```
# Function to create the database
create_database() {
  echo "Creating new database..."
  rm -f std.dat # Delete old database if it exists
  touch std.dat # Create a new, empty database
  echo "New database created successfully."
}
# Function to view the database
view_database() {
  echo "Viewing database..."
  if [ -e std.dat ]; then
    echo -e "Roll No\tName\tAge\tGrade"
    echo "-----"
    cat std.dat
  else
    echo "Database not yet created."
 fi
}
# Function to insert a record into the database
insert() {
  echo "Insert Record"
  if [ -e std.dat ]; then
    echo "Enter the Roll No:"
```

#!/bin/bash

```
read roll
    echo "Enter the Name:"
    read sName
    echo "Enter the Age:"
    read age
    echo "Enter the Grade:"
    read grade
    echo -e "$roll\t$sName\t$age\t$grade" >> std.dat
    echo "Record inserted successfully."
  else
    echo "Database does not exist. Please create it first."
  fi
}
# Function to modify a record
modify_record() {
  echo "Modify Record"
  if [ -e std.dat ]; then
    echo "Enter the roll number to modify:"
    read roll
    count=$(grep -c "^$roll" std.dat)
    if [ "$count" -eq 0 ]; then
      echo "Roll number $roll not found."
    else
      echo "Enter the new Roll No:"
      read new_roll
      echo "Enter the new Name:"
      read new_name
      echo "Enter the new Age:"
```

```
read new_age
      echo "Enter the new Grade:"
      read new_grade
      sed -i "s/^$roll\t.*/$new_roll\t$new_name\t$new_age\t$new_grade/" std.dat
      echo "Record modified successfully."
    fi
  else
    echo "Database does not exist."
  fi
}
# Function to delete a record
delete_record() {
  echo "Delete Record"
  if [ -e std.dat ]; then
    echo "Enter the roll number to be deleted:"
    read roll
    count=$(grep -c "^$roll" std.dat)
    if [ "$count" -eq 0 ]; then
      echo "Roll number $roll not found."
    else
      grep -v "^$roll" std.dat > std.temp
      mv std.temp std.dat
      echo "Record deleted successfully."
    fi
  else
    echo "Database does not exist."
  fi
}
```

```
# Function to search for a record
search_record() {
  echo "Search Record"
  if [ -e std.dat ]; then
    echo "Enter the roll number to search:"
    read roll
    result=$(grep "^$roll" std.dat)
    if [ -z "$result" ]; then
      echo "Roll number $roll not found."
    else
      echo "-----"
      echo "Student Found:"
      echo "-----"
      echo "Roll No: $(echo "$result" | awk '{print $1}')"
      echo "Name : $(echo "$result" | awk '{print $2}')"
      echo "Age : $(echo "$result" | awk '{print $3}')"
      echo "Grade : $(echo "$result" | awk '{print $4}')"
      echo "-----"
    fi
  else
    echo "Database does not exist."
  fi
}
# Function to display a specific student's result
display_result() {
  echo "Display Result"
  if [ -e std.dat ]; then
```

```
echo "Enter the roll number to view the result:"
    read roll
    result=$(grep "^$roll" std.dat)
   if [ -z "$result" ]; then
     echo "Roll number $roll not found."
    else
     echo "-----"
     echo "Student Details:"
     echo "-----"
     echo "Roll No: $(echo "$result" | awk '{print $1}')"
     echo "Name : $(echo "$result" | awk '{print $2}')"
     echo "Age : $(echo "$result" | awk '{print $3}')"
     echo "Grade : $(echo "$result" | awk '{print $4}')"
     echo "-----"
   fi
  else
   echo "Database does not exist."
 fi
# Menu driven interface
menu() {
  while true; do
    echo "========""
    echo "
            MENU OPTIONS
    echo "=======""
    echo "1. Create Database"
    echo "2. View Database"
    echo "3. Insert Record"
```

}

```
echo "4. Modify Record"
    echo "5. Delete Record"
    echo "6. Search Record"
    echo "7. Display Student's Result"
    echo "8. Exit"
    echo "========"
    echo -n "Please select an option: "
    read choice
    case $choice in
      1) create_database ;;
      2) view_database;;
      3) insert;;
      4) modify_record;;
      5) delete_record ;;
      6) search_record;;
      7) display_result ;;
      8) echo "Exiting..."; exit 0;;
      *) echo "Invalid choice, please try again.";;
    esac
  done
# Start the menu
menu
```

}