

12. More on Dim. Reduction

EECE454 Introduction to Machine Learning Systems

2023 Fall, Jaeho Lee

Recap: PCA as a variance maximization

- **PCA.** Projecting the data to a plane spanned by principal components

eigenvectors for largest eigenvalues
of the data covariance matrix

- Derived as a solution of variance maximization.

$$\max_U \text{Var}(\{\pi_U(\mathbf{x}_i)\}_{i=1}^n)$$

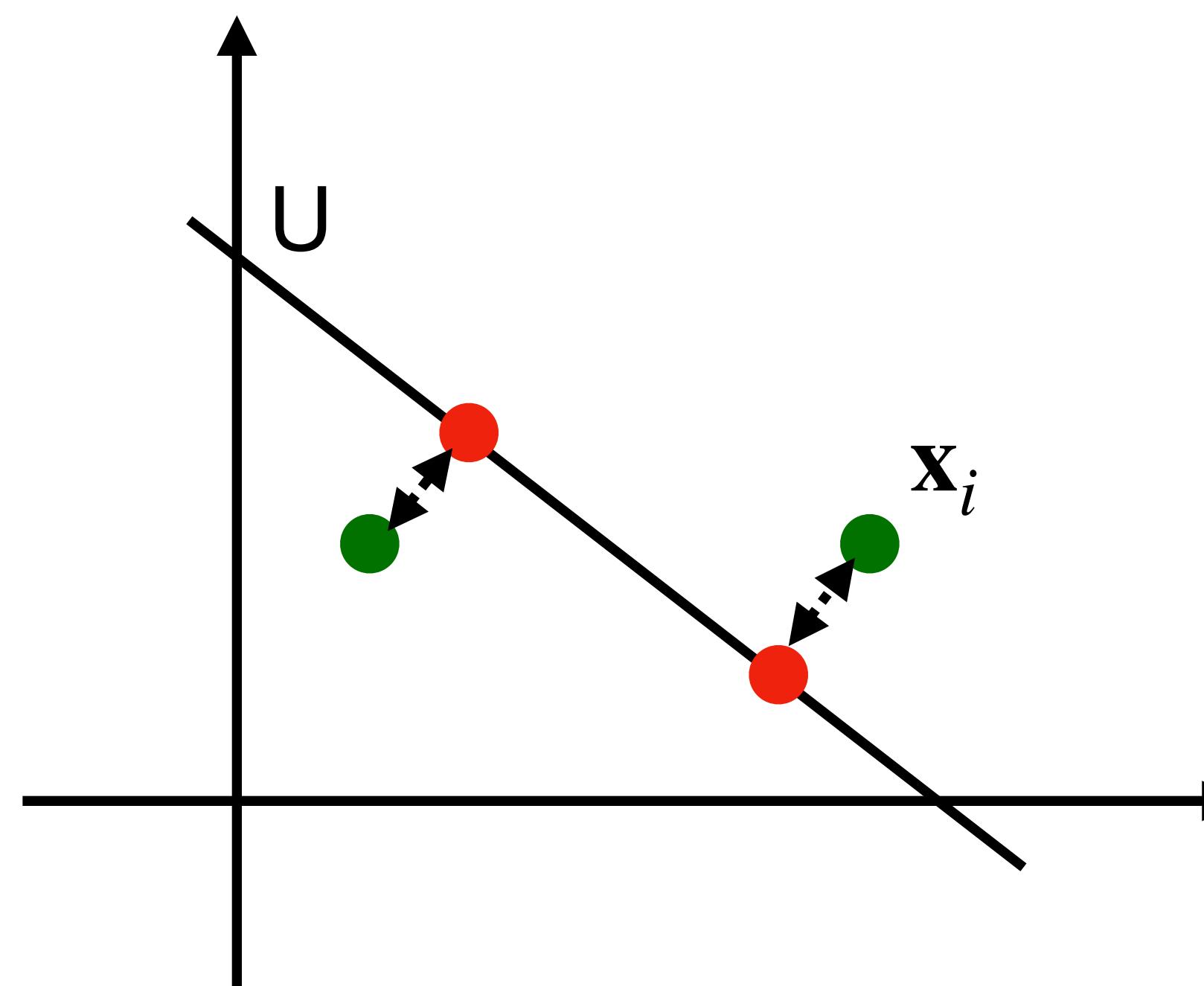
projection of \mathbf{x}_i on the
affine subspace U

PCA as Distortion Minimization

Distortion Minimization

- Here's a perspective:

“If the **projected point** is close to the **original point**, maybe it did not lose too much of original information.”



Distortion Minimization

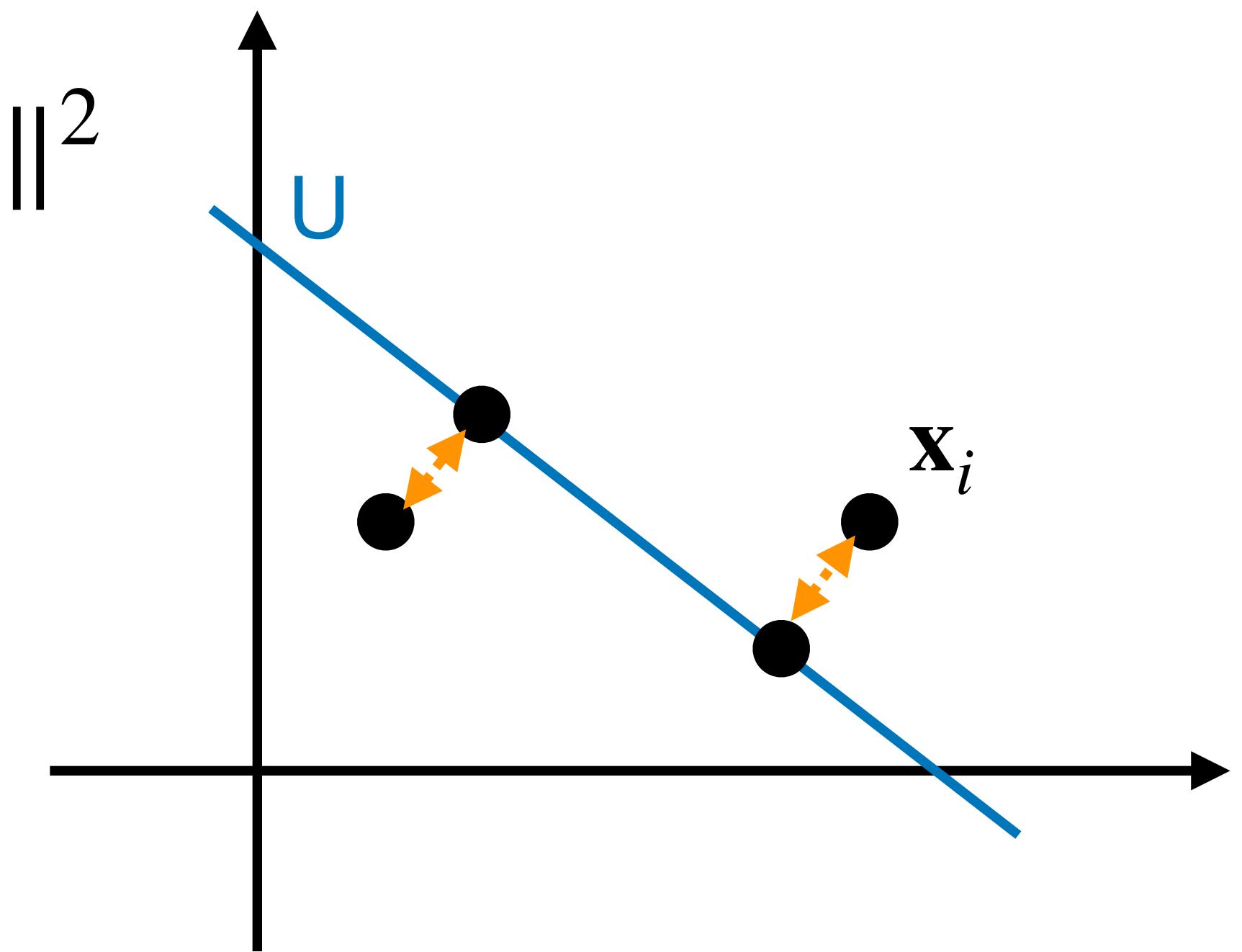
- Suppose that we try to find an affine subspace

$$U = \{a_1\mathbf{u}_1 + \cdots + a_k\mathbf{u}_k + \mathbf{b} : a_i \in \mathbb{R}\}$$

such that the **mean of squared distortion** of each datum is minimized:

$$\min_U \frac{1}{n} \sum_{i=1}^n \|\mathbf{x}_i - \pi_U(\mathbf{x}_i)\|^2$$

(distortion \approx reconstruction error)



Distortion Minimization

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- Using the definition of projection from last class, this is:

$$\min_{\mathbf{U}, \mathbf{b}} \frac{1}{n} \sum_{i=1}^n \|\mathbf{x}_i - \mathbf{Ux}_i - \mathbf{b}\|^2$$

$$\frac{1}{n} \sum_{i=1}^n \|\mathbf{x}_i - \mathbf{U}\mathbf{x}_i - \mathbf{b}\|^2$$

$$= \frac{1}{n} \sum_{i=1}^n (\|\mathbf{x}_i\|^2 + \|\mathbf{b}\|^2 - \mathbf{x}_i^\top \mathbf{U} \mathbf{x}_i - 2\mathbf{b}^\top \mathbf{x}_i + 2\mathbf{b}^\top \mathbf{U} \mathbf{x}_i)$$

$$= \frac{1}{n} \sum_{i=1}^n \|\mathbf{x}_i\|^2 + \|\mathbf{b}\|^2 - \frac{1}{n} \sum_{i=1}^n \mathbf{x}_i^\top \mathbf{U} \mathbf{x}_i - 2\mathbf{b}^\top \bar{\mathbf{x}} + 2\mathbf{b}^\top \mathbf{U} \bar{\mathbf{x}}$$

- That is, we are solving

$$\frac{1}{n} \sum_{i=1}^n \|\mathbf{x}_i\|^2 + \min_{\mathbf{U}, \mathbf{b}} \left(\|\mathbf{b}\|^2 - \frac{1}{n} \sum_{i=1}^n \mathbf{x}_i^\top \mathbf{U} \mathbf{x}_i - 2\mathbf{b}^\top \bar{\mathbf{x}} + 2\mathbf{b}^\top \mathbf{U} \bar{\mathbf{x}} \right)$$

Optimizing \mathbf{b}

$$\frac{1}{n} \sum_{i=1}^n \|\mathbf{x}_i\|^2 + \min_{\mathbf{U}, \mathbf{b}} \left(\|\mathbf{b}\|^2 - \frac{1}{n} \sum \mathbf{x}_i^\top \mathbf{U} \mathbf{x}_i - 2\mathbf{b}^\top \bar{\mathbf{x}} + 2\mathbf{b}^\top \mathbf{U} \bar{\mathbf{x}} \right)$$

- Minimizing with respect to \mathbf{b} , we get:

$$\mathbf{b} = \bar{\mathbf{x}} - \mathbf{U} \bar{\mathbf{x}}$$

- Plug in to get:

$$\begin{aligned} & \left(\frac{1}{n} \sum \|\mathbf{x}_i\|^2 - \bar{\mathbf{x}}^\top \bar{\mathbf{x}} \right) + \min_{\mathbf{U}} \left(\bar{\mathbf{x}}^\top \mathbf{U} \bar{\mathbf{x}} - \frac{1}{n} \sum \mathbf{x}_i^\top \mathbf{U} \mathbf{x}_i \right) \\ &= \text{Var}(\{\mathbf{x}_i\}_{i=1}^n) \quad \quad \quad = - \sum_{j=1}^k \mathbf{u}_j^\top \mathbf{S} \mathbf{u}_j \end{aligned}$$

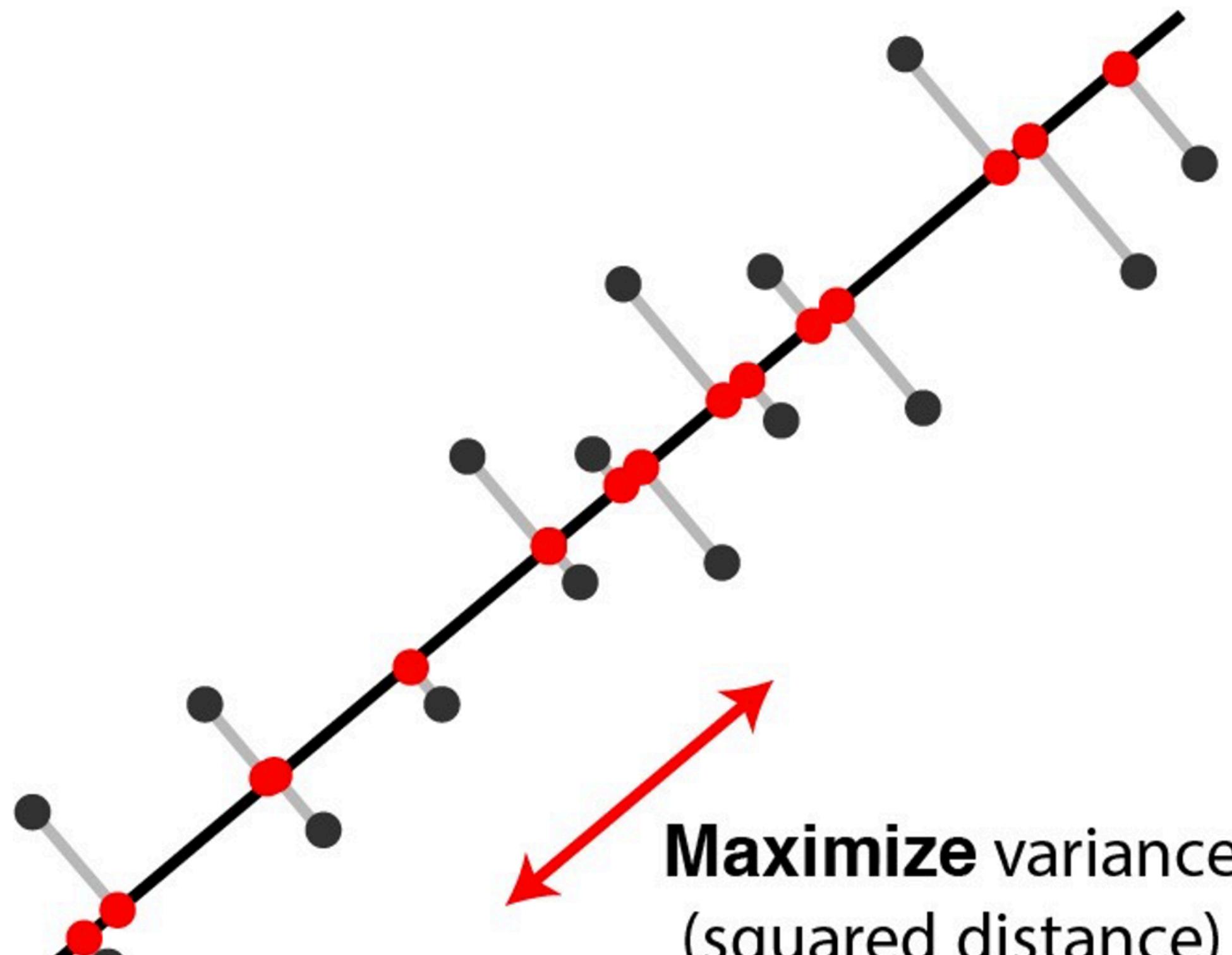
The equivalence

- Summing up, we have

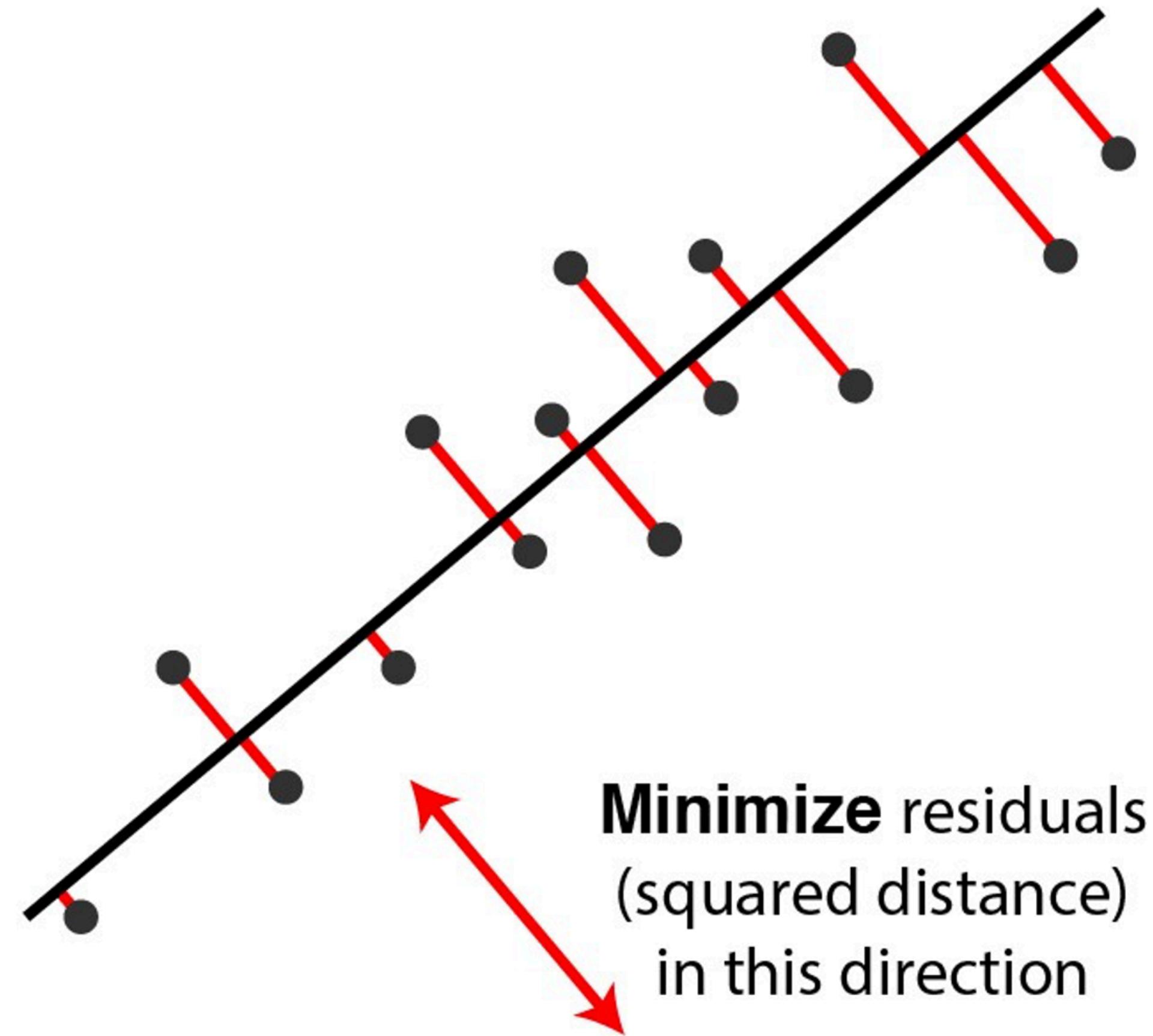
$$\min_{\mathbf{U}} \frac{1}{n} \sum_{i=1}^n \|\mathbf{x}_i - \pi_{\mathbf{U}}(\mathbf{x}_i)\|^2 = \text{Var}(\{\mathbf{x}_i\}) - \max_{\mathbf{U}} \left(\sum_{j=1}^k \mathbf{u}_j \mathbf{S} \mathbf{u}_j \right)$$

exactly what we solved for
variance maximization problem

- **Difference.** The bias \mathbf{b} is well-characterized in this case.



Maximize variance
(squared distance)
of red dots in
this direction



Minimize residuals
(squared distance)
in this direction

PCA in a nutshell

PCA as the best linear compression

- We project the data to a **k -dimensional affine subspace** in \mathbb{R}^d .
 - A datum $\mathbf{x} \in \mathbb{R}^d$ is projected to a k -dimensional **code**

$$\mathbf{z} = (a_1, \dots, a_k), \quad \text{where} \quad \mathbf{x} = \sum_{i=1}^k a_i \mathbf{e}_i$$

for some bases $\mathbf{e}_1, \dots, \mathbf{e}_k$ of the subspace.

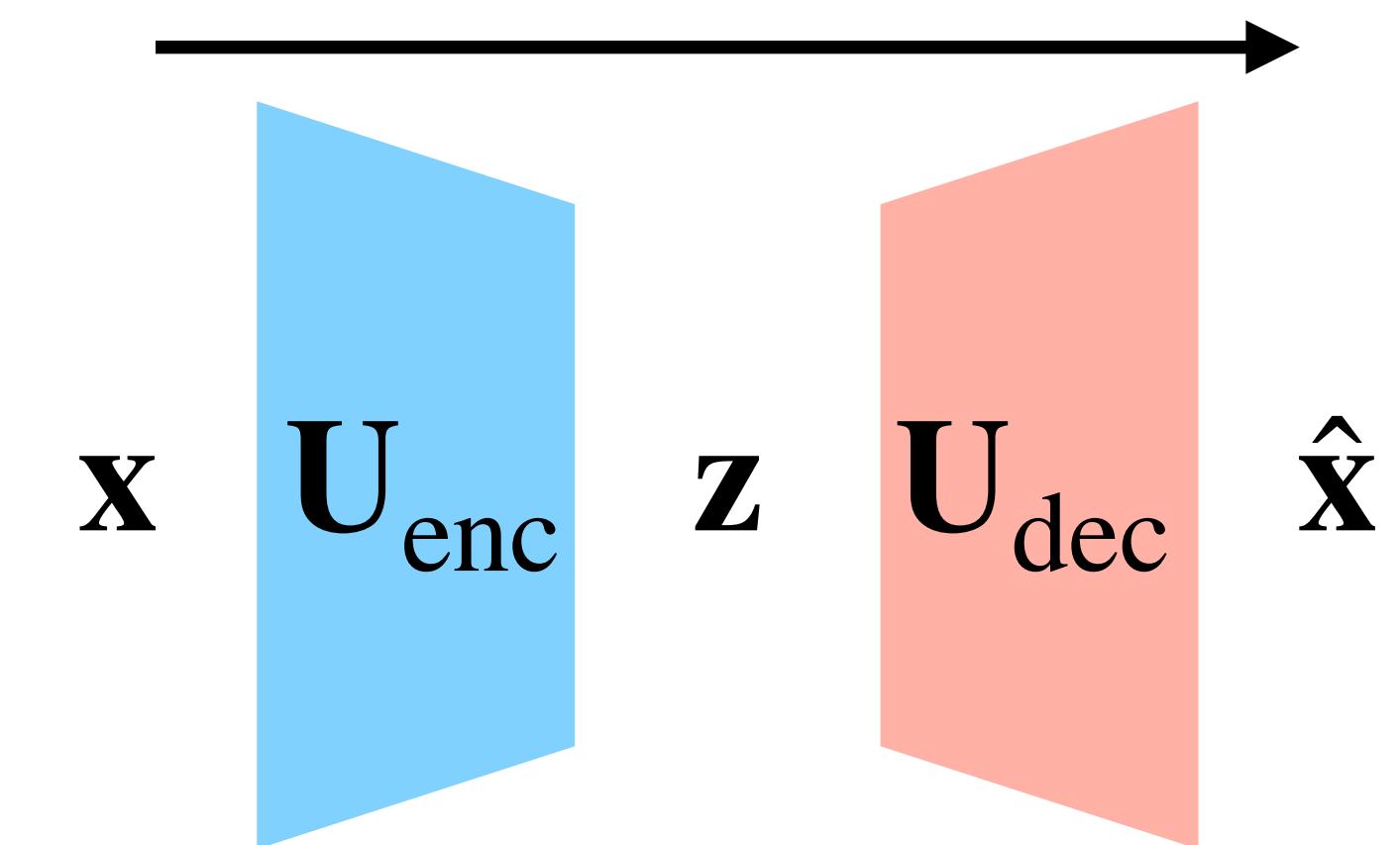
PCA as the best linear compression

- This linear **encoding** can be written as

$$\mathbf{z} = \mathbf{U}_{\text{enc}} \mathbf{x}, \quad \text{where} \quad \mathbf{U}_{\text{enc}} = \begin{bmatrix} & \leftarrow & \mathbf{e}_1^\top & \rightarrow \\ & \cdots & & \\ & \leftarrow & \mathbf{e}_k^\top & \rightarrow \end{bmatrix} \in \mathbb{R}^{k \times d}$$

- One can **decode** back the data using some linear matrix \mathbf{U}_{dec} :

$$\hat{\mathbf{x}} = \mathbf{U}_{\text{dec}} \mathbf{z}$$



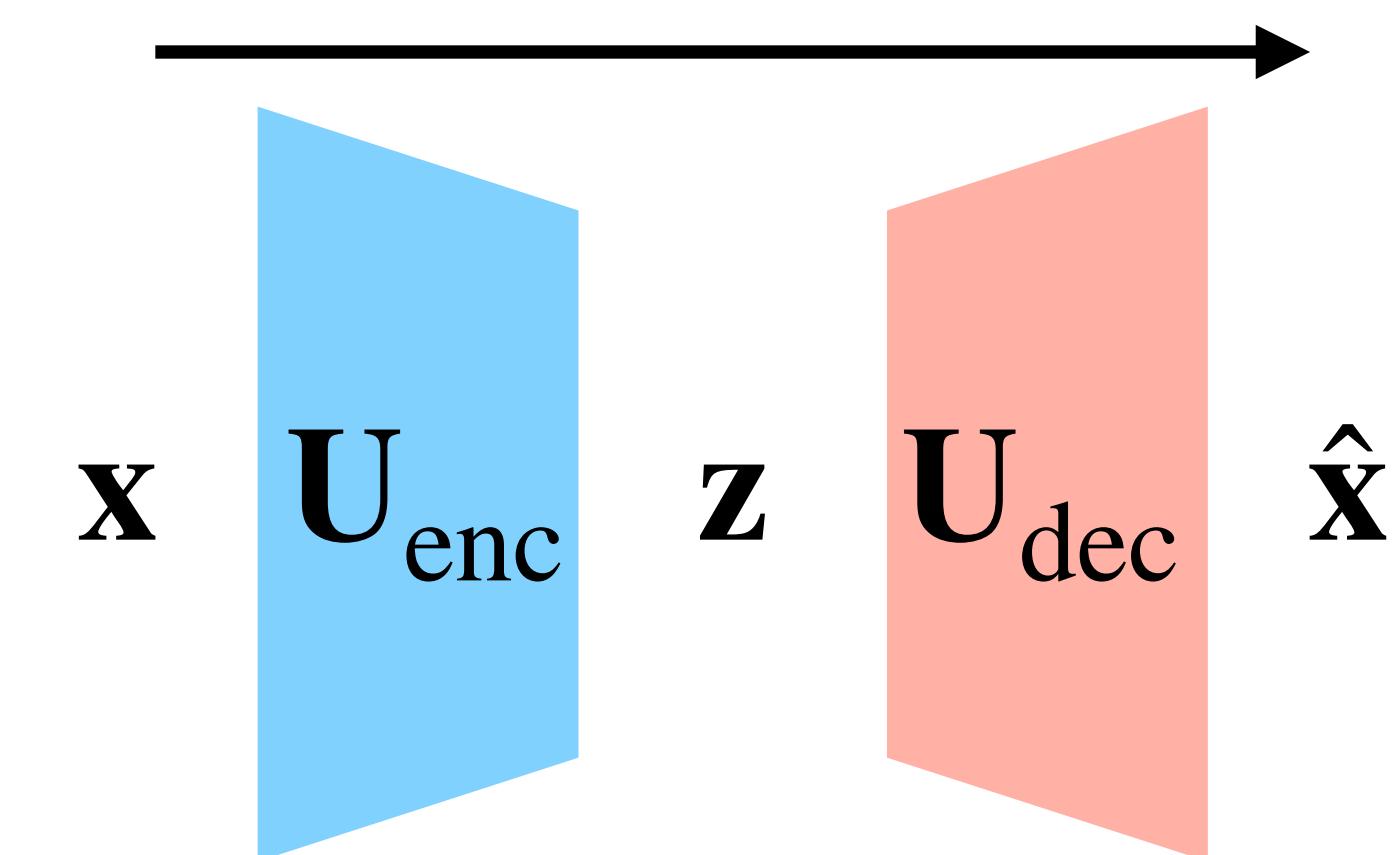
PCA as the best linear compression

- PCA solves the **reconstruction error minimization** problem

$$\min_{\mathbf{U}_{\text{enc}}, \mathbf{U}_{\text{dec}}} \frac{1}{n} \sum_{i=1}^n \|\hat{\mathbf{x}}_i - \mathbf{x}_i\|_2^2$$

- Our mathematical derivations say that it is optimal to:

- **Encode.** Use the top-k principal components $\mathbf{e}_1, \dots, \mathbf{e}_k \in \mathbb{R}^d$ of data covariance matrix to construct \mathbf{U}_{enc}
- **Decode.** Use $\mathbf{U}_{\text{dec}} = \mathbf{U}_{\text{enc}}^T$



Applications of PCA

Face Recognition

- An ancient example: Eigenface (1991).
 - We can identify important characteristics of faces.
⇒ Can be used for rapid recognition, tracking, and reconstruction



Original Dataset



Eigenvectors

Image Compression

- Image Compression
 - Divide each image to 12x12 pixel patches.
 - Save only low-dimensional values
- Each patch is represented as
$$a_1\mathbf{u}_1 + \cdots + a_k\mathbf{u}_k$$

Save for each patch = (a_1, \dots, a_k)
Common codebook = $(\mathbf{u}_1, \dots, \mathbf{u}_k)$



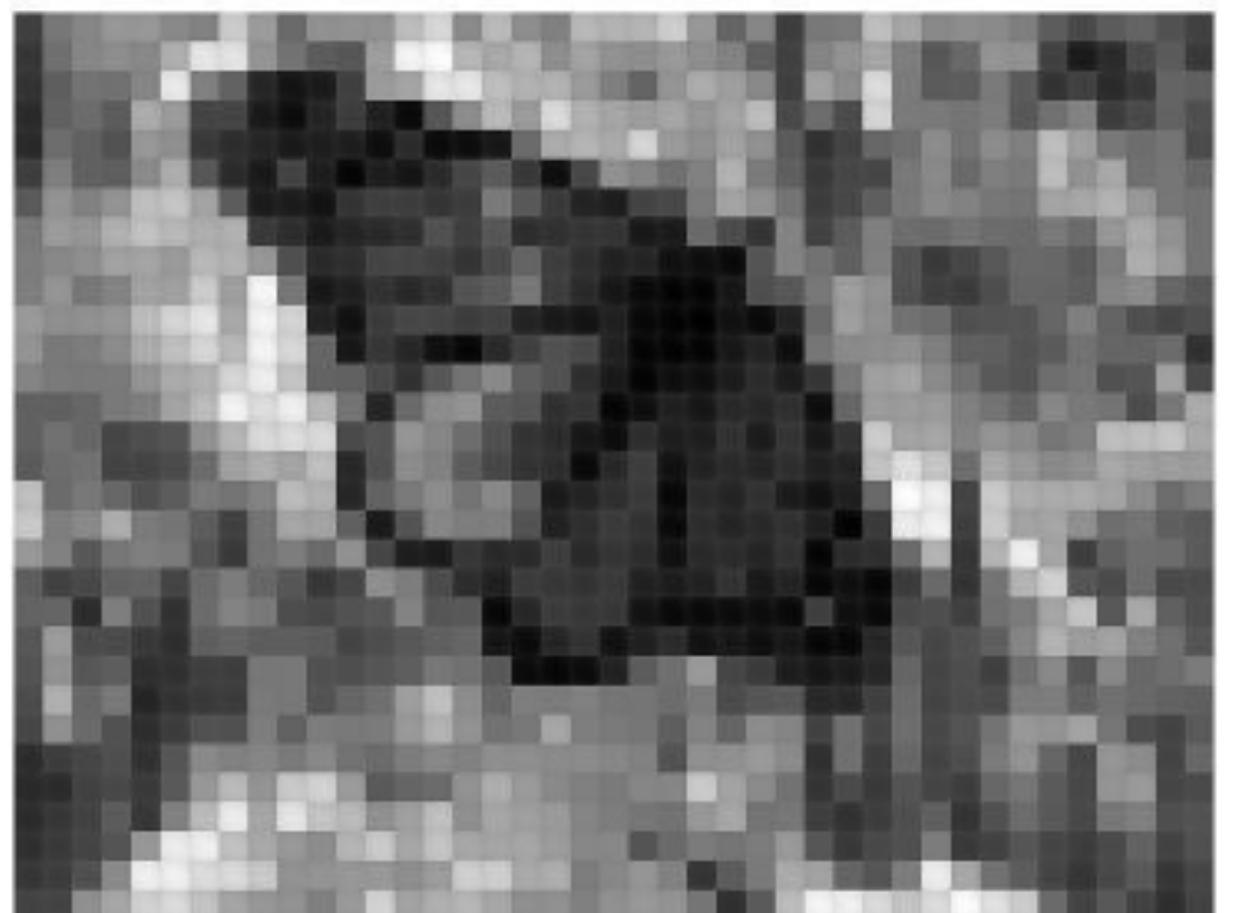
144-dimension
(full)



60-dimension



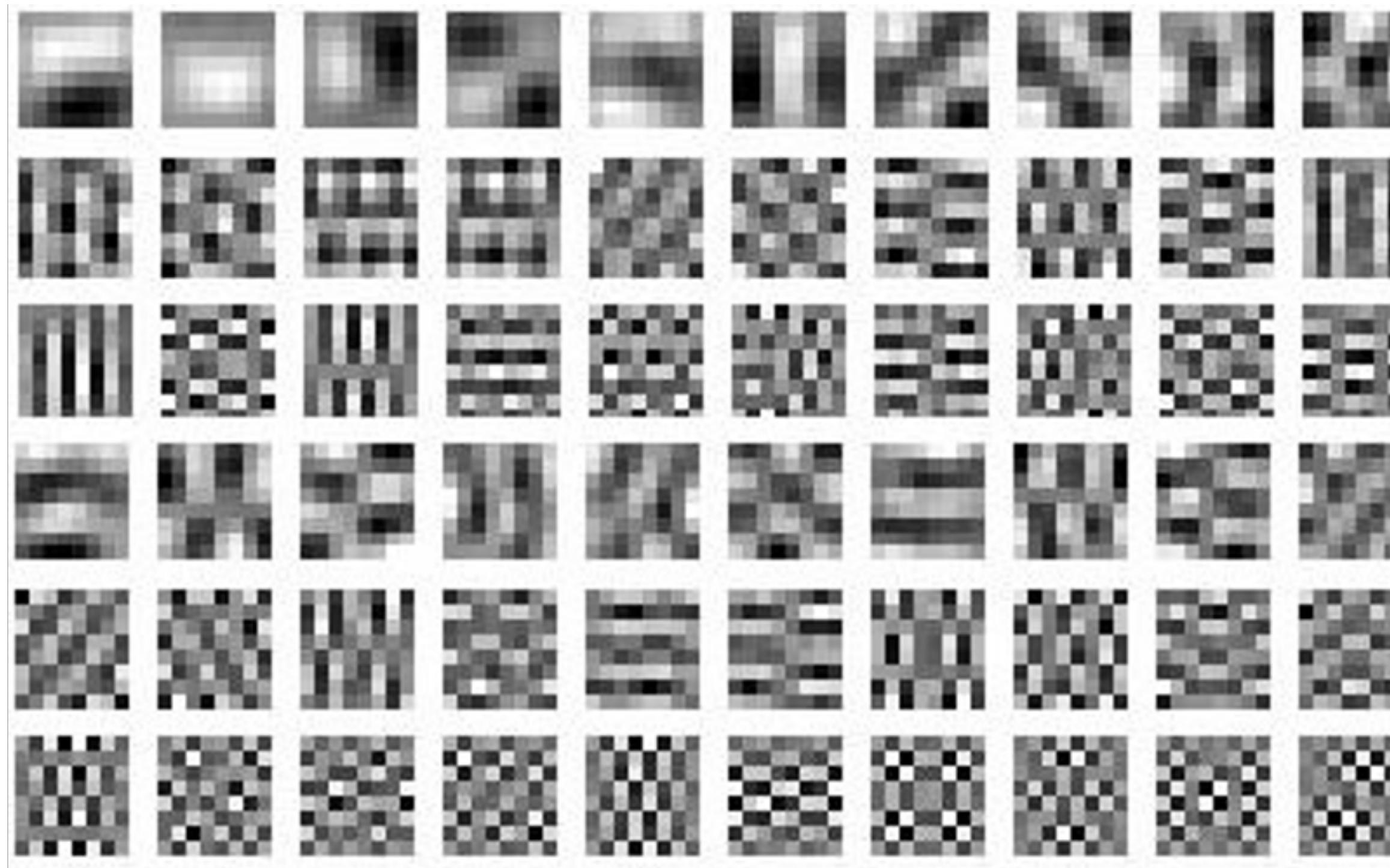
6-dimension



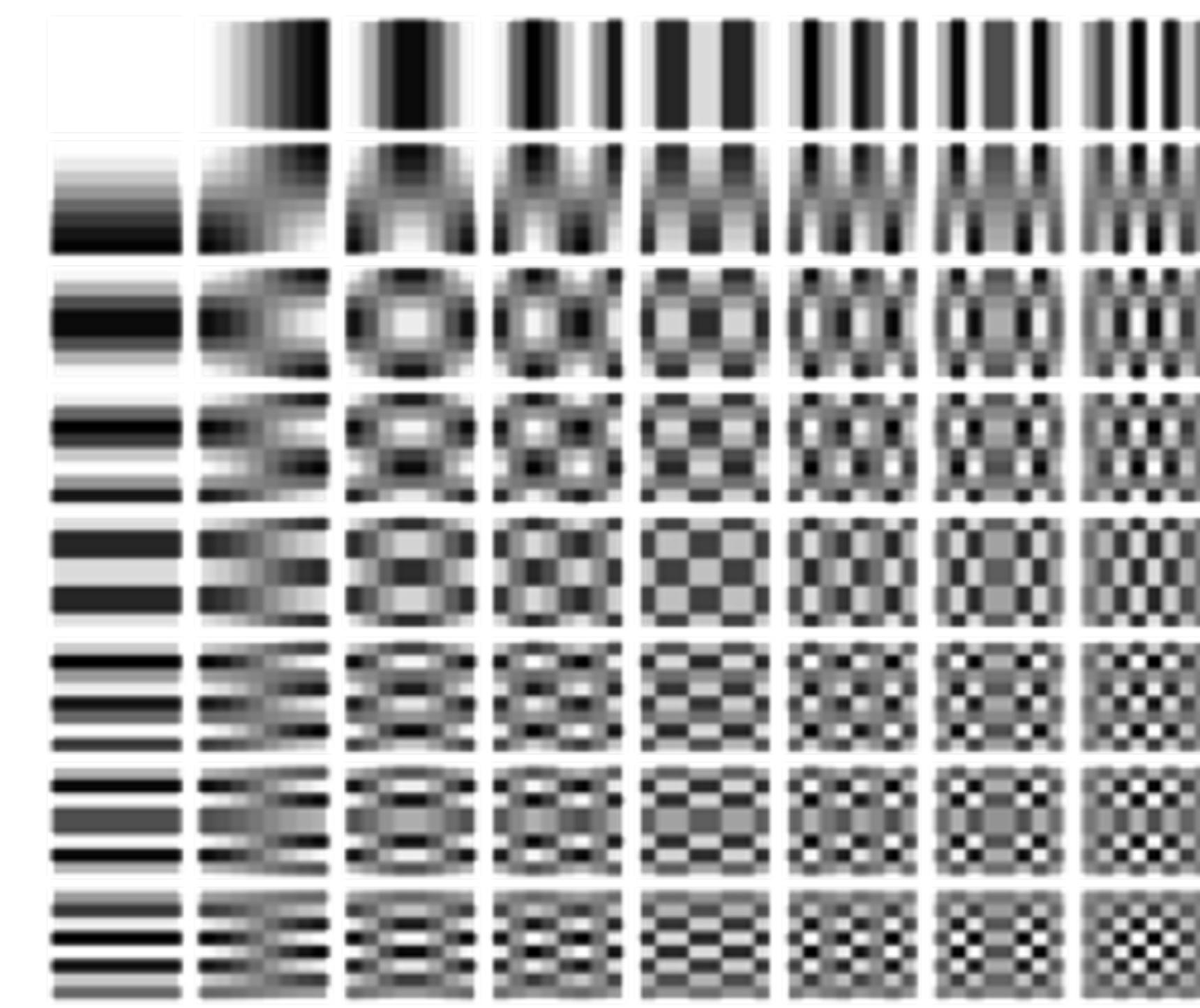
1-dimension

Image Compression

- The eigenvectors look similar to discrete cosine transforms (DCTs), which are used in JPEG



Eigenvalues



Discrete Cosine Bases

Noise Filtering

- Noises often contribute small to principal components, and thus can be removed by PCA



Noisy Image

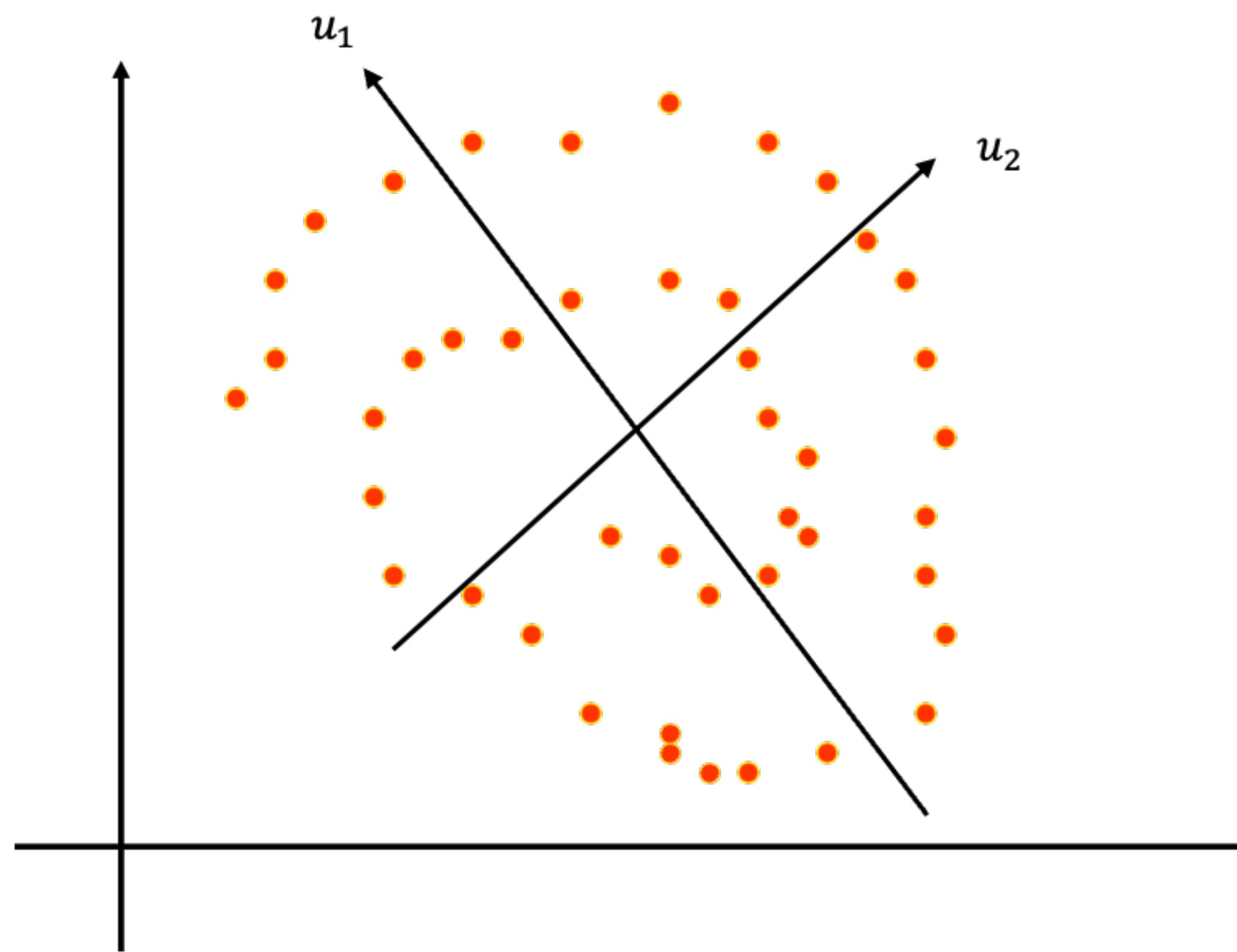


15-dimension

Limitations of PCA

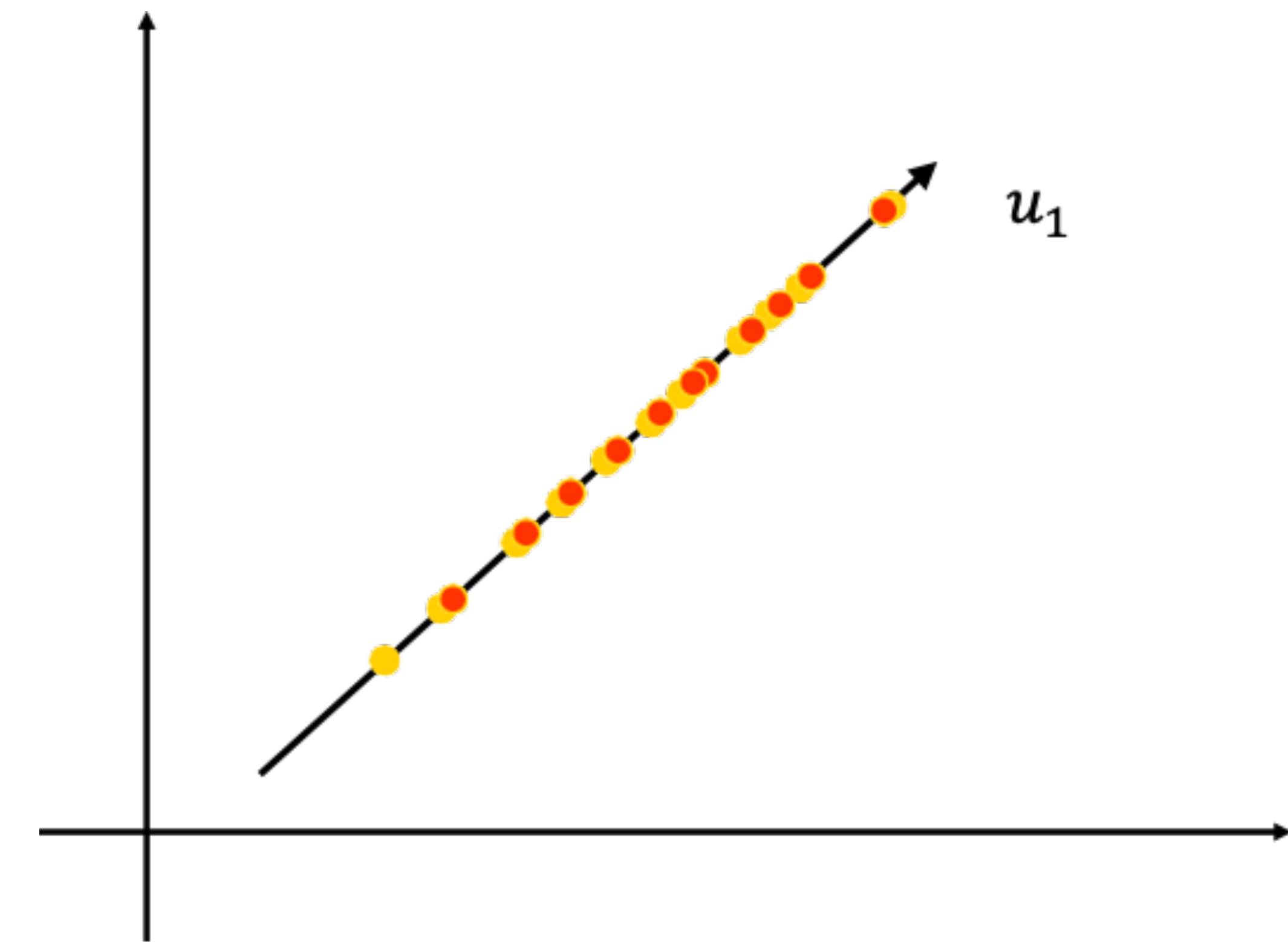
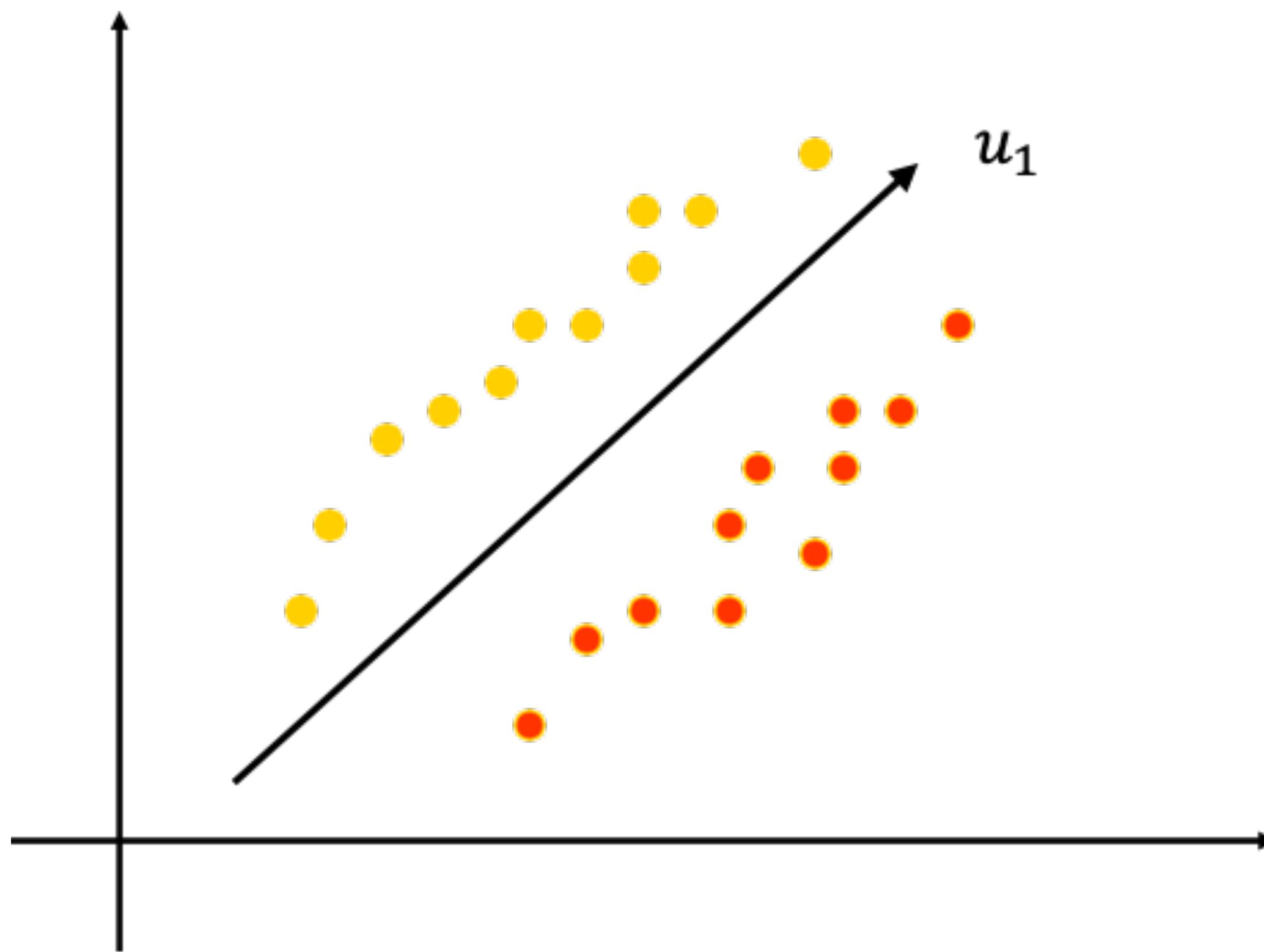
Failure Modes of PCA

- Difficult to capture non-linear datasets



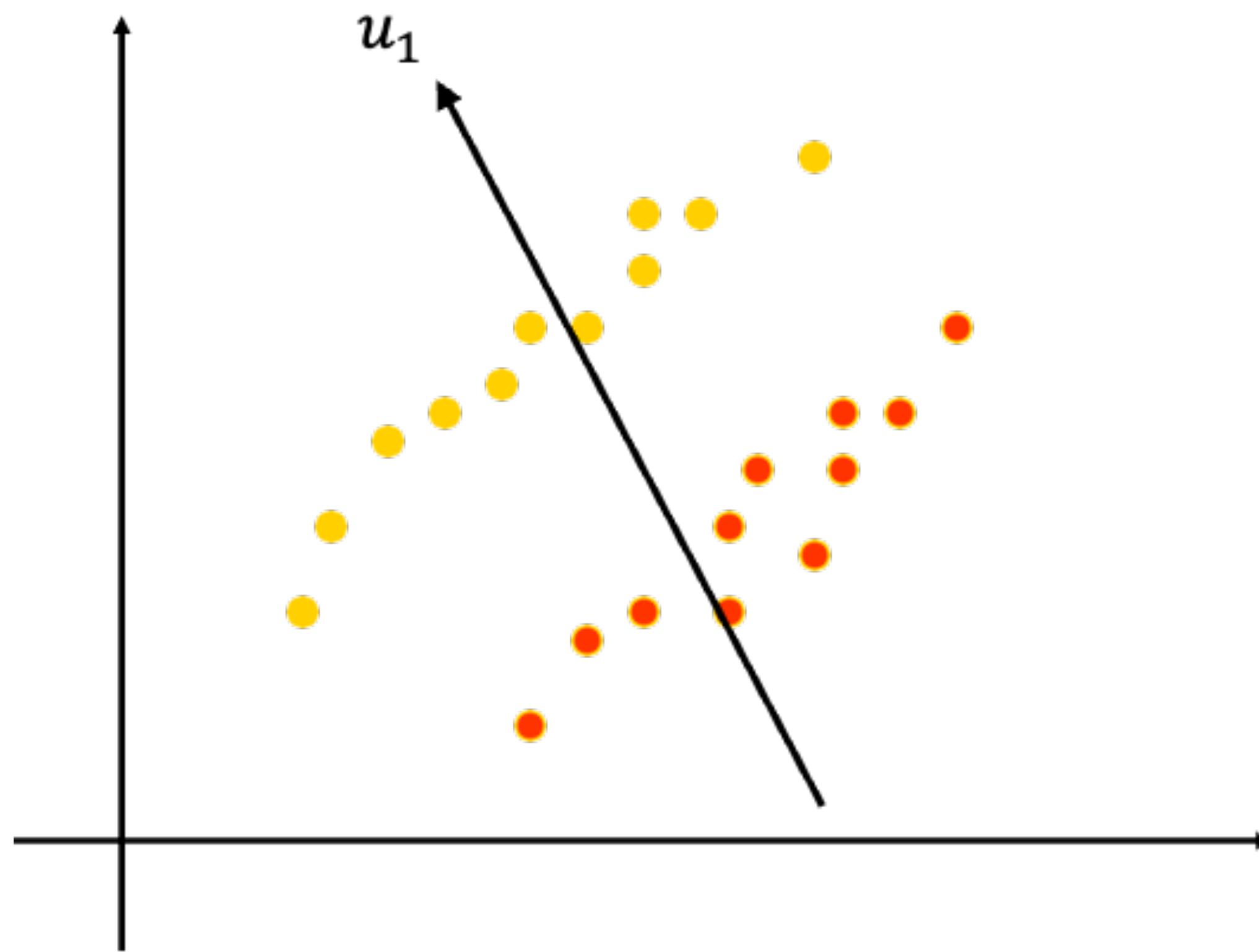
Failure Modes of PCA

- PCA does not account for class labels



Failure Modes of PCA

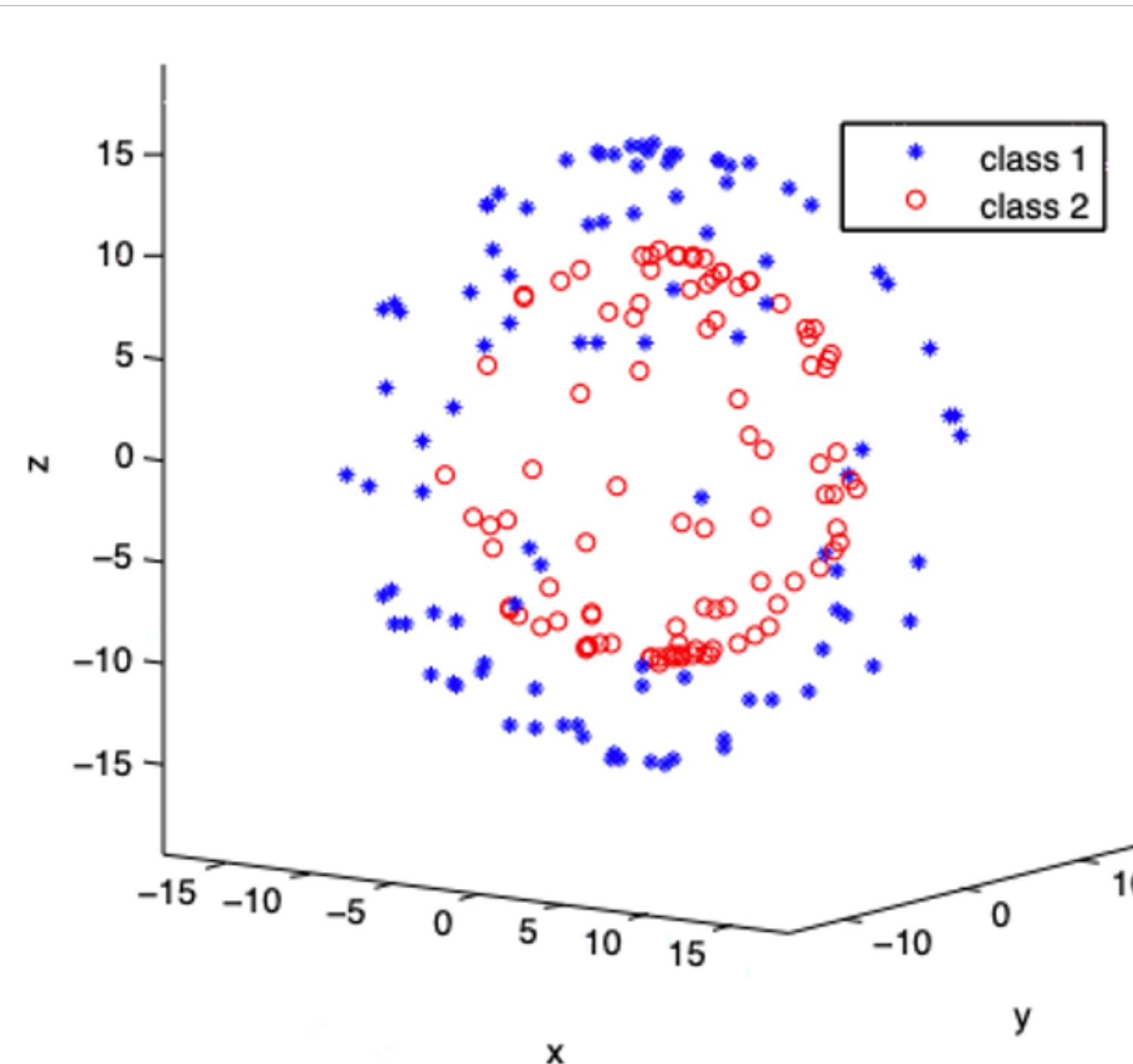
- PCA does not account for class labels
 - If it could account for...



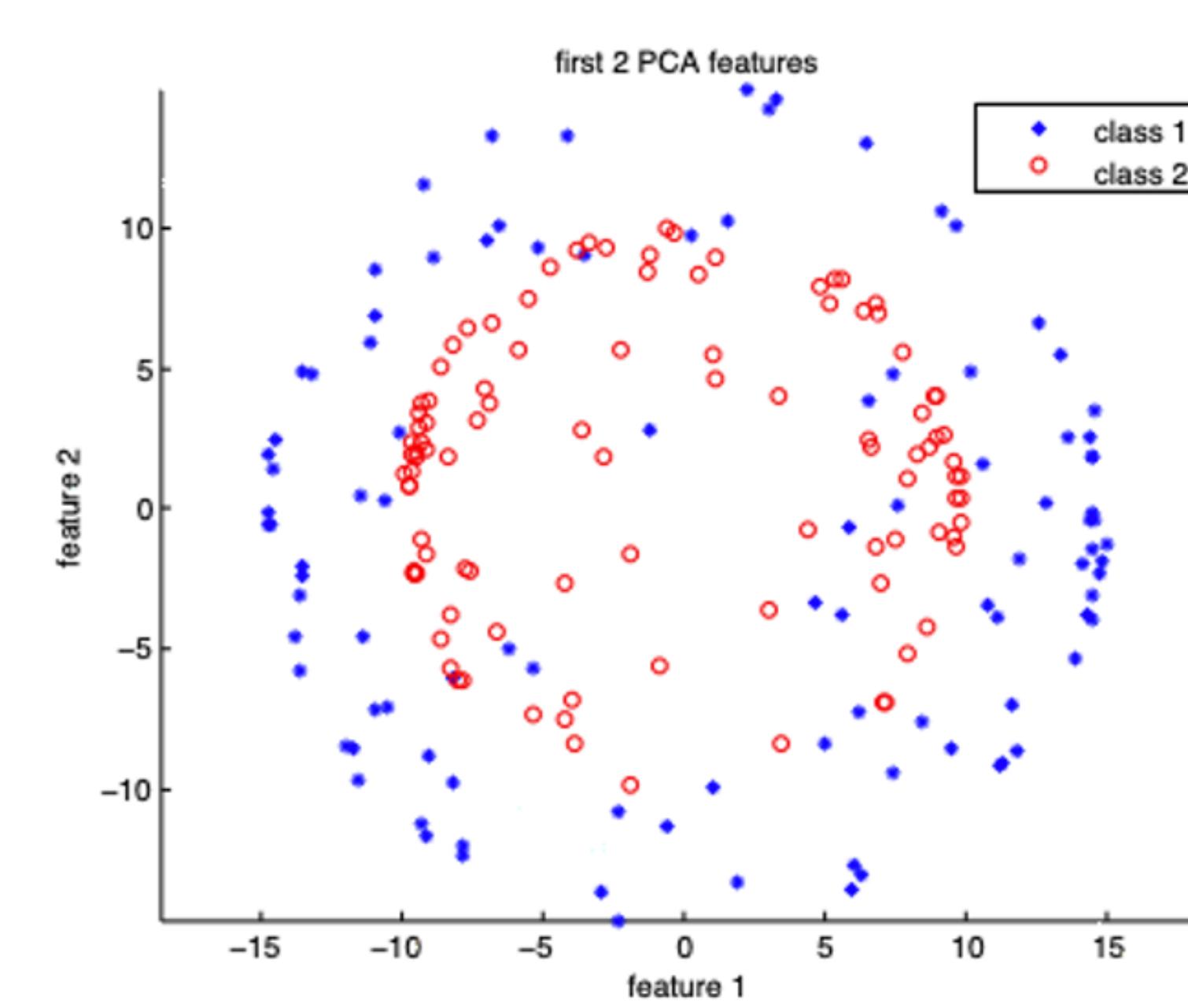
Advanced Methods

Kernel PCA

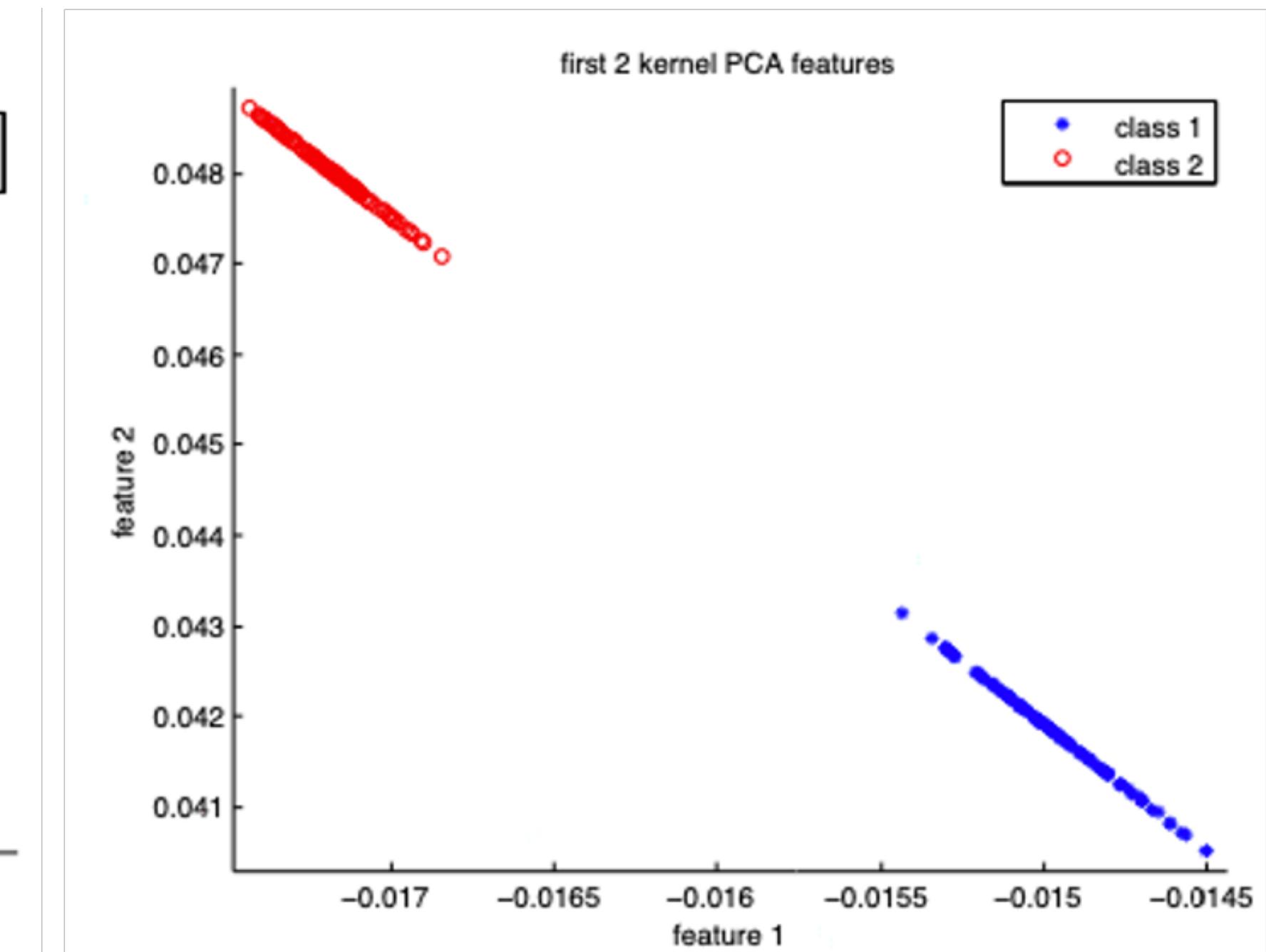
- **Idea.** Perform PCA for $\Phi(\mathbf{x})$, not \mathbf{x}
(requires careful hyperparameter tuning & validation)



Spherical Data



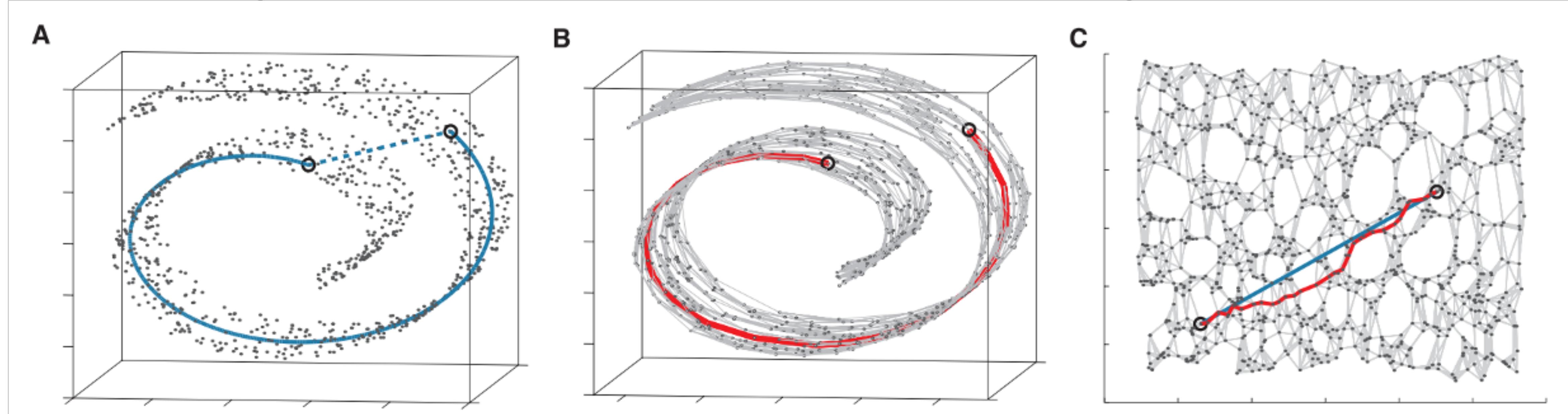
No Kernel



Gaussian Kernel ($\sigma = 20$)

Isomap (2000)

- Embed each data to low-dimensional space so that
distance on the manifold = **distance on the embedded space**
- **Idea.** Build a graph of points by connecting each point to k -nearest neighbors \Rightarrow Measure pairwise distance as graph distance.



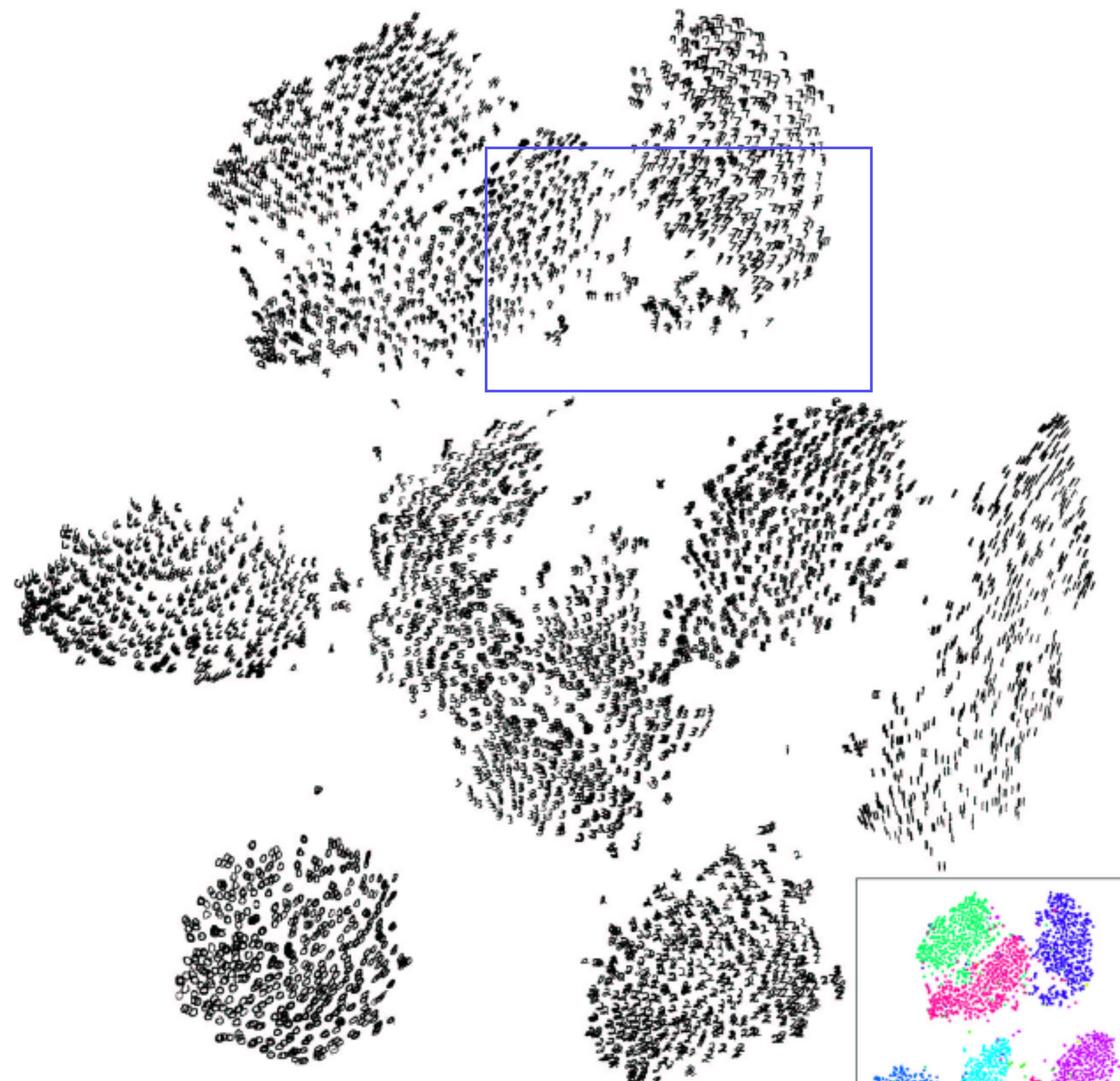
t-SNE

- Similar to Isomap, we preserve some distance.
 - **Difference.** Encode neighbor info. as a probability distribution.

$$p_i(j) = \frac{\exp(-\|\mathbf{x}_i - \mathbf{x}_j\|^2/2\sigma^2)}{\sum_{k \neq i} \exp(-\|\mathbf{x}_i - \mathbf{x}_k\|^2/2\sigma^2)}$$

Then, we find the low-dim embedding such that

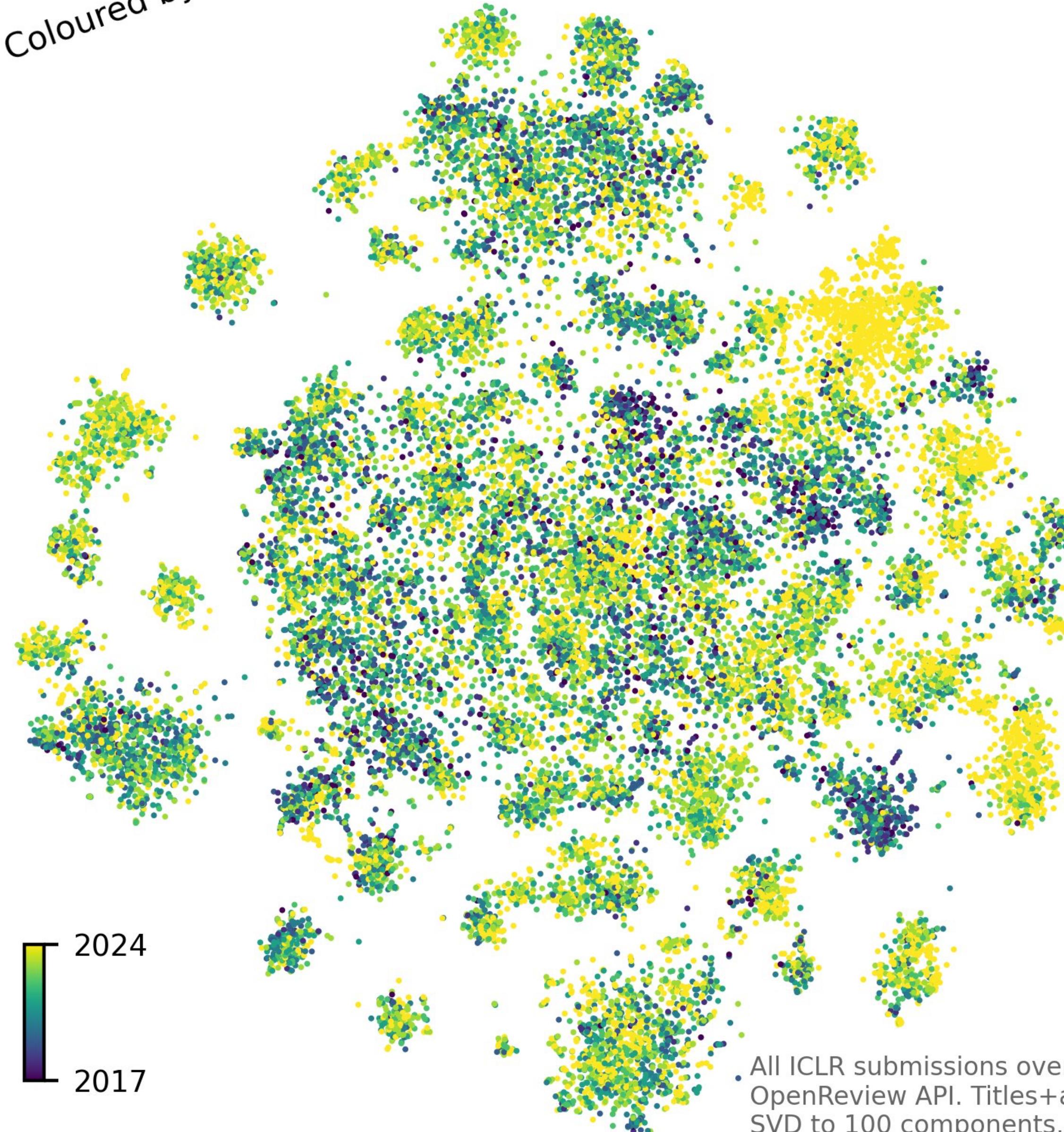
$$\text{dist}(p_i, p_j) \approx \text{dist}(\mathbf{z}_i, \mathbf{z}_j)$$



MNIST embeddings of t-SNE
(requires computing pairwise
distances of 60,000 samples)

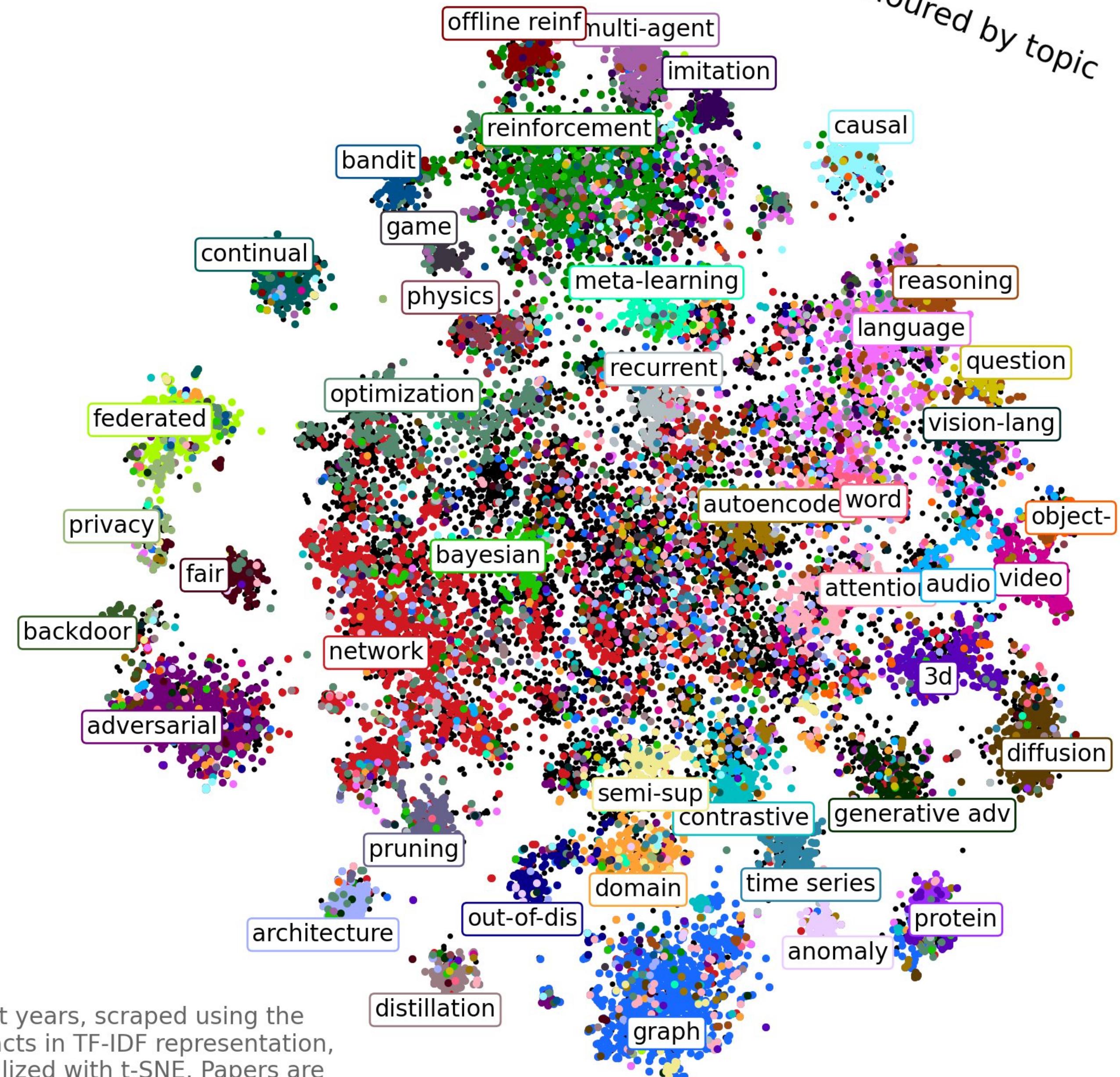
ICLR 2017-2024 submissions (n=24,347)

Coloured by year



2024
2017

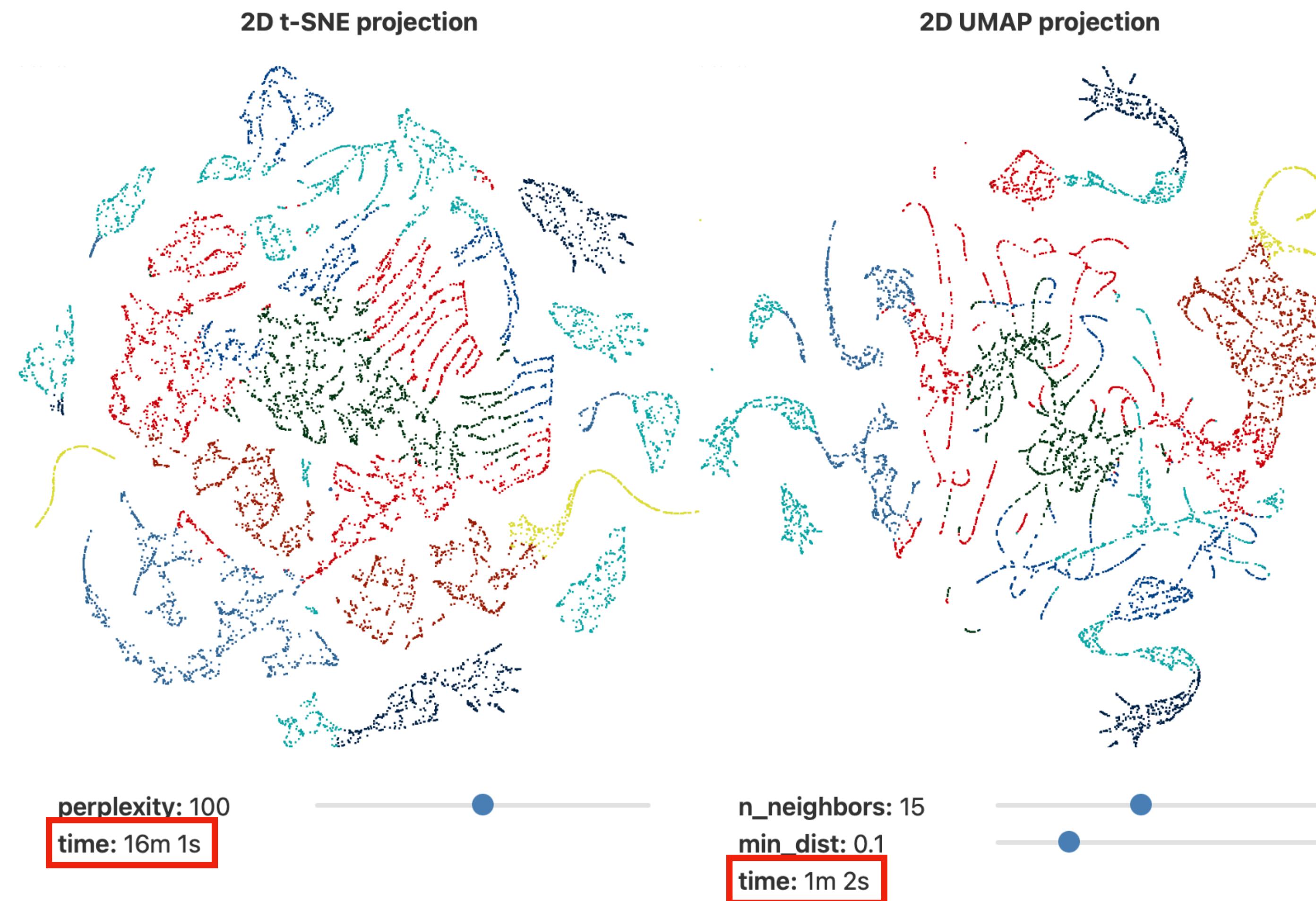
Coloured by topic



All ICLR submissions over eight years, scraped using the OpenReview API. Titles+abstracts in TF-IDF representation, SVD to 100 components, visualized with t-SNE. Papers are assigned labels based on specific words present in their titles.

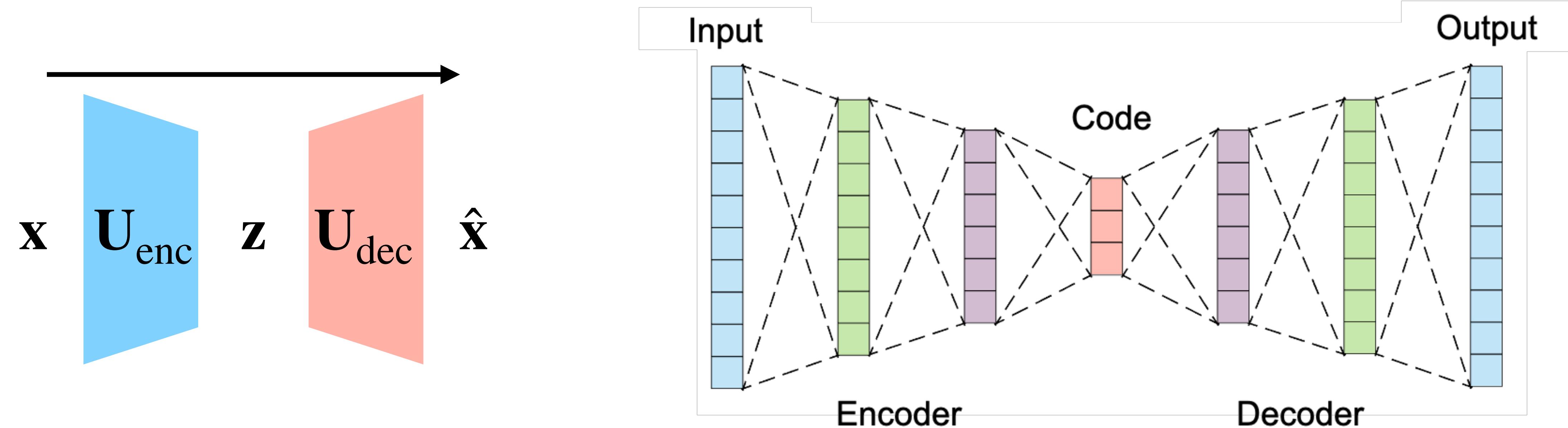
UMAP

- An elaborate version of Isomap, but much faster!
 - Reference: <https://pair-code.github.io/understanding-umap/>



Autoencoders

- In PCA, we used linear matrices for encoding & decoding:
- Autoencoders do the same thing, but with neural nets:
 - Train nonlinear encoder & decoder with SGD.



Cheers

- Next up. Mid-term!