Trivera Course Environment / Student Machine Setup Guide	
Course	Getting Started with Python Programming Basics (TTPS4803-GKA)
Tools	Python 3, from Anaconda / PyCharm

This is a "local" lab installation guide that contains the system requirements, list of software and libraries (as applicable) and instructions for installing, verifying the course setup software, lab exercise files and materials on a local machine. Students can follow the instructions to install their own machines. We highly recommend completing these setup instructions in advance of the course start date to ensure a smooth delivery.

**Any Questions or Need Technical Support?** Please contact us at Support@triveratech.com for assistance.

#### **Hardware Requirements**

- Hardware: Student machines should have at least 10G free disk space
- RAM: At least 4GB or more is required for optimum lab performance. 8GB or more is recommended.
- **O/S:** Any can be used as Python is open source.
- NOTE: There are separate installation instructions below for Windows, Mac and Linux.
- Internet Access: Internet access is convenient to have for students and instructor in class, and may be required for online / remote access or presentation systems, but it is not required to run the labs in class if they are installed locally on student machines. These labs are not internet access dependent.

#### **Software Requirements**

- Browsers: Any modern, current web browser will suffice
- **IDE/Editor:** We recommend PyCharm as a Python IDE (Integrated Development Environment) and it is part of the installation specifications below. However, some programmers already have a favorite IDE or editor. They are welcome to use other editors in class, as they *should* work but please note that our labs have been specifically tested against and work with PyCharm.
- Anaconda with Python are recommend for this course. Below are the instructions for each O/S option.
- Lab Files. Student work files will provided separately by our tech team.

#### WebEx Test Link:

Please test immediately to ensure access to on-line course presentation application

- Here is a Link to the WebEx Help Page that provides helpful instructions for Joining WebEx Meetings/Trainings:
  - https://help.webex.com/en-us/9eed9t/Get-Started-Joining-a-Meeting-Event-or-Training-Sessionwith-the-Webex-Web-App
- Self-Test WebEx Link: You should perform a self-test to ensure you can connect to the WebEx application. Here is the link for the Self-Test:
  - https://www.webex.com/test-meeting.html



# For the Apple Python Programming Basics course we suggest you use Anaconda to install Python. Directions are below.

This is a setup guide for on Windows

**Python** is open source (*i.e.*, free). Each student needs a computer (or remote account) with Python, an IDE (Integrated Development Environment) such as PyCharm, and the student files installed.

NOTE

This setup guide should work in most environments, but is not guaranteed to work in all possible situations. Please call or email your contact with any further questions.

# Steps for installation

Setup for this class requires 3 separate installation steps:

- 1. Installing the lab files specific to this course
- 2. Installing Python
- 3. Installing and setting up PyCharm, an Integrated Development Environment for Python

# Anaconda vs. python.org installation

There are two approaches you can use for the **Python** installation. You can install the **Anaconda Individual Edition** bundle from **anaconda.com** *OR* install basic **Python**, and then add any needed extra packages.

The easiest approach is to install the Anaconda bundle. This is a free (community) bundle that installs basic Python and many additional libraries in a single step.

**IMPORTANT** 

Follow either Step 2-A or Step 2-B, but not both.

#### Student files

The student files contain examples, data, and answers to labs. They will be provided prior to class.

### **IDE/Editor**

We recommend **PyCharm** as a Python IDE (Integrated Development Environment) and it is part of the installation specifications below. However, some programmers already have a favorite IDE or editor. We do not *require* students to use **PyCharm**. If students are already using **Spyder**, **Visual Studio Code**, **Eclipse**, **Notepad++**, **emacs** or other tool, that will not cause a problem.

**NOTE** 

Links sometimes change outside our control. Be sure to download *Windows* versions of all specified software.

# **Detailed Setup**

### Step 1: Installing the student (lab) files

The lab file archives contain setup, example, data, and answer files for use in the labs.

The file name is **py3intro3day\_2.0.zip** 

The zip file should be extracted to the user's desktop. It will create a folder named **py3intro3day**.

The easy way to extract the files is just to double-click on the zip file, and then drag the extracted folder to the desktop.

If you want to use the Extract menu, be sure the target folder is

C:\users\USERNAME\desktop

NOT

C:\users\USERNAME\desktop\py3intro3day

The **Extract** menu defaults to the second form, which adds a confusing extra **py3intro3day** folder.

### 2-A: Installing Python from Anaconda

1. Download the latest **Anaconda Individual Edition** installer from https://www.anaconda.com/download/. Install, using default responses.

**IMPORTANT** 

Download and install Python 3, not Python 2

# 2-B: Installing Python from python.org

- 1. Download the latest Python 3 installer from <a href="http://www.python.org/download/">http://www.python.org/download/</a>. Be sure to download the 64-bit Windows installer.
- 2. Once downloaded, double-click the .exe file to start installing.

Choose "Install Python 3.x for all users", and select the "Add python .exe to Path" option in the installer.

TIP

If the installation seems to be hanging, check to see if there's a Windows dialog asking for permission to proceed.

# Step 3: Installing and configuring PyCharm

#### Part A: Installing PyCharm

Install the latest version of **PyCharm Community Edition** from

http://www.jetbrains.com/pycharm/download

If the installer stops and asks for admin rights, just click **no** and keep going.

At end of install:

- don't import settings from other versions
- don't customize PyCharm
- don't create .py association
- do create a desktop shortcut (if desired)
- · don't open folder as project

**IMPORTANT** 

Do not install the Professional or Educational Edition

#### Part B: Setting up the project

The next step is to configure a Python interpreter and open the student files as a PyCharm project.

Start up PyCharm. It will create a sample project. Go to the **File** menu and select **Close Project**. Now use **File**  $\rightarrow$  **Open** open the **py3intro3day** folder on your desktop.

PyCharm will open the project and auto-configure the Python interpreter. You are ready to go!

NOTE

If you have an older version of PyCharm, it will not autoconfigure the interpreter, and you will have to set it up manually. Continue with the following steps:

### Older PyCharm versions (before 2020.1)

You will need to know the location of the actual interpreter (an .exe file). If you have installed the standard interpreter, or any other non-Anaconda interpreter, you will need to figure out its path before continuing

#### Step 1. Get the interpreter path

- Open a command prompt
  - If using Anaconda

- Use the Windows menu to open the Anaconda Prompt application. Otherwise, open a normal command prompt (Do not open Anaconda *Navigator*).
- If NOT using Anaconda
  - Open a normal command window (hint: search for "cmd")
- In the terminal window, type python. This brings up the Python interactive prompt (>>>
- At the >>> prompt, enter the following two commands (don't type the ">>>")

```
>>> import sys
>>> sys.executable
```

- Copy the output of sys.executable to the clipboard. This is the path to your Python interpreter.
- Exit the Python interactive prompt by typing quit()

#### **IMPORTANT**

Be sure to exit the Python prompt (last step above)

TIP

You can open Notepad or another editor and paste the path into a document so you'll have it.

#### Step 2. Configure the interpreter

- Start Pycharm via the Windows menu or the desktop shortcut
- Using the **File** menu, close any open projects. This will leave only the PyCharm welcome screen.
- On the welcome screen, click Configure
- Select Settings
- On the **Settings** menu (on the left), select **Project Interpreter**

#### **NOTE**

Even though it says *Project* Interpreter, you are selecting the default *Python* interpreter for future projects.

- Try the dropdown next to "interpreter:".
- If your interpreter is there, select it and go to part C
- It is more likely that the interpreter is *not* there.
  - · Add the interpreter by choosing its path
    - Click the "gear" icon to the right of the dropdown
    - Select "Add...". This brings up the *Add Python Interpreter* window
    - Select **System Interpreter** from the menu on the left
    - Select the interpreter configured in the the beginning of this section

• Close the **Settings** window; you should be back to the welcome screen

\*\*Step 3: Create a PyCharm project with the lab files

Once the Python interpreter is configured, create a PyCharm project with the class files.

- From the welcome screen, click on *Open*
- On the **New Project** screen
  - Use the button with a file folder icon to select the folder which is the top level of the student files. This will normally be on your desktop, unless you put it somewhere else. It should be something like

#### C:\Users\YOURNAME\Desktop\py3intro3day

- · Click on Project Interpreter to open it up
- Click Existing Interpreter
  - Select the interpreter you configured in Part B
- Click Create
- Answer Y to the question about creating a project from existing files

This completes the installation. You are ready to go.

# For the Apple Python Programming Basics course we suggest you use Anaconda to install Python. Directions are below.

This is a setup guide for on *Mac* 

**Python** is open source (*i.e.*, free). Each student needs a computer (or remote account) with Python, an IDE (Integrated Development Environment) such as PyCharm, and the student files installed.

NOTE

This setup guide should work in most environments, but is not guaranteed to work in all possible situations. Please call or email your contact with any further questions.

# Steps for installation

Setup for this class requires 3 separate installation steps:

- 1. Installing the lab files specific to this course
- 2. Installing Python
- 3. Installing and setting up PyCharm, an Integrated Development Environment for Python

# Anaconda vs. python.org installation

There are two approaches you can use for the **Python** installation. You can install the **Anaconda Individual Edition** bundle from **anaconda.com** *OR* install basic **Python**, and then add any needed extra packages.

The easiest approach is to install the Anaconda bundle. This is a free (community) bundle that installs basic Python and many additional libraries in a single step.

**IMPORTANT** 

Follow *either* **Step 2-A** *or* **Step 2-B**, but not both.

### Student files

The student files contain examples, data, and answers to labs. They will be provided prior to class.

### **IDE/Editor**

We recommend **PyCharm** as a Python IDE (Integrated Development Environment) and it is part of the installation specifications below. However, some programmers already have a favorite IDE or editor. We do not *require* students to use **PyCharm**. If students are already using **Spyder**, **Visual Studio Code**, **Eclipse**, **Notepad++**, **emacs** or other tool, that will not cause a problem.

**NOTE** 

Links sometimes change outside our control. Be sure to download *Mac* versions of all specified software.

# **Detailed Setup**

### Step 1: Installing the student (lab) files

The lab file archives contain setup, example, data, and answer files for use in the labs.

The file name is py3intro3day\_2.0.tar.gz

Download or copy **py3intro3day\_2.0.tar.gz** to the user's desktop. Extract to the user's desktop or home folder. It will create a directory named **py3intro3day**.

Sample tar extraction command (execute as the user, not as root):

cd
tar xzvf py3intro3day\_2.0.tar.gz

### 2-A: Installing Python from Anaconda

1. Download the latest **Anaconda Individual Edition** installer from https://www.anaconda.com/download/. Install, using default responses.

**IMPORTANT** 

Download and install Python 3, not Python 2

# 2-B: Installing Python from python.org

1. Install Python 3 for OS X from http://www.python.org/download/. Choose the latest version.

# Step 3: Installing and configuring PyCharm

#### Part A: Installing PyCharm

Install the latest version of PyCharm Community Edition from

http://www.jetbrains.com/pycharm/download

At end of install:

- don't import settings from other versions
- don't customize PyCharm
- · don't create .py association

- do create a desktop shortcut (if desired)
- · don't open folder as project

**IMPORTANT** 

Do not install the Professional or Educational Edition

#### Part B: Setting up the project

The next step is to configure a Python interpreter and open the student files as a PyCharm project.

Start up PyCharm. It will create a sample project. Go to the **File** menu and select **Close Project**. Now use **File** → **Open** open the **py3intro3day** folder on your desktop.

PyCharm will open the project and auto-configure the Python interpreter. You are ready to go!

NOTE

If you have an older version of PyCharm, it will not autoconfigure the interpreter, and you will have to set it up manually. Continue with the following steps:

#### Older PyCharm versions (before 2020.1)

You will need to know the location of the actual interpreter (an .exe file). If you have installed the standard interpreter, or any other non-Anaconda interpreter, you will need to figure out its path before continuing

#### Step 1. Get the interpreter path

- Open a command prompt
  - Using the Finder, you can open the **Terminal** application from **Applications/Utilities**
- In the terminal window, enter the command type python and press Enter/Return.
- Copy the resulting path to the clipboard (just the path, not the "python is" part).
- Exit the Python interactive prompt by typing quit()

#### Step 2. Configure the interpreter

- Start Pycharm via Applications or the desktop shortcut
- Using the **File** menu, close any open projects. This will leave only the PyCharm welcome screen.
- On the welcome screen, click Configure
- Select Preferences
- On the Preferences menu (on the left), select Project Interpreter

**NOTE** 

Even though it says *Project* Interpreter, you are selecting the default *Python* interpreter for future projects.

- Try the dropdown next to "interpreter:".
- If your interpreter is there, select it and go to part C
- It is more likely that the interpreter is *not* there.
  - Add the interpreter by choosing its path
    - Click the "gear" icon to the right of the dropdown
    - Select "Add...". This brings up the *Add Python Interpreter* window
    - Select **System Interpreter** from the menu on the left
    - Select the interpreter configured in the the beginning of this section
- Close the **Preferences** window; you should be back to the welcome screen
- \*\*Step 3: Create a PyCharm project with the lab files

Once the Python interpreter is configured, create a PyCharm project with the class files.

- From the welcome screen, click on Open
- On the **New Project** screen
  - Use the button with a file folder icon to select the folder which is the top level of the student files. This will normally be on your desktop, unless you put it somewhere else. It should be something like

#### /Users/YOURNAME/Desktop/py3intro3day

- · Click on Project Interpreter to open it up
- Click Existing Interpreter
  - Select the interpreter you configured in Part B
- Click Create
- Answer Y to the question about creating a project from existing files

This completes the installation. You are ready to go.

# For the Apple Python Programming Basics course we suggest you use Anaconda to install Python. Directions are below.

This is a setup guide for on *Linux* 

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NOTE

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Setup for this class requires 3 separate installation steps:

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We recommend **PyCharm** as a Python IDE (Integrated Development Environment) and it is part of the installation specifications below. However, some programmers already have a favorite IDE or editor. We do not *require* students to use **PyCharm**. If students are already using **Spyder**, **Visual Studio Code**, **Eclipse**, **Notepad++**, **emacs** or other tool, that will not cause a problem.

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# **Detailed Setup**

### Step 1: Installing the student (lab) files

The lab file archives contain setup, example, data, and answer files for use in the labs.

The file name is py3intro3day\_2.0.tar.gz

Download or copy **py3intro3day\_2.0.tar.gz** to the user's desktop. Extract to the user's desktop or home folder. It will create a directory named **py3intro3day**.

Sample tar extraction command (execute as the user, not as root):

cd
tar xzvf py3intro3day\_2.0.tar.gz

### 2-A: Installing Python from Anaconda

1. Download the latest **Anaconda Individual Edition** installer from https://www.anaconda.com/download/. Install, using default responses.

**IMPORTANT** 

Download and install Python 3, not Python 2

# 2-B: Installing Python from python.org

1. Python may already be installed. If not, install Python 3 from http://www.python.org/download/.

# Step 3: Installing and configuring PyCharm

### Part A: Installing PyCharm

Install the latest version of PyCharm Community Edition from

http://www.jetbrains.com/pycharm/download

At end of install:

- don't import settings from other versions
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- do create a desktop shortcut (if desired)
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#### Part B: Setting up the project

The next step is to configure a Python interpreter and open the student files as a PyCharm project.

Start up PyCharm. It will create a sample project. Go to the **File** menu and select **Close Project**. Now use **File** → **Open** open the **py3intro3day** folder on your desktop.

PyCharm will open the project and auto-configure the Python interpreter. You are ready to go!

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#### Step 1. Get the interpreter path

- Open a command prompt
- In the terminal window, enter the command type python and press Enter/Return.
- Copy the resulting path to the clipboard (just the path, not the "python is" part).
- Exit the Python interactive prompt by typing quit()

TIP

You can open **nano**, **vi**, or some other editor and paste the path into a document so you'll have it for later.

#### Step 2. Configure the interpreter

- Start Pycharm via the app menu or the desktop shortcut
- Using the **File** menu, close any open projects. This will leave only the PyCharm welcome screen.
- On the welcome screen, click Configure
- Select Settings
- On the **Settings** menu (on the left), select **Project Interpreter**

#### NOTE

Even though it says *Project* Interpreter, you are selecting the default *Python* interpreter for future projects.

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  - Add the interpreter by choosing its path
    - Click the "gear" icon to the right of the dropdown
    - Select "Add...". This brings up the *Add Python Interpreter* window
    - Select **System Interpreter** from the menu on the left
    - Select the interpreter configured in the the beginning of this section
- Close the **Settings** window; you should be back to the welcome screen

Once the Python interpreter is configured, create a PyCharm project with the class files.

- From the welcome screen, click on *Open*
- On the **New Project** screen
  - Use the button with a file folder icon to select the folder which is the top level of the student files. This will normally be on your desktop, unless you put it somewhere else. It should be something like

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- Answer Y to the question about creating a project from existing files

This completes the installation. You are ready to go.

<sup>\*\*</sup>Step 3: Create a PyCharm project with the lab files