

Jahangir Alam

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👤 Profile

Passionate backend application developer with a commitment to advancing technical expertise. Dedicated to open-source principles, driving innovation through collaborative software development.

🎓 Education

B.Sc. in Computer Science and Engineering

University of Rajshahi

2020 – present
Rajshahi, Bangladesh

🧠 Skills

Go | Node.js | Dart | Flutter ● ● ● ● ● Bash | Docker | Git | Linux ● ● ● ● ● ● ● ● ● ●
C# | C++ | Unity Engine | SFML ● ● ● ● ● ● ● ● ● ●

📁 Projects

Workspaces+ [🔗](#)

Firefox Extension (<https://addons.mozilla.org/en-US/firefox/addon/workspacesplus/>)

- Enhances productivity by organizing Firefox tabs into separate workspaces.
- Continuously updating and maintaining the extension to ensure compatibility with new Firefox versions and improving user experience based on feedback.
- active user count: 150+

AR Here [🔗](#)

Augmented Reality (AR) application using Flutter (<https://github.com/jahangir1x/ar-here>)

- Enables users to view 3D elements in their real environment.
- Leveraged ARCore and ARKit for cross-platform AR functionality.
- Implemented features such as real-time object placement, interaction with 3D models, and intuitive user interface.

Salvation [🔗](#)

2D Platformer Shooter Game using Unity Engine (<https://mishanto.itch.io/salvation>)

- Designed various enemies and incorporated engaging puzzles to enhance gameplay experience.
- Received positive feedback from players for the game's immersive environment and challenging levels.

🏆 Achievements

Champion on Idea Showcasing with Poster Presentation

7th International Conference on Recent Progresses in Science, Engineering and Technology 2022

🌐 Languages

Bangla

Native proficiency

English

Professional working proficiency