

# Introduction to Communication Engineering

## SSY121, Lecture # 4

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# Information

## Project Groups

27 MSc students and 1 PhD student signed up for the project: 6 groups of 4 MSc students, 1 group of 3 MSc students, and 1 group with 1 PhD student.

## Deadline for Common Values

The deadline for Common Values is tomorrow Thu Sept 7 at noon. The deadline for Time Report is Every Friday at noon! Template in Canvas!

## Request for Proposal

The request for proposal (RFP) and the MATLAB functions needed for the project will be released tomorrow Thu Sept 7 at noon.

# Part I

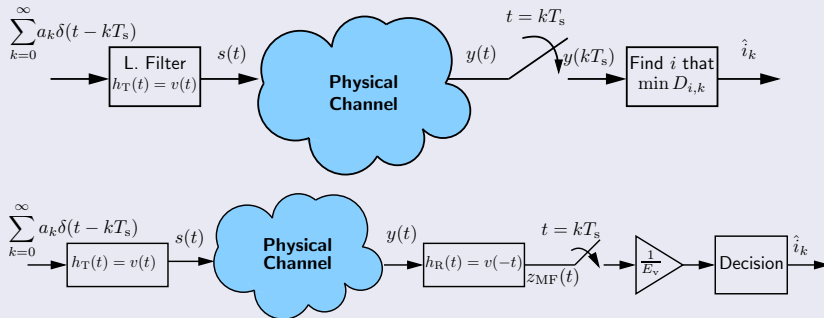
## A Short Summary of Last Lecture

## The Transmitted Signal is a Sequence of $M$ -ary Pulses

$$s(t) = \sum_{k=0}^{\infty} a_k v(t - kT_s),$$

where  $a_k \in \mathcal{A}$  is the amplitude transmitted at the  $k$ th time instant.

## Sampling Rx (SR) vs. Matched Filter Rx (MFR)



## Definition (Pulses in Time Domain)

Nyquist Pulse for SR:  $v(nT_s) = 0$

Orthogonal Pulse for MFR:  $\int_{-\infty}^{\infty} v(t)v(t - nT_s) dt = 0$

if  $n = \pm 1, \pm 2, \pm 3, \dots$

## Definition (Pulses in Frequency Domain)

If  $v(t)$  is symmetric around  $t = 0$

Nyquist Pulse for SR:  $\sum_{n=-\infty}^{\infty} V\left(f - \frac{n}{T_s}\right) = T_s v(0)$

Orthogonal Pulse for MFR:  $\sum_{n=-\infty}^{\infty} \left| V\left(f - \frac{n}{T_s}\right) \right|^2 = T_s E_v.$

## The signal and its vectorial representation

The signal alternatives  $s_i(t)$   $i = 1, 2, \dots, M$  can be represented by the vectors  $\mathbf{s}_i = [s_{i,1}, \dots, s_{i,N}] \in \mathbb{R}^N$

$$s_i(t) = \sum_{n=1}^N s_{i,n} \phi_n(t),$$

$$s_{i,n} = \int_{-\infty}^{\infty} s_i(t) \phi_n(t) dt,$$

where  $\phi_n(t)$  is an orthonormal basis

$$\int_{-\infty}^{\infty} \phi_n(t) \phi_m(t) dt = \begin{cases} 1 & \text{if } n = m \\ 0 & \text{if } n \neq m \end{cases}$$

## Distance Measures

- The *energy* of a signal  $s_i(t)$  is

$$E_{s_i} = \|s_i(t)\|^2 = \int_{-\infty}^{\infty} s_i^2(t) dt = \|s_i\|^2 = s_i \cdot s_i^T = \sum_{n=1}^N s_{i,n}^2$$

- The *length* of a signal  $s_i(t)$  is

$$\sqrt{E_{s_i}} = \|s_i(t)\| = \sqrt{\int_{-\infty}^{\infty} s_i^2(t) dt} = \|s_i\| = \sqrt{s_i \cdot s_i^T}$$

- The *correlation* between  $s_i(t)$  and  $s_j(t)$  is

$$\langle s_i(t), s_j(t) \rangle = \int_{-\infty}^{\infty} s_i(t) s_j(t) dt = s_i \cdot s_j^T = \sum_{n=1}^N s_{i,n} s_{j,n}$$

## Distance Measures (cont.)

- The *distance* between  $s_i(t)$  and  $s_j(t)$  is

$$\begin{aligned}\|s_i(t) - s_j(t)\| &= \sqrt{\int_{-\infty}^{\infty} [s_i(t) - s_j(t)]^2 dt} \\ &= \|s_i - s_j\| = \sqrt{(s_i - s_j) \cdot (s_i - s_j)^T}\end{aligned}$$

- The *angle* between  $s_i(t)$  and  $s_j(t)$  is

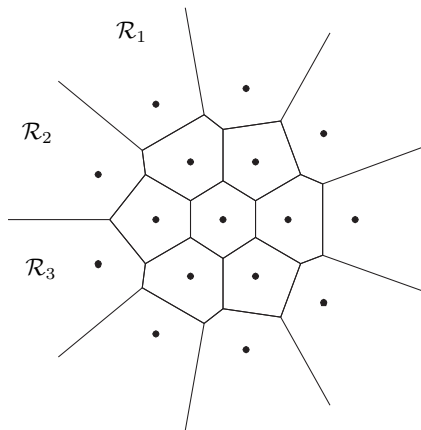
$$\cos \alpha = \frac{\langle s_i(t), s_j(t) \rangle}{\|s_i(t)\| \cdot \|s_j(t)\|} = \frac{s_i \cdot s_j^T}{\|s_i\| \cdot \|s_j\|}$$

Note that  $\cos \alpha = 0$  ( $\alpha = \pi/2$ )  $\Rightarrow$  orthogonality.



## The problem we are trying to solve

$$\min_i \left\{ \int_{-\infty}^{\infty} [y(t) - s_i(t)]^2 dt \right\} \equiv \boxed{\min_i \{ \|y - s_i\| \}}$$

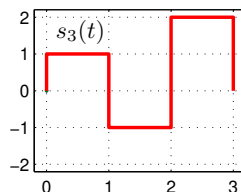
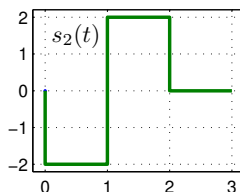
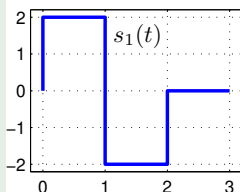


## Part II

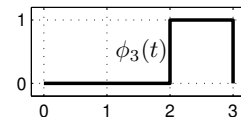
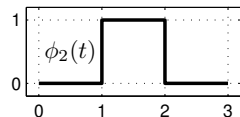
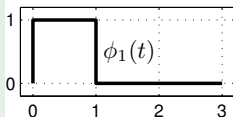
### The Gram-Schmidt Process

# Example (Finding $\phi_n(t)$ )

$$s_i(t) = \sum_{n=1}^N s_{i,n} \phi_n(t), \quad s_{i,n} = \int_{-\infty}^{\infty} s_i(t) \phi_n(t) dt,$$

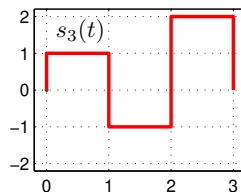
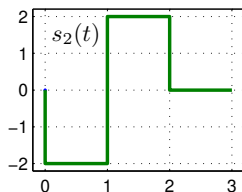
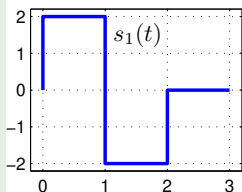


- One set of orthonormal basis functions.  $\phi_n(t)$ . are:



- What are the vectors  $s_1$ ,  $s_2$ , and  $s_3$ ?
- $s_1 = [2, -2, 0]$ ,  $s_2 = [-2, 2, 0]$ , and  $s_3 = [1, -1, 2]$

## Example (The Gram-Schmidt Process (Anderson p. 47))

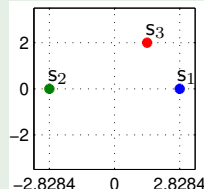
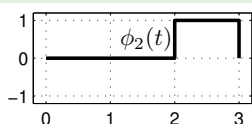
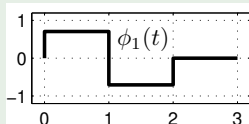
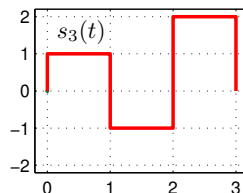
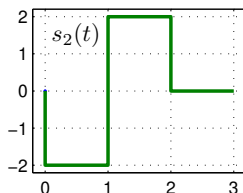
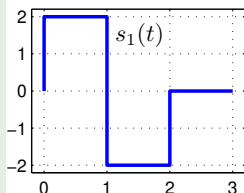


$$\Theta_j(t) = s_j(t) - \sum_{k=1}^{j-1} \langle s_j(t), \phi_k(t) \rangle \phi_k(t)$$

$$\phi_j(t) = \frac{\Theta_j(t)}{\sqrt{E_j}}, \quad \text{where } E_j = \langle \Theta_j(t), \Theta_j(t) \rangle$$

- $\Theta_1(t) = s_1(t)$ ,  $E_1 = 8$ ,  $\phi_1(t) = s_1(t)/\sqrt{8}$ ,  $s_1(t) = \sqrt{8}\phi_1(t)$
- $\Theta_2(t) = s_2(t) - \langle s_2(t), \phi_1(t) \rangle \phi_1(t) = 0$ ,  $s_2(t) = -s_1(t) = -\sqrt{8}\phi_1(t)$
- $\Theta_3(t) = s_3(t) - \langle s_3(t), \phi_1(t) \rangle \phi_1(t) = s_3(t) - \sqrt{2}\phi_1(t)$ ,  $E_3 = 4$ ,  
 $\phi_2(t) = (s_3(t) - \sqrt{2}\phi_1(t))/2$ ,  $s_3(t) = \sqrt{2}\phi_1(t) + 2\phi_2(t)$

# Example (The Gram-Schmidt Process (Anderson p. 47))



$$s_1(t) = +\sqrt{8}\phi_1(t),$$

$$s_1 = [\sqrt{8}, 0]$$

$$s_2(t) = -\sqrt{8}\phi_1(t),$$

$$s_2 = [-\sqrt{8}, 0]$$

$$s_3(t) = +\sqrt{2}\phi_1(t) + 2\phi_2(t),$$

$$s_3 = [\sqrt{2}, 2]$$

## Part III

# Passband Transmission

## In baseband

- For a baseband pulse  $v(t)$  with Fourier transform  $V(f)$ , the BW of the transmitted signal is about  $\frac{1}{2T_s}$ , where  $R_s = 1/T_s$  is the symbol rate
- Best case scenario, we use pulses  $v(t) = \text{sinc}(t/T_s)$  and the BW is exactly  $R_s/2$
- Such a signal can be sent for example over a telephone line
- If radio waves are used, the wavelengths are very big, and therefore, antennas are huge
- How does an FM receiver work then?

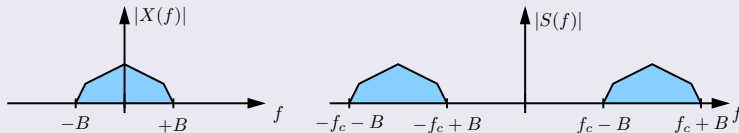
## Example (Binary baseband transmission at $R_b = 1$ kbps)

$R_b = R_s = 10^3$  symb/s, and therefore  $T_s = 10^{-3}$  s. The wavelength  $\lambda = c/f$  assuming  $f = 1/(2T_s)$  and  $c = 3 \cdot 10^8$  m/s (speed of light) is  $\lambda \approx 6T_s 10^8$  m. The wavelength is then  $\lambda \approx 600$  km, which means a HUGE antenna. If the frequency is 100 MHz (FM),  $\lambda \approx 3$  m  $\Rightarrow$  antennas of  $\lambda/2$  or  $\lambda/4$  are feasible.

## What do we do then?

- In FM, the signals are not transmitted in baseband, but instead using a carrier
- This is simply done by multiplying the baseband signal  $x(t)$  by a sinusoid of frequency  $f_c$ :  $s(t) = x(t) \cos(2\pi f_c t)$
- What is the spectrum of such a signal?

$$\begin{aligned} S(f) &= \mathcal{F}\{x(t) \cos(2\pi f_c t)\} = \mathcal{F}\{x(t)\} * \mathcal{F}\{\cos(2\pi f_c t)\} \\ &= X(f) * \frac{1}{2} \left[ \delta(f - f_c) + \delta(f + f_c) \right] = \frac{1}{2} \left[ X(f - f_c) + X(f + f_c) \right] \end{aligned}$$



- Other reasons for doing this
  - Makes best use of the channel
  - Allows us to assign different users to different frequencies



A very common  $\mathcal{P}$ 

- A very common  $\mathcal{P} = \{\phi_1(t), \phi_2(t)\}$  is

$$\phi_1(t) = \sqrt{2}v(t) \cos(w_c t)$$

$$\phi_2(t) = \sqrt{2}v(t) \sin(w_c t)$$

- $v(t)$  is a unit-energy baseband pulse
- $f_c = \frac{w_c}{2\pi}$  is the carrier frequency

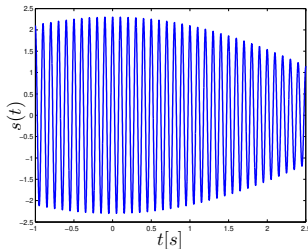
Is  $\mathcal{P}$  really an orthonormal basis?

- $\|\phi_1(t)\| = 1?$  ( $\sqrt{E_{\phi_1}} = 1$ )
- $\|\phi_2(t)\| = 1?$  ( $\sqrt{E_{\phi_2}} = 1$ )
- $\langle \phi_1(t), \phi_2(t) \rangle = 0?$

## A useful integral

Consider a slow varying signal (band limited) signal  $x(t)$  and the integral

$$s(t) = \int_{-\infty}^{\infty} x(t) \cos(w_c t) dt = ?$$



## A useful integral

- If the BW of  $x(t)$ ,  $f_x$ , is less than the carrier frequency,  $f_x < f_c$ , we can prove using Parseval's theorem that:

$$\begin{aligned} \int_{-\infty}^{\infty} x(t) \cos(w_c t) dt &= \int_{-\infty}^{\infty} X(f) \mathcal{F}\{\cos(w_c t)\}^* df \\ &= \int_{-\infty}^{\infty} X(f) \frac{1}{2} \left[ \delta(f - f_c) + \delta(f + f_c) \right] df = \frac{1}{2} \left[ X(f_c) + X(-f_c) \right] = 0 \end{aligned}$$

- HW: prove that  $\int_{-\infty}^{\infty} x(t) \sin(w_c t) dt = 0$  if  $f_x < f_c$ !

## Energy

- Consider now the following integral

$$\begin{aligned} E_{\phi_1} &= \int_{-\infty}^{\infty} \phi_1^2(t) dt = 2 \int_{-\infty}^{\infty} v^2(t) \cos^2(w_c t) dt \\ &= \int_{-\infty}^{\infty} v^2(t) [1 + \cos(2w_c t)] dt = 1 + \int_{-\infty}^{\infty} v^2(t) \cos(2w_c t) dt \end{aligned}$$

- If the BW of  $v(t)$  is  $f_v$  then the BW of  $v^2(t)$  is  $2f_v$ , since  $\mathcal{F}\{v^2(t)\} = V(f) * V(f)$ , hence  $\int_{-\infty}^{\infty} v^2(t) \cos(2w_c t) dt = 0$ .

## Correlation

$$\langle \phi_1(t), \phi_2(t) \rangle = 2 \int_{-\infty}^{\infty} v^2(t) \cos(w_c t) \sin(w_c t) dt = \int_{-\infty}^{\infty} v^2(t) \sin(2w_c t) dt$$

## A summary of what we know

$E_{\phi_1} = 1$ ,  $E_{\phi_2} = 1$ , and  $\langle \phi_1(t), \phi_2(t) \rangle = 0$  means an orthonormal basis.

## ISI-free transmission

- The transmitted signal will be of the form

$$s(t) = \sum_{k=0}^{\infty} a_k \phi_1(t - kT_s) + b_k \phi_2(t - kT_s)$$

- For ISI-free transmission, we need to have that for  $n = \pm 1, \pm 2, \dots$

$$\int_{-\infty}^{\infty} \phi_1(t) \phi_1(t - nT_s) = \int_{-\infty}^{\infty} \phi_2(t) \phi_2(t - nT_s) = 0$$

$$\int_{-\infty}^{\infty} \phi_1(t) \phi_2(t - nT_s) = \int_{-\infty}^{\infty} \phi_2(t) \phi_1(t - nT_s) = 0$$

- The previous equalities are valid when the baseband pulse  $v(t)$  is  $T_s$ -orthogonal. **HW: prove it!**

## What is important to remember?

The functions  $\phi_1(t)$  and  $\phi_2(t)$  form an orthonormal basis, and they are also  $T_s$ -orthogonal (when the baseband pulse  $v(t)$  is  $T_s$ -orthogonal).

## Part IV

# 1D and 2D Modulations

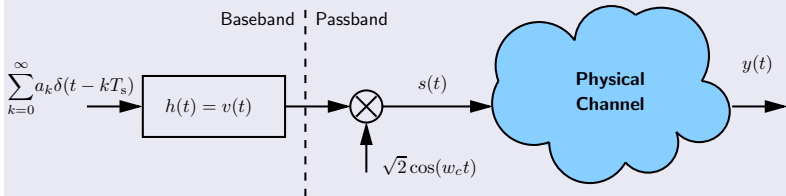
## Assumptions

- A square pulse of duration  $T_s$  and amplitude  $1/\sqrt{T_s}$ .
- The two basis functions are
  - $\phi_1(t) = \sqrt{2}v(t) \cos(w_ct)$
  - $\phi_2(t) = \sqrt{2}v(t) \sin(w_ct)$

## 1D Constellations

- Only one dimension is used ( $N = 1$ )
- This makes the Tx/Rx simple to implement

## 1D Tx



## On-off keying (OOK)

$$\begin{aligned}s_1(t) &= 0 & \mathbf{s}_1 &= [0, 0] \\ s_2(t) &= A\phi_1(t) & \mathbf{s}_2 &= [A, 0]\end{aligned}$$

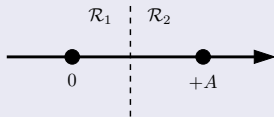
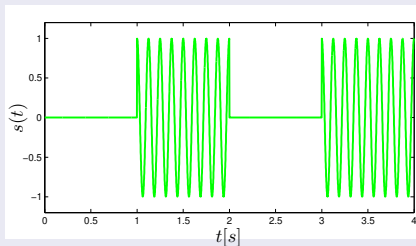
## Energies

$$E_{s_1} = \|\mathbf{s}_1\|^2 = 0$$

$$E_{s_2} = \|\mathbf{s}_2\|^2 = A^2$$

$$\overline{E} = \frac{1}{2}E_{s_1} + \frac{1}{2}E_{s_2} = \frac{A^2}{2}$$

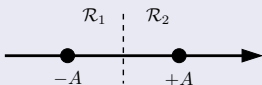
## OOK signal using square pulses



## Binary phase shift keying (BPSK)

$$s_1(t) = -A\phi_1(t) \quad s_1 = [-A, 0]$$

$$s_2(t) = +A\phi_1(t) \quad s_2 = [+A, 0]$$



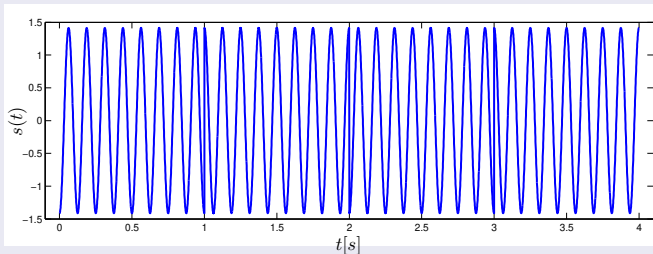
## Energies

$$E_{s_1} = \|s_1\|^2 = A^2$$

$$E_{s_2} = \|s_2\|^2 = A^2$$

$$\overline{E} = \frac{1}{2}E_{s_1} + \frac{1}{2}E_{s_2} = A^2$$

## BPSK signal using square pulses





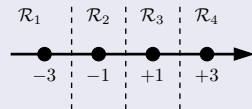
## M-ary pulse amplitude modulation (M-PAM)

$$s_1(t) = -(M-1)A\phi_1(t), \quad \mathbf{s}_1 = [-(M-1)A, 0]$$

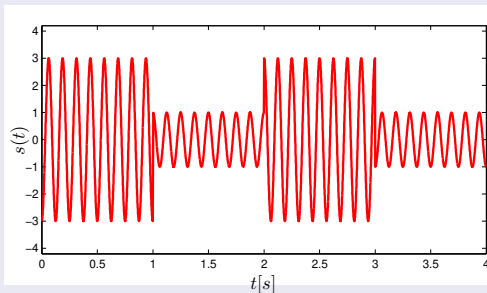
$$\vdots$$
$$\vdots$$

$$s_M(t) = +(M-1)A\phi_1(t), \quad \mathbf{s}_M = [+(M-1)A, 0]$$

## 4-PAM



## 4-PAM signal using square pulses



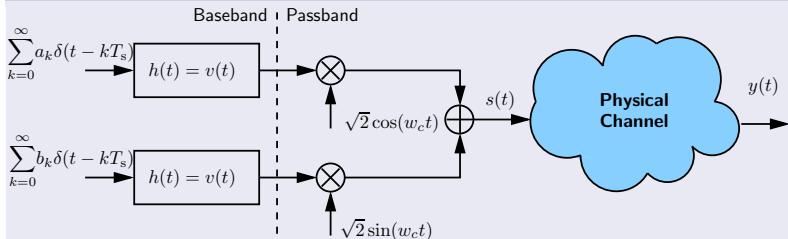
## Passband signal for 2D modulations

- The passband signal for the 2D constellations can be written as

$$s(t) = \sqrt{2} \sum_{k=0}^{\infty} a_k v(t - kT_s) \cos(w_c t) + b_k v(t - kT_s) \sin(w_c t)$$

- Every point  $(a_k, b_k) \in \mathbb{R}^2$  can be represented using an amplitude  $A_k = \sqrt{a_k^2 + b_k^2}$  and an angle  $\psi_k = \arctan(b_k/a_k)$
- The 1D signals can be obtained by using  $b_k = 0$ .

## 2D Tx



## Quaternary phase shift keying (QPSK)

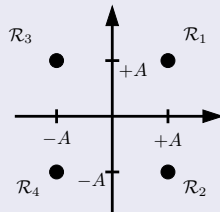
$$s_1(t) = +A\phi_1(t) + A\phi_2(t), \quad s_1 = [+A, +A]$$

$$s_2(t) = +A\phi_1(t) - A\phi_2(t), \quad s_2 = [+A, -A]$$

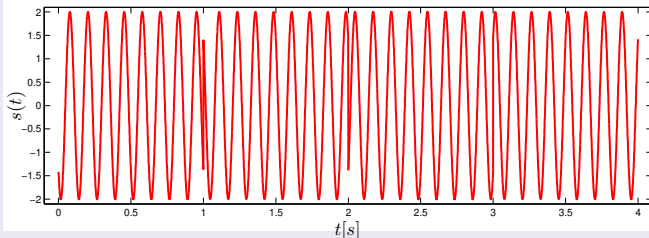
$$s_3(t) = -A\phi_1(t) + A\phi_2(t), \quad s_3 = [-A, +A]$$

$$s_4(t) = -A\phi_1(t) - A\phi_2(t), \quad s_4 = [-A, -A]$$

## Constellation



## QPSK signal using square pulses



## Quadrature amplitude modulation (M-QAM)

The signal alternatives are

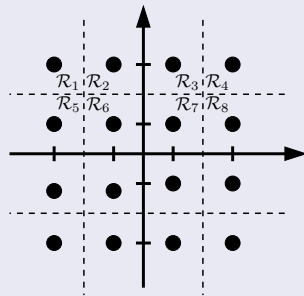
$$s_i(t) = a_k \phi_1(t) + b_k \phi_2(t)$$

with  $i = 1, 2, \dots, M$ ,  $a_k, b_k \in \mathcal{A}$ , and

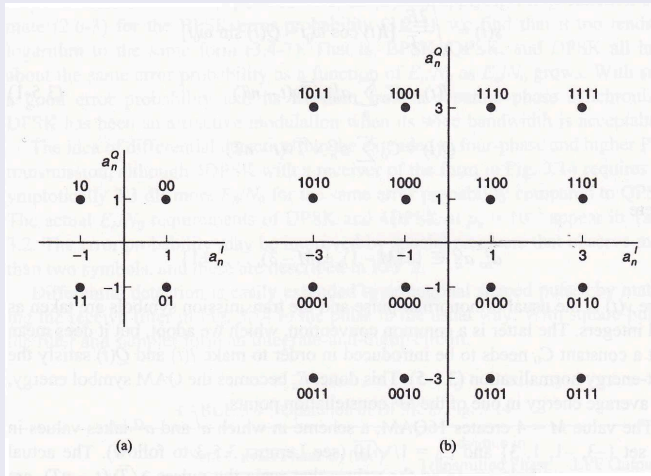
$$\mathcal{A} = \{-(M-1), \dots, -1, +1, \dots, (M-1)\}.$$

The constellation points are  $s_{i,1} \in \mathcal{A}$  and  $s_{i,2} \in \mathcal{A}$ .

## Constellation



## 4-QAM and 16-QAM, Gray and non-Gray (from [Anderson])



## M-PSK constellations

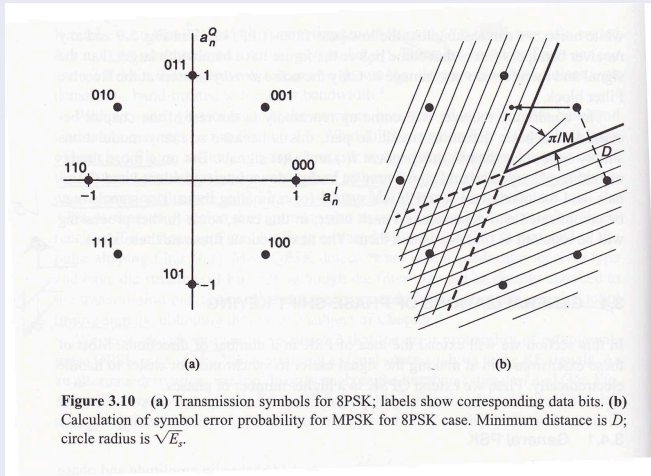
- M-PSK is simply a straightforward extension of BPSK/QPSK to more phases
- If  $M$  is the number of constellation points,

$$s(t) = \sum_{k=0}^{\infty} v(t - kT_s) \cos \left( w_c t + \frac{2i\pi}{M} \right),$$

where  $i = 0, 1, \dots, M - 1$

- The M-PSK is equivalent to BPSK ( $M = 2$ ) and QPSK ( $M = 4$ )
- Note that for  $M = 4$ ,  $\psi_k \in \{0, \pi/2, \pi, 3\pi/2\}$ , which does not change *anything* compared to  $\psi_k \in \{\pi/4, 3\pi/4, 5\pi/4, 7\pi/4\}$
- M-PSK constellations have *constant-energy*

## 8-PSK constellation (from [Anderson])

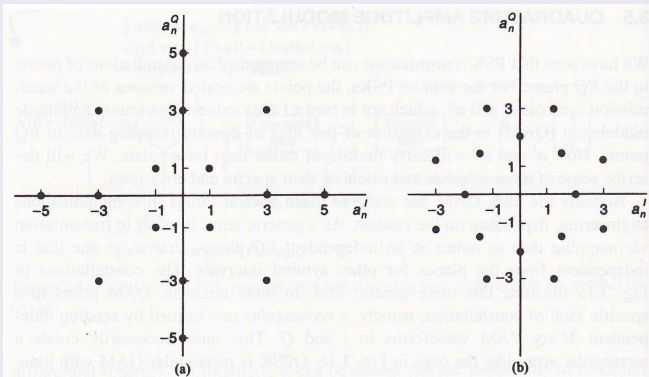


## Summary of constellations

$a_k \in$	$b_k \in$	Name(s)	$\psi_k \in$
$\{0, +A\}$	0	OOK	0
$\{-A, +A\}$	0	BPSK (2-PAM)	$\{0, \pi\}$
$\{-3A, -A, +A, +3A\}$	0	4-PAM	$\{0, \pi\}$
$\{-A, +A\}$	$\{-A, +A\}$	QPSK (4-QAM)	$\{\frac{\pi}{4}, \frac{3\pi}{4}, \frac{5\pi}{4}, \frac{7\pi}{4}\}$
$\{-3A, -A, +A, +3A\}$	$\{-3A, -A, +A, +3A\}$	16-QAM	-
$\cos(\psi_k)$	$\sin(\psi_k)$	M-PSK	$\{\frac{2\pi i}{M}\}$ for $i = 0, \dots, M-1$



## Other constellations (from [Anderson])



**Figure 3.15** Two nonrectangular QAM constellations: (a) V.29 modem standard; (b) double-circle constellation (outer radius 3.16; inner radius 2).

## Today's Summary

- SR vs. MFR ( $L_3$ )
- Time vs. Frequency Domain ( $L_3$ )
- Signals in Vectorial Representation ( $L_3$ )
- Distance Measure and Decision Regions ( $L_3$ )
- Gram-Schmidt Process
- Baseband and Passband Transmission
- A Very Common  $\mathcal{P}$
- 1D and 2D Constellations
- Binary Labeling