

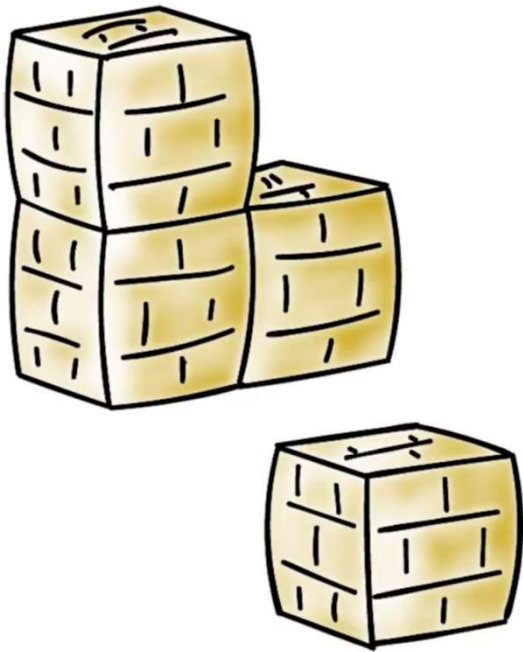
# Public Key Algorithms

## Lesson Introduction

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- Modular arithmetic
  - RSA
  - Diffie-Hellman
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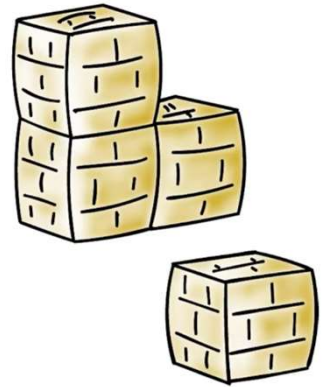
# Modular Arithmetic



- Public key algorithms are based on modular arithmetic

- Modular addition
- Modular multiplication
- Modular exponentiation

# Modular Arithmetic



- Addition modulo (MOD)  $M$

- Additive inverse: addition MOD  $M$  yields 0

- E.g.,  $M=10$ , for  $k=2$ , its inverse is  $k^{-1}=8$  because  $2+8 \text{ MOD } 10 = 0$

- Reversible: by adding the inverse

- Convenient for decryption

- E.g., for  $c = 3$ ,  $p = c+k = 3+2 \text{ MOD } 10 = 5$ ;

- $$p+k^{-1} = 5+8 \text{ MOD } 10 = 3 = c$$

# Modular Multiplication



- Multiplication modulo  $M$
- **Multiplicative inverse**: multiplication MOD  $M$  yields 1
  - E.g.,  $M=10$ , 3 and 7 are inverse of each other because  $3 \times 7 \text{ MOD } 10 = 1$
- **Only some numbers have inverse**
  - But 2, 5, 6, 8 do not have inverse when  $M=10$   
与 $M$ 互质的数才对 $M$ 有multiplicative inverse

# Modular Multiplication



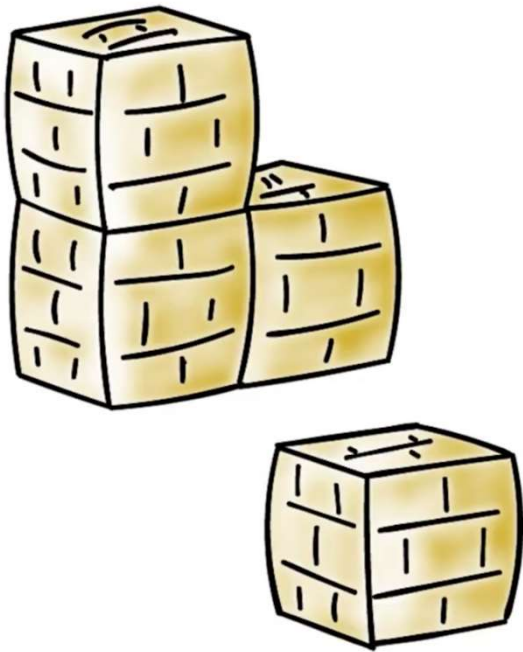
- **Use Euclid's algorithm to find inverse**
  - Given  $x, n$ , it finds  $y$  such that  $xy \bmod n = 1$
- **Only the numbers relatively prime to  $n$  has MOD  $n$  multiplicative inverse**

# Totient Function

$$\varphi(n)$$

- **x is relatively prime to n**: no common factor other than 1
- **Totient function  $\varphi(n)$** : number of integers smaller than n and relatively prime to n
  - if n is prime,  $\varphi(n)=n-1$
  - if  $n=p \times q$ , and p, q are primes,  $\varphi(n)=(p-1)(q-1)$
  - if  $n=p \times q$ , and p, q are relative prime to each other,  $\varphi(n)=\varphi(p)\varphi(q)$

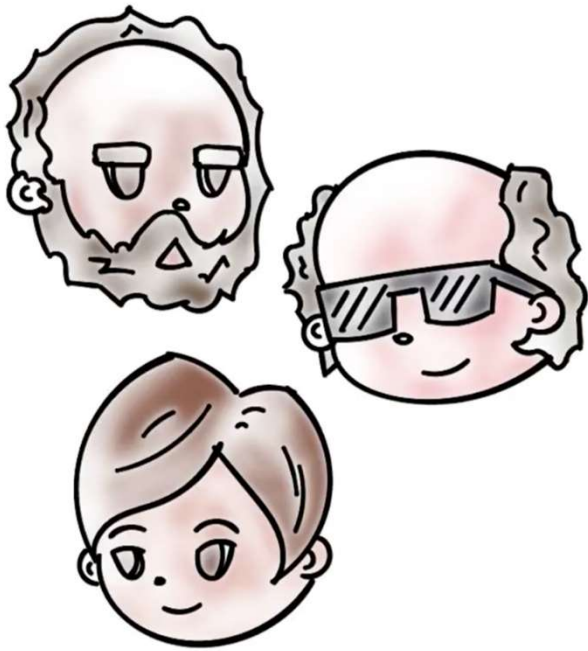
# Modular Exponentiation



- $x^y \bmod n = x^{y \bmod \phi(n)} \bmod n$

- if  $y = 1 \bmod \phi(n)$  then  $x^y \bmod n = x \bmod n$

# RSA (Rivest, Shamir, Adleman)



- **Widely used**, and one of the first (1977)
- Support both **public key encryption** and **digital signature**
- **Assumption/theoretical basis:**
  - Factoring a very large integer is hard

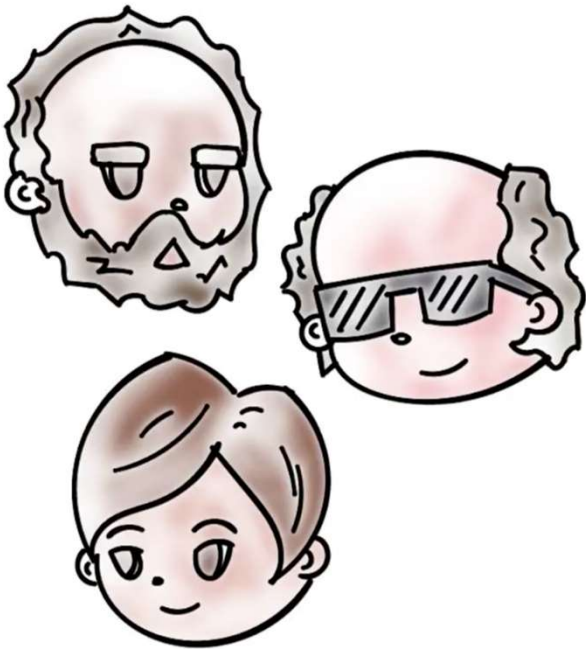


# RSA Characteristics

- Variable key length

- Variable plaintext block size

- Plaintext treated as an integer, and must be “smaller” than the key
- Ciphertext block size is the same as the key length



# RSA Algorithm

## Key Generation

Select  $p, q$

$p$  and  $q$  both prime;  $p \neq q$

Calculate  $n = p \times q$

Calculate  $\phi(n) = (p-1)(q-1)$

Select integer  $e$

$\gcd(\phi(n), e) = 1; 1 < e < \phi(n)$

Calculate  $d$

$de \bmod \phi(n) = 1$

Public key

$KU = \{e, n\}$

Private key

$KR = \{d, n\}$

## Encryption

Plaintext:

$M < n$

Ciphertext:

$C = M^e \bmod n$

## Decryption

Plaintext:

$C$

Ciphertext:

$M = C^d \bmod n$

## How Does RSA Work?

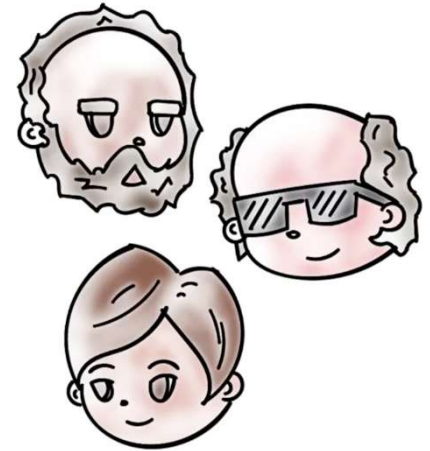
- Given  $KU = \langle e, n \rangle$  and  $KR = \langle d, n \rangle$

- **encryption:**  $c = m^e \bmod n, m < n$

- **decryption:**  $m = c^d \bmod n$

- **signature:**  $s = m^d \bmod n, m < n$

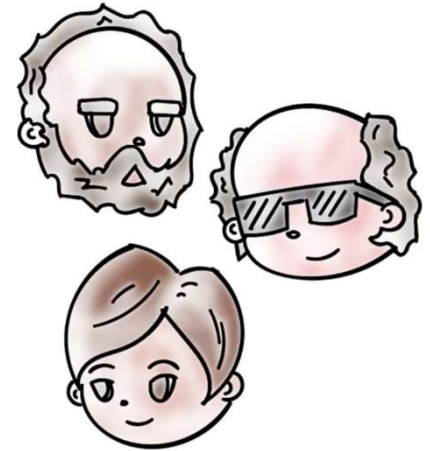
- **verification:**  $m = s^e \bmod n$



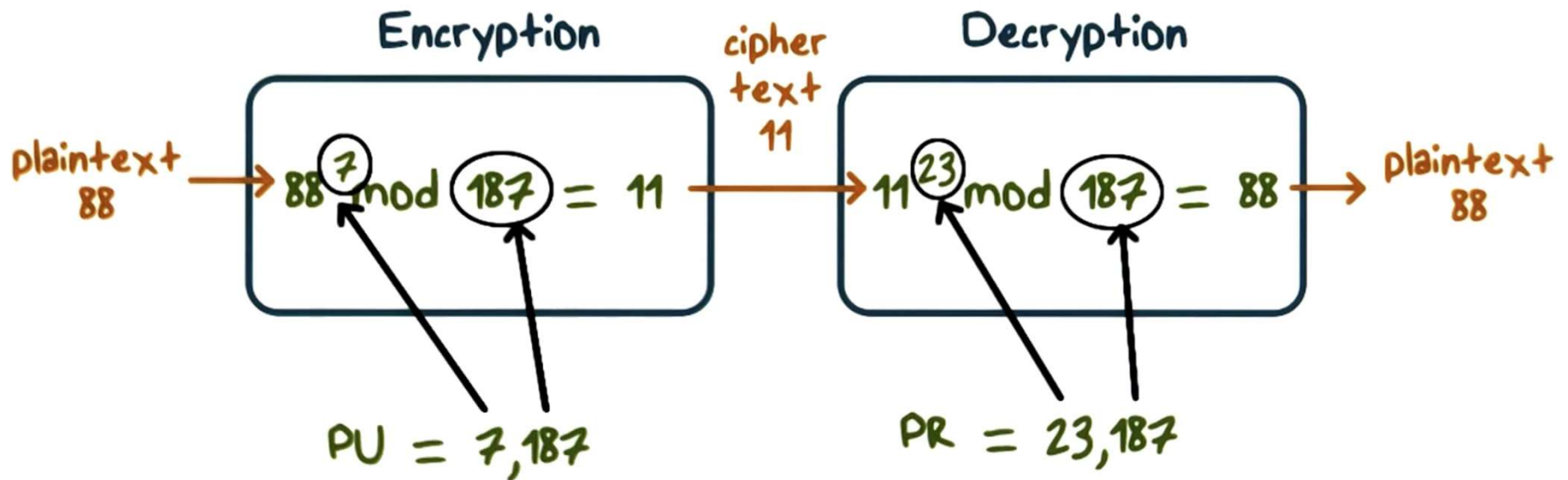
## Why does RSA Work?

Given  $\text{pub} = \langle e, n \rangle$  and  $\text{priv} = \langle d, n \rangle$

- $n = p \times q$ ,  $\phi(n) = (p-1)(q-1)$
- $ed = 1 \bmod \phi(n)$
- $x^{ed} = x \bmod n$
- **encryption:**  $c = m^e \bmod n$
- **decryption:**  $m = c^d \bmod n =$   
 $m^{ed} \bmod n =$   
 $m \bmod n = m \text{ (since } m < n \text{)}$
- digital signature (similar)



## Why does RSA Work?

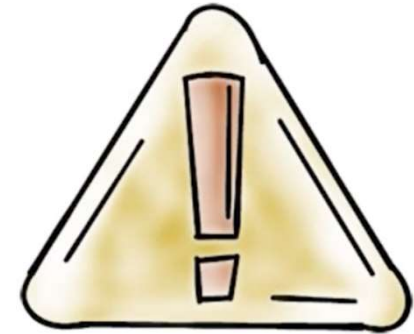


## Why RSA is Secure?



- Factoring an integer with at least 512-bit is **very hard!**
- But if you can factor big number  $n$  then given public key  $\langle e, n \rangle$ , you can find  $d$ , and hence the private key by:
  - Knowing factors  $p, q$ , such that,  $n = p \times q$
  - Then compute  $\phi(n) = (p-1)(q-1)$
  - Then find  $d$  such that  $e \times d = 1 \bmod \phi(n)$

# RSA in Practice



- Issues with schoolbook RSA

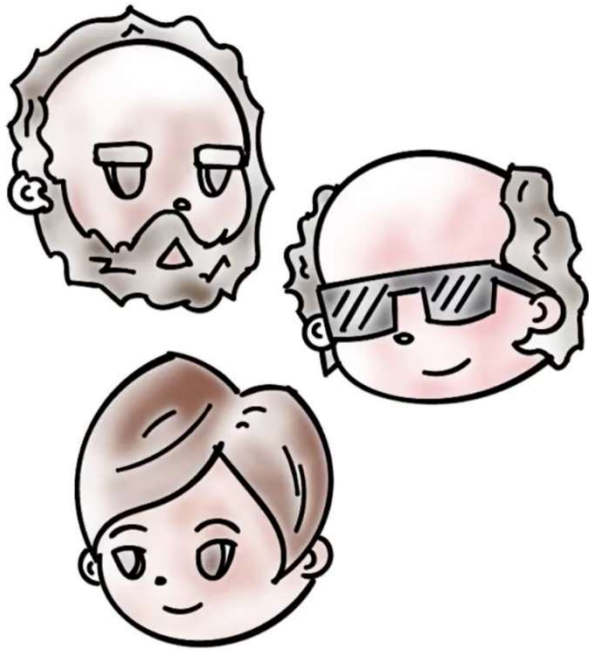
- Deterministic:

- For the same key, a particular plaintext is always mapped to a particular ciphertext
- Special-case plaintexts 0, 1, or -1 produce ciphertexts 0, 1, or -1 regardless of keys

- Malleable:

- Transforming a ciphertext into another leads to predictable transformation to plaintext
  - For  $c = m^e \bmod n$ , attacker change  $c$  to  $s^e \times c$
  - Receiver gets  $s \times m$  instead of  $m$

## RSA in Practice



- **PKCS** (public key cryptography standard) uses **OAEP** (optimal asymmetric encryption padding)
- Append padding (seeded from random byte) as prefix to  $m$



# Diffie and Hellman Key Exchange

- **First published** public-key algorithm
- By Diffie and Hellman in 1976 along with the **exposition of public key concepts**
- Used in a number of commercial products
- **Practical method to exchange a secret key** securely that can then be used for subsequent encryption of messages
- Security **relies on difficulty of computing discrete logarithms**

# Diffie and Hellman Key Exchange

## Publicly known numbers

$q$  = Prime number, of at least 300 digits

$\alpha$  = an integer that is a primitive root of  $q$ , often a small number

### User C

Knows  $q$ ,  $\alpha$ ,  $Y_A$ ,  $Y_B$   
Must calculate  
 $X_B = \text{dlog}_{\alpha, q}(Y_B)$

### User A

Selects a number  $X_A < q$   
Now has  $Y_B$  sent by User B  
 $s = Y_B^{X_A} \text{ mod } q$

$$Y_A = \alpha^{X_A} \text{ mod } q$$

$$Y_B = \alpha^{X_B} \text{ mod } q$$

### User B

Selects a number  $X_B < q$   
Now has  $Y_A$  sent by User A  
 $s = Y_A^{X_B} \text{ mod } q$

# Diffie-Hellman Example

Have

- Prime number  $q = 353$
- Prime number  $\alpha = 3$

A and B each compute their public keys

- A computes  $Y_A = 3^{97} \bmod 353 = 40$
- B computes  $Y_B = 3^{233} \bmod 353 = 248$

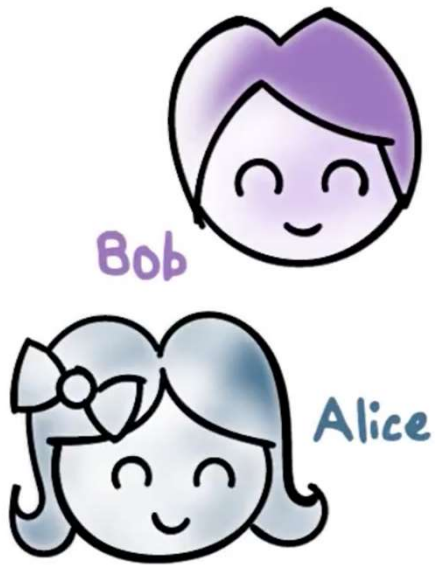
Then exchange and compute secret key:

- For A:  $K = (Y_B)^{X_A} \bmod 353 = 248^{97} \bmod 353 = 160$
- For B:  $K = (Y_A)^{X_B} \bmod 353 = 40^{233} \bmod 353 = 160$

Attacker must solve:

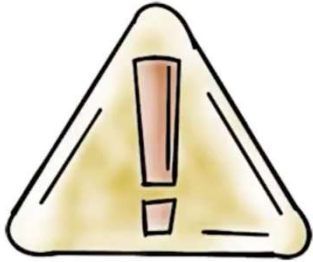
- $3^x \bmod 353 = 40$  which is hard
- Desired answer is 97, then compute key as B does

# Diffie-Hellman Security



- Shared key (the secret) itself never transmitted
- Discrete logarithm is very hard
- $Y = \alpha^x \bmod q$
- **Conjecture:** given  $Y$ ,  $\alpha$ , and  $q$ , it is extremely hard to compute the value of  $X$  because  $q$  is a very large prime (discrete logarithm)

## Diffie-Hellman Limitations



- Expensive exponential operation
  - DoS possible
- The scheme itself **cannot be used to encrypt anything** – it is for secret key establishment
- **No authentication**, so you cannot sign anything



# Implementing the Diffie-Hellman Key Exchange



Alice

Alice and Bob share a prime  $q$  and  $\phi$ , such that  $\phi < q$  and  $\phi$  is a primitive root of  $q$

Alice generates a private key  $X_A$  such that  $X_A < q$

Alice calculates a public key  $Y_A = \phi^{X_A} \bmod q$

Alice receives Bob's public key  $Y_B$  in plaintext

Alice calculates shared secret key  $K = (Y_B)^{X_A} \bmod q$



Bob

Alice and Bob share a prime  $q$  and  $a$ , such that  $a < q$  and  $a$  is a primitive root of  $q$

Bob generates a private key  $X_B$  such that  $X_B < q$

Bob calculates a public key  $Y_B = \phi^{X_B} \bmod q$

Bob receives Alice's public key  $Y_A$  in plaintext

Bob calculates shared secret key  $K = (Y_A)^{X_B} \bmod q$



## Bucket Brigade Attack, Man-in-the-Middle(MIM)



$$\begin{matrix} X_A & X_X & X_X & X_B \\ 654^{X_A} = 123^{X_X} & 255^{X_X} = 654^{X_B} \end{matrix}$$

Trudy plays Bob to Alice and Alice to Bob

## Other Public-Key Algorithms



### Digital Signal Standard:

- Makes use of SHA-1 and the Digital Signature Algorithm (DSA)
- Originally proposed in 1991, revised in 1993 due to security concerns, and another minor revision in 1996
- **Cannot be used for encryption or key exchange**
- Uses an algorithm that is designed to provide only the digital signature function



# Public Key Algorithms

## Lesson Summary

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- Modular arithmetic the foundations of several public key algorithms
  - RSA can be used for encryption and signature, its security is based on assumption that factoring a larger integer into two primes is hard
  - Diffie-Hellman is used for key exchange, its security is based on the assumption that discrete logarithm on large numbers is hard
    - No authentication means man-in-the-middle attack possible
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