# ORM PERFORMANCE

### Performance Considerations

- Object Relational Mapping tools provide an increase in productivity
- Removes the necessity of "handcrafting" boilerplate\*\* SQL code.

#### **HOWEVER**

- Lack of "insight" into the interactions with the database can reduce performance
- Without proper consideration of performance, scalability is also restricted.

#### On the other hand

- A good ORM Framework has resources available for optimization.
- With the right approach, you can improve performance BUT

### **Ultimately You Need a DBA Expert**

Someone on the team who understands how a RDB works [Database design].

Knowing SQL - is not database design

\*\* rolled steel for making boilers

## Approach to Performance

### You should not do preemptive optimization

Within reason, you should not care about optimization unless you **need** to. You need to **after** you have implemented, done measurements and found issues.

You should identify the scenarios that cause problems and then optimize to fix them.

Obviously the focus of improvement is fetching relationships.

Obviously

The default Fetch strategy is fetchType.LAZY
Although

Better performance comes from eager loading relationships that are always used

#### **REMEMBER:**

Implementation involves functionality & code stability

**Performance tuning comes AFTER** 

### Hibernate FETCH Strategy

#### Hibernate NOT JPA

- Select fetching: a second SELECT [per parent N] is used to retrieve the associated collection. [DEFAULT] [N+1 Fetches] @Fetch(FetchMode.SELECT)
- Join fetching: associated collections are retrieved in the same SELECT, using an OUTER JOIN. [1 Fetch] [EAGER] @Fetch(FetchMode.JOIN)
- Subselect fetching: a second SELECT is used to retrieve the associated collections for all entities retrieved in a previous query or fetch. [2 Fetches]
- @Fetch(FetchMode.SUBSELECT)
- Batch fetching: Optimization of Select Fetching. Associated collections are fetched according to declared Batch Size(N/Batch Size) + 1; @BatchSize(size=n)
- · EXAMPLE:
- @Fetch(FetchMode.SUBSELECT)
- private Set<Address> addresses;

# Hibernate Fetch Strategy Issues

#### Select

- N+1 TBA [To Be Avoided]
- Join

Cartesian – need to watch collection sizes; can be useful strategy

### SubSelect

depends on the "parent" query. If parent Query is complex, it could have performance impacts.

If fetch=FetchType. LAZY need to "hydrate" children

### BatchSize

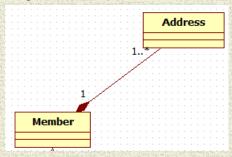
# of Fetches "unknown" UNLESS size of parent is constant
Batch fetching is often called a blind-guess optimization
If fetch=FetchType.LAZY need to "hydrate" children

REMEMBER: fetch=FetchType. LAZY is recommended Default

### N+1 Problem

Member has a OneToMany relationship with Address

Uses "Default" strategy of SELECT



- Declared as Fetch EAGER:
- @OneToMany(mappedBy="member",fetch=FetchType.EAGER)
- private Set<Address> addresses = new HashSet<Address>();
  Hibernate:
- For
- entityManager.createQuery( "from Member")
  - .getResultList();

ORM will issue ONE fetch for ALL the Members

### And N fetches; one for each member's Address Collection

 So for 3 members we have ONE fetch for Members and THREE fetches for Address collections

### Example N = 3

```
N+1 ISSUE
Hibernate:
    select
        member@ .member_id as member_i1_5_,
        member0_.age as age2_5_,
        member0_.firstName as firstNam3_5_,
        member@_.lastName as lastName4_5_,
        member0_.memberNumber as memberNu5_5_,
        member0 .title as title6_5_
        Member member0
Hibernate:
    select
        addresses0 __member_id as member_i6_5_0_,
        addresses0_.id as id1_0_0_,
        addresses0_.id as id1_0_1_,
        addresses0 .city as city2 0 1 .
        addresses0 __member_id as member_i6_0_1_,
        addresses0 .state as state3_0_1_,
        addresses0_.street as street4_0_1_,
        addresses0 .zipCode as zipCode5 0 1
        Address addresses0
    where
        addresses0 .member id=?
        addresses0 .member_id as member_i6_5_0
        addresses0_.id as id1_0_0_,
        addresses0_.id as id1_0_1_,
        addresses0 ...city as city2_0_1_,
        addresses0 __member_id as member_i6_0_1
        addresses0_.state as state3_0_1_,
        addresses0_.street as street4_0_1_,
        addresses0...zipCode as zipCode5 0 1
        Address addresses0
        addresses0_.member_id=?
Hibernate:
    select
        addresses0 __member_id as member_i6_5_0_
        addresses0_.id as id1_0_0_,
        addresses0_.id as id1_0_1_,
        addresses0 .city as city2_0_1_,
        addresses0 .member_id as member_i6_0_1_,
        addresses0_.state as state3_0_1_,
        addresses0 .street as street4_0 1 .
        addresses0 .zipCode as zipCode5_0_1
        Address addresses0_
        addresses0_.member_id=?
```

# Join Fetching Strategy

Hibernate Annotation: @Fetch(FetchMode.JOIN)

ALWAYS

Causes an **EAGER** fetch of the child collections

This is because the characteristic of a Join is ONE fetch
Parent & Child TOGETHER

This can only be accomplished by loading the child collection when the parent is fetched [ ~= EAGER fetch]

**Best practice: Use Lazy Initialization [NOT Eager]** 

So we will implement the Join Fetch "Manually"

N+1 GONE - Join Fetch - Cartesian Product

### Join == Cartesian "LIKE" Product Problem

- For sets A and B, the Cartesian product is A x B
- For sets A,B and C, the Cartesian product is A × B × C etc.

```
Member has a OneToMany relationship with Address
```

> # Addresses [per Member.

Sean has 2 Addresses so 2 copies; Bill has 3 so 3 copies

```
Hibernate:
   select.
       member0 __member_id as member_i1_5_0_,
       addresses1 .id as id1 0 1 ,
       member0 .age as age2 5 0 ,
       member0 firstName as firstNam3 5 0 ,
        member0 .lastName as lastName4_5_0 ,
       member0 .memberNumber as memberNu5_5
       member0 .title as title6_5_0_,
       addresses1 .city as city2 0 1 ,
       addresses1 .member id as member i6 0
       addresses1_.state as state3_0_1_,
        addresses1 .street as street4 0 1 ,
       addresses1 .zipCode as zipCode5 0 1 ,
        addresses1 .member id as member i6 5
       addresses1 .id as id1 0 0
       Member member0
    inner join
        Address addresses1
                ember0 .member id=addresses1
1ember Name : Sean
 dress..: Batavia
Address..: Red Rock
Member Name : Sean Smith
 dress : Batavia
Adaress : Washington
ddress : Mexico
Member <u>Name</u>: Bill Due
Address: Washington Iowa
Address : Mexico Iowa
Address : Paris Iowa
 lember Name : Bill Due
 ddress : Washington
```

### Join == Cartesian Product Problem

For sets A and B, the Cartesian product is  $A \times B$ For sets A,B and C, the Cartesian product is  $A \times B \times C$  - etc.

```
Member has a OneToMany relationship with Address & Order
@OneToMany(mappedBy="member",fetch=FetchType.LAZY)
private Set<Address> addresses = new HashSet<Address>();
@OneToMany(mappedBy="member",fetch=FetchType.LAZY)
private Set<Order> orders = new HashSet<Order>();
For:
Query query = entityManager.createQuery("SELECT m FROM Member
```

JOIN FETCH m.addresses as a where m.id = :id");
ORM will do ONE FETCH BUT will generate duplicates

ORM NOTE: Product = 2 Addresses X 3 Order SIX Members

AS m JOIN FETCH m. orders as o

Member Name : Sean Smith
Address : Batavia Iowa
Address : Red Rock Iowa
Order : Order 3
Order : Order 2
Order : Order 1
Member Name : Sean Smith
Address : Batavia Iowa
Address : Red Rock Iowa
Order : Order 3

Order: Order 1
Member Name: Sean Smith
Address: Batavia Iowa
Address: Red Rock Iowa
Order: Order 3

Order : Order 2 Order : Order 1

Order: Order 2

Member Name : Sean Smith Address : Batavia Iowa Address : Red Rock Iowa

Order : Order 3 Order : Order 2 Order : Order 1

Member Name : Sean Smith Address : Batavia Iowa Address : Red Rock Iowa

> Order: Order 3 Order: Order 2 Order: Order 1

Member Name : Sean Smith Address : Batavia Iowa

> Address : Red Rock Towa Order : Order 3 Order : Order 2

Order : Order 1

# Clean Up The Cartesian Product Data

- Query query=entityManager.createQuery("SELECT DISTINCT m FROM Member AS m JOIN FETCH m.addresses AS a");
- DISTINCT keyword removes duplicates
   However

   It accomplishes it in Memory [ After DB fetch]

```
Hibernate:
   select
        distinct member0 .member id as membe
       addresses1_.id as id1_0_1_,
       member0 .age as age2 5 0 ,
       member@_firstName as firstNam3 5 0
       member@ .lastName as lastName4 5 0 ,
       member0 memberNumber as memberNu5 5
       member@ .title as title6 5 0 ,
       addresses1 .city as city2 0 1 ,
       addresses1 .member id as member i6 @
       addresses1 .state as state3 0 1 ,
        addresses1 .street as street4 0 1 ,
       addresses1 .zipCode as zipCode5 0 1
       addresses1 .member id as member i6 5
       addresses1_.id as id1 0 0
   from
       Member member0
   inner join
       Address addresses1
           on member0 .member id=addresses1
Member Name : Sean Smith
Address : Batavia
                   Iowa
Address : Red Rock Iowa
Member Name : Bill Due
Address : Washington Iowa
Address : Mexico
Address : Paris Iowa
```

Hibernate:

### SubSelect Fetch

- Declared as Fetch LAZY:
- @OneToMany(mappedBy="member",fetch=FetchType.LAZY)
- @Fetch(FetchMode.SUBSELECT)
- private Set<Address> addresses = new HashSet<Address>();

```
For FetchMode. SUBSELECT

ORM will do ONE Fetch for All Parents

ORM will do ONE Fetch for All child collections
```

• Need to "Hydrate" collections:

```
List<Member> members = (List<Member>)this.findAll();
members.get(0).getAddresses().get(0);
```

We can also do this "Manually" WITHOUT

```
@Fetch(FetchMode. SUBSELECT)
```

See DEMO FetchSubSelect

```
select.
        member0 .member id as m
       member0 .age as age2 5
        member0 .firstName as f
        member@...lastName as la
       member0 .memberNumber a
       member@__title_as title
   from
       Member member0
Hibernate:
    select
       addresses0 .member id a
        addresses0 .id as id1 0
        addresses0 .id as id1 0
        addresses@ .city as cit
        addresses0 .member id a
       addresses0 .state as st
        addresses0 .street as s
        addresses0 .zipCode as
   from
        Address addresses0
   where.
        addresses0 .member id i
            ?. ?. ?
Batch fetch example
Member Name : Sean Smith
Address : Red Rock
                     Iowa
Address : Batavia Iowa
Member Name : Peat Moss
Member Name : Bill Due
Address : Mexico
                   Iowa
Address : Washington Iowa
Address : Paris
```

member0 .member id as m member0 .age as age2 5

select.

### Batch Size Fetch

```
Hibernate:
  Declared as Fetch LAZY:
  @OneToMany(mappedBy="member", fetch=FetchType. LAZY)
  @Fetch(FetchMode.SELECT)
  @BatchSize(size = 3)
  private Set<Address> addresses = new HashSet<Address>();
Need to "Hydrate" collections:
List<Member> members = (List<Member>)this.findAll();
for (Member member : members)
         if (!member.getAddresses().isEmpty())
                        member.getAddresses().get(0);

    In example, ORM will do ONE Collection Fetch

   [based on batch size = # parents]
NOTE:
In example # members = 3; BatchSize = 3; 1 Collection fetch
```

If # members = 3; BatchSize = 2; 2 Collection fetches

If # members = 3; BatchSize = 1; 3 Collection fetches

#### member0...firstName as f member0 .lastName as la member0 .memberNumber a member@ .title as title from Member member0 Hibernate: select addresses0 .member id a addresses0 .id as id1 0 addresses0 .id as id1 0 addresses@ .city as cit addresses0 .member id a addresses0 .state as st addresses0 .street as s addresses0 .zipCode as from Address addresses0 where. addresses0 .member id i ?. ?. ? Batch fetch example Member Name : Sean Smith Address : Red Rock Iowa Address : Batavia Iowa Member Name : Peat Moss Member Name : Bill Due Address : Mexico Iowa Address : Washington Iowa Address : Paris

## **Customized Fetching Strategies**

HOW to Access an Association [for Performance Tuning]
WHEN is FetchType.LAZY OR FetchType.EAGER

### The Default Fetching Strategy

is not used to customize fetching [it is not efficient]

### **Use & Master The Query API**

to override the Default Fetching Strategy for custom fetching

#### Understand & Use The Join fetch & SubSelect

Avoid the N+1 fetch problem as a rule of thumb FetchMode. SELECT (Default) is extremely vulnerable to the N+1 problem

### **Use Lazy Initialization**

- Regardless of your fetching strategy WHEN you fetch takes "priority"
- \*\*\* Non-lazy initialization [FetchType. EAGER] always loads the relationship \*\*\*

**REMEMBER - Optimize Selectively** 

### Main Point

- An eager fetch strategy often creates inefficient queries. To increase performance we can configure the entity associations with a lazy fetch strategy and fetch them in a more efficient manner.
- Science of Consciousness: As we grow in creative intelligence we enjoy the advantage of increased efficient action..

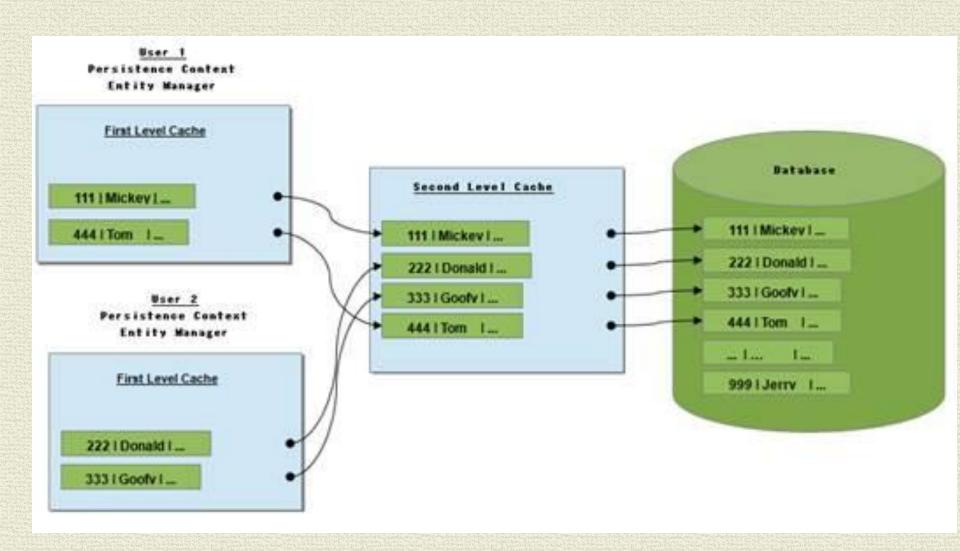
### **Second Level Cache**

A second-level cache

A local store of entity data managed by the persistence provider to improve application performance

- Improves performance by avoiding expensive database calls
- Keeps the entity data local to the application
- Transparent to the application
- Available across all users [Application wide]
- Complements First level cache

### Level 2 Cache



# Query for Entity

- Check First level Cache
- If Found:

Return Entity

If not Found:

Check Second level Cache

If Found:

**Update First Level Cache** 

Return Entity

If not Found:

**Execute DB Query** 

Update Second Level Cache

**Update First Level Cache** 

Return Entity

# Cache Concurrency Strategy

#### Transactional:

Read-Mostly data where it is critical to prevent stale data in concurrent transactions, in the rare case of an update.

Full Lock on all entities in transaction. Performance issue.

#### Read-write:

**Read-Mostly** data where it is critical to prevent stale data in concurrent transactions, in the rare case of an update.

Supports Repeatable Read Isolation - Allows phantom reads

#### Nonstrict-read-write:

No guarantee of consistency between the cache and the database. Use this strategy if data hardly ever changes and a small likelihood of stale data is not of critical concern.

### **Read-only:**

Suitable for data which never changes. Use it for reference data only. Simplest and optimal performing strategy.

## READ Only - Low Hanging Fruit-

Read-only caches are easy to handle

It is immutable (Modification Forbidden)

No consistency issues.

Always a good candidate for second level caching



- Read-write caches are more "subtle" in their behavior.
- Interaction with the Hibernate session can lead to unwanted behavior.
- The benefits of the C in ACID are compromised if cache is out of sync with DB Eventual consistency is NOT a primary use case of Relational DBs in an Enterprise.

### Second Level Cache Decision

# Database queries slow? Second Level Cache is the *final resort*

### Optimize ORM Queries

Make sure the fetching strategy is properly designed,

Remove N+1 query problems

Involve the DBA [Expert]

**Employ indexes** 

Investigate data base solutions [e.g. paritioning]

If performance is still an issue THEN consider a second level cache

# Two Types of Cache

#### 1. Second Level Cache

Second level cache is a key-value store.

Applicable for accessing an entity by Primary Key

#### These will hit Second Level Cache

#### These will NOT hit cache

### 2. Query Cache

Applicable for accessing entities by specific query

The two preceding queries are Query Cache "candidates"

NOTE: Query cache store the query in query cache and the actually entities in the Second Level Cache

# Configuring resources for Caching For Second Level Cache:

```
@Cache(usage = org.hibernate.annotations.CacheConcurrencyStrategy.READ_ONLY)
public class Member {
```

### For Query Cache:

# Configuration

```
pom.xml
<dependency>
     <groupId>net.sf.ehcache/groupId>
     <artifactId>ehcache</artifactId>
  </dependency>
  <dependency>
   <groupId>org.hibernate
   <artifactId>hibernate-ehcache</artifactId>
  </dependency>
 Hibernate Properties
  key="hibernate.cache.provider class">
               org.hibernate.cache.EhCacheProvider</prop>
         key="hibernate.cache.region.factory_class">
  prop
               org.hibernate.cache.ehcache.SingletonEhCacheRegionFactory</prop>
         key="hibernate.cache.use second level cache">true</prop>
  prop
         key="hibernate.cache.use_query_cache">true</prop>
  prop
```

### ehCache.xml

#### <ehcache>

The defaultCache is applied to any cache not explicitly configured

```
<diskStore path="java.io.tmpdir"/>
<defaultCache
        maxElementsInMemory="1000"
        eternal="false"
        timeToIdleSeconds="120"
        timeToLiveSeconds="120"
        overflowToDisk="true"
        1>
<cache name="edu.mum.domain.Member"</pre>
       maxElementsInMemory="1000"
       eternal="false"
       timeToIdleSeconds="600"
       timeToLiveSeconds="3600"
       overflowToDisk="true"
        1>
<cache name="edu.mum.domain.Address"
       maxElementsInMemory="1000"
       eternal="false"
       timeToIdleSeconds="600"
       timeToLiveSeconds="3600"
       overflowToDisk="true"
        1>
```

# Spring Cache Abstraction

Applies caching to Java methods

When method is invoked, the abstraction will apply a caching behavior checks whether the method has been *already executed for the given arguments*.

[ Does **NOT** re-execute the method a second time...]

Will Work across "Query" methods

Does not distinguish between "Second Level Cache" & Query Cache Handles Both

- Spring Cache Abstraction is separate from Hibernate cache
- Hibernate Second Level Cache and Spring Cache (method caching)
   can co-exist with Ehcache as the underlying provider for both.

### Cache Abstraction Annotations

- The abstraction provides following Java annotations:
- @Cacheable:

Put the method returned value(s) into the cache [ READ ONLY]

• @CacheEvict:

Remove an entry from the cache [stale or unused...]

• @CachePut:

Force a cache entry to be updated [ READ WRITE related]

# Spring Cache Configuration

```
    Declaration - refers to ehCache.xml resource

@Cacheable("edu.mum.domain.Member")
 public Member findOne(Long id) {
                                             <cache name="edu.mum.domain.Member"</pre>
                                                     maxElementsInMemory="1000"
return memberDao.findOne(id);
                                                     eternal="false"
• }
                                                     timeToIdleSeconds="600"
                                                     timeToLiveSeconds="3600"
                                                     overflowToDisk="true"

    XML Configuration

• <cache:annotation-driven />
• <bean id="cacheManager"</p>
       class="org.springframework.cache.ehcache.EhCacheCacheManager">
     <constructor-arg ref="ehcacheManager" />
</bean>
<bean id="ehcacheManager"</p>
 class="org.springframework.cache.ehcache.EhCacheManagerFactoryBean">
     cproperty name="configLocation" value="ehcache.xml" />
</bean>
```

### Main Point

- 1. The second level cache can permit more scalability for the application, when the same entities are retrieved by multiple users they could be retained in memory to avoid subsequent accesses to the database, increasing efficiency & speed.
- 2. Science of Consciousness: Through the constant practice of Transcendental Meditation, the reactions of mind and body are faster.