## Lab5-General

## September 2, 2020

```
[1]: pkg load image
```

```
[2]: function padded = padding(matrix, type_of, mask_size)
         % Como usar esta funcion
         \% matrix es el valor de la imagen (si es a color, debera ser convertida a_{f \sqcup}
      →escala de grises o binarizarse)
         % type_of es el tipo de padding, 1 es el padding con reflejo, 2 es elu
      → padding con zeros (recomendado
         % para morfologia)
         \% mask size es el TAMANO de la mascara, no la mascara, por que si se desea_{f L}
      →pasar la mascara, se debe usar
         % size(<mascara>) , nunca pasar la mascara.
         [x,y] = size(matrix);
         m_x = mask_size(1);
         m_y = mask_size(2);
         if m_x == m_y
             n_ref = (m_x - 1) / 2;
             % Mirrored
             if type_of == 1
                 temp = matrix;
                 % left - right
                 temp = [fliplr(matrix(:,1:n_ref)) , matrix, fliplr(matrix)(:,1:
      \rightarrown_ref)];
                 temp = [fliplr(rot90(temp(1:n_ref,:),2)); temp; ___
      →fliplr(rot90(temp,2)(1:n_ref,:))];
                 padded = temp;
             % Zero-ed
             elseif type_of == 2
                 temp = zeros(x + 2 * n_ref, y + 2 * n_ref);
                 temp(1 + n_ref:end - n_ref,1 + n_ref:end - n_ref) = matrix;
                 padded = temp;
             else
```

```
padded = zeros(x,y);
    end
else
    padded = zeros(x,y);
end
end
```

```
[3]: function morph_matrix = morphologic_converter(image, operation, ___
      →structural_element, gray)
         % como usar esta funcion
         \% image es la imagen CON PADDING, no usar esta funcion sin aplicar el_{\sqcup}
      \rightarrow padding primero
         \% operation es la operacion fundamental a aplicar : 1 es Dilatacion , 2 es_{f \sqcup}
      \rightarrowErosion
         \% structural element es , como su nombre dice, el elemento estructural, NO_{11}
      → USAR TAMANOS PARES (3, 5, 7)
         \% gray es un valor binario (true / false) , seleccionar true ejectua la_{f L}
      → funcion en modo escala de grises
         % ejecutarla usando el valor false, trabaja de forma binaria.
         gen_img= image;
         [x,y]=size(gen_img);
         morph_matrix=zeros(x,y);
         n_ref = (size(structural_element)(1) - 1) / 2;
         struct_indx = find(structural_element);
         struct_sum = sum(sum(structural_element));
         if gray
             if operation == 1
                  %dilatacion
                  for s=1+n_ref:x-n_ref
                      for t=1+n_ref:y-n_ref
                          temp = gen_img(s-n_ref:s+n_ref, t-n_ref:t+n_ref);
                          morph_matrix(s,t) = max(temp(struct_indx));
                      end
                  end
             elseif operation == 2
                  %erosion
                  for s=1+n_ref:x-n_ref
                      for t=1+n_ref:y-n_ref
                          temp = gen_img(s-n_ref:s+n_ref, t-n_ref:t+n_ref);
```

```
morph_matrix(s,t) = min(temp(struct_indx));
                end
            end
        end
   else
        if operation == 1
            %dilatacion
            for s=1+n ref:x-n ref
                for t=1+n_ref:y-n_ref
                    if gen_img(s,t) == 1
                        temp = gen_img(s-n_ref:s+n_ref, t-n_ref:t+n_ref);
                        temp(struct_indx) = 1;
                        current = morph_matrix(s-n_ref:s+n_ref, t-n_ref:
 →t+n_ref);
                        current = current + temp;
                        current = current ~= 0;
                        morph_matrix(s-n_ref:s+n_ref, t-n_ref:t+n_ref) =_
end
                end
            end
        elseif operation == 2
            %erosion
            for s=1+n ref:x-n ref
                for t=1+n_ref:y-n_ref
                    if gen_img(s,t) == 1
                        temp = gen_img(s-n_ref:s+n_ref, t-n_ref:t+n_ref);
                        if sum(sum(temp(struct_indx))) == struct_sum
                                morph_matrix(s,t) = 1;
                        end
                    end
                end
            end
        end
   end
   morph_matrix = morph_matrix(1+n_ref:end-n_ref, 1+n_ref:end-n_ref);
end
```

```
[4]: function morph_matrix = advance_morphologic_converter(image, operation, □

→structural_element, gray)

% image es la imagen CON PADDING, no usar esta funcion sin aplicar el□

→padding primero

% operation es la operacion fundamental a aplicar : 1 es Apertura , 2 es□

→Clausura
```

```
% structural_element es , como su nombre dice, el elemento estructural, NO_

JUSAR TAMANOS PARES (3, 5, 7)

% gray es un valor binario (true / false) , seleccionar true ejectua la_

funcion en modo escala de grises

% ejecutarla usando el valor false, trabaja de forma binaria.

if operation == 1

temp = morphologic_converter(image, 2, structural_element, gray);

temp = padding(temp, 2, size(structural_element));

morph_matrix = morphologic_converter(temp, 1, structural_element, gray);

elseif operation == 2

temp = morphologic_converter(image, 1, structural_element, gray);

temp = padding(temp, 2, size(structural_element));

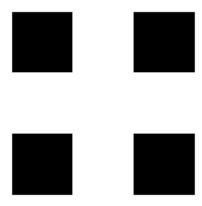
morph_matrix = morphologic_converter(temp, 2, structural_element, gray);

end
end
```

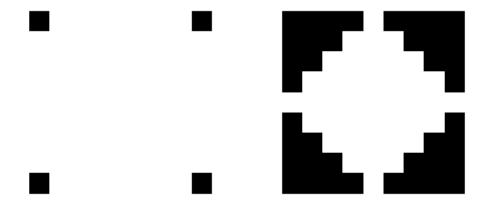
```
[5]: | function structural_element = gen_struct(radio, pre_define)
         % como usar esta funcion
         % marcar un radio, SIEMPRE IMPAR
         % seleccionar un tipo de estructura:
         % 1 Linea Vertical, 2 Linea horizonta, 3 Cuadrado, 4 Cruz, 5 Circulo, 6,
      \rightarrowDiamante
         structural_element = zeros(radio, radio);
         sub_rad = (radio - 1) / 2;
         switch pre_define
             case 1
                 % linea vertical
                 structural_element(:,1+sub_rad) = 1;
             case 2
                 % linea horizontal
                 structural_element(1+sub_rad, :) = 1;
             case 3
                 % cuadrado
                 structural_element = ones(radio,radio);
             case 4
                 % cruz
                 structural_element(:, 1+sub_rad) = 1;
                 structural_element(1+sub_rad, :) = 1;
             case 5
                 % circulo
                 sub_rad_mid = sub_rad + 1;
```

```
imageSizeX = radio;
            imageSizeY = radio;
            [columnsInImage rowsInImage] = meshgrid(1:imageSizeX, 1:imageSizeY);
            centerX = sub_rad_mid;
            centerY = sub_rad_mid;
            radius = sub_rad_mid;
            structural_element = (rowsInImage - centerY).^2 + (columnsInImage -
→centerX).^2 <= radius.^2;</pre>
        case 6
            % diamante
            structural_element(1:1+sub_rad,(end - sub_rad):end) =__
→tril(ones(1+sub_rad));
            structural_element = structural_element + structural_element';
            structural_element = structural_element + rot90(structural_element);
            structural_element = structural_element ~= 0;
        otherwise
            structural_element = ones(radio, radio)
        end
end
```

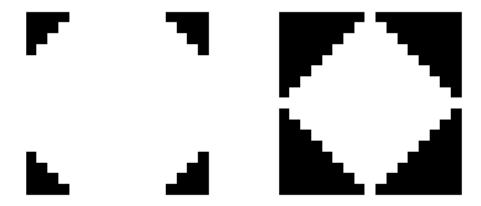
```
[6]: demo_size = 3
subplot(1,2,1); imshow(gen_struct(demo_size,5));
subplot(1,2,2); imshow(gen_struct(demo_size,6));
```



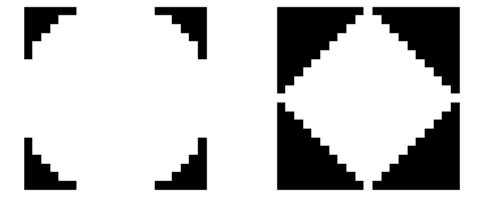
```
[7]: demo_size = 9
subplot(1,2,1); imshow(gen_struct(demo_size,5));
subplot(1,2,2); imshow(gen_struct(demo_size,6));
```



```
[8]: demo_size = 17
subplot(1,2,1); imshow(gen_struct(demo_size,5));
subplot(1,2,2); imshow(gen_struct(demo_size,6));
```



```
[9]: demo_size = 21
subplot(1,2,1); imshow(gen_struct(demo_size,5));
subplot(1,2,2); imshow(gen_struct(demo_size,6));
```



```
[10]: debug_DIL_STRUC = [0 1 0; 1 1 1; 0 1 0];
    subplot(1,3,1); imshow(debug_DIL_STRUC);

debug_DIL = zeros(10,10);
    debug_DIL(3,4:7) = 1;
    debug_DIL(3:8,4) = 1;
    debug_DIL(8,4:7) = 1;

subplot(1,3,2); imshow(debug_DIL);

debug_DIL = padding(debug_DIL, 2, size(debug_DIL_STRUC));
    debug_DIL_RE = morphologic_converter(debug_DIL, 1, debug_DIL_STRUC, false);
    subplot(1,3,3); imshow(debug_DIL_RE);
```



```
[11]: debug_ERO_STRUC = [0 1 0; 1 1 1; 0 1 0];
    subplot(1,3,1); imshow(debug_ERO_STRUC);

debug_ERO = zeros(10,10);
    debug_ERO(3,4:6) = 1;
    debug_ERO(4:6,3:7) = 1;
    debug_ERO(7,4:6) = 1;

subplot(1,3,2); imshow(debug_ERO);

debug_ERO = padding(debug_ERO, 2, size(debug_ERO_STRUC));
    debug_ERO_RE = morphologic_converter(debug_ERO, 2, debug_ERO_STRUC, false);
    subplot(1,3,3); imshow(debug_ERO_RE);
```



```
[12]: img =imread("../images/coins.png");
      size(img)
     ans =
        246
              300
[13]: struct = gen_struct(5, 4)
     struct =
        1
              1 1
                       1
            0
        0
              1 0
                       0
        0
            0
                    0
                       0
[14]: pre_img = padding(img, 1, size(struct));
      size(pre_img)
```

imshow(pre\_img)

ans =

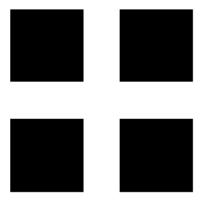
250 304



[15]: morph\_matrix = morphologic\_converter(pre\_img, 1, struct, true);
imshow(morph\_matrix)



```
[16]: subplot(1,2,1); imshow(uint8(struct * 255));
subplot(1,2,2); imshow(morph_matrix);
```



[17]: morph\_matrix = morphologic\_converter(pre\_img, 2, struct, true);
imshow(morph\_matrix)



```
[18]: subplot(1,2,1); imshow(pre_img);
subplot(1,2,2); imshow(uint8(morph_matrix));
```

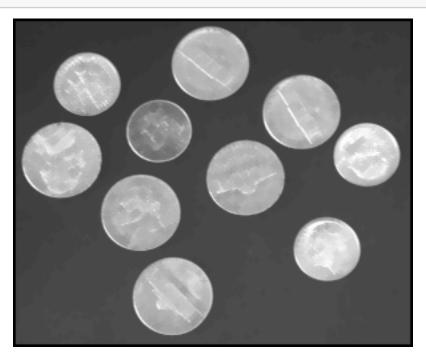




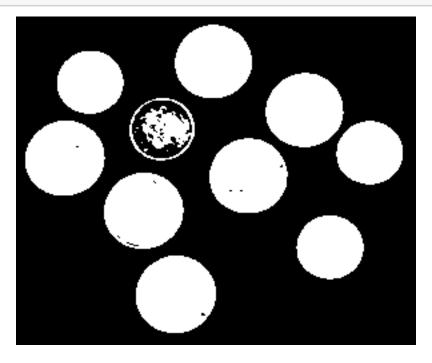
[19]: morph\_matrix = advance\_morphologic\_converter(pre\_img, 1, struct, true);
imshow(morph\_matrix)



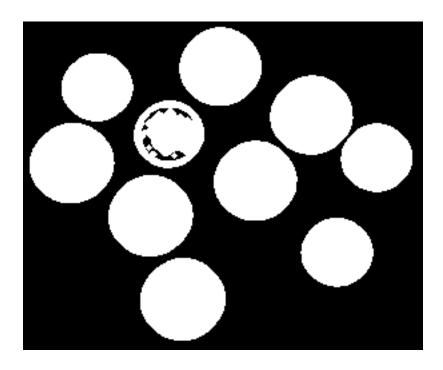
[20]: morph\_matrix = advance\_morphologic\_converter(pre\_img, 2, struct, true);
imshow(morph\_matrix)



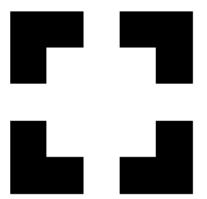
[21]: img\_bw = im2bw(img,graythresh(img));
imshow(img\_bw);

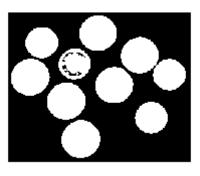


```
[22]: pre_img_bw = padding(img_bw, 1, size(struct));
[23]: struct = gen_struct(5,6)
    struct =
      0 0 1 0 0
      0 1 1 1 0
      1 1 1 1 1
      0 1 1 1 0
      0 0 1 0 0
[24]: imshow(struct)
```

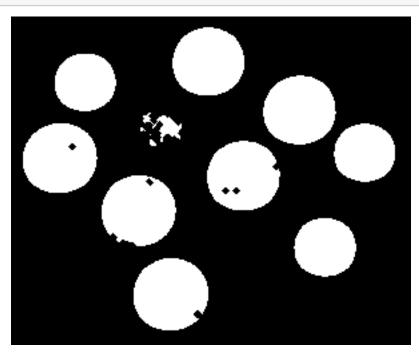


```
[26]: subplot(1,2,1); imshow(struct);
subplot(1,2,2); imshow(morph_matrix);
```

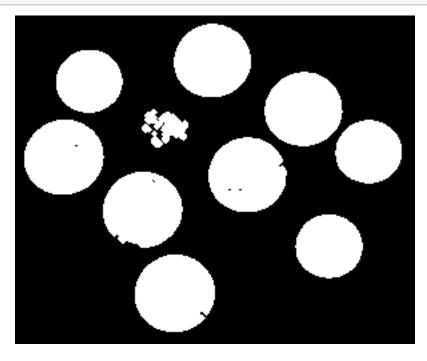




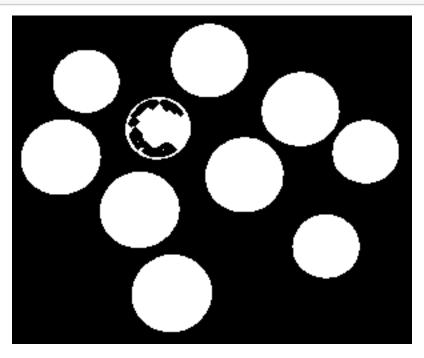
[27]: morph\_matrix = morphologic\_converter(pre\_img\_bw, 2, struct, false);
imshow(morph\_matrix)



[28]: morph\_matrix = advance\_morphologic\_converter(pre\_img\_bw, 1, struct, false);
imshow(morph\_matrix)



[29]: morph\_matrix = advance\_morphologic\_converter(pre\_img\_bw, 2, struct, false);
imshow(morph\_matrix)



## 1 DEMO - BW

```
og_img = current_img;
      if ~thisGray
          current_img = im2bw(current_img, graythresh(current_img));
      end
      for structType = 1:6
          currentStruct = gen_struct(n_ref, structType);
          pre_img = padding(current_img, 2, size(currentStruct));
          dilat_current = morphologic_converter(pre_img, 1, currentStruct,__
→thisGray);
          eros_current = morphologic_converter(pre_img, 2, currentStruct,__
→thisGray);
          apert_current = advance_morphologic_converter(pre_img, 1,__
claus_current = advance_morphologic_converter(pre_img, 2,__
%%%
          if thisGray
              dilat_current = uint8(dilat_current);
              eros_current = uint8(eros_current);
              apert_current = uint8(apert_current);
              claus_current = uint8(claus_current);
          end
          %%%
          figure;
          subplot(3,3,1); imshow(ones(3)); title(int2str(n_ref));
          if thisGray
              subplot(3,3,2); imshow(current_img); title(files{i});
          else
              subplot(3,3,2); imshow(og_img); title(files{i});
              subplot(3,3,3); imshow(current_img); title("Binarizacion");
          end
          subplot(3,3,4); imshow(currentStruct);__
→title(structNames{structType});
```

```
subplot(3,3,5); imshow(dilat_current); title("Dilatacion");
            subplot(3,3,6); imshow(eros_current); title("Erosion");
            subplot(3,3,7); imshow(apert_current); title("Apertura");
            subplot(3,3,8); imshow(claus_current); title("Clausura");
            filename = "./results/";
            if ~thisGray
                graySTR = "BW";
            else
                graySTR = "GR";
            end
            vars_str = {graySTR, int2str(n_ref), structNames{structType},__
→files{i}};
            filename = strcat(filename, strjoin(vars_str, "_"));
            disp(filename);
            saveas(fig_id , filename, "png");
            fig_id = fig_id + 1;
        end
    end
end
```

## 2 DEMO - GRAY

```
[]: thisGray = true;
    structNames = {"linea vertical", "linea horizontal", "cuadrado", "cruz", __
     files = {"coins.png", "rice.png", "platesp.png", "cells.png", "text2.png"};
    BASE_PATH = "../images/";
    amount files = size(files')(1);
    fig_id = 1;
    for n_ref = 3:2:9
        for i=1:amount_files
            current_path = strcat(BASE_PATH, files{i});
            current_img = imread(current_path);
            if size(size(current_img))(2) > 2
                current_img = uint8(rgb2gray(current_img));
            end
            og_img = current_img;
            if ~thisGray
                current_img = im2bw(current_img, graythresh(current_img));
```

```
end
      for structType = 1:6
          currentStruct = gen_struct(n_ref, structType);
          pre_img = padding(current_img, 2, size(currentStruct));
          dilat_current = morphologic_converter(pre_img, 1, currentStruct,__
→thisGray);
          eros_current = morphologic_converter(pre_img, 2, currentStruct,__
→thisGray);
          apert_current = advance_morphologic_converter(pre_img, 1,__
claus_current = advance_morphologic_converter(pre_img, 2,__
%%%
          if thisGray
              dilat_current = uint8(dilat_current);
              eros_current = uint8(eros_current);
              apert_current = uint8(apert_current);
              claus_current = uint8(claus_current);
          end
          %%%
          figure;
          subplot(3,3,1); imshow(ones(3)); title(int2str(n_ref));
          if thisGray
              subplot(3,3,2); imshow(current_img); title(files{i});
          else
              subplot(3,3,2); imshow(og_img); title(files{i});
              subplot(3,3,3); imshow(current_img); title("Binarizacion");
          end
          subplot(3,3,4); imshow(currentStruct);__
→title(structNames{structType});
          subplot(3,3,5); imshow(dilat_current); title("Dilatacion");
          subplot(3,3,6); imshow(eros_current); title("Erosion");
          subplot(3,3,7); imshow(apert_current); title("Apertura");
          subplot(3,3,8); imshow(claus_current); title("Clausura");
```

```
filename = "./results/";
    if ~thisGray
        graySTR = "BW";
    else
        graySTR = "GR";
    end

    vars_str = {graySTR, int2str(n_ref), structNames{structType},_u
    files{i}};
        filename = strcat(filename, strjoin(vars_str, "_"));
        disp(filename);
        saveas(fig_id , filename, "png");
        fig_id = fig_id + 1;
        end
    end
end
```