

INTRODUCTION TO ENTERPRISE ARCHITECTURE

Home of All the Laws of Nature

Enterprise Architecture








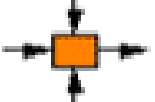
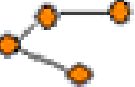















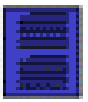
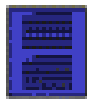
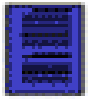
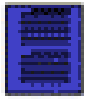

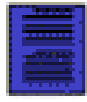
- An overall architectural vision for an organization
- An architecture in which the system in question is the ***whole enterprise***, especially the ***business processes***, ***technologies***, and ***information systems*** .
- Contains but is not limited to :
 - Process architecture
 - Applications architecture
 - Security architecture
 - Technology architecture

It's Not Just the Enterprise IT

And what about software architecture, system architecture, solution architecture, infrastructure architecture...

Zachman Enterprise Architecture Framework

One of Many...

abstractions perspectives	DATA <i>What</i>	FUNCTION <i>How</i>	NETWORK <i>Where</i>	PEOPLE <i>Who</i>	TIME <i>When</i>	MOTIVATION <i>Why</i>
SCOPE <i>Planner</i> contextual	List of Things - <i>Important to the Business</i> 	List of Processes - <i>the Business Performs</i> 	List of Locations - <i>in which the Business Operates</i> 	List of Organizations - <i>Important to the Business</i> 	List of Events - <i>Significant to the Business</i> 	List of Business Goals and Strategies 
ENTERPRISE MODEL <i>Owner</i> conceptual	e.g., Semantic Model 	e.g., Business Process Model 	e.g., Logistics Network 	e.g., Work Flow Model 	e.g., Master Schedule 	e.g., Business Plan 
SYSTEM MODEL <i>Designer</i> logical	e.g., Logical Data Model 	e.g., Application Architecture 	e.g., Distributed System Architecture 	e.g., Human Interface Architecture 	e.g., Processing Structure 	e.g., Business Rule Model 
TECHNOLOGY CONSTRAINED MODEL <i>Builder</i> physical	e.g., Physical Data Model 	e.g., System Design 	e.g., Technical Architecture 	e.g., Presentation Architecture 	e.g., Control Structure 	e.g., Rule Design 
DETAILED REPRESENTATIONS <i>Subcontractor out-of-context</i>	e.g. Data Definition 	e.g. Program 	e.g. Network Architecture 	e.g. Security Architecture 	e.g. Timing Definition 	e.g. Rule Specification 
FUNCTIONING ENTERPRISE	DATA Implementation	FUNCTION Implementation	NETWORK Implementation	ORGANIZATION Implementation	SCHEDULE Implementation	STRATEGY Implementation

Enterprise SOFTWARE Application

- **[Moderate to] Large**

Multi-tiered, scalable, reliable, and secure network applications. Designed to solve problems encountered by large enterprises.

- **Business Oriented**

Meets specific business requirements; business policies, processes, rules, and entities

- **Mission Critical**

Sustain continuous operation, scalable and deployment, provide for maintenance, monitoring, and administration.

- [Enterprise Design & Architecture - Microsoft](#)

Software Architecture – Application Frameworks

- **Architecture** is an abstract plan that can include design patterns, modules, and their interactions.

In this course we will focus on

- Architecture **Implementation or Realization**

which incorporates

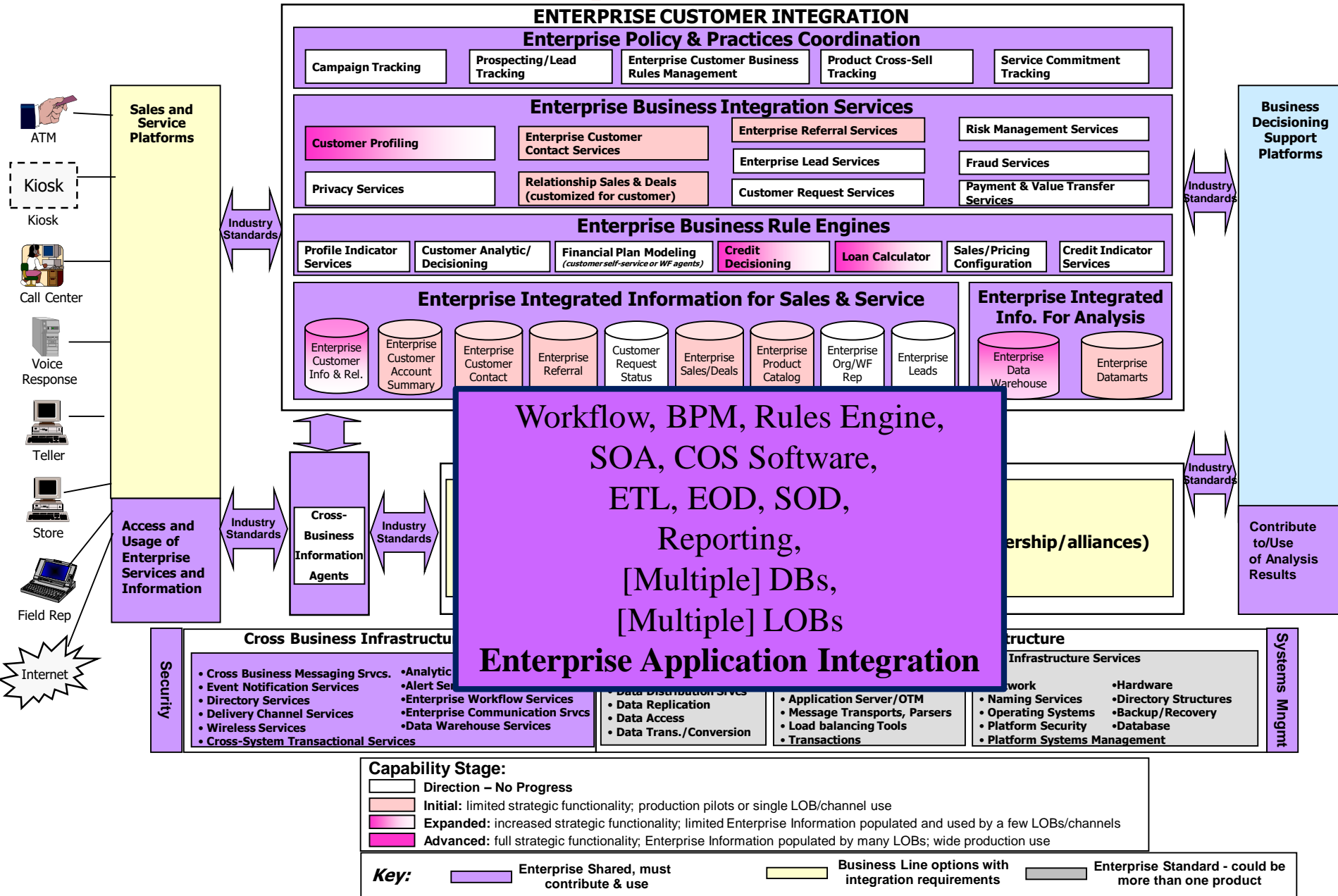
- **Frameworks** - *architected* "physical" structures on which you build your application.

specifically we will use Other Frameworks:

- The **Spring Framework**, an **Enterprise** Development environment for building enterprise applications.

.NET
LAMP
Ruby-on-Rails
Grails
Jboss Seam
Google Guice
JEE 7 Container

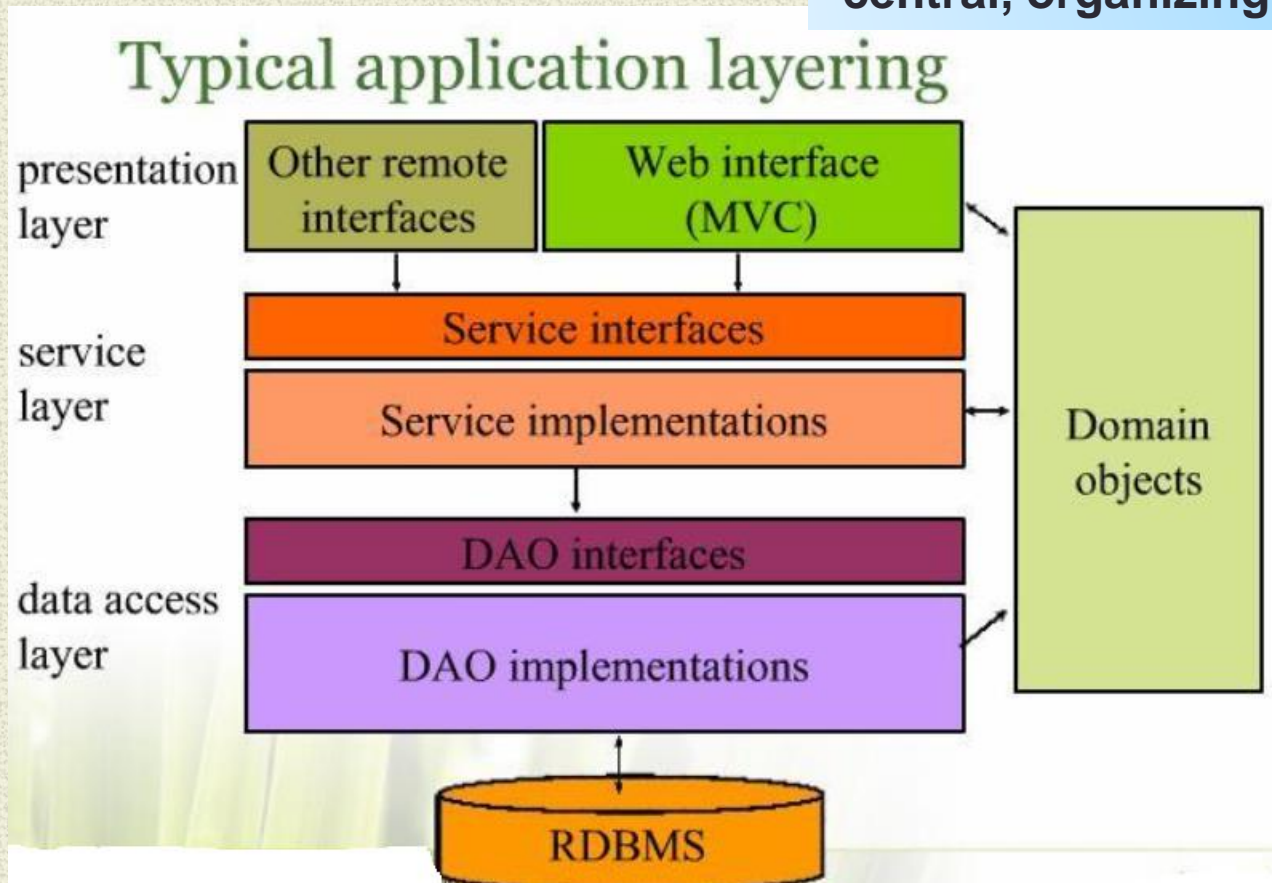
LARGE Enterprise Architecture



Underlying N-Tier Software Architecture

Separation of Concerns

Domain Model
central, organizing component



Design to Interfaces

Service Layer – Interface driven

ALWAYS design to Interfaces
For Service Layer -- Extra important

- **public interface** MemberService { **Extremely Important**
 public void save(Member member);
 public void update(Member member);
 public List<Member> findAll();
 public Member findByMemberNumber(Integer memberId);
• }

Interface Driven
Basic Design Pattern
Separation of Concerns
Testability
Scalability
Adaptability

EXTRA -- Extremely Important

@Service Implementation of MemberService

@Transactional Spring Annotations to facilitate Application Management

```
public class MemberServiceImpl implements MemberService {
```

@Autowired "Auto-magic" Dependency Injection

```
private MemberDao memberDao;
```

```
public void save( Member member) {
```

```
    memberDao.save(member);
```

```
}
```

Interface driven Data Access Layer

```
public void update( Member member) {
```

```
    memberDao.update(member);
```

```
}
```

```
public List<Member> findAll() {
```

```
    return (List<Member>)memberDao.findAll();
```

```
}
```

```
public Member findByMemberNumber(Integer memberId) {
```

```
    return memberDao.findByMemberNumber(memberId);
```

```
}
```


RESTful

```
@Service
public class MemberRestServiceImpl implements MemberService {
    @Autowired
    private MemberRestService memberRestService;

    public void save( Member member) {
        memberRestService.save(member);
    }
    public void update( Member member) {
        memberRestService.update(member);
    }
    public List<Member> findAll() {
        return (List<Member>) memberRestService.findAll();
    }
    public Member findByMemberNumber(Integer memberId) {
        return memberRestService.findByMemberNumber(memberId);
    }
}
```


“Types” of N-Tier architectures

- **Monolith**

- Single Project

- Single Presentation layer

- Boundaries between tiers “blur” over time

- **Technical Functional Layering**

- Project per functional layer [Presentation, Service, Persistence, Domain]

- Increase re-use

- Clean layer separation

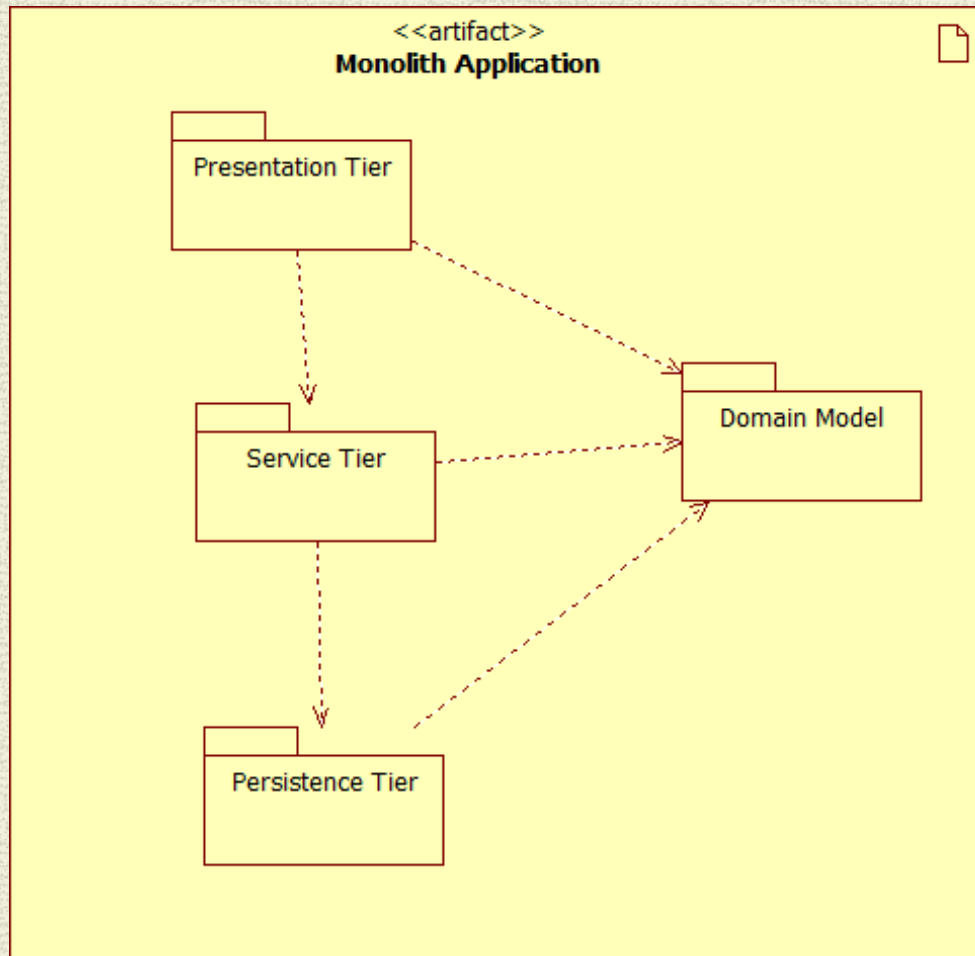
- more flexible....scalable

- **Component Services Business**

- Project per business domain

- “Services” oriented

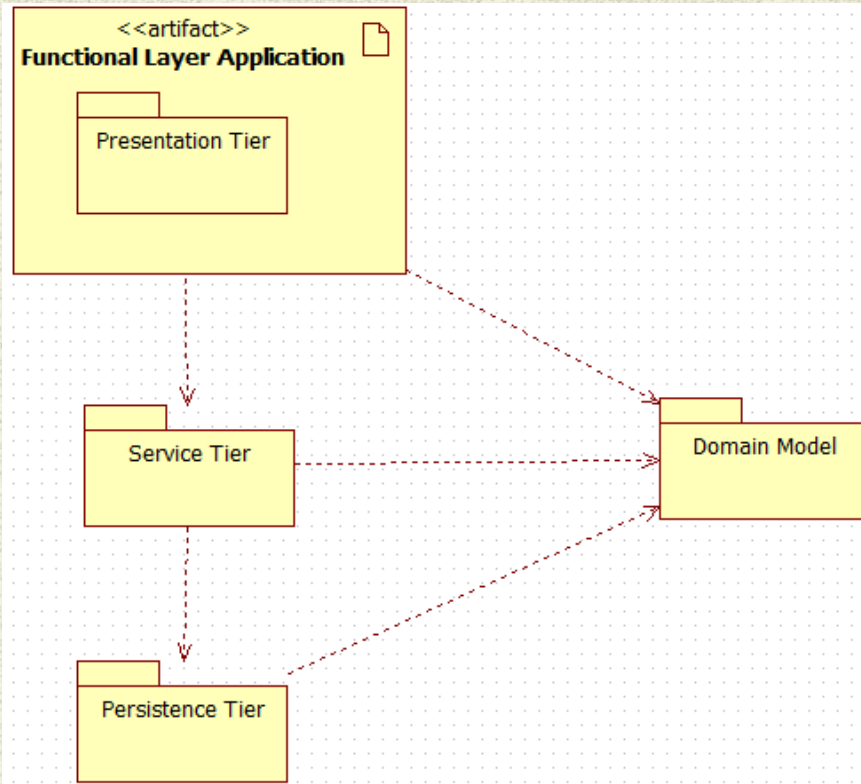
Monolith N-Tier



EAExample

- src/main/java
 - edu.mum.controller
 - ControllerExceptionHandler.java
 - HomeController.java
 - LoginController.java
 - MemberController.java
 - edu.mum.dao
 - CredentialsDao.java
 - GenericDao.java
 - MemberDao.java
 - edu.mum.dao.impl
 - edu.mum.domain
 - Authority.java
 - Credentials.java
 - Member.java
 - edu.mum.main
 - edu.mum.service
 - CredentialsService.java
 - MemberService.java
 - edu.mum.service.impl

Functional N-Tier



```

FunctionalExample
├── src/main/java
│   ├── mum.edu.controller
│   │   ├── ControllerExceptionHandler.java
│   │   ├── HomeController.java
│   │   ├── LoginController.java
│   │   └── MemberController.java
│   ├── mum.edu.interceptor
│   └── src/main/resources
  
```

```

EAExampleService
├── src/main/java
│   ├── edu.mum.service
│   │   ├── CredentialsService.java
│   │   ├── MemberService.java
│   │   └── edu.mum.service.impl
│   └── src/main/resources
  
```

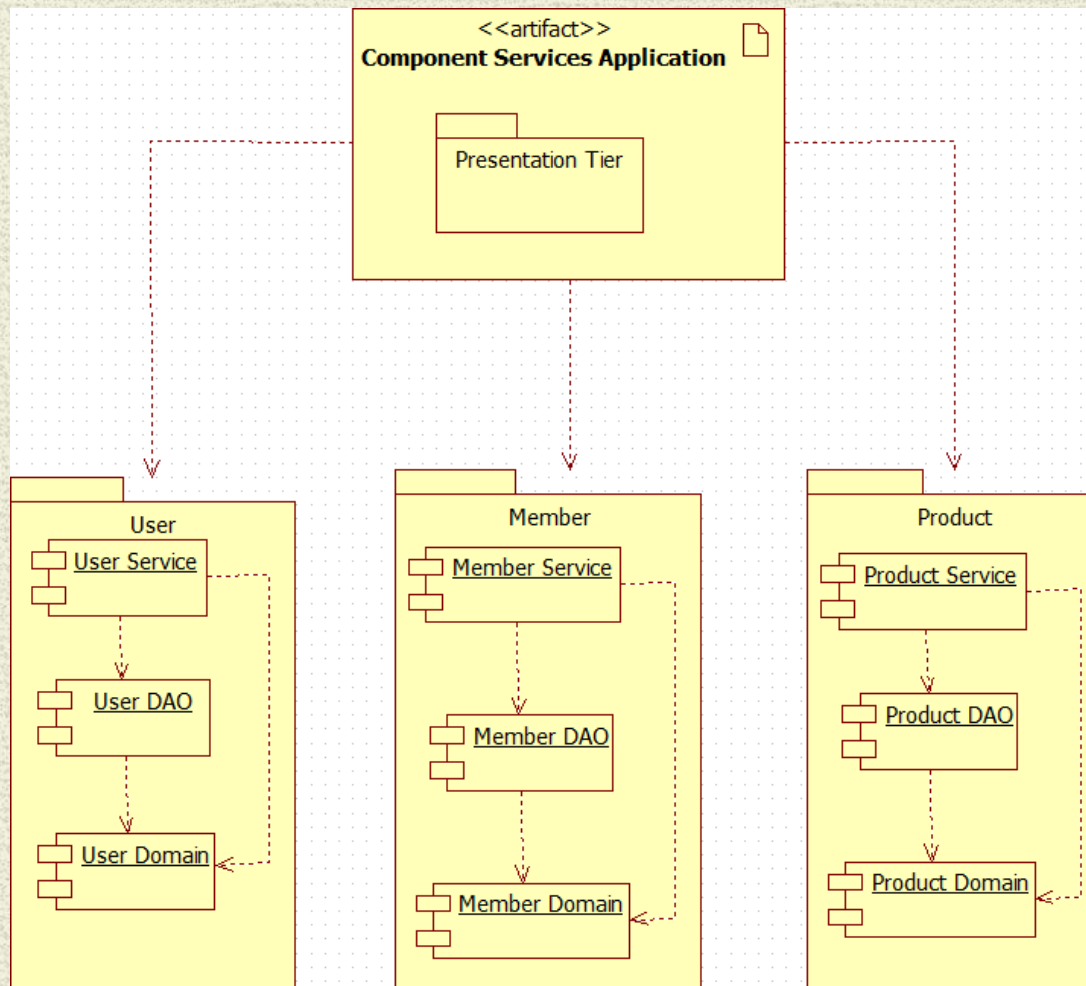
```

EAExampleDomain
├── src/main/java
│   ├── edu.mum.domain
│   │   ├── Authority.java
│   │   ├── Credentials.java
│   │   └── Member.java
│   └── src/main/resources
  
```

```

EAExampleRepository
├── src/main/java
│   ├── edu.mum.dao
│   │   ├── CredentialsDao.java
│   │   ├── GenericDao.java
│   │   ├── MemberDao.java
│   │   └── edu.mum.dao.impl
│   └── src/main/resources
  
```

Component N-Tier



```

ComponentExample
├── src/main/java
│   ├── mum.edu.controller
│   │   ├── ControllerExceptionHandler.java
│   │   ├── HomeController.java
│   │   ├── LoginController.java
│   │   └── MemberController.java
│   ├── mum.edu.interceptor
│   └── src/main/resources
  
```

```

ComponentSecurity
├── src/main/java
│   ├── mum.edu.domain
│   │   ├── Authority.java
│   │   └── Credentials.java
│   ├── mum.edu.repository
│   │   └── CredentialsDao.java
│   ├── mum.edu.service
│   │   ├── CredentialsService.java
│   │   └── mum.edu.service.impl
│   └── src/main/resources
  
```

```

ComponentMember
├── src/main/java
│   ├── mum.edu.domain
│   │   └── Member.java
│   ├── mum.edu.repository
│   │   └── MemberDao.java
│   ├── mum.edu.service
│   │   ├── MemberService.java
│   │   └── mum.edu.service.impl
│   └── src/main/resources
  
```


Core N-Tier Enterprise Architecture Position Statement

Corporate Enterprise Environments are an
Of Technologies

A “Java/Spring” shop is “maybe” 70-80% Java

New technologies arise to solve new use cases

Example: Consumer Web [2.0]

However, a consumer-facing technology is not necessarily the
solution for core enterprise software infrastructure

So Our Focus will be:

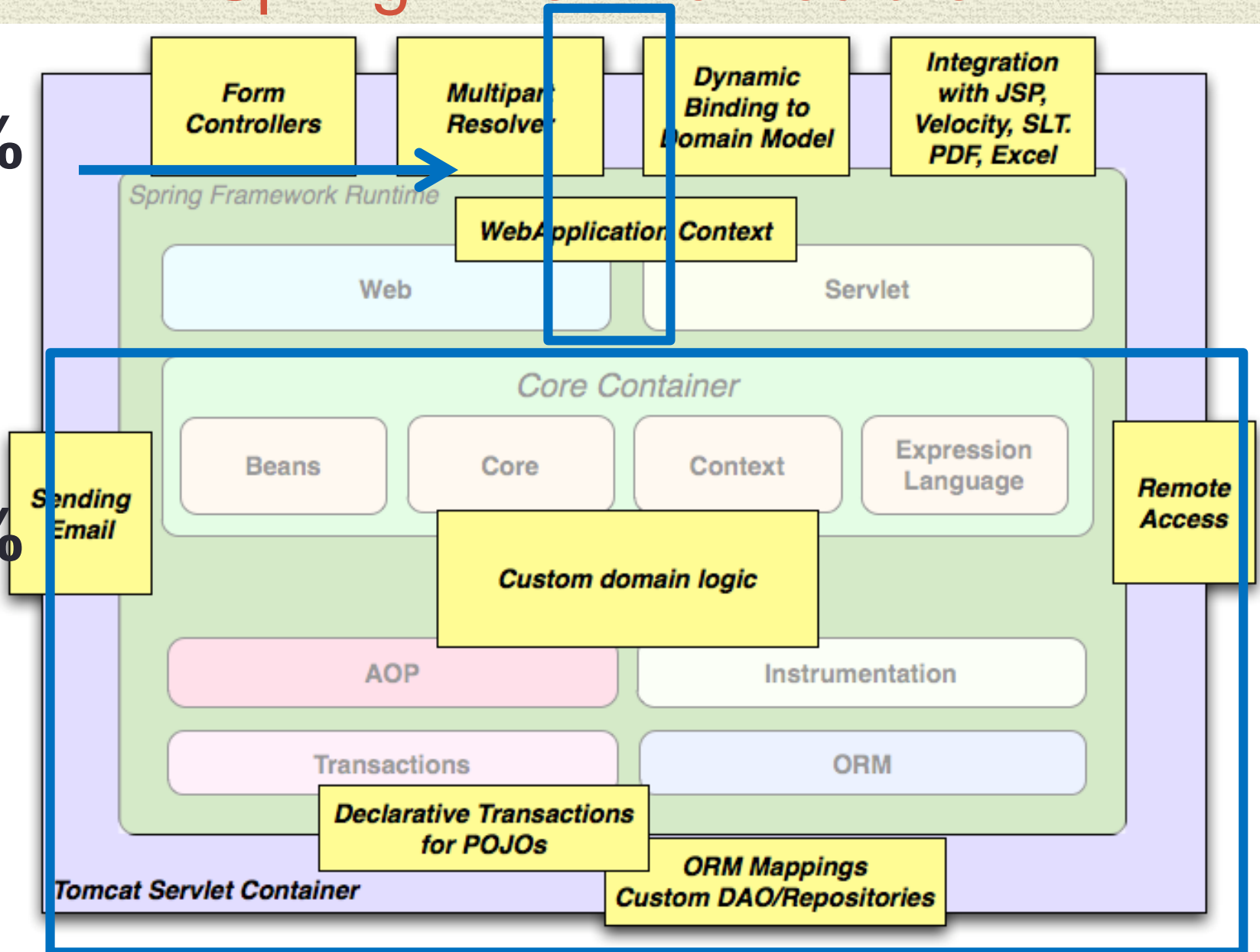
Enterprise := N-Tier Architecture

CS 544 EA Focus

Spring N-tier Architecture

15%

85%



Main Point

A software framework encapsulates the knowledge of experts, allowing the developers to take advantage of sound solutions and focus on the project qualities.

Science of Consciousness: *Through the practice of Transcendental Meditation, a person taps the value of Pure Consciousness which encapsulates knowledge of all the laws of nature..*

