

ASSOCIATIONS MANAGING THE IMPEDANCE MISMATCH

ORM Impedance Mismatch

2 Different Technologies – 2 different ways to operate

EXAMPLE

- **OO traverse objects through relationships**
- `Category category = product.getCategory();`
- **RDB join the data rows of tables**
- `SELECT c.* FROM product p,category c where p.category_id = c.id;`
- **OTHERS:**

Many-to-many relationships

Inheritance

Collections

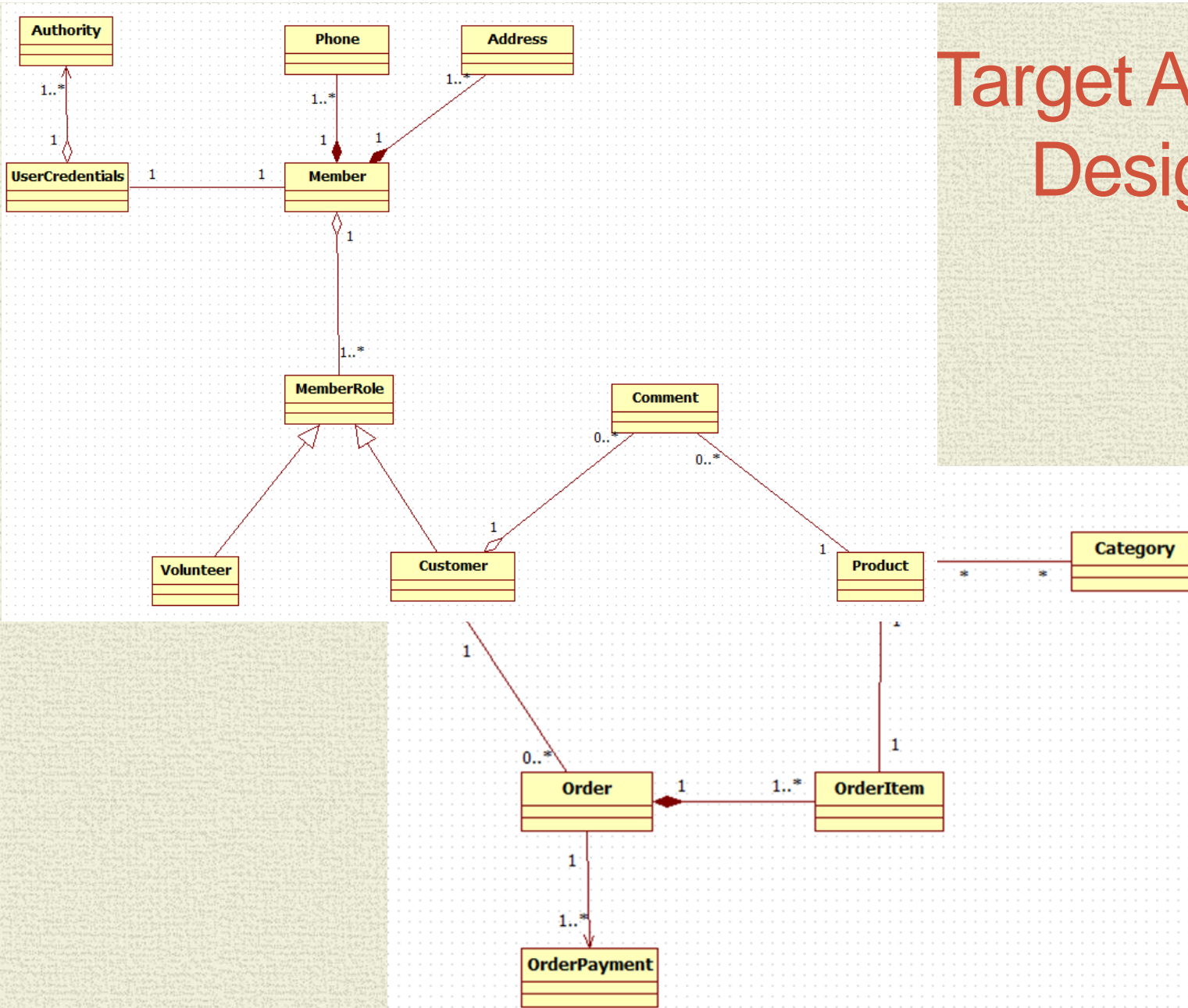
Identity [Primary Key .vs. `a.equals(b)`]

Foreign Keys

Bidirectional [“Set both sides”]

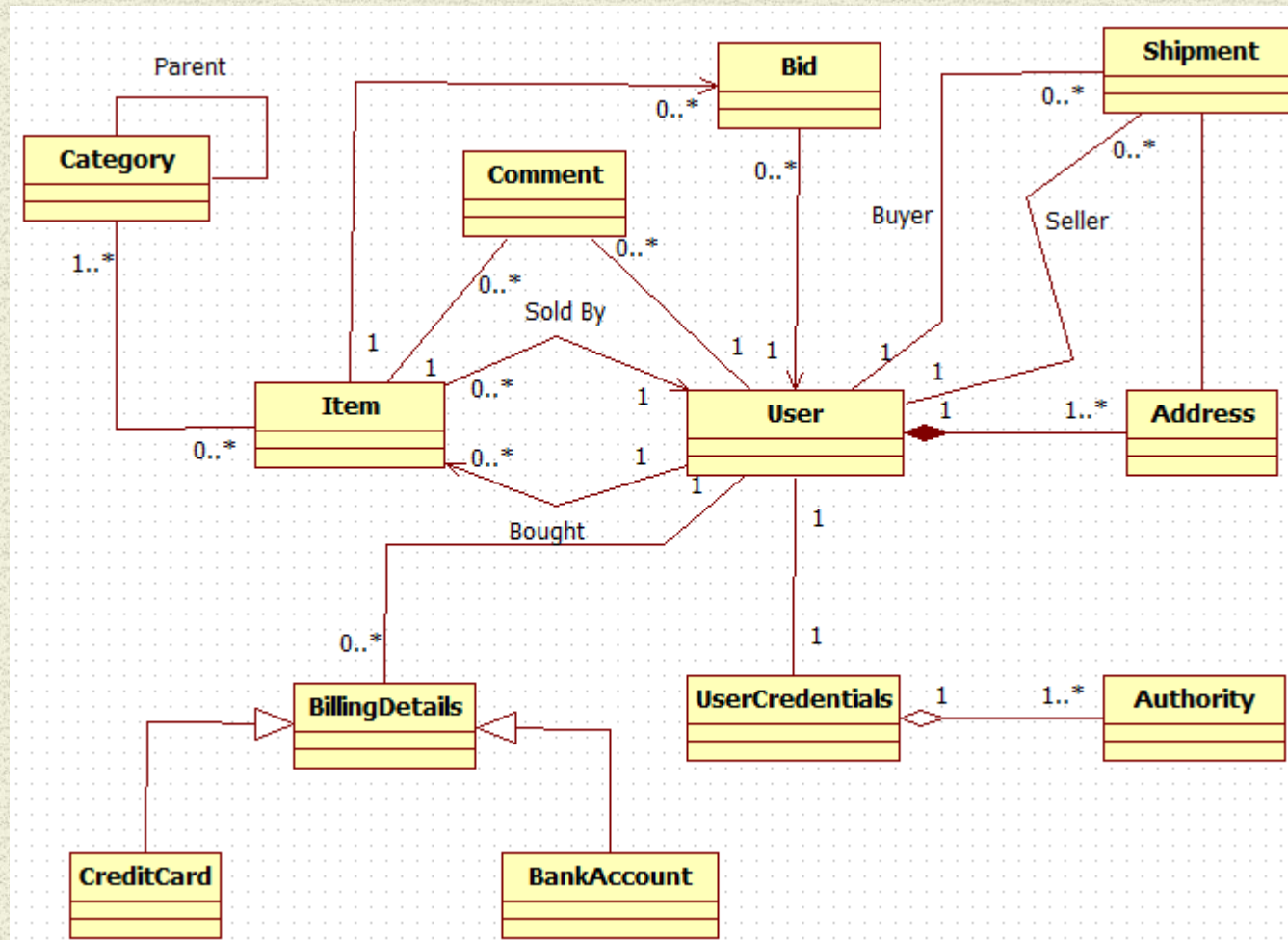
Granularity [# of Tables .vs. # of Classes]

Target Application Design Model



Hibernate Caveat Emptor

Student Target Application Design Model



Member Entity Example

- `@Entity`
- `public class Member {`
- `@Id`
- `@GeneratedValue(strategy=GenerationType.AUTO)`
- `@Column(name="member_id")`
- `private Long id;`
- `@Column(length = 16)`
- `private String firstName;`
- `@Column(length = 16)`
- `private String lastName;`
- `...`
- `@OneToOne(fetch=FetchType.LAZY, cascade = CascadeType.ALL)`
- `@JoinColumn(name="username")`
- `UserCredentials userCredentials;`
- `@OneToMany(mappedBy="member", fetch=FetchType.LAZY,
cascade={CascadingType.PERSIST, CascadeType.MERGE })`
- `private Set<Address> addresses = new HashSet<Address>();`

Configurable Parent-Child operations JPA Cascade Types

- **PERSIST**

Cascading calls to `EntityManager.persist()` - persists children.

- **MERGE**

Cascading calls to `EntityManager.merge()` - updates children.

- If **orphanRemoval=true** then a disconnected child is automatically removed.

e.g., `userCredentials.getAuthority.remove(0);`
`userCredentialsDao.update(userCredentials);`

*Use: Composition relationship[Child does **NOT** exist without Parent relationship]
see **OneToManyUniCol Demo***

- **ALL**

Shortcut for `cascade={PERSIST, MERGE, REMOVE, REFRESH}`

Example:

```
@OneToMany(cascade = CascadeType.PERSIST)
```


Configurable Parent-Child operations

Fetching Strategies

- *Immediate fetching*: an association, collection or attribute is fetched immediately when the owner is loaded.

[(JPA)Default for one-to-one]

```
@OneToOne(fetch=FetchType.EAGER)
```

- *Lazy collection fetching*: a collection is fetched when the application invokes an operation upon that collection.

[Default for collections]

```
@OneToMany(fetch=FetchType.LAZY)
```


Configurable Parent-Child operations

Fetch - Cascade Example

- **public class Member{**
- `@OneToMany(mappedBy="member", fetch=FetchType.LAZY, cascade={CascadeType.PERSIST, CascadeType.MERGE })`
- `private Set<Address> addresses = new HashSet<Address>();`
- FetchType.**LAZY** means collection is NOT fetched until collection element is referenced...

***It also means that you will get a LazyInitializationException
If you try to reference it after the PersistenceContext is
closed!!***

- `CascadeType[s]` means collection is persisted or merged when parent is.

Main Point

1. A good ORM provides features that allow the developer to easily traverse object relationships.
2. ***Science of Consciousness:*** *When we practice the TM Technique, we tap an inner reserve of energy and intelligence that allows us to easily and flexibly manage the diverse activities of every day life*

Organizing Test Data

Object Mother

Set of factory methods that create test data objects

- *Customer customer = CreateTestCustomer();*

Becomes

- *Customer customer = CustomerObjectMother.CreateCustomer();*

Issue

Names could become Long & Ambiguous depending on the number of variables

- *Customer customer = CustomerObjectMother.CreateWashingtonBasedCustomer();*

Versus

- *Customer customer = CustomerObjectMother.CreateCustomer();*
- *customer.setState("WA");*

More data clarity at test level:
Can see test data inline

Organizing Test Data

Test Data Builder

Based on Builder Pattern

[Solution to the telescoping constructor anti-pattern]

[Also explicitly shows the data that affect the outcome of the test]

Reduces the number of constructors, by processing initialization parameters step by step

- *Customer customer = new CustomerBuilder()*
- *.withState("WA")*
- *.withZipCode("98765")*
- *.withFirstName("Fred")*
- *.build();*
-***We'll use this pattern for our Association Demos***....

Telescoping Constructors

```
public Product(Long id, String name) {  
    this(id,name,"", 0.0,null);  
}
```

Difficult to identify parameters of the same type
Often there isn't a constructor that fits your need
So, either add a new constructor or use a null parameter.

```
public Product(Long id, String name, String Description) {  
    this(id,name,description, 0.0,null);  
}
```

```
public Product(Long id, String name, String Description,Float price) {  
    this(id,name,description, price,null);  
}
```

```
public Product(Long id, String name, String Description,Float price,Category category) {  
    this.setId(id);  
    this.setName(name);
```

```
    ...
```

```
}
```


Spring Testing Support

- Testing is an integral part of enterprise software development.
- Use of IoC makes unit and integration testing easier
- Spring provides first-class support for integration testing
- **SpringJUnit4ClassRunner** provides the functionality of the *Spring TestContext Framework*:
 - Consistent loading & caching of Spring ApplicationContexts
 - Creation and roll back of transactions for each test
- **@ContextConfiguration** declares the application context resource locations[XML] or the annotated classes[JavaConfig] that will be used to load the context for integration tests
- [Spring Testing](#)
- **See OneToOneUni Junit Test**

ORM Parent-Child “Relationships”

One-to-One

One-to-Many/Many-to-One

Many-to-Many

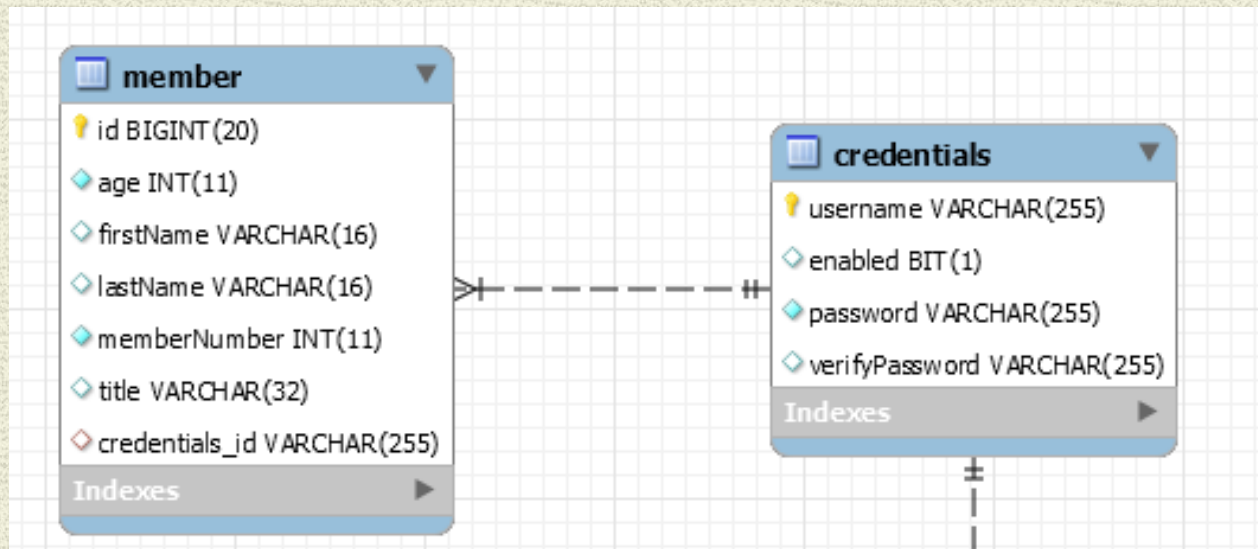
Unidirectional – Bidirectional

Inheritance

OneToOne Unidirectional

Member.java

```
@OneToOne(fetch=FetchType.LAZY, cascade={CascadeType.PERSIST, CascadeType.REMOVE})
@JoinColumn(name="credentials_id")
private UserCredentials userCredentials;
```



DEMO OneToOneUni

OneToOne Bi-directional

Annotate the OTHER side of the relationship ALSO...

@Entity

```
public class UserCredentials {
```

```
    @Id
```

```
    private long id; ...
```

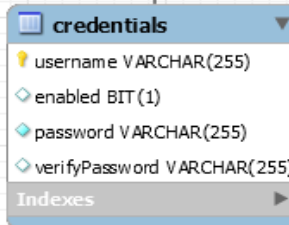
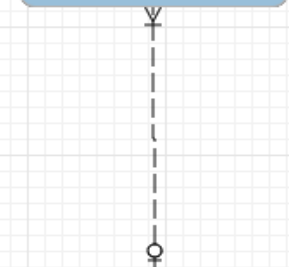
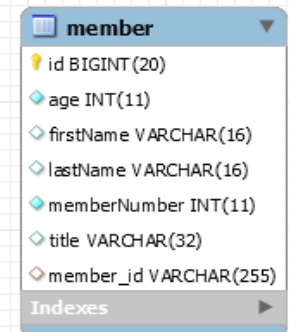
```
    • @OneToOne(mappedBy="userCredentials", cascade=CascadeType.PERSIST)
```

```
    • private Member member;
```

```
}
```

mappedBy – Is used in a bidirectional relationship
To identify the foreign key in the owning side of the relationship

DEMO OneToOneBI



Collections

- Mapping & performance are ORM specific
- **Hibernate Collection Categories**

Indexed

Map - unordered, no duplicates

List [indexed] – ordered, duplicates

Set

Unordered, no duplicates

Bag*

Unordered, duplicates

*Bag is a Hibernate artifact – it represents a NON-indexed List

OneToMany Unidirectional JoinColumn

@Entity

```
public class Credentials {
```

```
    @Id
```

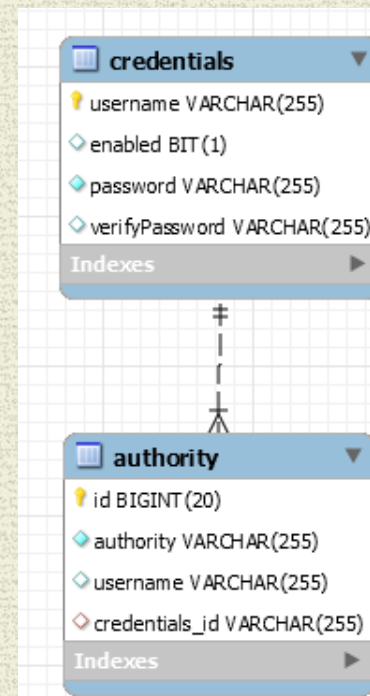
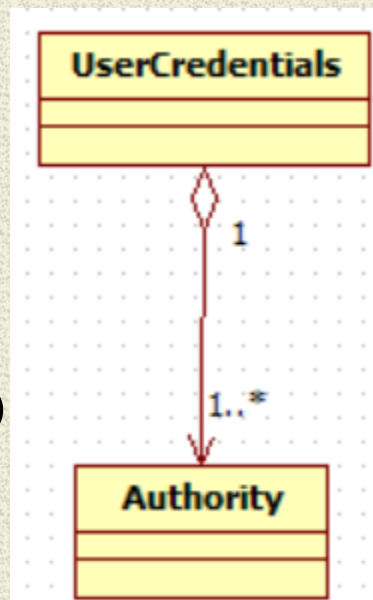
```
    private long id; ...
```

```
    @OneToMany
```

```
    @JoinColumn(name="credentials_id")
```

```
    private List<Authority> authorities; ...
```

```
}
```



HIBERNATE REFERENCE DOC:

A unidirectional one-to-many association on a foreign key is an unusual case, and is not recommended. You should instead use a join table for this kind of association.

Indexed List

By Default LIST is NOT ordered in Database.

To create an Indexed List

@OrderColumn - put index field in target[Child/Many] table

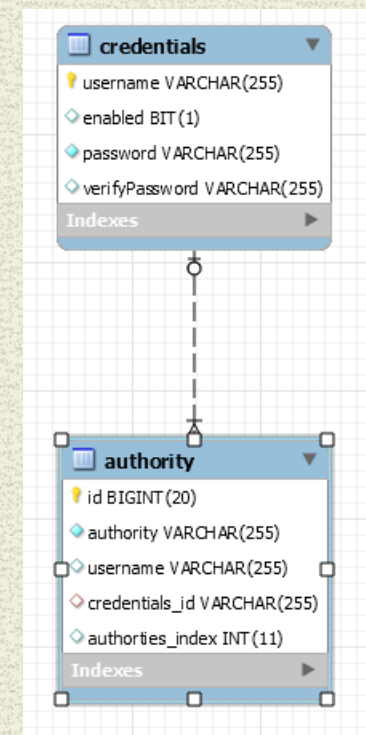
@OneToMany(fetch = FetchType.**EAGER**, cascade = CascadeType.**ALL**)

@JoinColumn(name="credentials_id")

@OrderColumn(name = "authorities_index")

List<Authority> **authority** = new ArrayList();

id	authority	username	credentials id	authorities index
1	ROLE_USER	JohnDoe	JohnDoe	0
2	ROLE_ADMIN	JohnDoe	JohnDoe	1
3	ROLE_SUPERVISOR	JohnDoe	JohnDoe	2
NULL	NULL	NULL	NULL	NULL



DEMO OneToManyUniCol

NOTE the # of updates for Orphan Removal

Map

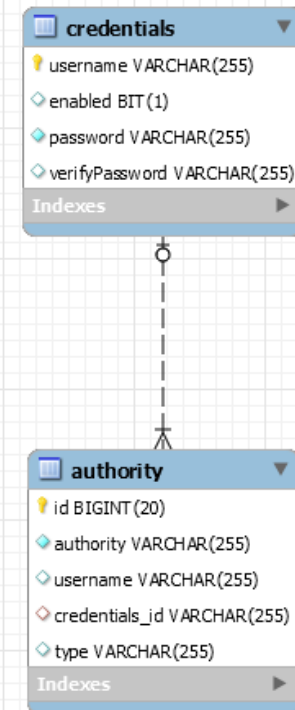
- By Default MAP is NOT ordered in Database.

To create an Map

- @MapKey – uses existing field in target[Child/Many] table
- @MapKeyColumn – creates column in target[Child/Many] table
- @OneToMany(fetch = FetchType.**EAGER**, cascade = CascadeType.**ALL**)
 @JoinColumn(name="credentials_id")
 @MapKeyColumn(name = "type")
- Map<Authority> **authority** = new HashMap();

id	authority	username	credentials id	type
1	ROLE_ADMIN	JohnDoe	JohnDoe	admin
2	ROLE_USER	JohnDoe	JohnDoe	user
3	ROLE_SUPERVISOR	JohnDoe	JohnDoe	supervisor

- **DEMO OneToManyUniMap**
- See demo for query by KEY()

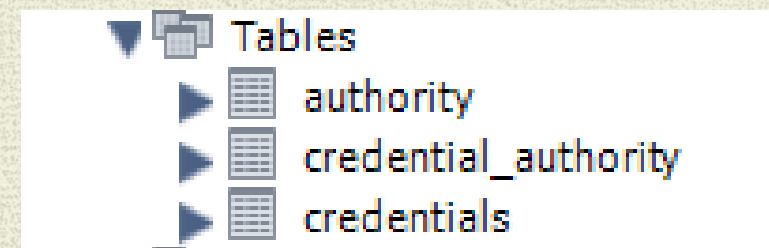
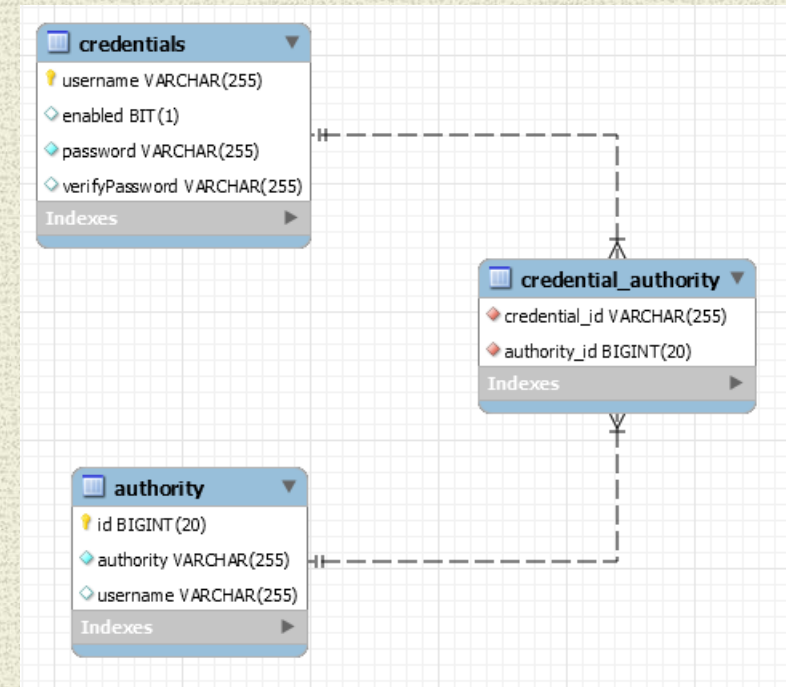


OneToMany Unidirectional JoinTable

```
@Entity public class Credentials{
    @Id
    private long id; ...

    @OneToMany
    private Set<Authority> authorities;
```

DEMO OneToManyUniTable



OneToMany Bi-directional JoinColumn

@Entity

```
public class Member {
```

```
    @Id
```

- @Column(name="member_id")
 private Long id; ...
 - @OneToMany(mappedBy="member")
 - **private List<Address>** addresses;
- ```
}
```

@Entity

```
public class Address {
```

```
 @Id
```

```
 private Long id;
```

Owns relationship

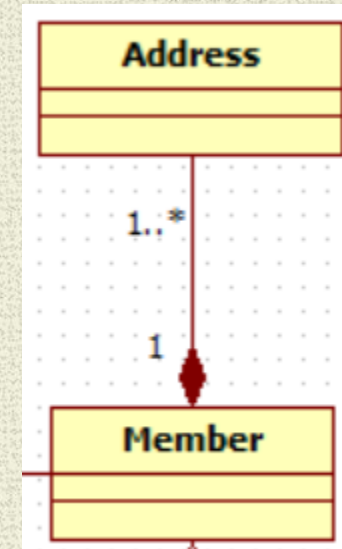
```
@ManyToOne(fetch=FetchType.EAGER)
```

```
@JoinColumn (name="member_id")
```

```
 private Member member;
```

**NOTE: JoinColumn OPTIONAL**  
**Bidirectional DEFAULTS to Join Column**

DEMO OneToManyBiCol





# OneToMany Bidirectional JoinTable

OneToMany side same as unidirectional example only add mappedBy

Simply Add ManyToOne on child object PLUS Identify JoinTable by Name

@Entity

@Entity

```
public class Member {
```

```
public class Address {
```

```
 @Id
```

```
 ...
```

```
 private long id;
```

```
 @ManyToOne
```

```
 @JoinTable (name="Address_Member")
```

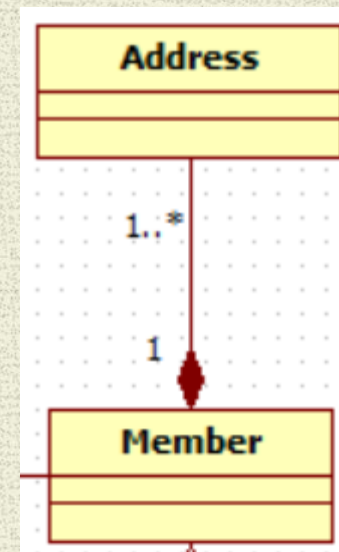
```
 @OneToMany (mappedBy="member")
```

```
 private Member member;
```

```
 private List<Address> addresses;
```

```
}
```

DEMO OneToManyBiTable





# Bidirectional JoinTable

Explicitly naming the Join Table & Columns

```
@Entity
public class Address{
 @Id
 private long id;

 @ManyToOne(fetch=FetchType.EAGER, cascade = {CascadeType.PERSIST})
 @JoinTable(name="AddressMember",joinColumns={@JoinColumn(name="ADDRESS")},
 inverseJoinColumns={ @JoinColumn(name="Member")})
 •
 •
 • private Member member;
```

inverseJoinColumns identifies “opposite” or member side



# Many-To-Many Unidirectional



@Entity

```
public class Category{
```

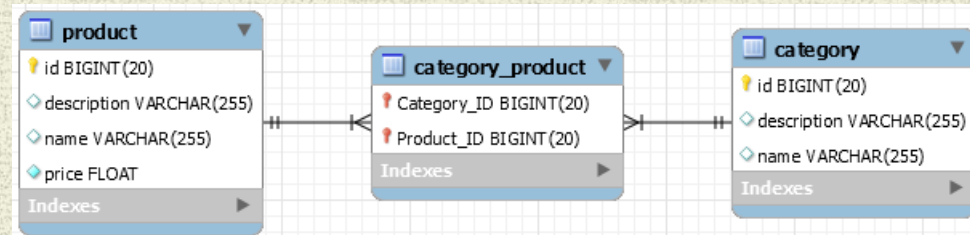
@Id

```
 private long id;
```

@ManyToMany

```
 private Set<Product> products;
```

Explicitly named JoinTable:



Similar to OneToMany – Explicitly naming the Join Table & Columns

- 
- @ManyToMany(fetch = FetchType.EAGER, cascade = CascadeType.ALL)
- @JoinTable ( name="Category\_Product",
- joinColumns={@JoinColumn(name="Category\_ID")},
- inverseJoinColumns={ @JoinColumn(name="Product\_ID")} )
- Set<Product> products = new HashSet<Product>();
- **NOTE:** If Converting from OneToMany Join Table – simply drop the unique constraint on the JoinTable created by OneToMany in the Database
- 

DEMO ManyToManyUni



# Many-To-Many Bidirectional



```

@Entity
public class Product {
 @Id
 private long id;

 @ManyToMany(fetch=FetchType.EAGER, cascade={CascadeType.MERGE}, mappedBy="products")
 private List<Category> categories = new ArrayList<Category>();

```

Add Category reference to Product  
To make it bidirectional

one direction must be defined as the *owner* and the other must use the mappedBy attribute to define its mapping.

**OTHERWISE**

There will be two independent relationships, duplicate rows will be inserted into the join table

**DEMO ManyToManyBi**



# SET BOTH SIDES of a Bidirectional Relationship

- You can end up saving one side without ever setting the foreign key in the “OWNER” side [OneToMany, OneToOne]
  - In a ManyToMany the side referred to by the mappedBy attribute, is the owner of the relationship. BUT there is no foreign key so what does that mean ??!!??
- It Means:**
- Good Practice:** Always encapsulate setting both sides....with a convenience method...
  - DEMO EXAMPLES:  
**OneToManyBiCol [Member]**  
**ManyToManyBi [Product]**



# Bidirectional Considerations

Domain Driven Design:

Reduce complexity by identifying a traversal direction \*\*  
(RE: avoid bidirectional associations if possible)

- Removes coupling in domain model

- Simplifies code in domain model

- Removes circular dependencies

\*\* Traversing the other direction is still possible by querying the underlying persistence system.

**See demo OneToManyBiAsUni**



# Inheritance

## Single Table

Contains all columns for Super Class & ALL Sub Classes. De-normalized schema. Efficient queries. Difficult to maintain as the number of columns increase.

## Joined Tables [Table Per Subclass]

**Normalized** schema. Less efficient queries.

*Effective if hierarchy isn't too deep.*

## Table per Class

Super Class is replicated in each subclass table.

**JPA - Optional**



# Three ways to map

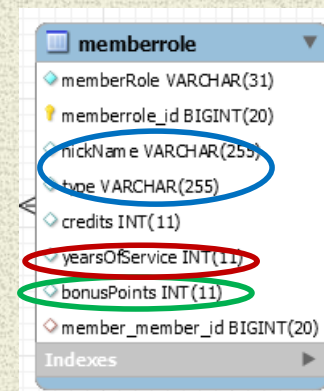
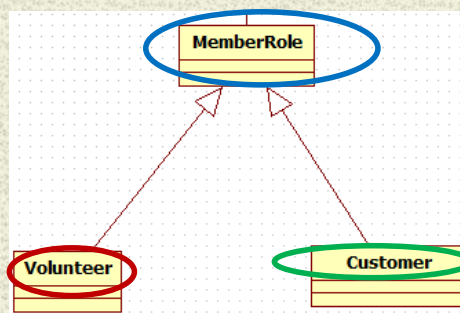
**Legend**  
 Blue=MemberRole  
 Red=Volunteer  
 Green=Customer

- You can map inheritance in one of three ways:

- Single Table [per Hierarchy]

- De-normalized schema
- Fast polymorphic queries

**DEMO Singletable**



- Joined Tables

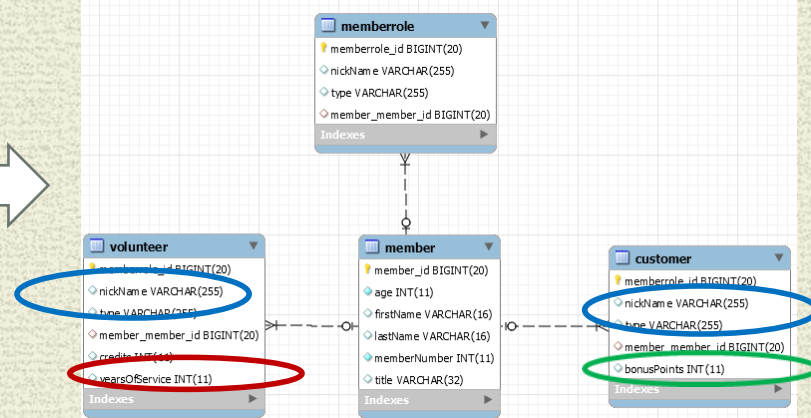
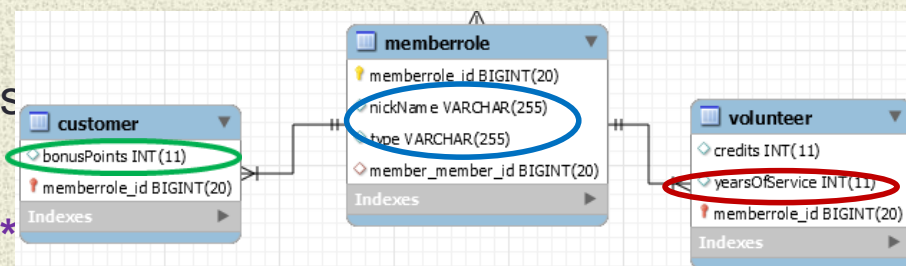
- Normalized & similar to OO classes
- Slower queries

**\*\*Good if following GoF Patterns\*\***

**DEMO TablePerSubClass**

- Table per [Concrete] Class

- Uses UNION instead of JOIN
- All needed columns in each table
- DEMO TablePerClass**



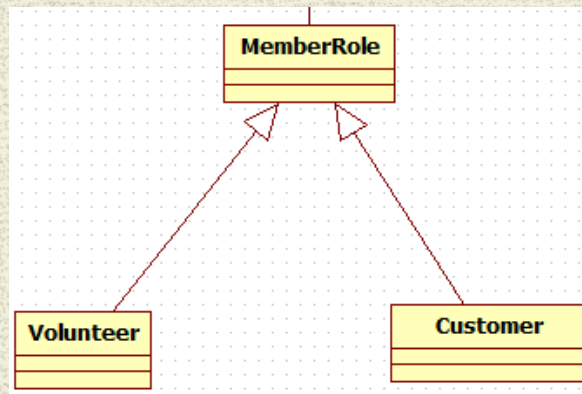


# Mapping for Single Table

Single Table [per Hierarchy]

De-normalized schema

Fast polymorphic queries



| memberrole       |              |
|------------------|--------------|
| memberRole       | VARCHAR(31)  |
| memberrole_id    | BIGINT(20)   |
| nickName         | VARCHAR(255) |
| type             | VARCHAR(255) |
| credits          | INT(11)      |
| yearsOfService   | INT(11)      |
| bonusPoints      | INT(11)      |
| member_member_id | BIGINT(20)   |
| Indexes          |              |

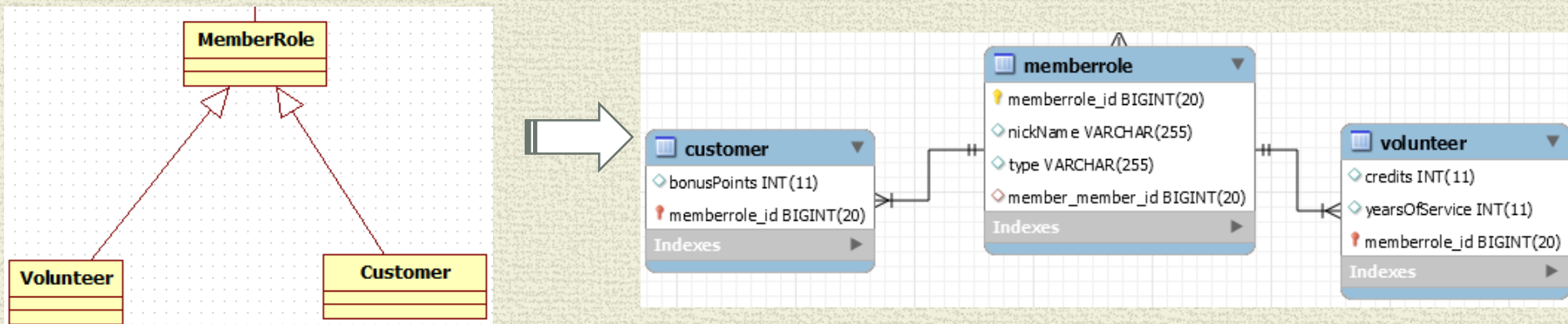
DEMO SingleTable



# Mapping for Table Per SubClass

- Implemented by Joining Tables
  - Normalized & similar to OO classes
  - Slower queries

***\*\*Good if following GoF Patterns\*\****

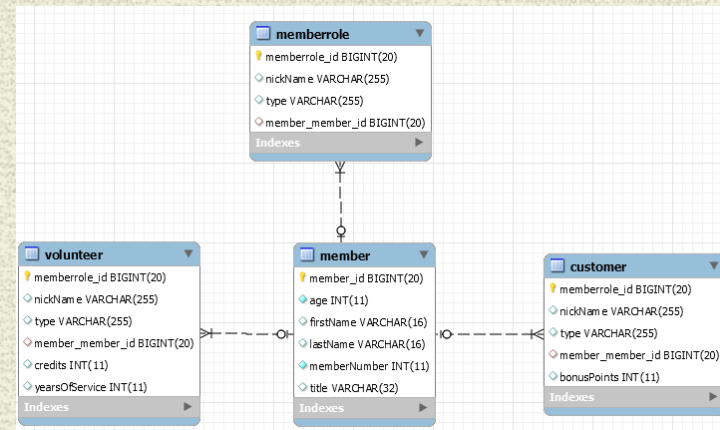
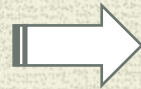
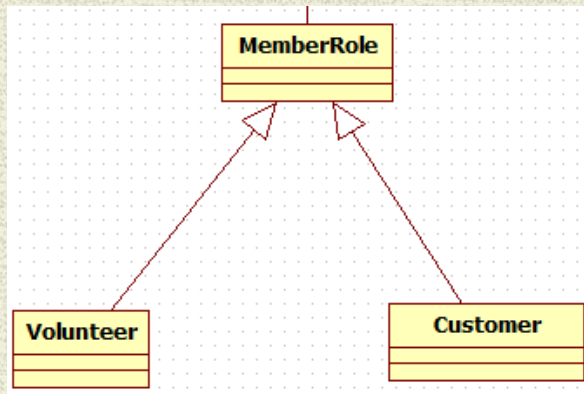


**DEMO TablePerSubClass**



# Mapping for Table Per Class

- Table per [Concrete] Class
  - Uses UNION instead of JOIN
  - All needed columns in each table





# Miscellanea

- **Shared Primary Key**
- **USE CASE:** OneToOne where table is split into two tables resulting into same primary key
- **Composite key**
- **USE CASE:** Legacy database : database key is comprised of several columns
- **@SecondaryTable**
- **USE CASE:** Legacy database entity data stored in multiple tables

## **@Embeddable/Embedded**

**USE CASE:** Legacy database HUGE table with “logically” separate columns [ e.g. Address inside Customer]



# Main Point

Entities and objects relationships can be established through the different types of associations, creating a rich foundation that can represent a real world domain.

***Science of Consciousness:*** *Seek the highest first, start with a good foundation and build rich relationships upon it.*



# Enumerations

- Using the Hibernate `@Enumerated` annotation  
Use `EnumType.ORDINAL` or `EnumType.STRING` to map the enum value to its database representation either as order number OR name.

## ***It Has weaknesses***

- `@Enumerated(EnumType.ORDINAL)` store order number  
**ISSUE:** Removing or adding enum value in the middle or rearranging them will break existing records.
- `@Enumerated(EnumType.STRING)` stores enum name  
**ISSUE:** Renaming an enum value will break existing records

- SOLUTION: JPA Converter**

Provides custom conversion from Java representation to database

**Use an “Alias” representation of the enum values in the database**

`@Converter (autoapply=true )` - convert all entity attributes of the given type.

- public class** `ProductionStatusConverter` **implements**
- `AttributeConverter<ProductionStatus, String> {`

**See ManyToManyUni Demo**



