Jaazib Tariq

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EDUCATION

University Of Waterloo

Waterloo, ON

Candidate for B.A.Sc in Computer Engineering - 3.82 GPA

2024-2029

TECHNICAL SKILLS

Languages: Java, Python, C#, C++, JavaScript, TypeScript, HTML/CSS, SQL

Libraries/Frameworks: React, Node.js, ExpressJs, NumPy, Pandas, Beautiful soup, Chakra UI, TailWind CSS

Technologies: AWS, Docker, Git, OpenAI, Gemeni, Atlassian, Vercel

EXPERIENCE

Front End Engineer

June 2024 - Present

SellStatic

Toronto, ON

- Improved marketing and advertising processes using artificial intelligence, optimizing workflows for efficiency and increasing user adoption.
- Reduced Advertisement creation time by 30% by implementing features using **React** and **TypeScript** that allows users to modify their marketing campaign colors before creation.
- Boosted customer satisfaction by 230% by implementing a complete front end overhaul that introduced a modern UI as well as various help features for users using React, TypeScript and TailWind CSS.
- Coordinated front-end development tasks using **Git**, ensuring seamless collaboration and maintaining code integrity throughout development.

Software Developer

August 2024 - December 2024

MAX

Toronto, ON

- Built a professional networking web app for Muslim professionals using **React**, **Vite**, and **Chakra UI**, ensuring a responsive and user-friendly interface.
- Revamped the MAX Aspire frontend using **React**, **TypeScript**, and **Material UI**, resolving issues such as disorganized code, conflicting CSS, and inconsistent UI designs.
- Implemented **Redux** across pages to fix the issue of **state transfer** by storing all state in a single location.
- Leveraged AWS Lambda and Node.js for server less backend processing, improving scalability and performance of key application features.

Projects

CodeClashers | Typescript, React, Node Js, Express, Python, AWS Lambda, MongoDB

- Utilized **React** to develop a competitive coding platform where **100+** users compete against one another in real time to solve leetcode style problems.
- Fine tuned OpenAI's gpt-4 and integrated it using their API in order to develop a deep comprehensive database of over 1000+ problems.
- Utilized Python along with PyMongo to add problems to a MongoDB collection.
- Engineered a code compiler utilizing a **REST API**, **Node Js** alongside Judge0, which pulls problem data from a **MongoDB** dataabse
- Configured and deployed Judge0 using **Docker** to enable a local coding judge API for evaluating code submissions efficiently and securely.
- Leveraged AWS Lambda to create a fully serverless backend architecture, powering the entire application logic.

Typing Tussle | Python, Pygame, Git

- Utilized Python alongside Pygame to create a hackathon winning project at RythymHacks.
- Created a turn based game where users had to type a given sentence with accuracy and speed to gain points and deal damage to the enemy.

WelcomeWords | Java, JavaSwing

- Built an interactive English learning application using **Java Swing**, featuring randomized quizzes, image-based prompts, and a letter sorting game for an engaging user experience.
- Implemented randomized quiz selection, persistent score tracking using file handling, and input validation for a seamless and responsive gameplay experience.