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ARTIFICIAL INTELLIGENCE PRACTICAL 9 ROLL No. 2109805

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CLASS: TYBSc CS

Roll No: 2109805

SUBJECT: ARTIFICIAL INTELLIGENCE

Practical 9: Travelling Salesman Problem

Q1) Demonstrate Travelling Salesman Problem

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Ans:
.. .. ..
p8_travelling_salesman.py
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Date: 04-09-2021
Practical: 8
Objective: Demonstrate Travelling Salesman Problem.
# Python3 program to implement traveling salesman
# problem using naive approach.
from sys import maxsize
from itertools import permutations
# implementation of traveling Salesman Problem
def travellingSalesmanProblem(graph, s):
# store all vertex apart from source vertex
    vertex = []
    for i in range(V):
        if(i == s): continue
        vertex.append(i)
    # store minimum weight Hamiltonian Cycle
    min path = maxsize
    next permutation=permutations(vertex)
    for i in next permutation:
        current_pathweight = 0 # store current Path weight(cost)
        k = s # compute current path weight
        for j in i:
            current pathweight += graph[k][j]
        current pathweight += graph[k][s]
        min path = min(min path, current pathweight) # update minimum
    return min_path
# Driver Code
if __name__ == "__main_ ":
    # matrix representation of graph
    graph = [
        [0, 10, 15, 20],
        [10, 0, 35, 25],
        [15, 35, 0, 30],
        [20, 25, 30, 0],
    ]
```

s = 0print(travellingSalesmanProblem(graph, s))

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