Project 1: Student Grading System

```
package Project1;
import java.util.Scanner;
public class StudentResultSystem {
  public static void main(String args[]) {
     Scanner sc = new Scanner(System.in);
                     //p=percentage
     float p;
     String name;
     int roll;
     int noofsub, sub score;
     int total_marks;
     char choice;
     do {
       System.out.println("Entre your name:");
       name = sc.nextLine();
       System.out.println("Entre your roll:");
       roll = sc.nextInt();
       System.out.println("total no.of sub:");
       noofsub = sc.nextInt();
       System.out.println("Enter the marks of c,dsa,java,html,css:");
       int c = sc.nextInt();
       int dsa = sc.nextInt();
       int java = sc.nextInt();
       int html = sc.nextInt();
       int css = sc.nextInt();
       sub score = (c + dsa + java + html + css);
       System.out.println("subject Score obtained:" + sub_score);
       System.out.println("total marks:");
       total_marks = sc.nextInt();
       p = (((float) sub_score / total_marks) * 100);
       System.out.println("Your pecentage is:" + p);
       if (p > 85 \&\& p < 100) {
          System.out.println("You get grade A.");
       \} else if (p > 70 && p < 85) {
          System.out.println("You get grade B.");
       \} else if (p > 45 && p < 65) {
          System.out.println("You get grade c.");
       } else {
          System.out.println("You get failed.");
       System.out.println("Do you want to continue:");
       choice = sc.next().charAt(0);
     } while (choice == 'y');
```

```
}
```

Output:

```
Run StudentResultSystem ×

C C:\Program Files\Java\jdk-19\bin\java.exe" "-javaagent:C:\Users\admin\AppData\Local\.
Entre your name:
    rutu
Entre your roll:
    45
    total no.of sub:
    5
    Enter the marks of c,dsa,java,html,css:
    45
    56
    67
    34
    45
    subject Score obtained:247
    total marks:
    350
    Your pecentage is:70.57143
    You get grade B.
    Do you want to continue:
    y

Process finished with exit code 0
```