

ARCH 3011 / Architectural Design Studio III

Junior Year

Course Procedure and Organization

The two main projects in this course will include a brief but intensive phase of site and precedent research, which will direct and inform the trajectory of design production and speculation for each project.

A short “in-between” project will provide students the opportunity to build skills in composing portfolio materials.

The time allotted for the projects and the size and complexity of the programs for each has been designed to allow for an in-depth, synthetic process and development of architectural solutions beyond the schematic. Drawings and models that show evidence of detailed study of all interior and exterior spaces, and material and construction selections are the expected result.

- **Project 1A: Site and Precedent Analysis**
One Week
- **Project #B: To be announced**
Four Weeks
- **Project 2: Describing Intentions: A Portfolio Exercise**
Three Days
- **Project 3A: Site and Program Analysis**
One Week
- **Project 3B: To be announced**
Nine Weeks

Course Requirements

Each student is expected to attend regularly scheduled class meetings, lectures and field trips, and to complete reading assignments and participate in class discussions. Each student is also expected to attend scheduled juries and pinups, and to complete project requirements as per the schedule. Attendance is mandatory throughout the studio class period (MWF 2-6pm) and work performed in the studio will be for studio only.

Studio sessions begin promptly and end as determined by each instructor. This may at times fall beyond the 6pm hour, due to the time spent with each student at the desk crit. You must address any scheduling conflicts with your studio instructor at the beginning of the semester. Please note the meeting dates for the 2pm seminar in the schedule. Students are also required to attend the public lectures listed in the Architecture Program's Lecture Series. All-section lectures are designated; all other seminars are by section only and are organized by the instructor. If a class must be missed, you must have an approved University excuse prior to the absence. Missing three classes without an approved excuse will result in a letter grade reduction. Missing more than three classes, excused or unexcused, will result in a meeting with your instructor and the Architecture Program Office to determine a course of action.

Studio Culture and Production

Each student is responsible for the production of his/her own work. This applies to team projects as well as individual projects. Discussion and critique of each student's work is central to the learning process in the studio. Students are encouraged to discuss their studio work with other students and to exchange ideas, techniques and insights. Students are expected to be prepared for desk crits. Studio instructors will see students that are prepared and that have made progress first. Then, if there is time available, they will see the rest of the students. Instructors will make every attempt to see as many *prepared* students as possible. The role of the instructor is to critique a student's work and to provide guidance and insight. It therefore stands to reason that the students who are prepared and have new work to show will

benefit the most from the studio experience. During this semester, each student should rigorously explore the project's conceptual foundations through reading, writing, drawing and model-making. Creative production (intellectual and expressive growth) is a result of both personal initiative and time management.

NOTE: The work produced in studio is the property of Georgia Tech and may be collected for archival purposes or for representation in the accrediting process. The faculty strongly recommends that each student document his/her work upon completion (electronically or with slides) and that they submit a copy of work to their instructor at the end of the semester.

Students with Disabilities who need to request classroom accommodations should contact:

Dan Carlson, Assistant Dean / Coordinator for Students with Disabilities
Smithgall Student Services Building, Suite 221
Telephone: 404 894 2564
E-mail: dan.carlson@vpss.gatech.edu

Readings

Reading assignments will be given within each studio section by the instructor, who may either post the readings on T-Square, on his/her individual webpage, on the COA library web-resources page, or in the course folder. Instructions on accessing the readings will be provided by the instructor. Students are responsible for completing reading assignments prior to the studio classes that have been designated by the instructor as including discussion of the assignment.

Lectures and Events

The assigned date and time for class lectures is **Fridays, 2-3:30pm**. The required lecture time (one hour credit) of this Studio is that of the Architecture Program Lecture Series and students are required to attend. The lecture time is 6:00pm on Wednesdays – See the Lecture Schedule posted around the building.

Grades and Evaluation

Your grade in Studio depends on attendance, participation, timely completion of work, the depth of engagement in studio issues, and on demonstrating progress throughout the semester. Your projects have to demonstrate conceptual and formal development, all required drawings and models need to be completed in a timely manner. Craftsmanship and clean and precise execution of models and drawings is also important and it is factored into your grades. Remember, grades are earned by you –not given by your instructor.

- A grade of “F” indicates a failure to meet the studio requirements, including attendance, minimum requirements concerning presentation and fulfillment of studio requirements. In case of an “F”, the studio will need to be repeated.
- A grade of “D” means that you have significant attendance problems, your studio performance is poor, including failure to meet deadlines, the basic requirements of the studio, and/or your project is not plausible.
- A grade of “C” means that you have not met the basic requirements of the studio, but your project is plausible even if substantially undeveloped.
- A grade of “B” means that you have met the basic requirements of the studio and that your project is developed to the point where evaluation can be made according to the studio's themes and criteria.
- A grade of “A” means that your project clearly represents both a clear understanding of studio themes and criteria, and a self-motivated exploration beyond the basic course requirements. Projects that receive grades of “A” are exemplary projects in terms of concept, production, and craft.
- Midterm grades will be assigned and your instructor will notify/counsel any student concerning any necessary action to be taken concerning the semester Drop Day (October 15). Please refer to the Institute handbook regarding disputes concerning grades.

Studio and Building Rules

Please consult the Georgia Tech Student Handbook regarding the use of facilities and all Institute policies.

- Aerosol sprays of any kind are strictly banned from the studio and surrounding areas. A new spray painting booth is now in operation in the COA shop, on the ground floor of the Old Building.
- Shop Use: All students using shop facilities must first have completed an orientation. Students must comply with all shop procedures or they will lose shop privileges. Safety first, always!
- Music in Studio: Headphones – if approved by your instructor - must be used during studio hours. After studio hours, headphones should be used in consideration of others.
- Studio Housekeeping: Students should feel free to organize their space creatively and expressively, but with respect to others around them. Try to prevent clutter from becoming a nuisance, distraction, or worse –a hazard. The cleaning staff makes every effort to determine what is and is not trash, but their job can be made easier if you keep drawings filed and models off of the floor.
- Please be mindful that the COA building is shared by many people who are engaged in a variety of tasks during daytime hours. Working, lounging, and sleeping outside of the studio is not condoned. Due to the scarcity of studio space, and around deadlines, work “spills” out of the studio. If you do work AFTER HOURS in any shared building space, please clean up your mess!!!