

Lab Report No: 04

Lab Report Name: Introduction to Python.

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Theory:

Python is an easy to learn, powerful programming language. It has efficient high-level data structures and a simple but effective approach to object-oriented programming. Python's elegant syntax and dynamic typing, together with its interpreted nature, make it an ideal language for scripting and rapid application development in many areas on most platforms.

Setup of Python Environment

STEP 1: Open Eclipse and setup a correct access to Internet (This is required only in RMIT network). In order to set up Manual Proxy follow the instructions (see also figure 1):

a. Go to **Windows > Preferences > General > Network Connections**.

b. Change Active Provider to Manual.

c. Input proxy details, including username/password if required.

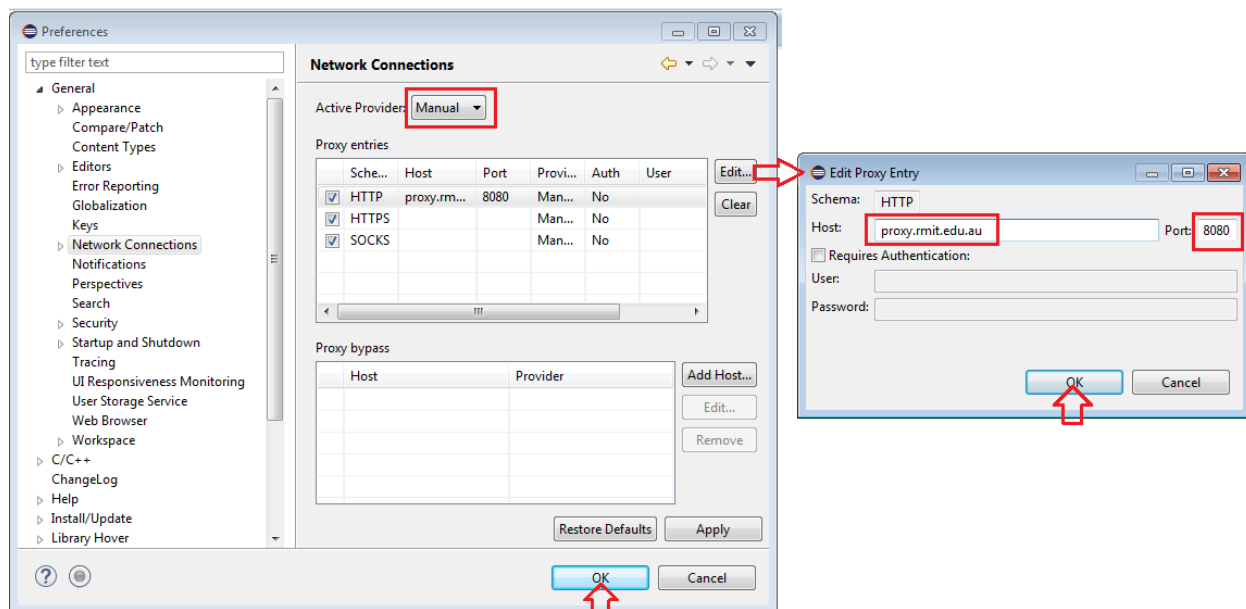
? **Host:** proxy.rmit.edu.au

? **Port:** 8080

? **Username/password:** No required

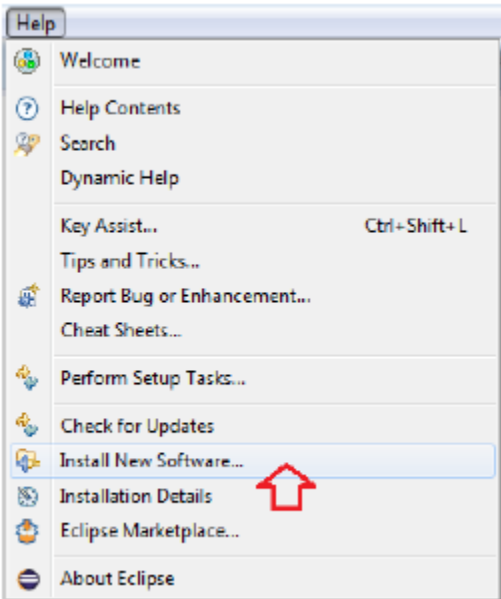
d. Clear SOCKS proxy.

e. Restart Eclipse.



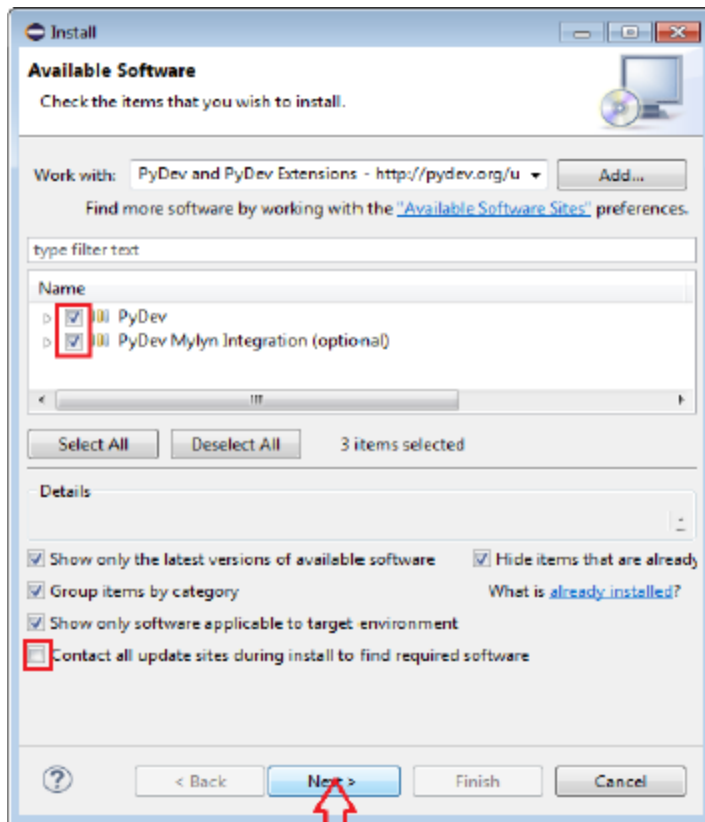
STEP 2: Installing python environment using Eclipse Graphical Interface1.

a. To install PyDev and PyDev Extensions using the Eclipse Update Manager, you need to use the **Help > Install New Software...** menu (note that in older versions, this would be the 'Find and Install' menu) as shown in the following figure:

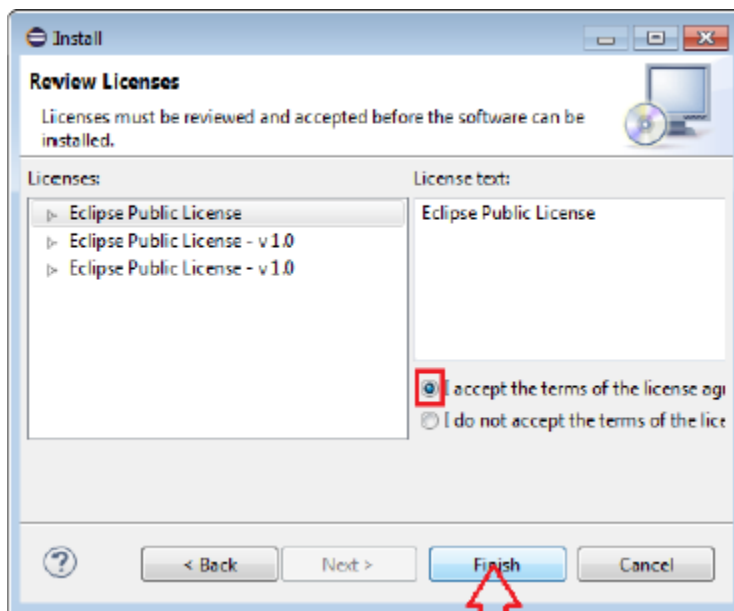


In the next screen, add the update site(s) you want to work with (see the figure below). The available update sites are :

<http://pydev.org/updates>

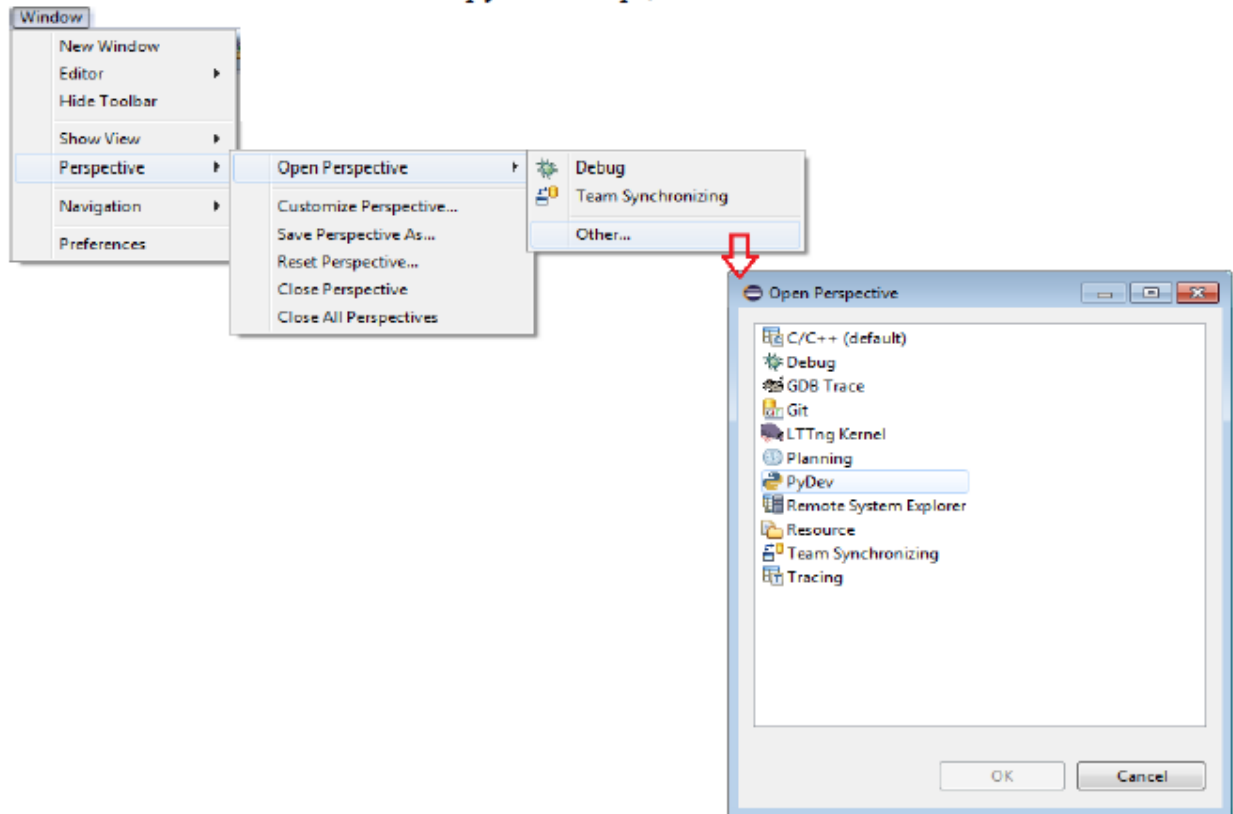


And finally, read the license agreement and if you accept, select the accept radio button and click 'Finish'



STEP 2: Checking the installation: You can verify if it is correctly installed going to the menu '**window>preferences**' and checking if there is a **PyDev** item under that (see Figure 7). After that eclipse will display the graphical interface for python perspective, the main components are (see Figure 8):

- ❑ Project space is the section where all your python projects are visualized,
- ❑ Project Editor is the section where python scripts can be edited,
- ❑ Console allows the visualization of results father running a python script,



Exercises

Section 4.1: Basics of python and programming

Exercise 4.1.1: Create a python project.

Answer:

PyDev Project

Create a new PyDev Project.

Project name:

Project contents:
☒ Use default

Directory:

Project type
Choose the project type
☒ Python ☐ Jython ☐ IronPython

Grammar Version

Interpreter

[Click here to configure an interpreter not listed.](#)

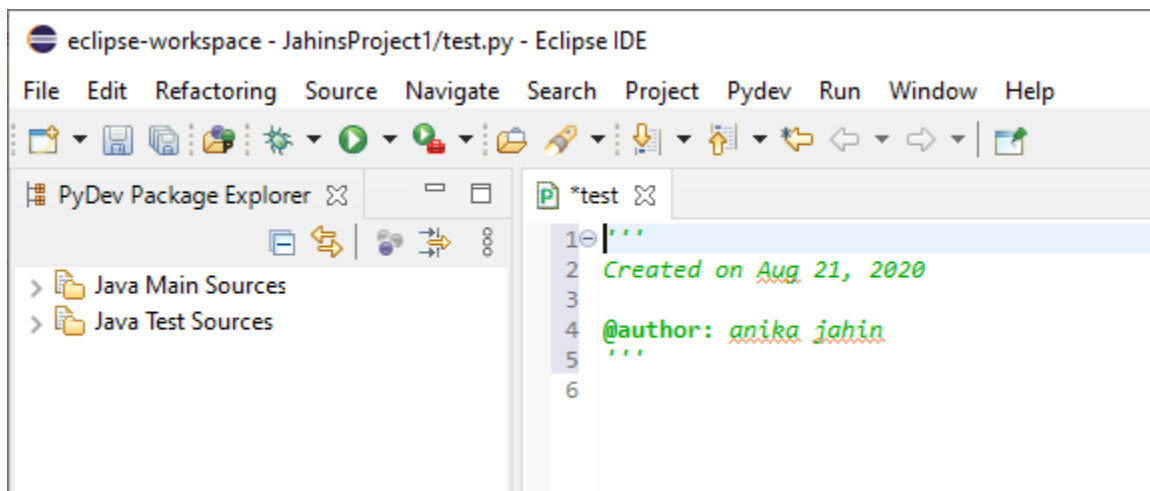
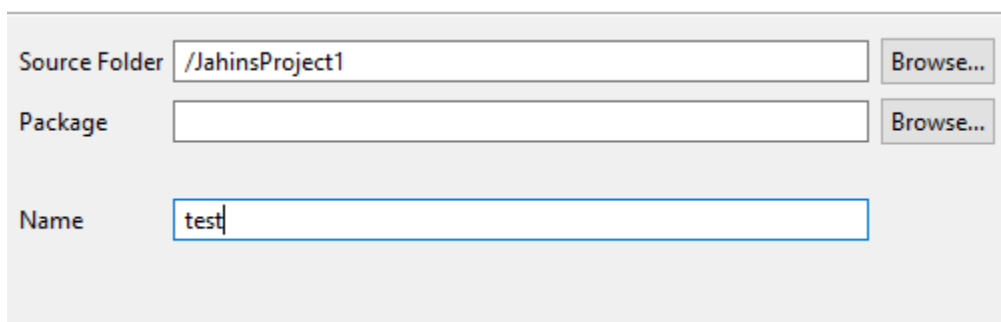
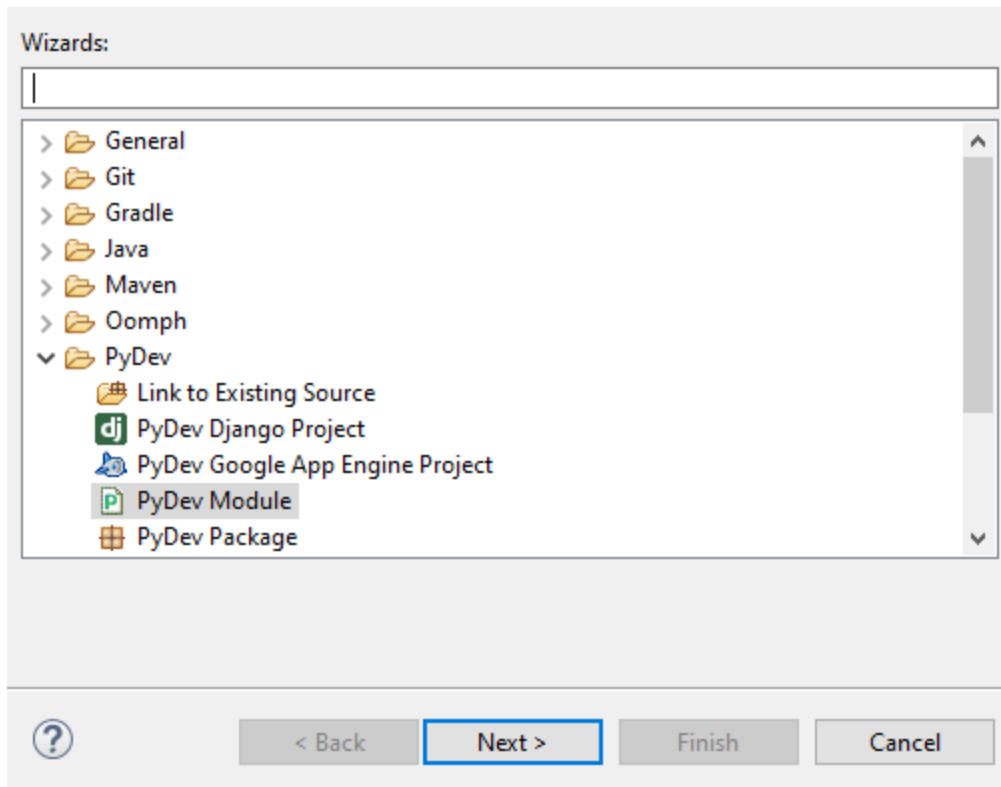
Additional syntax validation: <no additional grammars selected>.

☒ Add project directory to the PYTHONPATH
☐ Create 'src' folder and add it to the PYTHONPATH
☐ Create links to existing sources (select them on the next page)
☐ Don't configure PYTHONPATH (to be done manually later on)

Working sets
☐ Add project to working sets

Working sets:

Create a python script, click in **File > New > PyDev Module**. Select the folder source name. Then, provide a name for the project (Hello_world), then select empty module or main module as shown below:



Project created successfully.

Exercise: 4.1.2 : Write a Hello World Program.



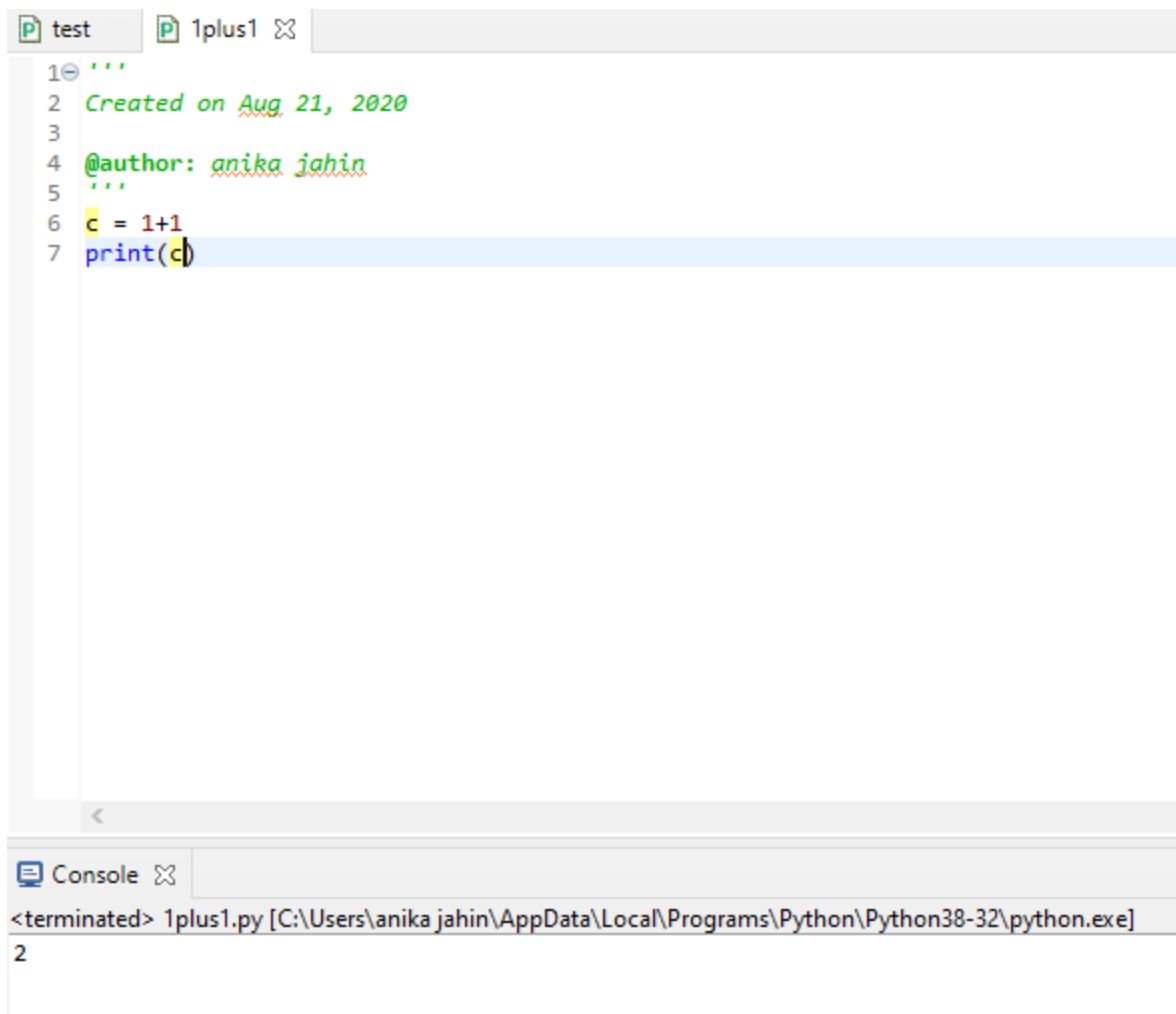
The screenshot shows a Python IDE with a file named 'test.py'. The code in the editor is as follows:

```
1 '''  
2 Created on Aug 21, 2020  
3  
4 @author: anika jahin  
5 '''  
6 print('Hello_World!')
```

Below the editor is a console window. It shows the command prompt path and the output of the program:

```
<terminated> test.py [C:\Users\anika jahin\AppData\Local\I  
Hello_World!  
|
```

Exercise 4.1.3: Compute 1+1



The image shows a Python IDE window with two tabs: 'test' and '1plus1'. The '1plus1' tab is active, displaying a Python script with the following code:

```
1 '''  
2 Created on Aug 21, 2020  
3  
4 @author: anika jahin  
5 '''  
6 c = 1+1  
7 print(c)
```

The line `print(c)` is highlighted in blue. Below the code editor is a 'Console' tab, which shows the output of the script:

```
<terminated> 1plus1.py [C:\Users\anika jahin\AppData\Local\Programs\Python\Python38-32\python.exe]  
2
```

Exercise 4.1.4: Type in program text


```
test 1plus1 formulas_shapes
```

```
1 '''
2 Created on Aug 21, 2020
3
4 @author: anika jahin
5 '''
6 h = 5.0 # height
7 r = 1.5 # radius
8 pi = 3.1416
9 if __name__ == '__main__':
10     area_parallelogram = h*r
11     print ('The area of the parallelogram is %.3f' % area_parallelogram)
12     area_square = h**2
13     print ('The area of the square is %g' % area_square)
14     area_circle = pi*r**2
15     print ('The area of the circle is %.3f' % area_circle)
16     volume_cone = 1.0/3*pi*r**2*h
17     print ('The volume of the cone is %.3f' % volume_cone)
```

```
Console
```

```
<terminated> formulas_shapes.py [C:\Users\anika jahin\AppData\Local\Programs\Python\Python38-32\pythc
The area of the parallelogram is 7.500
The area of the square is 25
The area of the circle is 7.069
The volume of the cone is 11.781
```

Section 4.1: Create and run basic example.

```
test 1plus1 formulas_shapes *sample X
1 '''
2 Created on Aug 21, 2020
3
4 @author: anika jahin
5 '''
6 a = int(input())
7 b = int(input())
8
9 print(a+b) #addition
10 print(a-b) #minus
11 print(a*b) #multiply
12 print(a**b) #power
13 print(a/b) #divide
14 print(a//b) #floor
15 print(a%b) #modulo
16 print(a<<b) #left shift
17 print(a>>b) #right shift
18 print(a&b) #bitwise and
19 print(a|b) #bitwise or
20 print(a^b) #bitwise xor
21 print(a<b) #less than
22 print(a>b) #greater than
23 print(a<=b)
24 print(a>=b)
25 print(a==b)
26 print(a!=b)
```

```
Console X
<terminated> sample.py [C:\Users\
5
6
11
-1
30
15625
0.8333333333333334
0
5
320
0
4
7
3
True
False
True
False
False
True
```

Exercise 4.2.2: The if statement:

```
*if
1 '''
2 Created on Aug 21, 2020
3
4 @author: anika jahin
5 '''
6 a = 35
7 b = int(input())
8 if(a==b):
9     print("Equal")
10 else:
11     print("Wrong")
```

Console

<terminated> if.py [C:\Users\anika jahin\AppData\Local
35
Equal]

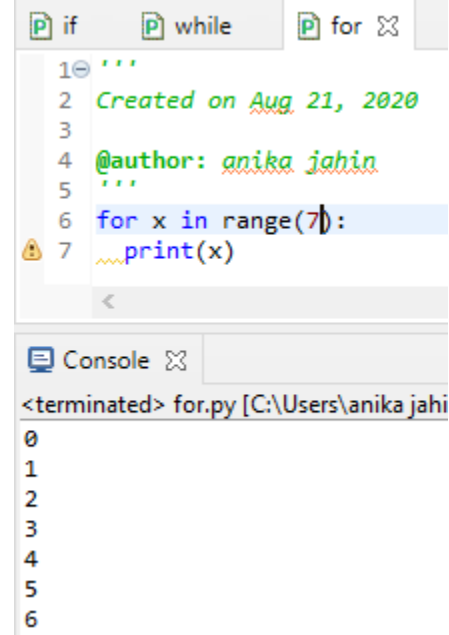
Exercise 4.2.3: The while Statement

```
if while
1 '''
2 Created on Aug 21, 2020
3
4 @author: anika jahin
5 '''
6 a = 10
7 while(a>1):
8     print(a)
9     a = a-1
```

Console

<terminated> while.py [C:\Users\anika jahin\AppData\Local
10
9
8
7
6
5
4
3
2

Exercise 4.2.4: The for Statement



The image shows a Python IDE interface. At the top, there are tabs for 'if', 'while', and 'for'. The 'for' tab is selected. Below the tabs, a code editor displays the following Python code:

```
1 '''  
2 Created on Aug 21, 2020  
3  
4 @author: anika jahin  
5 '''  
6 for x in range(7):  
7     print(x)
```

A yellow warning icon is visible to the left of line 7. Below the code editor is a 'Console' tab. The console output shows the result of running the code:

```
<terminated> for.py [C:\Users\anika jahi  
0  
1  
2  
3  
4  
5  
6
```