Lecture 9 (part 1): Iterative Optimization with Gradient Descent

COMP90049 Introduction to Machine Learning

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Semester 1, 2021

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Finding Optimal Points I

Finding the parameters that optimize a target

Ex1: Estimate the study time which leads to the **best grade** in COMP90049.

Ex2: Find the shoe price which leads to **maximum profit** of our shoe shop.

Ex3: Predicting **housing prices** from a **weighted** combination of house age and house location

Ex4: Find the parameters θ of a spam classifier which lead to the **lowest error**

Ex5: Find the parameters θ of a spam classifier which lead to the **highest** data log likelihood



Recipe for finding Minima / Maxima

- 1. Define your function of interest f(x) (e.g., data log likelihood)
- 2. Compute its first derivative wrt its input x
- 3. Set the derivative to zero
- 4. Solve for x



Closed-form vs Iterative Optimization

Closed-form solutions

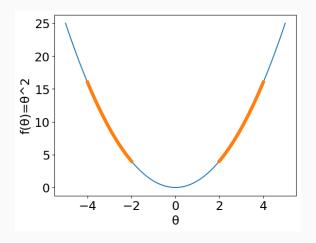
- Previously, we computed the closed form solution for the MLE of the binomial distribution
- · We follow our recipe, and arrive at a single solution

Unfortunately, life is not always as easy

- · Often, no closed-form solution exists
- Instead, we have to **iteratively** improve our estimate of $\hat{\theta}$ until we arrive at a satisfactory solution
- · Gradient descent is one popular iterative optimization method



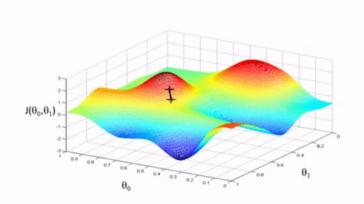
'Descending' the function to find the Optimum



- 1-dimensional case: find parameter θ that minimizes the function
- · follow the curvature of the line step by step



'Descending' the function to find the Optimum



- 2-dimensional case: find parameters $\theta = [\theta_0, \theta_1]$ that minimize the function J
- follow the curvature step by step along the steepest way



Source: https://medium.com/binaryandmore/

Gradient Descent: Intuition

Intuition

- Descending a mountain (aka. our function) as fast as possible: at every position take the next step that takes you most directly into the valley
- We compute a series of solutions $\theta^{(0)}, \theta^{(2)}, \theta^{(3)}, \dots$ by 'walking' along the function and taking steps in the direction with the steepest local slope (or gradient).
- · each solution depends on the current location



Gradient Descent: Details

Learn the model parameters θ

- · such that we minimize the error
- traverse over the loss function step by step ('descending into a valley')
- · we would like an algorithm that tells how to update our parameters

$$\theta \leftarrow \theta + \triangle \theta$$



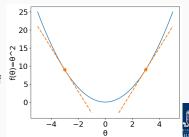
Gradient Descent: Details

Learn the model parameters θ

- · such that we minimize the error
- traverse over the loss function step by step ('descending into a valley')
- · we would like an algorithm that tells how to update our parameters

$$\theta \leftarrow \theta + \triangle \theta$$

- $\triangle \theta$ is the **derivative** $\frac{\partial f}{\partial \theta}$
- tells us how much f changes in response to a change in θ .
- a measure of the slope or gradient of a function f at point θ
- the gradient points to the greatest increase of a function



Gradient Descent: Details

Learn the model parameters θ

- · such that we minimize the error
- traverse over the loss function step by step ('descending into a valley')
- · we would like an algorithm that tells how to update our parameters

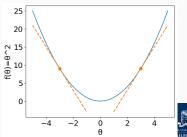
$$\theta \leftarrow \theta + \triangle \theta$$

• if
$$\frac{\partial f}{\partial \theta} > 0$$
: $f(\theta) : \nearrow$ as $\theta : \nearrow$

• if
$$\frac{\partial f}{\partial \theta} < 0$$
: $f(\theta) : \nearrow$ as $\theta : \searrow$

- if $\frac{\partial f}{\partial \theta} = 0$: we are at a minimum
- · so, to approach the minimum:

$$\theta \leftarrow \theta - \eta \frac{\partial f}{\partial \theta}$$





Gradient Descent for multiple parameters

- Usually, our models have several parameters which need to be optimized to minimize the error
- We compute **partial derivatives** of $f(\theta)$ wrt. individual θ_i
- Partial derivatives measure change in a function of multiple parameters given a change in a single parameter, with all others held constant
- For example for $f(\theta_1,\theta_2)$ we can compute $\frac{\partial f}{\partial \theta_1}$ and $\frac{\partial f}{\partial \theta_2}$
- We then update each parameter individually

$$\theta_1 \leftarrow \theta_1 + \triangle \theta_1$$
 with $\triangle \theta_1 = -\eta \frac{\partial f}{\partial \theta_1}$
 $\theta_2 \leftarrow \theta_2 + \triangle \theta_2$ with $\triangle \theta_2 = -\eta \frac{\partial f}{\partial \theta_2}$



Gradient Descent: Recipe

Recipe for Gradient Descent (single parameter)

- 1: Define objective function $f(\theta)$
- 2: Initialize parameter $\theta^{(0)}$
- 3: **for** iteration $t \in \{0, 1, 2, ... T\}$ **do**
- 4: Compute the first derivative of f at that point $\theta^{(t)}$: $\frac{\partial f}{\partial \theta^{(t)}}$
- 5: Update your parameter by subtracting the (scaled) derivative

$$\theta^{(t+1)} \leftarrow \theta^{(t)} - \eta \frac{\partial f}{\partial \theta^{(t)}}$$

- η is the **step size** or **learning rate**, a parameter
- When to stop? Fix number of iterations, or define other criteria



Gradient Descent: Recipe

Recipe for Gradient Descent (multiple parameters)

- 1: Define objective function $f(\theta)$
- 2: Initialize parameters $\{\theta_1^{(0)}, \theta_2^{(0)}, \theta_3^{(0)}, \dots\}$
- 3: **for** iteration $t \in \{0, 1, 2, ... T\}$ **do**
- 4: Initialize vector of $gradients \leftarrow []$
- 5: **for** parameter $f \in \{1, 2, 3, ... F\}$ **do**
- 6: Compute the first derivative of f at that point $\theta_f^{(t)}: \frac{\partial f}{\partial \theta_f^{(t)}}$
- 7: append $\frac{\partial f}{\partial \theta_f^{(t)}}$ to *gradients*
- 8: **Update all** parameters by subtracting the (scaled) gradient

$$\theta^{(t+1)} \leftarrow \theta^{(t)} - \eta \frac{\partial f}{\partial \theta^{(t)}}$$

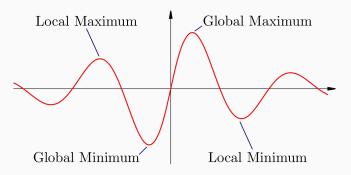


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Aside: Global and Local Minima and Maxima

Possible issue: local maxima and minima!

- A function is convex if a line between any two points of the function lies above the function
- A global maximum is the single highest value of the function
- · A global minimum is the single lowest value of the function





Gradient Descent Guarantees

- with an appropriate learning rate, GD will find the global maximum for differentiable convex functions
- with an appropriate learning rate, GD will find a local maximum for differentiable non-convex functions



Summary

Now you know:

- · What optimization is, and why it's important
- How to do closed-form optimization (aka. "set the derivative of $f(\theta)$ to zero and solve for θ)
- That closed-form solutions are not always computable
- In that case, iterative optimization can help us
- · Gradient descent is one instance of an iterative optimization method
- How gradient descent works!

Next lecture(s)

- · Logistic Regresion
- · The perceptron
- · Neural networks

