where eventName = selectedEvent

    CLOSE connection to cs

END PopulateSelectedEvent

```

BEGIN HostEvent

SetAccordingToVotes

SetHostStatusAndClearInvitees

AddToHostsEvents

END HostEvent

BEGIN AddToHostsEvents

 SET eventIDs to eventIDs column from dgv_currentUserInfo

 ADD selectedEvent to eventIDs

 OPEN connection to cs

 UPDATE eventIDs

 CLOSE connection to cs

END AddToHostsEvents

BEGIN SetAccordingToVotes

 SET equalVotes TO false

 SET dayTimeCurrentVotes TO array of

 SET lowestIndexes_dayTime TO list of 3 integers

 SET lowestValue_dayTime TO dayTimeCurrentVotes[0]

 ADD 0 TO lowestIndexes_dayTime

 FOR i = 1 TO dayTimeCurrentVotes

 SET vote TO dayTimeCurrentVotes[i]

 IF vote <> ""

 SET value TO the value contained between the [] of vote

 IF lowestValue_dayTime > value THEN

 lowestValue_dayTime = value

 CLEAR all elements from lowestIndexes_dayTime

 ADD i TO lowestIndexes_dayTime

 ENDIF

```

        IF lowestValue_dayTime == value THEN

            lowestValue_dayTime = value

            ADD i TO lowestIndexes_dayTime

        ENDIF

    ENDIF

NEXT i

REPEAT for lowestIndexes_location

REM "Now just get the name of the highest votes options"

SET dayTimeNames TO each option in the eventTime column of dgv_currentEventSelection split at ','

FOR i = 1 TO dayTimeNames.Length - 1 STEP 1

    dayTimeNames[i] = dayTimeNames[i].Substring(0, index of the first [])

NEXT i

SET dayTime_newPriorities TO ""

FOREACH index in lowestIndexes_dayTime

    dayTime_highestVoted += dayTimeNames[index] + ","

NEXT index

REPEAT for lowestIndexes_location to get location_ highestVoted

IF lowestIndexes_dayTime.Count > 1 THEN

    SET equalVotes TO true

ENDIF

IF lowestIndexes_location.Count > 1 THEN

    SET equalVotes TO true

ENDIF

OPEN connection to cs

UPDATE eventTime=eventTime_ highestVoted eventLocation = location_ highestVoted for
selectedEvent

```

CLOSE connection to cs

REM "User must choose between the options that got even votes and the event location and time is set to this"

IF equalVotes == true THEN

 Open frm_equalVotes

ENDIF

END SetAccordingToVotes

INITIALISE invitedUser

BEGIN SetHostStatusAndClearInvitees

 OPEN connection to cs

 UPDATE status="Hosted" where eventName = selectedEvent

 TRY

 SET invited TO invitees column of dgv_currentEventSelecton split at ,

 FOREACH user IN invited STEP 1

 SET invitedUser TO user

UpdateInvitees

 NEXT user

 END TRY

 CATCH

 ENDCATCH

 UPDATE invitees=' ' where eventName = selectedEvent

 CLOSE connection to cs

END SetHostStatusAndClearInvitees

INITIALISE attendingUser

BEGIN CancelEvent

 TRY

```

        SET invited TO invitees column of dgv_currentEventSelecton split at ','

        FOREACH user IN invited STEP 1

            SET invitedUser TO user

            UpdateInvitees

        NEXT user

    END TRY

    CATCH

    ENDCATCH

    TRY

        SET attendees TO attendees column of dgv_currentEventSelecton split at ','

        FOREACH user IN attendees STEP 1

            SET attendingUser TO user

            UpdateAttendees

        NEXT user

    END TRY

    CATCH

    ENDCATCH

    RemoveEventFromHost

    OPEN connection to cs

    DELETE RECORD where eventName = selectedEvent

    CLOSE connection to cs

END CancelEvent

```

```

BEGIN UpdateInvitees

    PopulateFriend(invitedUser)

    SET invitationIDs to invitationIDs column from dgv_friend

    REMOVE event from invitationIDs

    OPEN connection to cs

    UPDATE invitationIDs for invitedUser

```

```

CLOSE connection to cs

END UpdateInvitees

BEGIN UpdateAttendees

    PopulateFriend(invitedUser)

    SET eventIDs to eventIDs column from dgv_friend

    REMOVE event from eventIDs

    OPEN connection to cs

    UPDATE eventIDs for attendingUser

    CLOSE connection to cs

END UpdateAttendees

BEGIN PopulateFriend(friend)

    OPEN connection to cs

    POPULATE dgv_friend where username=friend

    CLOSE connection to cs

END PopulateFriend

BEGIN RemoveEventFromHost

    SET eventIDs to eventIDs column from dgv_currentUserInfo

    REMOVE event from eventIDs

    OPEN connection to cs

    UPDATE eventIDs

    CLOSE connection to cs

END RemoveEventFromHost

BEGIN dgv_events_Click

    mostRecent = checkLastUpdated_Event(username)

    IF mostRecent == false THEN

```

DISPLAY "Your events have been recently changed. Updating"

Refresh

ENDIF

END dgv_events_Click

BEGIN CheckLastUpdated_Event(eventName)

OPEN connection to cs

POPULATE table2 with the information where eventName=eventName

CLOSE connection to cs

SET lastUpdated TO lastUpdated column of table2

SET clientsLastUpdated TO lbl_lastUpdate

IF lastUpdated is later than the clientsLastUpdated THEN

RETURN false

ELSE

RETURN true

ENDIF

END CheckLastUpdated_Event

BEGIN ReUpdate_Event(eventName)

OPEN connection to cs

UPDATE lastUpdated for the event where eventName = eventName

CLOSE connection to cs

END ReUpdate_User

FRM_INVITATIONVOTE

SET cs to connection string TO cloud database

SET username to user (public variable set from frm_nav)

BEGIN frm_invitationVote

SetupForm

Set up buttons so that

END frm_invitationVote

BEGIN SetupForm

PopulateEvent

PopulateUser

SetEndTimes

DISPLAY the duration

DISPLAY each location and time/date options by creating a substring from 0 to the [character. Place in a textbox beside a button which the user will toggle to set the priority for the option.

IF the option does not exist THEN

Textbox = "NO OPTION SET"

ENDIF

END SetupForm

BEGIN PopulateEvent

OPEN connection to cs

POPULATE dgv_eventData with information for the event

CLOSE connection to cs

END PopulateEvent

BEGIN PopulateUser

OPEN connection to cs

POPULATE dgv_userData with information for the user

CLOSE connection to cs

END PopulateUser

BEGIN SetEndTimes

Add duration to the options for each time/date

END SetEndTimes

BEGIN btn_createEvent_Click

IF the user has not set any options for location or time/date at the same priority THEN

ReUpdate

NewDateTimeVotes

NewLocationVotes

InsertVotes

AddUserToAttendees

MoveEventToAttending

RecordUsersVote

CALL ReturnToEvents FROM frm_invitation

ReUpdate_Event(eventName)

Close this form

ELSE

DISPLAY "Cannot have two or more buttons at the same priority"

ENDIF

END btn_createEvent_Click

BEGIN ReUpdate_Event(eventName)

OPEN connection to cs

SET lastUpdated TO the time now

CLOSE connection to cs

END ReUpdate_Event

BEGIN ReUpdate

PopulateEvent

PopulateUser

END ReUpdate_Event

INITIALISE dayTime_newPriorities;

BEGIN NewDayTimeVotes

SET dayTime TO list of dayTimes split at ','

SET dayTimeNames TO list of dayTimes split at ','

FOR i = 0 TO dayTimeNames.Length STEP 1

DayTimeName[i] = dayTimeName[i].Substring(0, '[')

NEXT i

SET dayTime_idOfOption1 to the index of lbl_dayTime_option1.Text

SET dayTime_currentPriority_option1 TO dayTime[dayTime_idOfOption1].Substring(indexes between the [and])

SET dayTime_newPriority_option1 TO dayTime_currentPriority_option1 + number on the button beside the option

SET dayTime_redone_option1 TO lbl_dayTime_option1.Text + dayTime_newPriority_option1

TRY

SET dayTime_redone_option2 TO process above for lbl_dayTime_option2

ENDTRY

CATCH

ENDCATCH

TRY

SET dayTime_redone_option3 TO process above for lbl_dayTime_option3

ENDTRY

CATCH

ENDCATCH

SET dayTime_newPriorities = dayTime_redone_option1 + dayTime_redone_option2 + dayTime_redone_option3

END NewDayTimeVotes

INITIALISE location_newPriorities;

BEGIN NewLocationVotes

SET location TO list of locations split at ','

SET locationNames TO list of locations split at ','

FOR i = 0 TO locationNames.Length STEP 1

LocationName[i] = locationName[i].Substring(0, '[')

NEXT i

SET location_idOfOption1 to the index of lbl_location_option1.Text

SET location_currentPriority_option1 TO location[location_idOfOption1].Substring(indexes between the [and])

SET location_newPriority_option1 TO location_currentPriority_option1 + number on the button beside the option

SET location_redone_option1 TO lbl_location_option1.Text + location_newPriority_option1

TRY

SET location_redone_option2 TO process above for lbl_location_option2

ENDTRY

CATCH

ENDCATCH

TRY

SET location_redone_option3 TO process above for lbl_location_option3

ENDTRY

CATCH

ENDCATCH

SET location_newPriorities = location_redone_option1 + location_redone_option2 + location_redone_option3

END NewLocationVotes

BEGIN AddUserToAttendees

SET invitees to invitees column from dgv_userData

REMOVE user from invitees

SET attendees to attendees column from dgv_userData

ADD user to attendees

OPEN connection to cs

UPDATE invitees

UPDATE attendees

CLOSE connection to cs

END RemoveUserFromEvent_Hosted

BEGIN AddUserToAttendees

SET invitees to invitees column from dgv_userData

REMOVE user from invitees

SET attendees to attendees column from dgv_userData

ADD user to attendees

OPEN connection to cs

UPDATE invitees

UPDATE attendees

CLOSE connection to cs

END RemoveUserFromEvent_Hosted

BEGIN MoveEventToAttending

SET invitationIDs to invitationIDs column from dgv_eventData

REMOVE event from invitationIDs

SET eventIDs to eventIDs column from dgv_eventData

```

        ADD event to eventIDs

        OPEN connection to cs

        UPDATE invitationIDs

        UPDATE eventIDs

        CLOSE connection to cs

    END MoveEventToAttending

BEGIN RecordUsersVotes

    SET votes to recordVotes column from dgv_eventData

    ADD username + "[-[" + record the user's vote for each time/date option separated by , + "]-[" + record
    the user's vote for each location option separated by , + "]"|"

    OPEN connection to cs

    UPDATE invitationIDs

    UPDATE recordVotes

    CLOSE connection to cs

END MoveEventToAttending

BEGIN InsertVotes

    OPEN connection to cs

    UPDATE with location_newPriorities and eventTime_newPriorities

    CLOSE connection to cs

END InsertVotes

```

FRM_FRIENDS

```

SET cs to connection string TO cloud database

SET username to user (public variable set from frm_nav)

BEGIN frm_friends

    ReUpdate

```

When user clicks the friend name textbox, set the text to empty and if they leave the textbox and the text is still empty return to default text

Friend name textbox cannot have ' or spaces entered

END frm_friends

BEGIN ReUpdate

PopulateFriends

PopulateRequests

PopulateSentRequests

END ReUpdate

BEGIN PopulateFriends

PopulateUser

SET lbl_lastUpdate TO the time now

FOREACH user IN the friends column of dgv_user STEP 1

ADD user to dgv_friends

NEXT user

END PopulateFriends

BEGIN PopulateSentRequests

PopulateUser

SET lbl_lastUpdate TO the time now

FOREACH user IN the sentRequests column of dgv_user STEP 1

ADD user to dgv_sentRequests

NEXT user

END PopulateSentRequests

BEGIN PopulateRequests

PopulateUser

```

    SET lbl_lastUpdate TO the time now

    FOREACH user IN the friendInvitations column of dgv_user STEP 1

        ADD user to dgv_friendRequests

    NEXT user

END PopulateSentRequests


BEGIN PopulateUser

    OPEN connection to cs

    POPULATE dgv_user with user's data

    CLOSE connection to cs

END PopulateUser


INITIALISE selectedFriendName

BEGIN dgv_friends_CellContentClick

    SET selectedFriendName to the name column of dgv_friends

    IF the remove button is clicked for user in any row THEN

        DISPLAY "Are you sure you want to remove" + selectedFriendName

        GET DialogResult

        IF DialogResult == OK THEN

            RemoveFriend

            ReUpdate_User(selectedFriendName)

            ReUpdate_User(username)

            PopulateFriends

        ENDIF

    ENDIF

END dgv_friends_CellContentClick


BEGIN RemoveFriend

    PopulateWithSelectedFriend

```

RemoveFromUser

RemoveFromFriend

DISPLAY selectedFriendName + "successfully removed."

END RemoveFriend

BEGIN PopulateWithSelectedFriend

OPEN connection to cs

POPULATE dgv_friend with user data where username=selectedFriendName

CLOSE connection to cs

END PopulateWithSelectedFriend

BEGIN RemoveFriendFormUser

SET friends TO friends column from dgv_userData

REMOVE selectedFriendName from friends

OPEN connection to cs

UPDATE friends for user

CLOSE connection to cs

END RemoveFormUser

BEGIN RemoveUserFormFriend

SET friends TO friends column from dgv_friend

REMOVE user from friends

OPEN connection to cs

UPDATE friends for selectedFriendName

CLOSE connection to cs

END RemoveFormUser

BEGIN btn_requestFriend_Click

Exists = checkUserExists


```

IF txt_friendName.Text == user logged in THEN

    DISPLAY "You cannot add yourself as a friend"

ELSE

    IF exists == true THEN

        Message = CheckIfFriendExists

        IF message == "" THEN

            PopulateWithFriendRequest

            AddFriends

            ReUpdate_User(txt_friendName.Text)

            ReUpdate

            DISPLAY "Request successfully sent to " + txt_friendName.Text

        ELSE

            DISPLAY message

        ENDIF

    ELSE

        DISPLAY "User does not exist."

    ENDIF

ENDIF

END btn_requestFriend_Click

```

```

BEGIN PopulateWithFriendRequest

```

```

    OPEN connection to cs

```

```

    POPULATE dgv_friend where username = txt_friendName.Text

```

```

    CLOSE connection to cs

```

```

END PopulateWithFriendRequest

```

```

BEGIN CheckIfFriendExists

```

```

    SET message TO ""

```

```

    SET friendName = txt_friendName.Text

```

SET friendExists TO if the friends column of dgv_user contains friendname
SET inviteExists TO if the sentReqeusts column of dgv_user contains friendname
SET recieved TO if the friendInvitations column of dgv_user contains friendname

IF friendsExists == true THEN
 SET message TO "You are already friends with this user."
ELSE IF sentExists == true THEN
 SET message TO "You have already requested this user."
ELSE IF received == true THEN
 SET message TO "You already have a request from this user."
ENDIF
RETURN message

END CheckIfFriendExists

BEGIN AddFriends

UserToFriendsList

FriendToSentList

END AddFriends

BEGIN UserToFriends

 SET friendName TO txt_friendName.Text
 SET sentRequests TO sentRequests column from dgv_friend
 ADD user TO sentRequests
 OPEN connection to cs
 UPDATE sentRequests for friendName
 CLOSE connection to cs

END UserToFriends

BEGIN FriendToSentList

SET friendName TO txt_friendName.Text

SET sentRequests TO sentRequests column from dgv_userData

ADD friendName TO sentRequests

OPEN connection to cs

UPDATE sentRequests

CLOSE connection to cs

END FriendToSentList

BEGIN CheckIfUserExists

OPEN connection to cs

POPULATE table2 where username = txt_friendName.Text

CLOSE connection to cs

IF number of rows in table2 > 0 THEN

RETURN true

ELSE

RETURN false

ENDIF

END CheckIfUserExists

INITIALISE selectedInviteName

BEGIN dgv_friendInvites_CellContentClick

REM "public variable set"

REM "mostRecent is called on the click event"

IF mostRecent == true

SET selectedInviteName to username column of selected row

IF accept friend request button is clicked THEN

DISPLAY "Are you sure you want to add" + selectedInviteName

GET DialogResult

```

        IF DialogResult == OK THEN

            MoveUsers

            ReUpdate_User(selectedInviteName)

            ReUpdate_User(username)

            REM "update the datagridview"

            ReUpdate

        ENDIF

    ELSE IF ignore button is clicked THEN

        DISPLAY "Are you sure you want to ignore request from" + selectedInviteName

        GET DialogResult

        IF DialogResult == OK THEN

            RemoveRequest

            ReUpdate_User(selectedInviteName)

            ReUpdate_User(username)

            REM "update the datagridview"

            ReUpdate

        ENDIF

    ENDIF

ENDIF

END dgv_friendInvites_CellContentClick

```

```

BEGIN RemoveRequest

    PopulateUser

    PopulateWithFriend

    RemoveInviteFormUser

    RemoveFromFriendsSent

END RemoveRequest

```

```

BEGIN PopulateWithFriend

```

```
OPEN connection to cs

POPULATE dgv_friend with information where username = selectedInviteName

CLOSE connection to cs

END PopulateWithFriend
```

```
BEGIN RemoveInviteFormUser

SET friendInvitations TO friendInvitations column from dgv_user

REMOVE selectedInviteName from friendInvitations

OPEN connection to cs

UPDATE friendInvitations

CLOSE connection to cs

END RemoveInviteFromUser
```

```
BEGIN RemoveFromFriendsSent

SET sentRequests TO sentRequests column from dgv_friend

REMOVE username from sentRequests

OPEN connection to cs

UPDATE sentRequests for selectedInviteName

CLOSE connection to cs

END RemoveFromFriendsSent
```

```
BEGIN MoveUsers

PopulateUser

PopulateWithFriend

MoveFriend

MoveUser
```

```
END MoveUsers
```

```
BEGIN MoveFriend

SET friendInvitations TO friendInvitations column from dgv_user
```

```

    REMOVE selectedInviteName from friendInvitations

    SET friends TO friends column from dgv_user

    ADD selectedInviteName TO friends

    OPEN connection to cs

    UPDATE friendInvitations

    UPDATE friends

    CLOSE connection to cs

BEGIN MoveFriend

BEGIN MoveUser

    SET friendInvitations TO friendInvitations column from dgv_friend

    REMOVE user from friendInvitations

    SET friends TO friends column from dgv_friend

    ADD user TO friends

    OPEN connection to cs

    UPDATE friendInvitations for selectedInviteName

    UPDATE friends for selectedInviteName

    CLOSE connection to cs

BEGIN MoveFriend

INITIALISE mostRecent

REM "Do not confuse dgv_friends which displays all of the user's friends and dgv_friend which displays information for the selected friend"

BEGIN dgv_friends_Click

    mostRecent = checkLastUpdated_User(username)

    IF mostRecent == false THEN

        DISPLAY "Your friends have been recently changed. Updating"

        ReUpdate

    ENDIF

```

END dgv_friends_Click

BEGIN CheckLastUpdated_User(user)

 OPEN connection to cs

 POPULATE table2 with the information for this event

 CLOSE connection to cs

 SET lastUpdated TO lastUpdated column of table2

 SET clientsLastUpdated TO lbl_lastUpdate

 IF lastUpdated is later than the clientsLastUpdated THEN

 RETURN false

 ELSE

 RETURN true

 ENDIF

END CheckLastUpdated_User

BEGIN ReUpdate_User

 OPEN connection to cs

 UPDATE lastUpdated for the user with the current time

 CLOSE connection to cs

END ReUpdate_User

BEGIN dgv_friendInvites_Click

 mostRecent = checkLastUpdated_User(username)

 IF mostRecent == false THEN

 DISPLAY "Your friends have been recently changed. Updating"

ReUpdate

 ENDIF

END dgv_friendInvites_Click

INITIALISE selectedRequestName

BEGIN dgv_sentRequests_CellContentClick

IF mostrecent == true THEN

IF unrequest button is pressed THEN

SET selectedRequestName TO username of row selected

DISPLAY "Are you sure you want to remove your friend request to" +
selectedRequestName

GET DialogResult

IF DialogResult == OK THEN

PopulateWithSelectedRequestFriend

ReUpdate User(selectedRequestName)

ReUpdate User(username)

RemoveSentRequestOfFriend

RemoveRequestFromFriend

ReUpdate

DISPLAY "Removed friend request"

ENDIF

ENDIF

ENDIF

END dgv_sentRequests_CellContentClick

BEGIN PopulateWithSelectedRequestFriend

OPEN connection to cs

POPULATE dgv_requestData with information where username= selectedRequestName

CLOSE connection to cs

END PopulateWithSelectedRequestFriend

BEGIN dgv_sentRequests_Click

mostRecent = checkLastUpdated_User(username)

IF mostRecent == false THEN

DISPLAY "Your friends have been recently changed. Updating"

ReUpdate

ENDIF

END dgv_sentRequests_Click

BEGIN RemoveSentRequestOfFriend

SET sentRequests TO sentRequests column from dgv_user

REMOVE selectedRequestName from sentRequests

OPEN connection to cs

UPDATE sentRequests

CLOSE connection to cs

END RemoveSentRequestOfFriend

BEGIN RemoveRequestFromFriend

SET friendInvitations TO friendInvitations column from dgv_requestData

REMOVE user from friendInvitations

OPEN connection to cs

UPDATE friendInvitations for selectedRequestName

CLOSE connection to cs

END RemoveRequestFromFriend

PRE-USE CENTURY GOTHIC



Jade Harris | 12SDD

TO INSTALL FONT

- I. Locate the CENTURY GOTHIC fonts included in the software package
 - a. Else, download off: <https://freefontsfamily.com/century-gothic-font-family/>
- II. Drag into C:\Windows\Fonts
 - a. Else, follow these instructions: <https://faqs.skillcrush.com/article/275-downloading-installing-a-font-on-your-computer>

Name	Date modified	Type
major_nav	4/08/2021 5:37 PM	File folder
packages	10/07/2021 7:20 PM	File folder
GOTHIC	7/03/2019 8:34 PM	TrueType font file
GOTHICB	7/03/2019 8:34 PM	TrueType font file
GOTHICBI	7/03/2019 8:34 PM	TrueType font file
GOTHICI	7/03/2019 8:34 PM	TrueType font file
major_nav.sln	24/07/2021 2:34 PM	Visual Studio Solu

QUICK-START USER DOCUMENTATION



Jade Harris | 12SDD

LAST UPDATED: 2021

CONTENTS (Click to navigate to)

NEW USER

CREATING A USER

- EULA

LOG IN

FORGOT PASSWORD

MY EVENTS

CREATING AN EVENT

- SETTING TIME AND LOCATION
PREFERENCES
- INVITING FRIENDS (ATTENDEES)
- SETTING RSVP

MANAGING MY EVENTS

- MANAGE ATTENDEE/INVITEES
- REMOVE TIME/LOCATION OPTION

HOST AN EVENT

- EQUAL VOTES

CANCELLING YOUR EVENT

COMPLETING YOUR EVENT

MY INVITATIONS

ACCEPT/DECLINE INVITATION

- SETTING VOTES/PREFERENCES

EVENTS

VIEW DETAILS

LEAVING AN EVENT

MY FRIENDS

SEND/CANCEL FRIEND REQUEST

ACCEPT/CANCEL RECEIVED REQUEST

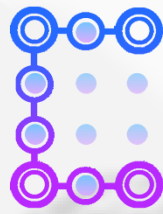
REMOVE FRIEND

SETTINGS

RESET YOUR PASSWORD

REMOVE TEMPORARY CODE

DELETE ACCOUNT



CONNECT

NEW USER CREATING A USER

NOTE: No textboxes can have ' or spaces entered (including create event)

- I. Create a username
 - a. Max 9 characters
- II. Create a password
 - a. Max 12 characters
 - b. **GENERATE:** 12 random alpha-numeric characters
 - c. **SHOW:** When HOVERING, reveal your password
- III. Enter your email
 - a. Max 25 characters
 - b. **Ensure you have access to email**
- IV. Read and agree to EULA

NEW USER

LOG IN

EXIT

CREATE YOUR ACCOUNT

LOG IN

Username

Password **SHOW**

LOG IN

[FORGOT PASSWORD](#)

Username

Password **GENERATE** **SHOW**

Email

☐ I AGREE TO EULA

REGISTER

- I. Enter username
- II. Enter password
 - a. **SHOW:** When HOVERING, reveal your password

NEW USER

FORGET PASSWORD

EXIT

CREATE YOUR ACCOUNT

LOG IN

Username

Password **SHOW**

LOG IN

[FORGOT PASSWORD](#)

Username

Password **GENERATE** **SHOW**

Email

☐ I AGREE TO EULA

REGISTER

- I. Select FORGOT PASSWORD
- II. Enter remembered email/username
 - a. Ensure you have access to email
 - b. If you already have requested a code before, check your emails.

FORGOT PASSWORD

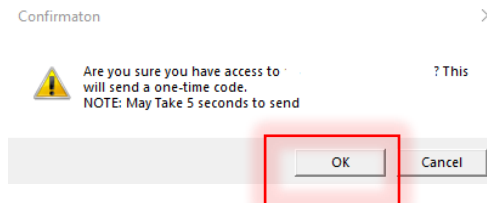
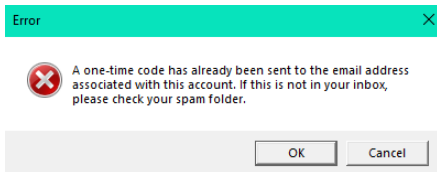
Enter your username or email and a security code will be sent to the associated email



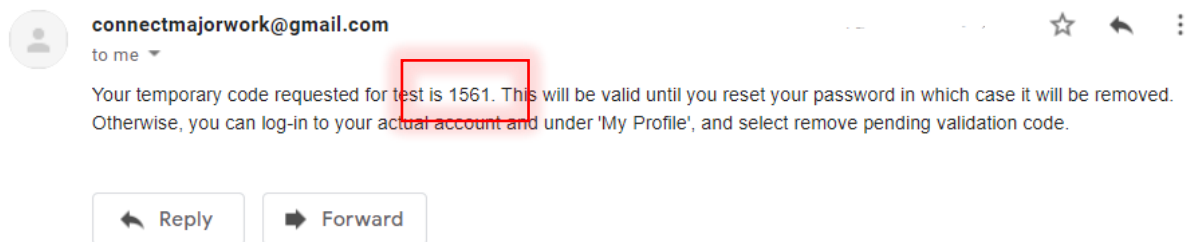
Email/Username

SEND

RETURN



- III. Get security code



- IV. Enter this code and your new password

RESET PASSWORD

Enter a new password and one-time use code



test

Username
/Email



One-Time Code



New Password

GENERATE

SHOW

RESET PASSWORD

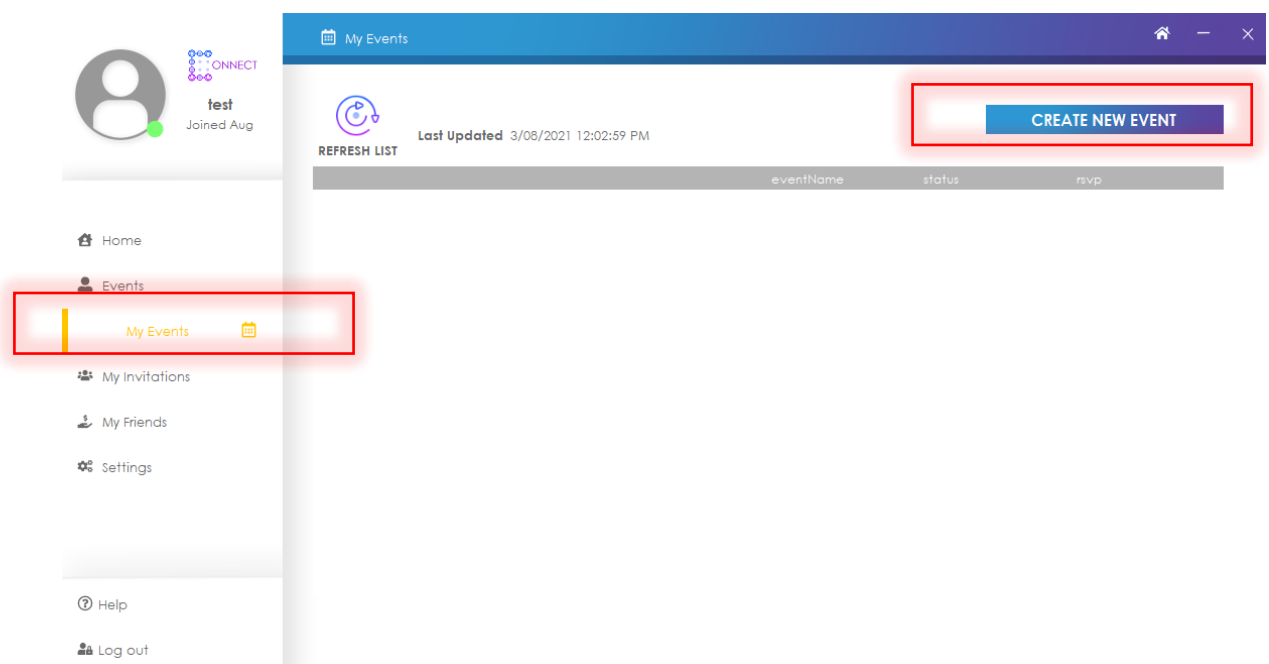
RETURN



MY EVENTS

CREATE NEW EVENT

- I. Go to MY EVENTS
- II. Select CREATE NEW EVENT



CREATE NEW EVENT

[RETURN](#)

Create a new event and send invites to attendees

Event Name

Short Description

Cost

Attendees

RSVP

Estimated date you will host event

Wednesday 04 Aug 2021 11:29 AM

Time and Date Options

Up to 3 options in order of priority for an event time and date

1

☒

Tuesday 03 Aug 2021 11:29 AM

End time 1 Enable option/set duration

2

☐

Tuesday 03 Aug 2021 11:29 AM

End time 2 Enable option/set duration

3

☐

Tuesday 03 Aug 2021 11:29 AM

End time 3 Enable option/set duration

Duration

(Hours)

Invite up to 20 CONNECT users to invite

☐ 1

☐ test20

Location

Up to 3 options in order of priority for a location

1

Location Priority 1

2

Location Priority 2

3

Location Priority 3

SEND INVITES

- I. Enter event name
 - a. Max 20 characters
 - b. **NOTE: Your event cannot have the same event as another regardless of who is the host**
- II. Enter short description
 - a. Max 40 characters
- III. Enter cost
 - a. To 2 decimal places
- IV. Enter short description
 - a. Max 40 characters

SETTING TIME AND LOCATION PREFERENCES

- I. Add YOUR preferences for location/time(date) for the event
- II. Use **ARROWS** for time/date
 - a. Selecting only **ONE** time date option will mean **USERS CANNOT VOTE** and these will automatically be set when you host your event
 - b. No time/location can be identical
 - c. Once hosted, **NO OPTIONS CAN BE ADDED** (only removed)
 - d. **Time and date options are influenced by DURATION**

[RETURN](#)

CREATE NEW EVENT

Create a new event and send invites to attendees

Event Name

Cost

Time/Date Options

Up to 3 options in order of YOUR preferences for an event time/date

1 ☒ Tuesday 03 Aug 2021 12:00 PM ⬆ ⬇ ⬇ ⬆

End time 1 Enable option/set duration

2 ☐ Tuesday 03 Aug 2021 12:00 PM ⬆ ⬇ ⬇ ⬆

End time 2 Enable option/set duration

3 ☐ Tuesday 03 Aug 2021 12:00 PM ⬆ ⬇ ⬇ ⬆

End time 3 Enable option/set duration

Duration (Hours)

Short Description

Attendees

Select up to 20 FRIENDS to invite (to invite a different user, REQUEST them as your friend)

☐ 1
☐ test20

RSVP

Estimated date you will host the event (must be BEFORE any time options)

Wednesday 04 Aug 2021 12:00 PM ⬆ ⬇ ⬇ ⬆

Location

Up to 3 options in order of YOUR preferences for a location

1 **Location Priority 1**

2 **Location Priority 2**

3 **Location Priority 3**

SEND INVITES

INVITING FRIENDS (ATTENDEES)

NOTE: To invite friends, YOU MUST ADD THEM FIRST ([ADD A FRIEND](#))

- I. Use checkboxes to select friends

CREATE NEW EVENT

Create a new event and send invites to attendees

[RETURN](#)

Event Name

Cost

Time/Date Options

Up to 3 options in order of YOUR preferences for an event time/date

1

☒ Tuesday 03 Aug 2021 12:00 PM

End time 1 Enable option/set duration

2

☐ Tuesday 03 Aug 2021 12:00 PM

End time 2 Enable option/set duration

3

☐ Tuesday 03 Aug 2021 12:00 PM

End time 3 Enable option/set duration

Duration (Hours)

Attendees

Select up to 20 FRIENDS to invite (to invite a different user, REQUEST them as your friend)

☐ 1

☐ test20

RSVP

Estimated date you will host the event (must be BEFORE any time options)

Wednesday 04 Aug 2021 12:00 PM

Location

Up to 3 options in order of YOUR preferences for a location

1 Location Priority 1

2 Location Priority 2

3 Location Priority 3

SEND INVITES

SETTING RSVP

- I. Must be BEFORE any time/date option

CREATE NEW EVENT

Create a new event and send invites to attendees

[RETURN](#)

Event Name

Cost

Time and Date Options

Up to 3 options in order of YOUR preferences for an event time and date

1

☒ Tuesday 03 Aug 2021 11:58 AM

End time 1 Enable option/set duration

2

☐ Tuesday 03 Aug 2021 11:58 AM

End time 2 Enable option/set duration

3

☐ Tuesday 03 Aug 2021 11:58 AM

End time 3 Enable option/set duration

Duration (Hours)

Attendees

Select up to 20 FRIENDS to invite (to invite a different user, REQUEST them as your friend)

☐ 1

☐ test20

RSVP

Estimated date you will host the event (must be BEFORE any time options)

Wednesday 04 Aug 2021 11:58 AM

Location

Up to 3 options in order of YOUR preferences for a location

1 Location Priority 1

2 Location Priority 2

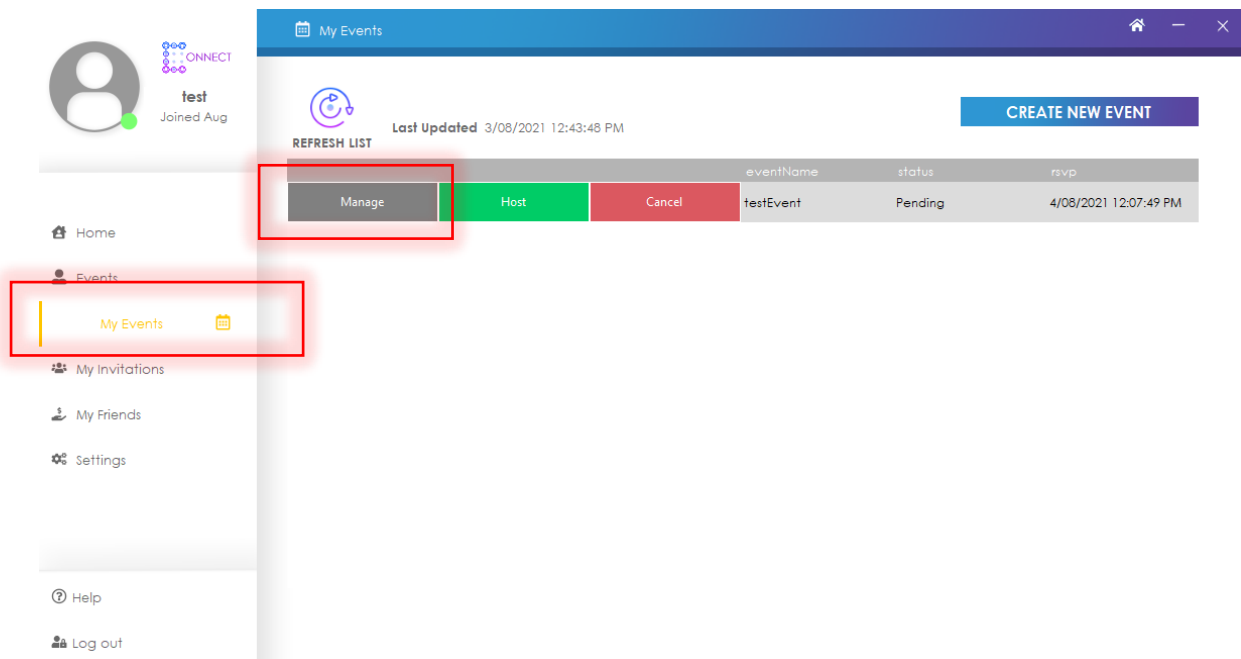
3 Location Priority 3

SEND INVITES

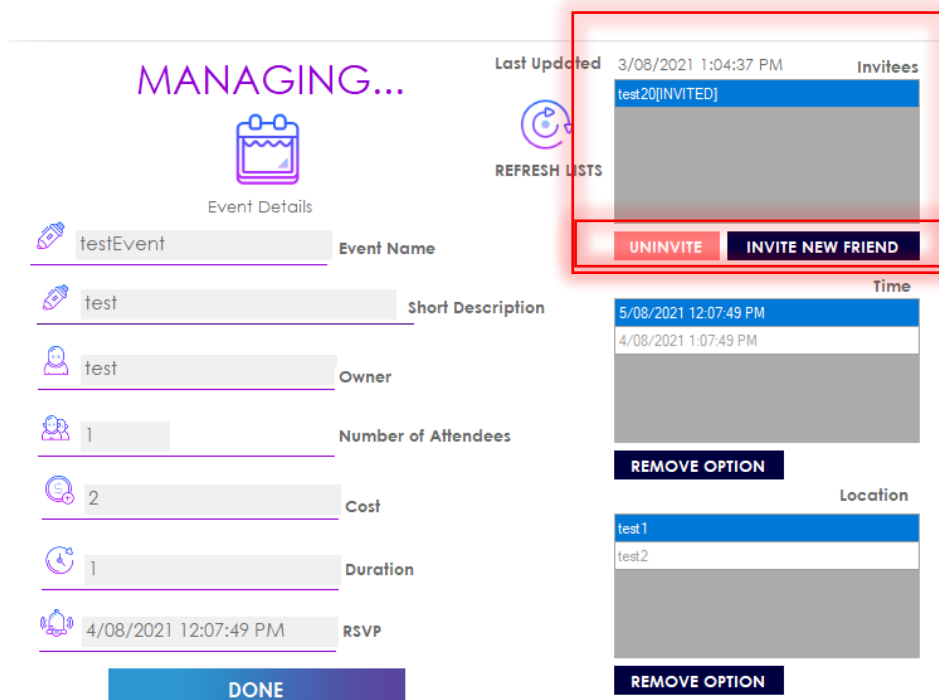
MY EVENTS

MANAGING MY EVENTS

- I. Go to MY EVENTS
- II. Click MANAGE



MANAGE(ADD/REMOVE) ATTENDEE/INVITEES



REMOVE ATTENDEE/INVITEE

- I. Select USER
 - a. Users suffixed with whether they have already accepted invite
- II. Click UNINVITE

ADD NEW ATTENDEE/INVITEE

- III. Click INVITE NEW FRIEND
 - a. If EVENT
 - i. ALREADY HOSTED: user automatically added (they can leave)
 - ii. PENDING: invite sent (for their vote)

SELECT NEW USER...

Select friend to invite/attend

1

SEND/ADD

RETURN

REMOVE TIME/LOCATION OPTION

MANAGING...

Last Updated 3/08/2021 1:04:37 PM

Event Details

testEvent Event Name

test Short Description

test Owner

1 Number of Attendees

2 Cost

1 Duration

4/08/2021 12:07:49 PM RSVP

DONE

Invites

test20[INVITED]

UNINVITE INVITE NEW FRIEND

Time

5/08/2021 12:07:49 PM

4/08/2021 1:07:49 PM

REMOVE OPTION

Location

test1

test2

REMOVE OPTION

- I. Select appropriate option
- II. Click REMOVE OPTION
 - a. Once removed, you CANNOT ADD another option

MY EVENTS

CANCEL AN EVENT

CONNECT

test Joined Aug

Home

Events

My Events

My Invitations

My Friends

Settings

Help

Log out

My Events

CREATE NEW EVENT

Last Updated 3/08/2021 12:43:48 PM

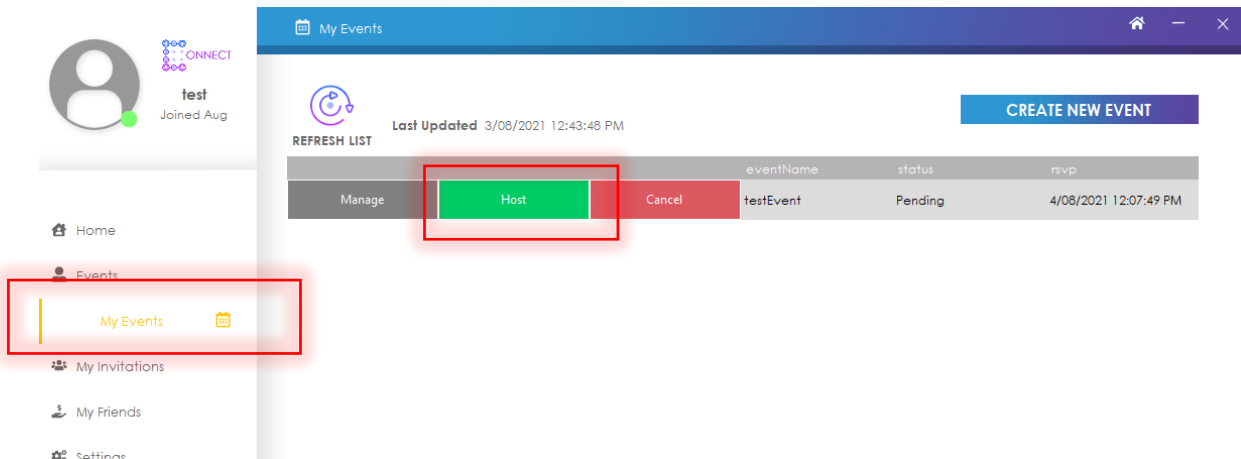
REFRESH LIST

eventName	status	rsvp
testEvent	Pending	4/08/2021 12:07:49 PM

Manage Host Cancel

MY EVENTS

HOST AN EVENT



- I. Go to MY EVENTS
- II. Click HOST
- III. If no options received the same number of votes, then HOSTING the event will automatically set the location and time to the option that received the highest number of votes. The invitees will then become attendees, and once the event is done you can complete it.

EQUAL VOTES

SELECT...

Between these option/s which recieved equal votes

☐ 1 **Duration Set**

Time and Date

☒ 5/08/2021 12:07:49 PM
End time 1 5/08/2021 1:07:49 PM

☐ NO OPTION SET
End time 2 Enable option/set duration

☐ NO OPTION SET
End time 3 Enable option/set duration

Location

☐ test1

☐ test8

☐ NO OPTION SET

RANDOMISE OPTIONS

SELECT AND HOST

- I. Select RADIO BUTTONS of option that the event will be set to
 - a. **RANDOMISE OPTIONS** will randomly select the radio buttons

EVENTS

COMPLETING EVENT

The screenshot shows a web application interface for managing events. On the left is a sidebar with a user profile (test, Joined Aug) and navigation links: Home, Events, My Events (highlighted), My Invitations, My Friends, and Settings. The main content area is titled 'My Events' and includes a 'CREATE NEW EVENT' button. Below this is a 'REFRESH LIST' button and a 'Last Updated' timestamp. A table lists events with columns: eventName, status, and rsvp. The first event is 'testEvent' with status 'Hosted' and rsvp '4/08/2021 12:07:49 PM'. Below the table, there are three buttons: 'Manage', 'Finish' (highlighted with a red box), and 'Cancel'.

eventName	status	rsvp
testEvent	Hosted	4/08/2021 12:07:49 PM

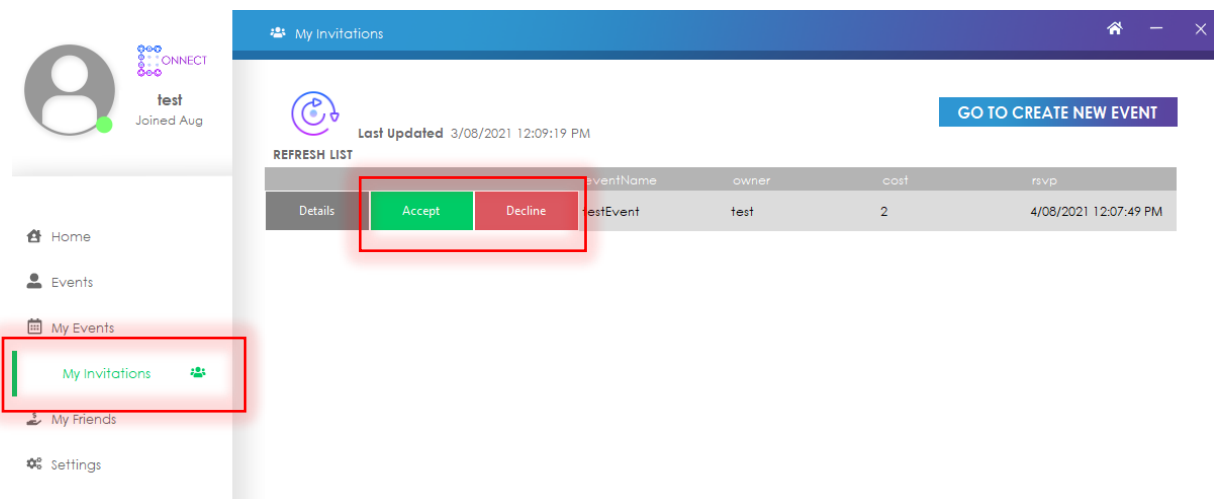
- I. If event is hosted, **HOST** button becomes **FINISH**
- II. Once you are ready to **COMPLETE** event, **CLICK FINISH**
 - a. **This is irreversible. Event will be removed.**



MY INVITATIONS

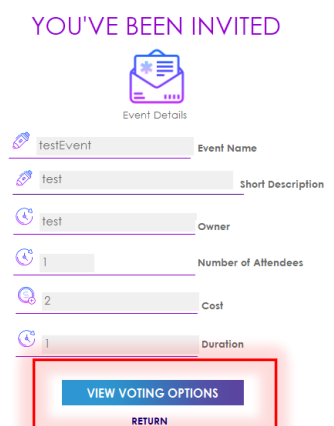
ACCEPT/DECLINE INVITATION

- I. Go to MY INVITATIONS
- II. Use buttons to ACCEPT/DENY selected invitation



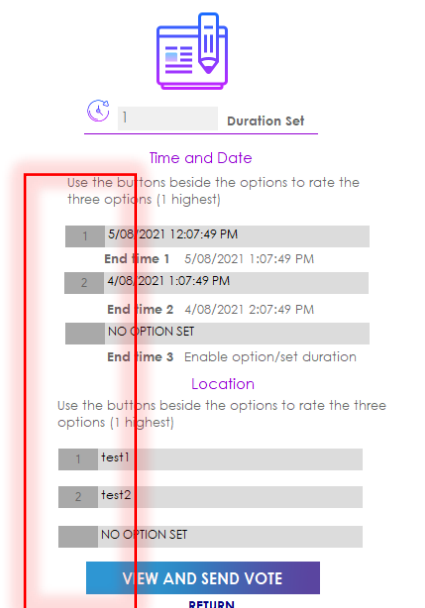
SETTING VOTES/PREFERENCES

- III. Click ACCEPT button



- IV. Use the buttons beside each option to toggle in order of preference

VOTE YOUR PREFERENCES





EVENTS

VIEW DETAILS

IF EVENT IS HOSTED

- I. Go to MY INVITATIONS
- II. Click VIEW DETAILS
- III. Option to PRINT event details

Events

test Joined Aug

GO TO CREATE NEW EVENT

REFRESH LIST Last Updated 3/08/2021 1:16:19 PM

eventName	owner	status
testEvent	test	Hosted

View Details

PRINT

VIEWING...

Event Details

testEvent Event Name

test Short Description

test Owner

0 Number of Attendees

2 Cost

1 Duration

5/08/2021 12:07:49 PM Time

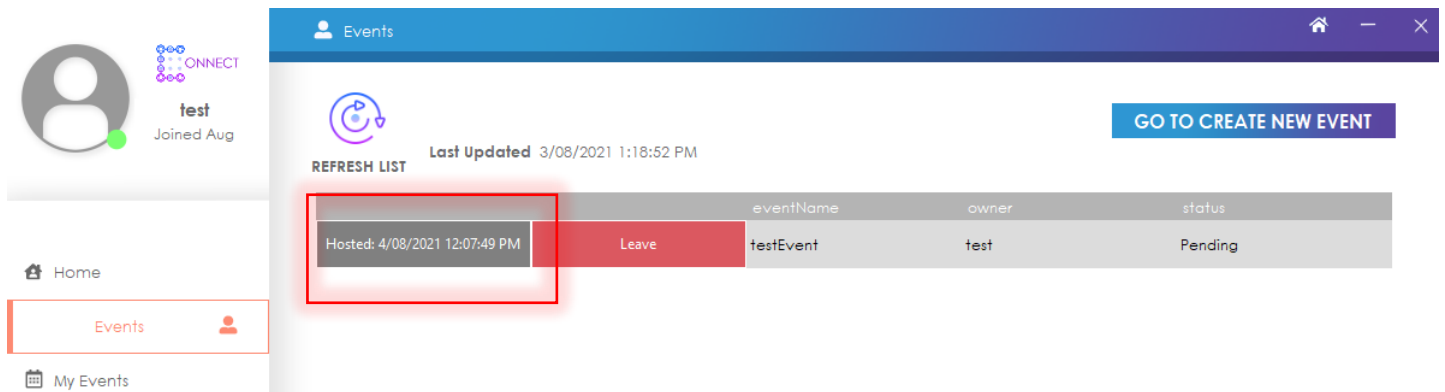
End time 5/08/2021 1:07:49 PM

test1 Location

RETURN

IF EVENT IS NOT HOSTED:

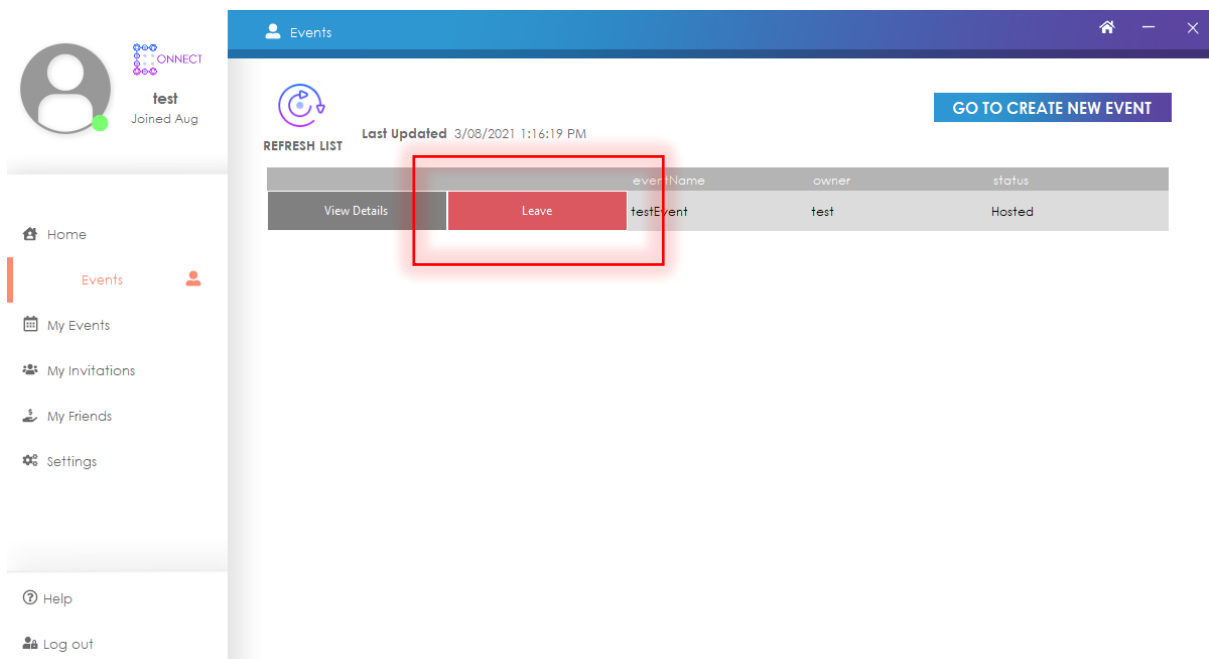
- I. Cannot see details only RSVP date



EVENTS

LEAVING AN EVENT

- I. NOTE: Leaving an event not yet hosted will remove your votes





MY FRIENDS

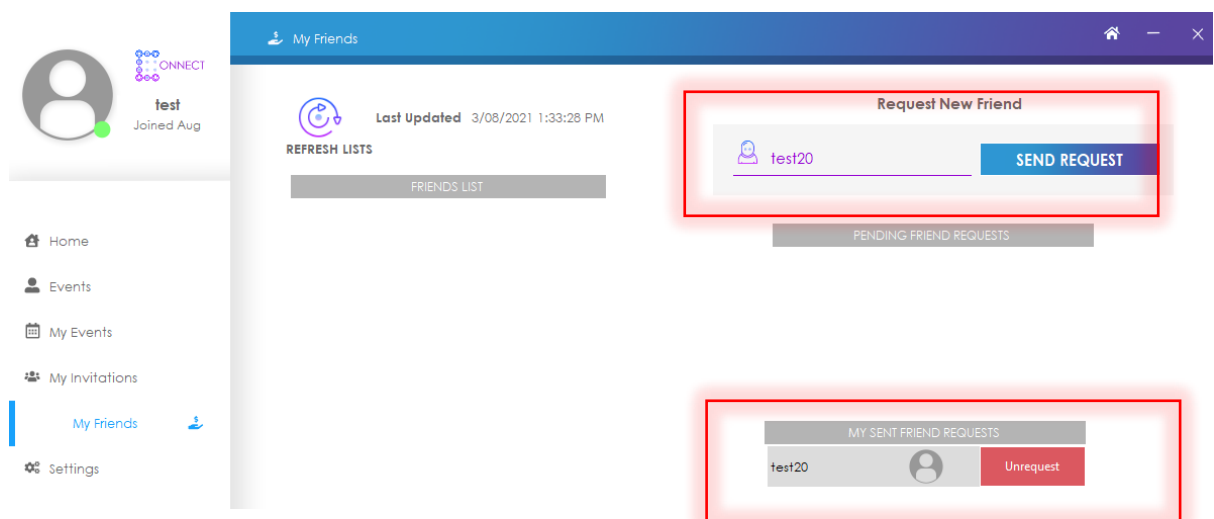
SENT/CANCEL FRIEND REQUEST

SEND

- I. Enter username of other account
- II. Wait for user to accept

CANCEL REQUEST

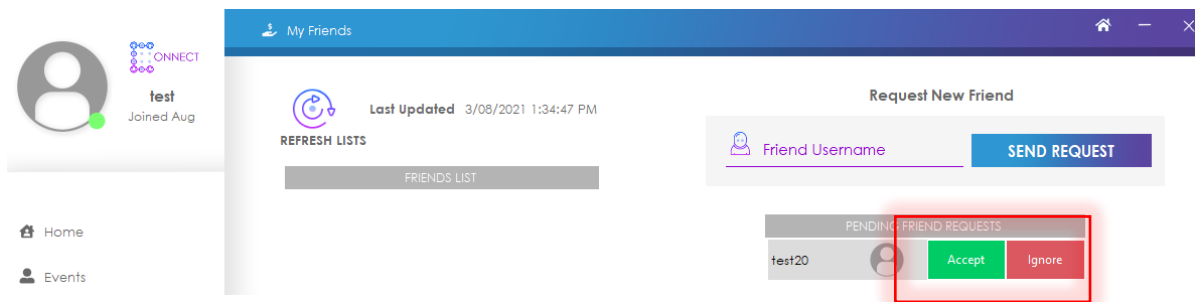
- I. (Assuming user has accepted request)
- II. Click UNREQUEST



MY FRIENDS

ACCEPT/IGNORE RECEIVED REQUEST

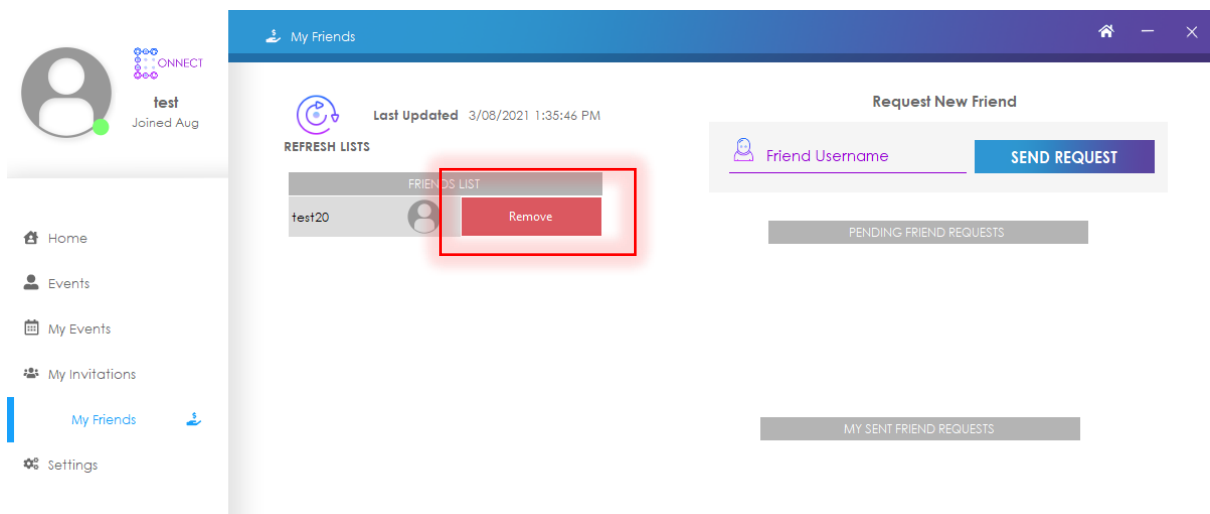
- I. Use buttons to ACCEPT or IGNORE request



MY FRIENDS

REMOVE FRIEND

- I. Click REMOVE beside friend's name
 - a. You must re-request them
 - b. Any events of yours they are in will remain

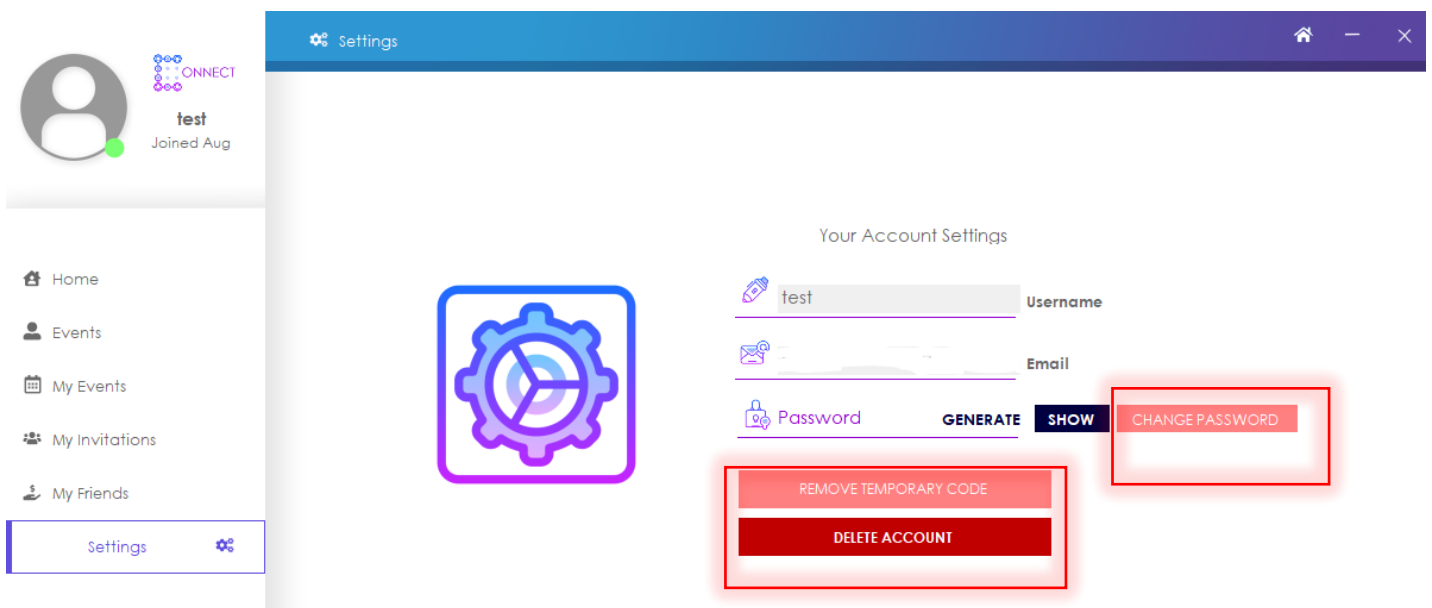




SETTINGS

RESET YOUR PASSWORD

- I. Resets password from next log in



SETTINGS

REMOVE TEMPORARY CODE

- II. Remove the code sent to your email allowing you to reset password (if any exist)
 - a. Next time forgot password, new passcode will be sent

SETTINGS

DELETE ACCOUNT

- I. Removes account along with any events invited to and friends

REPORT

TESTING AND EVALUATING



AUTHOR: Jade Harris | 12SDD

MENTOR: Adam Leserve

CONTENTS

TESTING AND EVALUATING EXECUTION.....	60
ANALYSIS OF BETA TESTING RESULTS.....	60
TEST DATA TABLES.....	62
BENCHMARK TESTING AND QUALITY ASSURANCE.....	70



TESTING AND EVALUATING REPORT

TESTING AND EVALUATING EXECUTION

Testing and evaluating of CONNECT was conducted by combining a variety of effective methods throughout the development process.

During development, testing commenced continuously by constructing and UNIT TESTING each isolated function in a separate program. Through the use of drivers and stubs where necessary, once the envisioned functionality was achieved, the function was implemented into the other functions and INTEGRATION TESTED. Further, I gained results from VOLUME TESTING with 5 simultaneous computers accessing the database. These were evaluated against the QUALITY ASSURANCE and BENCHMARK standards. If runtime or logic errors occurred, I employed breakpoints and debugging output statements to identify the issue. Otherwise, the module was sufficiently tested and evaluated.

Once the functionality of the program was complete and able to be used completely, I utilised BETA TESTING to evaluate the end user's experience with a diverse range of hardware and software, important for the 'general public' target audience of CONNECT. Accompanied by a BETA test survey, this allowed me to evaluate their feedback against the application's requirements, particularly ergonomic and subjective specifications.



TESTING AND EVALUATING REPORT

ANALYSIS OF BETA TESTING RESULTS

Overall, the BETA test results revealed significant interface and reliability issues that occurred due to using a different system configuration, and testing from a fresh perspective. These were resolved immediately.

SECTION 1: FUNCTIONALITY

Overall, the demographic of testers was deliberately diverse with ages ranging from 18-50 and best reflected the 'general' target audience. All responses strongly agreed that CONNECT achieved its purpose successfully.

SECTION 2: INTERFACE

Most responses rated the interface 3, 4 and 5. This rating fulfilled the application's requirement of receiving positive/overall satisfied feedback.

For the response that rated the interface a 3, the main concern was the clarity of the error and success messages. This was overlooked during development, but is extremely impactful in UX, thus it was resolved easily and quickly.

Both the 3 rating and 4 rating noted the poor interface due to the font not transferring over different software configurations, This significantly impacted the information available for the user on the interface. To rectify this, I included the font required for the interface in the software package as well as instructions to install it.

SECTION 3: RELIABILITY

Responses for the level of reliability of the software were between 4 and 5, achieving the programs desired specification of positive/satisfied feedback.

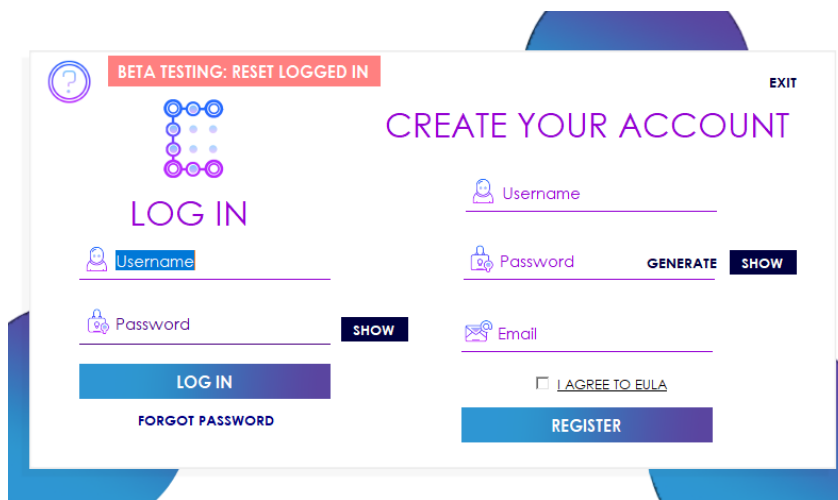
The two ratings of 4 identified bugs where features of the application had not yet been implemented: when both the VIEW button on the frm_invitedEvents and the HOSTED button in frm_myEvents did not cause any action. The other rating of 4 raised the bug of being able to copy-and-paste a longer password into the entry form. This was resolved by disabling copy-and-paste by turning the ShortcutsEnabled property to false.

These intricate responses ensured that the reliability of the database remained intact.

TESTING AND EVALUATING REPORT

TEST DATA TABLES

FRM_LOGIN



The screenshot shows a web form titled 'CREATE YOUR ACCOUNT' and 'LOG IN'. It includes fields for Username, Password, and Email. There are buttons for 'LOG IN', 'REGISTER', 'FORGOT PASSWORD', 'GENERATE', 'SHOW', and 'EXIT'. A banner at the top says 'BETA TESTING: RESET LOGGED IN'.

This form allows user to both create and log in to program. Use of alphanumeric, and special characters is required for testing. Only valid username, password and email can be entered.

PASSWORD/USERNAME

- 4-9 characters
- Cannot enter ' character
- No spaces

Further, EMAIL

- Must contain @ symbol

SIGNUP USERNAME (differs from normal username)

- 4-9 characters
- Cannot enter ' character
- No spaces

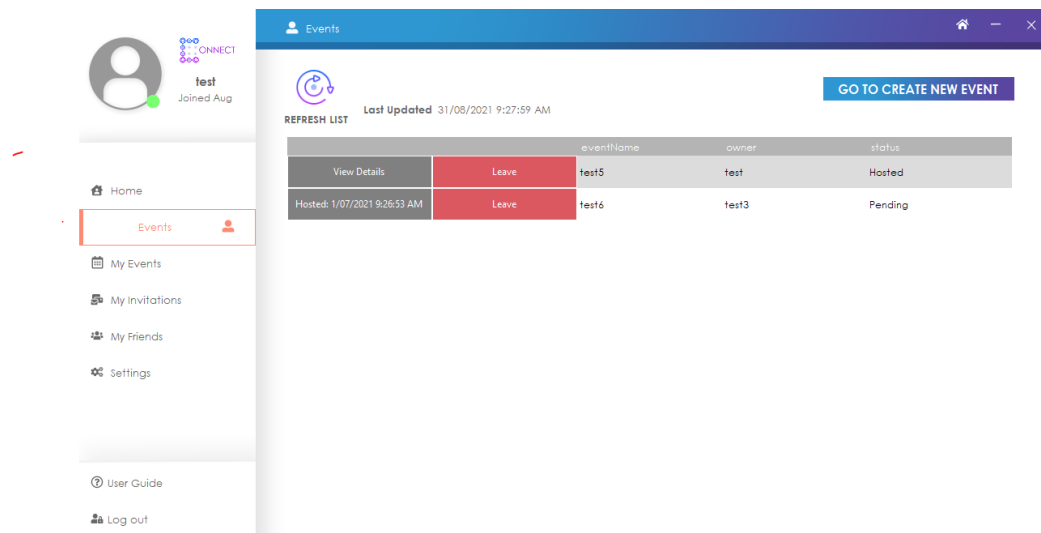
INPUT	EXPECTED OUTPUT	OUTPUT
Test user	Testuser	Testuser
Test' user	Testuser	Testuser
Testuserrrrrrr	Testuserr	Testuserr
\$Testuser	\$Testuser	\$Testuser

T (user does exist but error code already exists)

Message Box Error: One time code has already been sent.
Open newPassword form

Message Box Error: One time code has already been sent.
Open newPassword form

FRM_EVENTS



The 'conditional' buttons embedded in the second column should allow the user to VIEW DETAILS or wait until the event is hosted depending on whether the event is hosted or pending.

INPUT	EXPECTED OUTPUT	OUTPUT
Status: Hosted	Button displays View Details Open viewEvent form	Button displays View Details Open viewEvent form
Status: Pending	Button displays Hosted: {date hosted} Message Box Error: Please wait until the event is hosted by {user}	Button displays Hosted: {date hosted} Message Box Error: Please wait until the event is hosted by {user}

My Events

test
Joined Aug

Home

Events

My Events

My Invitations

My Friends

Settings

User Guide

Log out

CREATE NEW EVENT

Last Updated: 29/08/2021 8:14:10 PM

	eventName	status	eventTime	rsvp
Manage	testEvent	Hosted	7/08/2021 2:43:40 PM	
Manage	testEvent2	Pending		30/08/2021 8:11:26 PM

The 'conditional' buttons embedded in the second column should say HOST or FINISH depending on whether the event is hosted or pending.

INPUT	EXPECTED OUTPUT	OUTPUT
Status: Hosted	Button displays Finish Message Box Confirmation: Are you sure you want to finish the event?	Button displays Finish Message Box Confirmation: Are you sure you want to finish the event
Status: Pending	Button displays Host Message Box Confirmation: Are you sure you want to host the event?	Button displays Host Message Box Confirmation: Are you sure you want to host the event?

RETURN

CREATE NEW EVENT

Create a new event and send invites to attendees

Event Name

Short Description

Cost

Time/Date Options

Up to 3 options in order of YOUR preferences for an event time/date

1 Sunday 08 Aug 2021 10:25 PM

End time 1 Enable option/set duration

2 Sunday 08 Aug 2021 10:25 PM

End time 2 Enable option/set duration

3 Sunday 08 Aug 2021 10:25 PM

End time 3 Enable option/set duration

Duration (Hours)

Attendees

Select up to 20 FRIENDS to invite (to invite a different user, REQUEST them as your friend)

☐ test20

RSVP

Estimated date you will host the event (must be BEFORE any time options)

Monday 09 Aug 2021 10:25 PM

Location

Up to 3 options in order of YOUR preferences for a location

1 Location Priority 1

2 Location Priority 2

3 Location Priority 3

SEND INVITES

This form allows users to create a new event. Primarily, data-validating elements have already been used. For the other text inputs:

- Cannot enter ' character
- DESCRIPTION: Max 40 characters
- EVENT NAME: Max 20 characters
- LOCATION OPTIONS: Max 10 characters

Most prominently, the cost and duration information can only contain numbers and decimals to two places.

COST/DURATION

- COST: Max 20 characters
- DURATION: Max 6 characters
- No spaces
- Numbers only
- Two decimal places

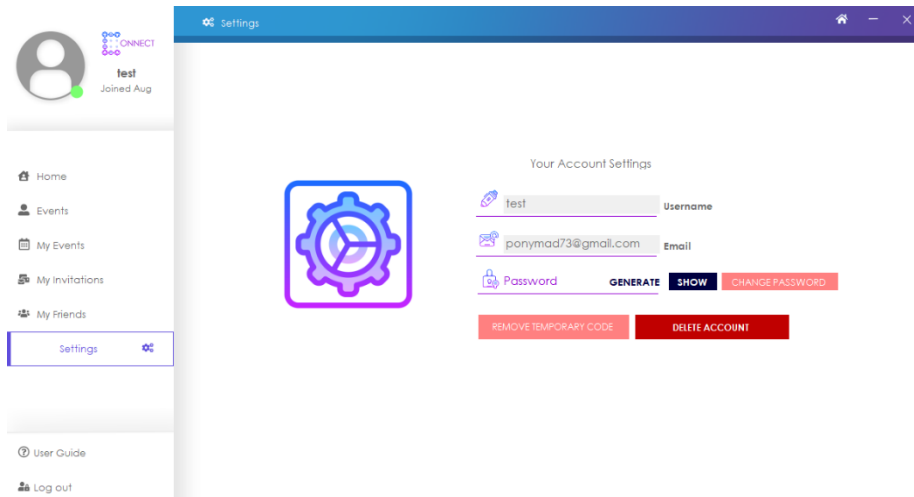
INPUT	EXPECTED OUTPUT	OUTPUT
abcdefg	""	""
Abc123	123	123
\$123	123	123
1 2 3	123	123
12.ab123	12.12	12.12
123351231232321222222222	12335123123232122222	12335123123232122222
123124124.122222	123124124.12	123124124.12

This form allows users to cast their preference on the options.

- No buttons can be the same priority
- Can have toggle options up to number of options

TIME AND DATE OPTIONS

INPUT	EXPECTED OUTPUT	OUTPUT
(3 options) Button 1: 3 Button 2: 3 Button 3: 3	Message Box Error: Cannot have two or more options at the same priority.	Message Box Error: Cannot have two or more options at the same priority.
Button 1: 3 Button 2: 2 Button 3: 3	Message Box Error: Cannot have two or more options at the same priority.	Message Box Error: Cannot have two or more options at the same priority.
Button 1: 3 Button 2: 2 Button 3: 1	Message Box Confirmation: Successfully accepted invitation and sent votes.	Message Box Confirmation: Successfully accepted invitation and sent votes.
(2 options) Button 1: 1 Button 2: 2 Button 3: 3	Impossible (button 3 should be blank/disabled)	Impossible (button 3 is blank/disabled)



Allow users to adjust their account settings. Users can input a new password (this testing applies to the textbox used in login as well).

- 9-12 characters
- No spaces
- No ' character

INPUT	EXPECTED OUTPUT	OUTPUT
TestPassword	TestPassword Message Box Confirmation: Do you want to reset your password?	TestPassword Message Box Confirmation: Do you want to reset your password?
Abc123	Abc123 Message Box Error: Must be greater than 8 characters	Abc123 Message Box Error: Must be greater than 8 characters
\$123 12!12'2	\$12312!122 Message Box Confirmation: Do you want to reset your password?	\$12312!122 Message Box Confirmation: Do you want to reset your password?
Abcesfsda'	Abcesfsda Message Box Confirmation: Do you want to reset your password?	Message Box Confirmation: Do you want to reset your password?
TestPass11111111	TestPass1111 Message Box Confirmation: Do you want to reset your password?	TestPass1111 Message Box Confirmation: Do you want to reset your password?



REPORT ON FINDINGS

Overall, my program successfully handles majority of the testing cases (especially assuming the user is following the user guide) through the self-validating elements of buttons, date-time pickers, and radio buttons. The main issues were ' character inputs which caused an error with the MySQL string as it is recognised as the end of a parameter. However, these illegal inputs were prevented from input.

One relevant finding, though, is that scaling up would be inefficient with the current use of strings as IDs for events and users. This is because searching (for a distinct username, for example) checks against other strings, which would take an immense amount of time with a lot of records. Due to this search occurring at a database level within the MySQL queries (`SELECT * FROM x WHERE condition`), changing programming languages and implementing string-matching algorithms would not increase its speed.

Although tedious to alter the current code, this could be overcome by using an autoincrementing ID to identify each record (thus search with numerical values). However, a search of strings would still be required to check if usernames and event names are unique. Thus, MySQL optimisation techniques could be combined with these numerical IDs, such as specifying the exact columns to search rather than *. Alternatively, the database could incorporate in-memory caching using Redis or Memcached, which is compatible with Amazon services and C#. The working principle for these efficient database structures is that if 3000 people searched for the profile each month, the first person would retrieve the information from the database (disk) and the remaining 2999 would retrieve from cache (memory).



TESTING AND EVALUATING REPORT

BENCHMARK TESTING AND QUALITY ASSURANCE

CRITERIA	ANALYSIS OF END SOFTWARE
Smooth/Quick-Responding Interface Manually test responds to buttons within 1 second	<p>The software meets this requirement aside from an approximately 4 second delay when sending an email to the user (with their forgotten password). This is because the SMTP client must communicate with external services. To mitigate this, the wait cursor and a warning in the confirmation messageBox visually indicates the interface is processing. Another consideration is if the number of users and events increase, search functions may take longer. However, considering the scope of this project, the program accurately fulfills this criteria.</p>
Communicates smoothly with server Manually test server-related interactions complete within 1 second.	<p>As addressed before, within the scope of this project, load testing with numerous events and users was not necessary. Thus, CONNECT successfully communicates with the cloud server within 1 second to meet this specification. However, as more records and users accumulate, this criteria may not be met because there are more records to search through. Instead, it may be more effective to identify events and users by their ID's (as opposed to string of their names).</p>
Organise events in objective matter Software calculates priority and uses randomNumbers to create events.	<p>The end application successfully calculates the priority of time and event options with frm_invitationVote. Further, it incorporates the random number class if numerous options receive the same number of votes, allowing the user to randomise which radio button is selected.</p>
User-friendly Distribute 10+ program prototypes with a survey and receive positive/satisfied feedback. Interface uses consistent buttons and messageboxes.	<p>Due to the pandemic and the security risk of the database connection string, testing with 10+ program prototypes was unachievable. However, from the 5 versions which were distributed, positive feedback was received, suggesting minor adjustments which were immediately incorporated. This is especially achieved through incorporating the user manual.</p>

The interface successfully uses a consistent colour scheme, the same Flat button style, and the Windows Message Box to fulfill this criteria.

Robust

Test each input with a variety of illegal data.

Use checkboxes/comboboxes where possible

Distribute 10+ program prototypes and ensure no errors occur.

Overall, the end program was sufficiently robust and fulfilled this criteria.

The above test data tables illuminate how the application employs message boxes and handling events to prevent the input of most illegal data. Further, SQL attacks are significantly deterred by the inability to copy and paste, and limit of 40 characters in any input box.

Throughout, the program successfully uses data-validating checkboxes, combo boxes and radio buttons to enhance robustness.

While the program prototype could not be distributed to 10 users, the minor errors identified by the feedback was immediately resolved, and overall, the development process of the program meant that there were minor opportunities to enter dangerous information. However, one reduction of the end product's robustness is the MySQL connection string which could potentially result in a security breach with malicious intent.

Customisable

Distribute 10 program prototypes with a survey and receive positive/satisfied feedback.

4+ different settings.

As mentioned, regarding the user interface requirement, distributing 10+ program prototypes was unachievable. However, from the 5 prototypes that were tested, the feedback was satisfied with the UI irrespective of customisability.

Thus, although the program does not incorporate 4+ different settings to achieve this quality assurance criteria, it was found as unnecessary.

Functions on Windows OS devices

Test program works on range of 5+ windowsOS systems (with internet).

The end application achieves this specification through successful distribution on 5 different hardware and software configurations running WindowsOS and with internet connection.

Connects users anywhere

Information is stored and accessed in a Cloud-server using the Internet.

Test program works on range of 5+ systems (with internet).

Through the cloud MySQL database and CRUD manipulation, this feature was successfully achieved.

The varying setup configuration and internet of the 5 BETA testers did not affect the performance of CONNECT.

