



I joined Google [x] approx. 8 months before **Project Glass** was released to the public



Negative reviews of form factor and UI

Project Glass

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Lots of projects

I led participants through one-hour long behavior studies

Benchmarked time to completion on

various tasks

Tested hardware features

Ergonomics

Pigmented films



Project Glass

R.I.T.E

Rapid Iteration and Testing Evaluation

Some similarities to traditional, "think aloud" usability testing

However, RITE encourages changes to the user interface during testing, in between participants

Big "R" Rapid!





Project Glass



Personal Project

Benchmarked 40 ppl. in one week on the Android OS (Jellybean)

Compiled and analyzed findings

Compared times to those of similar tasks on Project Glass

Final Product



Presented findings at Google [x] whole group meeting to Sergey Brin

The UI in today's Google Glass is the same UI tested, refined and ultimately selected by my team