

Self-Driving Car





Behavioural Cloning

NVIDIA Model

Training set:

- Self-driving car simulator, Open-Source by Udacity.
 - Preprocessing techniques used are
 - >RGB to YUV (recommended by Nvidia model architects)
 - >Gaussian blur to smoothing the image and to reduce noise within the image.
 - >Resize of our image to 200 by 66.
- (Input Size in the CNN)

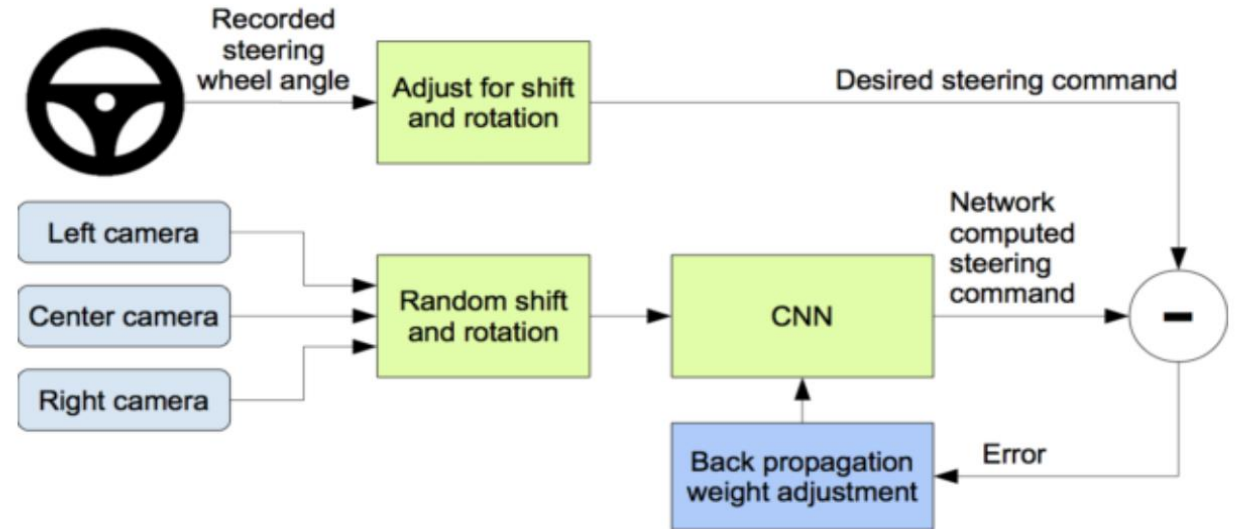


Figure 3: Training the neural network.



Figure 4: The trained network is used to generate steering commands from a single front-facing center camera.

NVIDIA Model

```
model = Sequential()
model.add(Convolution2D(24, 5, 5, subsample=(2, 2), input_shape=(66, 200, 3), activation='elu'))
model.add(Convolution2D(36, 5, 5, subsample=(2, 2), activation='elu'))
model.add(Convolution2D(48, 5, 5, subsample=(2, 2), activation='elu'))
model.add(Convolution2D(64, 3, 3, activation='elu'))

model.add(Convolution2D(64, 3, 3, activation='elu'))
# model.add(Dropout(0.5))

model.add(Flatten())

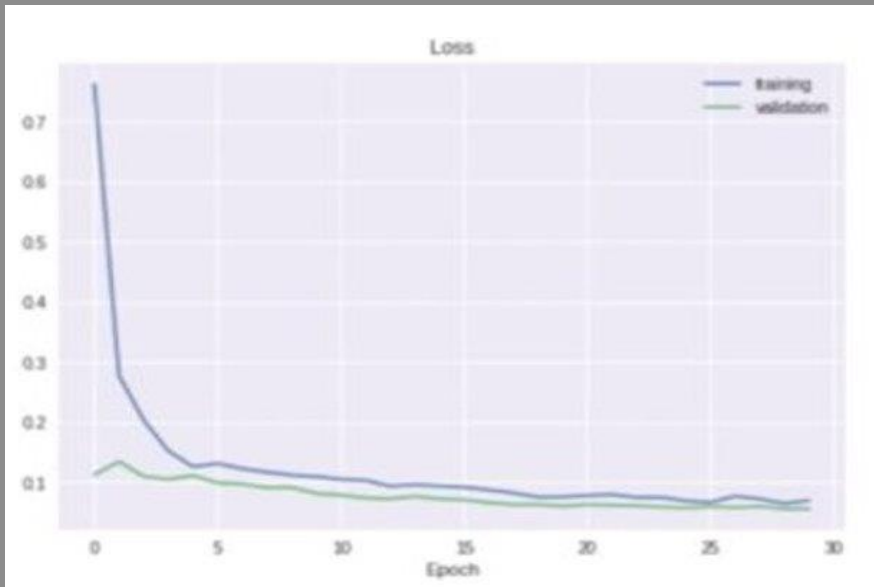
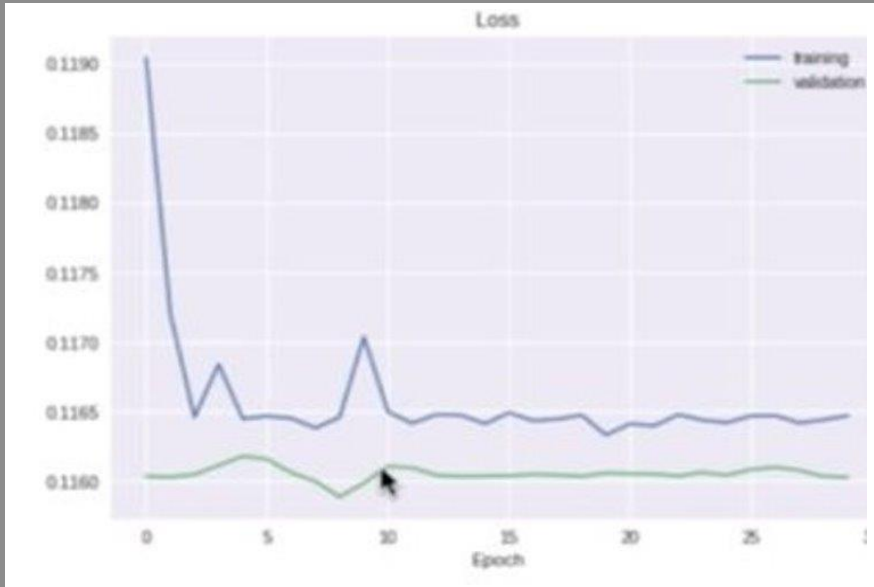
model.add(Dense(100, activation = 'elu'))
# model.add(Dropout(0.5))

model.add(Dense(50, activation = 'elu'))
# model.add(Dropout(0.5))

model.add(Dense(10, activation = 'elu'))
# model.add(Dropout(0.5))

model.add(Dense(1))

optimizer = Adam(lr=1e-4)
```



AUGMENTATION TECHNIQUES

Zooming, panning, random brightness, flip.

BATCH GENERATOR:

A memory efficient method to create small batches of images at the time only when the generator is called.

AND NOW....



References

- <https://arxiv.org/pdf/1604.07316v1.pdf> (End to End learning for self-driving cars)
- <https://devblogs.nvidia.com/deep-learning-self-driving-cars/>
- Learning Robotics using Python-Lentin Joseph

THANK YOU!

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