## 5. Week 5- INHERITANCE

```
Create a class Mobile with constructor and a method basicMobile().
Create a subclass CameraMobile which extends Mobile class, with constructor and a method newFeature().
Create a subclass AndroidMobile which extends CameraMobile, with constructor and a method androidMobile().
display the details of the Android Mobile class by creating the instance. .
class Mobile{
class CameraMobile extends Mobile {
class AndroidMobile extends CameraMobile {
expected output:
Basic Mobile is Manufactured
Camera Mobile is Manufactured
Android Mobile is Manufactured
Camera Mobile with 5MG px
Touch Screen Mobile is Manufactured
For example:
 Result
Basic Mobile is Manufactured
Camera Mobile is Manufactured
Android Mobile is Manufactured
Camera Mobile with 5MG px
Touch Screen Mobile is Manufactured
```

```
class Mobile{
    void basicMobile(){
        System.out.println("Basic Mobile is Manufactured");
}
class CameraMobile extends Mobile{
   void newFeature(){
        System.out.println("Camera Mobile is Manufactured");
    }
}
class AndroidMobile extends CameraMobile{
    void androidMobile(){
        System.out.println("Android Mobile is Manufactured");
    }
    void addedFeatures(){
       System.out.println("Camera Mobile with 5MG px");
        System.out.println("Touch Screen Mobile is Manufactured");
    }
}
public class Main{
    public static void main(String[] args){
        AndroidMobile a1=new AndroidMobile();
        a1.basicMobile();
        a1.newFeature();
        a1.androidMobile();
        a1.addedFeatures();
}
```

	Expected	Got	
~	Basic Mobile is Manufactured Camera Mobile is Manufactured Android Mobile is Manufactured Camera Mobile with 5MG px Touch Screen Mobile is Manufactured	Basic Mobile is Manufactured Camera Mobile is Manufactured Android Mobile is Manufactured Camera Mobile with 5MG px Touch Screen Mobile is Manufactured	~
Pass	ed all tests! ✓		

```
create a class called College with attribute String name, constructor to initialize the name attribute, a method called Admitted(). Create a subclass called CSE that extends Student class, with department
attribute, Course() method to sub class. Print the details of the Student.
College:
String collegeName;
public College() {}
public admitted() { }
Student:
String studentName;
String department;
public Student(String collegeName, String studentName,String depart) { }
public toString()
Expected Output:
A student admitted in REC
CollegeName: REC
StudentName: Venkatesh
Department : CSE
For example:
 Result
A student admitted in REC
CollegeName : REC
StudentName : Venkatesh
Department : CSE
```

```
class College
protected String collegeName;
public College(String collegeName) {
    // initialize the instance variables
    this.collegeName=collegeName;
public void admitted() {
    System.out.println("A student admitted in "+collegeName);
}
class Student extends College{
String studentName;
String department;
public Student(String collegeName, String studentName,String depart) {
  // initialize the instance variables
   super(collegeName);
   this.studentName=studentName;
   department=depart;
}
public String toString(){
    // return the details of the student
    return "CollegeName : "+collegeName+"\n"+"StudentName : "+studentName+"\n"+"Department : "+department;
}
public class Main {
public static void main (String[] args) {
        Student s1 = new Student("REC","Venkatesh","CSE");
                                       // invoke the admitted() method
        s1.admitted();
        System.out.println(s1.toString());
}
}
```

Create a class known as "BankAccount" with methods called deposit() and withdraw().

Create a subclass called SavingsAccount that overrides the withdraw() method to prevent withdrawals if the account balance falls below one hundred.

## For example:

}

}

```
Result
Create a Bank Account object (A/c No. BA1234) with initial balance of $500:
Deposit $1000 into account BA1234:
New balance after depositing $1000: $1500.0
Withdraw $600 from account BA1234:
New balance after withdrawing $600: $900.0
Create a SavingsAccount object (A/c No. SA1000) with initial balance of $300:
Try to withdraw $250 from SA1000!
Minimum balance of $100 required!
Balance after trying to withdraw $250: $300.0
```

```
class BankAccount {
    // Private field to store the account number
    private String accountNumber;
    // Private field to store the balance
    private double balance;
    // Constructor to initialize account number and balance
    public BankAccount(String accNo, double amt){
        accountNumber=accNo;
       balance=amt;
    // Method to deposit an amount into the account
    public void deposit(double amount) {
        // Increase the balance by the deposit amount
       balance += amount;
    // Method to withdraw an amount from the account
    public void withdraw(double amount) {
        // Check if the balance is sufficient for the withdrawal
        if (balance >= amount) {
            // Decrease the balance by the withdrawal amount
           balance -= amount;
       } else {
           // Print a message if the balance is insufficient
           System.out.println("Insufficient balance");
       }
    }
    // Method to get the current balance
    public double getBalance() {
       // Return the current balance
       return balance;
    }
}
 class SavingsAccount extends BankAccount {
    // Constructor to initialize account number and balance
    public SavingsAccount(String accountNumber, double balance) {
       // Call the parent class constructor
        super(accountNumber,balance);
    // Override the withdraw method from the parent class
    @Override
    public void withdraw(double amount) {
        // Check if the withdrawal would cause the balance to drop below $100
    public void withdraw(double amount) {
         // Check if the withdrawal would cause the balance to drop below $100
         if (getBalance() - amount < 100) {</pre>
              // Print a message if the minimum balance requirement is not met
             System.out.println("Minimum balance of $100 required!");
        } else {
             // Call the parent class withdraw method
             super.withdraw(amount);
```

```
}
public class Main {
     public static void main(String[] args) {
          // Print message to indicate creation of a BankAccount object
          System.out.println("Create a Bank Account object (A/c No. BA1234) with initial balance of $500:");
// Create a BankAccount object (A/c No. "BA1234") with initial balance of $500
          BankAccount BA1234 = new BankAccount("BA1234", 500);
         // Print message to indicate deposit action
System.out.println("Deposit $1000 into account BA1234:");
          // Deposit $1000 into account BA1234
        BA1234.deposit(1000);
          // Print the new balance after deposit
         System.out.println("New balance after depositing $1000: $"+BA1234.getBalance());
          // Print message to indicate withdrawal action
          System.out.println("Withdraw $600 from account BA1234:");
          // Withdraw $600 from account BA1234
       BA1234.withdraw(600);
          // Print the new balance after withdrawal
          System.out.println("New balance after withdrawing $600: $" + BA1234.getBalance());
          //Print message to indicate creation of another SavingsAccount object
         System.out.println("Create a SavingsAccount object (A/c No. SA1000) with initial balance of $300:");

// Create a SavingsAccount object (A/c No. "SA1000") with initial balance of $300
SavingsAccount SA1000 = new SavingsAccount("SA1000", 300);
          // Print message to indicate withdrawal action
         System.out.println("Try to withdraw $250 from SA1000!");
// Withdraw $250 from SA1000 (balance falls below $100)
          SA1000.withdraw(250);
          // Print the balance after attempting to withdraw $250
          System.out.println("Balance after trying to withdraw $250: $" + SA1000.getBalance());
```

	Expected	Got	
<b>~</b>	Create a Bank Account object (A/c No. BA1234) with initial balance of \$500:	Create a Bank Account object (A/c No. BA1234) with initial balance of \$500:	<b>~</b>
	Deposit \$1000 into account BA1234:	Deposit \$1000 into account BA1234:	
	New balance after depositing \$1000: \$1500.0	New balance after depositing \$1000: \$1500.0	
	Withdraw \$600 from account BA1234:	Withdraw \$600 from account BA1234:	
	New balance after withdrawing \$600: \$900.0	New balance after withdrawing \$600: \$900.0	
	Create a SavingsAccount object (A/c No. SA1000) with initial balance of \$300:	Create a SavingsAccount object (A/c No. SA1000) with initial balance of \$300:	
	Try to withdraw \$250 from SA1000!	Try to withdraw \$250 from SA1000!	
	Minimum balance of \$100 required!	Minimum balance of \$100 required!	
	Balance after trying to withdraw \$250: \$300.0	Balance after trying to withdraw \$250: \$300.0	