

PEA305:ANALYTICAL SKILLS-I

L:2 T:1 P:0 Credits:3

Course Outcomes: Through this course students should be able to

CO1 :: demonstrate procedural fluency with number system and mathematical operations to solve the stated problems.

CO2 :: select an appropriate approach to solve problems related to percentage, profit and loss.

CO3 :: observe the data given and interpret given number and alphanumeric series

CO4 :: apply the analytical concepts learnt to solve the questions of ratio and proportion

CO5 :: use the concepts of permutation, combination and probability to handle various problems.

CO6 :: analyze the reasoning aptitude problems such as blood relation and direction sense to solve related problems.

Unit I

Number system : HCF & LCM, divisibility rules, classification of numbers, factors, factorials, unit digit calculation, remainder properties

Simplification and approximation : BODMAS rule, calculation and approximation based on percentage, problem based on digit sum

Average : basic average calculations, average increase and decrease, weighted average

Unit II

Percentage : basic percentage calculations, percentage to fraction, percentage comparison, percentage increase and decrease, population change in percentage

Profit loss discount : basic concepts of cost price selling price and marked price, calculations of profit and loss percentage, types of discount and discount percentages, comparison of profit or loss with discount percentage

Simple and compound interest : basic concepts of interest calculations, comparison of simple and compound interest

Unit III

Logical reasoning : number series with introduction of AP and GP, alphabet series, alphabet test, coding and decoding, language coding

Unit IV

Ratio and proportions : basic concepts of ratio and proportions and ages, problems based on ratio and proportions and ages, problems based on partnerships and profit sharing

Alligation and mixtures : conceptual knowledge of alligation and mixtures, problems based on alligation and mixtures

Unit V

Permutation : basic principle of counting, numerical permutation(formation of numbers and sum of numbers), alpha permutation(rearrangement of words and rank of a word), linear and circular permutation, logical permutation

Combination : basic formulas of combination, formation of committee, combination of identical objects

Probability : concept of probability, classification of events, conditional probability, problems based on coins dices and cards

Unit VI

Analytical reasoning : blood relations, direction sense test

Text Books:

1. QUANTITATIVE APTITUDE FOR COMPETITIVE EXAMINATIONS by DR.R.S. AGGARWAL, S Chand Publishing
2. A MODERN APPROACH TO VERBAL AND NON-VERBAL REASONING by DR. R.S. AGGARWAL, S Chand Publishing

References:

1. MAGICAL BOOK ON QUICKER MATHS by M.TYRA, BANKING SERVICE CHRONICLE
2. MAGICAL BOOK SERIES ANALYTICAL REASONING by M.K. PANDEY, BANKING SERVICE CHRONICLE

ECE318:CMOS VLSI DESIGN

L:3 T:0 P:0 Credits:3

Course Outcomes: Through this course students should be able to

CO1 :: Draw CMOS Logic Circuits and CMOS Transmission gates

CO2 :: Apply static CMOS combinational and sequential logic at the transistor level, including mask layout.

CO3 :: Focus on the greater depth with the operation of MOS and its structure.

CO4 :: Analyze the frequency response of amplifier.

CO5 :: Compose new designs for different logical circuits with MOSFET

CO6 :: Develop in-depth analytical and design capabilities in digital CMOS circuits and chips

Unit I

MOS Transistor : Basic Principle of MOS transistor, The Metal Oxide Semiconductor (MOS) Structure, The MOS system under External Bias, Structure and Operation of MOS Transistor (MOSFET), The Threshold Voltage, MOSFET current-voltage characteristics, Substrate Bias Effect (Body Effect)

Unit II

Fabrication of MOSFET and Scaling : Fabrication process flow, The CMOS n-Well process, Layout design rules, Full-Custom Masks Layout Design, MOSFET scaling & small -geometry effects, MOSFET Capacitances

Unit III

MOS Inverters (Static and Switching Characteristics) : Introduction to static characteristics, Voltage Transfer Characteristics, Noise Immunity & Noise Margin, Power & Area Consideration, Resistive-Load Inverter, Enhancement-Load Inverter, Depletion-Load Inverter, CMOS Inverter, Delay-Time Definitions, Propagation Delay Time, Calculation of Delay Times, Inverter Design with Delay Constraints

Unit IV

Combinational MOS Logic Circuits : CMOS Logic Circuits, Complex Logic Circuits, Pass Transistor Circuits, CMOS Transmission gates

Unit V

Sequential MOS Logic Circuits : Behavior of Bi-stable elements, SR Latch Circuit, Clocked Latch and Flip-Flop Circuits, Schmitt Trigger Circuit

Unit VI

Dynamic and BiCMOS Logic Circuits : Basic Principles of Pass Transistor Circuits, Dynamic CMOS Circuit Techniques, High-Performance Dynamic CMOS, BJT Structure & Operation, Basic BiCMOS Circuit Behavior, Switching Delay

Text Books:

1. CMOS DIGITAL INTEGRATED CIRCUITS by SUNG-MO-KANG & YUSUF LEBLEBICI, MC GRAW HILL

References:

1. CMOS VLSI DESIGN by NEIL H.E.WESTE ,DAVID HARRIS & AYAN BANERJEE,, PEARSON

ECE310:FUNDAMENTALS OF MICROPROCESSORS AND MICROCONTROLLERS

L:3 T:0 P:0 Credits:3

Course Outcomes: Through this course students should be able to

- CO1 :: describe the basics of Microprocessor 8085, its internal architecture and functioning
- CO2 :: familiar about the architecture and organization of advanced processors
- CO3 :: interpret different technique and methods to design a program for 8051 microcontroller
- CO4 :: develop different programming methods using 8051
- CO5 :: analyze different interfacing module using 8051 microcontroller
- CO6 :: understand different interfacing modules using advanced processor ARM

Unit I

8085 Microprocessor architecture : RISC & CISC Architecture, 8085 pin diagram and block diagram, signal descriptions, timing and control unit, Timing diagrams, status flag

Unit II

8085 programming, 8086 and advanced processors : Addressing mode, Instruction set, Instruction type of 8085, 8086 architecture and pin diagram, register organization, Comparison of 8085 and 8086, power PC, introduction to system-on-a-Chip

Unit III

8051 Microcontroller Architecture : Microprocessor Vs Microcontroller, 8051 Architecture, Registers used, Pin diagram, I/O ports functions, Internal Memory organization

Unit IV

Instruction Set and it's Programming : Addressing Modes, Instruction set, Stack and Subroutine instructions, Assembly language program examples on subroutine and involving loops, Delay subroutine, Addition of 8 bit numbers, Interfacing simple switch and LED to I/O ports to switch on/off LED with respect to switch status

Unit V

Timers, Serial Port and interrupts : 8051 Timers and Counters, Operation and language programming to generate a pulse using Mode-1, 8051 Serial Communication, Basics of Serial Data Communication, RS-232 standard, 8051 interrupts and its programming

Unit VI

Advanced processors (ARM) : embedded system software and hardware, ISA's and ARM history

Futuristic microprocessor technologies : low-power microprocessor design for IoT devices, introduction to edge computing and Microprocessor requirements for edge devices

Text Books:

1. MICROPROCESSOR, ARCHITECTURE, PROGRAMMING, & APPLICATIONS WITH THE 8085 by RAMESH. S. GAONKAR, PENRAM INTERNATIONAL PUBLISHING (INDIA) PVT. LTD.

References:

1. THE 8051 MICROCONTROLLERS AND EMBEDDED SYSTEMS by MUHAMMAD ALI MAZIDI AND JANICE GILLISPIE MAZIDI, PEARSON
2. . THE 8051 MICROCONTROLLER ARCHITECTURE, PROGRAMMING AND APPLICATIONS by KENNATH J. AYALA., CENGAGE LEARNING
3. ARM SYSTEM-ON-CHIP ARCHITECTURE by STEVE FURBER, PEARSON

ECE305:CONTROL SYSTEMS

L:3 T:0 P:0 Credits:3

Course Outcomes: Through this course students should be able to

- CO1 :: Describe the mathematical model for a given physical systems.
- CO2 :: Identify physical systems and classification of open and close loop control systems.
- CO3 :: Examine the system performance in time and frequency domain.
- CO4 :: Analyze system behaviour in state space domain
- CO5 :: Assess the performance of LTI systems to different inputs
- CO6 :: Design basic controllers to meet out desired performance

Unit I

Introduction to Control Systems : Introduction to linear control system, Open loop and Closed loop systems, Transfer functions, Industrial Control Examples, Transfer Function of Electrical Systems, Mechanical Systems, Electrical Analogous Systems

Unit II

Modelling and Representations of Control Systems : Block diagram representation and reduction techniques, Signal flow graphs, Mason Gain Formula, Concept of Poles and Zeros, Effect of feedback

Unit III

Time Domain analysis and Stability : Standard input signals, Time Response of first order system, Time response of second order system subjected to unit step input, Time -Domain specifications, Steady state error, Static error coefficients, Concept of stability, Absolute and Relative Stability, Routh-Hurwitz criterion

Unit IV

Frequency response analysis : Relationship between time and frequency response, Stability in frequency domain, Nyquist plot and nyquist stability criterion, Root Locus Technique, Polar Plot

Unit V

Design of Compensators : Bode Plot and stability determination, Lag-lead compensation, Lead compensation, Lag compensation, Design of Compensators using Bode plot, PID control

Unit VI

State Space Analysis : State space analysis to transfer functions, Transfer Function Decomposition, Solutions of state equations using Laplace Inverse and Caley-Hamilton Theorem, Controllability and Observability

Text Books:

1. CONTROL SYSTEMS PRINCIPLES AND DESIGN by M GOPAL, MCGRAW HILL EDUCATION

References:

1. LINEAR CONTROL SYSTEMS by B S MANKE, KHANNA PUBLISHERS
2. CONTROL SYSTEMS ENGINEERING by I J NAGRATH AND GOPAL, NEW AGE INTERNATIONAL
3. AUTOMATIC CONTROL SYSTEMS by OGATA K, PRENTICE HALL
4. MODERN CONTROL SYSTEMS by RICHARD C DORF, ROBERT H BOSHOP, PEARSON

ECE303: DIGITAL SIGNAL PROCESSING

L:2 T:0 P:2 Credits:3

Course Outcomes: Through this course students should be able to

- CO1 :: illustrate discrete time signals and systems in time domain
- CO2 :: analyze signals and systems in transformed domain
- CO3 :: develop digital filters using various techniques
- CO4 :: examine digital filter implementation structures and concerns
- CO5 :: illustrate word length issues in FIR and IIR filters
- CO6 :: simulate real life applications using digital signal processing algorithms

Unit I

Review on discrete-time signals and systems : signal operations, classification of signals, introduction to systems, classification of systems – linearity, time-invariance, stability, linear convolution

Unit II

Fourier analysis using DFT and FFT : z-transform and inverse z-transform, frequency analysis, DFT and IDFT, DFT properties, linear convolution using DFT and IDFT, computation of DFT and IDFT using FFT algorithm

Unit III

Design of FIR filters : FIR filters design using rectangular window, hamming window, hanning window, blackman window, linear phase response, pole-zero plot of FIR filter

Unit IV

Design of IIR filters : impulse invariant transformation, bilinear transformation, introduction to butterworth analog filters, designing of low-pass, high-pass, band-pass and band-stop butterworth filter, introduction to chebyshev analog filters, designing of low-pass, high pass, band-pass and band-stop chebyshev filter

Unit V

Filter realization and finite word length effects : direct form-I and form-II realization, cascade and parallel form realization, introduction to finite word length effects: quantization noise, input quantization error, coefficient quantization error, overflow and limit cycles

Unit VI

Applications of signal processing : biomedical signal processing-ECG and EEG, digital image processing- image enhancement and segmentation, image restoration, digital communication- mobile phone signal processing and RADAR with their block diagrams, echo and chorus (reverberation) generation, music synthesis system

List of Practicals / Experiments:

List of Practicals

- elementary signals in Octave
- linear convolution
- visualisation of simulated signals using FFT
- system representation using FFT
- frequency representation of real world signals
- design of FIR filters using various windows
- filtering using FIR filter
- design of IIR butterworth filter
- design of IIR chebyshev filter
- filtering using IIR filter

- filter transformation
- ECG data acquisition and filtering
- image operations
- echo generation
- image enhancement and restoration

Text Books:

1. DIGITAL SIGNAL PROCESSING PRINCIPLES, ALGORITHMS AND APPLICATIONS by JOHN G PROAKIS, DIMTRIS G MANOLAKIS, PEARSON

References:

1. DIGITAL SIGNAL PROCESSING by S. SALIVAHAN, A VALLAVARAJ, GNANPIYA, MC GRAW HILL
2. DIGITAL SIGNAL PROCESSING-A COMPUTER BASED APPROACH by S. K. MITRA, MC GRAW HILL
3. DIGITAL SIGNAL PROCESSING by A.ANAND KUMAR, PHI Learning Pvt Ltd
4. DIGITAL SIGNAL PROCESSING - A MODERN INTRODUCTION by ASHOK AMBARDAR, CENGAGE LEARNING

ECE207:ELECTROMAGNETIC FIELD THEORY

L:3 T:1 P:0 Credits:4

Course Outcomes: Through this course students should be able to

CO1 :: recall the basic the basic Electro and Magneto static theorems and laws

CO2 :: describe the concepts of electrodynamics & to derive and discuss the Maxwell's equations.

CO3 :: interpret Maxwell's equations to electromagnetic waves propagation and transmission line

CO4 :: explore solutions of problems relating to transmission lines and uniform plane wave propagation.

CO5 :: apply the characteristics of electromagnetic wave and its propagation in free space and different medium

CO6 :: deduce the knowledge of electromagnetic fields in practice

Unit I

Introduction to Vector Analysis : Introduction to Coordinate systems and Transformation, Differential Length, Area and Volume, Line, Surface and Volume Integrals, Del Operator, Gradient, Divergence and Curl, Stoke's Theorem, Divergence Theorem, Laplacian of a Scalar

Unit II

Electrostatics : Coulomb Law, Permittivity and Electric flux density, Electric potential, Gauss Law, Applications of Gauss's Law, Continuity Equation, Relaxation time and boundary conditions, Poisson's and Laplace's Equations

Unit III

Magnetostatics : Permeability and Magnetic flux Density, Biot Savart Law, Ampere's circuit law and its application, Magnetic flux and magnetic flux density, Derivation of the steady magnetic field laws

Unit IV

Waves and Applications : Faraday's law, Displacement current, Maxwell's equations in point form and integral form for steady fields, Phasor form of Maxwell's equation

Unit V

Electromagnetic Wave Propagation : Wave Propagation in Lossy Dielectrics, Plane Waves, Power and Poynting Vector, Reflection at boundaries

Unit VI

Transmission Line : Transmission line parameters, Transmission line equation and reflection coefficients of voltage and current, SWR and Power, Input Impedance, Smith Chart, Application of electromagnetic field in modern wireless communication

Text Books:

1. PRINCIPLES OF ELECTROMAGNETICS by MATTHEW N.O. SADIKU, KULKARNI, OXFORD UNIVERSITY PRESS

References:

1. ENGINEERING ELECTROMAGNETICS by WILLIAM H. HAYT, JR AND JOHN A. BUCK, Tata McGraw Hill, India

CSE233:OBJECT ORIENTED PROGRAMMING

L:0 T:0 P:4 Credits:2

Course Outcomes: Through this course students should be able to

CO1 :: identify basic programming constructs and use the newly acquired skills to solve extensive programming problems

CO2 :: discuss the mechanism of code reusability by creating own libraries of functions

CO3 :: validate the logic building and code formulation by designing code capable of passing various test cases

CO4 :: interpret the principles of the object-oriented model and apply it in the implementation in C ++ language

CO5 :: develop accurate, reliable and efficient software applications

CO6 :: apply the knowledge acquired to develop software applications

List of Practicals / Experiments:

Concepts and Basics of C++ Programming :

- Differences between procedural and object oriented programming paradigms
- Features of Input/output Streams
- Reading and writing data using cin and cout
- Creating classes
- Class objects
- Accessing class members
- Differences between Structures, Unions and Classes
- Enumeration
- Inline and Non inline member functions
- Static data members and static member functions.

Functions:

- Functions with Default parameters/arguments
- Inline Functions
- Manipulator Functions
- Function overloading and Scope rules
- Friend of a class (friend function and friend class)
- Reference variables
- Differences between Call by value, Call by address and call by reference
- Recursion(Function, Member Function).

Pointers, Reference Variables, Arrays and String Concepts:

- Differences between pointer and reference variables
- Void pointer
- Pointer arithmetic
- Pointer to pointer
- Possible problems with the use of pointers - Dangling pointer, Wild pointer, Null pointer assignment

- Classes containing pointers
- Pointer to objects
- this pointer
- Pointer to data member
- Array declaration and processing of multidimensional arrays(inside main and inside class)
- Array of objects
- The Standard C++ string class-defining and assigning string objects
- Member functions
- Modifiers of string class.

Constructors, Destructors and File Handling:

- Manager Functions (constructors and destructor)
- Default constructor
- Parameterized constructor
- Copy constructor
- Initializer lists
- Constructor with default arguments
- Destructors

Data File operations:

- Opening and closing of files
- Modes of file
- File stream functions
- Reading/Writing of files
- Sequential access and random access file processing
- Binary file operations
- Classes and file operations
- Structures and file operations

Operator Overloading and Type Conversion:

- Operator Overloading (unary operator, binary operator overloading)
- Type conversions - basic type to class type
- class type to basic type

Inheritance:

- Inheritance Basics – derived class and base class
- Types (simple, multi-level, multiple and hierarchical)
- Modes (private, protected, public inheritance)
- Overriding member functions
- Order of execution of constructors and destructors
- Resolving ambiguities in inheritance
- Virtual base class

Dynamic Memory Management and Polymorphism :

- Dynamic memory allocation using new and delete operators
- Memory leak and allocation failures
- Virtual destructors

- Compile and run time polymorphism
- Virtual functions
- Pure virtual functions
- Abstract classes and concrete class
- Introduction to Self-Referential class
- Early binding and late binding
- Dynamic constructors.

Exception Handling, Templates and Standard Template Library (STL) :

- Basics of exception handling
- Exception handling mechanism
- Throwing mechanism
- Catching mechanism
- Rethrowing an exception
- Function template and class template
- Introduction to STL- Containers, Algorithms and iterators
- Container - Vector and List

Concepts and Basics of C++ Programming

- Programs to define classes and structures. Program to demonstrate inline, non inline member functions and Static function

Functions

- Program to implement function overloading, friend function and friend class. Program to demonstrate the difference between call by value, call by address and call by reference

Pointers, Reference Variables, Arrays and String Concepts

- Program to demonstrate the type of pointers. Program to process multidimensional array and array of objects

Constructors, Destructors and File Handling

- Program to demonstrate constructor, destructor and type of constructors

Data File operations

- Program to demonstrate the modes of file. Program to demonstrate type of files.

Operator Overloading and Type Conversion

- Program to demonstrate the operator overloading and type conversion.

Inheritance

- Program to demonstrate the type of inheritance. Program to demonstrate the ambiguities in inheritance

Dynamic Memory Management and Polymorphism

- Program to use new and delete for dynamic memory management. Program to demonstrate the compile time and run time polymorphism. Program to demonstrate abstract class and dynamic constructor.

Exception Handling, Templates and Standard Template Library (STL)

- Program to demonstrate exception handling. Program to demonstrate function template and class template. Program to demonstrate STL- Containers, Algorithms and Iterators

Text Books:

1. OBJECT ORIENTED PROGRAMMING IN C++ by ROBERT LAFORE, PEARSON

References:

1. PROGRAMMING WITH C++ by D RAVICHANDRAN, MCGRAW HILL EDUCATION
2. OBJECT ORIENTED PROGRAMMING IN C++ by E BALAGURUSAMY, MCGRAW HILL EDUCATION

ECE325:CONTROL SYSTEM LABORATORY

L:0 T:0 P:2 Credits:1

Course Outcomes: Through this course students should be able to

- CO1 :: identify the hardware components required in control systems
- CO2 :: visualize the effect of different type of compensators in control systems
- CO3 :: compare different controller design methods like PID control and ON-OFF control
- CO4 :: analyze the time domain characteristics of closed loop control systems
- CO5 :: analyze the frequency domain characteristics of closed loop control systems
- CO6 :: simulate different control strategies for a given control system

List of Practicals / Experiments:

Error Detector Characteristics

- Positional error detector characteristics of the following : (a) Two servo potentiometers (b) synchro transmitter - receiver

Servomotor

- To obtain the Transfer Function and Control Characteristics of DC/AC Servo Motor

Step Response

- To Study the Step Response and Feed Back Properties for 1st and 2nd order system.

Position Control Performances

- To obtain the Position Control performance of DC Servo Motor.

Time and Frequency Domain Analysis

- To analyze the system in time and frequency domain

P/PI/ PID controller

- Design and study of the P/PI/ PID controller for different systems

Performance Analysis

- Performance Analysis of Thermal System and Design using PID/Relay Control

Temperature and Light Intensity Control

- To perform temperature and light intensity control using open loop control and closed loop control (on/off and PID)

DC Motor Speed Control

- To study & implement DC motor speed Control using open loop control and close loop control (on/off and PID)

Performance characteristics of compensators

- To obtain the characteristics of lead, lag and lead-lag compensators

References:

1. LINEAR CONTROL SYSTEM by B.S.MANKE, KHANNA PUBLISHERS
2. CONTROL SYSTEMS PRINCIPLE AND DESIGN by M.GOPAL, MCGRAW HILL EDUCATION
3. ANALYSIS AND DESIGN OF CONTROL SYSTEMS USING MATLAB by RAO V DIKKIBATI, NEW AGE INTERNATIONAL PUBLISHERS

ECE322:MICROCONTROLLER AND APPLICATIONS LABORATORY

L:0 T:0 P:3 Credits:2

Course Outcomes: Through this course students should be able to

- CO1 :: learn and execute the basic instruction set of 8051 micro-controller
- CO2 :: analyze the assembly language programs and compute the results
- CO3 :: develop skills on 8051 microcontroller I/O interface
- CO4 :: design a system that incorporates sensors and interfaces seamlessly with a 8051 microcontroller
- CO5 :: understand and evaluate programs by utilizing ARM architecture
- CO6 :: Apply the integration of an ARM processor with peripherals

List of Practicals / Experiments:

8051 Basic Programs

- Find the sum of the values 79H, F5H, E2H. Put the sum in register R0 (low byte) and R5 (high byte).
- Write a program to toggle all the bits of P1 after some delay
- Write a program to generate square wave of 50% duty cycle on bit 0 of port 1

LCD and 8051

- Interfacing of LCD with 8051 Micro-controller

8051 Basic Programs using Keil

- Write a program for addition of two 8-bit numbers
- Write a program for subtraction of two 8-bit numbers
- Write a program for division of two 8-bit numbers
- execution of Boolean and logical instructions (bit manipulations)
- assembly language program (8051) to implement hexadecimal up/down counter.

Temperature Sensor Interfacing Using AT89C51 Micro-controller

- Write a program to print room temperature in 16*2 LCD.

Basic programming of ARM processor

- design and interfacing of LED with ARM processor.

DC motor interfacing with ARM processor

- Interfacing of DC motor with ARM processor.

L293D interfacing with 8051

- Interfacing of DC motor with 8051 and rotate it clockwise and anti-clockwise

8051 and Seven Segment

- Interfacing of Seven segment display with 8051 microcontroller

References:

1. THE 8051 MICROCONTROLLERS AND EMBEDDED SYSTEMS by MUHAMMAD ALI MAZIDI AND JANICE GILLISPIE MAZIDI, PEARSON