

Solution of Assignment 1

Due Date: November 24, 2017

November 22, 2017

1 Prove that any acyclic graph/network has a longest simple path.

Proof: Given any acyclic graph $G = (V, E)$, we first prove that any path cannot pass one node more than once. Without loss of generality, if there a path $A_1, A_2 \dots A_k$, contains node A_i for more than once, the graph must form a ring with $A_i A_{i+1} \dots A_i$. Thus any path in an acyclic graph cannot contain one node for more than once. Thus the length of the path satisfies:

$$L(p) < |V|.$$

Moreover, Since a path cannot contain one node for more than once, the number of paths in this graph satisfies:

$$N(G) \leq 2^{|V|}$$

Thus the number of the paths in the graph is limited. Thus we have a finite path set P , and $\forall p \in P, L(p) < |V|$, there must exist a longest simple path.

2 Write the Routing Algorithm for complete binary tree.(Suppose nodes are numbered from top to down, from left to right, and beginning from root.)

Algorithm 1: Routing Algorithm for a complete binary tree

Input: a complete binary tree T , source label s , destination label D
 Use Dijkstra algorithm to find the shortest path length for each node

Initialize a distance array $d(\cdot)$;

for $i=1$ to $|V|$ **do**

$Q \leftarrow \emptyset$

for $j=1$ to $|V|$ **do**

$d(i,j) \leftarrow \infty$;

$Q \leftarrow Q \cup j$;

end for

$d(i,i) \leftarrow 0$;

While $Q \neq \emptyset$ **do**

$j \leftarrow \arg \min_j d(i,j)$;

remove j from Q ;

for each edge (j,k) of j **do**

if $d(i,k) > d(i,j) + 1$ **do**

$d(i,k) \leftarrow d(i,j) + 1$

end if

end for

end while

RoutingAlgorithm

$r \leftarrow s$;

while $r \neq D$ **do**

if $d(r/2, D) < d(r, D)$ **then**

$r \leftarrow r/2$ Routetotheparentnode

else if $d(2r, D) < d(r, D)$ **then**

$r \leftarrow 2r$; Route to the left-son node

else if $d(2r + 1, D) < d(r, D)$ **then**

$r \leftarrow 2r + 1$; Route to the right-son node

end if

end while

3 Prove that hypercube is optimal in fault tolerance.

Definition of Fault tolerance: Fault tolerance FT is defined as:

$FT = \arg \max_k$ The graph is still connected after removing k nodes.

A graph with degree d has optimal fault tolerance if its fault tolerance is $d - 1$

We prove it by induction.

In a q -cube, the degrees of each node is q .

- $q=1$ When we remove the node, there remains only one node. The case is trivial.
- Suppose when $q=k$, hypercube has optimal fault tolerance. That means a k -cube is connected after removing $k-1$ nodes.

When $q = k + 1$, we try to prove a $(k+1)$ -cube is still connected after removing k -nodes. From the definition of hypercube, a $(k+1)$ -hypercube is composed of two k -hypercubes. Thus the deleted nodes can be assumed as $k = n_1 + n_2$, where n_1, n_2 represents the deleted nodes in each sub-hypercube, respectively. If $0 < n_1 < k$, each sub-hypercube is still connected by induction. Moreover, Since there are 2^k edges between two sub-hypercubes, and we delete at most k edges between two hypercubes, the two sub-hypercubes are inner-connected. Thus the $(k + 1)$ cube is still connected.

if $n_1 = 0$ or $n_1 = k$, the deleted nodes are in one sub-hypercube. Suppose the two sub-hypercubes are H_1 and H_2 , we know that each vertex in H_i .

1. Any two vertices in H_2 are still connected for we don't remove any vertex in H_2 ;
2. A vertex in H_1 and a vertex in H_2 are connected according to the definition of $(k+1)$ -cube;
3. Any two vertices in H_1 are connected because each vertex in H_1 connects to a vertex in H_2 and H_2 itself is connected.

Hence, the $(k+1)$ -cube is still connected after removing k nodes.

Hence proved that the hypercube is optimal fault tolerance