

Lab: User Interface Testing - Selenium

May 2020

Let's create a User Interface project

1. **Note:** to run this lab Firefox needs to be installed in the local environment.
2. Open **PartsUnlimited** solution in Visual Studio 2019 (the project used for manual testing lab). See **image 1**.
3. In Solution Explorer, right click **PartsUnlimited** > **Add New Project...**
4. Select **MsTest Test Project C# (.net core)**. See **image 2**.
5. Enter project name **PartsUnlimited.SeleniumTests**. Click **Create**
6. In solution explorer, remove the file UnitTest1.cs

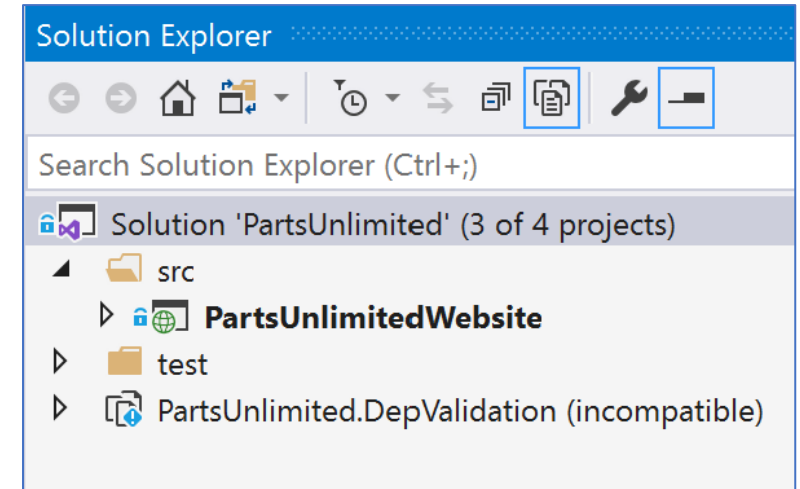


Image 1

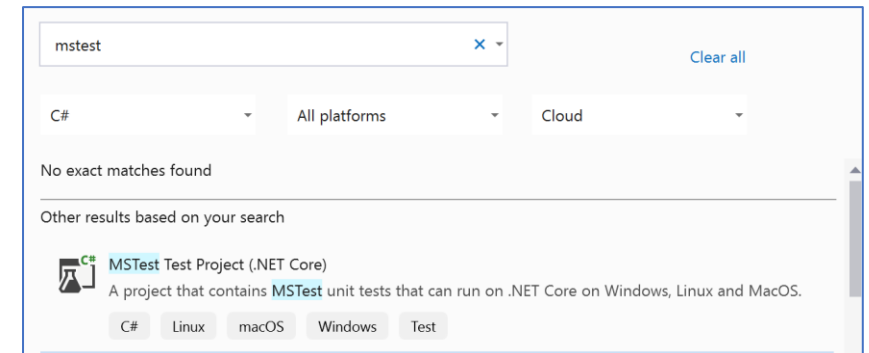


Image 2

Let's add Selenium nuget package

7. Under **PartsUnlimited.SeleniumTests**, right click **Dependencies**. Select **Manage Nuget Packages...**
8. In **Nuget Package Manager**, select **Browse** tab. Search for **Selenium.WebDriver**.
9. Click **Selenium.WebDriver** item. Click **Install** button to add package to the project.

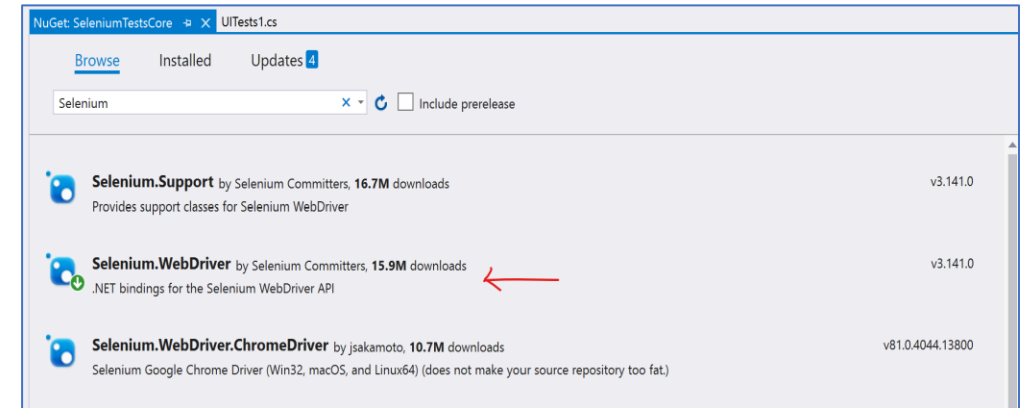


Image 3

Let's add user interface tests

10. In solution explorer, right click **PartsUnlimited.SeleniumTests**. Select **Add > Class...** Name file **PartsUnlimitedTests.cs**.
11. Replace the content of the file with snippet 1 (snippets are located at workshop-testing\src\Snippets\selenium)
12. Look at Setup method. Firefox driver path is passed as a parameter for Firefox driver. The path is stored in an environment variable.

```
using System;
using Microsoft.VisualStudio.TestTools.UnitTesting;
using OpenQA.Selenium;
using System.Linq;
using OpenQA.Selenium.Firefox;

namespace PartsUnlimited.SeleniumTests
{
    [TestClass]
    0 references
    public class PartsUnlimitedTests
    {
        static IWebDriver driver;

        [AssemblyInitialize]
        0 references
        public static void Setup(TestContext context)
        {
            var path = Environment.GetEnvironmentVariable("GeckoWebDriver");
            driver = new FirefoxDriver(path);
        }

        [AssemblyCleanup]
        0 references
        public static void Cleanup()
        {
            driver.Quit();
        }
    }
}
```

snippet 1

Let's add environment variable

13. Create an environment variable with the name **GeckoWebDriver**. The path correspond to a folder where the web driver for Firefox exists in the system.
14. To add the driver to your local system, use the file **geckodriver.exe** in `workshop-testing\src\driver` and copy it to the path used for the environment variable.
15. See image 4

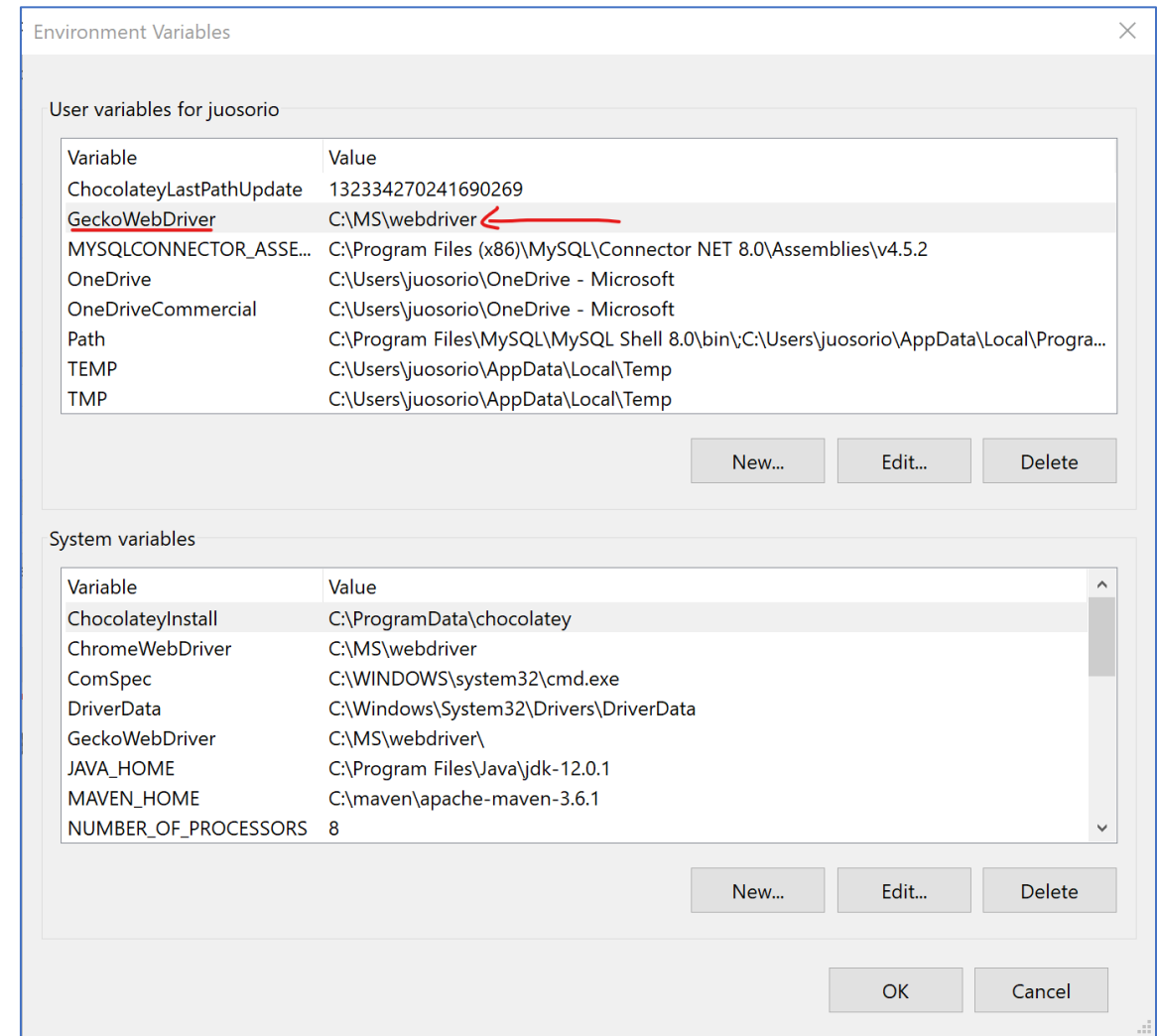


Image 4

Let's add user interface tests

16. In Visual Studio, open file **PartsUnlimitedTests.cs**. Add a method to the class using snippet 2.
17. This test method navigates to the local instance of PartsUnlimited web site, enters oil for search term and clicks to run a search. It verifies that 3 elements are found.
18. Replace <http://localhost:1234/> with the address of your local instance for the project PartsUnlimited and save.
19. Build the solution in Visual Studio.
20. Open Test Explorer. Select the test **TestSearch** and run it. Make sure Partsunlimited website is running before executing the test.
21. Verify TestSearch is successful
22. To see the execution step by step, add a break point at the beginning of the method. Right click inside the method, select **Debug Test**. Move step by step with F11 key.

```
[TestMethod]
0 references
public void TestSearch()
{
    driver.Navigate().GoToUrl("http://localhost:1234/");
    driver.FindElement(By.Id("search-box")).SendKeys("oil");
    driver.FindElement(By.Id("search-link")).Click();

    Assert.AreEqual(3, driver.FindElement(By.Id("search-page")).FindElements(By.ClassName("list-item-part")).Count);
}
```

Snippet 2

Let's add more user interface tests

- 23. Add another method to the class using snippet 3.
- 24. This new method test the shopping cart functionality.
- 25. Build the solution. Verify the new test shows up in **Test Explorer**.
- 26. Run the test step by step to see the execution in Firefox.

```
[TestMethod]
0 references
public void TestShoppingCart()
{
    var homeUrl = "http://localhost:1234/";
    driver.Navigate().GoToUrl($"{homeUrl}/ShoppingCart");

    // check that the cart is empty
    var container = driver.FindElement(By.Id("shopping-cart-page"));
    Assert.AreEqual("Review your Cart", container.FindElement(By.TagName("h2")).Text);
    var empty = container.FindElement(By.Id("empty-cart"));
    Assert.IsNotNull(empty);

    // go to the first category
    driver.Navigate().GoToUrl($"{homeUrl}/Store/Browse?CategoryId=1");
    // find the 1st element
    var item = driver.FindElements(By.ClassName("list-item-part")).First();
    var itemName = item.FindElement(By.TagName("h4")).Text;
    var price = item.FindElement(By.TagName("h5")).Text;
    // naviate to the item
    item.FindElement(By.TagName("a")).Click();

    // add it to the cart - just comment
    driver.FindElement(By.ClassName("btn")).Click();

    // check the contents of the cart
    var cartContainer = driver.FindElement(By.Id("shopping-cart-page"));
    Assert.AreEqual("Review your Cart", cartContainer.FindElement(By.TagName("h2")).Text);
    var cartItems = driver.FindElements(By.ClassName("cart-item"));
    Assert.AreEqual(1, cartItems.Count);
    var cartItem = cartItems.First();
    Assert.IsTrue(cartItem.FindElements(By.TagName("a")).Any(e => e.Text == itemName));
    Assert.AreEqual(price, cartItem.FindElement(By.ClassName("item-price")).Text);

    Assert.AreEqual(price, cartContainer.FindElement(By.Id("cart-sub-total")).Text);
}
```

Snippet 2