In Class Assignment 2a Plan

Group 10:

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UI components used:

TextViews EditText Button

Corner Cases:

- 1. Input must always be a non-negative real number
- 2. Input must not be blank or empty
- 3. Inches EditText should have values between 0 12 (only integers)

Rubrics TODO:

• String.xml

app title: "BMI Calculator"

bmi title: "Body Mass Index (BMI)"

weight: "Weight"

lb: "lb"

height: "Height" feet: "feet"

inches: "inches"

calc bmi: "Calculate BMI"

uw: "Underweight"

nw: "Normal Weight" ow: "Overweight"

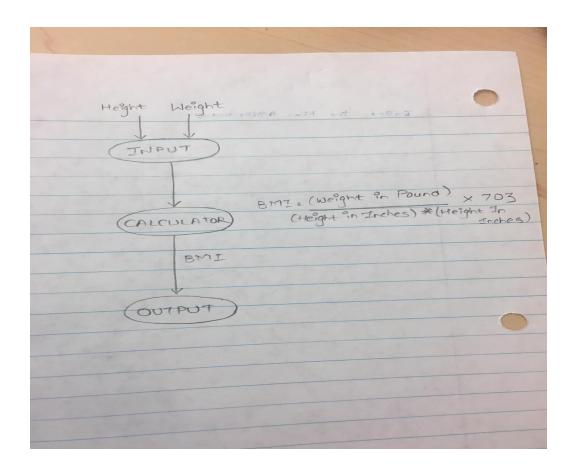
ob: "Obese"

toast bmi: "BMI Calculated"

• GUI

- 1 TextView to display "Body Mass Index (BMI)"
- 1 EditText to input weight
- 1 TextView with text "Weight"
- 1 TextView with text lb
- 1 TextView with text "Height"
- 2 TextView with text "feet", "inches"
- 1 Button with text "Calculate BMI"
- 1 TextView with text "Your BMI:" + <BMI>
- 1 TextView with text "You are " + < Underweight, Normal weight, Overweight, Obese>
- Calculating BMI = (Weight in pounds / (Height in inches ^ 2)) * 703

Flowchart:



Work Distribution:

Ishan: BMI Logic Code

Nikhil: UI