# https://www.linkedin.com/in/jae-eun-esther-lim-1131a063

# **EDUCATION**

## RELEVANT EXPERIENCE

# Carnegie Mellon University

Pittsburgh, PA May 2018 GPA 3.80/4.00

Bachelor of Science in Mechanical Engineering Double Major in Robotics

# Engineering Intern – Perception Robotics, Summer 2016 (Los Angeles, CA)

Engineering Intern - Verify Apply, Summer 2017

• Used Django framework.

• Designed test rig for gecko gripper to test scaling effect on adhesion pressure.

• Designed and implemented frontend and backend of website from scratch.

- Manufactured molds for touch sensors using 3D printer.
- Conducted risk assessment for touch sensors on FANUC robotic arm.
- Operated Kawasaki RSO6L using AS Language.

# **SKILLS**

#### Software

SolidWorks Autodesk Inventor MS Office Arduino Weka/LightSide

## **Machines**

Lathe Drill Press Band Saw Milling Machine Laser Cutter 3D Printer

# Programming

Python MATLAB/Simulink HTML/CSS/Django (self taught) Assembly Language

# Languages

Fluent in Korean & English

# RELEVANT COURSES

#### **Mechanical Engineering**

Engineering Design I
Feedback Control Systems
Dynamic Systems and Controls
Statics, Stress Analysis, Dynamics
Mechanical Systems Experimentation
Thermal-Fluids Experimentation
Thermodynamics
Fluid Mechanics
Heat Transfer

## **Robotics**

Soft Robotics Applied Machine Learning Robotics Systems Engineering Robot Kinematics and Dynamics

#### Other

Eng. Stats and Quality Control Business Communications

# **PROJECTS**

Heat Sink, Spring 2017

 Investigated and analyzed a commercial CPU heat sink to determine if it will meet required performance.

#### Motion Sensing Glove, Spring 2017

• Modeled bending of finger and error in mapping of resistance and bend angle.

#### Machine Learning-Sentiment Analysis, Spring 2017

• Optimized machine learning algorithm via error analysis and parameter tuning.

#### Atlas, Auto-Steering Buggy - Project Lead for IMU Suspension System, Spring 2017

• Designed and built suspension system for IMU mount.

#### Smart Ball - Build 18 Annual Engineering Festival, Spring 2017

• Designed and built a remote-controlled ball that bounces around. Won Media Magician Award.

#### Carnegie Mellon Racing: Structures – Rotor Buttons, Fall 2016

• Designed front rotor buttons to reduce wear.

## Astronaut's Coat Rack - Lightest Bracket, Fall 2016

• Designed the lightest acrylic bracket to hold 40-pound weight.

#### Pokeball Gripper – Second Lightest Gripper, Fall 2016

• Designed the second lightest gripper to hold and swing 3-lb Pokeball.

## Motor & Gearbox, Wheel Design – Engineering Design I, Fall 2016

- Designed and selected the most efficient manufacturing process for mass production of a wheel that would roll in a barrel to climb up a ramp.
- Selected motor and gearbox combination for the wheel that would optimize a cost function of roll time, energy, and price.

# Crane Project - Captain of 1st Place Team, Spring 2016

- Led a team of 3 in a competition whose objective was to design and construct a small aluminum crane that could withstand the stresses of lifting a cylindrical weight as high as possible.
- Placed first out of 36 teams for highest lift achieved.

# Robotics Projects – Weekly Labs for Introduction to Robotics, Spring 2016

 Designed nine robots using Lego Mindstorms and wrote code in robotc to complete projects with the following topics: Computer vision, PID control, dead reckoning, motion planning, localization, urban search and rescue, and forward/inverse kinematics.

#### GeaRace – Final Project for Fundamentals of Programming, Spring 2015

 Created computerized car game using Python and Tkinter that teaches students the physics of gear trains.

# LEADERSHIP AND ACTIVITIES

## Teaching Assistant – Introduction to Robotics, Spring 2017

• Organize and lead labs. Help students in office hours. Assess students for the labs.

# Co-VP of Outreach Committee, WoMEn@CMU, Fall 2016 - present

 Organize outreach events to expose Mechanical Engineering to local middle/high school female students through in-class sessions composed of a lecture and a hands-on experiment.

# Sunday School Leader, Los Angeles Hope Church, Fall 2013-Summer 2015

- Coordinated and led Bible auizzes and activities (incorporated science and technology).
- Designed and decorated new Sunday school building.