Steady State Error ECE305

Steady State Error

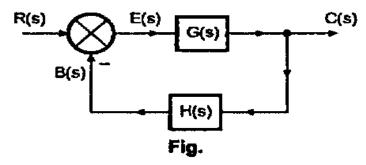
• If the output of a control system at steady state does not exactly match with the input, the system is said to have steady state error

 Any physical control system inherently suffers steady-state error in response to certain types of inputs.

 A system may have no steady-state error to a step input, but the same system may exhibit nonzero steady-state error to a ramp input.

Derivation of Steady State Error

Consider a simple closed loop system using negative feedback as shown in the Fig.



Now,
$$E(s) = R(s) - B(s)$$

But
$$B(s) = C(s)H(s)$$

$$E(s) = R(s) - C(s)H(s)$$

and
$$C(s) = E(s)G(s)$$

$$E(s) = R(s) - E(s) G(s)H(s)$$

$$\therefore E(s) + E(s)G(s)H(s) = R(s)$$

$$E(s) = \frac{R(s)}{1 + G(s)H(s)} \text{ for nonunity feedback}$$

$$E(s) = \frac{R(s)}{1 + G(s)} \text{ for unity feedback}$$

This E(s) is the error in Laplace domain and is expression in `s'. We want to calculate the error value. In time domain, corresponding error will be e(t). Now steady state of the system is that state which remains as $t \to \infty$.

$$\therefore \text{ Steady state error, } e_{ss} = \frac{\text{Lim}}{t \to \infty} e(t)$$

Now we can relate this in Laplace domain by using final value theorem which states that,

$$\lim_{t \to \infty} F(t) = \lim_{s \to 0} sF(s) \qquad \text{where } F(s) = L\{F(t)\}\$$

Therefore,
$$e_{ss} = \frac{\text{Lim}}{t \to \infty} e(t) = \frac{\text{Lim}}{s \to 0} sE(s)$$
 where E(s) is L{ e(t) }.

Substituting E(s) from the expression derived, we can write

$$e_{ss} = \frac{\text{Lim}}{s \rightarrow 0} \frac{sR(s)}{1 + G(s)H(s)}$$

Classification of Control Systems

• Control systems may be classified according to their ability to follow step inputs, ramp inputs, parabolic inputs, and so on.

 The magnitudes of the steady-state errors due to these individual inputs are indicative of the goodness of the system.

Classification of Control Systems

 Consider the unity-feedback control system with the following open-loop transfer function

$$G(s) = \frac{K(T_a s + 1)(T_b s + 1)\cdots(T_m s + 1)}{s^N(T_1 s + 1)(T_2 s + 1)\cdots(T_p s + 1)}$$

- It involves the term s^N in the denominator, representing N poles at the origin.
- A system is called type 0, type 1, type 2, ..., if N=0, N=1, N=2, ..., respectively.

Classification of Control Systems

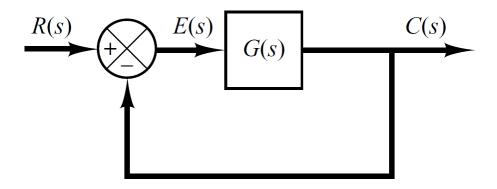
• As the type number is increased, accuracy is improved.

 However, increasing the type number aggravates the stability problem.

 A compromise between steady-state accuracy and relative stability is always necessary.

Steady State Error of Unity Feedback Systems

Consider the system shown in following figure.



• The closed-loop transfer function is

$$\frac{C(s)}{R(s)} = \frac{G(s)}{1 + G(s)} \qquad G(s) = \frac{K(T_a s + 1)(T_b s + 1) \cdots (T_m s + 1)}{s^N(T_1 s + 1)(T_2 s + 1) \cdots (T_p s + 1)}$$

Steady State Error of Unity Feedback Systems

• Steady state error is defined as the error between the input signal and the output signal when $t \to \infty$.

- The transfer function between the error signal E(s) and the input signal R(s) is $\frac{E(s)}{R(s)} = \frac{1}{1 + G(s)}$
- The final-value theorem provides a convenient way to find the steady-state performance of a stable system.
- Since E(s) is $E(s) = \frac{1}{1 + G(s)} R(s)$
- The steady state error is

$$e_{ss} = \lim_{t \to \infty} e(t) = \lim_{s \to 0} sE(s) = \lim_{s \to 0} \frac{sR(s)}{1 + G(s)}$$

Static Error Constants

- The static error constants are figures of merit of control systems. The higher the constants, the smaller the steady-state error.
- In a given system, the output may be the position, velocity, pressure, temperature, or the like.
- Therefore, in what follows, we shall call the output "position," the rate of change of the output "velocity," and so on.
- This means that in a temperature control system "position" represents the output temperature, "velocity" represents the rate of change of the output temperature, and so on.

Static Position Error Constant (K_p)

• The steady-state error of the system for a unit-step input is

$$e_{ss} = \lim_{s \to 0} \frac{s}{1 + G(s)} \frac{1}{s}$$
$$= \frac{1}{1 + G(0)}$$

The static position error constant K_p is defined by

$$K_p = \lim_{s \to 0} G(s) = G(0)$$

• Thus, the steady-state error in terms of the static position error constant K_p is given by

$$e_{\rm ss} = \frac{1}{1 + K_n}$$

Static Position Error Constant (Kp)

For a Type 0 system

$$K_p = \lim_{s \to 0} \frac{K(T_a s + 1)(T_b s + 1) \cdots}{(T_1 s + 1)(T_2 s + 1) \cdots} = K$$

For Type 1 or higher order systems

$$K_p = \lim_{s \to 0} \frac{K(T_a s + 1)(T_b s + 1)\cdots}{s^N(T_1 s + 1)(T_2 s + 1)\cdots} = \infty, \quad \text{for } N \ge 1$$

For a unit step input the steady state error ess is

$$e_{\rm ss} = \frac{1}{1+K}$$
, for type 0 systems $e_{\rm ss} = 0$, for type 1 or higher systems

Static Velocity Error Constant (K_v)

• The steady-state error of the system for a unit-ramp input is

$$e_{ss} = \lim_{s \to 0} \frac{s}{1 + G(s)} \frac{1}{s^2}$$
$$= \lim_{s \to 0} \frac{1}{sG(s)}$$

• The static velocity error constant K, is defined by

$$K_v = \lim_{s \to 0} sG(s)$$

 Thus, the steady-state error in terms of the static velocity error constant K, is given by

$$e_{\rm ss} = \frac{1}{K_v}$$

Static Velocity Error Constant (K_v)

For a Type 0 system

$$K_v = \lim_{s \to 0} \frac{sK(T_a s + 1)(T_b s + 1)\cdots}{(T_1 s + 1)(T_2 s + 1)\cdots} = 0$$

For Type 1 systems

$$K_v = \lim_{s \to 0} \frac{sK(T_a s + 1)(T_b s + 1)\cdots}{s(T_1 s + 1)(T_2 s + 1)\cdots} = K$$

• For type 2 or higher order systems

$$K_v = \lim_{s \to 0} \frac{sK(T_a s + 1)(T_b s + 1)\cdots}{s^N(T_1 s + 1)(T_2 s + 1)\cdots} = \infty, \quad \text{for } N \ge 2$$

Static Velocity Error Constant (K_v)

• For a ramp input the steady state error ess is

$$e_{\rm ss}=rac{1}{K_v}=\infty,$$
 for type 0 systems $e_{\rm ss}=rac{1}{K_v}=rac{1}{K},$ for type 1 systems $e_{\rm ss}=rac{1}{K_v}=0,$ for type 2 or higher systems

Static Acceleration Error Constant (K_a)

• The steady-state error of the system for parabolic input is

$$e_{ss} = \lim_{s \to 0} \frac{s}{1 + G(s)} \frac{1}{s^3}$$
$$= \frac{1}{\lim_{s \to 0} s^2 G(s)}$$

• The static acceleration error constant K_a is defined by

$$K_a = \lim_{s \to 0} s^2 G(s)$$

 Thus, the steady-state error in terms of the static acceleration error constant K_a is given by

$$e_{\rm ss} = \frac{1}{K_a}$$

Static Acceleration Error Constant (Ka)

For a Type 0 system

$$K_a = \lim_{s \to 0} \frac{s^2 K (T_a s + 1) (T_b s + 1) \cdots}{(T_1 s + 1) (T_2 s + 1) \cdots} = 0$$

• For Type 1 systems

$$K_a = \lim_{s \to 0} \frac{s^2 K (T_a s + 1) (T_b s + 1) \cdots}{s (T_1 s + 1) (T_2 s + 1) \cdots} = 0$$

For type 2 systems

$$K_a = \lim_{s \to 0} \frac{s^2 K (T_a s + 1) (T_b s + 1) \cdots}{s^2 (T_1 s + 1) (T_2 s + 1) \cdots} = K$$

For type 3 or higher order systems

$$K_a = \lim_{s \to 0} \frac{s^2 K (T_a s + 1) (T_b s + 1) \cdots}{s^N (T_1 s + 1) (T_2 s + 1) \cdots} = \infty, \quad \text{for } N \ge 3$$

Static Acceleration Error Constant (K_a)

• For a parabolic input the steady state error ess is

$$e_{\rm ss} = \infty$$
, for type 0 and type 1 systems

$$e_{\rm ss} = \frac{1}{K}$$
, for type 2 systems

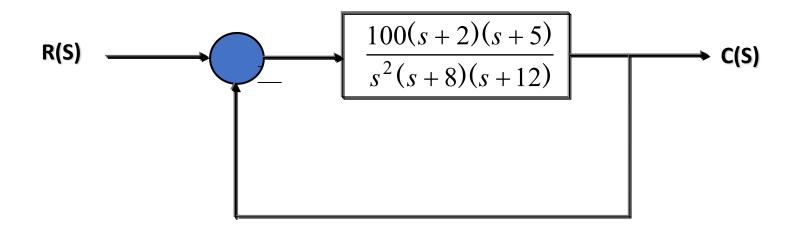
$$e_{\rm ss} = 0$$
, for type 3 or higher systems

Summary

	Step Input $r(t) = 1$	Ramp Input $r(t) = t$	Acceleration Input $r(t) = \frac{1}{2}t^2$
Type 0 system	$\frac{1}{1+K}$	∞	∞
Type 1 system	0	$\frac{1}{K}$	∞
Type 2 system	0	0	$\frac{1}{K}$

Example 2

• For the system shown in figure below evaluate the static error constants and find the expected steady state errors for the standard step, ramp and parabolic inputs.



Example 2

$$G(s) = \frac{100(s+2)(s+5)}{s^2(s+8)(s+12)}$$

$$K_{p} = \lim_{s \to 0} G(s)$$

$$K_{p} = \lim_{s \to 0} \left(\frac{100(s+2)(s+5)}{s^{2}(s+8)(s+12)} \right)$$

$$K_{p} = \infty$$

$$K_{p} = \lim_{s \to 0} \left(\frac{100s(s+2)(s+5)}{s^{2}(s+8)(s+12)} \right)$$

$$K_{p} = \infty$$

$$K_{p} = \infty$$

$$K_a = \lim_{s \to 0} s^2 G(s)$$

$$K_a = \lim_{s \to 0} \left(\frac{100s^2(s+2)(s+5)}{s^2(s+8)(s+12)} \right)$$

$$K_a = \left(\frac{100(0+2)(0+5)}{(0+8)(0+12)} \right) = 10.4$$

Example 2

$$K_p = \infty$$

$$K_v = \infty$$

$$K_a = 10.4$$

$$e_{\rm ss} = \frac{1}{1 + K_p} = 0$$

$$e_{\rm ss} = \frac{1}{K_v} = 0$$

$$e_{\rm ss} = \frac{1}{K_a} = 0.09$$

Example Find the steady state error for various types of standard test inputs for a unity feedback system with

$$G(s) = \frac{K}{s(s+5)(s+10)}$$

(a)
$$K = 10$$
 (b) $K = 200$

Solution:
$$G(s)H(s) = \frac{K}{s(s+5)(s+10)} = \frac{K}{s \times 5 \times \left(1 + \frac{s}{5}\right) \times 10 \times \left(1 + \frac{s}{10}\right)}$$

$$= \frac{\left(\frac{K}{50}\right)}{s(1+0.2s) (1+0.1s)}$$

$$K_p = \frac{\text{Lim}}{s \to 0} G(s)H(s) = \frac{\text{Lim}}{s \to 0} \frac{\left(\frac{K}{50}\right)}{s(1+0.2s)(1+0.1s)} = \infty$$

$$K_v = \frac{\text{Lim}}{s \to 0} sG(s)H(s) = \frac{\text{Lim}}{s \to 0} \frac{s(\frac{K}{50})}{s(1+0.2s)(1+0.1s)} = \frac{K}{50}$$

$$K_a = \frac{\text{Lim}}{s \to 0} s^2 G(s) H(s) = \frac{\text{Lim}}{s \to 0} \frac{s^2 \left(\frac{K}{50}\right)}{s(1+0.2s) (1+0.1s)} = 0.$$

.. For step input of magnitude 1,

$$e_{ss} = \frac{1}{1 + K_p} = \frac{1}{1 + \infty} = 0$$

For ramp input of magnitude 1,

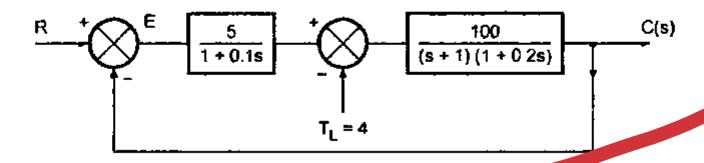
$$e_{ss} = \frac{1}{K_v} = \frac{50}{K}$$

a) For
$$K = 10$$
, $e_{ss} = 5$

b) For
$$K = 200$$
, $e_{ss} = 0.25$

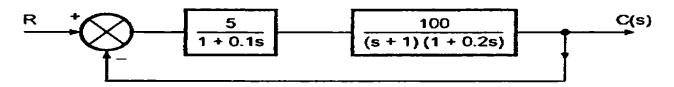
... for any value of K.

In the system given, the command input is R = 10 and disturbance signal is $T_L = 4$, what is the steady state error?



Solution: Using superposition principle, consider inputs separately.

a) R acting, $T_L = 0$



$$G(s)H(s) = \frac{500}{(1+0.1s)(s+1)(1+0.2s)}$$

For step input

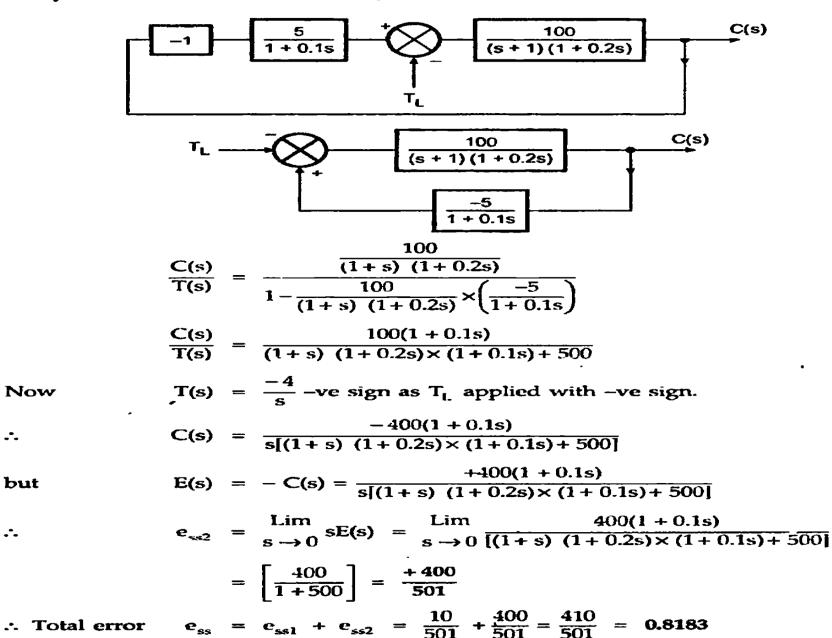
$$K_p = \frac{\text{Lim}}{s \to 0} G(s)H(s) = 500$$

$$\therefore \qquad e_{ss1} = \frac{A}{1 + K_p} \text{ where A = magnitude of step} = \frac{10}{1 + 500} = \frac{10}{501}$$

b) T_L acting, R = 0

$$E(s) = -C(s)$$

As system is not in standard form, error coefficient method cannot be used.



Now

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••

but