

Create and Pass Callback Functions



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Callback Functions



Also known as “callbacks”

How to think about callback functions

Creating callbacks

Passing callbacks

Callback tips



How to Think About Callback Functions



Common Places You'll Encounter Callbacks



Timers and Intervals



Modals with a
Response



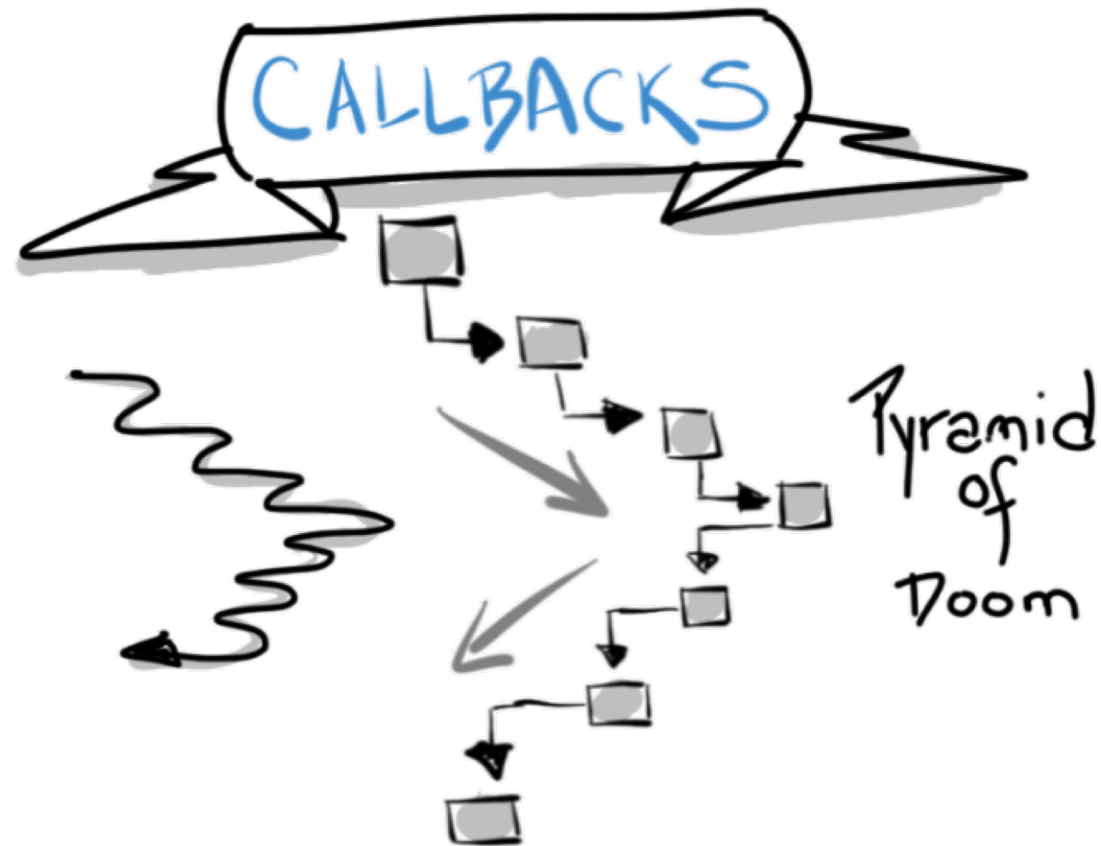
HTTP

Callbacks are Helpful, Like Your Friends

- 1 | Ask for a screwdriver | You pass the callback to another function
- 2 | Your friend gets the screwdriver | The function does it's work
- 3 | Your friend hands you the screwdriver | The function executes your callback function, passing data
- 4 | You use the screwdriver | You now have the data and may proceed



A Series of Functions that Call Functions



Nested Callbacks

Callback



Nested Callbacks

```
getOrdersCallback(hero.id, orders => {
```

Callback



Nested Callbacks

```
const getHeroTreeCallback = function(email: string, callback: any) {  
  getHeroCallback(email, hero => {  
    getOrdersCallback(hero.id, orders => {  
      hero.orders = orders;  
      getAccountRepCallback(hero.id, accountRep => {  
        // ...  
      });  
    });  
  });  
});  
};
```

Callback



Nested Callbacks

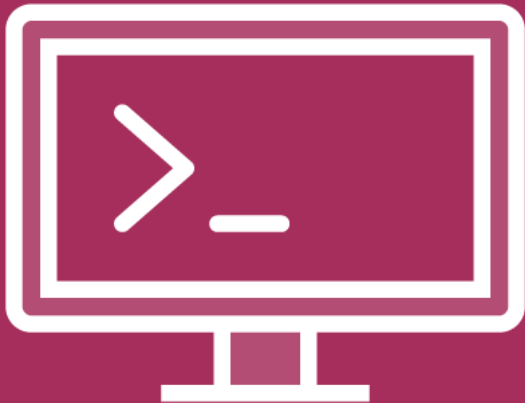
```
const getHeroTreeCallback = function(email: string, callback: any) {  
  getHeroCallback(email, hero => {  
    getOrdersCallback(hero.id, orders => {  
      hero.orders = orders;  
      getAccountRepCallback(hero.id, accountRep => {  
        hero.accountRep = accountRep;  
        callback(hero);  
      });  
    });  
  });  
});
```

Now pass back the hero through the original callback

This nesting is known as the “Pyramid of Doom”



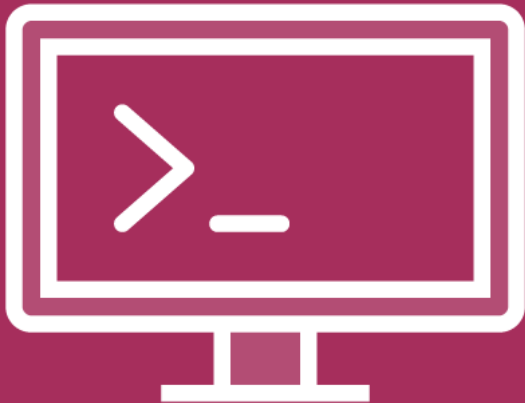
Demo



Sync and Async Callbacks



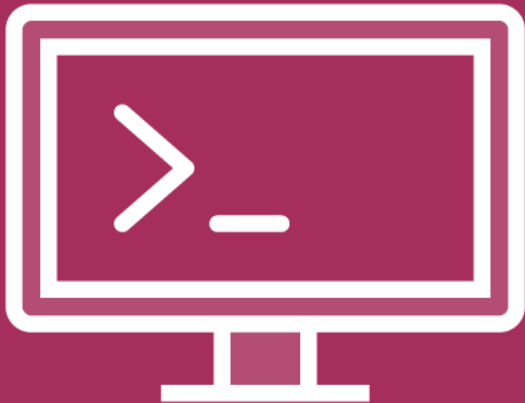
Demo



Creating Callbacks



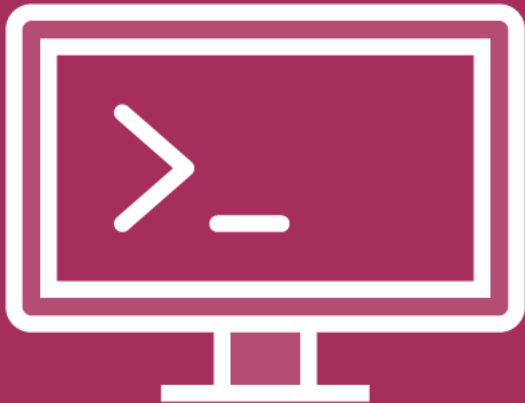
Demo



Passing Callbacks



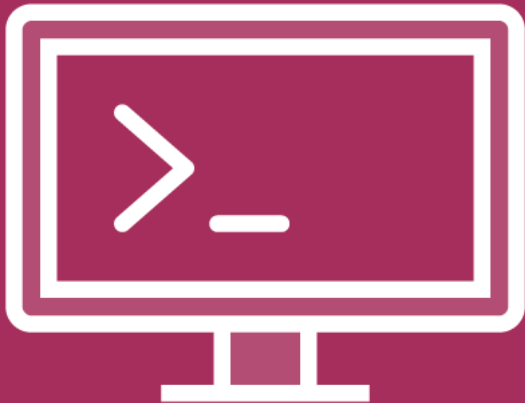
Demo



Getting Data with Callbacks



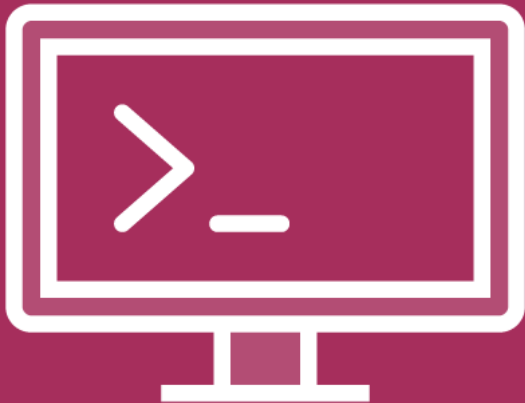
Demo



Rendering Heroes Using Callbacks



Demo



Callback Tips



Summary



You give another function instructions to follow when it is time

Creating callbacks

Passing callbacks

You can use arrow functions =>

Handling errors is important

