Jay Kim

UI/UX Designer & Developer

Portfolio https://jaykim-dev.netlify.app
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Experience

UX Developer   DLRdmv │ December 2023 – Present

- Works across between design and development to deliver front-end design solutions.
- Create user interface (UI) mock-ups and prototypes using Figma.
- Build UI components using Angular, Typescript, JavaScript, HTML, and CSS/Sass.
- Collaborate with back-end developers to integrate APIs to ensure end-to-end product experience.

Sr. UI/UX Designer   OTA World LLC │ January 2022 – January 2023

- Led a design team and managed multiple projects, including user interface (UI) development, web design, branding, and marketing materials.
- Built web product pages using HTML, CSS, and JavaScript.
- Maintained e-commerce websites using Shopify.
- Mentored junior designers to improve team performance and maintain design quality.

UI/UX Designer   OTA World LLC │ January 2020 – January 2022

- Designed responsive user interface layouts and features, focusing on user interaction flow, design details, and a mobile-first approach.
- Created digital and graphic contents for company marketing using Adobe Creative Suite.
- Planned, shot and edited product photography for use in digital and graphic content.

Graphic Designer   Ravi's Import Warehouse │ January 2014 – December 2014

- Designed and produced a wide range of graphic materials such as digital, print, and branding.
- Ensured all designs align with brand guidelines, company aesthetics, and project requirements.
- Collaborated closely with marketing, sales, and other internal teams to deliver effective design solutions.
- Planned, shot and edited product photography for use in digital and graphic content.

Product Designer   Pantech Wireless, Inc │ January 2011 – January 2012

- Performed all phases of the mobile design process from concept to design mockups.
- Practiced user experience design methods, including user research, personas, user journey maps, storyboards, user flows, wireframes, and prototypes.
- Collaborated with a manager and a team of designers to refine concepts, articulate design decisions, and drive the product design development process to completion.

Skills

Design	User Experience / User Interface / Product / Web / Graphic
Development	Angular / TypeScript / JavaScript / HTML5 / CSS / Sass
Tools	Figma / Adobe XD / Illustrator / Photoshop

Education

Interaction Design (M.A.)

University of North Texas │ January 2021 – December 2022

Fine Studio Art & Graphic Design (B.F.A.)

Southern Methodist University │ August 2017 – December 2019

General Studies (A.A.)

Brookhaven Community College │ January 2014 – April 2017

Product Design (B.A.)

Hongik University │ March 2006 – December 2010