

Course Design Document

Course Code	
Course Name	Logging, Refactoring and Best Practices

Duration (in days)	1	Proficiency Level	Fundamental
Pre-requisites	Core Java	Target Audience	Campus Hires

Learning Outcome

At the end of the program, participants will learn

- Refactoring API Code
- Different Java logging frameworks
- Working with loggers in a Java EE application

Day wise Session Plan

Day	Unit	Objectives	Hours
1	Refactoring API Code	 Discover the key concepts covered in this course Describe the need for refactoring code and some best practices for refactoring Describe the benefits of refactoring code Describe where code technical debt comes from and how to manage it Describe when code refactoring makes sense and when it does not Describe how refactoring relates to test-driven development Describe available refactoring tools to assist in the refactoring process Classify the various code refactoring methods and features Describe the code refactoring methods of coordinating data Describe the code refactoring methods of simplifying Boolean expressions Describe the code refactoring methods for simplifying method calls Describe the code refactoring methods for simplifying class hierarchies Describe the process of refactoring code to move towards a microservice architecture 	4
2	Packaging Applications & Logging	 Describe Java logging and logging frameworks Describe how to use the java.util.logging.Logger class in Java EE applications Describe logging handlers in Java EE applications 	4



Course Design Document

is configu applicatior • Create a L applicatior	Logger instance and add it to a Java EE oreating and working with loggers in a
--	--