시스템 프로그래밍 실습

Assignment3-3

Class : 금 1, 2 분반

Professor : 최상호 교수님

Student ID : 2020202031

Name : 김재현

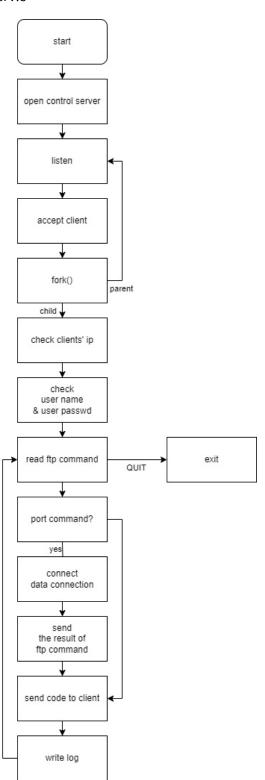
Introduction

이번 과제는 Assignment #1, #2, #3 에서 구현한 것들의 총집합입니다. #2 에서 구현한 다중연결 시스템에 #3 에서 구현한 USER ip 차단, 로그인과 #1 에서 구현한 ftp command convert 와 송수신, 서버측 동작까지 전부 응용하여 server-client ftp model 을 구현합니다. 또한 server 에서 client 와의 소통을 logfile 에 기록합니다.

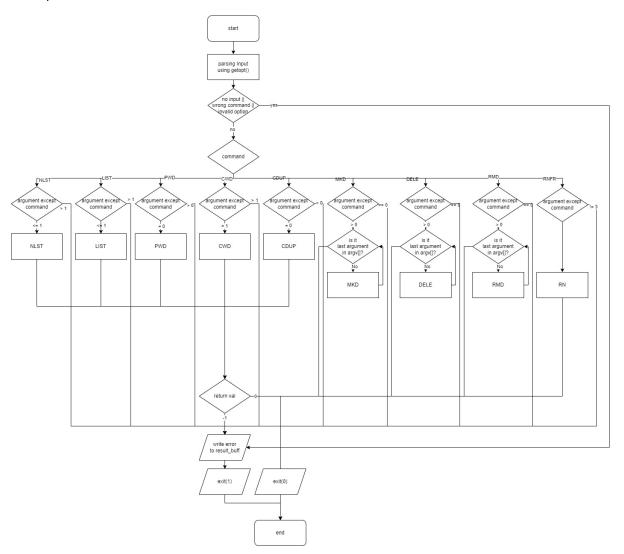
Flow chart

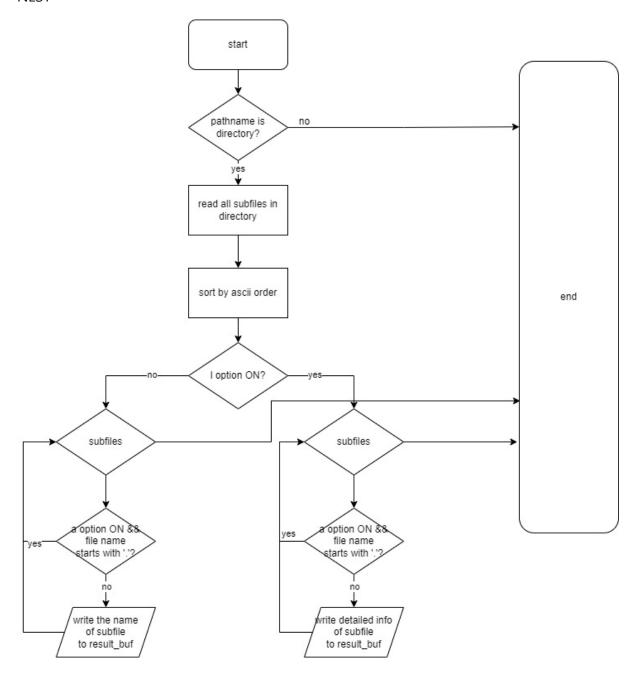
server 측

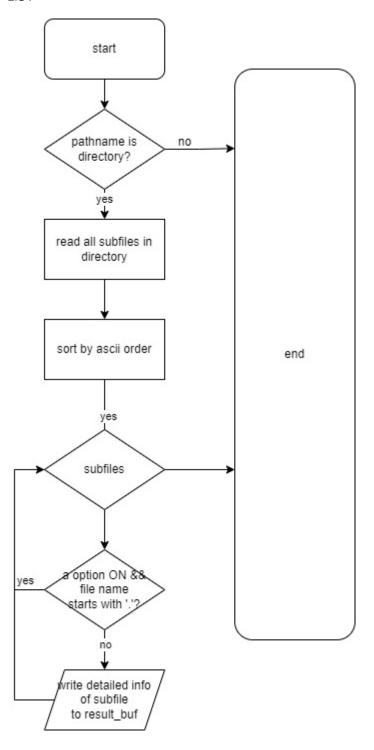
srv.c

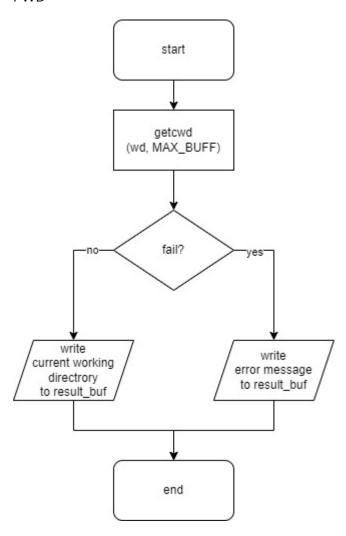


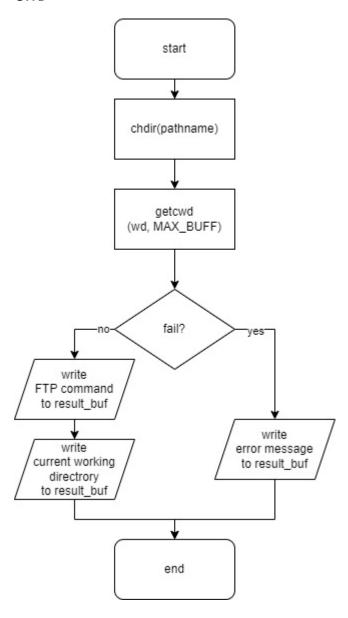
cmd_process

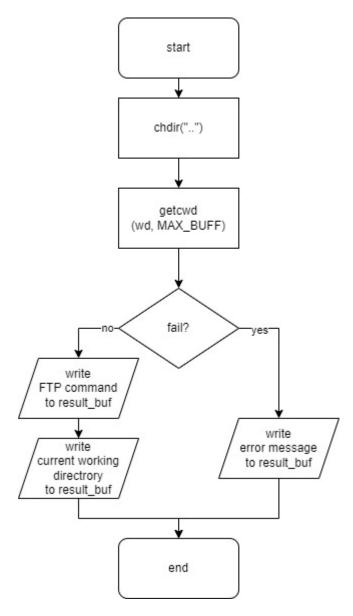


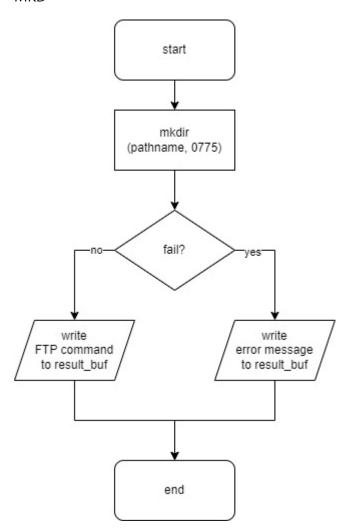


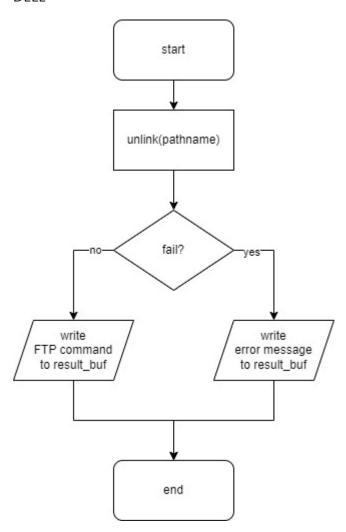


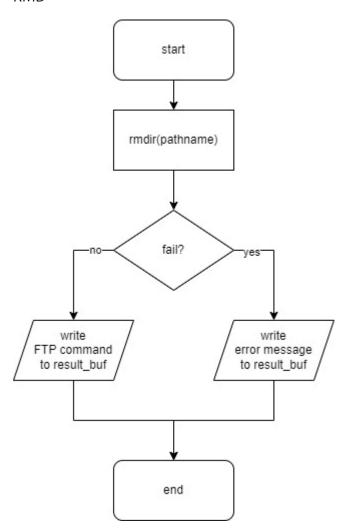


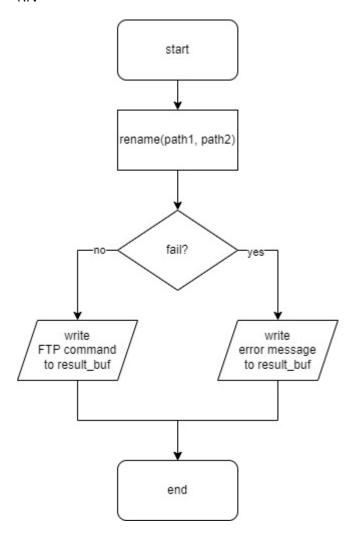




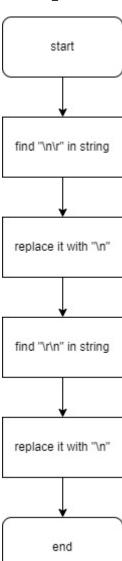




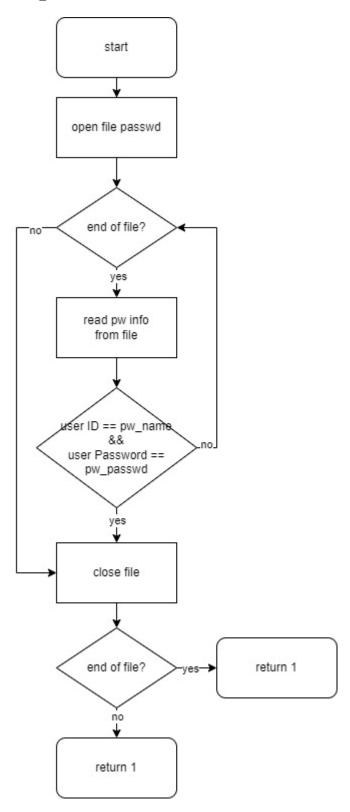




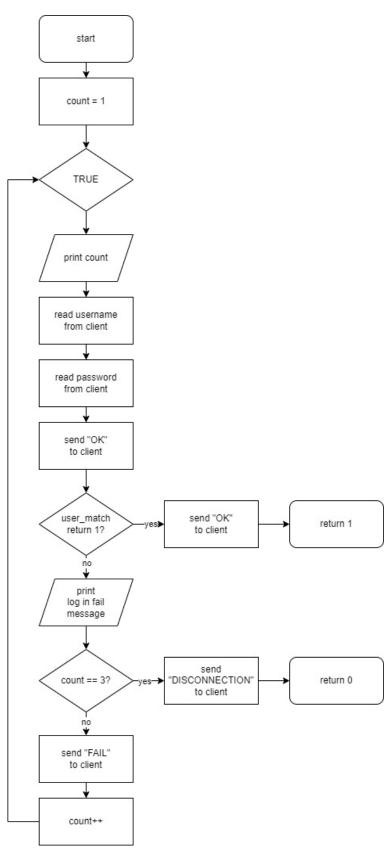
remove_r



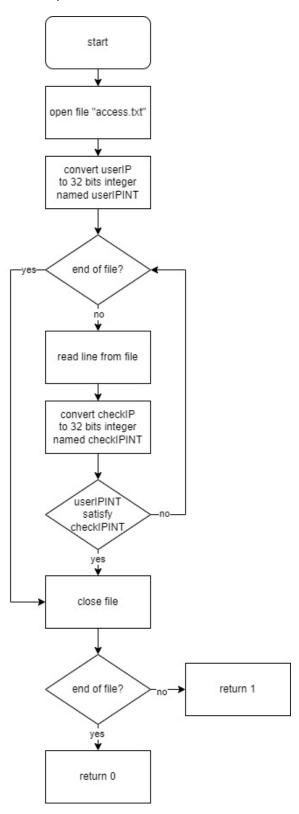
user_match



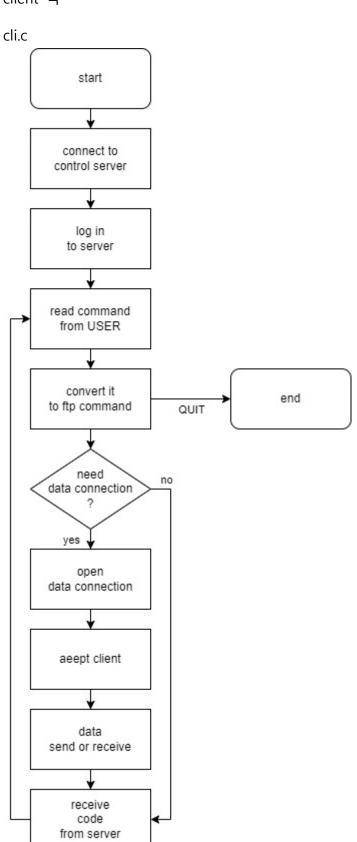
log_auth



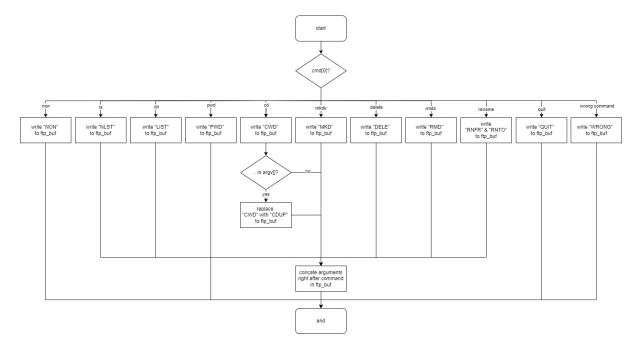
check_ip

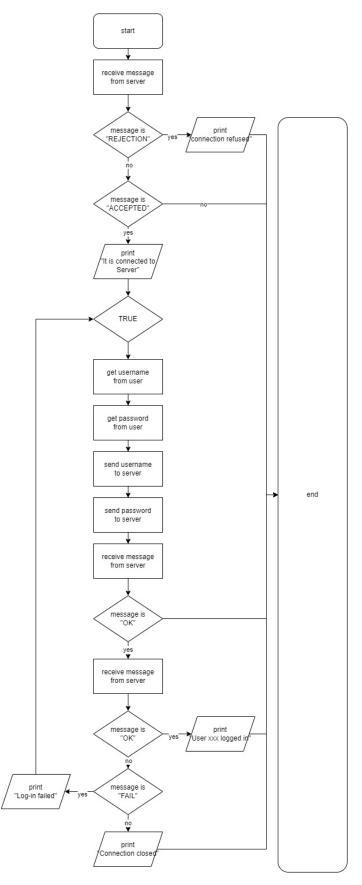


client 측



$conv_cmd$





Pseudo code

srv.c

main

```
START
DEFINE variables and buffers
HANDLE SIGINT signal with sh_int function
OPEN logfile for writing
IF number of command line arguments is not 2
   PRINT error message
   EXIT
OPEN control server socket
INITIALIZE buffers
BIND control server socket to given port
WRITE log for server start
WHILE true
   CLEAR buffers
   ACCEPT incoming control connection
   FORK child process
   IF child process
       IF client IP is not allowed
           SEND "431 This client can't access. Close the session." to client
           PRINT the message
           CLOSE control connection
           CONTINUE loop
       OPEN "motd" file
       READ contents into buffer
       GET current time
       FORMAT time string
       SEND welcome message with formatted time to client
       PRINT the welcome message
       IF log_auth fails (authentication failure)
           CLOSE control connection
           CONTINUE loop
```

```
WHILE true
           CLEAR buffers
           READ command from client
           WRITE command to log
           IF command is "QUIT"
               SEND "221 Goodbye." to client
               PRINT the message
               WRITE to log
               EXIT child process
           ELSE IF command is "PORT"
               CONVERT PORT command to IP and port number
               OPEN data server socket
               CONNECT data server socket to client IP and port
               IF connection fails
                   SEND "550 Failed to access." to client
                   PRINT the message
                   WRITE to log
                   CONTINUE inner loop
               ELSE
                   SEND "200 Port command performed successfully." to client
                   PRINT the message
                   WRITE to log
               READ FTP command from client
               WRITE to log
               IF command is NLST or LIST
                   SEND "150 Opening data connection for directory list." to
client
                   PRINT the message
                   WRITE to log
                   PROCESS the command and get result
                   IF result is error
                       SEND "not exist" to client
                       SEND "550 Failed transmission." to client
                       PRINT the message
                   ELSE
                       SEND "exist" to client
                       SEND result data via data connection
                       SEND "226 Complete transmission." to client
                       PRINT the message
```

```
WRITE to log
    ELSE IF command is RETR
       SEND appropriate message for ASCII or BINARY mode to client
       PRINT the message
       WRITE to log
       PROCESS the command and get result
        IF result is error
           SEND "not exist" to client
           SEND "550 Failed transmission." to client
           PRINT the message
        ELSE
           SEND "exist" to client
           SEND file name to client
           SEND file data via data connection
           SEND "226 Complete transmission." to client
           PRINT the message
       WRITE to log
    ELSE IF command is STOR
       SEND appropriate message for ASCII or BINARY mode to client
       PRINT the message
       WRITE to log
       READ response from client
       IF response is "not exist"
           CONTINUE inner loop
       PROCESS the command and get result
        IF result is error
           SEND "exist" to client (to receive file data)
           SEND "550 Failed transmission." to client
           PRINT the message
        ELSE
           SEND "226 Complete transmission." to client
           PRINT the message
       WRITE to log
    CLOSE data server socket
ELSE
    PROCESS the command and get result
   SEND result to client
   PRINT the result
```

```
WRITE to log

CLOSE control connection
EXIT child process

CLOSE logfile

END
```

```
int cmd_process(const char *buff, char *result_buff)
   parsing buf using getopt();
   if (input not fit in ftp command form)
       write error message to result_buf;
   else
       if (command is "NLST")
           if (there are too many arguments)
               write an error message to result_buf and return 0;
           if (NLST < 0)
               write an error message to result_buf and return -1;
       else if (command is "LIST")
           if (there are too many arguments)
               write an error message to result_buf and return 0;
           if (LIST < 0)
               print an error message and return -1;
       else if (command is "PWD")
           if (an argument is provided)
               write an error message to result_buf and return 0;
           if (PWD < 0)
               return -1;
       else if (command is "CWD")
           if (there are too many arguments)
               write an error message to result_buf and return 0;
           if (CWD < 0)
               return -1;
```

```
else if (command is "CDUP")
       if (there are too many arguments)
           write an error message to result_buf and return 0;
       if (CDUP < 0)
           return -1;
   else if (command is "MKD")
       if (there is no arguments)
           write an error message to result_buf and return 0;
       for (argv[])
           MKD;
   else if (command is "DELE")
       if (there is no arguments)
           write an error message to result_buf and return 0;
       for (argv[])
           DELE;
   else if (command is RMD)
       if (there is no arguments)
           write an error message to result_buf and return 0;
       for (argv[])
           RMD;
   else if (command is RNFR and RNTO)
       if (the number of arguments != 2)
           write an error message to result_buf and return 0;
       if (filename already exists)
           write an error message to result_buf and return 0;
       RN;
return 0;
```

```
int NLST(char *result_buff, const char *pathname, int opflag)
    if (pathname is not directory)
       return -1;
    read all subfiles in directory named pathname;
    sort subfiles by ascii order;
    if (1 option ON)
       while (subfiles)
           if (a option off && filename starts with '.')
               continue;
           else
               write detailed information of subfile to result_buf;
    else // l option OFF
       while (subfiles)
           if (a option off && filename starts with '.')
               continue;
           else
               write name of subfile to result_buf;
```

```
int LIST(char *result_buff, const char *pathname)
{
    if (pathname is not directory)
        return -1;

    read all subfiles in directory named pathname;
    sort subfiles by ascii order;

    while (subfiles)
    {
        if (a option off && filename starts with '.')
            continue;
        else
            write detailed information of subfile to result_buf;
    }
}
```

```
int PWD(char *result_buff)
{
    char wd[MAX_BUFF];

    if (getcwd(wd, MAX_BUFF) == NULL)
    {
        write error to result_buf;
        return -1;
    }
    else
    {
        write current working directory to result_buf;
        return 0;
    }
}
```

```
int CWD(char *result_buff, const char *pathname)
{
    char wd[MAX_BUFF];

    if (chdir(pathname) < 0 || getcwd(wd, MAX_BUFF) == NULL)
    {
        write error to result_buf;
        return -1;
    }
    else
    {
        write FTP command to result_buf;
        write current working directory to result_buf;
        return 0;
    }
}</pre>
```

```
int CDUP(char *result_buff)
{
    char wd[MAX_BUFF];

    if (chdir("..") < 0 || getcwd(wd, MAX_BUFF) == NULL)
    {
        write error to result_buf;
        return -1;
    }
    else
    {
        write FTP command to result_buf;
        write current working directory to result_buf;
        return 0;
    }
}</pre>
```

```
int MKD(char *result_buff, const char *pathname)
{
    char str[MAX_BUFF];

    if (mkdir(pathname, 0775) == 0)
    {
        write FTP command to result_buf;
        return 0;
    }
    else
    {
        write error to result_buf;
        return -1;
    }
}
```

```
int DELE(char *result_buff, const char *pathname)
{
    char str[MAX_BUFF];

    if (unlink(pathname) == 0)
    {
        write FTP command to result_buf;
        return 0;
    }
    else
    {
        write error to result_buf;
        return -1;
    }
}
```

```
int RMD(char *result_buff, const char *pathname)
{
    char str[MAX_BUFF];

    if (rmdir(pathname) == 0)
    {
        write FTP command to result_buf;
        return 0;
    }
    else
    {
        write error to result_buf;
        return -1;
    }
}
```

```
int RN(char *result_buff, const char *pathname1, const char *pathname2)
{
    if (rename(pathname1, pathname2) == 0)
    {
        write FTP command to result_buf;
        return 0;
    }
    else
    {
        write error to result_buf;
        return -1;
    }
}
```

```
FUNCTION check_ip(userIP)
   OPEN file "access.txt" for reading
   COPY userIP to str_uip

PARSE str_uip into an array uip[] by splitting on "." (dot)

WHILE not end of file
   READ a line from "access.txt" into str_cip
   REMOVE newline character from str_cip

i = 0
   PARSE str_cip into tokens by splitting on "."
```

```
FOR each token

IF token is "*" OR token matches uip[i]

INCREMENT i

ELSE

BREAK loop

IF i equals 4 (all tokens matched)

BREAK outer loop

CLOSE file "access.txt"

IF i equals 4

RETURN 1 (IP is allowed)

ELSE

RETURN 0 (IP is not allowed)

END FUNCTION
```

```
FUNCTION log_auth(connfd)
   count = 1
   LOOP
       READ username from client
       EXTRACT username from received data
       IF userID match(username) is 1 (username is valid)
           SEND "331 Password is required for username." to client
           PRINT the message
       ELSE IF userID_match(username) is 0 (username is invalid)
           WRITE "LOG_FAIL" to log
           IF count is greater than or equal to 3 (maximum attempts reached)
               SEND "530 Failed to log-in." to client
               PRINT the message
               RETURN 0 (authentication failed)
           SEND "430 Invalid username or password." to client
           PRINT the message
           INCREMENT count
           CONTINUE loop
       READ password from client
       EXTRACT password from received data
       IF user_match(username, password) is 1 (password is valid)
           SEND "230 User username logged in." to client
           PRINT the message
```

```
ELSE IF user_match(username, password) is 0 (password is invalid)

WRITE "LOG_FAIL" to log

IF count is greater than or equal to 3 (maximum attempts reached)

SEND "530 Failed to log-in." to client

PRINT the message

RETURN 0 (authentication failed)

SEND "430 Invalid username or password." to client

PRINT the message

INCREMENT count

CONTINUE loop

WRITE "LOG_IN" to log

RETURN 1 (authentication successful)

END FUNCTION
```

```
FUNCTION user_match(user, passwd)

OPEN file "passwd" for reading

WHILE not end of file

READ next user record from file into pw

IF pw->pw_name matches user AND pw->pw_passwd matches passwd

BREAK loop

CLOSE file "passwd"

IF pw is not NULL (a matching record was found)

RETURN 1 (authentication successful)

ELSE

RETURN 0 (authentication failed)

END FUNCTION
```

cli.c

main

```
START
IF the number of command line arguments is not 3
   PRINT error message
   EXIT
OPEN control connection socket
CONNECT to FTP server using the given IP address and port
IF connection fails
   PRINT error message
IF log in fails
   EXIT
WHILE true
   CLEAR buffers
   PRINT prompt
   READ user command from STDIN
   CONVERT user command to FTP command
   IF user didn't input anything
       PRINT "Non Command!" error
       CONTINUE
   ELSE IF invalid command
       PRINT "Invalid Command!" error
       CONTINUE
   ELSE IF command is "QUIT"
       SEND "QUIT" command to server
       RECEIVE and PRINT response from server
       BREAK loop
   ELSE IF command needs data connection (NLST, LIST, RETR, STOR)
       OPEN data connection socket
       BIND to a random port between 10001 and 60000
       SEND PORT command to server
       ACCEPT incoming data connection
       RECEIVE and PRINT response from server
       IF response indicates failure
           CLOSE data connection sockets
           CONTINUE
```

```
SEND command to server
       RECEIVE and PRINT response from server
       IF command is NLST or LIST
           RECEIVE data from server via data connection
           PRINT received data to STDOUT
           CLOSE data connection sockets
           RECEIVE and PRINT final response from server
           IF transmission failed
               CONTINUE
           PRINT number of bytes received
       ELSE IF command is RETR
           RECEIVE data from server via data connection
           WRITE received data to a file
           CLOSE data connection sockets
           RECEIVE and PRINT final response from server
           IF transmission failed
               CONTINUE
           PRINT number of bytes received
       ELSE IF command is STOR
           IF file doesn't exist
               SEND "not exist" to server
               CONTINUE
           SEND "exist" to server
           RECEIVE response from server
           IF server indicates file doesn't exist
               OPEN file
               READ file contents
               SEND file contents via data connection
           CLOSE data connection sockets
           RECEIVE and PRINT final response from server
           IF transmission failed
               CONTINUE
           PRINT number of bytes sent
   ELSE
       SEND command to server
       RECEIVE and PRINT response from server
CLOSE control connection socket
END
```

```
getopt(cmd_buf)
if( the number of input arguments is 0)
   Copy the string "NON" to ftp_buf.
else if (first input argument is "ls")
   Copy the string "NLST" to ftp_buf.
else if (first input argument is "dir")
   Copy the string "LIST" to ftp_buf.
else if (first input argument is "pwd")
   Copy the string "PWD" to ftp_buf.
else if (first input argument is "cd")
   Copy the string "CWD" to ftp_buf.
If additional argument is ".."
   Copy the string "CDUP" to ftp_buf.
else
   append additional argument to ftp_buf.
else if (first input argument is "mkdir")
   Copy the string "MKD" to ftp buf.
else if (first input argument is "delete")
   Copy the string "DELE" to ftp_buf.
else if (first input argument is "rmdir")
   Copy the string "RMD" to ftp_buf.
else if (first input argument is "rename")
   Copy the string "RNFR" and the second argument to ftp_buf.
   Copy the string "RNTO" and the third argument to ftp buf.
else if (first input argument is "quit")
   Copy the string "QUIT" to ftp_buf.
else (incorrect command entered)
   Copy the string "WRONG" to ftp_buf.
If there are additional arguments:
   Append a space to ftp buf.
   Append the additional argument to ftp_buf.
```

```
FUNCTION log_in(server_fd)

READ response from server and PRINT it

IF response indicates client is not allowed

RETURN 0 (login failed)

LOOP

PRINT "Input ID : "

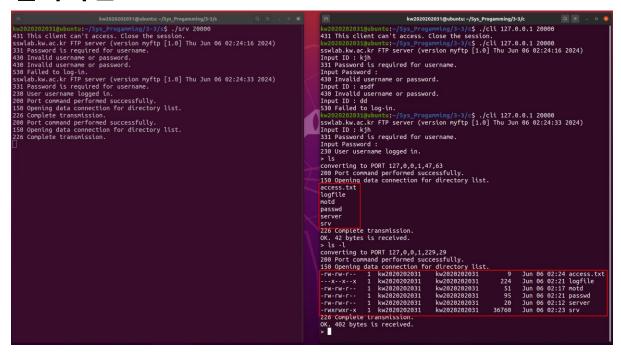
READ username from user input
```

```
SEND "USER <username>" command to server
       READ response from server and PRINT it
       IF response indicates invalid username or password
           CONTINUE loop
       ELSE IF response indicates login failed
           RETURN 0 (login failed)
       PRINT "Input Password : " (without echoing the password)
       READ password from user input
       SEND "PASS <password>" command to server
       READ response from server and PRINT it
       IF response indicates successful login
           BREAK loop
       ELSE IF response indicates invalid username or password
           CONTINUE loop
       ELSE (response indicates login failed)
           RETURN 0 (login failed after three attempts)
   RETURN 1 (login successful)
END FUNCTION
```

```
FUNCTION convert_addr_to_str(ip_addr, port)
   DECLARE cmd_port AS character string
   DECLARE j AS integer, initialized to 0
   CONVERT ip_addr to host byte order
   CONVERT port to host byte order
   ALLOCATE memory for cmd_port with size 30
   APPEND "PORT " to cmd port
   j = j + length of "PORT "
   FOR i FROM 3 DOWN TO 0
       CONVERT (ip addr & (0xFF << (8 * i))) >> 8 * i to string
       APPEND the string to cmd_port, followed by a comma
       j = j + length of the appended string + 1
   CONVERT (port & 0xFF00) >> 8 to string
   APPEND the string to cmd_port, followed by a comma
   j = j + length of the appended string + 1
   CONVERT port & 0x00FF to string
   APPEND the string to cmd port
   j = j + length of the appended string
```

RETURN cmd_port
END FUNCTION

결과화면



access.txt 에 client 의 ip 가 없다면 431 error 가 발생합니다.

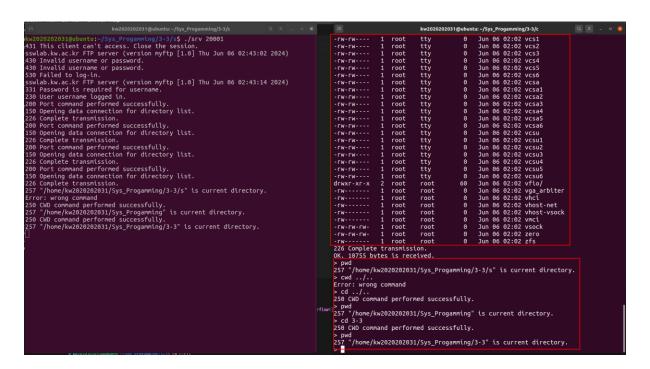
로그인에 3 번 실패하면 530 error 가 발생합니다.

로그인에 성공하면 server client 가 통신을 시작합니다

client 가 server 에 접속하면 server 와 같은 디렉토리에서 시작합니다.

Is 명령어를 입력하자 server의 디렉토리인 s의 file 들이 나열됩니다.

ls 의 옵션에 따라 출력형식이 다르게 나오는 것을 확인할 수 있습니다. dir 명령어는 ls -al 과 동일합니다.

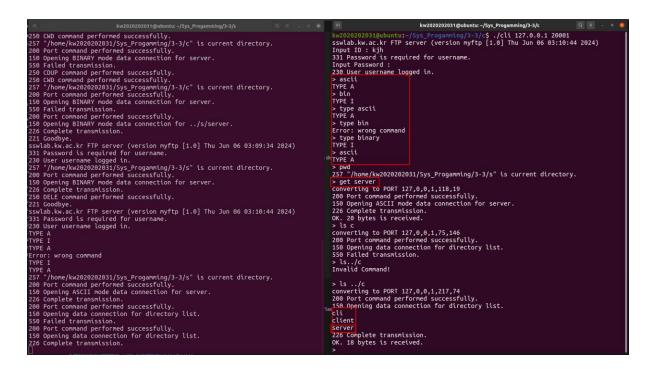


/dev 는 하위파일들이 많기 때문에 dir /dev 를 실행한 결과 10755 bytes 가 출력되는 것을 확인할 수 있습니다.

cd, pwd 도 잘 수행되는 것을 확인할 수 있습니다.

```
| No. | No.
```

mkdir과 rmdir을 통해 디렉토리를 생성하고 삭제할 수 있습니다.

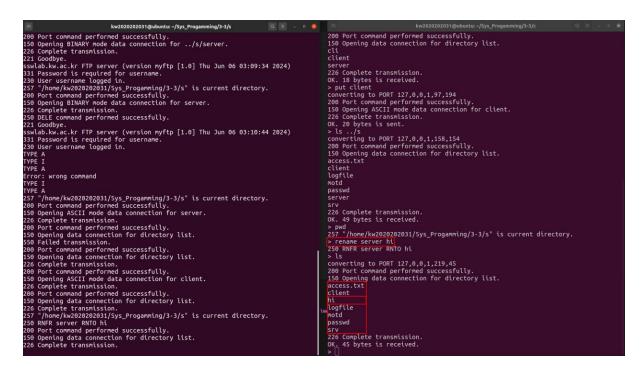


type 명령어를 통해 type을 바꿀 수 있습니다.

get 명령어를 입력하자 ascii 모드를 통해 server 라는 파일을 client 의 디렉토리에 server 라는 파일을 get 하는 것을 확인할 수 있습니다.

```
**Note: | Note: | Note
```

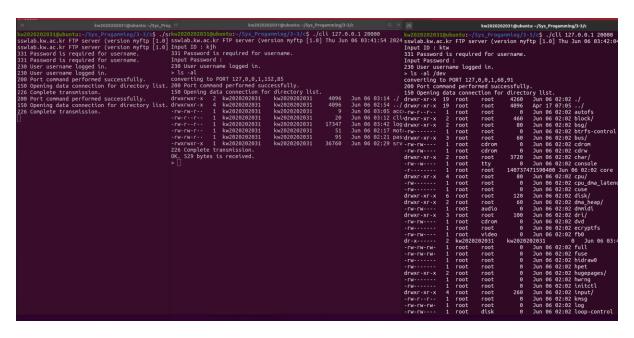
put 명령어를 통해 client 라는 파일을 server에 저장하는 것을 확인할 수 있습니다.



rename 명령어를 통해 server 측 파일의 이름을 바꾸는 것을 확인할 수 있습니다.

```
> delete hi
250 DELE command performed successfully.
converting to PORT 127,0,0,1,70,43
200 Port command performed successfully.
150 Opening data connection for directory list.
access.txt
client
logfile
motd
passwd
srv
226 Complete transmission.
OK. 42 bytes is received.
> quit
221 Goodbye.
kw2020202031@ubuntu:~/Sys_Progamming/3-3/c$
```

delete 명령어를 통해 파일을 삭제하는 것을 확인할 수 있습니다.



client 다중연결 또한 잘 수행되는 것을 확인할 수 있습니다.

server 와 client 간 통신내역이 logfile 에 기록되는 것을 확인할 수 있습니다.

고찰

assignment #1, #2, #3 을 수행하면서 나름 짜임새 있게 코드를 작성했다고 생각했는데 이번 과제에서 지금까지 작성했던 코드들을 총망라하여 합치려고 하다 보니, 코드들의 구조를 뒤집어 엎어야 하거나, 수정해야 하는 부분이 많았습니다. 이러한 과정을 겪으면서, 처음부터 전체적인 구조를 파악하고, flowchart 를 통해 논리구조를 기록해 놓는 것이 차후에 세부적인 코드들을 작성할 때 도움이 될 것 같다는 생각이들었습니다.

그리고 하나의 함수가 너무 많은 내용을 포함하지 말아야 하고, 한 가지의 역할만을 수행하도록 해야, 차후에 함수를 수정하거나 다른 곳에 적응할 때 수월하게 할 수 있다는 점을 깨달았습니다.

Reference

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