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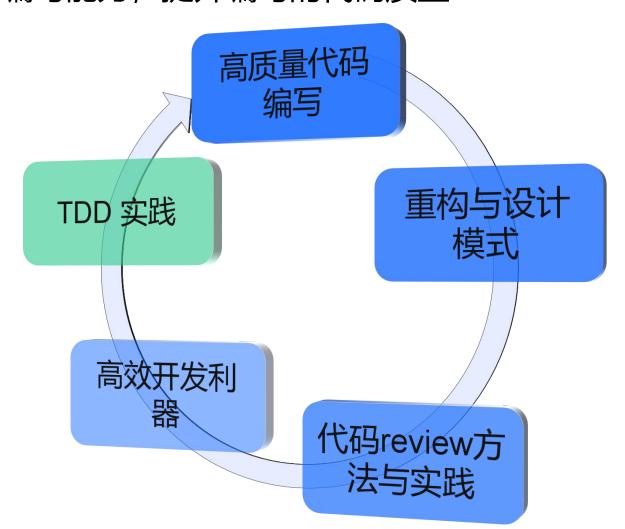
# 高效编码 之 TDD 实践

钟明星 2021 年 4月 28 日



## 高效编码

• 从理论到实践,从编程工具到代码编写、测试、review,全方面提升一线编码人 员实际代码编写能力,提升编写的代码质量



## 课程目录

基本概念

• TDD 的特点

• TDD 的流程

使用框架

• Junit、Hamcrest、PowerMock

Spring Test

Test Driven Development

覆盖率与报 表 Idea Coverage

SonarQube、Jacoco

DDD 概念

• 领域驱动设计基本概念

• 领域驱动实践示例

项目落地

• 项目落地流程

• 实践案例



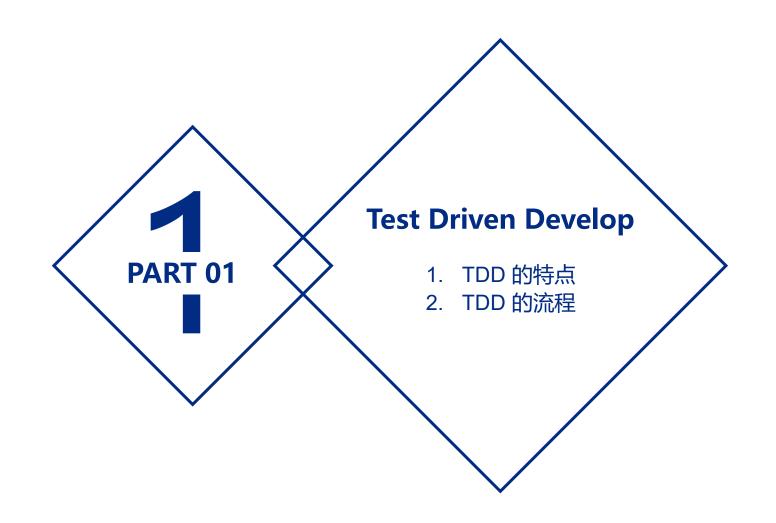
你有做过单元测试吗?

```
2 /**
3 |* 计算学生平均分
4 | **/
5 | public double calculateScoresAvg(double totalScores, int totalCourses){
6 | return totalScores / totalCourses;
7 }
```

```
1  /**
2  * 返回总分高于200的学生id
3  **/
4  public List<Long> getStudentsCoursesPass(List<Student> students){
5    return students.stream()
6    .filter(st->st.getTotalPoints() >= 200)
7    .map(Student::getId)
8    .collect(Collectors.toList());
9 }
```

```
1  /**
2  * 修改学生的姓名图
3  **/
4  public int updateStudentName(Long studentId, String name) {
5    Student student = studentMapper.selectById(studentId);
6    student.setName(name);
7    return studentMapper.updateById(student);
8 }
```



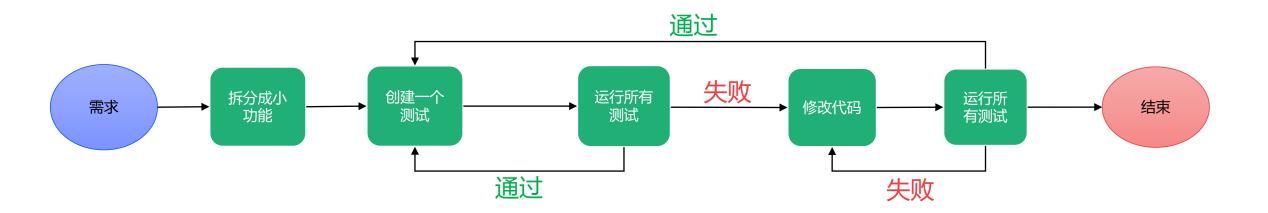


## 遇到的问题

- 测试人员漏测
- 新人业务不熟悉产生 Bug
- 老人疏忽产生 Bug
- 重构困难且风险很大

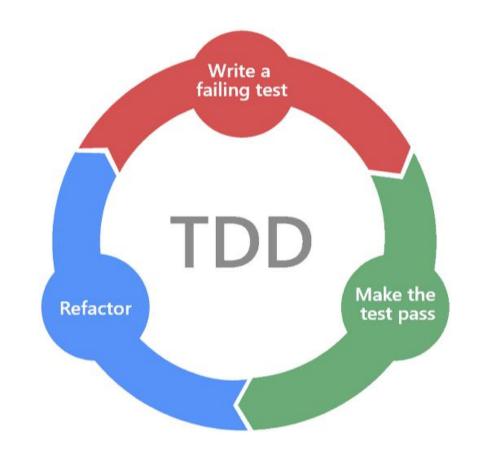
## TDD——定义

- TDD 是一个软件开发过程
- 将需求转换为具体的测试用例
- 非常短的开发周期
- 对代码进行改进,以使测试通过
- 测试用例的不断演进,完善出符合要求的代码



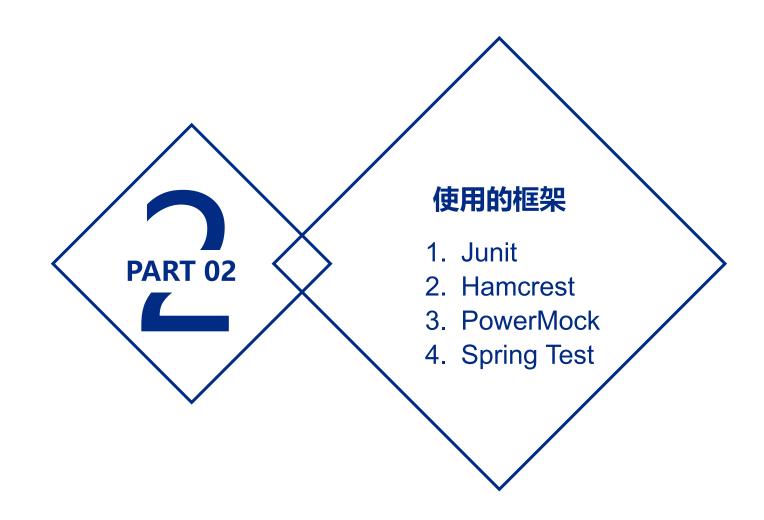
## TDD——好处

- 1. 降低了 Bug 的发生率和严重性
- 2. 测试倒逼设计
- 3. 测试用例是一个健全的 API
- 4. 当修改老功能时,测试会确保代码正确性





了解 TDD 理念, 我们还需了解常用的框架



## Junit 概述与特点

Junit 是一个开放源代码的 Java 单元测试框架用于编写和运行可重复的测试

#### 特点:

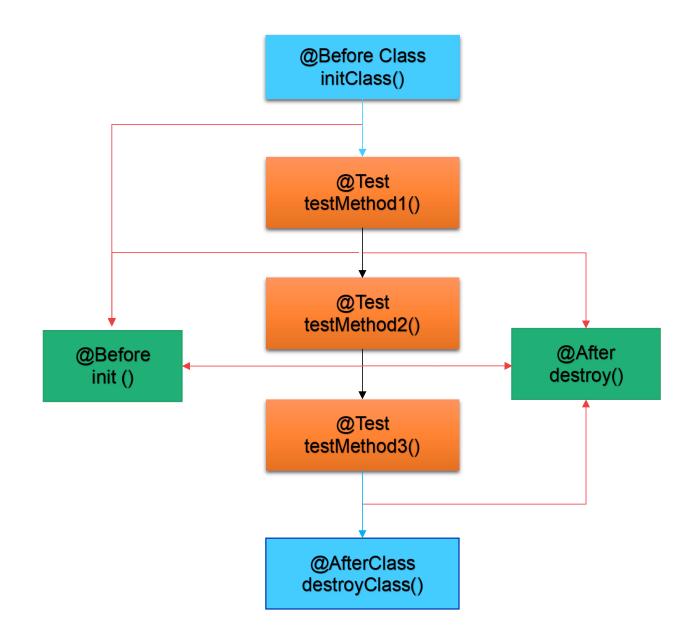
- 接口方法的单元测试
- 自动判断执行结果,无需人为干预
- 每个单元测试独立,不影响其它测试方法

#### Junit 举例

```
@RunWith(BlockJUnit4ClassRunner.class);
     public class TestCase {
       @BeforeClass
       public static void setUpBeforeClass() throws Exception {
10
       @Before
       public void setUp() throws Exception {
11
12
        //每个测试方法前都执行一次
13
14
15
       @Test
       public void test1() {
17
        assertEquals(1, 1);
19
       @Test(timeout = 1000)
       public void test2() {
22
        assertEquals("a","b");
23
24
       @Test(expected = xxxException.class)
       public void test3() {
26
          new ArrayList().get(0)
       @After
       public void tearDown() throws Exception {
        //每个测试方法结束都执行一次
       @AfterClass
36
       public static void tearDownAfterClass() throws Exception {
        //所有方法结束执行一次
```

### Junit 注解与生命周期

- Assertions 断言
  - 第一个参数为期望值 第二个参数为实际值 assertEquals("text", "text");
- @RunWith 单元测试运行器
   @RunWith(SpringRunner.class)
   @RunWith(PowerMockRunner.class)
- @Test 表示可执行的测试方法
- @Test(timeout=1000)
   测试方法执行超过 1 秒会失败
- @Test(expected = xxxException.class)
   异常测试



## Junit 结论概述

通过输入得到输出,并断言输出是我们期望的结果



了解 Junit, 前边示例的测试现在是不是能写出来了呢?

#### 计算平均分方法

#### Junit 测试代码

```
2 /**
3 |* 计算学生平均分
4 |**/
5 | public double calculateScoresAvg(double totalScores, int totalCourses){
6 | return totalScores / totalCourses;
7 }
```

```
public class StudentServiceTest {
    @Test
    public void testCalculateScoresAvg() {
        assertEquals(20, calculateScoresAvg(40, 2));
    }

@Test(expected = ArithmeticException.class)
    public void testCalculatePointsAvgWithZero() {
        assertEquals(3, new Calculate().divide(9, 0));
    }

}

P常情况测试
```

输入: 40, 2

输出: calculatePointsAvg(40, 2) = 20

期望的结果: 20

判断结果相等断言: assertEquals

#### 返回学生集合

#### Junit 测试代码

```
/***

* 返回总分高于200的学生id

*/

public List<Long> getStudentsCoursesPass(List<Student> students){
    return students.stream()
    .filter(st->st.getTotalPoints()>=200)
    .map(Student::getId)
    .collect(Collectors.toList());
}
```

```
public void testCalculatePointsAvg() {

Student s1=new Student(1,200);

Student s2=new Student(2,150);

Student s3=new Student(3,210);

students=new ArrayList<Student>();

students.add(s1);

students.add(s2);

students.add(s3);

//测试getStudentsCoursesPass方法

List<Long> studentIds = studentServiceImpl.getStudentsCoursesPass(students);

//期望的结果是studentIds值为1和3

//此处如何assert? Junit很难断言出结果,有没有方便的API?

}
```

如何断言复杂的结构 如 List, Map

## Hamcrest 介绍

- · Hamcrest 是一个以测试为目的,且能组合成灵活表达式的匹配器类库
- · 它解决了 Junit 应对复杂断言的困扰

### Hamcrest Junit 书写对比

#### 运用 Hamcrest 使断言更简洁丰富

#### Junit 断言 Hamcrest 断言 List<Integer> list=Arrays.asList(5,2,4); List<Integer> list = Arrays.asList(5, 2, 4); for (Integer result:list) { assertTrue(result>1); assertThat(list, everyItem(greaterThan(1))); String stringToTest = ""; String stringToTest = ""; assertNull(stringToTest); assertThat(stringToTest, blankOrNullString()); assertEquals("", stringToTest) Todo todo1=new Todo(1,"Learn Hamcrest","Important"); assertEquals(todo1.getId(),todo2.getId()) Todo todo2=new Todo(1,"Learn Hamcrest","Important"); assertEquals(todo1.getName(),todo2.getName()) assertThat(todo1,samePropertyValuesAs(todo2)); assertEquals(todo1.getImp(), todo2.getImp()) assertTrue(list.contains(4)); assertTrue(list.contains(2)); assertThat(list, containsInAnyOrder(2, 4, 5)); assertTrue(list.contains(5));



```
1  /**
2  * 修改学生的姓名回
3  **/
4  public int updateStudentName(Long studentId, String name) {
5   Student student = studentMapper.selectById(studentId);
6   student.setName(name);
7   return studentMapper.updateById(student);
8 }
```

## PowerMock 解决的问题

PowerMock 是 Java 开发中的一种 Mock 框架,用于单元模块测试解决的问题:

- 测试一个需要认证的 Service 接口
- 分模块开发时且进度不同,对方只需提供接口,就能模拟获取数据
- 减少外部类、系统和依赖给单元测试带来的耦合
- 可实现完成对 private/static/final 方法的 Mock

### PowerMock 常见用法

- 通过注解 @Mock 模拟出一个实例-
- Mock 模拟调用第三方接口
- Spy局部 Mock,返回当前类对象调用方法结果

#### 修改学生的姓名

#### PowerMock 测试代码

```
public int updateStudentName(Long studentId,String name){

Student student=studentMapper.selectById(studentId);

student.setName(name);

return studentMapper.updateById(student);

}
```

输入: id = 100L name = 测试

<mark>期望结果</mark>: 学生name属性更新为测试, 并返回成功1

问题:由于selectByld与updateByld需要访问数据库,具体结

果是不可控的,所以此处需要使用mock

```
@RunWith(PowerMock.class)
     public class StudentServiceImplTest {
      @Mock
       StudentMapper studentMapper;
       @Test
       public void testUpdateStudentNameSuccessful() {
         Student student = new Student();
         student.setName("同学");
18
         when(studentMapperMock.selectById(100L)).thenReturn(student);
11
         when(studentMapperMock.updateById(student)).thenReturn(1);
12
         int result = studentServiceImpl.updateStudentName(100L, "测试");
13
         assertEquals(1, result);
14
         assertEquals("测试", student.getName());
15
```

```
when(studentMapperMock.selectById anyLong())).thenReturn(student);
when(studentMapperMock.updateById anyObject()))).thenReturn(1);
```

## 异常情况测试

#### 是否存在其它情况需要测试?

```
@RunWith(PowerMock.class)
     public class StudentServiceImplTest {
4
       @Mock
       StudentMapper studentMapper;
6
       @Test
       public void testUpdateStudentNameSuccessful() {
         Student student = new Student();
8
         student.setName("同学");
9
         when(studentMapperMock.selectById(100L)).thenReturn(null);
10
         when(studentMapperMock.updateById(student)).thenReturn(1);
11
         int result = studentServiceImpl.updateStudentName(100L, "测试");
12
13
         assertEquals(1, result);
         assertEquals("测试", student.getName());
14
15
16
```

通过 Mock 返回空情况,会 出现 NullPointException, 测试失败

#### 代码修改后

#### 修改后的测试代码

```
public int updateStudentName(Long studentId,String name){

Student student=studentMapper.selectById(studentId);

if(student==null){
    return 2;
    }

student.setName(name);
    return studentMapper.updateById(student);

}
```

```
public void test updateStudentNameResultNull(){

Student student=new Student(); student.setName("同学");

when(studentMapperMock.selectById(100L)).thenReturn(null);

when(studentMapperMock.updateById(student)).thenReturn(1);

int result = studentService.updateStudentName(100L, "测试");

assertEquals(2,result);

assertEquals("同学",student.getName());

}
```

#### Redis 模拟调用

场景: Redis 查询结果, 并返回和 test 拼装的结果

```
15
       public class Filter {
         private String convertDataFormRedis(@NonNull String key) {
16
17
           String value = getValue(key);
18
19
           return "test" + value;
20
21
22
         protected String getValue(String key) {
23
24
           return AdxSystem.sysMgrModule().getGnomeByteCacheRedisClient().get(key);
25
26
```

```
输入:key = lowuv_0_IDFA_C7FD1C8264FC43A11F4F3685C2DB047F
```

输出: test1

```
public void filter()throws Exception{
    Filter spyFilter=PowerMockito.spy(filter);
    sessInfo.key="lowuv_0_IDFA_C7FD1C8264FC43A11F4F3685C2DB047F";
    doReturn("1").when(spyFilter,"getValue","lowuv_0_IDFA_C7FD1C8264FC43A11F4F3685C2DB047F");
    String result=convertDataFormRedis(sessInfo);
    assertEquals("test1",result)
}
```

#### Spring 中 Mock RedisTemplate

```
RedisTemplate redisTemplate = Mockito.mock(RedisTemplate.class);
HashOperations hashOperations = redisTemplate.opsForHash();
.....
```

### 静态方法单例调用

#### 外部静态方法的调用 Mock:

```
### Public void testUpPlatOtherPlatToken() {

| PowerMockito.when(CacheUtils.getOtherPlatToken(269)).thenReturn(null);
| boolean result=upPlatPddDsp.handlerReq(sessInfo,upPlatInfo);
| assertFalse(result); assertThat(upPlatInfo.getErrInfos(), hasItem(PlatErrInfo.REQUEST_ERR_TOKEN_NULL));
| 9 }
```

#### 单例对象的 Mock:

单例模式方法 Mock

```
PLatMipMapHandler instanceMock=PowerMockito.mock(PlatMipMapHandler.class);
Whitebox.setInternalState(PlatMipMapHandler.class, "instance", instanceMock);
when(instanceMock.useMapStrategy(sessInfo,182)).thenReturn(true);
Integer winnerId=platHandler.optimize.WinId(sessInfo,winnerBidder);
assertNull(winnerId);
```

### private final static模拟

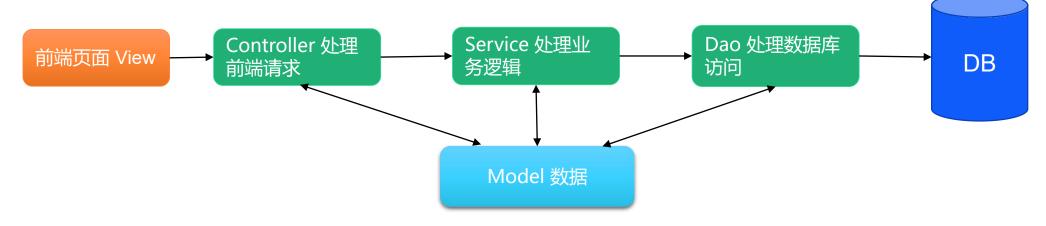
```
private class Student{
    private class Student{
    private static final Gson GSON = new GsonBuilder().disableHtmlEscaping().create();
}
```

```
private class StudentTest{
128
        @Mock
        Gson gson;
130
131
        @Before
        public void setUp(){
132
133
          PreTestInfoUtils.INSTANCE.setFinalStatic(Student.class.getDeclaredField("GSON"),gson);
134
135
        //由于GSON是private static final 普通mock不起作用需要运用反射,得到mock对象gson
136
137
       public void setFinalStatic(Field field,Object newValue)throws Exception{
          field.setAccessible(true);
138
          Field modifiersField=Field.class.getDeclaredField("modifiers");
139
          modifiersField.setAccessible(true);
140
          modifiersField.setInt(field, field.getModifiers()& Modifier.FINAL);
141
142
          field.set(null, newValue);
143
```



Spring 项目如何测试?

## Spring Test 解决了什么



#### Spring Test 是针对 Spring 项目测试提出的解决方案

- 单元测试,面向方法的测试
- 集成测试,面向整体业务的测试
- 切面测试

#### 主要功能:

- 测试运行环境,通过 @RunWith 和 @SpringBootTest 启动 Spring 容器
- Mock 能力, Mockito 提供 Mock 能力
- 断言能力, AssertJ、Harmcrest、JsonPath 提供断言能力

### Restful 接口测试

```
@RunWith(SpringRunner.class)
     @SpringBootTest
     @AutoConfigureMockMvc
     public class StudentControllerTest
       @Autowired
       private MockMvc mockMvc;
      private MockHttpSession session;
       @Before
       public void setup() {
        session = new MockHttpSession();
       @Test
       public void testGetUsablePlat() throws Exception {
18
        MockHttpServLetRequestBuilder loginRequestBuilder =
             MockMvcRequestBuilders.post("/common/getStudent")
             .param(id, 100L)
             .accept(MediaType.parseMediaType("application/json;charset=UTF-8"))
             .session(session);
        mockMvc.perform(loginRequestBuilder)
                .andExpect(MockMvcResultMatchers.status().isOk())
                .andExpect(jsonPath("$.name", is("测试")));
```

当希望能够通过输入 URL 对 Controller 进行接口测试,如果通过启动服务器,建立 Http client进行测试,这样会使得测试变得很麻烦,比如,启动速度慢,测试验证不方便,依赖网络环境等,所以为了可以对 Controller 进行测试,Spring 引入了 MockMvc

### Service 层测试

Spring 提供的 Runner (运行环境)

```
@RunWith(SpringRunner.class)
    @SpringBootTest
     public class StudentServiceImplTest {
                                                    通过 MockBean 注解
      @Autowired
4
                                                        Mock 对象
      StudentServiceImpl studentServiceImpl;
       @MockBean
6
       private StudentMapper studentMapperMock;
8
      @Test
       public void testUpdateStudentNameResultNotNull() {
10
         Student student = new Student();
11
         student.setName("同学");
12
         Mockito.when(studentMapperMock.selectById(100L)).thenReturn(student);
13
         Mockito.when(studentMapperMock.updateById(student)).thenReturn(1);
14
         int result = studentServiceImpl.updateFatherAge(100L, "测试"); assertEquals(1, result);
15
         assertEquals("测试", student.getName());
16
```

#### Dao 层测试

```
Dao 层诵过事务
                                     防止测试数据污染
     @RunWith(SpringRunner.class)
                                         测试环境
     @SpringBootTest
     @Transactional
     public class StudentMapperTest {
       @Autowired
 6
       private StudentMapper studentMapper;
 8
                                               Dao 层测试数据的
 9
       @Test
                                               CIUD 操作,并通过
       @Rollback
10
                                              Rollback 将数据及时
       public void testInsertStudent() {
11
                                                     回滚
12
         Student student = new Student();
13
         student.setName("测试");
14
         studentMapper.insert(student);
15
         LambdaQueryWrapper<Student> lambdaQuery = new LambdaQueryWrapper<>();
16
         lambdaQuery.eq(Student::getName, "测试");
17
         Student studentResult = studentMapper.selectOne(lambdaQuery);
         assertEquals("测试", student.getName());
18
19
20
```

## 测试书写建议

- TDD 流程任何操作之前建议先创建 Test case
- 避免编写的 Test 对公用测试库和环境有影响
- 有意义的 Test case 名称 举例遵循包名和类名方法名规则
- 最大化的断言 (Assert) 如引入 Hamcrest
- Mock 数据是很有必要的,如测试 Redis,测外部依赖接口
- Test case 尽可能的小,单一变量原则
- 测试覆盖率不低于 90%, 关键模块 100%



如果关注质量,那么长期来看质量会提升,成本会降低

如果关注成本,那么长期来看成本会提升,质量会降低

世界著名的质量管理专家 Edwards.Deming



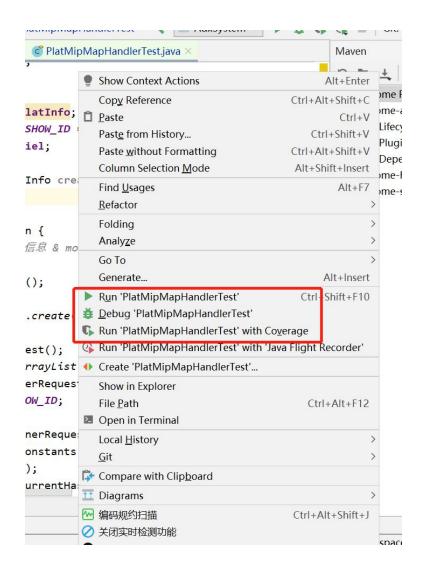
如何监督与检测?

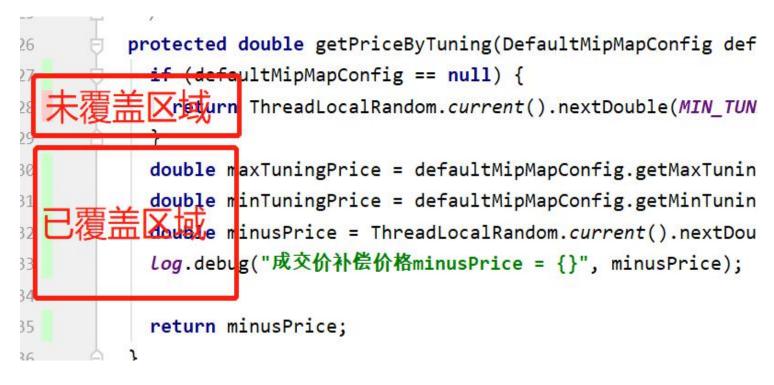
# 检测工具与报表



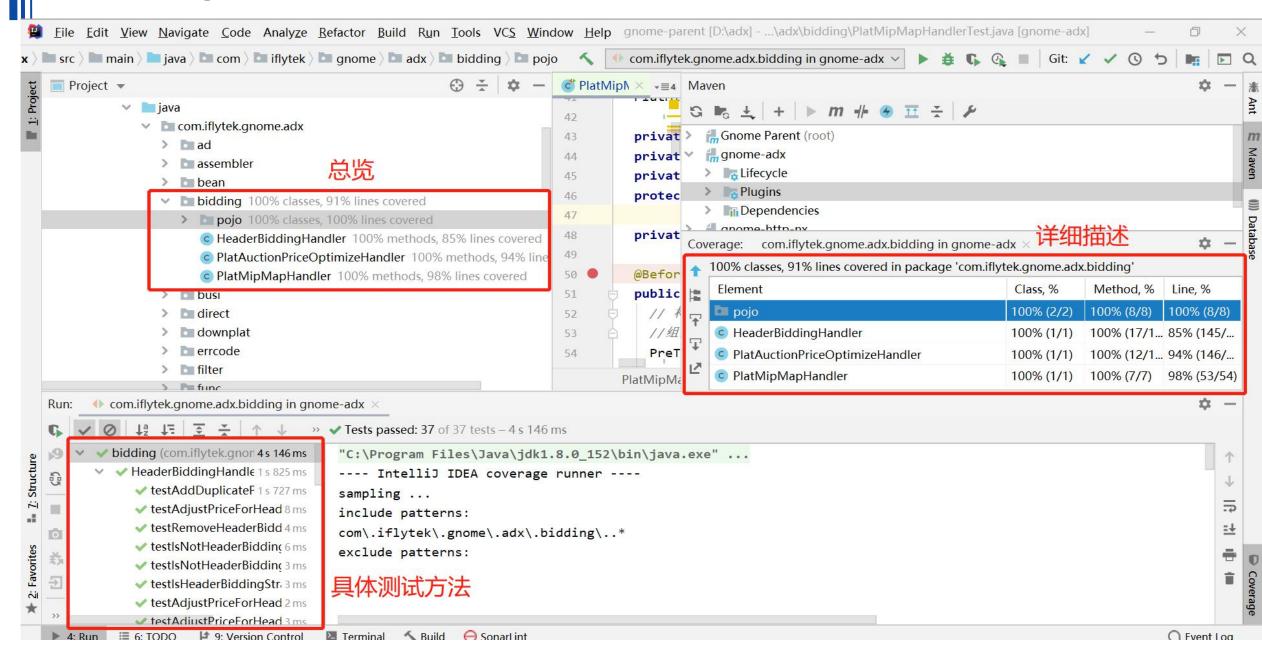
## Idea coverage检测工具

· Idea 自带测试覆盖率工具可帮助研发快速定位覆盖率问题





## Idea Coverage覆盖率检测



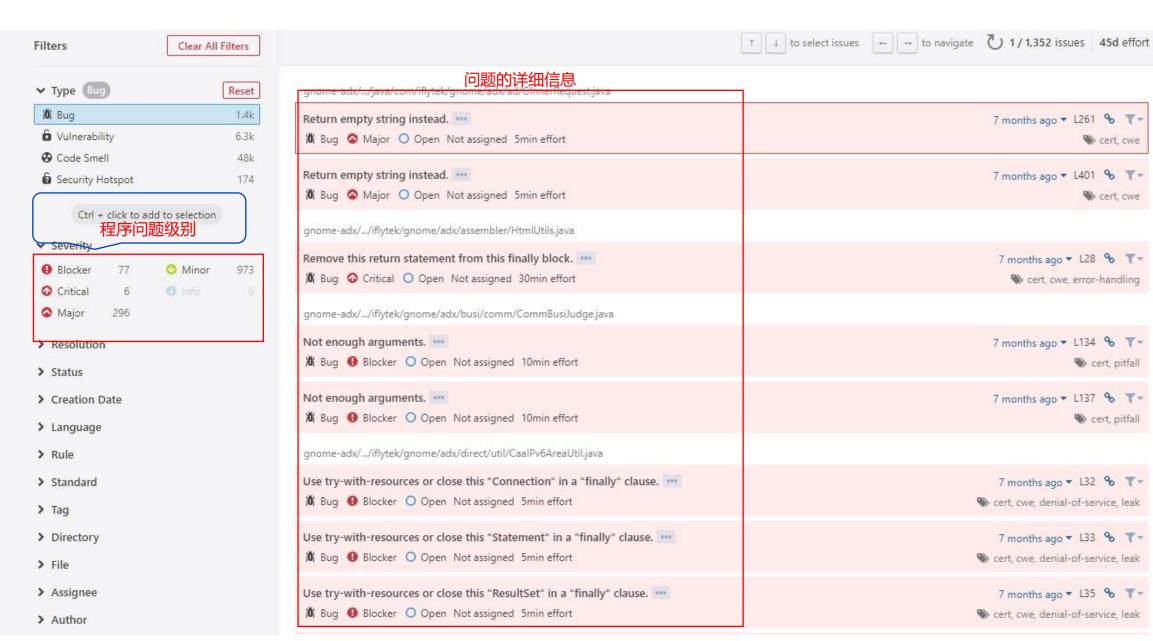
# SonarQube 集成与检测

· SonarQube 是一个用于代码质量管理的开源平台,用于管理源代码的质量

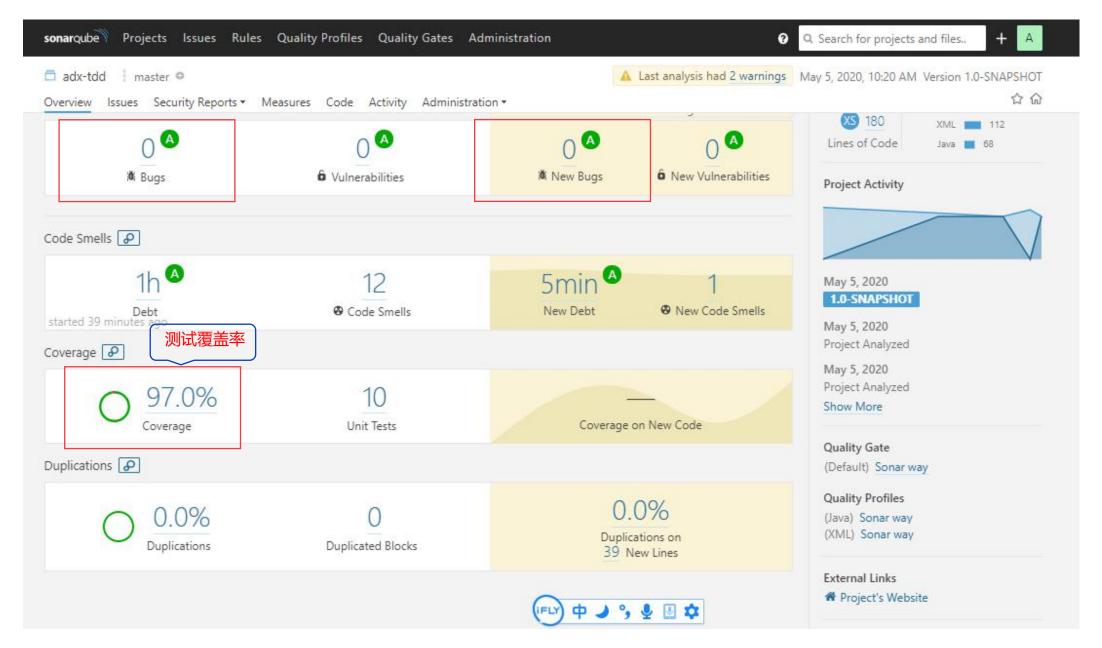
#### • 评判维度

- 可靠性:码中的语法是否合规,是否有语法逻辑错误或是一些不推荐使用的方法,主要用 Bugs 来衡量
- 安全性: 项目代码是否有潜在的"可被攻击"的漏洞
- 代码重复率:代码是否精简,将一些通用的类或方法进行封装
- 单元测试覆盖率 需要集成 Jacoco: 完善的单元测试可以使代码更加可靠,也可以减少很多后续的风险呢,SonarQube 用 Coverage 来考量单元测试覆盖率

# SonarQube 集成检测



## SonarQube 测试报表



# Jacoco 覆盖率工具

- · Jacoco 是一个开源的覆盖率工具,针对 Java 语言
  - · Jacoco 包含了多种尺度的覆盖率计数器,包含指令级 分支、行、方法、类
  - SonarQube 测试覆盖率报表需使用 Jacoco 插件



## report

Element #	Mi	issed Instructions +	Cov.	Missed Branches \$	Cov.	Missed	Cxty	Missed	Lines	Missed®	Methods *	Missed®	Classes
⊕ com.hundsun.model			10%	-	9%	2,897	3,493	4,564	5,402	2,068	2,637	18	45
com.hundsun.service		1	22%		11%	287	338	469	633	51	88	4	18
eom.hundsun.util			45%		43%	298	426	509	1,027	58	129	1	12
com.hundsun.service.http			56%	<b>E</b>	30%	85	126	134	295	20	61	10	31
com.hundsun.service.check	I		51%	<b>I</b>	41%	48	80	65	171	0	16	0	1
com.hundsun.model.dto	1		29%		50%	123	178	193	268	118	172	8	24
com.hundsun.service.combine	2 =		77%		67%	77	167	96	421	4	42	0	8
nterior com.hundsun.service.listener			63%		35%	15	30	29	76	8	23	1	7
com.hundsun.model.enums			0%		n/a	8	8	15	15	8	8	1	1
com.hundsun.exception			10%		n/a	8	9	15	17	8	9	1	2
com.hundsun.configuration	1		97%		87%	5	53	9	155	4	49	0	7
tom.hundsun			100%		n/a	0	2	0	3	0	2	0	1
Total	29	,863 of 40,221	25%	2,548 of 3,283	22%	3,851	4,910	6,098	8,483	2,347	3,236	44	157



测试倒逼设计?

# DDD 领域驱动模型



# DDD 领域驱动设计—引入

领域驱动设计:为解决场景下的问题而形成的一套模型,然后使用这套模型来解决业务问题,根据重复劳动经验我们会形成一套模式

当前模式遇到的困境是什么? 当前架构在测试方面有什么困难?

# DDD设计

#### 主要困境:

在 Service 层通常我们非常喜欢用 Service去管理大部分的逻辑,Model 作为数据在 Service 层不停地变换和组合,<mark>Service</mark> 层在这里是一个巨大的加工工厂

#### DDD 设计:

每个领域都是完成属于自己应有的行为,领域模型并不完成业务, Service 层就是基于这些模型做的业务操作(代码不再那么臃肿,很多动作交给了领域对象去处理)

假如有学生和老师这两个表,生成Model

## 传统架构例子

学校准备冲刺,希望有经验的老师教导成绩差的学生,Service 通常这么做

```
public class TeacherServiceImpl {
         public Teacher techerStudent(Teacher teacher, Student student) {
           //首先要判断是有经验的老师
           if (!isExperienceTeacher(teacher)) {
 6
             return null;
 8
           if (!isBadScoreStudent(student)) {
             return null;
10
11
12
           teacher.getStudentIds().add(student.getId());
13
14
15
16
         private boolean isExperienceTeacher(Teacher teacher) {
           return teacher.getAge() > 40; //老师的年龄必须大于40岁
17
18
19
         private boolean isBadScoreStudent(Student student) {
20
           return student.getScore() <60; //学生的分数必须小于60分
21
22
23
```

# 传统架构例子

#### 有另外一个 Service 成绩差学生要感谢额外培训的老师

```
public class StudentServiceImpl {
         public Student thanksTeacher(Student student) {
          if (!isBadScoreStudent(student)) {
 6
             return null;
           for (Long id : student.getTeacherIds()) {
 8
             if (!isExperienceTeacher(teacher)) {
10
               continue;
11
12
             list.add(id)
13
           sendFlower(list);
14
15
16
17
         private boolean isExperienceTeacher(Teacher teacher) {
18
           return teacher.getAge() > 40; //老师的年龄必须大于40岁
19
20
21
         private boolean isBadScoreStudent(Student student) {
22
23
           return student.getScore()<60; //学生的分数必须小于60分
24
```

对于复杂的业务, 存在别的 Service 同样存在验证与老师的查询操作

# 传统架构测试

这里, Service 充当了管理的角色, 什么事都得他去做 当我们对这些 Service 写测试时, 每个 Service 都需写验证老师与学生的操作的分支

```
public class TeacheServiceImplTest {
                                                     测试是否是有经验的
                                                           老师
 4
         @Test
         private void testIsNotExperienceTeacher() {
           Teacher teacher = new Teacher();
 6
           teacher.setAge(21);
           Student student = new Student();
 8
           student.setid(1);
 9
           student.setScore(39);
10
           Teacher teacher = teacherService.techerStudent(Teacher teacher, Student student)
11
12
           assertFalse(teacher.getStudentids, hasItem(1));
13
                                                                 当teacher的age>40
                                                                 时,该断言仍然成功
```

#### 问题:

- 1. 通过断言 teacher.getStudentIds 不能确保该方法是老师验证被过滤还是学生验证被过滤
- 2. 当 techerStudent 方法前又加入了其它验证过滤,使断言的准确性更差
- 3. 这段验证测试代码会出现在不同 Service 的测试类里

## DDD编写案例

#### 如果用 DDD 编写

```
public class Teacher {
 3
         public boolean isExperienceTeacher() {
           return teacher.getAge() > 40; //老师的年龄必须大于40岁
 6
 8
       public class Student {
 9
10
         public boolean isBadScoreStudent() {
11
           return socre < 60; //学生的分数必须小于60分
12
13
14
         public List<String> getSendFlowerTeacher() {
15
           for (Long id : this.getTeacherIds()) {
16
             teacher = mapper.getteacher(id);
             if (teacher.isExperienceTeacher()) {
17
18
               continue;
19
20
             list.add(id);
21
           return list;
22
```

#### 原 Service 测试

#### 使用 DDD 后测试

```
public class TeacherServiceImplTest {

@Test
private void testIsNotExperienceTeacher() {

Teacher teacher = new Teacher();
teacher.setAge(21);

Student student = new Student();
student.setid(1);
student.setScore(39);
Teacher teacher = teacherService.techerStudent(Teacher teacher, Student student);
assertFalse(teacher.getStudentids, hasItem(1));
}
```

```
public class TeacherTest {

    @Test
    private void testIsNotExperienceTeacher() {

        Teacher teacher = new Teacher();

        teacher.setAge(21);

        boolean result = teacher.isExperienceTeacher();

        //直接测试
        assertFalse(result);

}
```

• 只能通过 techerStudent 调用测试是否是有经验的老师

- 书写简单
- 只测试一次
- 目的很明确,不受其它条件分支干扰
- 后期修改重构方便

#### 原代码逻辑

```
public class TeacherServiceImpl{
   public List<Teacher> getFlowerTeacher(Teacher teacher, Student student){
     boolean isExperienceTeacher = isExperienceTeacher(teacher);
     boolean isBadScoreStudent = isBadScoreStudent(student);
     List<String> teachers= getTop2Teachers(student);
     if(isExperienceTeacher
        88 isBadScoreStudent
       && Collections.isNotEmpty(flowerTeachers)){
                                     sendFlower(flowerTeachers);
       List<String> flowerTeacher =
       return flowerTeacher;
   private boolean isExperienceTeacher(Teacher teacher) {
     return teacher.getAge() > 40;
   private boolean isBadScoreStudent(Student student) {
      return socre < 60;
   private List<String> getTop2Teachers(Student student) {
       Student students = studentMapper.selectById(student.getId());
       if(student == null){
       List top2Teachers = getTop2Teachers(student);
       return top2Teachers;
   private List<Teacher> sendFlower(List List){
       return list.stram()
       .map(t->t.setFlower(1))
       .collect(Collectors.toList());
```

#### 原测试代码

```
@RunWith(PowerMock.class)
6 v public class TeacherServiceImplTest{
        @Mock
        StudentMapper studentMapper;
        @Test
        public void testSendFlowerTeacher(){
            Teacher teacher = new Teacher();
            teacher.setAge(50);
            Student student = new Student();
            student.setId(10L);
            student.setScore(60);
            List Lists = new ArrayList<>();
            list.addAll(1L,3L);
            student.setTeacherIds(Lists);
            when(studentMapper.selectById(student.getId(10))).then(student);
            List<String> flowerTeachers = getFlowerTeacher(teacher, student);
            assertThat(flowerTeachers, hasSize(2));
            assertThat(flowerTeachers, containsAnyOrder(1L, 3L));
```

#### 问题:

- 1: 需要模拟正确的值,让 isExperienceTeacher, isBadScoreStudent = true 且 teachers 不为空时才能测到 sendFlower 方法分支。
- 2: 任意一个方法修改后,都会影响当前测试结果,如有新增条件经验的老师必须是要有证书
- 3: 实际项目中遇到的同样困境

### DDD 重构后代码与测试

#### DDD 修改后代码

```
ublic class Teacher(){
   private Long id;
   private int age:
    private boolean isExperienceTeacher() {
      return age > 40;
oublic class Student(){
   private Long id;
   private boolean isBadScoreStudent() {
      return socre < 60;
   private List<String> getTop2Teachers() {
      Student students = studentMapper.selectById(id);
       if(student == null){
      List top2Teachers = getTop2Teachers(student);
      return top2Teachers;
 ublic class TeacherServiceImpl{
   public List<String> getFlowerTeacher(Teacher teacher, Student student){
    boolean isExperienceTeacher = teacher.isExperienceTeacher();
     boolean isBadScoreStudent = student.isBadScoreStudent();
     List<String> teachers= student.getTop2Teachers();
     if(isExperienceTeacher
       && isBadScoreStudent
       && Collections.isNotEmpty(flowerTeachers)){
       List<String> flowerTeacher = sendFlower(flowerTeachers);
        return flowerTeacher;
   private List(String> sendFlower(List list){
      return list.stram()
      .map(t->t.setFlower(1))
      .collect(Collectors.toList());
```

#### DDD 修改后测试代码

```
@RunWith(PowerMock.class)
public class TeacherServiceImplTest{
    @Mock
    StudentMapper studentMapper;
    @Test
    public void testSendFlowerTeacher(){
        Teacher teacher = new Teacher();
        teacher.setAge(50);
       Student student = new Student();
        student.setId(10L);
        student.setScore(60);
       List Lists = new ArrayList<>();
       list.addAll(1L,3L);
        student.setTeacherIds(Lists);
       when(teacher.isExperienceTeacher()).thenReturn(true)
        when(student.isBadScoreStudent()).thenReturn(true);
       when(student.getTop2Teachers()).thenReturn(list);
       List<String> flowerTeachers = getFlowerTeacher(teacher, student);
       assertThat(flowerTeachers, hasSize(2));
        assertThat(flowerTeachers, containsAnyOrder(1L, 3L));
```

#### 优点:

- · 当方法需要修改时直接改 Model 里的方法即可
- 无论 isExperienceTeacher isBadScoreStudent getTop2Teachers 如何修改都不影响测试结果

# DDD 领域驱动设计—案例

```
@Data
     public class Device {
 3
        * 设备 user-agent
 4
 5
 6
       private String ua;
       private String carrier;
       private String imei;
 8
 9
       private String imei md5;
       private Geo geo;
10
11
12
13
       @Data
       public class Geo {
14
         private float latitude;
15
16
         private float longitude;
17
18
```

```
* 构建设备信息
21
       public boolean buildDevice(xxx) { }
22
23
       * 设备Id校验
25
       private boolean checkDid(xxx) { }
27
        * geo 转换
29
30
       private void convertGeo(xxx) { }
31
32
33
34
       private String convertCarrier(xxx) {}
37
        *链接类型
38
39
       private Integer convertConnectionType(Integer connectionType) {}
40
41
42
        * 设备类型
       private Integer convertDeviceType(Integer deviceType) {}
```



理论如何落地?新项目如何引入?执行情况如何?

# || 项目实践与落地



# 实施背景

### 实施背景

- 混合云建设过程中涉及大量模块重构,同时还有很多新功能模块编写
- 当前程序化广告服务代码有 37 万行,下个 6 年会有更多的版本功能叠加,如何保障工程质量
- 程序员专业性提升,很多人不写,是不想或者不会还是所谓时间不够

### 业务现状

- 超过四百亿广告竞价,对代码质量要求很高
- 系统内单路会话平均耗时 30ms
- 年毛利亿级

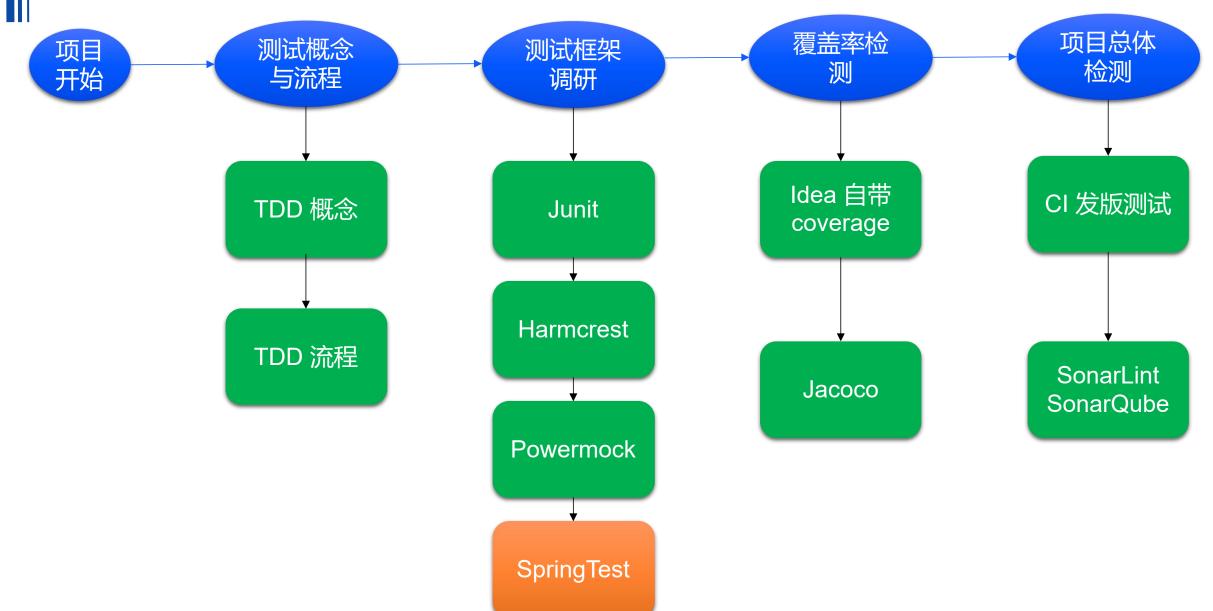
# 问题与成果

#### 遇到的问题:

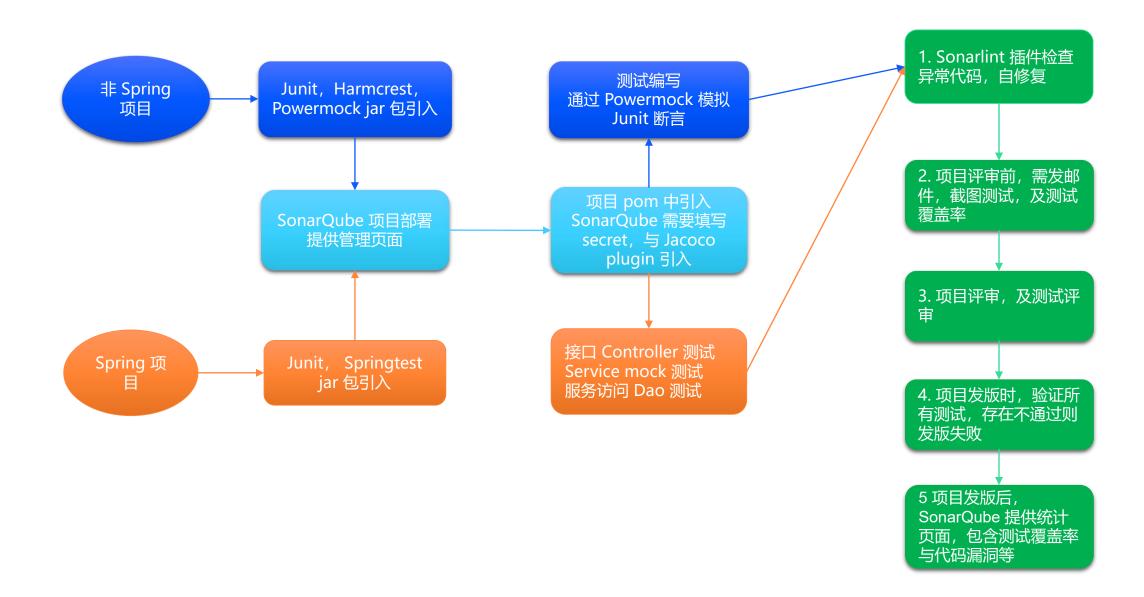
- 研发对测试的不熟悉, 耗费一些时间写测试
- 部分逻辑层过于臃肿, 重构困难
- 相同验证分布在各个类中,测试代码重复
- private 方法 mock 后, 当前类所有测试覆盖率统计不上
- private static final 静态变量无法 mock
- 单元测试数据污染公共测试数据库

#### 目前实施成果:

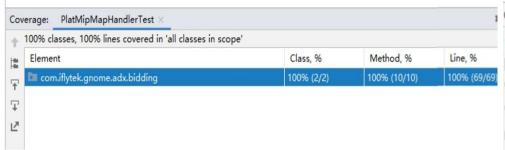
- 单元测试覆盖率从不到 5% 提升到逼近 100%
- 新需求都已被测试覆盖
- 测试没有拖延进度,且提高了发版的质量
- 大胆重构老功能

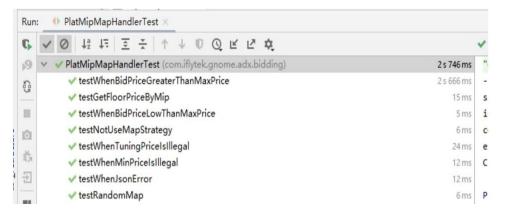


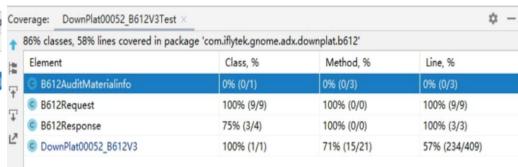
# 项目落地流程



# 执行情况







- ∨ pdd 100% classes, 87% lines covered
  - ▼ Image: very marked with very marked in the property in
    - App 85% methods, 92% lines covered
    - @ BidRequest 60% methods, 83% lines covered
    - Device 91% methods, 96% lines covered
    - @ Imp 73% methods, 85% lines covered
    - © User 66% methods, 85% lines covered
  - ∨ Imresponse 100% classes, 82% lines covered
    - and Adm 25% methods, 87% lines covered
    - © BidResponse 43% methods, 78% lines covered
    - UpPlat00269PddDsp 100% methods, 91% lines covered
    - © UpPlat00269PddDspConstants 100% methods, 100% lines covered

## 构建执行测试

adx-service	13:13
clone	00:08
omaven-build	10:49
ocker-build	00:32
deploy	01:31
onotify one	00:12

只有测试通过 才可以进行下 一步

```
adx-service - maven-build 10:49
     Tests run: Z, Fallures: U, Errors: U, Skipped: U, Time elapsed: 3.099 sec
     Running com.iflytek.gnome.adx.upplat.youdao.UpPlat00028 YouDaoTest
     Tests run: 4, Failures: 0, Errors: 0, Skipped: 0, Time elapsed: 5.298 sec
     Running com.iflytek.gnome.adx.upplat.new dsp.UpPlatNewIflyDspTest
     Tests run: 10, Failures: 0, Errors: 0, Skipped: 1, Time elapsed: 5.201 sec
     Running com.iflytek.gnome.adx.upplat.new dsp.FlowMixTest
     Tests run: 1, Failures: 0, Errors: 0, Skipped: 0, Time elapsed: 3.577 sec
     Running com.iflytek.gnome.adx.upplat.soyoung.UpPlat00262 SoYoungTest
     Tests run: 27, Failures: 0, Errors: 0, Skipped: 14, Time elapsed: 5.936 sec
     Running com.iflytek.gnome.adx.upplat.pdd.Upplat00269DspPddTest
     2021-03-24 09:33:55.809 [ main ] [ ERROR ] [UpPlat00269PddDsp.java::83] 不支持的响应
     数据格式! sid=sid01
     Tests run: 56, Failures: 0, Errors: 0, Skipped: 0, Time elapsed: 4.84 sec
942
     Results :
943
944
     Tests run: 756, Failures: 0, Errors: 0, Skipped: 45
```

# **执行效果**

指标名称	使用TTD前	开始使用半年	最近一个月
单需求耗费的时长	无耗时	6 小时	3.5 小时
开发人员接受的程度	了解,很少写	上手写,遇到部分测试 场景书写比较困难	按要求正常写测试
每月 Bug 数量	2020.03 63 2020.04 27 2020.05 21 2020.06 36 2020.07 71 2020.08 46 2020.09 36	2020.10 49 2020.11 58 2020.12 17 2021.01 18 2021.02 9 2021.03 8	2021.04 10
发版的成功率	78%	85%	90%
是否考虑过设计与重构	考虑并会使用,但不迫 切	尝试使用 DDD 与其它 设计	重构老代码

后期展望: 自动化测试

# 交流&讨论

