

socketInConnection.h

```
graph TD; A[socketInConnection.h] --> B[vector]; A --> C[string];
```

A diagram illustrating the dependencies of the header file `socketInConnection.h`. The header file is represented by a gray rectangular box at the top. Two blue arrows originate from the bottom of this box and point downwards to two separate white rectangular boxes. The left box is labeled `vector` and the right box is labeled `string`, indicating that `socketInConnection.h` depends on these two standard library components.

vector

string