

DAY – 1 INTRO

Front End Developer - HTML,CSS,Bootstrap,Tailwindcss And Javascript, React and NextJs and Typescript

Database : SQL and NOSQL

Static and Dynamic webpage:-

1. Static webpage:-

A static webpage is a page that always shows fixed content.

The content does NOT change unless a developer manually edits the file.

2. Dynamic webpage:-

A dynamic webpage is a page that changes content automatically based on any triggers.

React - client side rendering process.

Server sends HTML → Browser runs JS → JS builds UI → Browser shows the final page.

1. BLINK (Browser Rendering Engine)

The part of the browser that converts your HTML & CSS into actual visual webpage.

2. CSSOM (CSS Object Model)

The browser **parses your CSS file** and converts it into a structured tree called **CSSOM**.

CSSOM = Browser's internal map of all CSS styling.

3. DOM (Document Object Model)

DOM = HTML converted into objects so JavaScript can control the webpage.

4. V8 Engine (JavaScript Engine of Chrome)

What is V8?

V8 is Google's JavaScript Engine used in Chrome and Node.js. It executes JavaScript code

V8 = The brain that runs JavaScript inside Chrome and Node.js.

Expression is any code that produces a value.

Ex : var a= "Hello"

Statement is a complete instruction that tells the program what to do.

Ex : if,for,while

Variable:-

Declaration : Creating a variable (reserving memory) without assigning any value.

Initialization : Assigning a value to a declared variable for the first time.

Feature	var	let	const
Scope	Function	Block	Block
Redeclare	<input checked="" type="checkbox"/> Yes	<input type="checkbox"/> No	<input type="checkbox"/> No
Reassign	<input checked="" type="checkbox"/> Yes	<input checked="" type="checkbox"/> Yes	<input type="checkbox"/> No
Must initialize	<input type="checkbox"/> No	<input type="checkbox"/> No	<input checked="" type="checkbox"/> Yes

What is Hoisting?

Hoisting is JavaScript's default behavior. You can access a variable before initialization execution time javascript is declaration part only move to a top of the scope.

JavaScript Data Types :-

1. Primitive Data Types – Number, String, Boolean, undefined, null
2. Non Primitive Data Types – Object, Array, Function

Operators :-

1. Arithmatic Operator
2. Assignment Operator
3. Comparison Operator
4. Logical Operator

1. Arithmetic Operator:-

Operator	Meaning	Example
+	Addition	5 + 3 = 8
-	Subtraction	5 - 3 = 2
*	Multiplication	5 * 3 = 15
/	Division	10 / 2 = 5
%	Modulus (remainder)	10 % 3 = 1
**	Exponent (power)	2 ** 3 = 8
++	Increment	x++
--	Decrement	x--

2. Assignment Operator:-

Operator	Meaning	Example
=	Assign	x = 10
+=	Add & assign	x += 5 → x = x + 5
-=	Subtract & assign	x -= 3
*=	Multiply & assign	x *= 2
/=	Divide & assign	x /= 4
%=	Modulus & assign	x %= 2

3. Comparison Operator:-

Operator	Meaning	Example
==	Equal (loose)	5 == "5" → true
===	Strict equal	5 === "5" → false
!=	Not equal	5 != 3
!==	Strict not equal	5 !== "5"
>	Greater than	6 > 3
<	Less than	3 < 6
>=	Greater or equal	5 >= 5
<=	Less or equal	4 <= 6

4. Logical Operator:-

Operator	Meaning	Example
&&	AND	true && true → true
	OR	True false → true
!	NOT	!true → false

2. NON PRIMITIVE DATA TYPES

1. Object
2. Array
3. Array of Object
4. Function

DAY 1 TASKS:-

1. Implicit Conversion & Explicit Conversion ?

Implicit Conversion :-

JavaScript automatically converts one data type to another **without you writing code.**

Ex

one datatype to another datatype

```
let a="jagath";
```

```
let a=5;
```

```
and console.log("5"==5)
```

Explicit Conversion :-

You convert type manually using functions.

Ex

```
Function(){  
let a=5  
console.log(String(5)) -> convert to string  
}  
  
}
```

2. Difference between return and console.log ?

return → Sends **output from a function** to the place where the function was called. Ends the function immediately.

Console.log → Prints message to the **browser console**. Used only for **debugging**.

3. Lexical scope and Closures ?

Lexical scope means a function can access variables from its parent (outer) scope. Outer function variables are available inside inner functions.

Example:-

```
let a = 10;  
  
function parent() {  
let b = 20;  
  
function child() {  
console.log(a); // 10  
console.log(b); // 20  
}  
  
child();  
}  
  
parent();
```

Closures :-

Closure = Function + its outer scope variables stored together even after the outer function is finished.

Example

```
function outer() {  
  let count = 0;  
  
  function inner() {  
  
    count++;  
  
    console.log(count);  
  
  }  
  
  return inner;  
  
}  
  
const counter = outer(); // outer finished  
  
counter(); // 1  
  
counter(); // 2
```

4. Differences between null and undefined ?

Null - A value that represents **nothing, empty, or no data** — but intentionally set

Undefined - A variable is declared but **not given a value**

5. Array ,Object , Array of Object and JSON ?

Array - An **ordered list** of values stored in **index format**.

Access → `console.log(fruits[1]); // banana`

Array Of Object : An **array** where each element is an **object**.

Access → `console.log(students[1].name); // Kamal`

JSON → **JavaScript Object Notation**. A **data format** used to send/receive data between backend and frontend.

Access → `fetch` method