

Jay Kim

UX Developer

 Website  LinkedIn  develop.jay8675@gmail.com

skills.

Design

User Experience / User Interface / Product / Graphic

Development

Angular / React / JavaScript / HTML5 / CSS

Tools

Figma / Adobe XD / Photoshop / Illustrator / Visual Studio Code

experience.

UX Developer DLRdmv

December 2023 – Present

- Design, build, and maintain SaaS products that is highly reusable, user-friendly, and scalable, employing JavaScript/Angular, HTML, and CSS code.
- Develop UI mockups and prototypes by indentifying UX problems and delivering innovative user experiences and features.
- Collaborate with product managers and peers to design, implement, and test software applications.

Sr. UX Designer & Developer OTA World LLC

January 2020 – January 2023

- Led team members to implement product design strategy, and was responsible for improving all design projects by mentoring other designers.
- Created product pages using HTML, CSS, and JavaScript to distribute products to both customers and merchants for e-commerce marketing purposes.
- Communicated project status with owners and stakeholders to ensure alignment of project goals and on-time delivery.
- Designed user interfaces from initial concept to prototype, emphasizing a mobile-first approach and responsive design principles.
- Solved complex design problems using design research, design thinking, wireframing, prototyping, and testing techniques (A/B, usability, accessibility).
- Maintained a comprehensive style guide and visual components.

Web Designer PIN Design Inc.

January 2017 – October 2017

- Designed responsive user interface layouts with paying attention to design aesthetics, user experience, and interaction flow.
- Built websites using a content management system (WordPress) along with HTML and CSS.
- Worked closely with an art director to define website needs and provide creative content.

Graphic Designer Ravis's Ware House

January 2014 – December 2014

- Created print materials to support corporate marketing to promote products and services.
- Enhanced product imagery for integration into various graphics and digital platforms.
- Worked directly with stakeholders to align business needs, refine designs with feedback, and ensure timely project completion.

Product Designer Pantech Wireless, Inc.

January 2011 – January 2012

- Performed all phases of the mobile design process from concept to polished design mockups.
- Practiced user-centered design methods, including user research, personas, user journey maps, storyboards, user flows, wireframes, and prototypes.
- Collaborated with managers and fellow designers to improve ideas, communicate design decisions, and execute the product development process.

education.**M.A. in Interaction Design** University of North Texas

2021 – 2022

B.F.A. in Art & Graphic Design Southern Methodist University

2017 – 2019

B.A. in Product Design Hongik University

2006 – 2010