Robot Operating System 2 (ROS) is a popular and widely adopted robotics engineering framework. Its main goal is to provide robotics engineers a platform that allows for the development of robotics applications. Framework's infrastructure, which is open source, is based on numerous distributed packages. ROS supports a wide range of devices, starting from small embedded devices up to autonomous industry robots. ROS was developed with real-time capabilities in mind. Since this technology is in its infancy, the ROS community encourages industry and academic research. Academic research in ROS has covered many aspects of robotics development and has achieved quantifiable results regarding soft and hard real-time constraints, lowering latency, and in general, improving performance. However, because of its complicated vertical stack of technologies, there is still room where significant performance benefits could be extracted. The default way to extract performance with aim to lower execution time is by utilizing multi-cores. However, ROS with its complex infrastructure and requirement from robotics engineers to learn parallelization from C/C++ perspective, make it hard to utilize multi-cores properly. Therefore, utilizing multi-cores to lower execution time is one of the main motivators that guides research in ROS. By lowering execution time we gain performance benefits and allow other parts of ROS infrastructure, which are influenced by latency and real-time constraints, to be positively impacted as well. Robots are very heterogeneous devices. Therefore, robots may come with a vast array of different system requirements and system constraints. Some of the system constraints are critical when it comes to the correct functionality of the robots. These critical constraints deal with the overall performance of the robotics application. In the scope of overall performance of the robotics application, the main goal of robotics engineers is to lower execution time or make a particular function execute faster. To facilitate this, we refer to utilization of multi-core processors. However, required specialized knowledge regarding concurrency and expertise, which robotics engineers do not have, slows them down in building their robotics application and decreases efficiency. Robotics engineers are required to understand the architecture of the CPU and how it interacts with main memory. On top of that robotics engineers are required to understand the intricacies regarding caches and data locality. Complemented with this is a software stack that is utilizing the CPU. They need to learn how to use multi-threading libraries, which is not simple. Functions for creating and managing threads require thinking about multiple data-flows in software stack. As a consequence, robotics engineers are required to understand in low-level detail how multi-threading works and how prioritization, scheduling, and affinity combine to solve the problem of lowering execution time. To conclude, the main gap is that robotics engineers do not have an intuitive way of utilizing multicores to be able to lower execution time. They are required to know low-level details regarding parallelization and have to develop multi-threading applications. Additionally, robotics engineers do not have accessible interfaces to control Operating System mechanisms regarding prioritization, scheduler type, and affinity Requirements for the solution Functional requirements • SR.01: Framework to facilitate development of multithreaded applications in ROS2 - Framework to assist robotics engineers in developing software that takes advantage of multi-cores in order to reduce average execution time, integrated in ROS2. • SR.02: Pre-locking heap memory - The framework enables pre-locking of heap memory during initialization of the application in order to avoid failed memory allocations, which can occur if application requires significant amount of memory. • SR.03: Process priority configuration - The framework provides interface for setting priorities of threads in order to avoid priority inversion. • SR.04: Measurement of heap allocations - The framework offers a visualization on how many memory allocations happened, and it should be easily accessible to the robotics engineers • SR.05: Measurement of latency. - The framework has a mechanism that measures latency • SR.06: Measurement of jitter - The framework has a mechanism that measures jitter • SR.07: Measurement of CPU caches usage & The framework has a mechanism that measures CPU cache usage • SR.08: Measurement of memory fetches. - The framework has a mechanism which measures memory fetches. • SR.09: Executor type - Robotics engineers write nodes' configuration as input to the framework. The framework outputs the best performing executor type configuration containing nodes. & ROS executor • SR.10: Node to process assignment - Robotics engineers write nodes' configuration as input to the framework. The framework outputs the best performing configuration. & node assignment, thread, process • SR.11: Allocator type - The framework accepts the message data types that are used throughout the application and it advises robotics engineers on which allocators to use. • SR.12: Easy to use user interface - All information and capabilities of the framework should be gathered in easy-to-use user interface. • SR.13: Guideline - Robotics engineers will be able to express their intentions of parallelizing the code in the framework. The framework will output guidelines for robotics engineers. • SR.14: Parallel Configuration - The framework will accept non parallelized code and will turn it into parallel configuration. & Parallel Configuration Quality requirements • SR.01: Increased CPU Utilization -The framework facilitates the development of multi-threaded applications, and as a result, increased CPU utilization. If the number of cores are n,(and n>1), then utilization is at least 0.7*n. • SR.02: Decreased Heap Allocation - The framework facilitates the mechanism with pre-locking memory during the start of the execution of the application. At least 50 percent decrease in heap allocations regarding memory is expected. • SR.03: Increased general performance of the application - The framework facilitates the mechanism for process priority configuration. We expect an increase in general performance in a region of 10 percent. • SR.04: Decreased average execution time - The framework facilitates the mechanism for decreasing average execution time by utilizing multi-threading. • SR.05: Increased CPU Cache utilization - We expect an increase in CPU Cache utilization by 30 percent. • SR.06: Decreased Memory Fetches - We expect to have a decreased memory fetches by 20 percent as a result of increased CPU Cache utilization. • SR.07: Increased productivity of robotics engineers - The facilities of the framework will output parallelized configurations. Compared with by-hand optimization, this process will be expected to take 30 percent less time. & increased productivity • SR.08: Usability - The framework will include an easy to use user interface. We expect robotics engineers to quickly understand the framework and use it efficiently. • SR.09: Modularity - The framework's design will closely follow ROS design philosophy. We expect the framework to be at least modular as ROS and to fit on top of ROS. & modularity Use cases • UC.01: Direct Inverse Kinematics - Sensors, Actuators, Moveable joints, Rotating Joints & Inverse kinematics is a field which concerns itself with correct positioning of the joints in order for end-actuator to reach desired position. As the name indicates, the positioning is worked out from the end-actuator backwards to the first-actuator. • UC.02: Detecting human faces and torso orientation - People in a scene, robot scanning the scene - Image processing is a very important field in robotics engineering. This use case tries to identify the way of doing image processing in robotics, so we can learn how to parallelize common functions. • UC.03: Kalman Filter & A specific robot does sensor fusion and uses kalman filter for prediction - Prediction of the measurements. Kalman filtering is a mathematical approach on how to improve our measures that come from the sensors. • UC.04: Assessing execution time of real-time loop - Real-Time Loops, Function, Time & Since ROS was built with real-time capabilities in mind, measuring real-time loop execution time can give us an insight on performance improvements.

The problem identified is that robotics engineers face challenges in utilizing multi-core processors to reduce execution time in the Robot Operating System 2 (ROS2) framework. This is due to the need for specialized knowledge regarding concurrency, low-level details of parallelization, and multi-threading applications. The solution proposed is a framework that facilitates the

development of multi-threaded applications, with features such as pre-locking heap memory, process priority configuration, measurement of heap allocations, latency, jitter, CPU cache usage, and memory fetches. The solution also includes a user-friendly interface and output guidelines for parallelizing code. The proposed solution aims to increase CPU utilization, decrease heap allocation, improve general performance, decrease average execution time, increase CPU cache utilization and productivity, and improve usability and modularity. Use cases for the proposed solution include direct inverse kinematics, image processing, sensor fusion using the Kalman filter, and assessing real-time loop execution time in ROS2.