# **JAY KIM**

# **UI / UX & Frontend developer**

UI / UX and Frontend developer with programming experience using JavaScript, React, Node.js, HTML, and CSS to develop web and mobile applications. I am passionate about designing quality, intuitive, and scalable web products with great user experiences.

## **CONTACT**

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## **SKILLS**

**Programming** JavaScript

React Node.js Express.js HTML5 CSS

Sass / SCSS

**Design** User Experience (UX)

User Interface (UI)

Visual Web Graphic

Tools Git

Github

Visual Studio Code

Adobe XD Figma Illustrator Photoshop

## **EDUCATION**

2022

## **University of North Texas**

M.A. Interaction Design

2019

## **Southern Methodist University**

B.F.A. Art & Graphic Design

2010

## **Hongik University**

Design & Arts

## **EXPERIENCE**

#### 2017 - Present

## Binnerri Presbyterian Church — UI / UX Designer

- Create, implement, and maintain visual design elements for the church website.
- Establish and apply trends in typography and graphic design.
- Build the church website from the ground up using WordPress.
- Complete projects on time and deliver to clients according to church goals and objectives.

#### 2020 - 2023

OTA World LLC — Senior Web Designer / Developer

- Led a design team to create and enhance all visual design, and optimize company websites.
- Designed web pages and developed them from the ground up using JavaScript, HTML, and CSS.
- Created global CSS libraries to enforce a consistent style across Shopify e-commerce sites.
- Rebuilt the company's web pages initially written in HTML / CSS using JavaScript.
- Created social media graphics and run advertising campaigns on Meta platforms.

#### 2010 - 2011

## **Pantech Wireless, Inc.** — SKY Designer Community / Internship

- Executed all mobile design processes from concept ideas to build mock-ups.
- Created storyboards, user flows, and prototypes to explore interactions and design ideas.
- Collaborated with team members to implement new concept designs.
- Handled all composition, color, illustration, typography, and branding for 2 main projects.

## **PROJECT**

**Bankapp** — https://project-bankapp.netlify.app

A simplified bank application that I created all visual design and developed functionalities using JavaScript, HTML, and CSS.

- Crafted, audited and improved a user interface and overall experience of the product.
- Applied a login system to implement remittance, loan request, and close account.
- Built multi-features: sorting system, display summary, and rendering money transfer.
- Implemented a client-side localization system like locale date and number format using APIs.
- Implemented preset countdown timer to logout automatically for security.

## Coin Card — https://adobe.ly/3Co1i11

A mobile application design that encourages people to donate with small amounts like few cents. I completed UX design process from research to prototype.

- Researched target users and realistic contexts, and analyzed competitors to gain insights.
- Conducted design thinking process from identifying user pain points and opportunities, and brainstorming ideations to prioritize for goals of the project.
- Created user personas, journey maps, storyboards, and user workflows driven by key knowledge.
- Built wireframes based on idea sketches and used Adobe XD to make a high-fidelity prototype for usability testing.