1. What are three conclusions we can make about Kickstarter campaigns given the provided data?

* The top 3 most popular categories are Music, Theater, and Film & Video
* Around 300 Kickstarter campaigns are launched every month and below 50 Kickstarter campaigns are canceled.
* The most popular Kickstarter sub-category is Plays which has over 1000 campaigns and the second being Rock only ranging about 250.

1. What are some of the limitations of this dataset?

* This dataset has great information about how the campaigns were funded successfully but doesn’t have information if the campaign itself was successful after it has been funded. It would be valuable data that could show people which campaigns are more likely to come to fruition.

1. What are some other possible tables/graphs that we could create?

* We could’ve created a table to see if campaigns with longer or shorter duration were more successful.
* Another table we could’ve made were to see if the campaigns with less or more “goal”