# Become a **Master** in **ASP.NET** (from **Scratch**)



## **Customizing Controllers**

Let's start with the first set of slides



#### **Taking Control of Controllers**

- Adding Actions
- Model Binding
- Filters
- Vanity URLs
- Controller Best Practices

## 2 — Adding Actions

Let's start with the second set of slides



- Controllers are classes
- Actions are methods

 Creating an action involves adding a method to a class



#### **Action Signature**

- Return Types
  - ActionResult
    - FileResult
    - JsonResult
    - ViewResult
- Parameters
  - Normal parameters
  - MVC model binding



- Create/Update/Delete are typically two step operations
  - Present the form
  - Accept the input
- Oreate two actions
  - Form presentation via HttpGet (default)
  - Accept data via HttpPost

## 3 — Demo

**Model Binding** 

## 4 — Model Binding

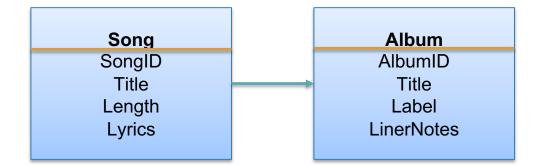
Let's start with the fourth set of slides



#### **Default Model Binder**

- "It just works"
- Our Uses the name attribute of input elements
  - O Automatically matches parameter names for simple data types
  - O Complex objects are mapped by property name
    - Complex properties use dotted notation

<input type="text" name="Album.LinerNotes" />





#### **Controlling Model Binding**

• Imagine the following model



- Need
  - Create a form to edit everything but the lyrics
- Challenge
  - O Default model binder automatically binds all inbound properties

## **Solutions**

- Simplest
  - Use the bind attribute to indicate which properties to bind

```
Edit([Bind(Include = "SongID,Title,Length")]
Song song)
```

- Other solutions
  - Create a view model
  - Create a custom model binder

## 5 — Demo

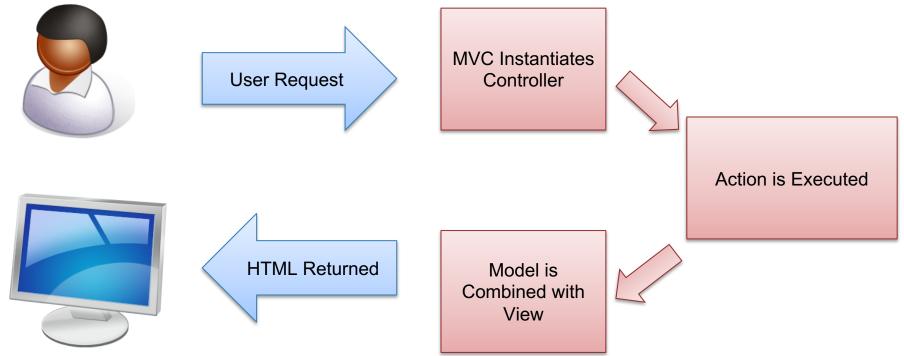
**BindAttribute** 

## 6 Filters

Let's start with the sixth set of slides



#### **Normal Action Execution**





#### **Actions with Filters**



User Request

MVC Instantiates Controller



Pre-execution Filter Code Executes



Action is Executed



HTML Returned

Model is Combined with View



Post-execution Filter Code Executes



- Action
- Ontroller
- Global
  - FilterConfig.cs



- Authorize
  - Control who can access a controller/action
  - Properties
    - Users
    - Roles
- ValidateAntiForgeryToken
  - Defends against cross-site request forgery
  - Requires anti-forgery token to be added to view
- RequireHttps
  - Requries SSL



- Encrypts traffic and prevents tampering
- Authenticates server

- When to use SSL
  - Asking for sensitive information
  - After authentication

## 7 — Demo

Security Filters

## Vanity URLs

Let's start with the eighth set of slides



www.mymusicstore.com/App/Album/Details/Display.aspx?ID=42&BandID=64

- Users have no idea what that URL refers to
- Search engines have no idea what that URL refers to
- It's just plain ugly



#### www.mymusicstore.com/Album/Cure/Wish

- User knows information provided by the page
- Search engines know information provided by page
- Don't underestimate the importance of vanity URLs

## MVC Routing

- Vanity URLs are handled by routing
- Routing in MVC controls what controller/action is called based on the URL provided
- Methods for updating routing
  - RouteConfig.cs
  - AttributeRouting

## 9 — Demo

RouteConfig.cs



#### **Attribute Routing**

- Attributes control routing/URL
- RouteAttribute

```
[Route("Album/Edit/{id:int}")]
public ActionResult Edit(int id)
```

- www.mymusicstore.com/Album/Edit/42
- Calls the Edit action
- Passes in the ID parameter
- ID must be an integer

## **RoutePrefix**

- Added to controller
- Adds prefix to all routes

```
[RoutePrefix("Album")]
public class AlbumsController : Controller
{
    [Route("Album/Edit/{id:int}")]
    public ActionResult Edit(int id)
    {
        // code
    }
}
```

## 10 Demo

**Attribute Routing** 

## 11 — Vanity URLs

Let's start with the eleventh set of slides



#### **Controller Design Guidelines**

- - Make sure all actions are closely related
- Low Coupling
  - Controllers should know as little about the rest of the system as possible
  - Simplifies testing and changes
  - Repository pattern
    - Wrap data context calls into another object