Inhwa Jaden Chang

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EDUCATION

Carnegie Mellon University

Aug. 2023 – Present

Bachelor of Science in Statistics and Machine Learning

Expected Graduation: May 2029 Cumulative GPA: 3.68/4.00

CMU Dietrich College Dean's List (All Semesters)

Korea International School

Jan. 2020 - May 2023

Cumulative GPA: 4.05/4.00 (weighted)

KIS Mathematics Department Recognition Award (May 2023)

Experience

Fire Direction Specialist (Paid)

Sept. 2024 – Present

Republic of Korea Army Artillery School

- Instructed 600+ officers yearly on analyzing meteorological and artillery-performance data to conduct fire missions
- Coordinated lecture on Artillery Tactics, briefing for 40 generals from 5 countries at Korea-Army Int'l Course

Support & Outreach Assistant (Paid)

Dec. 2023 – May 2024

Carnegie Mellon University CS Academy

- Supported Python-educators from 2000+ schools globally through helpdesk and professional development sessions
- \bullet Developed Media Kits to streamline curriculum approval process for potential users, cutting their effort by 60%

Web-Development Intern (Paid)

Jun. 2024 – Aug. 2024

Cedarstone

- Facilitated website development for a start-up business consulting firm, integrating design and functionality
- Collaborated with the CI designer to construct and embed a cohesive brand identity within a 2-months deadline

Research Assistant May 2024 – Aug. 2024

CMU Summer Undergraduate Research Apprenticeship

- Optimized journal-dataset from The Bulletin of the Center for Children's Books for text mining and analysis
- Juxtaposed automation process using R/Python with manual cleaning, enhancing the integrity of DB by 40%

PROJECTS

Integrated Artillery Maintenance System | HTML/CSS, GitHub

Apr. 2025 – Jun. 2025

- Built interactive interface for a maintenance-forecast tool to solve logistic inefficiency and simplify DB utilization
- Led four-member team in developing this platform for Applied Data Science Contest, securing 6th out of 144 teams
- Partnered with maintenance officers to identify on-field gaps and ensure wider applicability across the military

King of the Pacific | Python, GitHub

Oct. 2023 – Dec. 2023

- Designed front-end graphics and coded back-end logic for an engaging online Battleship game
- Implemented adaptable algorithmic opponent that considers optimal attacks and ship placements for each level
- Leveraged object-oriented programming in tracking the status of each ship, improving code maintainability by 30%

SKILLS

Programming: Python (Proficient), C (Proficient), SQL (Intermediate), R (Beginner)

Developer Tools: GitHub, HTML/CSS, VS Code, PyCharm, Google Cloud Platform

Languages: English (Native), Korean (Native), Chinese (Conversational Fluency), Spanish (Beginner)

ACTIVITIES

Varsity Track and Field

Feb. 2020 – May 2023

- Secured 1st place in the 2022 KAIAC Championship 4x100m relay, the team's first victory since its founding
- Guided relay team drills and competed in track meets, fostering grit and discipline within the team culture