College of Computing & College of Engineering CS/AE/ECE 7785: Introduction to Robotics Research Proposed Syllabus

Catalog Description (25 words or less)

Familiarizes students with the core areas of robotics: mechanics, control, perception, AI, and autonomy. Provides an introduction to the mathematical tools required in robotics research.

Full Course Description and Learning Outcome

This is a required course for graduate students entering the proposed Robotics Ph.D. program. It is designed to provide students with a familiarization of the core areas of robotics, which are:

- 1. Mechanics
- 2. Control
- 3. Perception
- 4. Artificial Intelligence
- 5. Autonomy

In addition, it provides an introduction to the mathematical tools required in robotics research.

The desired learning outcome is to provide a strong theoretical foundation for students on the multidisciplinary subject matters found in robotics. This is accomplished by:

- Discussing fundamentals and state of the art in the areas of mechanics, control, perception, artificial intelligence, and autonomy.
- Providing the theoretical and mathematical basis for the core areas found in robotics.

Instructors

This course will be taught by one or more faculty members from the schools participating in the proposed Robotics Ph.D. program.

Course Materials

No single book covers the core areas evenly. Instead, a course packet will be distributed to the students containing excerpts of relevant introductory texts for each of the five core areas.

Course Requirements

The evaluation component includes:

- Five 30-minutes in-class quizzes after each of the core areas are covered
- Group project and presentation to apply theoretical understanding to real-world applications. Acceptable projects include components from the five core areas. A project proposal is due two weeks before the project is started for assessment by the instructors.
- A final examination to evaluate student understanding of course material.

Grading

The grading distribution is as follows:

Quizzes25%Course project25%Midterm exam25%Final exam25%

Letter grades are calculated on curved numerical scores at the discretion of the instructor.

Course Outline and Assignments

The course is designed to be taught in a Tuesday-Thursday slot, with course periods of 1 hour and twenty minutes each. The following is a proposed outline:

| Introduction | Week 1 | Introduction |
|--------------|------------|---------------------------------------|
| | | Motivation |
| Mechanics | Weeks 2-4 | Mobility and Degrees-of-Freedom |
| | | Manipulator Kinematics |
| | | Vehicle Kinematics |
| Control | Weeks 5-7 | Open vs. Closed Loop Control |
| | | Analog and Discrete Linear Models |
| | | Optimal and Adaptive Control Methods |
| Perception | Weeks 8-10 | Laser-range Finders and Odometry |
| | | Computer Vision |
| | | Localization |
| Artificial | Weeks 11- | Communication |
| Intelligence | 13 | Logic |
| | | Bayesian Networks |
| Autonomy | Weeks 13- | Simultaneous Localization and Mapping |
| | 15 | Robot Architectures |
| | | Multi-robot Coordination |
| Final Exam | | |