Aim:

Write a C program to reverse the links (not just displaying) of a linked list. Note: Add node at the beginning.

Source Code:

reverseLinkedList.c

```
#include <stdio.h>
#include <stdlib.h>
struct Node {
   int data;
   struct Node* next;
};
static void reverse(struct Node** head_ref) {
   struct Node* prev = NULL;
   struct Node* current = *head ref;
   struct Node* next = NULL;
   while (current != NULL) {
      // Store next
      next = current->next;
      // Reverse current node'x pointer
      current->next = prev;
      // Move pointers one position ahead.
      prev = current;
      current = next;
   *head_ref = prev;
}
/*Function to push a node */
void push(struct Node** head_ref, int new_data) {
   struct Node* new_node = (struct Node*) malloc(sizeof(struct Node));
   new_node->data = new_data;
   new_node->next = (*head_ref);
   (*head_ref) = new_node;
/*Function to print linked list */
void printList(struct Node* head) {
   struct Node* temp = head;
   while (temp != NULL) {
      printf("%d", temp->data);
      if ( temp -> next !=NULL) {
         printf("->");
      }
      temp = temp->next;
   }
}
/* Driver program to test above function*/
int main(){
   /*Start with the empty list */
   struct Node* head = NULL;
   int i, count = 0, num = 0;
   printf("How many numbers you want to enter:");
```

```
scanf(" %d", &count);
   for (i = 0; i < count; i++) {
      printf("Enter number %d:", i+1);
      scanf(" %d", &num);
      push(&head, num);
   }
   printf("Given linked list:");
   printList(head);
   reverse(&head);
   printf("\nReversed linked list:");
   printList(head);
}
```

Execution Results - All test cases have succeeded!

```
Test Case - 1
User Output
How many numbers you want to enter: 4
Enter number 1:6
Enter number 2:1
Enter number 3:8
Enter number 4:5
Given linked list:5->8->1->6
Reversed linked list:6->1->8->5
```

```
Test Case - 2
User Output
How many numbers you want to enter: 2
Enter number 1:5
Enter number 2:9
Given linked list:9->5
Reversed linked list:5->9
```