### Project 1: Heart Beat

### 1. Description

The sensor modules and LED dot matrix of the Microbit basic project comes with the micro: bit mainboard.

Prepare a Micro:bit board and a USB cable. Next we will conduct a basic experiment that a heartbeat pattern flashes on the micro:bit board.

### 2. Components Needed

BBG III		
Micro:bit * 1	USB Cable * 1	

### 3. Test Code

You can upload the code directly from the tutorial (read the "Development Environment Configuration" file if in doubt).

#### Code:

```
from microbit import *

while True:
display.show(Image.HEART)
sleep(500)
display.show(Image.HEART_SMALL)
sleep(500)
```

## 4. Code Explanation

from microbit import *	Import the library file of micro: bit
while True:	This is a permanent loop that make the micro: bit execute the code in the loop forever.
display.show(Image.HEART)	LED dot matrix displays """
sleep(500)	Delay in 500ms

display.show(Image.HEART\_SMALL)

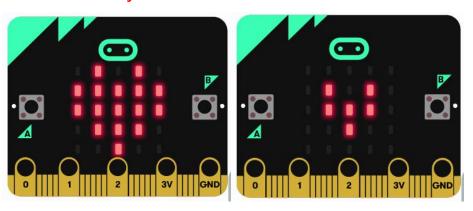
LED dot matrix displays "



### 5. Test Result

Upload the code to the micro:bit and plug in it via a USB cable, then the LED dot matrix displays and ...

If download unsuccessfully, disconnect the micro:bit and reboot it



### 6. Expanded Knowledge

The following is a list of built-in images. If you are interested, you can replace "Image.HEART" in the function show () with one of the following images.

- Image.HEART
- Image.HEART\_SMALL
- Image.HAPPY
- Image.SMILE
- Image.SAD
- Image.CONFUSED
- Image.ANGRY
- Image.ASLEEP
- Image.SURPRISED
- Image.SILLY
- Image.FABULOUS
- Image.MEH
- Image.YES
- Image.NO
- Image.CLOCK12, Image.CLOCK11, Image.CLOCK10, Image.CLOCK9, Image.CLOCK8, Image.CLOCK7, Image.CLOCK6, Image.CLOCK5,

Image.CLOCK4, Image.CLOCK3, Image.CLOCK2, Image.CLOCK1

- Image.ARROW\_N, Image.ARROW\_NE, Image.ARROW\_E,
   Image.ARROW\_SE, Image.ARROW\_S, Image.ARROW\_SW, Image.ARROW\_NW
- Image.TRIANGLE

- Image.TRIANGLE LEFT
- Image.CHESSBOARD
- Image.DIAMOND
- Image.DIAMOND SMALL
- Image.SQUARE
- Image.SQUARE\_SMALL
- Image.RABBIT
- Image.COW
- Image.MUSIC CROTCHET
- Image.MUSIC QUAVER
- Image.MUSIC QUAVERS
- Image.PITCHFORK
- Image.PACMAN
- Image.TARGET
- Image.TSHIRT
- Image.ROLLERSKATE
- Image.DUCK
- Image.HOUSE
- Image.TORTOISE
- Image.BUTTERFLY
- Image.STICKFIGURE

- Image.GHOST
- Image.SWORD
- Image.GIRAFFE
- Image.SKULL
- Image.UMBRELLA
- Image.SNAKE, Image.ALL\_CLOCKS, Image.ALL\_ARROWS