

# INTRODUCTION TO COMPUTATIONAL PHYSICS

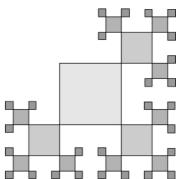
Kai-Feng Chen National Taiwan University

# Kor Pskhoh

#### HERE COMES THE NUMPY

- NumPy is the fundamental package for scientific computing with Python. It contains among other things:
  - a powerful N-dimensional array object
  - sophisticated (broadcasting) functions
  - tools for integrating C/C++ and Fortran code
  - useful linear algebra, Fourier transform, and random number capabilities
- Besides its obvious scientific uses, NumPy can also be used as an efficient multi-dimensional container of generic data.

In short: NumPy provides you a convenient array object + tools



#### **NUMPY ARRAYS**

- \* In python, the classical idea of arrays has been replaced by a more powerful type: list. But sometimes you still need to operate on arrays with a higher efficiency for scientific computing.
- \* NumPy is acting as an extension to Python for multidimensional arrays, for example:

```
>>> import numpy as np
>>> a = np.array([1,2,3,4])
>>> a
array([1, 2, 3, 4])
>>> type(a)
<class 'numpy.ndarray'>
```

Such an array can be used to store any potential data from your experimental/theoretical work!

#### **ARRAY CREATION**

\* Manual construction of 1-dimensional arrays is very simple. For example, you can create an array from a regular Python list or tuple using the array() function.

```
>>> a = np.array([1,2,3,4])
>>> a
array([1, 2, 3, 4])
>>> a.ndim
1 ← 1D
>>> a.shape
(4,)
>>> len(a)
>>> a.dtype 

The type of the resulting array is deduced from the
dtype ('int64') type of the elements in the sequences.
>>> a.nbytes
                ← Total bytes consumed by the elements
32
```

# **ARRAY CREATION (II)**

Arrays with higher dimensions (e.g. 2D, 3D, etc.) can be converted from sequences of sequences, or sequences of sequences of sequences, and so on:

```
>>> a = np.array([[1,2,3],[4,5,6]])
>>> a
array([[1, 2, 3],
      [4, 5, 6]])
>>> a.ndim
2 ← 2D
>>> a.shape
(2,3)
>>> b = np.array([[[1,2],[3,4]],[[5,6],[7,8]]])
>>> b.ndim
3 ← 3D
```

#### ARRAY CREATING FUNCTIONS

\* In practice it is not very convenient to enter the numbers oneby-one; NumPy provides several functions to create arrays with some specific contents, e.g. arange(), linspace(), and geospace():

```
>>> a = np.arange(10) 

numpy version of range() function
>>> a
array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9])
>>> b = np.linspace(0.,1.,6) \leftarrow starting, ending, # of points
>>> b
array([ 0. , 0.2, 0.4, 0.6, 0.8,
>>> c = np.linspace(0.,1.,5,endpoint=False)
>>> C
array([ 0. , 0.2, 0.4, 0.6, 0.8])
                                           Unlike the nominal python
>>> d = np.geomspace(1.,1000.,4)
                                           indexing, the ending point
>>> d
                                           is included by default.
array([ 1., 10., 100., 1000.])
                         log scale
```

# ARRAY CREATING FUNCTIONS (II)

Sometimes you just want an array of zeros, ones, or identity, full:

```
>>> np.zeros((3,3)) \leftarrow note the argument here is a tuple, (3,3)
array([[ 0., 0., 0.],
      [ 0., 0., 0.],
       [ 0., 0., 0.]])
>>> np.ones((3,3))
array([[ 1., 1., 1.],
       [ 1., 1., 1.],
       [ 1., 1., 1.]])
>>> np.eye(3) \leftarrow eye = 1 = identity
array([[ 1., 0., 0.],
      [ 0., 1., 0.],
       [ 0., 0., 1.]])
>>> np.full((3,3), np.inf) 	create an array with filled elements
array([[inf, inf, inf],
       [inf, inf, inf],
       [inf, inf, inf]])
```

# **ARRAY CREATING FUNCTIONS (III)**

\* Or, creating an array based on the shape of an existing array with **zeros\_like** (ones\_like, full\_like), with **a defined function** or even **randomly**:

```
>>> a = np.array([1,2,3,4])
>>> np.zeros like(a)
array([0, 0, 0, 0])
>>>
>>> def f(i,j): return i+j
>>> np.fromfunction(f,(3,3))
array([[ 0., 1., 2.],
       [ 1., 2., 3.],
       [ 2., 3., 4.]])
>>>
>>> np.random.rand(3,3) 

note: it's NOT a tuple here.
array([[ 0.19836756, 0.53617863, 0.79492192],
       [ 0.6160475 , 0.59142948, 0.89777024],
       [0.11665536, 0.10973303, 0.04245277]]
```

#### ARRAY DATA TYPES

\* You may have noticed that in some of the cases, the array elements could be either integer or float. For example:

```
>>> a = np.array([1,2,3])
>>> a.dtype
                                       Now you see the difference
dtype('int64')
                                       between NumPy array and
>>>
                                           regular python list!
>>> b = np.array([1.,2.,3.])
                                        The NumPy array should
>>> b.dtype
                                        have a uniform data type.
dtype('float64')
>>>
>>> c = np.array([1.,2,3]) \leftarrow mix float & integer \Rightarrow float
>>> c.dtype
dtype('float64')
>>>
>>> d = np.zeros((2,2)) 

Default type is 'float64'.
>>> d.dtype
dtype('float64')
```

# ARRAY DATA TYPES (II)

\* At the creation of array, you may explicitly specify which datatype you want to use, for example:

```
>>> a = np.array([1,2,3],dtype='int32')
>>> a.dtype
dtype('int32')
>>> a
array([ 1, 2, 3])
>>> b = np.array([1,2,3],dtype='complex128')
>>> b.dtype
dtype('complex128')
                                         Other data types are also
>>> b
                                          available, for example:
array([ 1.+0.j, 2.+0.j, 3.+0.j])
                                           'bool', , 'int64', etc.
>>> c = a+b
>>> c.dtype
dtype ('complex128') ← will "upgrade" the type if needed
>>> C
array([2.+0.j, 4.+0.j, 6.+0.j])
```

#### **BASIC OPERATIONS**

\* In NumPy, arithmetic operations on arrays are "element-wise", ie. one element by one element:

```
>>> a = np.array([1,2,3])
>>> b = np.array([4,5,6])
>>> a**3
array([ 1, 8, 27])
>>> a-b
array([-3, -3, -3])
>>> c = np.array([0,np.pi*0.5,np.pi,np.pi*1.5,np.pi*2])
>>> d = np.sin(c) \leftarrow NumPy has all the basic functions you need!
>>> d
array([ 0.00000000e+00, 1.00000000e+00, 1.22464680e-16,
         -1.00000000e+00, -2.44929360e-16
>>> d>0.5
array([False, True, False, False, False], dtype=bool)
```

# **BASIC OPERATIONS (II)**

\* The \* operator is applying on the elements one-by-one as well:

```
>>> a = np.arange(4).reshape(2,2) \leftarrow reshape() helps you to
>>> a
                                      rearrange the shape of array!
array([[0, 1],
       [2, 3]]
>>> b = np.array([[1,1],[2,2]])
>>> a*b
array([[0, 1],
       [4, 6]]
>>> a.dot(b) 	— If you want to do matrix product, call dot() function
array([[2, 2],
       [8, 8]])
array([[2, 4],
       [4, 8]]
```

#### INDEXING AND SLICING

\* The indexing of NumPy array is very close to standard python list:

```
>>> a = np.arange(10)
>>> a
array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9])
>>> a[0], a[1], a[-1]
(0, 1, 9)
>>> b = np.arange(9).reshape((3,3))
>>> b[2]
array([6, 7, 8])
>>> b[2,2] 

In 2D, the first dimension corresponds to rows,
           the second to columns.
8
>>> b[2,2] = 100
>>> b[2]
array([ 6, 7, 100])
```

# INDEXING AND SLICING (II)

Just like nominal python list, it can also be sliced:

```
>>> a = np.arange(10)
>>> a[2:9]
                                               Full syntax:
array([2, 3, 4, 5, 6, 7, 8])
                                            array[start:end:step]
>>> a[2:9:2]
array([2, 4, 6, 8])
>>> a[5:] = 0 \leftarrow combining slicing & assignment
>>> a
array([0, 1, 2, 3, 4, 0, 0, 0, 0, 0])
>>> b = np.arange(5)
>>> a[5:] = b \leftarrow assigned with another array
>>> a
array([0, 1, 2, 3, 4, 0, 1, 2, 3, 4])
>>> a[::2] = 99
>>> a
array([99, 1, 99, 3, 99, 0, 99, 2, 99, 4])
```

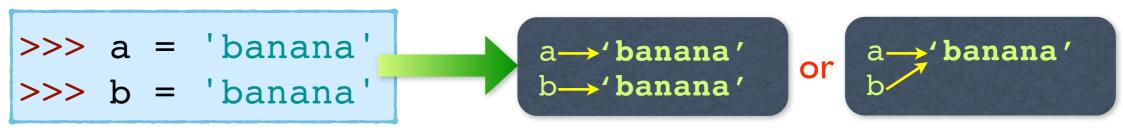
#### **FANCY INDEXING**

NumPy arrays can be indexed with slices, but also with boolean or integer arrays (so-called "masks"). This method is called fancy indexing. For example:

```
>>> a = np.arange(10)
>>> a % 2 == 0
array([ True, False, True, False, True, False,
True, False, True, False, dtype=bool)
>>> a[a % 2 == 0]
array([0, 2, 4, 6, 8])
>>> list(range(0,10,2))
[0, 2, 4, 6, 8]
>>> a[range(0,10,2)] = 99
>>> a
array([99, 1, 99, 3, 99, 5, 99, 7, 99, 9])
```

#### REVIEW: OBJECTS AND VALUES

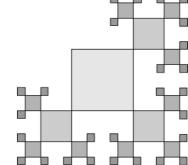
\* If we execute these assignments and following statements:



Same content or same object?

To check whether two variables (a,b) refer to the **SAME** object, one can use the **is** operator (while the regular == operator check the contents).

Python creates only one 'banana' string in this example.



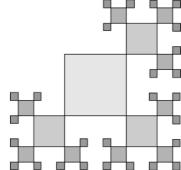
# **REVIEW: OBJECTS AND VALUES (II)**

\* But when you create two lists, you actually get two objects:

>>> a = [1,2,3]  
>>> b = [1,2,3]  
$$b \rightarrow [1,2,3]$$

- In this case we would say that the two lists are equivalent, but not identical, because they are not the same object.
- \* "a == b" does not imply "a is b":

Python can create two separate lists with the same elements.



### **REVIEW: ALIASING**

\* If a refers to an object and you assign b = a, then both variables refer to the same object:

```
>>> a = [1,2,3]
>>> b = a
>>> a is b
True
```

- The association of a variable with an object is called a reference.
- \* If the aliased object is mutable (such as list!), changes made with one alias affect the other:

Be careful about this when you are developing your code!

#### VIEW AND COPY

\* Remember there are some differences between <u>alias</u>, <u>shallow</u> <u>copy</u> and <u>deep copy</u>. Similar issue happens with NumPy array:

```
>>> a = np.arange(10)
>>> b = a \leftarrow b is an alias of a
>>> b is a
True
>>> c = a[2:8] \leftarrow c is a view/shallow copy of a
>>> c is a
False
>>> np.may share memory(a,c)
True
>>> d = a.copy() 

d is a deep copy of a (call the copy() function)
>>> d is a
False
>>> np.may share memory(a,d)
                                          may share memory()
False
```

19

could tell if two arrays are sharing the same block of memory.

# VIEW AND COPY (II)

\* Remark: the behavior of slicing is different between nominal Python list and NumPy array!

```
>>> a = np.arange(10)
>>> b = a[2:8]
>>> b[0] = 99
>>> a
array([ 0,  1, 99,  3,  4,  5,  6,  7,  8,  9])
```

```
>>> x = [0,1,2,3,4,5,6,7,8,9]

>>> y = x[2:8]

>>> y[0] = 99

>>> x

[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

Python list:
slicing will make a copy
(unless the elements are also sequence!)

# VIEW AND COPY (III)

\* However, the operation of <u>fancy indexing</u> will always create a **copy** rather than a <u>view</u>:

```
>>> a = np.arange(10)
>>> b = a[2:8]
>>> b[0] = 99

create a view
>>> a

array([ 0,  1, 99,  3,  4,  5,  6,  7,  8,  9])
```

```
>>> a = np.arange(10)

>>> b = a[range(2,8)]

>>> b[0] = 99

>>> a

array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9])
```

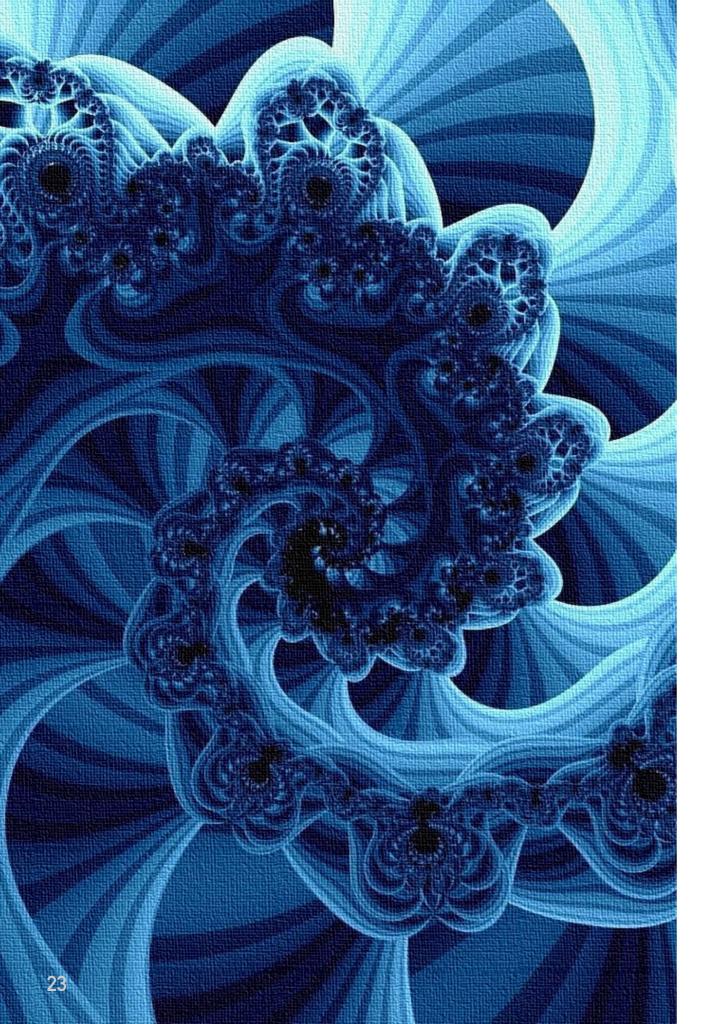
#### **JUST TRY IT OUT!**

\* Remember the full syntax of slicing is array[start:end:step]. What will you get if you do this?

```
>>> a = np.arange(10)
>>> a[::-1]
```

\* There is another special indexing ellipses operator "..." (very human readable!). See what do you get from a[...,0] and a[0,...]?

```
>>> a = np.arange(81).reshape(9,9)
>>> a[...,0]
>>> a[0,...]
```



## **MODULE SUMMARY**

- \* In this module we have introduced the concept and basic usage of NumPy arrays, as an extremely useful package for scientific computing with Python language.
- In the next module we will continue to discuss more NumPy array operations.

