**ARCH 4417/ARCH 6417: Furnishing Buildings, 3 credits**

**Course Description:**

A course that focuses on schematic design development of furniture. The emphasis of this course is on conceptual development and material and structural clarity.

**Course Goals and Objectives:**

Students learning aspirations include: Improving the capacity to analyze problems, objects and design artifacts as a basis to creatively design objects at the scale of furniture. By the end of the semester, students should be able to demonstrate:

-Increased awareness of architectural and conceptual thought at the scale of furniture design

-Ability to describe and critique conceptual logic of artifacts

-Ability to use analysis, in addition to other forms of applied knowledge, as the basis to creatively synthesize various criteria, especially material, structural, functional and cultural

-Ability to synthesize multiple criteria in concept driven design problems

-Ability to visualize and graphically document process and product

**Student Performance Criterion/a Addressed:**

N/A

**Topical Outline:**

**-**Analysis of Artifacts,

(lectures and research) 35%

-Synthesis, or Design, 65%

**Prerequisites:**

none

**Textbooks/Learning Resources:**

-Aronson, Joseph, The Encyclopedia of Furniture, Crown Publishers, NY, 1965.

-Ortega y Gasset, Jose, *Towards a Philosophy of History*, "Man Has No Nature”, 1941.

-Ostergard, Derek E., editor, Bent Wood and Metal Furniture: 1850-1946, The University of Washington Press, 1987.

-Miller, Judith and Martin, The Antiques Directory, Portland House, 1985.

-Thornton, Peter, Authentic Décor-The Domestic Interior 1620-1920, Crescent Books, 1993.

**Semester Offered:**

Fall and Spring; Intermittently

**Faculty Assigned:**

W. Jude LeBlanc