## 17-625 API Design: Homework #4 – Consuming APIs

Jared Harvey (AndrewID: jaredhar, GitHub ID: jaharvey2000)

## Part 1: GitHub Repository

Since this assignment builds on the repository for Assignment 3, my repository for this assignment is the same as the previous one: https://github.com/jaharvey2000/Jaredhar 17625 Assignment3

## Part 2: Test Results

Only two unit tests were required for this assignment: one using a mocked API client and one using the live server developed in Assignment 3. I chose to add one additional unit test for each type of client; thus, my tests are shown below:

Client API Type	Test Case	Inputs	<b>Expected Outputs</b>
Mocked Client	testMockGetBooks	An array of three book ISBNs; two are valid ISBNs and one is an invalid ISBN.	An array of three book titles. For the one invalid ISBN, the title should be the <i>None</i> type in Python.
Mocked Client	testMockNoBooks	An empty array.	An empty array.
Live Server	testGetBooks	An array of three book ISBNs; two are valid ISBNs and one is an invalid ISBN.	An array of three book titles. For the one invalid ISBN, the title should be the <i>None</i> type in Python.
Live Server	testNoBooks	An empty array.	An empty array.

Tests were executed twice: once with the live server running and once without. The following screenshot shows the output of *test.py* when the server is **not** running. Note that the two live server tests fail because a server connection can't be established. However, **both mocked client tests succeed**.

The same tests were then run with the live server running. In this case, the live server tests are able to make a connection and thus succeed. The below screenshot shows all four tests passing.

```
Jaredhar_17625_Assignment3 → (main) python .\client\test.py -v
testGetBooks (__main__.TestClient) ... ok
testNoBooks (__main__.TestMockClient) ... ok
testMockGetBooks (__main__.TestMockClient) ... ok
testMockNoBooks (__main__.TestMockClient) ... ok

Ran 4 tests in 0.019s

OK
```