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# **STM32WL Lora Phy hands-on**

## **Point to Point application**

## Key learning

- Touch a real RF application
- Proprietary protocol on the top of Lora modulation
- Sequencer approach of low-power application
- Channel Sensing

# P2P: network

**Node** periodically sends, if RF channel is free, following data:

- Node ID: 1 byte,
- Temperature: 1 byte,
- Frame Sent Counter: 2 bytes,
- Frame Ack Counter: 2 bytes.
- App log is printed out: VCP, 115200,8,N,1,
- Alternative frame format is possible: user defined text

**Base Station** receives data and send back, if RF channel is free, the acknowledge frame:

- Ascii string: „ACK” is send back,
- App log is printed out: VCP,115200,8,N,1

Node (attendee)



Base Station (trainer)



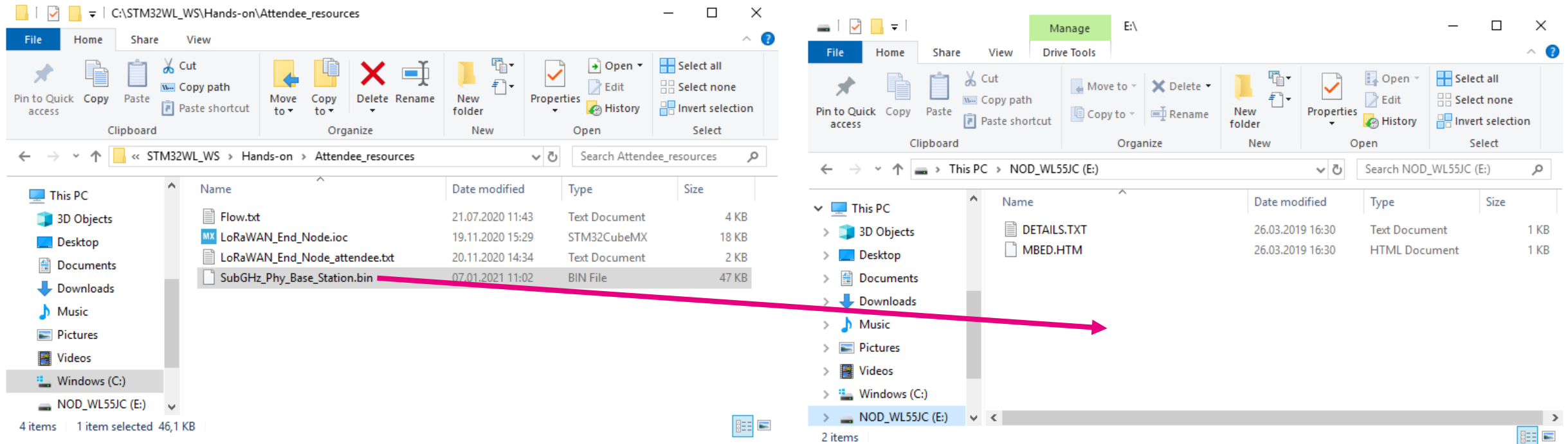
ID,TS,FSent,Fack \ user text

„ACK” (0x41,0x43,0x4B)

# P2P: hands-on

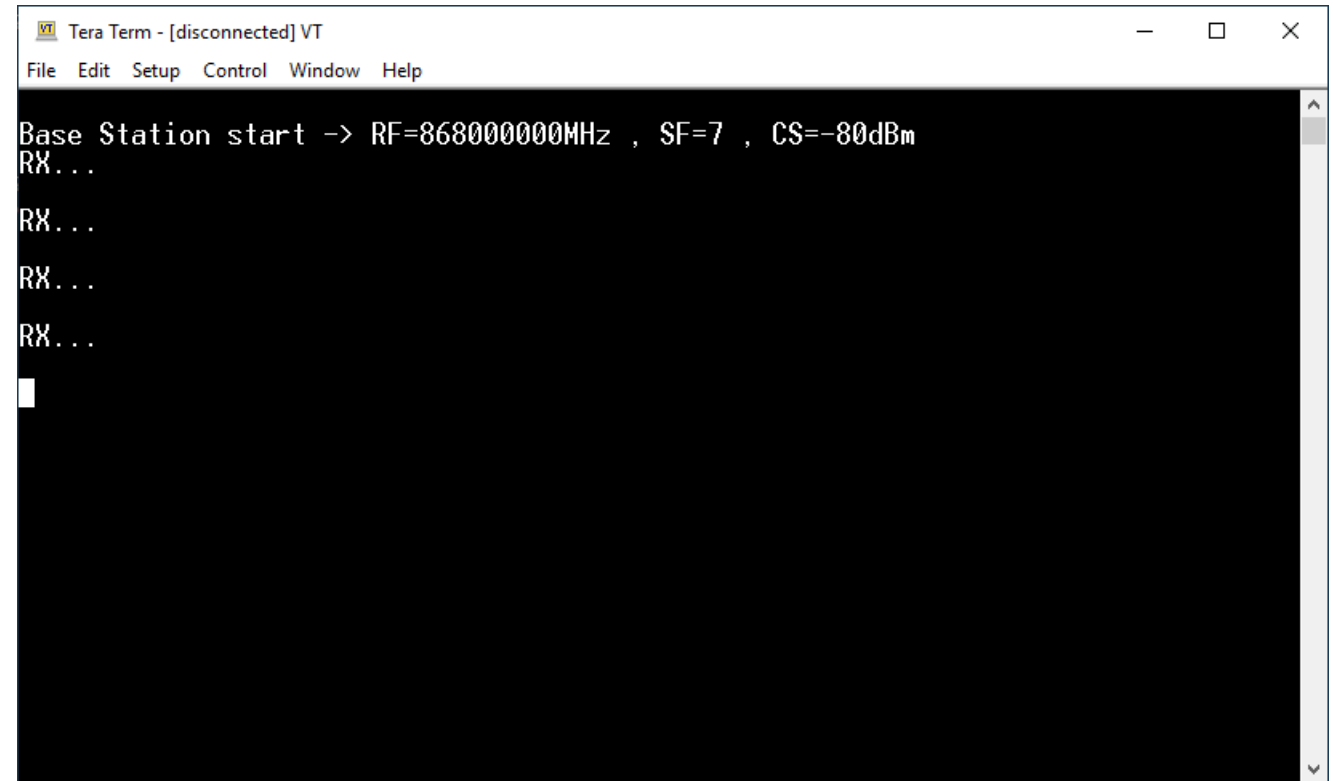
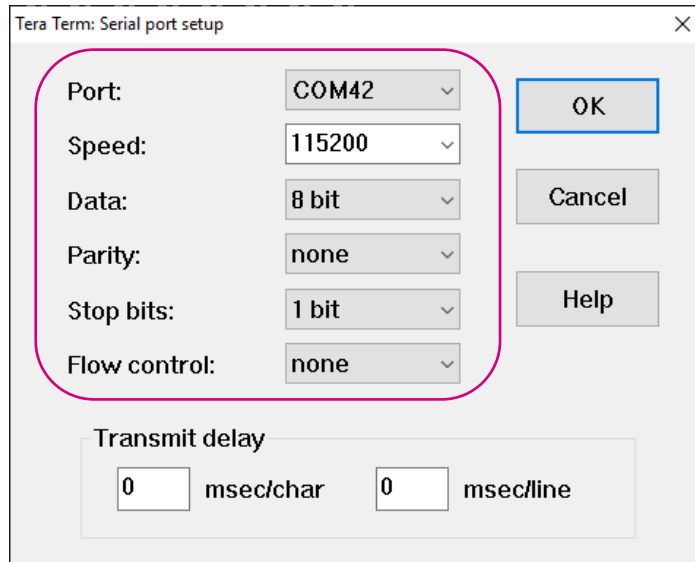
**Prepare Base Station:** connect to the PC one of the Nucleo-WL board and download the binary  
...\\STM32WL\_WS\\Hands-on\\Attendee\_resources\\**SubGHz\_Phy\_Base\_Station.bin**

You can just **copy/paste** the binary file from WS repository to ST-Link debugger disk drive instance using Windows Explorer



# P2P: hands-on

Start Nucleo VCP terminal: 115200,8,N,1 and test if Base Station board is working, press Nucleo-WL reset button when connected



When Base Station board is working, **disconnect** the board from the PC

# P2P: Parameters of the RF link

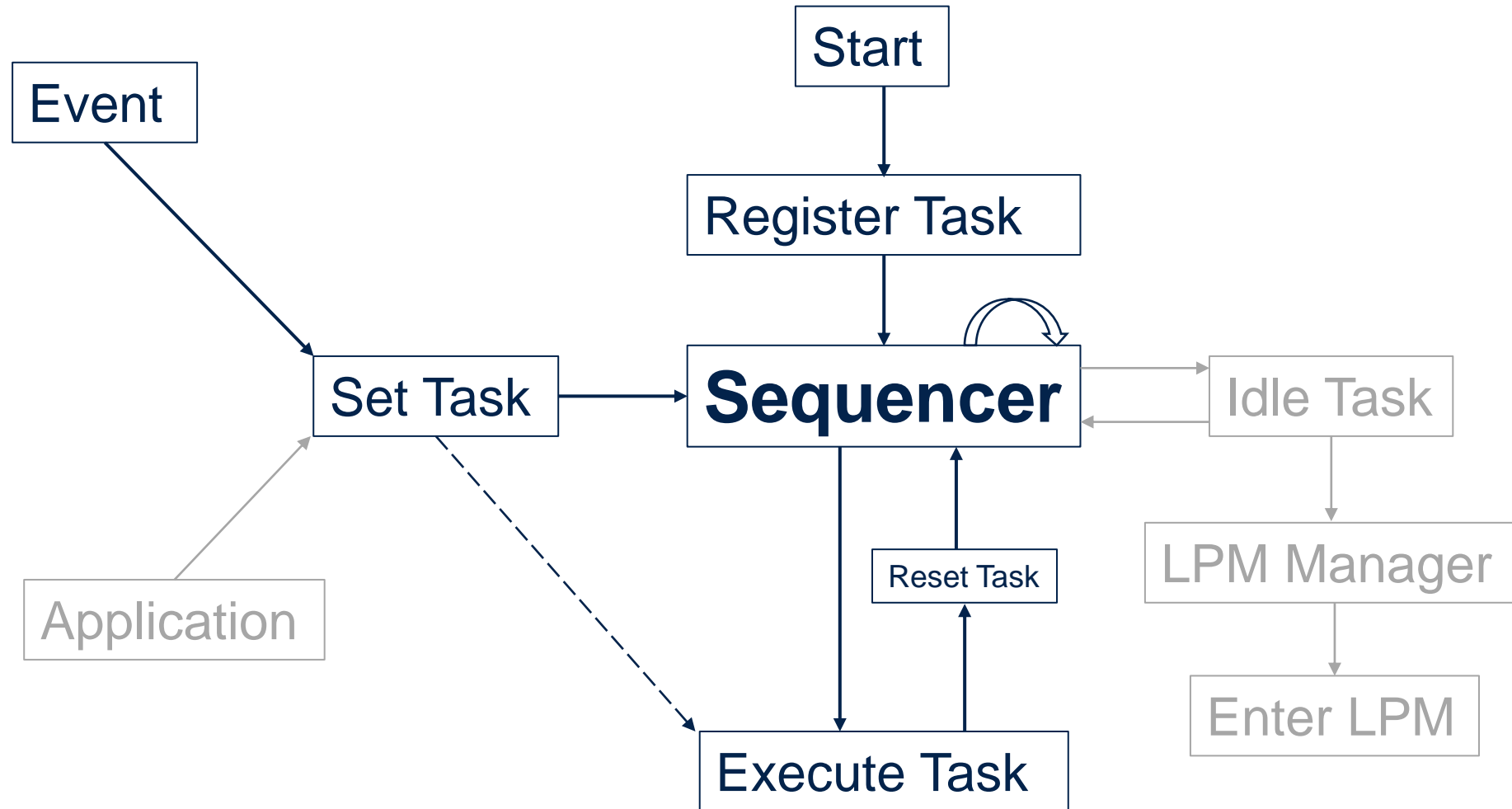
File: subghz\_phy\_app.h

```
#define RF_FREQUENCY          868000000 /* Hz */
#define TX_OUTPUT_POWER      10         /* dBm */
#define LORA_BANDWIDTH        0         /* [0: 125 kHz, 1: 250 kHz, 2: 500 kHz */
#define LORA_SPREADING_FACTOR 7         /* [SF7..SF12] */

#define RF_CHANNEL_FREE_TRIALS_MAX 5
#define RF_CHANNEL_FREE_RSSI_TRESHOLD -80 /* dBm */
#define RSSI_SENSING_TIME 10 /* ms */
#define CS_BACKOFF_TIME_UNIT 20 /* ms */
```

# P2P: Sequencer

Low-power app: event driven application flow



# P2P: Sequencer

Register task

```
UTIL_SEQ_RegTask((1 << CFG_SEQ_Task_Sensor_Process), 0, Sensor_Process);
```

Run Sequencer in main loop

```
UTIL_SEQ_Run(UTIL_SEQ_DEFAULT);
```

Set task within callback function

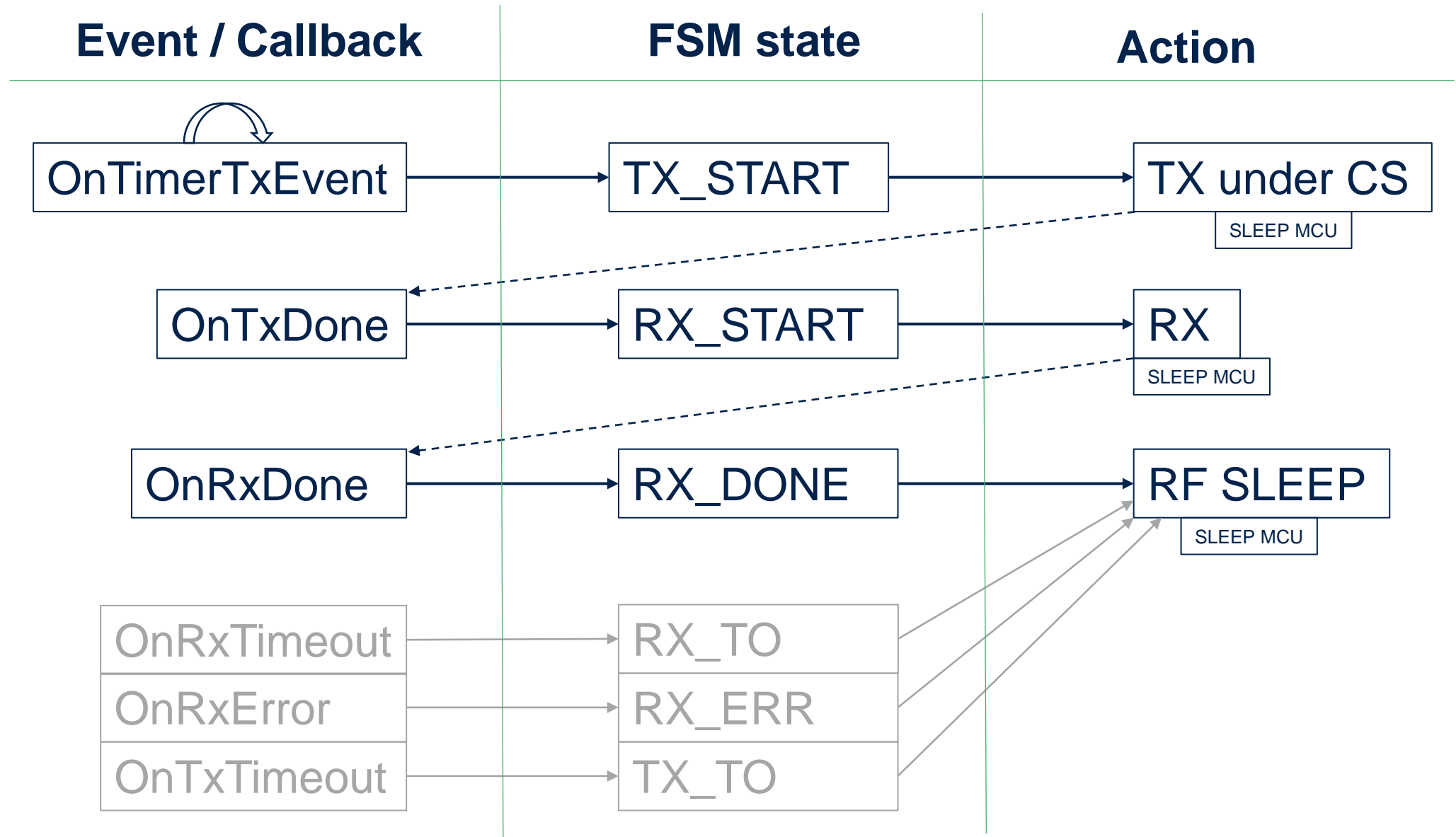
```
static void OnTxDone(void)
{
    State = RX_START;
    UTIL_SEQ_SetTask((1 << CFG_SEQ_Task_Sensor_Process), CFG_SEQ_Prio_0);
}
```

Define Idle task of Sequencer (weak function)

```
void UTIL_SEQ_Idle(void)
{
    UTIL_LPM_EnterLowPower();
}
```

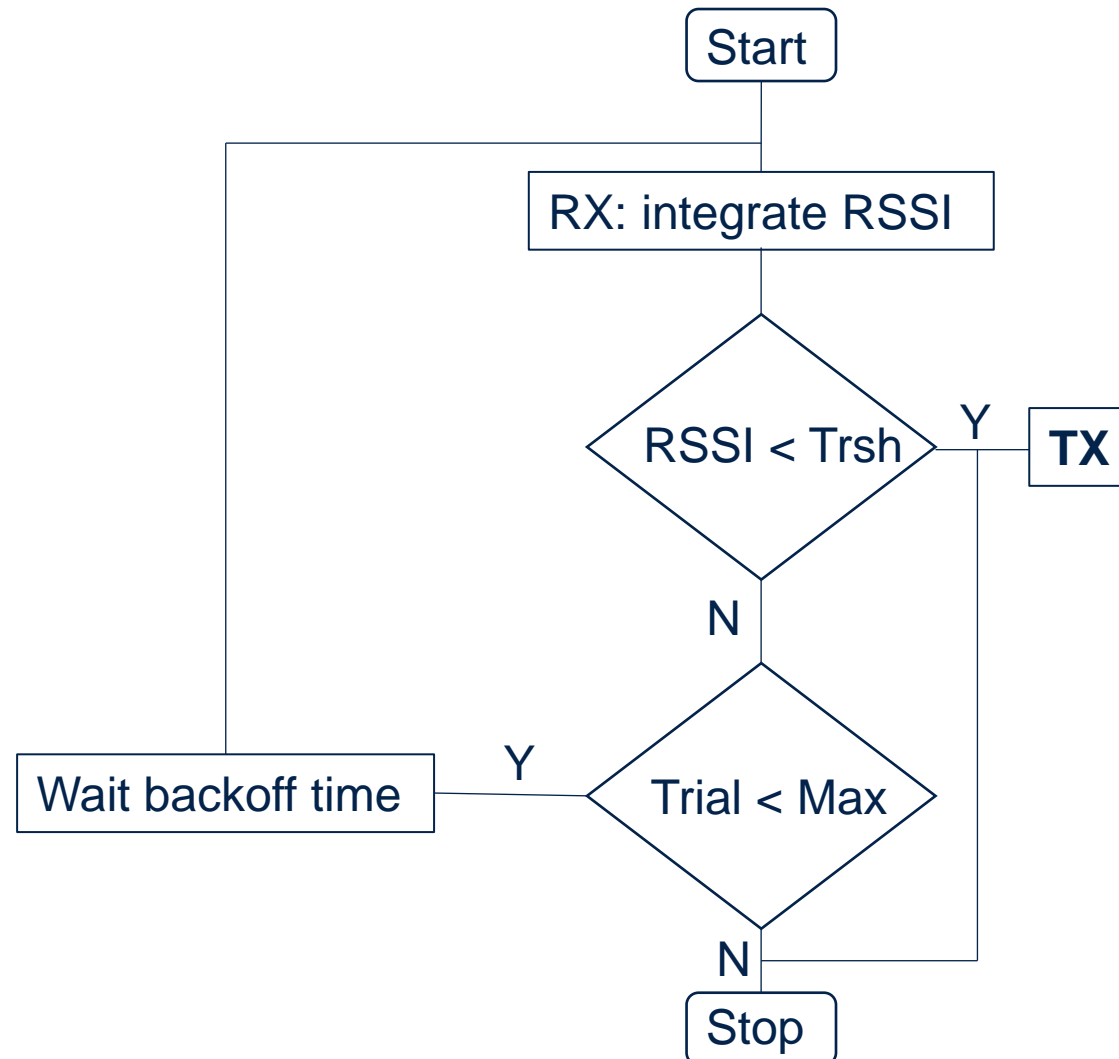


# P2P: Sensor\_Process & FSM



Channel Sensing mechanism is introduced  
in order to reduce over the air collisions ratio

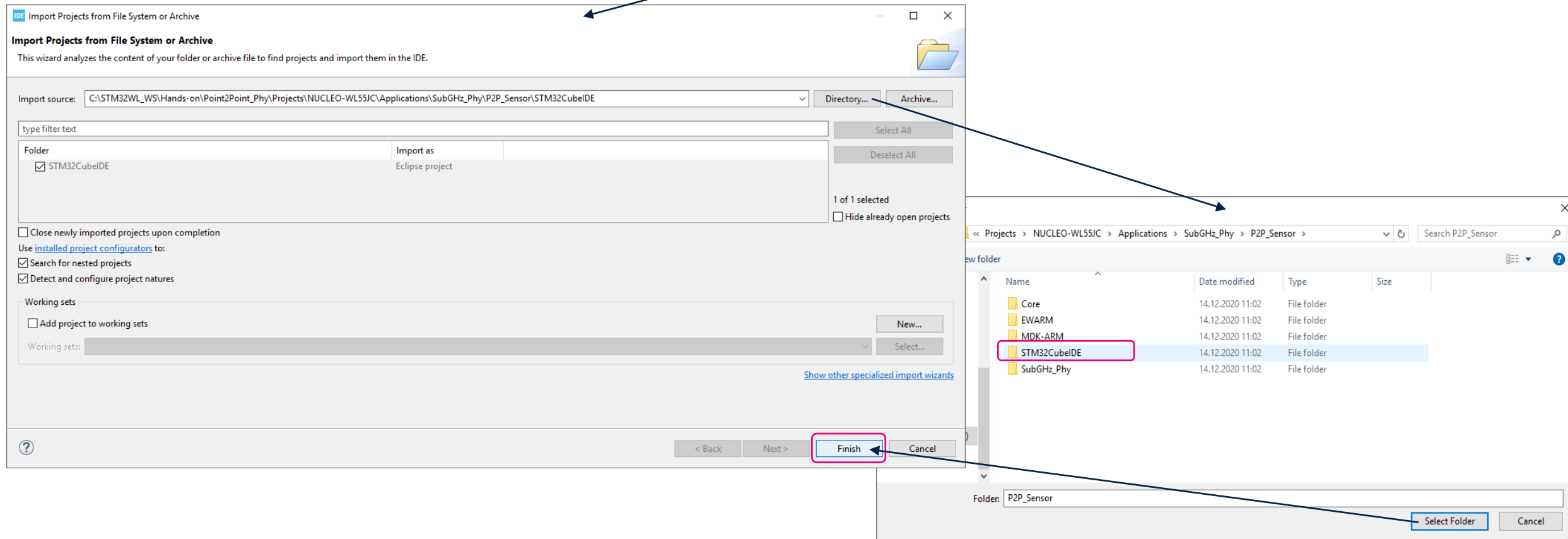
# P2P: Channel Sensing



# P2P: hands-on

**Prepare Sensor node:** connect to the PC 2nd Nucleo-WL and open project using CubeIDE  
File → Open Projects from File System...

...\Hands-on\Point2Point\_Phy\Projects\NUCLEO-WL55JC\Applications\SubGHz\_Phy\P2P\_Sensor\STM32CubeIDE



# P2P: hands-on

App lower & higher layer

Core: main.c , etc.

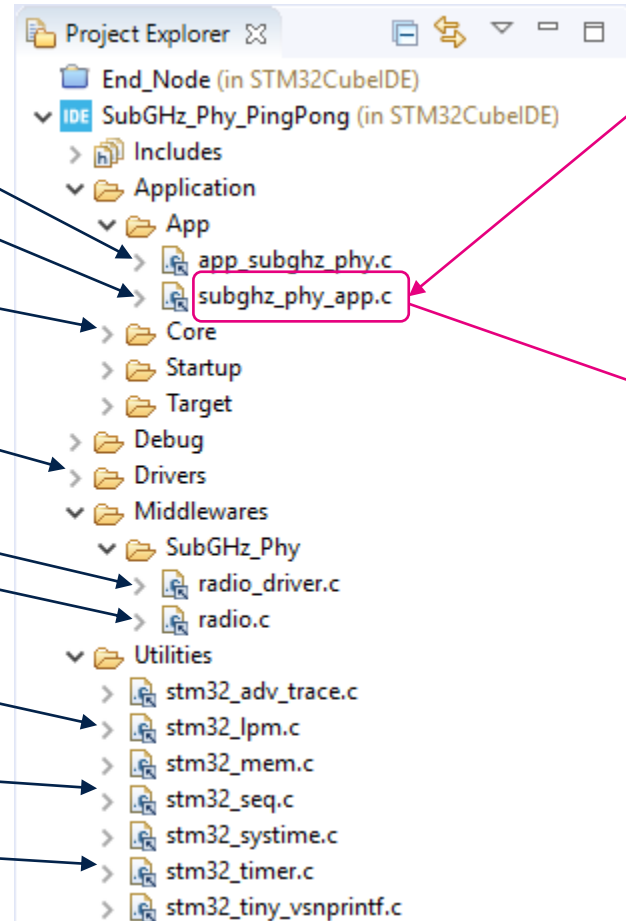
HAL library

Phy higher & lower layer

Low-Power Manager

Sequencer

Software timers



Open in editor then put the cursor on subghz\_phy\_app.h and press F3 (open relevant file in editor as well)

```
34 /* Includes -----  
35 #include "platform.h"  
36 #include "stm32_timer.h"  
37 #include "sys_app.h"  
38 #include "subghz_phy_app.h"  
39 #include "radio.h"  
40 #include "stm32_seq.h"  
41 #include "utilities_def.h"  
42 #include "app_version.h"  
43 #include "adc_if.h"  
44 #include <stdlib.h>
```

```
#define RX_TIMEOUT_VALUE          2000 /* [ms] */
#define TX_TIMEOUT_VALUE          3000 /* [ms] */
#define BUFFER_SIZE                64 /* Define the payload size here */
#define LED_PERIOD_MS              100
#define LED_ERROR_PERIOD_MS        500
#define TX_PERIOD_MS              10000 /* App TX duty cycle */

#define TCXO_WORKAROUND_TIME_MARGIN 50 /* 50ms margin */

#define RF_CHANNEL_FREE_TRIALS_MAX  5
#define RF_CHANNEL_FREE_RSSI_TRESHOLD -70 /* [dBm] */
#define RSSI_SENSING_TIME           10 /* [ms] */
#define CS_BACKOFF_TIME_UNIT        20 /* [ms] */

#define NODE_ID                    (uint8_t)(0x01) /* Node address */
```

Modify NODE\_ID following the given one by trainer

**Sensor\_Process** task implementation

```

static void Sensor_Process(void)
{
    int16_t temperatureDegC;
    uint32_t i, backoffTime, carrierSenseTime;
    int16_t rssi;
    bool isChannelFree = true;

    switch (State)
    {
        case TX_START:
            temperatureDegC = GetTemperatureLevel();
            i = 0;
            #if 1 /* Byte data format */
            Buffer[i++] = NODE_ID;
            Buffer[i++] = temperatureDegC & 0xFF;
            Buffer[i++] = (temperatureDegC >> 8) & 0xFF;
            Buffer[i++] = (FrameSentCnt >> 8) & 0xFF;
            Buffer[i++] = FrameSentCnt & 0xFF;
            Buffer[i++] = (FrameAckCnt >> 8) & 0xFF;
            Buffer[i++] = FrameAckCnt & 0xFF;
            #endif
            .
            .
            .
    }
}

```

**Callback** examples

```

static void OnTimerTxEvent(void *context)
{
    State = TX_START;
    UTIL_TIMER_Start(&timerTx);
    UTIL_TIMER_Start(&timerLedTx);
    SYS_LED_On(SYS_LED_BLUE);
    UTIL_SEQ_SetTask((1 << CFG_SEQ_Task_Sensor_Process), CFG_SEQ_Prio_0);
}
.
.
.

static void OnRxDone(uint8_t *payload, uint16_t size, int16_t rssi,
int8_t snr)
{
    BufferSize = size;
    memcpy(Buffer, payload, BufferSize);
    RssiValue = rssi;
    SnrValue = snr;

    State = RX_DONE;
    UTIL_SEQ_SetTask((1 << CFG_SEQ_Task_Sensor_Process), CFG_SEQ_Prio_0);
}

```

# P2P: hands-on



1. Build

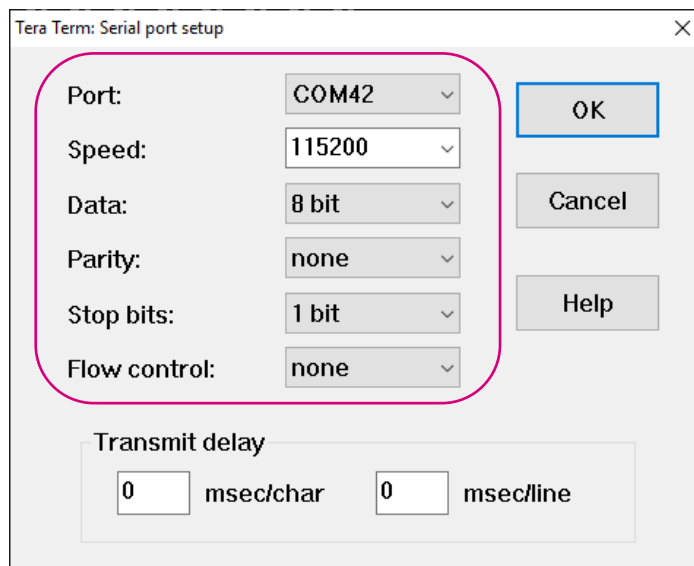


2. Debug

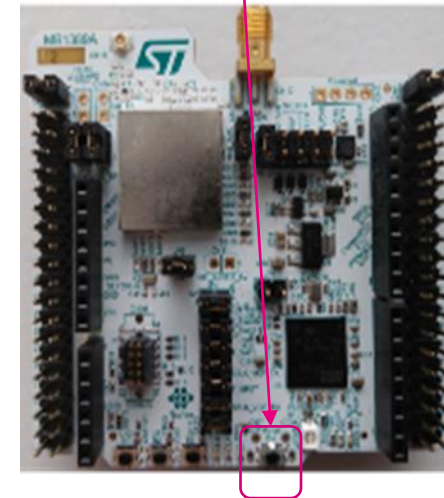


3. Stop debug when MCU is flashed

4. Start Nucleo VCP terminal: 115200,8,N,1



5. Reset MCU



6. Follow terminal log

```
Sensor start -> ID=01 , RF=868000000MHz , SF=7 , CS=-70dBm
TS=24degC
0s062:RF Channel Sensing #1 ... CS: -101dBm , CS time: 10ms
0s134:TX...
0s186:RX...
0s295:RX hex: 41|43|4B|
RSSI=-8dBm , SNR=12dB
```

# Thank you

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