

2024년 2학기 **운영체제실습** 9주차

CPU Scheduling

System Software Laboratory

School of Computer and Information Engineering Kwangwoon Univ.

Assignment 3-3

CPU scheduling simulator 제작

- Write a C program that implements a simulator using different scheduling algorithms.
- The simulator will select tasks from the ready queue based on the scheduling algorithm.
- There is no need for actual process creation or execution.
- Print out the task selected to run at each time step in a format similar to a Gantt chart.

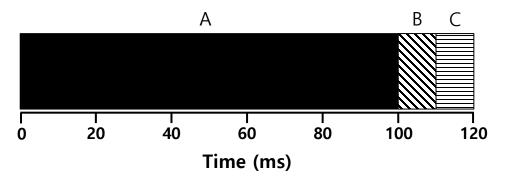


Fig. 1 example of Gantt chart



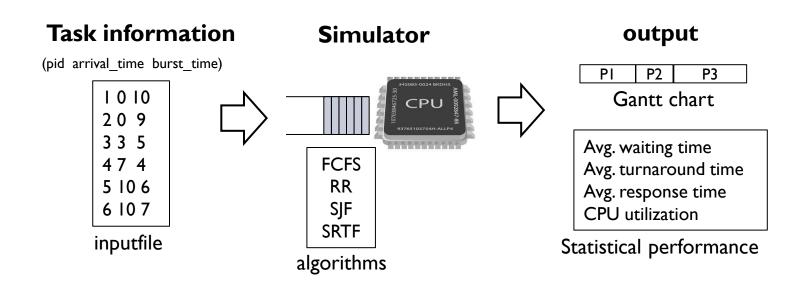
Project Description

- The scheduling algorithms to be implemented
 - First Come First Served (FCFS)
 - Round Robin (RR)
 - Shortest Job First (SJF)
 - Shortest Remaining Time First (SRTF)
 - also called Shortest Time-to-Completion First (STCF) or Preemptive Shortest Job First (PSJF)
- FCFS and SJF are non-preemptive, while RR and SRTF are preemptive.



Project Description

CPU scheduler simulator overview





Project requirements

- 1. Implement the scheduling algorithms
 - FCFS, RR (with time quantum), SJF, and SRTF.
- 2. The program should print a Gantt chart showing task execution at each time step (in milliseconds).
 - E.g. | P1 | P1 | P2 | P2 | P3 | P3 | P1 | P1 | P2 |
- 3. After all tasks are completed, program must calculate and print
 - Avg. waiting time, avg. response time, avg. turnaround time, and CPU utilization.
- 4. Context switching overhead is 0.1 milliseconds,
 - and it should be factored into the simulation.
- Note: If you use a static array to implement the ready queue, assume the maximum queue length is 1,000.



Input

Task Information

- will be read from an input file.
- The format for each task is:
 - "pid arrival_time burst_time"
 - pid is a unique process ID (integer).
 - arrival_time is the time the task arrives (in milliseconds).
 - burst_time is the CPU time requested by the task (in milliseconds).
 - Note that all time values are in milliseconds.
 - Input file example (input.1)



Simulator

Command-line Usage

- "cpu_simulator input_file [FCFS|RR|SJF|SRTF] [time_quantum]"
 - input_file is the file containing task information.
 - The available scheduling algorithms are FCFS, RR, SJF, and SRTF.
 - The time_quantum parameter is only applicable to the RR algorithm.
 - The time_quantum must be specified for RR.

Examples

- cpu_simulator input.1 FCFS
 - Simulate FCFS scheduling using the data file "input.1".
- cpu_simulator input.1 RR 2
 - Simulate RR scheduling with a time quantum of 2 milliseconds using the data file "input.1".
- cpu simulator input.1 SRTF
 - Simulate Shortest Remaining Time First scheduling using the data file "input.1".



Input file example (input.1)

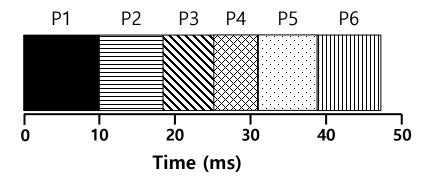
```
os2024123456@ubuntu:~/assgin3/assignment3/3-3$ cat input.1

1 0 10
2 0 9
3 3 5
4 7 4
5 10 6
6 10 7

Burst
Time
Arrival
time
PID
```



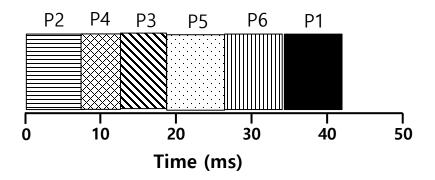
Sample output(FCFS)





Test Case 01(Cont'd)

Sample Output(SJF)





Test Case 01(Cont'd)

Sample output(RR)

```
os2024123456@ubuntu:~/os/sched$ ./cpu_scheduler input.1 RR 2

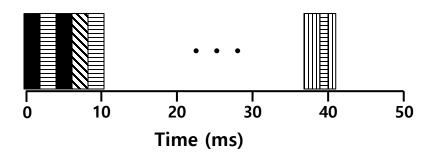
Gantt Chart:

| PI | PI | P2 | P2 | PI | PI | P3 | P3 | P2 | P2 | PI | PI | P4 | P4 | P3 | P3 | P5 | P5 | P6 | P6 | P2 | P2 | PI | PI | P4 | P4 | P3 | P5 | P5 | P6 | P6 | P2 | P1 | PI | P5 | P5 | P6 | P6 | P2 | P6 | Average Waiting Time = 22.5

Average Turnaround Time = 29.3

Average Response Time = 4.00

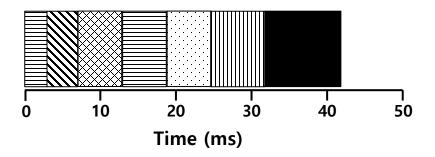
CPU Utilization = 94.91%
```





Test Case 01(Cont'd)

Sample Output(SRTF)





Input file example (input.2)

```
os2024123456@ubuntu:~/assgin3/assignment3/3-3$ cat input.2

1 0 1
2 0 2
3 0 3
4 0 4
5 0 5
6 0 6

Burst Time Arrival time
PID
```



Test Case 02(Cont'd)

Sample output(FCFS)

Sample output(SJF)



Test Case 02(Cont'd)

Sample output(RR)

Sample output(SRTF)



Input file example (input.3)

```
os2024123456@ubuntu:~/assgin3/assignment3/3-3$ cat input.3

1 0 6
2 1 5
3 2 4
4 3 3
5 5 2
6 6 1

Burst
Time
Arrival
time
PID
```



Test Case 03(Cont'd)

Sample output(FCFS)

Sample output(SJF)



Test Case 03(Cont'd)

Sample output(RR)

```
os2024123456@ubuntu:~/os/sched$ ./cpu_scheduler input.3 RR 2

Gantt Chart:

| PI | PI | P2 | P3 | P3 | P1 | P1 | P4 | P4 | P2 | P2 | P5 | P5 | P6 | P3 | P3 | P1 | P1 | P4 | P4 | P2 |

Average Waiting Time = 11.3

Average Turnaround Time = 14.83

Average Response Time = 4

CPU Utilization = 94.59%
```

Sample output(SRTF)

